

COMPUTER ENGINEERING (CPE)

Curriculum Outline

The computer engineering curriculum is designed to prepare students for new trends in hardware and software development, as well as frontiers in computing technology. Students will be exposed to a wide range of subjects covering all aspects of computer engineering and their applications. Emphasis is put on foundations of intelligent system development and techniques related to pervasive technology.

The compulsory core courses help students to:

- Gain fundamental concepts related to computers and information technology that lead to high performance digital processing,
- (2) Know the essence of hardware and software systems that leads to the effective and efficient development of computer systems, and
- (3) Understand applications of fundamental knowledge to frontier multi-disciplinary fields.

After gaining enough background through the compulsory core courses, the students are allowed to tailor their courses according to their personal interest. Twelve credits of compulsory elective courses, which are required for graduation, can be selected from one of these:

- (1) Major in Intelligent Systems,
- (2) Major in Pervasive Technology, or
- (3) Major in General Computer Engineering (CPE)

Structure and Components

1. General Basic Courses	36	Credits
1.1 Part I	21	Credits
1.1.1 Humanities	2	Credits
1.1.2 Social Sciences	5	Credits
1.1.3 Languages	9	Credits
1.1.4 Science and Mathematics	5	Credits
1.2 Part II	15	Credits
2. Core Courses	108	Credits
2. Core Courses 2.1 Compulsory Courses	108 93	Credits Credits
2.1 Compulsory Courses		
	93	Credits
2.1 Compulsory Courses2.2 Compulsory Elective Courses	93 12	Credits Credits

Details of the Curriculum

Details of the Curriculum									
1.	Gei	neral E	Basic Co	urse	es			36	Credits
	1.1	Part I						21	Credits
		1.1.1	Humanit	ties ((1 course)		2	Credits
		1.1.2	Social So		ces (2 cou TU100	urs	es)	5	Credits
		1.1.3	Languag EL171		3 courses EL172	s)	TU140	9	Credits
		1.1.4	Science (2 cours		Mathema	atic	S	5	Credits
			ÌTS100	,	TU130				
	1.2	Part II EC210 GTS20		GTS GTS	3101 3231		GTS133	15	Credits
2.	Cor	e Cou	rses					L08	Credits
			ilsory Co	IIICA	c			93	
	۷.1				Mathema	atio	'C	15	
		2.1.1	(5 cours		Madricine	auc	.3	13	Credits
			ĠTS116		GTS117		GTS210)	
			SCS138		SCS139				
		2.1.2	Non CPE	E Cou	urses (19				Credits
			ECS203		ECS204		ECS370)	ECS371
			GTS302		IES302		ITS102		ITS103
			ITS201		ITS221		ITS227		ITS229
					ITS322		ITS329		ITS336
			ITS351		ITS352		MTS252	2	
		2.1.3	CPE Cou	ırses	(11-13 c	cou	rses)	34	Credits
			CSS221		CSS224		CSS225		CSS226
			CSS321		CSS331		CSS332		CSS333
			CSS334		CSS400				
	 For Students who wish to join the Senior 						the Senior		

- For Students who wish to join the Senior Project Track (6 Credits)
 CSS300 CSS403
- For Students who wish to join the Foreign Exchange Track (6 Credits)
 CSS300 CSS495 CSS496
- For Students who wish to join the Extended Training Track (6 Credits) CSS499
- 2.2 Compulsory Elective Courses 12 Credits
 - 2.2.1 Option I: Intelligent Systems (4 courses)
 CSS431 CSS432 CSS433 CSS434
 - 2.2.2 Option II: Pervasive Technology (4 courses)
 - CSS441 CSS442 CSS443 CSS444

 2.2.3 Option III: General Computer Engineering (CPE)
 - Select 4 courses (12 credits) from the following courses:

 CSS431 CSS432 CSS433 CSS434

CSS431	CSS432	CSS433	CSS434
CSS441	CSS442	CSS443	CSS444
ITS481	ITS482	ITS483	ITS484
ITS485	ITS486	ITS487	ITS488
ITS489			

2.3 Technical Elective Courses 3 Credits Select 3 credits from the list of courses offered by SIIT, except for basic courses. XXSxxx

3. Free Elective Courses 6 Credits

Students may choose any free elective courses (not less than 6 credits in total) including general basic courses, except:

- 1. General basic courses in Science and Mathematics
- 2. All general basic TU courses in both Part 1 and Part 2

Total Credit Requirement 150 Credits

CPE CURRICULUM: 150 CREDITS

Cours	e Credits (lecture-practice-self	study hrs)	Cours	e Credits (lecture-practice-self	study hrs)
Firs	st Year		CCC421	Option I: Intelligent Systems	2/2 0 6)
Semes EL171		3(3-0-6)	CSS431 CSS432	Machine Learning and Pattern Recognition Information Retrieval	n 3(3-0-6) 3(3-0-6)
	Skills Development for Technical Studies	3(3-0-6)			1(19-7-37)
	Mathematics for Technologists I	3(3-0-6)	CCC441	Option II: Pervasive Technology	2/2 0 6)
	Environmental Studies Introduction to Computers and Programm	3(2-2-5) ning 3(2-3-4)		Security and Cryptography Computer Interfacing	3(3-0-6) 3(3-0-6)
MTS252	Materials Science	3(3-0-6)			1(19-7-37)
SCS138	Applied Physics I	3(3-0-6)		Option III: General Computer Engine	•
Como		21(19-5-39)		Compulsory Elective Compulsory Elective	3(x-x-x) 3(x-x-x)
Semes EC210	Introductory Economics	3(3-0-6)	CSSAAA	Sub-Total	21(x-x-x)
EL172	English Course III	3(3-0-6)	Summ		21(X-X-X)
	Mathematics for Technologists II Object-Oriented Programming	3(3-0-6) 3(3-0-6)	Select e	ither Senior Project Track, Foreign Exchai	nge Track, or
ITS103	Object-Oriented Programming Laboratory	1(0-3-0)		d Training Track.	
SCS139 TU100	Applied Physics II Civic Education	3(3-0-6) 3(3-0-6)		or Project Track and Foreign Exchang	
TU130	Integrated Sciences and Technology	2(2-0-4)	CSS300	Computer Engineering Training Sub-Total	0(0-0-0) 0(0-0-0)
	Sub-Total	21(20-3-40)	2) Evte	nded Training Track	0(0-0-0)
Secor	nd Year			Free Elective	3(x-x-x)
Semes	ster I		XXXxxx	Free Elective	3(x-x-x)
	Computer Architectures	3(3-0-6)		Sub-Total	6(x-x-x)
	Digital Circuits Mathematics for Technologists III	3(3-0-6) 3(3-0-6)	Fourt	th Year	
GTS231	Law and Technology	3(3-0-6)	Seme	ster I	
	Discrete Mathematics Data Structures and Algorithms	3(3-0-6) 3(3-0-6)	CSS400	Project Development	1(0-3-0)
	Data Structures and Algorithms Laborate	ory 1(0-3-0)	TU120 TU140	Integrated Social Sciences Thai Studies	2(2-0-4) 3(3-0-6)
TU110	Integrated Humanities	2(2-0-4)	XXSxxx	Technical Elective	3(x-x-x)
0		21(20-3-40)	000 400	Option I: Intelligent Systems	2(2.0.6)
Semes CSS221	Ster II Computer Graphics and Applications	3(2-3-4)		Computer Vision Knowledge Representation and Reasoning	3(3-0-6) 3(3-0-6)
CSS225	Operating System	3(3-0-6)		Sub-Total	15(x-x-x)
	Basic Electrical Engineering Digital Circuit Laboratory	3(3-0-6) 1(0-3-0)		Option II: Pervasive Technology	
	Engineering Statistics	3(3-0-6)		Real-time and Embedded Systems	3(3-0-6)
ITS227 ITS229	Algorithm Design Human Computer Interface Design	3(3-0-6) 3(3-0-6)	CSS444	Wireless Networks	3(3-0-6)
113229		19(17-6-34)		Sub-Total	15(x-x-x)
Thir	d Year	19(17-0-34)	CSSxxx	Option III: General Computer Engine Compulsory Elective	ering (CPE) 3(x-x-x)
Seme			CSSxxx	Compulsory Elective	3(x-x-x)
	Scientific Computing	3(3-0-6)	•	Sub-Total	15(x-x-x)
	Theory of Computation Fundamentals of Data Communications	3(3-0-6) 3(3-0-6)	Seme:	<u>st<i>er II</i></u> or Project Track	
	Basic Electrical Engineering Laboratory	1(0-3-0)		Computer Engineering Project	6(0-18-0)
GTS202	English Language Structures	3(3-0-6)		Free Elective	`3(x-x-x)
	Database Management Systems Artificial Intelligence	3(3-0-6) 3(3-0-6)	XXXXXX	Free Elective	3(x-x-x)
	Database Programming Laboratory	1(0-3-0)	2) Fore	Sub-Total ign Exchange Track	12(x-x-x)
	Sub-Total	20(18-6-36)	CSS495	Special Studies in Computer Engineering	
Semes		2/2 2 4)		Special Studies in Computer Engineering Free Elective	II 3(3-0-6) 3(x-x-x)
	Microcontrollers and Applications Parallel and Distributed Computing	3(2-3-4) 3(3-0-6)		Free Elective	3(x-x-x)
	Computer Networks and Internetworkin Technical Writing	g 3(3-0-6)		Sub-Total	12(x-x-x)
	INCUMICAL WITING	2(2-1-3)	2) 5.4.		
ITS329				nded Training Track	
ITS329 ITS352	System Analysis and Design	3(3-0-6) 1(0-3-0)		 Inded Training Track Extended Computer Engineering Training Sub-Total 	6(0-40-0) 6(0-40-0)