

類比電路佈局合成自動化

Automatic Layout Synthesis for Analog Circuits

單元二

考慮一階系統製程變異的矩陣元件佈局自動化

Lecturer: Shao-Yun Fang

The Electronic Design Automation Laboratory

Department of Electrical Engineering

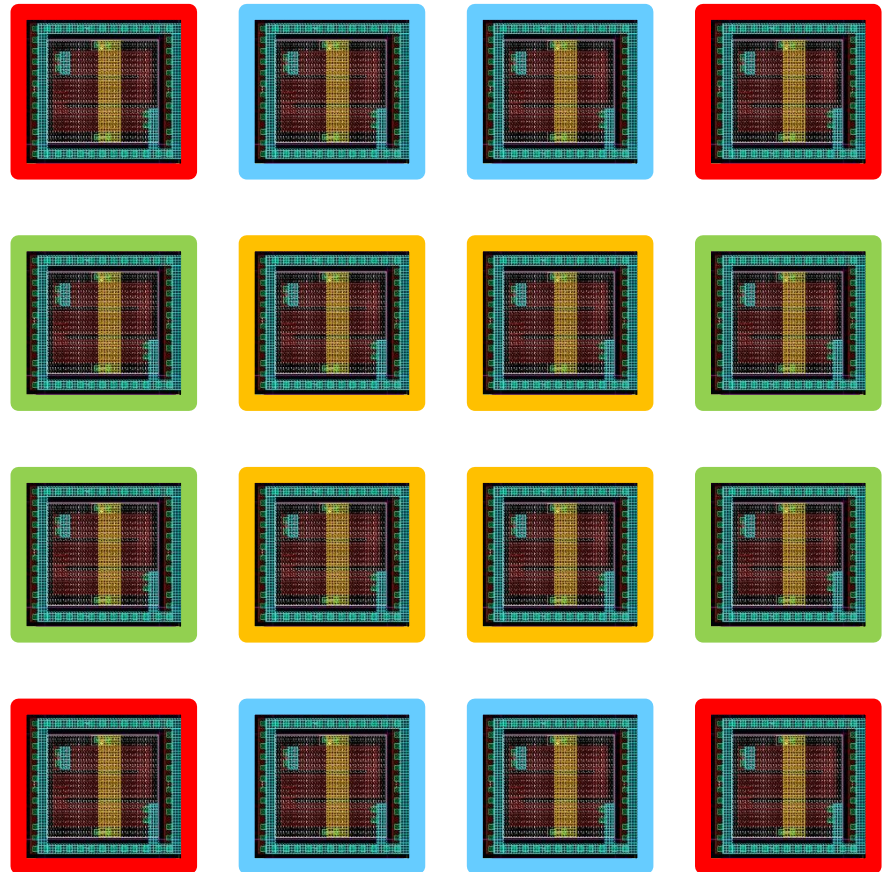
National Taiwan University of Science and Technology

Taipei 106, Taiwan

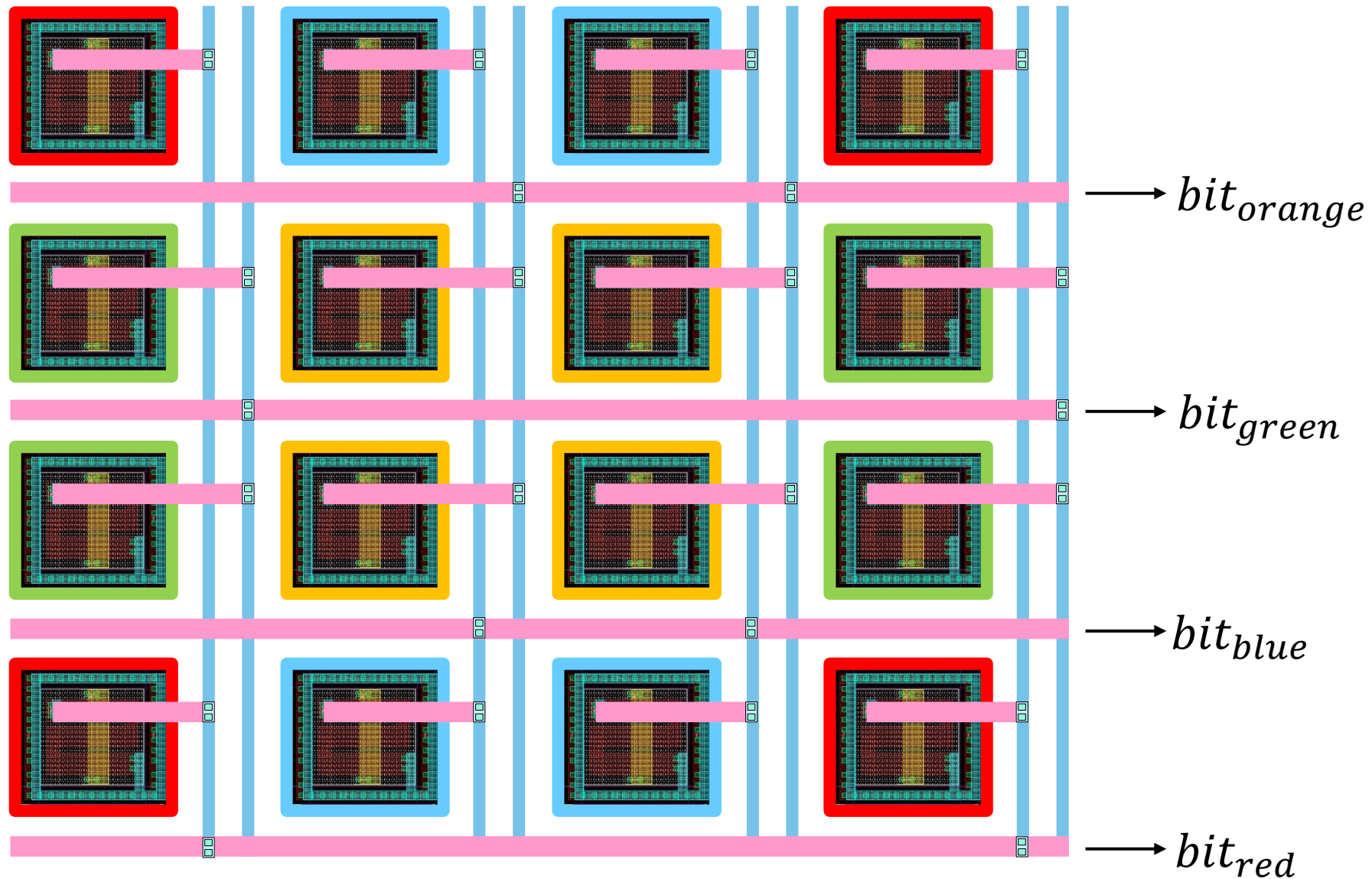
Placement

- **Current source array placement**

- 4 current sources
- 16 units
- Common centroid



Routing

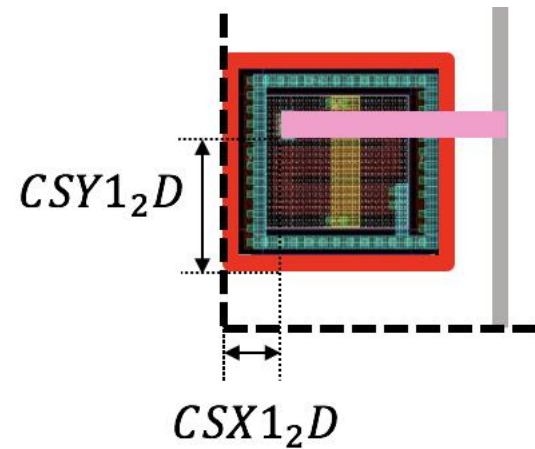


Global Parameters

```
#!/usr/bin/python3
# import required classes and functions
from myObject import Die, Component, SpecialNet
from write_def import write_def

# define global parameters
CS_WIDTH = 7100
CS_HEIGHT = 6600
M3_WIDTH = 440
M3_SPACING = 310
M4_WIDTH = 1000
M4_SPACING = 490

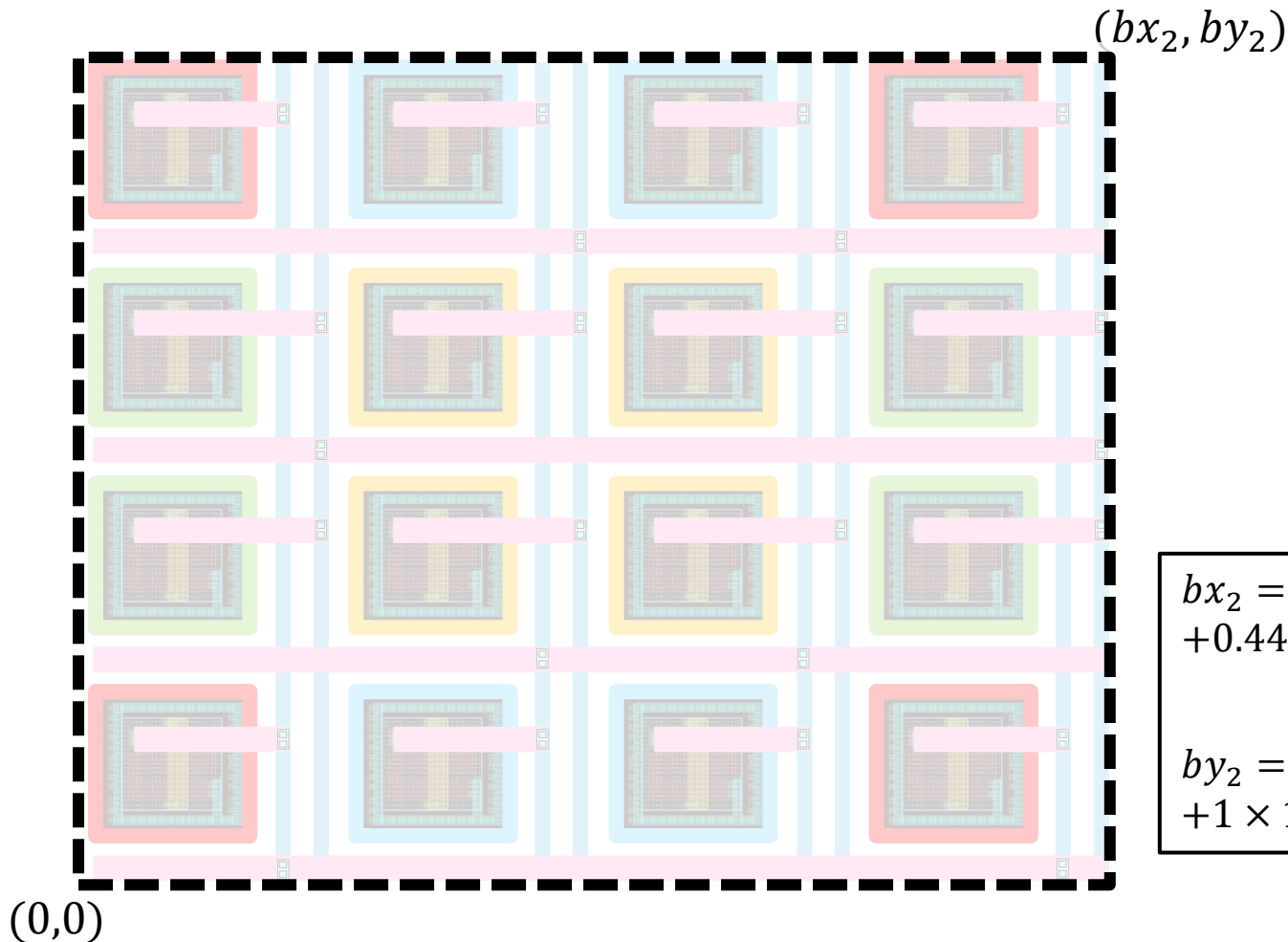
CS_X1_TO_DRAIN = 1260
CS_Y1_TO_DRAIN = 4100
CS_LIB_NAME = 'MSBCS'
VIA34_LIB_NAME = 'Via34'
```



Step 1: Create Die Boundary

- Preserve required routing resource

■ M3 ■ M4 ■ Via34



M3 width 0.44

M3 spacing 0.31

M4 width 1

M4 spacing 0.49

Cell width 7.1

Cell height 6.6

$$bx_2 = 7.1 \times 4 + 0.31 \times (3 \times 4 - 1) + 0.44 \times 2 \times 4 = 35.33$$

$$by_2 = 6.6 \times 4 + 0.49 \times (2 \times 4 - 1) + 1 \times 1 \times 4 = 33.83$$

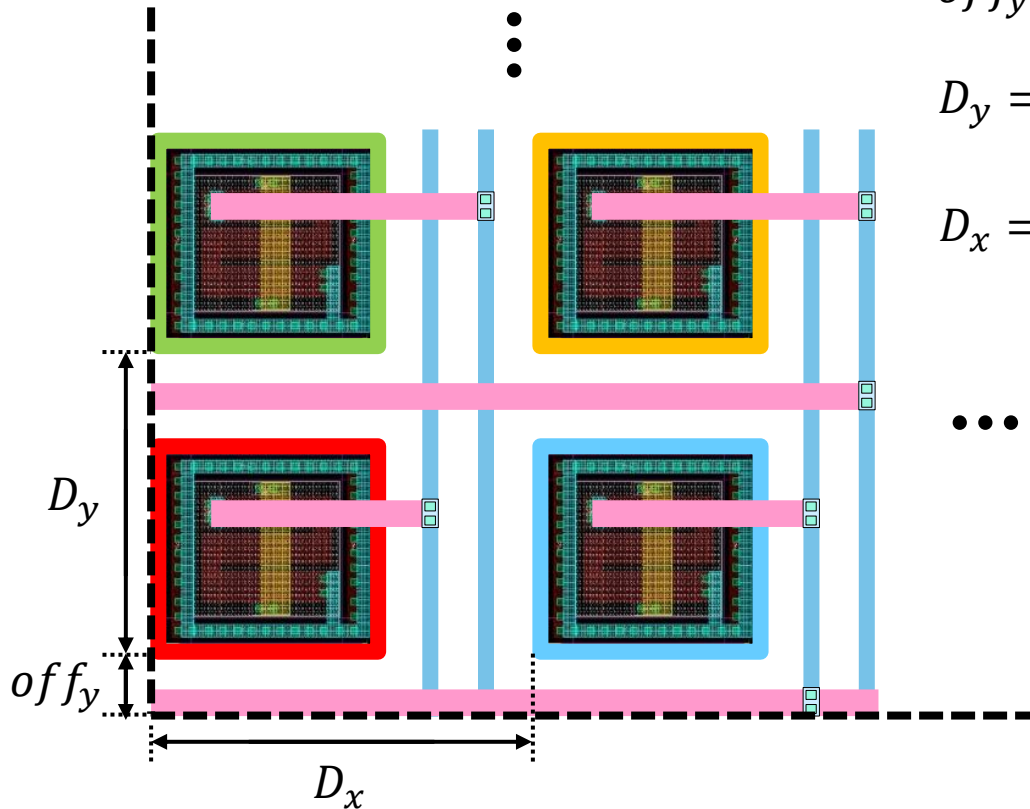
Step 1: Create Die Boundary (cont'd)

- Define lower-left and upper-right coordinates of die

```
##### Step 1: create die boundary #####  
design_name = 'CS_APR'  
die_x1 = 0  
die_y1 = 0  
die_x2 =  
die_y2 =  
die = Die(design_name, die_x1, die_y1, die_x2, die_y2)
```

Step 2: Create CS Placement

- Place each current source unit at the corresponding (the left-bottom corner) coordinates



$$off_y = M4_{spacing} + M4_{width}$$

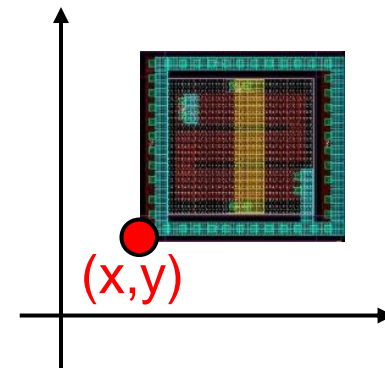
$$D_y = CS_{height} + M4_{spacing} \times 2 + M4_{width}$$

$$D_x = CS_{width} + M3_{spacing} \times 3 + M3_{width} \times 2$$

...

$$X(cs_{ij}) = i \times D_x$$

$$Y(cs_{ij}) = j \times D_y + off_y$$



Step 2: Create CS Placement (cont'd)

- Use two for loops to place all CS units at their corresponding positions

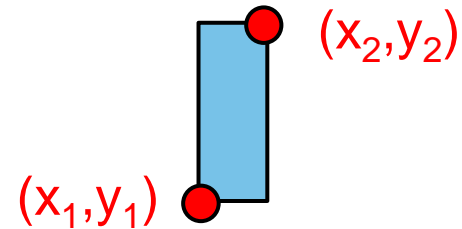
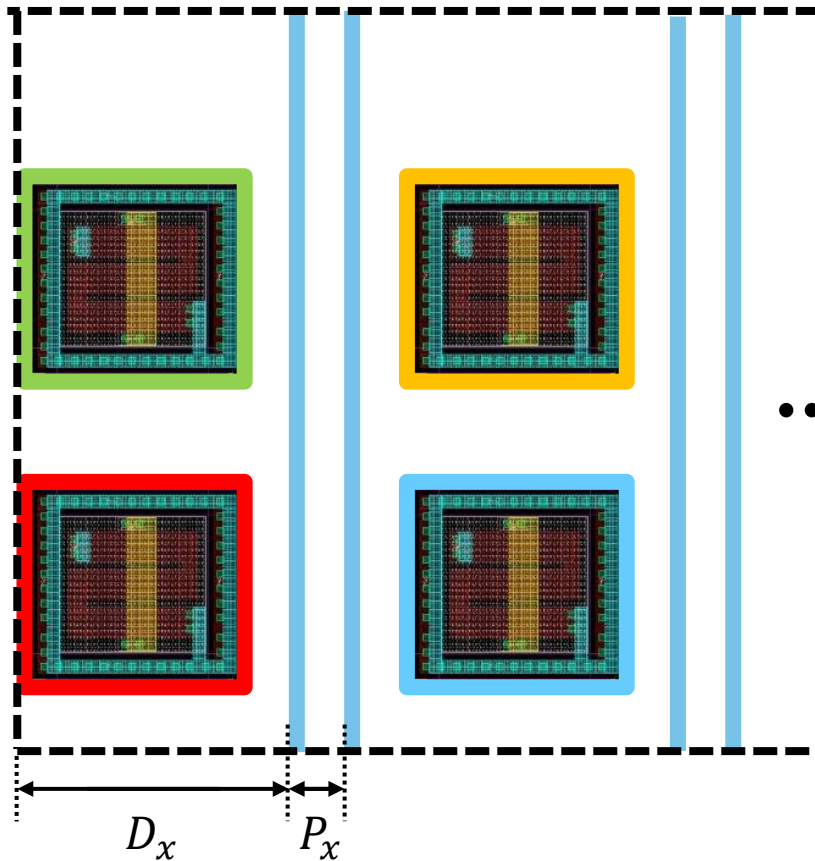
```
##### Step 2: create CS array #####
cs_array = [[Component for j in range(4)] for i in range(4)]
for i in range(4):
    for j in range(4):
        cs_lib_name = CS_LIB_NAME
        cs_instance_name = 'Transistor' + str(i * 4 + j)
        x = 
        y = 
        cs_array[i][j] = Component(cs_lib_name, cs_instance_name, x, y)
```

- Append CS instances to component list

```
# write info to def file
component_list = []
for i in range(4):
    for j in range(4):
        component_list.append(cs_array[i][j])
```


Step 3: Create Vertical ME3

- Create vertical ME3 metals



$$\begin{aligned}
 x_1(M3_{00}) &= x_1(CS_{0*}) + D_x + 0 \times P_x \\
 x_2(M3_{00}) &= x_1(M3_{00}) + M3_{width} \\
 x_1(M3_{01}) &= x_1(CS_{0*}) + D_x + 1 \times P_x \\
 x_2(M3_{01}) &= x_1(M3_{01}) + M3_{width}
 \end{aligned}$$

...

$$\begin{aligned}
 x_1(M3_{ij}) &= x_1(CS_{i*}) + D_x + j \times P_x \\
 x_2(M3_{ij}) &= x_1(M3_{ij}) + M3_{width} \\
 y_1(M3_{ij}) &= 0 \\
 y_2(M3_{ij}) &= by_2
 \end{aligned}$$

Step 3: Create Vertical ME3 (cont'd)


- Create vertical ME3 metals

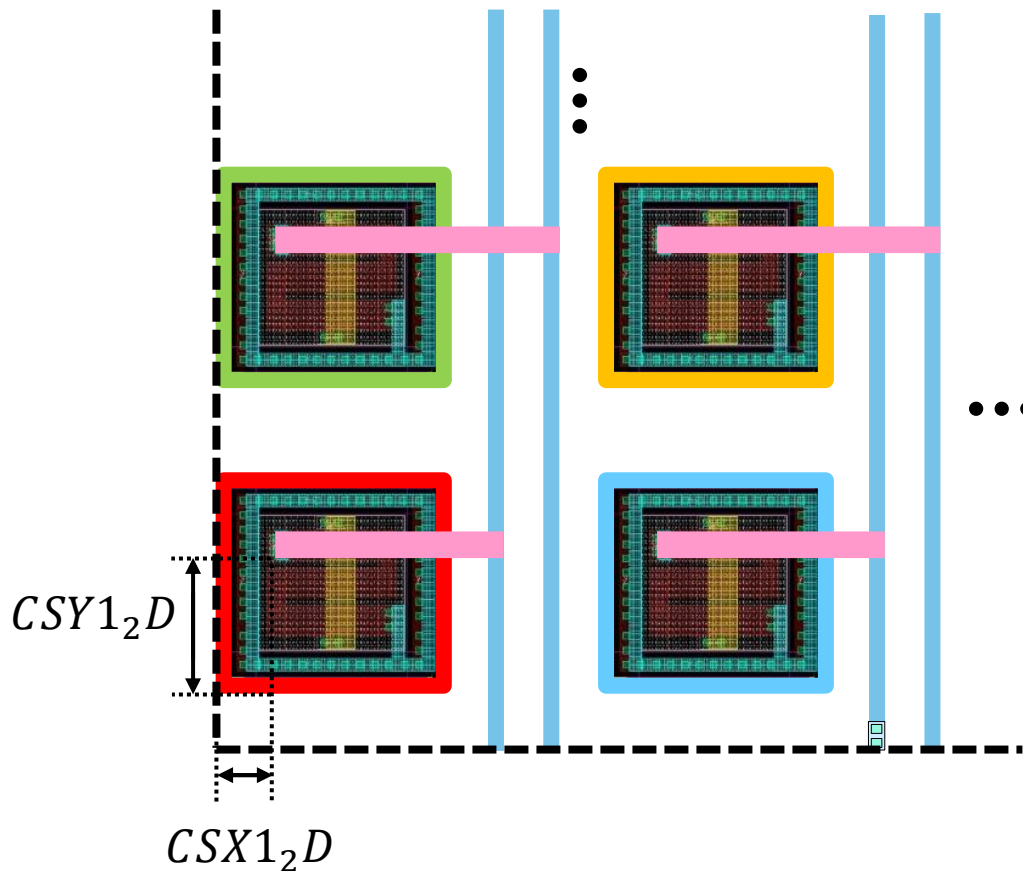
```
##### Step 3: create vertical ME3 #####
# ME3 nets
ME3_specialnet = [[SpecialNet for j in range(2)] for i in range(4)]
for i in range(4):
    for j in range(2):
        inst_name = 'Metal3_' + str(i * 2 + j)
        layer = 'ME3'
        x1 = 
        x2 = 
        y1 = 
        y2 = 
        ME3_specialnet[i][j] = SpecialNet(inst_name, layer, x1, y1, x2, y2)
```

- Append ME3 instances to specialnet_list

```
specialnet_list = []
for i in range(4):
    for j in range(2):
        specialnet_list.append(ME3_specialnet[i][j])
```

Step 4: Create ME4 Drain Connection

- Generate the connections for the four units of a device in a single for loop iteration
- Left-bottom portion (x_1, y_1)  (x_2, y_2) CS X1 to drain 1.26
CS Y1 to drain 4.1



$$x_1(M4D_{00}) = x_1(CS_{00}) + CSX1_2D$$

$$y_1(M4D_{00}) = y_1(CS_{00}) + CSY1_2D$$

$$x_2(M4D_{00}) = x_2(M3_{00})$$

$$y_2(M4D_{00}) = y_1(M4D_{00}) + M4_{width}$$

...

$$x_1(M4D_{ij}) = x_1(CS_{ij}) + CSX1_2D$$

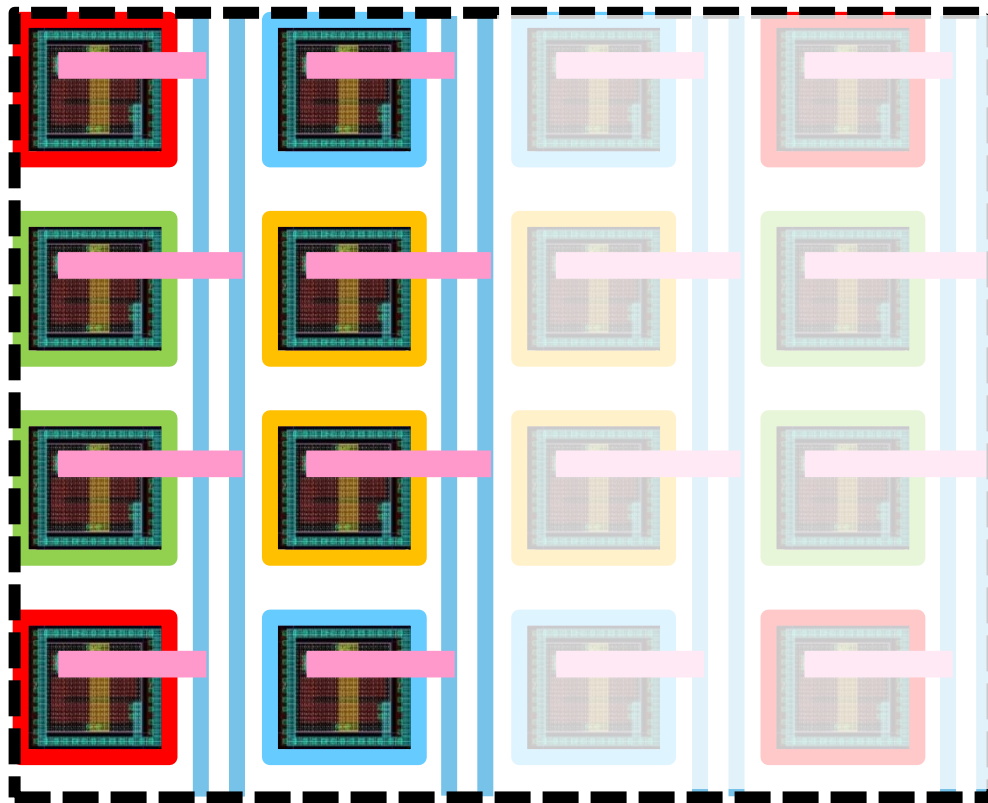
$$y_1(M4D_{ij}) = y_1(CS_{ij}) + CSY1_2D$$

$$x_2(M4D_{ij}) = x_2(M3_{ij})$$

$$y_2(M4D_{ij}) = y_1(M4D_{ij}) + M4_{width}$$

Step 4: Create ME4 Drain Connection (cont'd)

- Mirroring to x-axis



Left-bottom

$$x_1(M4) = x_1(CS_{ij}) + CSX1_2D$$

$$y_1(M4) = y_1(CS_{ij}) + CSY1_2D$$

$$x_2(M4) = x_2(M3_{ij})$$

$$y_2(M4) = y_1(M4D_{ij}) + M4_{width}$$

Left-top

$$x_1(M4) = x_1(CS_{i,3-j}) + CSX1_2D$$

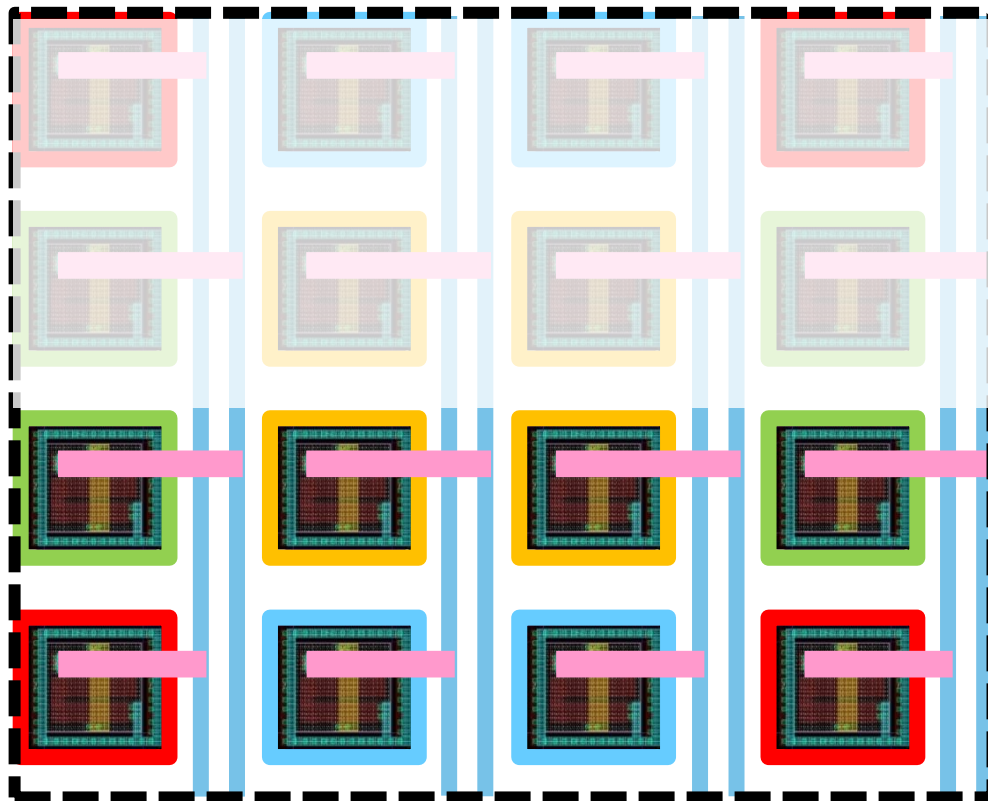
$$y_1(M4) = y_1(CS_{i,3-j}) + CSY1_2D$$

$$x_2(M4) = x_2(M3_{i,j})$$

$$y_2(M4) = y_1(M4D_{ij}) + M4_{width}$$

Step 4: Create ME4 Drain Connection (cont'd)

- Mirroring to y-axis



Left-bottom

$$x_1(M4) = x_1(CS_{ij}) + CSX1_2D$$

$$y_1(M4) = y_1(CS_{ij}) + CSY1_2D$$

$$x_2(M4) = x_2(M3_{ij})$$

$$y_2(M4) = y_1(M4D_{ij}) + M4_{width}$$

Right-bottom

$$x_1(M4) = x_1(CS_{3-i,j}) + CSX1_2D$$

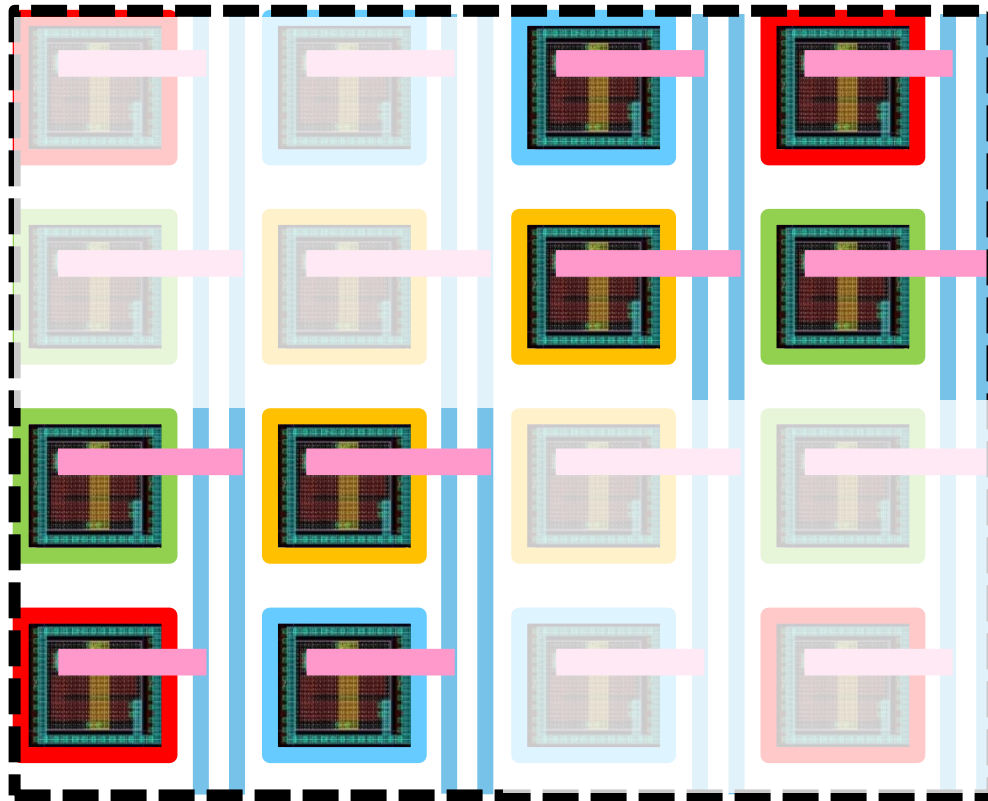
$$y_1(M4) = y_1(CS_{3-i,j}) + CSY1_2D$$

$$x_2(M4) = x_2(M3_{3-i,j})$$

$$y_2(M4) = y_1(M4D_{ij}) + M4_{width}$$

Step 4: Create ME4 Drain Connection (cont'd)

- Mirroring to origin



Left-bottom

$$x_1(M4) = x_1(CS_{ij}) + CSX1_2D$$

$$y_1(M4) = y_1(CS_{ij}) + CSY1_2D$$

$$x_2(M4) = x_2(M3_{ij})$$

$$y_2(M4) = y_1(M4D_{ij}) + M4_{width}$$

Right-top

$$x_1(M4) =$$

$$y_1(M4) =$$

$$x_2(M4) =$$

$$y_2(M4) =$$

Step 4: Create ME4 Drain Connection (cont'd)

- Create horizontal ME4 metals from CS drain to ME3

```
##### Step 4: create ME4 drain #####
# ME4 drains
ME4_specialnet_drain = [[SpecialNet for j in range(4)] for i in range(4)]
for i in range(2):
    for j in range(2):
        layer = 'ME4'
        # left bottom corner units
        inst_name = 'Metal4_drain_' + str(i * 2 + j + 0 * 4)
        x1 = cs_array[i][j]._x + CS_X1_TO_DRAIN
        x2 = ME3_specialnet[i][j]._x2
        y1 = cs_array[i][j]._y + CS_Y1_TO_DRAIN
        y2 = y1 + M4_WIDTH
        ME4_specialnet_drain[i][j] = SpecialNet(inst_name, layer, x1, y1, x2, y2)
        # right bottom corner units
        inst_name = 'Metal4_drain_' + str(i * 2 + j + 1 * 4)
        x1 = cs_array[3-i][j]._x + CS_X1_TO_DRAIN
        x2 = ME3_specialnet[3-i][j]._x2
        y1 = cs_array[3-i][j]._y + CS_Y1_TO_DRAIN
        y2 = y1 + M4_WIDTH
        ME4_specialnet_drain[3-i][j] = SpecialNet(inst_name, layer, x1, y1, x2, y2)
        # left top corner units
        inst_name = 'Metal4_drain_' + str(i * 2 + j + 2 * 4)
        x1 = cs_array[i][3-j]._x + CS_X1_TO_DRAIN
        x2 = ME3_specialnet[i][j]._x2
        y1 = cs_array[i][3-j]._y + CS_Y1_TO_DRAIN
        y2 = y1 + M4_WIDTH
        ME4_specialnet_drain[i][3-j] = SpecialNet(inst_name, layer, x1, y1, x2, y2)
        # right top corner units
        inst_name = 'Metal4_drain_' + str(i * 2 + j + 3 * 4)
        x1 =
        x2 =
        y1 =
        y2 =
        ME4_specialnet_drain[3-i][3-j] = SpecialNet(inst_name, layer, x1, y1, x2, y2)
```

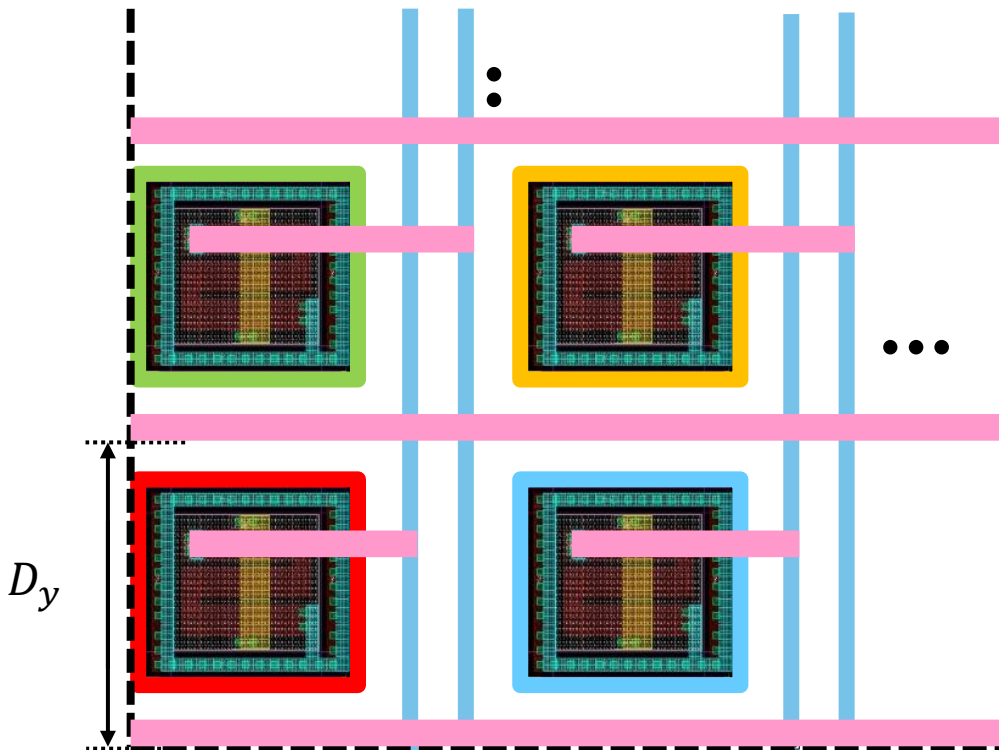
Step 4: Create ME4 Drain Connection (cont'd)

- Append ME4 Drain-ME3 instances to specialnet_list

```
for i in range(4):  
    for j in range(4):  
        specialnet_list.append(ME4_specialnet_drain[i][j])
```


Step 5: Create ME4 Port

- Create ME4 ports for CSs



$$x_1(M4_i) = 0$$

$$x_2(M4_i) = bx_2$$

$$y_1(M4_i) = i \times D_y$$

$$y_2(M4_i) = y_1(M4_i) + M4_{width}$$

Step 5: Create ME4 Port (cont'd)

- Create ME4 ports

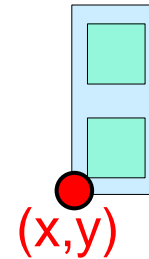
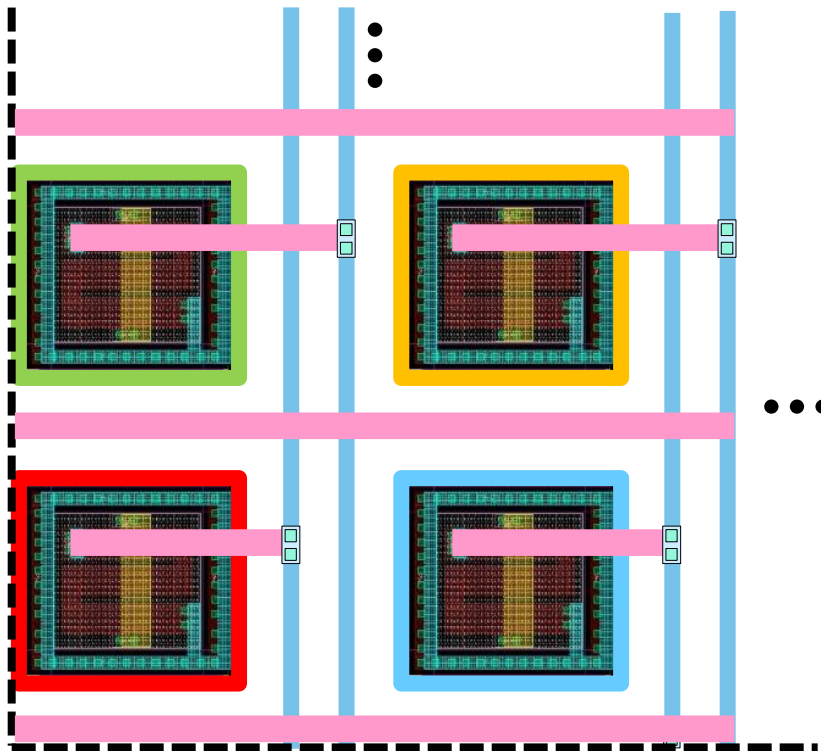
```
##### Step 5: create ME4 port #####
# ME4 ports
ME4_specialnet_port = [SpecialNet for i in range(4)]
for i in range(4):
    inst_name = 'Metal4_port_' + str(i)
    layer = 'ME4'
    x1 = 
    x2 = 
    y1 = 
    y2 = 
    ME4_specialnet_port[i] = SpecialNet(inst_name, layer, x1, y1, x2, y2)
```

- Append ME4 ports instances to specialnet_list

```
for i in range(4):
    specialnet_list.append(ME4_specialnet_port[i])
```

Step 6: Via34 from ME4 Drain to ME3

- Left-bottom portion



$$x_1(VD_{00}) = x_1(M3_{00})$$

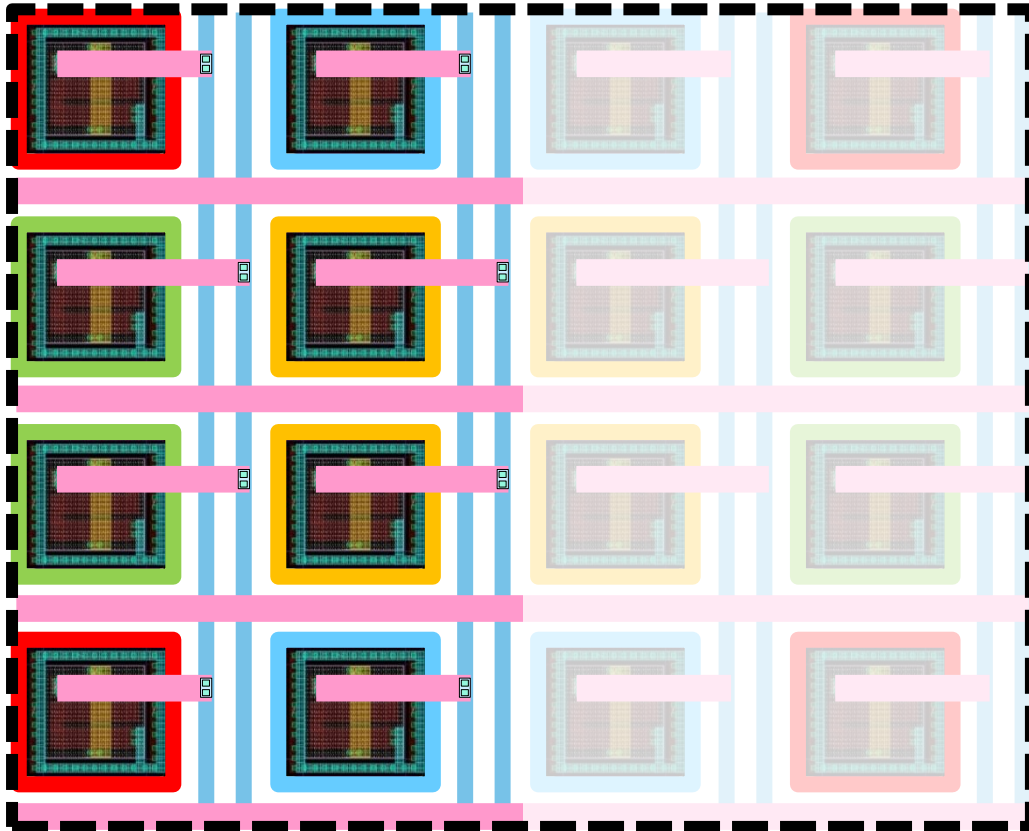
$$y_1(VD_{00}) = y_1(CS_{00}) + CSY1_2D$$

$$x_1(VD_{ij}) = x_1(M3_{ij})$$

$$y_1(VD_{ij}) = y_1(CS_{ij}) + CSY1_2D$$

Step 6: Via34 from ME4 Drain to ME3 (cont'd)

- Mirroring to x-axis



Left-bottom

$$x_1(VD) = x_1(M3_{ij})$$

$$y_1(VD) = y_1(CS_{ij}) + CSY1_2D$$

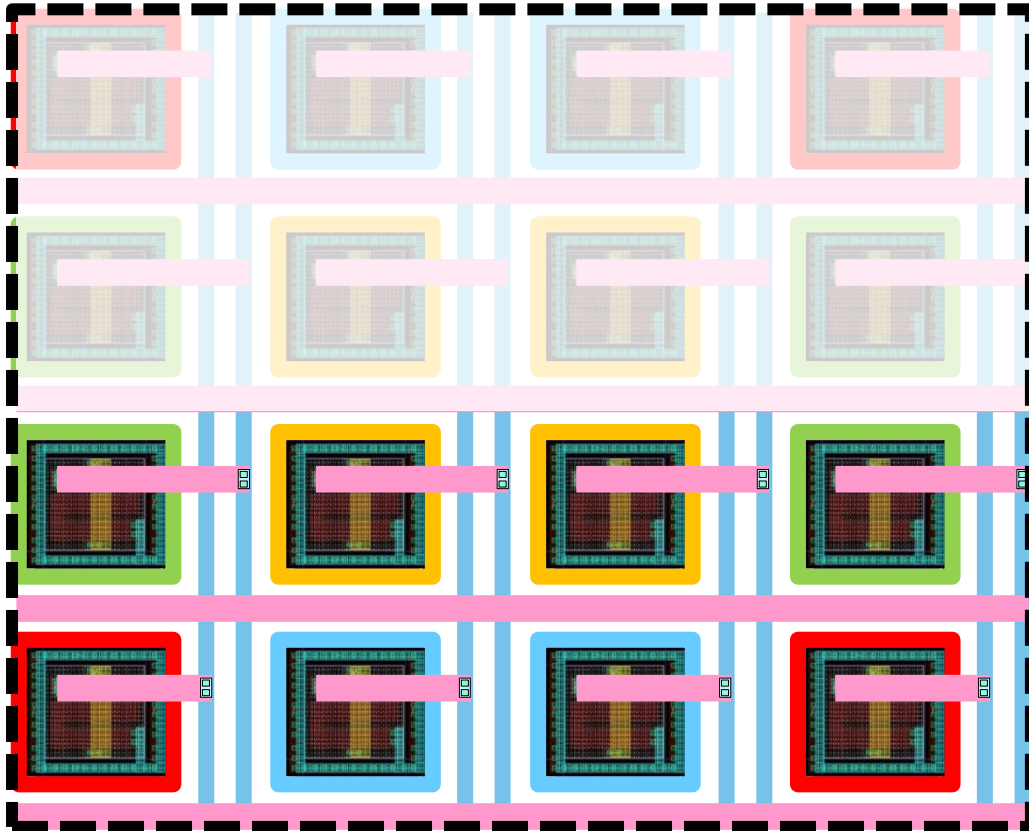
Left-top

$$x_1(VD) = x_1(M3_{ij})$$

$$y_1(VD) = y_1(CS_{i,3-j}) + CSY1_2D$$

Step 6: Via34 from ME4 Drain to ME3 (cont'd)

- Mirroring to y-axis



Left-bottom

$$x_1(VD) = x_1(M3_{ij})$$

$$y_1(VD) = y_1(CS_{ij}) + CSY1_2D$$

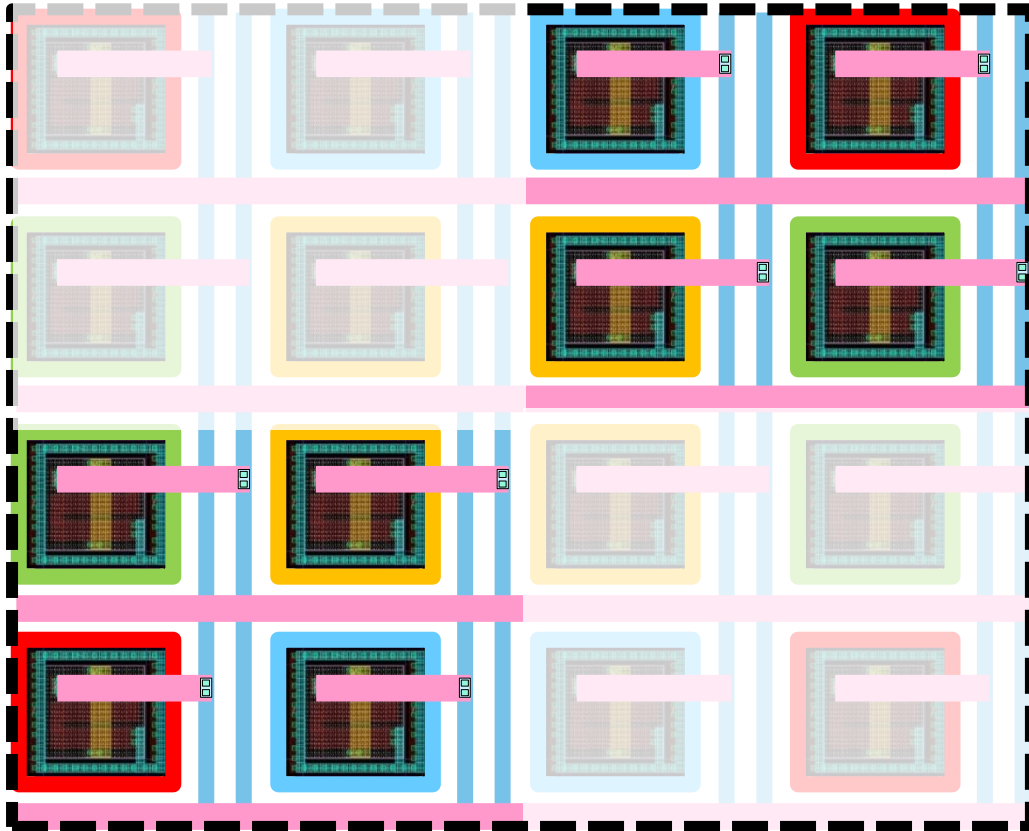
Right-bottom

$$x_1(VD) = x_1(M3_{3-i,j})$$

$$y_1(VD) = y_1(CS_{3-i,j}) + CSY1_2D$$

Step 6: Via34 from ME4 Drain to ME3 (cont'd)

- Mirroring to origin



Left-bottom

$$x_1(VD) = x_1(M3_{ij})$$

$$y_1(VD) = y_1(CS_{ij}) + CSY1_2D$$

Right-top

$$x_1(VD) =$$

$$y_1(VD) =$$

Step 6: Via34 from ME4 Drain to ME3 (cont'd)

- Create ME4 drain to ME3 via34

```
##### Step 6: create Via34 from ME4 drain #####
# drain to ME3
Via34_drain2ME3 = [[Component for j in range(4)] for i in range(4)]
for i in range(2):
    for j in range(2):
        lib_name = VIA34_LIB_NAME
        # left bottom corner units
        inst_name = 'Via34_drain2ME3_' + str(i * 2 + j + 0 * 4)
        x = ME3_specialnet[i][j]._x1
        y = cs_array[i][j]._y + CS_Y1_TO_DRAIN
        Via34_drain2ME3[i][j] = Component(lib_name, inst_name, x, y)
        # right bottom corner units
        inst_name = 'Via34_drain2ME3_' + str(i * 2 + j + 1 * 4)
        x = ME3_specialnet[3-i][j]._x1
        y = cs_array[3-i][j]._y + CS_Y1_TO_DRAIN
        Via34_drain2ME3[3-i][j] = Component(lib_name, inst_name, x, y)
        # left top corner units
        inst_name = 'Via34_drain2ME3_' + str(i * 2 + j + 2 * 4)
        x = ME3_specialnet[i][j]._x1
        y = cs_array[i][3-j]._y + CS_Y1_TO_DRAIN
        Via34_drain2ME3[i][3-j] = Component(lib_name, inst_name, x, y)
        # right top corner units
        inst_name = 'Via34_drain2ME3_' + str(i * 2 + j + 3 * 4)
        x = 
        y = 
        Via34_drain2ME3[3-i][3-j] = Component(lib_name, inst_name, x, y)
```

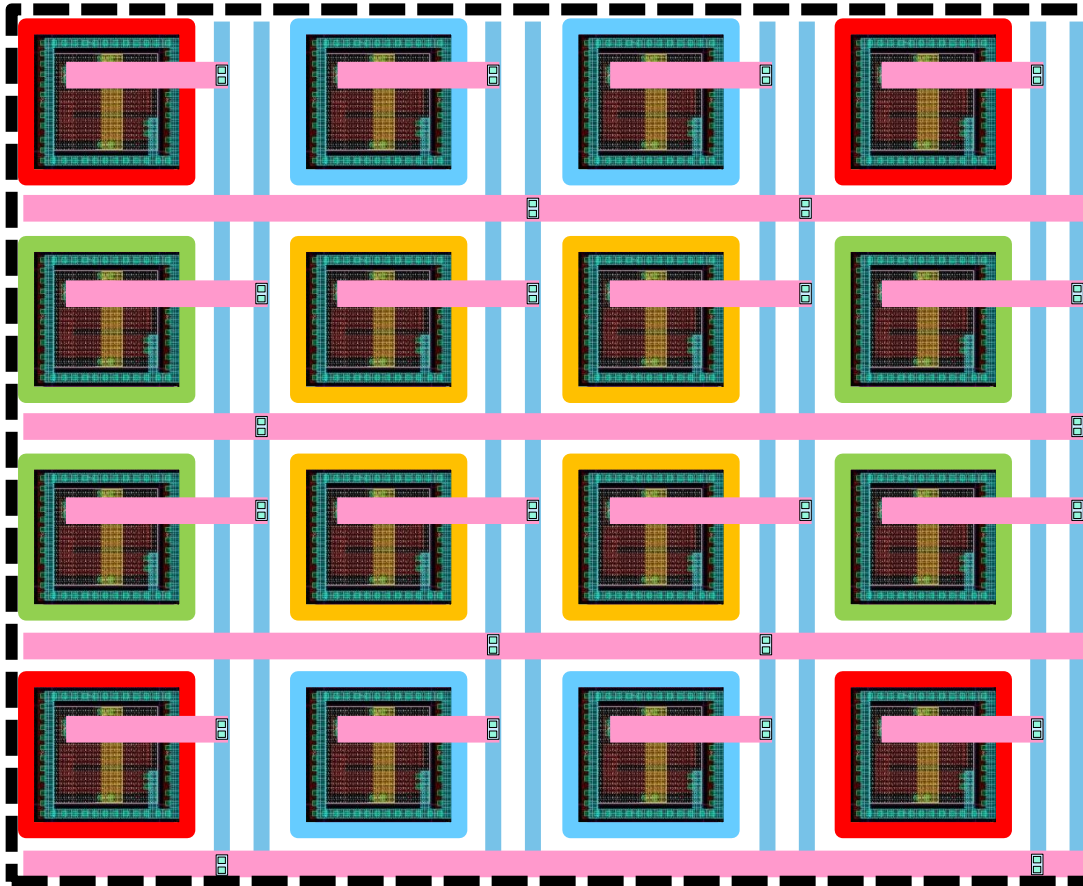
Step 6: Via34 from ME4 Drain to ME3 (cont'd)

- Append drain to ME3 Via34 instances to component_list

```
for i in range(4):  
    for j in range(4):  
        component_list.append(Via34_drain2ME3[i][j])
```


Step 7: Via34 from ME3 to ME4 Port

- Red CS connection



Step 7: Via34 from ME3 to ME4 Port (cont'd)

- Create port Via34

```
##### Step 7: create Via34 to ME4 port #####  
# port to ME4  
# Precaution:  
# 1. create a port list 'Via34_port2ME3' to contain port 'Component'  
# 2. lib_name = VIA34_LIB_NAME  
# 3. inst_name = 'Via34_port2ME3_'  
# TODO
```

- Append port Via34 instances to component_list

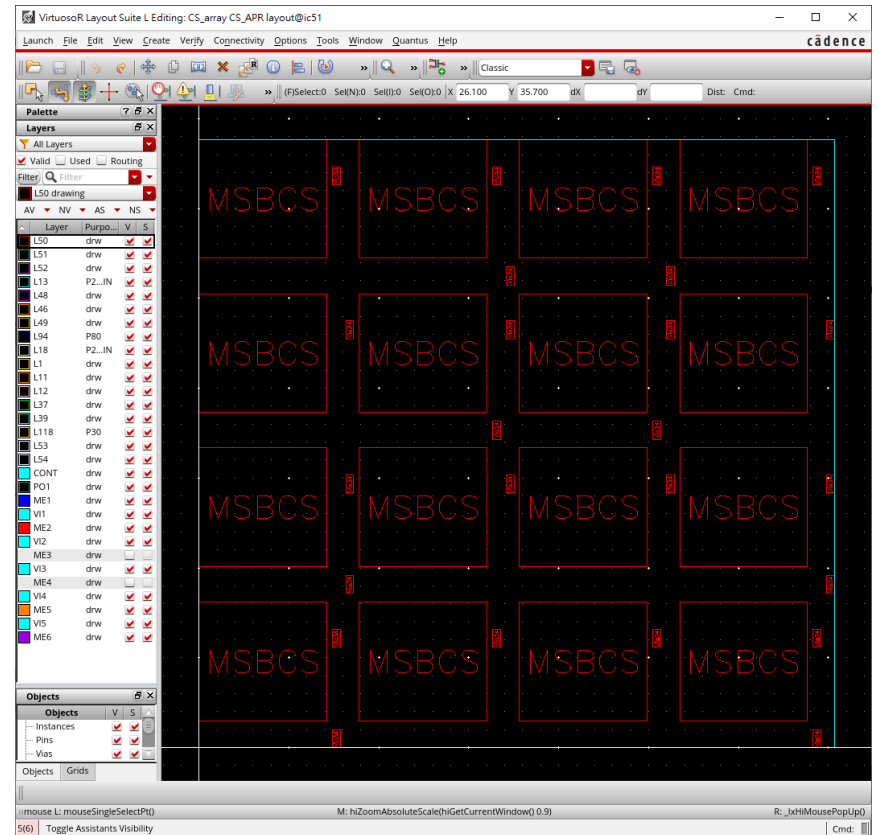
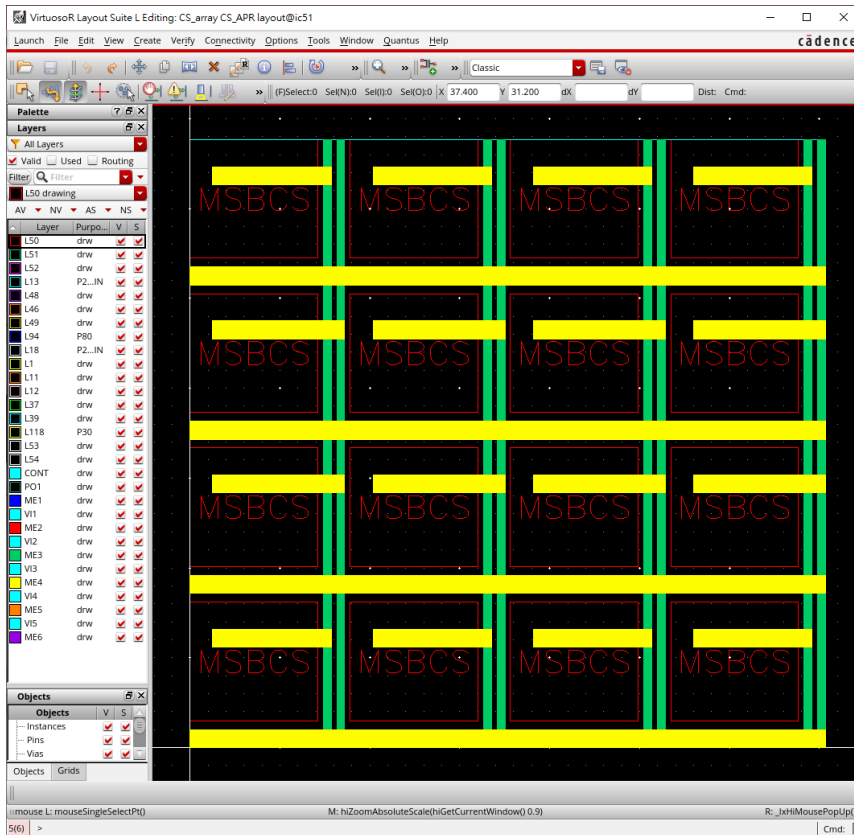
```
# 4. add 'Via34_port2ME3' component to 'component_list'  
# TODO
```

How to Execute Python

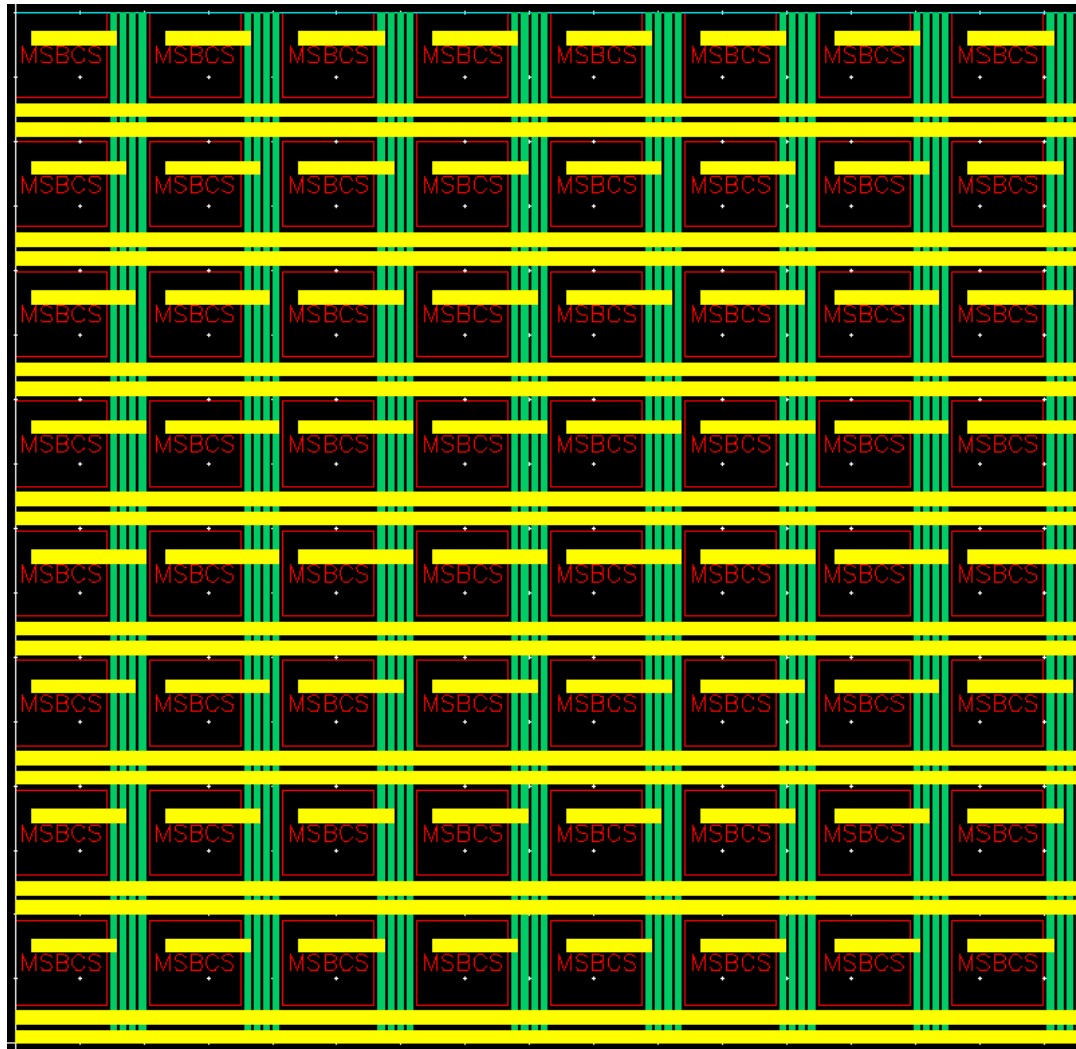
- Please enter the follow command to generate the DEF file.
\$ cd HW5/python
\$ python3 main.py
- The DEF file will be generated in the “DEF” directory and named CS_4.def.
- Please make sure the DEF file exists when you hand in HW5.

Visualization

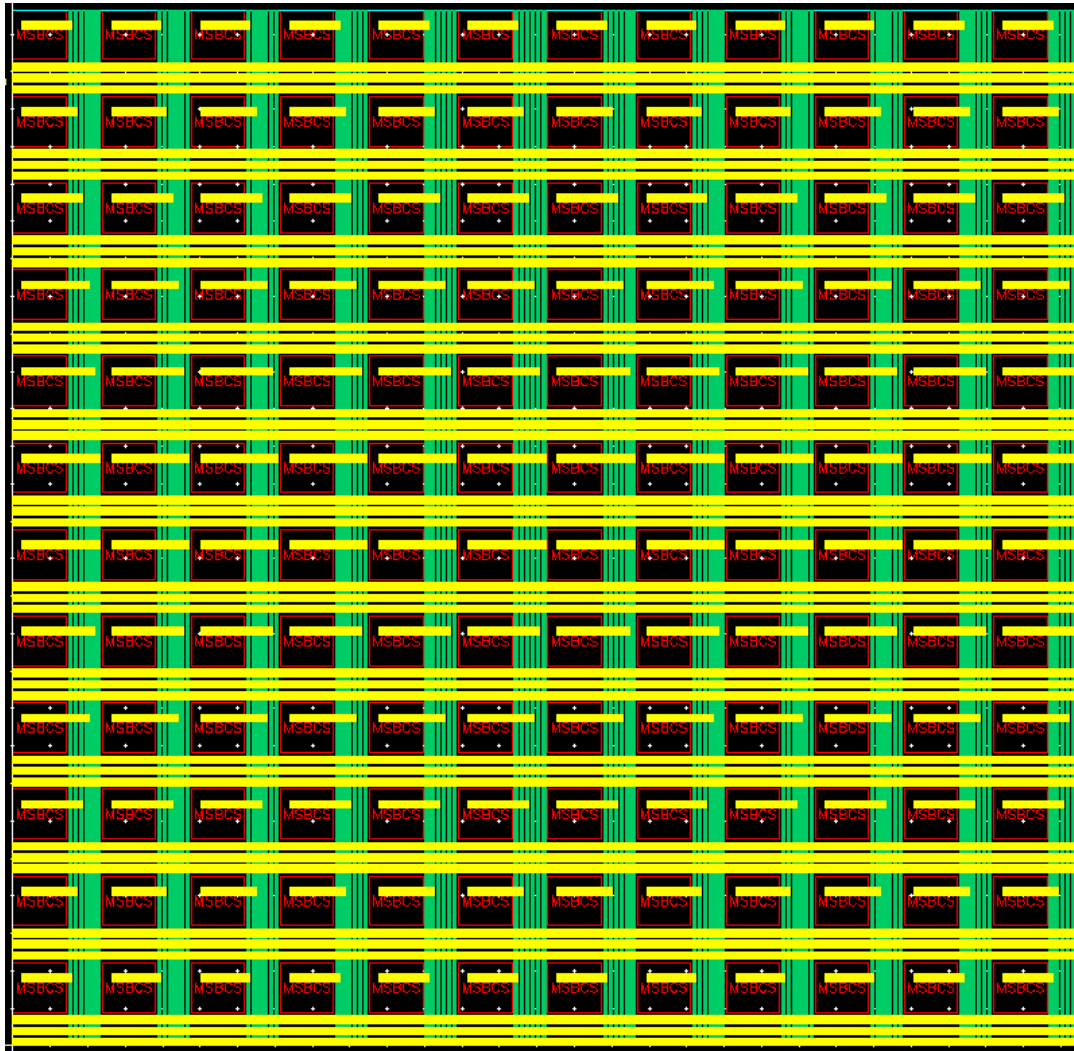
- Please follow the tutorial written in CS6135_HW5_spec.pdf to visualize your circuit.
- It should be the same as the pictures below.



16 Current Sources



36 Current Sources



64 Current Sources



100 Current Sources

