How Javascript works

A closer look behind the scene

Front End Gurus session 2

- Javascript Engine
- Javascript Runtime Environment
- The call Stack
- Concurrency and Event loop

What type of language is Javascript?

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Interpreted programming language

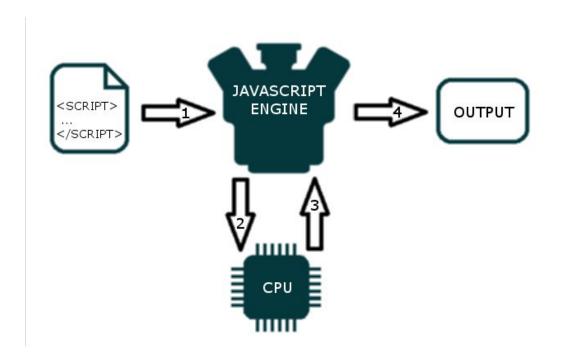
Interpreted programming language

Source code is not compiled into binary code before execution

BUT

How can a computer understand from a plain text script?

Interpreted programming language



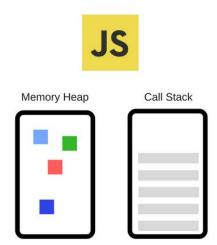
| Engine | Brower |
|----------------|--------------------------|
| V8 | Google Chrome and NodeJS |
| Spider monkey | Mozilla Firefox |
| JavaScriptCore | Safari |
| Chakra | Microsoft Edge Browser |

Browser engines

Javascript engine

The Engine consists of two main components:

- * Memory Heap this is where the memory allocation happens
- * Call Stack this is where your stack frames are as your code executes

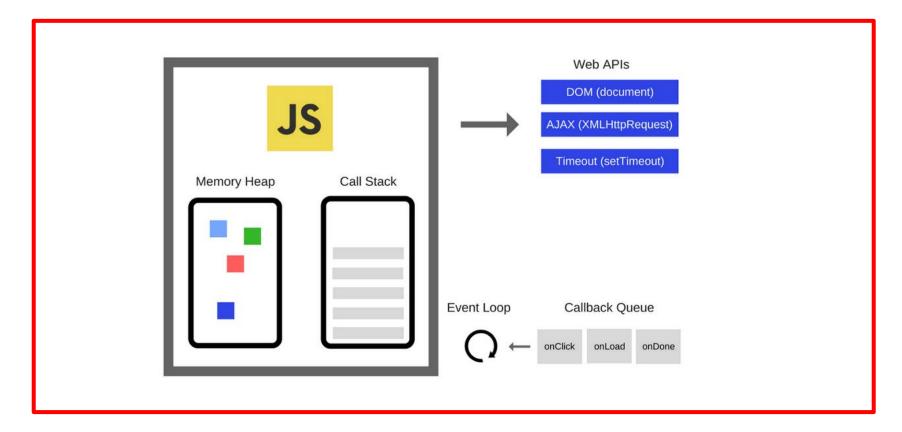


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Javascript runtime

JRE is responsible for making JavaScript asynchronous. It is the reason JavaScript is able to add event listeners and make HTTP requests asynchronously.

Javascript runtime

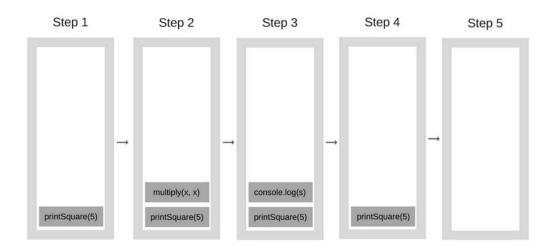


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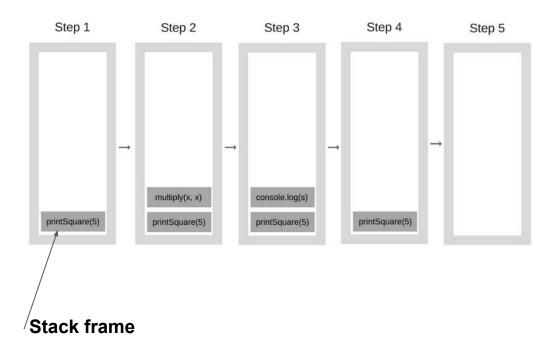
The Call Stack is a data structure which records basically where in the program we are. If we step into a function, we **put it on the top** of the stack. If we return from a function, we **pop off the top of the stack**. That's all the stack can do.

```
function multiply(x, y) {
    return x * y;
}function printSquare(x) {
    var s = multiply(x, x);
    console.log(s);
}printSquare(5);
```

Call Stack



Call Stack



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Concurrency & Event Loop

What happens when you have function calls in the Call Stack that take a huge amount of time in order to be processed?

Example: Complex image transformation

Problem?

Concurrency & Event Loop

Browser is blocked & stuck
Stops fluid UI
Browser raise errors: "Do you want to terminate web page?"

BUT

How can Javascript as single threaded language being able to handle concurrency - event loops and multithreading?



Resources:

- https://blog.devgenius.io/how-javascript-works-behind-the-scenes-88c546173f
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- https://www.freecodecamp.org/news/compiled-versus-interpreted-languages/
- https://blog.devgenius.io/concurrency-multi-threading-multi-processing-async hronous-programming-and-event-loop-1b8df9fa6c20
- https://thecodest.co/blog/asynchronous-and-single-threaded-javascript-meet-t he-event-loop/