

# MARKET PROBLEMS

Most of the current NFT games are geared more towards investors than gamers:



Simple design, usually pixel or 2D



Lack of community features to increase player interaction



Few games support mobile, reducing the attraction for a large number of gamers.



Gameplay and plot are shallow and boring, with not many features to appeal to real gamers



Barriers to entry for gamers when the initial cost is high, up to thousands of dollars to start playing

# QEMOLE ADVANTAGES

Demole has many advantages over other NFT games		Demole targets a wider range of customers compared to other NFT games			
Game	One of the first playable NFT games with fully 3D design and animation	Game market	Mobile and PC revenues are projected to account for 72.8% of Global game market in 2021 (1)		
	The plot has depth and diverse content for real gamers		MMO/RPG are some of the most popular genres worldwide (2)		
	More communication features to increase interaction between players				
	More earning mechanisms for both gamers and investors to explore				
	Available for both PCs and mobiles				
	Developed on Binance Smart Chain with nearly-zero transaction fee				
	Easy to play, suitable for both gamers and investors.				
	Easy to join				
Token Metrics	Token redistribution mechanism to control total token supply				

### DEMOLE ADVANTAGES

The second second	NFT games							
	games	Axie Infinity	My Defi Pet	Faraland	Decentraland	My Neighbor Alice	Polkamon	DES MONSTER LEGINGS
3D design and animation	Yes	No	No	No	No	No	Yes	Yes
Rich storyline	Yes	No	No	No	No	No	No	No
Game genre	Various	RPG	Social game	RPG	Sandbox	Casual	Social	RPG
Diverse game content & features	High	Medium	Medium	Low	High	No	No	High
Communication features to connect players	Yes	No	Yes	No	Yes	No	No	No
Available for PC and mobile	Yes	Yes	Yes	No	No	No	Yes	Yes
Easy to join	Free	Start at 1000\$	Start at 50\$	Start at 1000\$	Free	Free	Yes	Starting at 50\$
Easy to play, suitable for both gamers and investors	Yes	Yes	Yes	Yes	No	Yes	Yes	Yes
Play to earn	No	Trading, Idle	Trading, Breeding	Trading, Staking	Trading, Crafting	Trading, Staking	Trading, Staking	5 activities
Blockchain	Not applicable	ETH high gas fee	BSC + Kardia chain Low gas fee	BSC Low gas fee	ETH high gas fee	BSC Low gas fee	Multichain	BSC - Low gas fee
Token inflation control	Not applicable	Unlimited supply	No	No	Burning	No	No	Burning + Revenue sharing

Unlike crypto investors who aim to withdraw money from their investments, gamers are people who are willing to invest in games just to have fun.

With a scale of up to nearly 200 billion dollars in annual revenue, the game market, especially mobile games, is always fertile land to exploit.

#### Spending Grew by More than \$1 Billion in the U.S and Japan

Top countries by Y/Y mobile game spending growth in Q1 2021, App Store and Google Play

Number of Games Exceeding \$5M in Global Annual Consumer Spend Benchmarks

Note: Consumer spend is in USD. Combined iOS and Google Play





# THE PLOT HAS DEPTH AND DIVERSE CONTENT



Training ground



Monster summon



Expeditionary



Campaign

Upgrade

system

Olympus Tower



Arena



Crafting system



Darkness Maze



World Boss



Marketplace



Monster Soul

With a large storyline, players will constantly explore the world of Demole. Campaign, World Boss, Olympus Tower, Darkness Maze... All kinds of battles are waiting for you!

With 30 tribes of monsters and 5 elements, and a rich system of skills, equipment, and pets, your line-up and strategy will always be unique!

You can enjoy all of these features in just a few taps!



By applying the most advanced design and rendering technologies, Demole's game artists can breathe life into monsters and skills while maintaining the uniqueness of NFT.

Enjoy amazing monster design and dazzling skill animations in battle!





Why invest huge amounts of money in the game when you can make money from it?

Each and every activity in the game is a great source of real-life rewards awaiting for you to explore.



### TRAINING GROUND

Let your monsters practice at the training ground to increase their level and \$DMLG tokens even if you are not online.



### DAILY QUESTS

Complete daily missions for rewards



#### ARENE

Compete with other players in the arena ranking for the exclusive rewards



#### WORLD BOSSES

Accompanying players around the world to defeat the world Boss and receive valuable



#### MARKETPLACE

Create unique monsters and items and exchange with other players.









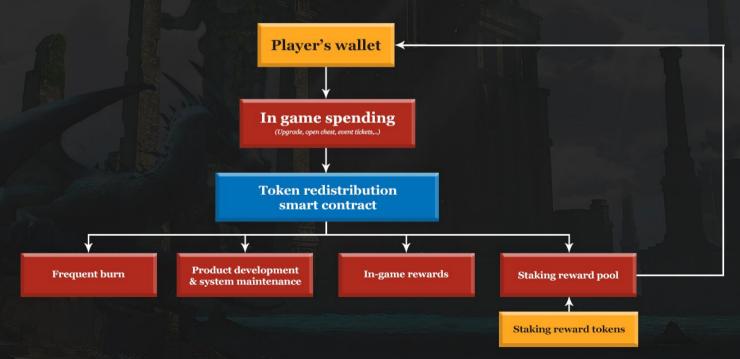






## TOKEN REDISTRIBUTION

\$DMLG spent in the game will be redistributed continuously to ensure increased benefits for token holders and players while maintaining the inflation rate at an appropriate level.





	Tokens	Percent	Price	Vesting
Fundraising	250,000,000	25%	K 38	
Marketing	100,000,000	10%		1 month cliff, 5% monthly
Team	200,000,000	20%		12 months cliff, 5% monthly
Stalking reward	200,000,000	20%		
Advisors	50,000,000	5%		1 month cliff, 5% monthly
Airdrop	50,000,000	5%		2 month cliff, 10% monthly
Partnership	150,000,000	15%		12 months cliff, 10% monthly
Total	1,000,000,000	100%		The second of th

Sale round	Tokens	Percent	Price	Vesting
Seed round	35,000,000	4%	0.006	5% TGE, 1 month cliff, 5%/1.5 months linear vesting
Strategic round	80,000,000	7%	0.008	5% TGE, 1 month cliff, 5%/month linear vesting
Private round	125,000,000	12.50%	0.01	5% TGE, 10 days cliff, 5%/month linear vesting
Public	10,000,000	1%	0.012	20% monthly



#### 3 Sep 2021

#### Jul 2021

- Character design/ NFT system
- Monster system (stats/skills)

- World Boss
- Social features: Chatting, Line-up visiting
- Arena
- Mobile (Android/IOS)

Nov 2021

- Campaign/Story

7 Q1/2022

- Pet system
- More social features:

Team up, Guild

- Monster summon
- Marketplace
- Training ground / Staking
- LP adding

- Auction
- Monster upgrading system

- Boosters

6 Dec 2021

- Item crafting system
- DAO Voting

8 Q2/2022

2 Aug 2021

4 Oct 2021



The success of any project depends on the experience of the core team. We are proud to have the best individuals



### GAME ARTISTS AND DEVELOPERS

A team with 10 years of experience in game development and design, working outsource for leading game companies in Vietnam and developing products on mobile.



#### BLOCKCHAIN DEUELOPERS

A team of seasoned blockchain developers has outsourced many international projects. We experimented with developing the complete Empow blockchain and developing the first NFT game in 2019.



#### MARKETING TEAM

A strong marketing team with a worldwide network of partners has accompanied many successful projects.

