

Parle Tilak Vidyalaya Associations

SATHAYE COLLEGE (Autonomous)

Vile-Parle (East), Mumbai – 400 057.

Practical Journal

Applied Artificial Intelligence

Submitted by

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CERTIFICATE

*This is to certify that Mazhar Iqbal Solkar

*Seat No 27 has successfully completed all the practicals in

*the subject of Applied Artificial Intelligence for M.Sc.I.T.

*Part-II SEM – III as prescribed by University of Mumbai for

*the year 2022-2023.

*Coordinator	Professor in Charge	External Examine
₩M.Sc. [I.T.]		

*Date: Date Date

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Aim: Design an Expert system using AIML.

Description:

What is an Expert System?

An expert system is a computer program that is designed to solve complex problems and to provide decision-making ability like a human expert. It performs this by extracting knowledge from its knowledge base using the reasoning and inference rules according to the user queries.

Code:

```
Practical1_Al.py M X std-startup.xn
 hi.aiml M
  Practical1_Al.py > ...
   1 import aiml
   2 import time
   3 time.clock=time.time
   4 kernel = aiml.Kernel()
   5 kernel.learn("std-startup.xml")
   6 kernel.respond("LOAD AIML B")
   7 while True:
          input text = input(">Human: ")
   8
   9
          response = kernel.respond(input_text)
   10
           print(">Bot: "+response)
  11
hi.aiml M
             Practical1_Al.py M

    std-startup.xml M 
    X

1
     kaiml version= "1.0.1" encoding="UTF-8">
  2
           <category>
  3
                <pattern>LOAD AIML B</pattern>
  4
                <template>
                     <learn>hi.aiml</learn>
  5
  6
                 </template>
  7
           </category>
     </aiml>
  8
```

```
ħ hi.aiml M X
hi.aiml
     <?xml version="1.0" encoding="ISO-8859-1"?>
  1
  2
    <aiml version="1.0.1">
  3
  4
  5
  6
  7
     <category>
  8
     <pattern>HI</pattern>
  9
     <template>
 10
     <random>
 11
    Hello there!!
     Hey
 12
 13
     </random>
     </template>
 14
 15
     </category>
 16
 17
     <category>
 18 <pattern>SUNDAY</pattern>
 20
     </category>
 21
     <category>
 23 <a href="template"><template</a>> the day of the week before Tuesday and following Sunday</a>
 24
     </category>
 25
     <category>
 26 <pattern>TUESDAY</pattern>
 27 <a href="template">template</a> the day of the week before Wednesday and following Monday</a>(template>
 28
     </category>
 29
     <category>
 30
    <pattern>WEDNESDAY</pattern>
    <template>the day of the week before Thursday and following Tuesday</template>
 32
    </category>
 33
     <category>
     <pattern>THURSDAY</pattern>
 34
    <template>the day of the week before Friday and following Wednesday</template>
 36
    </category>
 37
     <category>
 38
     <pattern>FRIDAY</pattern>
 39
    <template>the day of the week before Saturday and following Thursday</template>
 40
    </category>
 41
     <category>
 42
     <pattern>SATURDAY</pattern>
 43
     <template>the day of the week before Sunday and following Friday</template>
 44
     </category>
 45
 46
 47
 48
      </aiml>
```

Output:

```
PROBLEMS
          OUTPUT DEBUG CONSOLE TERMINAL
                                            JUPYTER
Windows PowerShell
Copyright (C) Microsoft Corporation. All rights reserved.
Try the new cross-platform PowerShell https://aka.ms/pscore6
PS C:\MSC-IT\Applied Artificial Intelligence\practical_01> python -u "c:\MSC-IT\Applied
Loading std-startup.xml...done (0.10 seconds)
Loading hi.aiml...done (0.00 seconds)
>Human: hi
>Bot: Hello there!!
>Human: monday
>Bot: the day of the week before Tuesday and following Sunday
>Human: tuesday
>Bot: the day of the week before Wednesday and following Monday
>Human: wednesday
>Bot: the day of the week before Thursday and following Tuesday
>Human: thursday
>Bot: the day of the week before Friday and following Wednesday
>Human: friday
>Bot: the day of the week before Saturday and following Thursday
>Human: saturday
>Bot: the day of the week before Sunday and following Friday
>Human: sunday
>Bot: the day of the week before Monday and following Saturday
>Human:
```

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Roll No: 27

Aim: Design a bot using AIML.

Description:

What is AIML?

AIML stands for Artificial Intelligence Modelling Language. AIML is an XML based markup language meant to create artificial intelligent applications. AIML makes it possible to create human interfaces while keeping the implementation simple to program, easy to understand and highly maintainable. This tutorial will teach you the basics of AIML. All the basic components of AIML with suitable examples havebeen discussed in this tutorial.

AIML Tags/Description

- <aiml> defines the beginning and end of a AIML document.
- <category> defines the unit of knowledge in bot's knowledge base.
- pattern> defines the pattern to match what a user may input to an bot.
- <template> defines the response of a bot to user's input.

Code:

```
₱ Practical1_AI.py M ×
Practical1_Al.py > ...
  1 import aiml
     import time
     time.clock=time.time
  4 kernel = aiml.Kernel()
  5 kernel.learn("std-startup.xml")
  6 kernel.respond("LOAD AIML B")
  7 while True:
        input_text = input(">Human: ")
  8
  9
          response = kernel.respond(input_text)
          print(">Bot: "+response)
 10
 11

    std-startup.xml M ×

    std-startup.xml

  1 kaiml version= "1.0.1" encoding="UTF-8">
  2
          <category>
  3
               <pattern>LOAD AIML B</pattern>
  4
                <template>
  5
                       <learn>hi.aiml</learn>
  6
                 </template>
  7
            </category>
      </aiml>
```

```
ħ hi.aiml M X
              Practical1_Al.py M
hi.aiml
  1
     <?xml version="1.0" encoding="ISO-8859-1"?>
     <aiml version="1.0.1">
  5
     <category>
  6
     <pattern>HI</pattern>
  7
  8
     <template>
  9
     <random>
 10
     Hello there!!
     Hey
 11
 12
      </random>
 13
     </template>
 14
     </category>
 15
 16
     <category>
     <pattern>WHAT IS YOUR NAME</pattern>
 17
     <template>My name is Siri</template>
 19
      </category>
 20
 21
     <category>
 22
     <pattern>WHAT IS AIML</pattern>
 23
      <template>AIML is a language</template>
 24
     </category>
 25
 26 <category>
 27
      <pattern>wHAT IS *</pattern>
     <template><set name ="username"> <star /></set></template>
 29
     </category>
 30
 31 <category>
 32
     <pattern>WHAT ABOUT MOVIES</pattern>
 33
     <template>Do you like comedy movies</template>
 34 </category>
 35
 36 <category>
 37
     <pattern>YES</pattern>
 38
      <that>Do you like comedy movies</that>
 39
     <template>Nice, I like comedy movies too.</template>
 40 </category>
 41
 42 <category>
 43
     <pattern>NO</pattern>
 44 <that>Do you like comedy movies</that>
 45
      <template>Ok! But I like comedy movies.</template>
 46
     </category>
 47
      </aiml>
 48
 49
```

Output:

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL JUPYTER

Windows PowerShell

Copyright (C) Microsoft Corporation. All rights reserved.

Try the new cross-platform PowerShell https://aka.ms/pscore6

PS C:\MSC-IT\Applied Artificial Intelligence\practical_01> python -u "c:\MSC-IT\Applied Artificial Intel Loading std-startup.xml...done (0.08 seconds)

Roll No: 27

Loading hi.aiml...done (0.00 seconds)

>Human: hi

>Bot: Hello there!! >Human: what is your name >Bot: My name is Siri >Human: what is aiml >Bot: AIML is a language

Roll No: 27

Aim: Implement Bayes Theorem using Python.

Description:

Bayes' Theorem provides a way that we can calculate the probability of a piece ofdata belonging to a given class, given our prior knowledge. Bayes' Theorem is stated as:

```
P(class|data) = (P(data|class) * P(class)) / P(data)
```

Where P(class|data) is the probability of class given the provided data. Naive Bayes is a classification algorithm for binary (two-class) and multiclass classification problems. It is called Naive Bayes or idiot Bayes because the calculations of the probabilities for each class are simplified to make their calculations tractable.

Code:

Output:

Roll No: 27

Aim: Implement Conditional Probability and joint probability using Python.

Description:

What is Conditional Probability?

The probability of one event given the occurrence of another event is called the conditional probability. The conditional probability of one to one or more randomvariables is referred to as the conditional probability distribution.

For example, the conditional probability of event A given event B is writtenformally as:

• P(A given B)

The "given" is denoted using the pipe "|" operator; for example:

• P(A | B)

The conditional probability for events A given event B is calculated as follows:

• P(A given B) = P(A and B) / P(B)

Code:

```
practical_2B.py U X

practical_2B.py > ...

pass_stats = 0.15

pass_coding_with_stats = 0.60  #pass_coding_With_Stats

pass_coding_without_stats = 0.40

p_both = pass_stats * pass_coding_with_stats

print("joint probability is = ",p_both)

p_coding = p_both + ((1-pass_stats)*pass_coding_without_stats)

stats_given_coding = p_both /p_coding

print("conditional probability is = ",stats_given_coding)
```

Output:

```
PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL JUPYTER

Windows PowerShell
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Try the new cross-platform PowerShell https://aka.ms/pscore6

PS C:\MSC-IT\Applied Artificial Intelligence\Practical_04> python -u "c joint probability is = 0.09
conditional probability is = 0.2093023255813953

PS C:\MSC-IT\Applied Artificial Intelligence\Practical_04> ■
```

Description:

What is Joint Probability?

The probability of two (or more) events is called the joint probability. The joint probability of two or more random variables is referred to as the joint probability distribution. The joint probability for events A and B is calculated as the probability of event A given event B multiplied by the probability of event B.

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This can be stated formally as follows:

```
P(A \text{ and } B) = P(A \text{ given } B) * P(B)
```

The calculation of the joint probability is sometimes called the fundamental rule of probability or the "product rule" of probability or the "chain rule" of probability

```
P(A \text{ and } B) = P(A \text{ given } B) * P(B) = P(B \text{ given } A) * P(A)
```

Code:

```
practical_2B.py U X

practical_2B.py > ...

pass_stats = 0.15

pass_coding_with_stats = 0.60  #pass_coding_With_Stats

pass_coding_without_stats = 0.40

pboth = pass_stats * pass_coding_with_stats

print("joint probability is = ",p_both)

pcoding = p_both + ((1-pass_stats)*pass_coding_without_stats)

stats_given_coding = p_both /p_coding

print("conditional probability is = ",stats_given_coding)
```

Output:

```
Windows PowerShell
Copyright (C) Microsoft Corporation. All rights reserved.

Try the new cross-platform PowerShell https://aka.ms/pscore6

PS C:\MSC-IT\Applied Artificial Intelligence\Practical_04> python -u "c joint probability is = 0.09
conditional probability is = 0.2093023255813953

PS C:\MSC-IT\Applied Artificial Intelligence\Practical_04>
```

Roll No: 27

Aim: A program to implement Rule Based System.

Description:

What is Rule Based System?

A rule-based system is a system that applies human-made rules to store, sort andmanipulate data. In doing so, it mimics human intelligence.

To work, rule-based systems require a set of facts or source of data, and a set ofrules for manipulating that data. These rules are sometimes referred to as 'If statements' as they tend to follow the line of 'IF X happens THEN do Y'.

Automation software like Think Automation is a good example. It automatesprocesses by breaking them down into steps.

- First comes the data or new business event
- Then comes the analysis: the part where the system conditionally processes the data against its rules
- Then comes any subsequent automated follow-up actions

Code:

```
🦬 aaiprologpract.pl 🗡
C: > Users > mazhar > Desktop > 🦬 aaiprologpract.pl
  1 go:-
     hypothesis(Disease),
     write('I believe you have: '),
  4
     write(Disease),
  5
     nl,
     undo.
  7
  8
     hypothesis(cold) :- cold.
  9
     hypothesis(flu) :- flu.
 10
 11
     cold :-
 12
     verify(headache),
 13
     verify(runny_nose),
 14
    verify(sneezing),
 15
     verify(sore_throat),
 16
     nl.
 17
 18
     flu :-
     verify(fever),
 19
     verify(headache),
 20
 21 verify(chills),
 22 verify(body_ache),
 23
 24
 25
     ask(Question) :-
 26
     write('Does the patient have following symptom: '),
 27
     write(Question),
 28
     write('?'),
 29
     read(Response),
 30
     nl,
 31
     ( (Response == yes ; Response == y)
 32
 33
     assert(yes(Question));
 34
     assert(no(Question)), fail).
 35
     :- dynamic yes/1,no/1.
 36
 37
     verify(S) :-
      (yes(S)
 38
 39
       ->
 40
        true ;
 41
         (no(S)
 42
          ->
 43
           fail;
 44
            ask(S)).
 45
 46
     undo :- retract(yes(_)),fail.
 47
     undo :- retract(no(_)),fail.
 48
     undo.
```

Output:

```
CV
```

SWI-Prolog -- c:/Users/mazhar/Desktop/aaiprologpract.pl

```
File Edit Settings Run Debug Help

Welcome to SWI-Prolog (threaded, 64 bits, version 8.4.3)

SWI-Prolog comes with ABSOLUTELY NO WARRANTY. This is free software. Please run ?- license. for legal details.

For online help and background, visit https://www.swi-prolog.org

For built-in help, use ?- help(Topic). or ?- apropos(Word).

?- go.

Does the patient have following symptom: headache? y.

Does the patient have following symptom: runny_nose?|: y.

Does the patient have following symptom: sneezing?|: y.

Does the patient have following symptom: sore_throat?|: y.

I believe you have: cold

true.
```

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Roll No: 27

Aim: Design a Fuzzy based application using Python / R

Description:

What is Fuzzy based application?

Fuzzy sets were introduced by Lotfi Zadeh (1921–2017) in 1965.

Unlike crisp sets, a fuzzy set allows partial belonging to a set, that is defined by adegree of membership, denoted by μ , that can take any value from 0 (element does not belong at all in the set) to 1 (element belongs fully to the set).

It is evident that if we remove all the values of belonging except from 0 and 1, thefuzzy set will collapse to a crisp set that was described in the previous section.

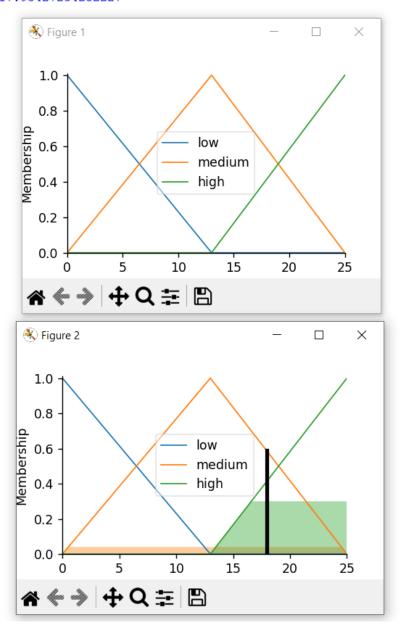
Code:

```
import numpy as np
import skfuzzy as fuzz
                       #pip install scikit-fuzzy
from skfuzzy import control as ctrl
quality = ctrl.Antecedent(np.arange(0,11,1),'quality')
service = ctrl.Antecedent(np.arange(0,11,1),'service')
tip = ctrl.Consequent(np.arange(0,26,1),'tip')
quality.automf(3)
service.automf(3)
tip['low']=fuzz.trimf(tip.universe,[0,0,13])
tip['medium']=fuzz.trimf(tip.universe,[0,13,25])
tip['high']=fuzz.trimf(tip.universe,[13,25,25])
tip.view()
rule1=ctrl.Rule(quality['poor']& service['poor'],tip['low'])
rule2=ctrl.Rule(quality['average']& service['average'],tip['medium'])
rule3=ctrl.Rule(quality['good']& service['good'],tip['high'])
tipping ctrl=ctrl.ControlSystem([rule1,rule2,rule3])
tipping=ctrl.ControlSystemSimulation(tipping ctrl)
tipping.input['quality']=6.5
tipping.input['service']=9.8
tipping.compute()
print(tipping.output['tip'])
tip.view(sim=tipping)
```

Output:

Python 3.10.6 (tags/v3.10.6:9c7b4bd, Aug 1 2022, 21:53:49) [MSC v.1932 64 bit (AME Type "help", "copyright", "credits" or "license()" for more information.

= RESTART: C:\MSC-IT\Applied Artificial Intelligence\Practical_04\Fuzzification.py 17.93427234232227



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Aim: Write an application to simulate supervised and un-supervised learning model.

Description:

What is supervised learning?

Supervised learning as the name indicates the presence of a supervisor as a teacher. Basically, supervised learning is a learning in which we teach or train themachine using data which is well labelled that means some data is already taggedwith the correct answer.

Supervised learning classified into two categories of algorithms:

- Classification: A classification problem is when the output variable is a category, such as "Red" or "blue" or "disease" and "no disease".
- Regression: A regression problem is when the output variable is a real value, such as "dollars" or "weight".

Supervised learning deals with or learns with "labelled" data. Which implies that some data is already tagged with the correct answer. Types: -

- Regression
- Logistic Regression
- Classification
- Naive Bayes Classifiers
- K-NN (k nearest neighbours)
- Decision Trees
- Support Vector Machine

Code:

```
knn.py - C:/Users/mazhar/Desktop/knn.py (3.10.8)
File Edit Format Run Options Window Help
1 # Import necessary modules
2 from sklearn.neighbors import KNeighborsClassifier
3 from sklearn.model selection import train test split
4 from sklearn.datasets import load_iris
 5 import numpy as np
 6 import matplotlib.pyplot as plt
8 irisData = load_iris()
10 # Create feature and target arrays
11 X = irisData.data
12 y = irisData.target
13
14 # Split into training and test set
15 X_train, X_test, y_train, y_test = train_test_split(X, y, test_size = 0.2, rando
16
17 neighbors = np.arange(1, 9)
18 train accuracy = np.empty(len(neighbors))
19 test accuracy = np.empty(len(neighbors))
21 # Loop over K values
22 for i, k in enumerate (neighbors):
23
      knn = KNeighborsClassifier(n neighbors=k)
      knn.fit(X_train, y_train)
24
25
26 # Compute training and test data accuracy
27 train accuracy[i] = knn.score(X train, y train)
28 test accuracy[i] = knn.score(X test, y test)
29
30 # Generate plot
31 plt.plot(neighbors, test accuracy, label = 'Testing dataset Accuracy')
32 plt.plot(neighbors, train_accuracy, label = 'Training dataset Accuracy')
33
34 plt.legend()
35 plt.xlabel('n_neighbors')
36 plt.ylabel('Accuracy')
37 plt.show()
```

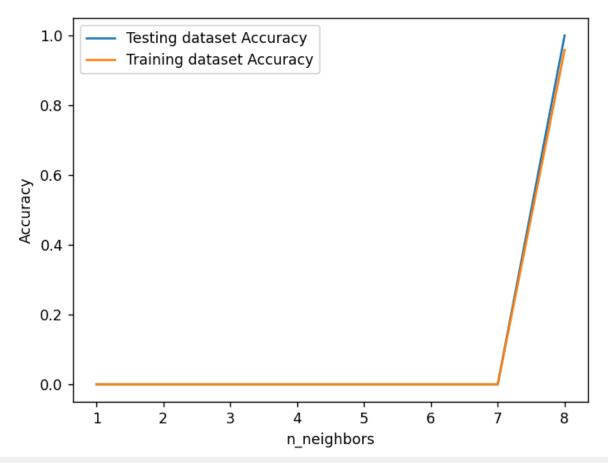
Roll No: 27

Output:





Roll No: 27





Sathaye College

Mazhar Solkar

Description:

What is Unsupervised Learning?

Unsupervised learning is the training of machine using information that is neither classified nor labelled and allowing the algorithm to act on that information without guidance. Here the task of machine is to group unsorted information according to similarities, patterns and differences without any prior training of data. Unsupervised learning classified into two categories of algorithms:

Roll No: 27

- Clustering: A clustering problem is where you want to discover the inherent groupings in the data, such as grouping customers by purchasing behaviour.
- Association: An association rule learning problem is where you want to discover rules that describe large portions of your data, such as people that buy Xalso tend to buy Y.

Types of Unsupervised Learning: -

Clustering

- Exclusive (partitioning)
- Agglomerative
- Overlapping
- Probabilistic

Clustering Types: -

- Hierarchical clustering
- K-means clustering
- Principal Component Analysis
- Singular Value Decomposition
- Independent Component Analysis

Roll No: 27

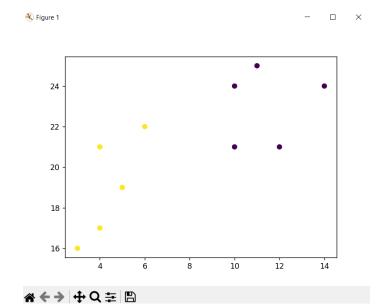
Code:

```
kmeans.py - C:/Users/mazhar/Desktop/kmeans.py (3.10.8)
File Edit Format Run Options Window Help
import matplotlib.pyplot as plt
from sklearn.cluster import KMeans
x = [4, 5, 10, 4, 3, 11, 14, 6, 10, 12]
y = [21, 19, 24, 17, 16, 25, 24, 22, 21, 21]
data = list(zip(x, y))
print(data)
inertias = []
for i in range (1,11):
    kmeans = KMeans(n clusters=i)
    kmeans.fit(data)
    inertias.append(kmeans.inertia )
plt.plot(range(1,11), inertias, marker='o')
plt.title('Elbow method')
plt.xlabel('Number of clusters')
plt.ylabel('Inertia')
plt.show()
kmeans = KMeans(n clusters=2)
kmeans.fit(data)
plt.scatter(x, y, c=kmeans.labels )
plt.show()
```

Output:

```
№ *IDLE Shell 3.10.8*

File Edit Shell Debug Options Window Help
    Python 3.10.8 (tags/v3.10.8:aaaf517, Oct 11 2022, 16:50:30) [MSC v.1933 64 bit (
    AMD64)] on win32
    Type "help", "copyright", "credits" or "license()" for more information.
     ------- RESTART: C:/Users/mazhar/Desktop/kmeans.py                              
    [(4, 21), (5, 19), (10, 24), (4, 17), (3, 16), (11, 25), (14, 24), (6, 22), (10, 21), (12, 21)]
      🔻 Figure 1
                         Elbow method
        200
        150
      nertia
100
         50
          0
                         Number of clusters
       ☆ ← → | + Q হ | 🖺
```



Roll No: 27

Aim: Write an application to implement Clustering algorithm.

Description:

What is Clustering?

Clustering is the task of dividing the population or data points into a number of groups such that data points in the same groups are more similar to other datapoints in the same group than those in other groups.

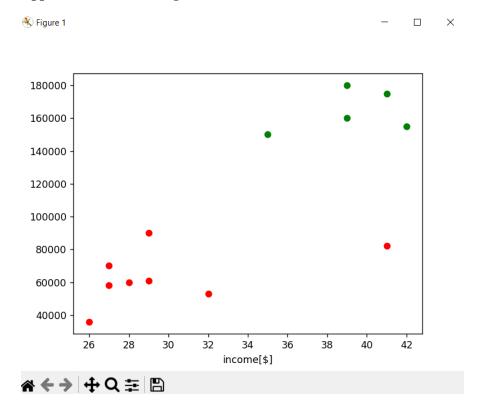
Code:

```
Clustering.py - C:\MSC-IT\Applied Artificial Intelligence\clustering\Clustering.py (3.10.8)
File Edit Format Run Options Window Help
from sklearn.cluster import KMeans
import pandas as pd
from sklearn.preprocessing import MinMaxScaler
from matplotlib import pyplot as plt
df=pd.read csv(r"C:/MSC-IT/Applied Artificial Intelligence/clustering/clusterDemo.csv")
print(df)
plt.scatter(df['Age'],df['Income[$]'])
plt.show()
km = KMeans(n clusters=2)
print (km)
print("####################")
y_predicted=km.fit_predict(df[['Age','Income[$]']])
print(y_predicted)
df['cluster']=y_predicted
print (df.head)
df1=df[df.cluster==0]
df2=df[df.cluster==1]
plt.scatter(df1.Age,df1['Income[$]'],color='green')
plt.scatter(df2.Age,df2['Income[$]'],color='red')
plt.xlabel('Age')
plt.xlabel('income[$]')
plt.show()
```

Output:

```
*IDLE Shell 3.10.8*
File Edit Shell Debug Options Window Help
   Python 3.10.8 (tags/v3.10.8:aaaf517, Oct 11 2022, 16:50:30) [MSC v.1933 64 bit
   Type "help", "copyright", "credits" or "license()" for more information.
    == RESTART: C:\MSC-IT\Applied Artificial Intelligence\clustering\Clustering.py
           Name Age Income[$]
   0
            Rob
                  27
                          70000
           Mani
                  29
                          90000
          Mohan
                  29
                          61000
   3
           Kory
                  28
                          60000
    4
       Angelina
                  35
                         150000
   5
          Stark
                  42
                         155000
   6
       Abhishek
                  39
                         160000
           Marv
                  41
                        175000
   8
                         35800
            Sid
                  26
          Abdul
                  32
                          53000
   10
         Dipika
                  41
                          82000
                  27
   11
            Sam
                          58000
   12
          Hanry
                  39
                         180000
    K Figure 1
      175000
      150000
      125000
      100000
       75000
       50000
       ☆ ← → | + Q হ | 🖺
KMeans(n clusters=2)
```

```
[1 1 1 1 0 0 0 0 1 1 1 1 0]
<bound method NDFrame.head of</pre>
                           Name Age Income[$] cluster
0
          27
                70000
      Rob
          29
1
     Mani
                90000
                          1
2
          29
                          1
    Mohan
                61000
3
          28
                60000
                          1
     Kory
4
  Angelina
          35
               150000
                          0
5
          42
               155000
                          0
     Stark
6
                          0
          39
  Abhishek
               160000
7
                          0
     Mary
          41
               175000
8
          26
                          1
      Sid
                35800
9
    Abdul
          32
                53000
                          1
10
    Dipika
          41
                82000
                          1
11
          27
                          1
      Sam
                58000
12
     Hanry
          39
               180000
                          0>
```



Roll No: 27

Aim: Write an Program to implement BFS algorithm.

Description:

What is Breadth-First Search?

Breadth-First Search (BFS) is an algorithm used for traversing graphs or trees. Traversing means visiting each node of the graph. Breadth-First Search is a recursive algorithm to search all the vertices of a graph or a tree. BFS in python can be implemented by using data structures like a dictionary and lists. As breadth-first search is the process of traversing each node of the graph, a standard BFS algorithm traverses each vertex of the graph into two parts:

- 1) Visited
- 2) Not Visited. So, the purpose of the algorithm is to visit all the vertex while avoiding cycles.

The steps of the algorithm work as follow:

- 1. Start by putting any one of the graph's vertices at the back of the queue.
- 2. Now take the front item of the queue and add it to the visited list.
- 3. Create a list of that vertex's adjacent nodes. Add those which are not within the visited list to the rear of the queue.
- 4. Keep continuing steps two and three till the queue is empty.

Code:

```
graph = {
   '5' : ['3','7'],
'3' : ['2', '4'],
   '7' : ['8'],
   '2' : [],
   '4' : ['8'],
   '8' : []
visited = [] # List for visited nodes.
queue = [] #Initialize a queue
 def bfs(visited, graph, node): #function for BFS
  visited.append(node)
   queue.append(node)
  while queue:
                        # Creating loop to visit each node
     m = queue.pop(0)
     print (m, end = " ")
     for neighbour in graph[m]:
       if neighbour not in visited:
         visited.append(neighbour)
         queue.append(neighbour)
 # Driver Code
print("Following is the Breadth-First Search")
bfs(visited, graph, '5') # function calling
Output:
PROBLEMS
         OUTPUT DEBUG CONSOLE
                                           JUPYTER
                                 TERMINAL
Windows PowerShell
Copyright (C) Microsoft Corporation. All rights reserved.
Try the new cross-platform PowerShell https://aka.ms/pscore6
PS C:\MSC-IT\Applied Artificial Intelligence> & C:/Users/mazhar
elligence/bfs/bfs.py"
Following is the Breadth-First Search
5 3 7 2 4 8
PS C:\MSC-IT\Applied Artificial Intelligence>
```

Roll No: 27

Aim: Write an Program to implement DFS algorithm.

Description:

What is Depth-First Search?

The Depth-First Search is a recursive algorithm that uses the concept of backtracking. It involves thorough searches of all the nodes by going ahead if potential, else by backtracking. Here, the word backtrack means once you are moving forward and there are not any more nodes along the present path, youprogress backward on an equivalent path to seek out nodes to traverse.

Algorithm:

- Create a recursive function that takes the index of the node and a visitedarray.
- Mark the current node as visited and print the node.
- Traverse all the adjacent and unmarked nodes and call the recursive function with the index of the adjacent node.

Code:

```
# Using a Python dictionary to act as an adjacency list
graph = {
  '5' : ['3','7'],
  '3' : ['2', '4'],
  '7' : ['8'],
  '2' : [],
  '4' : ['8'],
visited = set() # Set to keep track of visited nodes of graph.
def dfs(visited, graph, node): #function for dfs
    if node not in visited:
        print (node)
        visited.add(node)
        for neighbour in graph[node]:
            dfs(visited, graph, neighbour)
# Driver Code
print("Following is the Depth-First Search")
dfs(visited, graph, '5')
```

Roll No: 27

Output:

```
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Try the new cross-platform PowerShell https://aka.ms/pscore6

PS C:\MSC-IT\Applied Artificial Intelligence> & C:/Users/mazha elligence/dfs/dfs.py"

Following is the Depth-First Search

5

3

2

4

8

7

PS C:\MSC-IT\Applied Artificial Intelligence>
```

Practical: 11

Roll No: 27

Aim: Write an Program to implement support vector machine

Description:

Support Vector Machine is a discriminative classifier that is formally designed by a separative hyperplane. It is a representation of examples as points in space that are mapped so that the points of different categories are separated by a gap as wide as possible. In addition to this, an SVM can also perform non-linear classification. Let us take a look at how the Support Vector Machine work.

The main objective of a support vector machine is to segregate the given data in the best possible way. When the segregation is done, the distance between the nearest points is known as the margin. The approach is to select a hyperplane with the maximum possible margin between the support vectors in the given data-sets.

An SVM kernel basically adds more dimensions to a low dimensional space to make it easier to segregate the data. It converts the inseparable problem to separable problems by adding more dimensions using the kernel trick. A support vector machine is implemented in practice by a kernel. The kernel trick helps to make a more accurate classifier.

- Loading the data
- Exploring Data
- Splitting Data
- Generating The Model
- Model Evaluation

Roll No: 27

Code:

```
🔒 svm_aai_clg.py - C:\Users\mazhar\Desktop\svm_aai_clg.py (3.10.8)
File Edit Format Run Options Window Help
from sklearn import datasets
cancer_data = datasets.load_breast_cancer()
print(cancer data.data[5])
print(cancer data.data.shape)
print(cancer data.target)
from sklearn.model selection import train test split
cancer data = datasets.load breast cancer()
x train,x test,y train,y test = train test split(cancer data.data,cancer data.target,test size=0.4,random state=109)
from sklearn import svm
cls = svm.SVC(kernel="linear")
cls.fit(x train,y train)
pred = cls.predict(x test)
import matplotlib.pyplot as plt
from sklearn import datasets
from sklearn import svm
letters = datasets.load digits()
clf = svm.SVC(gamma=0.001,C=100)
X, y=letters.data[:-10], letters.target[:-10]
clf.fit(X,y)
print(clf.predict(letters.data[:-10]))
plt.imshow(letters.images[6],interpolation='nearest')
plt.show()
```

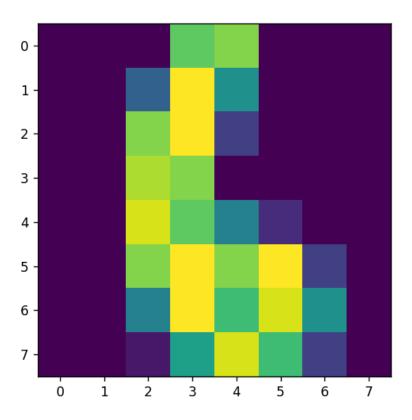
Output:

```
File Edit Shell Debug Options Window Help
   Python 3.10.8 (tags/v3.10.8:aaaf517, Oct 11 2022, 16:50:30) [MSC v.1933 64 bit (
   AMD64)] on win32

Type "help", "copyright", "credits" or "license()" for more information.
   3.985e-01 1.244e-01]
   1 0 0 1 0
                                      1 0 0
                                               0 0 1
                 1 0 0 1 0 0 0 0
                                    0 0
                                                     1 0
           1 0 1
                                  0
      0 1 1 1 1 1 0 0 1
0 0 0 0 0 0 1 1 1
                       1
                          1 1 0 0 1
1 0 1 0 1
                                    0 1
1 0
                                          1 1
1 0
                         0
                                              0
                                                 1
                                              1 0 0
                              1 1
       0 1 0
0 0 1
                       \begin{array}{ccccc} 0 & 1 & 1 \\ 1 & 1 & 1 \end{array}
                              \begin{array}{cccc} 1 & 1 & 1 \\ 1 & 0 & 1 \end{array}
                                    \begin{array}{cc} 1 & 1 \\ 1 & 1 \end{array}
             1 0
                 1
                   1 1
                             1
                   1 0 1
                                                           1 0
             1 1
       1 1
1 1
1 0
                                          1 1
1 1
0 1
                                                0 1 0 0 1 0 1
                                                             1
1
1
                                               ō
       1 0 1 0 0
```

🛞 Figure 1







Roll No: 27

Aim: Write a program to implement parser in natural language processing

Description:

A natural language parser is a program that figures out which group of words go together (as "phrases") and which words are the subject or object of a verb. The NLP parser separates a series of text into smaller pieces based on the grammar rules. If a sentence that cannot be parsed may have grammatical errors.

Code:

```
nltk_pract12.py U X

nltk > Initk_pract12.py > ...
    import nltk
    from nltk import*
    text="Today is MSc.IT practical session."
    print(nltk.word_tokenize(text))
    text="Today is MSc.IT practical session.It is last session for AAI."
    print(nltk.sent_tokenize(text))
    from nltk import pos_tag
    tokens=nltk.word_tokenize(text)
    pos_list=pos_tag(tokens)
```

Output:

```
Windows PowerShell
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Try the new cross-platform PowerShell https://aka.ms/pscore6

PS C:\MSC-IT\Applied Artificial Intelligence> & C:/Users/mazhar/AppDatatk_pract12.py"

['Today', 'is', 'MSc.IT', 'praxctical', 'session', '.']

['Today is MSc.IT praxctical session.It is last session for AAI.']

PS C:\MSC-IT\Applied Artificial Intelligence>
```