DANIEL BUZON

INFO

Portfolio ↗

GitHub ↗

LinkedIn ↗

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✉ daniel.buzon08@gmail.com

📅 08.12.2000

SKILLS

- Javascript, TypeScript, VueJS, React
- PHP, Laravel
- TailwindCSS
- Bootstrap
- CSS, SCSS
- HTML
- SQL, MySQL
- Insomnia, APIs
- Git, GitHub, GitLab
- Jira, Trello
- Figma
- Blender 3D
- Affinity Photo, Designer, Publisher
- Adobe PS, AI

LANGUAGES

English - fluent

HOBBIES

- squash
- snowboarding
- swimming

OTHER SKILLS

- applications for raster and vector graphics
- AI software like DALL-E or Midjourney
- 3D applications (ex. Blender 3d)
- email development

SUMMARY

I approach every task with attention to detail. When it comes to learning either new technologies or applications, I do it quickly and efficiently, minding that the more effort I put, the better results I get once the knowledge and skills acquired are put to practice. I am looking to developing my career in IT field, either through cooperation in a team or individual work as I would easily adjust to both.

EDUCATION

2020 - present

University of Zielona Góra ↗
Faculty of Computer Science, Electrical Engineering And Autmation
Field of study: Online Business

2016 - 2020

Secondary school in Zielona Góra - „Ekonomik"
Field of study: Economics

EXPERIENCE

01/2022 - present

SIEMENS DIGITAL INDUSTRY SOFTWARE ↗
Consultant

Responsibilities:

- creating and coding new solutions in a leading Siemens software ex. Teamcenter, Active Workspace or Cad Integrations (NX)
- configuring and managing already implemented solutions
- installing Siemens software on both local and virtual enviroments
- scheduling and presenting demos for clients about completed changes

Clients I've worked with

- **MTU Areoplanes** (coding, implementation, configuration, testing, shadowing)

COMPLETED PROJECTS

11/2022

buzon.studio ↗
webiste coding · website design · whole visual-identity
Tech: Laravel PHP, JS, TS, VueJS, TailwindCSS SCSS, Affinity, Figma, Blender3D

09/2021

aviorprojekt.pl ↗
design, UI, UX · adapting to already set brand guidelines · website design & coding
Tech: React, JS, SCSS, NodeJS, TailwindCSS, EmailJS, Affinity Photo & Designer & Publisher

09/2021

bielanypark.pl ↗
website design · website coding · architectural visualisations both 2D and 3D · online marketing + strategy of marketing activities · logo design & apartment cards
Tech: Laravel, PHP, JS, NodeJS, SCSS, Bootstrap, MySQL, Figma, Affinity Photo & Designer & Publisher, Blender3d

01/2020

UNITY GAMES
Hypercasual mobile game prototypes for VOODOO ↗

- „Slinky" (CPI: 3.5%) (Best D1: 28%) (Best D7: 6%) (KPI: $0.59)
- „Burn It!" (CPI: 5.7%) (Best D1: 31%) (Best D7: 1%) (KPI: $0.38)
- „Crazy Wall Smash!" (CPI: 4.6%) (Best D1: 46%) (Best D7: 9.5%) (KPI: $0.31)

Tech: C#, Unity, Blender3D, Voodoo & Boombit analytics panel

11/2019

FOREX TRADING SYSTEM
finnhub.io API · calculating indicators for estimating trade profit/loss · tradingview library · drawing charts with collected data · automating decisions
Tech: JS, Laravel, PHP, trading view chart library, finnhub.io API