Project work: A mini segmentation challenge

Imaging for the Life Sciences MSLS / CO4: Project work

 $\textbf{Student} : \Rightarrow \mathsf{Mirco} \; \mathsf{Blaser}$

University: \Rightarrow ZHAW

Semester: ⇒ 4th Semester

Date: \Rightarrow June 3rd 2024

Github repository: ⇒ https://github.com/denacem/waterbodies

Table of contents

- 1. Dataset
- 2. Preprocessing
- 3. Manual segmentation
- 4. Automated segmentation
- 5. Evaluation
- 6. Discussion
- 7. References

Prerequisites / Setup

⇒ Special setup instructions, imports and configurations go here.

```
import numpy as np
import matplotlib.pyplot as plt
import cv2 as cv
import nibabel as nib
import pydicom
```

```
import PIL
from PIL import Image
import os
import pandas as pd
from scipy.optimize import linear sum assignment
# Smaller Matplotlib titles for PDF print
plt.rcParams['axes.titlesize'] = 'medium'
# Jupyter / IPython configuration:
# Automatically reload modules when modified
%load ext autoreload
%autoreload 2
# Enable vectorized output (for nicer plots)
%config InlineBackend.figure formats = ["svg"]
# Inline backend configuration
%matplotlib inline
# Enable this line if you want to use the interactive widgets
# It requires the ipympl package to be installed.
#%matplotlib widget
import sys
sys.path.insert(0, "../")
import tools
# Number of samples to create for the whole code
num_samples = 3
```

The autoreload extension is already loaded. To reload it, use: %reload_ext autoreload

Dataset

Title: Satellite Images of Water Bodies

Source: Kaggle

Description: A collection of water bodies images captured by the Sentinel-2 Satellite. Each image comes with a black and white mask where white represents water and black represents something else but water. The masks were generated by calculating the NWDI (Normalized Water Difference Index) which is frequently used to detect and measure vegetation in satellite images, but a greater threshold was used to detect water bodies.

- Images: These are the raw satellite images.
- Masks: These are the binary masks where water bodies are labeled.

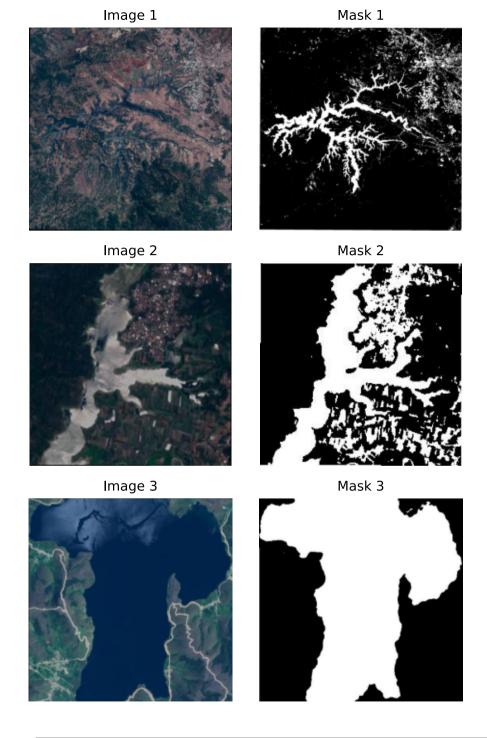
Below are examples of the images and their corresponding masks:

```
In [8]: # Paths to the directories containing images and masks
        images_path = './data/Images'
        masks path = './data/Masks'
        # Function to load images and masks
        def load_images_masks(image_dir, mask_dir, num_samples=None, batch_size=100):
            image files = sorted(os.listdir(image dir))
            mask_files = sorted(os.listdir(mask_dir))
            num samples = num_samples or len(image_files)
            images = []
            masks = []
            for i in range(0, num_samples, batch_size):
                image batch files = image files[i:i+batch size]
                mask batch files = mask files[i:i+batch size]
                image batch = []
                mask batch = []
                for image_file, mask_file in zip(image_batch_files, mask_batch_files):
                    with Image.open(os.path.join(image dir, image file)) as image:
                        image_batch.append(image.copy())
                    with Image.open(os.path.join(mask_dir, mask_file)) as mask:
                        mask batch.append(mask.copy())
                images.extend(image_batch)
                masks.extend(mask batch)
            return images, masks
        # Load the first num_samples images and masks
        images, masks = load_images_masks(images_path, masks_path, num_samples)
        # Display the images and masks
        fig, axs = plt.subplots(num_samples, 2, figsize=(5, num_samples*2.5))
```

```
for i in range(num_samples):
    axs[i, 0].imshow(images[i])
    axs[i, 0].set_title(f'Image {i+1}')
    axs[i, 0].axis('off')

    axs[i, 1].imshow(masks[i], cmap='gray')
    axs[i, 1].set_title(f'Mask {i+1}')
    axs[i, 1].axis('off')

plt.tight_layout()
plt.show()
```



Preprocessing

- 1. **Resizing**: Standardized the image sizes to 256x256 pixels.
- 2. **Normalization**: Adjusted the pixel values to the range [0, 1].
- 3. Contrast Enhancement: Applied histogram equalization to enhance the contrast of the images.

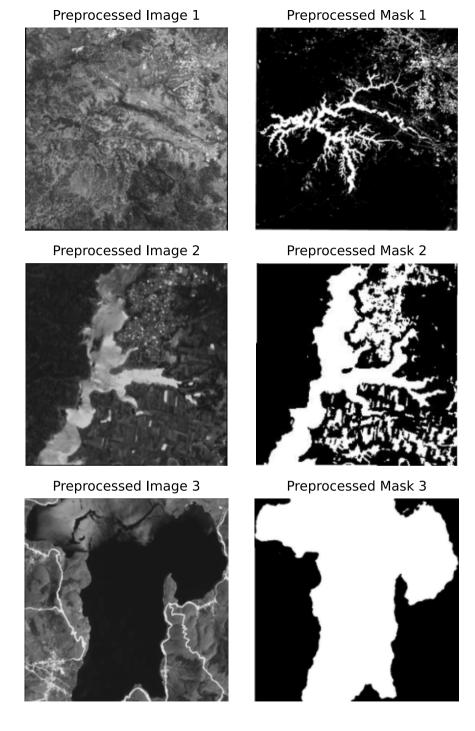
Below are the examples of the preprocessed images and their corresponding masks:

```
In [9]: import PIL
        import numpy as np
        import cv2 as cv
        import matplotlib.pyplot as plt
        def preprocess_image(image, ismask):
            target width = 256
            # Check if the image has valid dimensions
            width, height = image.size
            # Calculate the target height to maintain the original aspect ratio
            target height = int(height * (target width / width))
            # Fix because some crazy distorted images get a height of 0 and mess things up
            if target height == 0:
                target height = 1
            # Resize the image while maintaining aspect ratio
            image resized = image.resize((target width, target height), PIL.Image.LANCZOS)
            if not ismask:
                # Convert the image to a numpy array and then to grayscale directly
                image_array = np.array(image_resized)
                image_grayscale = cv.cvtColor(image_array, cv.COLOR_BGR2GRAY)
                image_enhanced = image_grayscale
            else:
                image_enhanced = np.array(image_resized.convert('L'))
            return image enhanced
        # Preprocess the first num_samples images and masks
        preprocessed_images = [preprocess_image(images[i], ismask=False) for i in range(num_samples)]
        preprocessed_masks = [preprocess_image(masks[i], ismask=True) for i in range(num_samples)]
        # Display the preprocessed images and masks
        fig, axs = plt.subplots(num_samples, 2, figsize=(5, num_samples*2.5))
```

```
for i in range(num_samples):
    axs[i, 0].imshow(preprocessed_images[i], cmap='gray')
    axs[i, 0].set_title(f'Preprocessed Image {i+1}')
    axs[i, 0].axis('off')

axs[i, 1].imshow(preprocessed_masks[i], cmap='gray')
    axs[i, 1].set_title(f'Preprocessed Mask {i+1}')
    axs[i, 1].axis('off')

plt.tight_layout()
plt.show()
```



Manual segmentation

For the manual segmentation, the Fiji (ImageJ) software was used. Fiji is an open-source image processing package that is widely used in the life sciences for its powerful and user-friendly tools.

Steps for Manual Segmentation in Fiji:

- 1. **Open Image**: Load the image into Fiji by going to File > Open... and selecting the image file.
- 2. Select the Region of Interest: Use the Polygon selection tool to carefully outline the water body in the image.
- 3. **Create a Mask**: Once the water body is selected, go to Edit > Selection > Create Mask. This creates a binary mask where the selected region is white, and the rest is black.
- 4. Save Mask: Save the resulting mask by going to File > Save As > PNG....

The following code displays the original images, the original masks, and the manually segmented masks for the selected images (100, 170, and 708).

```
In [10]: # Paths to the directories containing images and masks
         images_path = './data/Images/'
         masks path = './data/Masks/'
         manual masks path = './manual/'
         # List of specific image indices to load
         image indices = [100, 170, 708]
         # Function to load specific images and masks
         def load specific images masks(image dir, mask dir, manual mask dir, indices):
             images = []
             masks = []
             manual masks = []
             for index in indices:
                 image_file = f'water_body_{index}.jpg'
                 mask file = f'water body {index}.jpg'
                 manual_mask_file = f'water_body_{index}.png'
                 image_path = os.path.join(image_dir, image_file)
                 mask_path = os.path.join(mask_dir, mask_file)
                 manual mask path = os.path.join(manual mask dir, manual mask file)
                 images.append(Image.open(image_path))
                 masks.append(Image.open(mask_path))
                 manual_masks.append(Image.open(manual_mask_path))
             return images, masks, manual_masks
         # Load the specific images and masks
         images, masks, manual_masks = load_specific_images_masks(images_path, masks_path, manual_masks_path, image_indices)
```

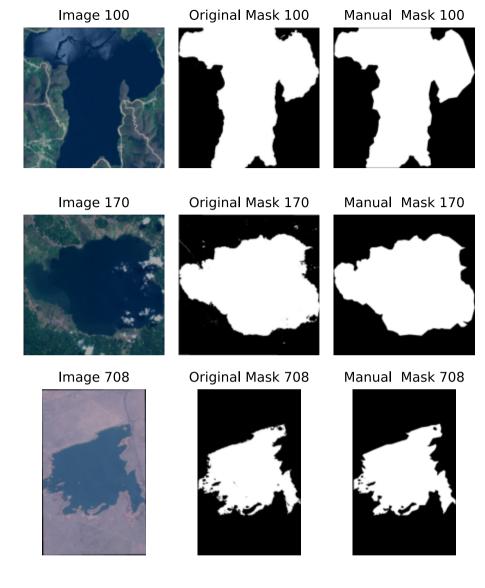
```
# Display the images and masks
fig, axs = plt.subplots(len(images), 3, figsize=(5, 2 * len(images)))

for i in range(len(images)):
    axs[i, 0].imshow(images[i])
    axs[i, 0].set_title(f'Image {image_indices[i]}')
    axs[i, 0].axis('off')

    axs[i, 1].imshow(masks[i], cmap='gray')
    axs[i, 1].set_title(f'Original Mask {image_indices[i]}')
    axs[i, 1].axis('off')

    axs[i, 2].imshow(manual_masks[i], cmap='gray')
    axs[i, 2].set_title(f'Manual Mask {image_indices[i]}')
    axs[i, 2].axis('off')

plt.tight_layout()
plt.show()
```



Automated segmentation

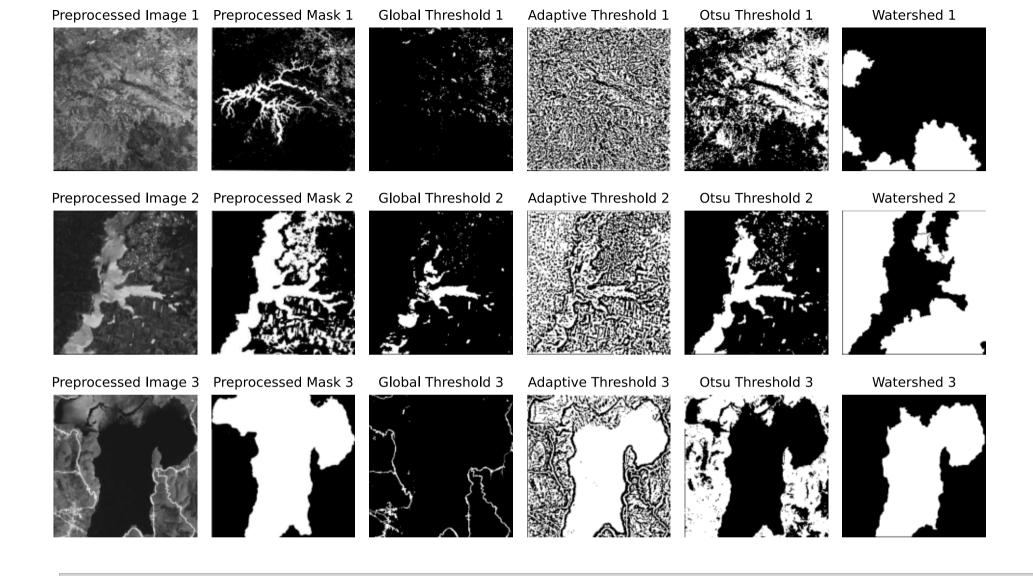
For the automated segmentation I created a segment() function that takes an image and a method and creates a segmented mask with the CV library. For watershed a separate function is created.

The function is called for the number of samples and run for all the four methods. Finally the results are visualised next to the original images and masks.

```
In [11]: # Define the segmentation function
         def segment(image, method='global'):
             # Check the number of channels in the image
             if len(image.shape) == 3 and image.shape[2] == 3:
                 # Convert the image to grayscale if it has 3 channels
                 gray = cv.cvtColor(image, cv.COLOR BGR2GRAY)
             else:
                 # Image is already in grayscale
                 qray = image
             if method == 'global':
                 # Apply global thresholding
                 _, mask = cv.threshold(gray, 127, 255, cv.THRESH_BINARY)
             elif method == 'adaptive':
                 # Apply adaptive thresholding
                 mask = cv.adaptiveThreshold(gray, 255, cv.ADAPTIVE THRESH GAUSSIAN C, cv.THRESH BINARY, 11, 2)
             elif method == 'otsu':
                 # Apply Otsu's thresholding
                 _, mask = cv.threshold(gray, 0, 255, cv.THRESH_BINARY + cv.THRESH_OTSU)
             elif method == 'watershed':
                 # Apply watershed segmentation
                 markers, img = segment_watershed(image)
                 # Create a binary mask where the segmented regions are white
                 mask = np.zeros_like(gray)
                 mask[markers > 1] = 255 # We assume the labels greater than 1 correspond to foreground regions
             else:
                 raise ValueError(f"Unknown method: {method}")
             return mask
         def segment_watershed(img):
             img = cv.GaussianBlur(img, (5, 5), 0)
             img blur = cv.medianBlur(img, 5)
             # Convert the image to grayscale
             if len(img blur.shape) == 3 and img blur.shape[2] == 3:
                 gray = cv.cvtColor(img_blur, cv.COLOR_RGB2GRAY)
             else:
                 qray = imq blur
             ret, thresh = cv.threshold(gray, 0, 255, cv.THRESH_BINARY_INV + cv.THRESH_OTSU)
             # Noise removal
             kernel = np.ones((3, 3), np.uint8)
             opening = cv.morphologyEx(thresh, cv.MORPH_OPEN, kernel, iterations=9)
```

```
# Sure background area
    sure bg = cv.dilate(opening, kernel, iterations=3)
    # Finding sure foreground area
    dist transform = cv.distanceTransform(opening, cv.DIST L2, 5)
    thr = 18
    ret, sure fg = cv.threshold(dist transform, thr, 255, 0)
    # Finding unknown region
    sure fg = np.uint8(sure fg)
    unknown = cv.subtract(sure bg, sure fg)
    # Marker labelling
    ret, markers = cv.connectedComponents(sure fg)
    # Add one to all labels so that sure background is not 0, but 1
    markers = markers + 1
    # Now, mark the region of unknown with zero
    markers[unknown == 255] = 0
    # Ensure the image is in color
    if len(img.shape) == 2 or img.shape[2] != 3:
        img = cv.cvtColor(img, cv.COLOR GRAY2BGR)
    markers = cv.watershed(img, markers)
    img[markers == -1] = [255, 0, 0]
    return markers, img
# Segment the preprocessed images using different methods
segmented_masks_otsu = [segment(image, method='otsu') for image in preprocessed_images]
segmented masks adaptive = [segment(image, method='adaptive') for image in preprocessed images]
segmented masks global = [segment(image, method='global') for image in preprocessed images]
segmented_masks_watershed = [segment(image, method='watershed') for image in preprocessed_images]
# Display the results
fig, axs = plt.subplots(num_samples, 6, figsize=(10, num_samples * 2))
for i in range(num samples):
    axs[i, 0].imshow(preprocessed_images[i], cmap='gray')
    axs[i, 0].set_title(f'Preprocessed Image {i+1}')
    axs[i, 0].axis('off')
    axs[i, 1].imshow(preprocessed_masks[i], cmap='gray')
```

```
axs[i, 1].set_title(f'Preprocessed Mask {i+1}')
   axs[i, 1].axis('off')
   axs[i, 2].imshow(segmented_masks_global[i], cmap='gray')
   axs[i, 2].set_title(f'Global Threshold {i+1}')
   axs[i, 2].axis('off')
   axs[i, 3].imshow(segmented_masks_adaptive[i], cmap='gray')
   axs[i, 3].set_title(f'Adaptive Threshold {i+1}')
   axs[i, 3].axis('off')
   axs[i, 4].imshow(segmented_masks_otsu[i], cmap='gray')
   axs[i, 4].set_title(f'Otsu Threshold {i+1}')
   axs[i, 4].axis('off')
   axs[i, 5].imshow(segmented_masks_watershed[i], cmap='gray')
   axs[i, 5].set_title(f'Watershed {i+1}')
   axs[i, 5].axis('off')
plt.tight_layout()
plt.show()
```



Evaluation

For the evaluation, first of all the segmented masks for a larger set is images is created.

The dice() function from the module repository is used to calculate the dice coefficients. The function is called for every mask, creating a dictionary with all the coefficients. Finally the mean and standard deviations for every method is calculated and visualised in an error bar chart.

```
# Load the images and masks
         # Only 200 works for now
         images, masks = load_images_masks(images_path, masks_path, 200)
         # Preprocess images and masks
         preprocessed images = [preprocess image(image, ismask=False) for image in images]
         preprocessed masks = [preprocess image(mask, ismask=True) for mask in masks]
         # # Segment the preprocessed images using different methods
         segmented_masks_otsu = [segment(image, method='otsu') for image in preprocessed images]
         segmented masks adaptive = [segment(image, method='adaptive') for image in preprocessed images]
         segmented masks global = [segment(image, method='global') for image in preprocessed images]
         segmented masks watershed = [segment(image, method='watershed') for image in preprocessed images]
In [17]: # Define the function to compute the Dice coefficient
         def dice(mask1, mask2):
             """Compute the Dice coefficient. The input masks should be binary."""
             assert mask1.shape == mask2.shape
             assert mask1.dtype == bool and mask2.dtype == bool
             intersection = mask1 & mask2 # Bitwise AND, equivalent to np.logical and()
             return 2*np.sum(intersection)/(np.sum(mask1) + np.sum(mask2))
         # Initialize dictionaries to store the Dice coefficients for each method
         dice scores = {}
         # Compute the Dice coefficient for each pair of segmented masks and ground truth masks
         for i in range(len(preprocessed masks)):
             # Binarize the masks
             mask_gt_bin = preprocessed_masks[i] > 0
             mask global bin = segmented masks global[i] > 0
             mask adaptive bin = segmented masks adaptive[i] > 0
             mask otsu bin = segmented masks otsu[i] > 0
             mask watershed bin = segmented masks watershed[i] > 0
             # Compute the Dice coefficients
             dice_global = dice(mask_gt_bin, mask_global_bin)
             dice adaptive = dice(mask gt bin, mask adaptive bin)
             dice_otsu = dice(mask_gt_bin, mask_otsu_bin)
```

dice_watershed = dice(mask_gt_bin, mask_watershed_bin)

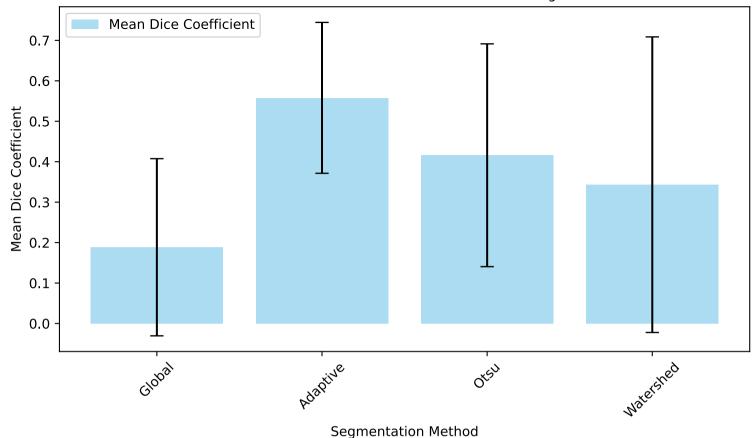
Store the Dice coefficients in the dictionary

dice_scores[f"Sample {i+1}"] = {
 "Global": dice_global,
 "Adaptive": dice adaptive,

"Watershed": dice_watershed

"Otsu": dice_otsu,

```
}
# Display the Dice coefficients
dice df = pd.DataFrame.from dict(dice scores, orient='index')
# Calculate the mean and standard deviation of the Dice coefficients for each segmentation method
mean_scores = dice_df.mean()
std_dev = dice_df.std()
# Plotting the mean Dice coefficients with error bars for standard deviation
plt.figure(figsize=(8, 5))
# Plotting the mean scores
plt.bar(mean_scores.index, mean_scores, yerr=std_dev, capsize=5, color='skyblue', alpha=0.7, label='Mean Dice Coefficient')
# Adding labels and title
plt.title('Mean Dice Coefficients with Standard Deviation for Different Segmentation Methods')
plt.xlabel('Segmentation Method')
plt.vlabel('Mean Dice Coefficient')
plt.xticks(rotation=45)
plt.legend()
# Showing the plot
plt.tight_layout()
plt.show()
print("Mean dice values: \n", mean_scores)
print("Std. dev. dice values: \n", std_dev)
```



Mean dice values:

Global 0.188537 Adaptive 0.557905 Otsu 0.415973 Watershed 0.343198

dtype: float64

Std. dev. dice values:
Global 0.219028
Adaptive 0.186522
Otsu 0.275443
Watershed 0.365412

dtype: float64

Looking at the dataset by eye, it's very clear that on one side, it's quite easy to distinguish between water and non-water. However after looking closer, there are certain challenges such as the changing weather creating clouds around boders or depending on different factors, water simply isn't blue and land is green, brown. Sometimes the water is white because of reflecting clouds or it might be black because it's very deep.

Manually creating the segmentation by hand was quite simple with Fiji and I ended creating very similar masks as the ones already in the dataset.

Programatically creating the segmentation was of course a bit more challenging. I decided to go with simple, adaptive and Otsu's thresholding first. This already produced some promising results. To go a bit deeper I went on to include the watershed segmentation and put the results for a small sample all into one large graphic.

Global Thresholding does a good job when for images with a good contrast, but in other cases procuces bad results. Adaptive Thresholding is generally really good because it detects all the borders, no matter the varying lightnig conditions. Otsu is like global, but better because it's suitable for bimodal images. Watershed works really well with clearly distinguishable borders but fails when the images have lots of noise or small contrasts.

I went on and created the masks for a larger part of the dataset and finally used the dice method to compare the results between the different methods. The adaptive method produced the best results at a mean dice coefficient of 0.59, followed by otsu at 0.43, watershed at 0.37 and global at 0.18. It is clear that otsu and wathershed would have scored better if the dataset didn't include borders for some of the satellite images because these algorithms generally work better.

It is also worth mentioning that the reference masks included in the dataset, which are also used to create the coefficients, are not perfect. This further falsifies the results.

Issues

- The otsu and watershed algorithms couldn't deal well with some images containing black borders around them. I have tried cropping these borders away in the preprocessing but after investing a lot of time, I didn't manage to create a working function for this issue.
- Some images created some problems because they were very distored, resulting in images with zero height in the preprocessing. Also unfortunately I could not get the evaluation to run with all the images because at some point an image would break the program at the binarizing mask step. I have tried to figure this out (see code snippet at the end) but after investing too much time I decided to proceed with only the first 200 images.

References

• Module Repository by N. Juchler (https://github.com/hirsch-lab/msls-co4-ss24)

- Used for code examples
- ChatGPT (https://chatgpt.com/)
 - Mainly used for generating basic (repetitive) code snippets and comments

```
In [ ]: # Debugging of issue that with certain masks I couldn't calculate the dice coefficients
        for i in range(len(preprocessed masks)):
            # Binarize the masks
            mask_gt_bin = preprocessed_masks[i] > 0
            mask otsu bin = segmented masks otsu[i] > 0
            mask adaptive bin = segmented masks adaptive[i] > 0
            mask_global_bin = segmented_masks_global[i] > 0
            mask watershed bin = segmented masks watershed[i] > 0
            # print(f"Shape of ground truth mask: {mask_gt_bin.shape}")
            # print(f"Shape of Otsu segmented mask: {mask otsu bin.shape}")
            # print(f"Shape of Adaptive segmented mask: {mask adaptive bin.shape}")
            # print(f"Shape of Global segmented mask: {mask global bin.shape}")
            # print(f"Shape of Watershed segmented mask: {mask watershed bin.shape}")
            try:
                # Compute the Dice coefficients
                dice otsu = dice(mask qt bin, mask otsu bin)
                dice adaptive = dice(mask_gt_bin, mask_adaptive_bin)
                dice_global = dice(mask_gt_bin, mask_global_bin)
                dice watershed = dice(mask gt bin, mask watershed bin)
                # Store the Dice coefficients in the dictionary
                dice_scores[f"Sample {i+1}"] = {
                    "Otsu": dice otsu.
                    "Adaptive": dice adaptive,
                    "Global": dice_global,
                    "Watershed": dice_watershed
            except AssertionError as e:
                print(f"Error occurred for sample {i+1}: {e}")
```