**Hearthstone Command Guide**

**Main menu**

“play” - clicks the play button

“arena” - clicks the arena button

“packs” - clicks the open packs button

“collection” - clicks the my collections button

**Open Packs**

“open” - drag a pack to the pack opening thing

“card [1-5]” - reveals the selected card

“done” - clicks the done button after all cards are revealed

“back” - clicks the back button

**My Collection**

“deck [1-9]” - click a deck or the new deck button

“delete [1-9]” - deletes the selected deck

“tab [1-10]” - click a tab for class / neutral cards

“crafting” - click the crafting mode button

“disenchantcards” - clicks the disenchant extra cards button

“disenchant” - clicks the disenchant button

“massdisenchant” - clicks the mass disenchant button

“create” - clicks the create button

“back” - clicks the back or done button in the lower right corner

“<classname>” - choose a class when creating a new deck

“choose” - click the choose button when creating a new deck

“card [1-8]” - select a card

1 2 3 4

5 6 7 8

“prev” - go to previous page

“next” - go to next page

“remove [1-20]” - remove a card from the deck or click the suggest a card button

“choose [1-3]” - select a card in the suggest a card window

“confirm” - clicks the confirm button

“cancel” - clicks the cancel button

“yes” - clicks the yes button

“no” - clicks the no button”

**Play**

“casual” - selects casual game mode

“ranked” - selects ranked game mode

“play” - clicks the play button

“basic” - go to basic decks

“custom” - go to custom decks

“deck [1-9]” - select a deck

1 2 3

4 5 6

7 8 9

“back” - clicks the back button

**Arena**

“150” - clicks the 150 gold button to get into arena

“ok” - clicks the ok button

“choose” - clicks the choose button

“choose [1-3]” - picks selected class or card

“back” - clicks the back button

“cancel” - clicks the back button in the admission window

“rewards” - opens the box after 3 loses

“reward [1-5],[1-5]” - opens the selected reward. the first number is the number of

rewards, the second is the selected reward

**In Game**

Abbreviations:

“a” - used to select either your hero or your side of the playing field

“e” - used to select either the enemy hero or the enemy side of the playing field

Numbers separated by a comma:

The first number refers to how many options there are

[1-10] for the size of your hand

[1-7] for the number of minions on the selected side of the field

[2-4] for selecting a card during mulligan phase and certain spells

The second number refers to the selected option

“end” - clicks the end turn button

“choose [2-4],[1-4]” - select card [1-4] from a choice of [2-4] cards during mulligan phase and certain spells

“confirm” - clicks the confirm button

“select [a/e]” - selects your hero (a) or the enemy hero (e) during battlecries

“select [1-7],[1-7] [a/e]” - selects minion [1-7] out of [1-7] choices on your side of the

playing field (a) or the enemy side of the playing field (e) during battlecries

“heropower” - use your heropower

“heropower [a/e]” - use the mage hero power on your hero (a) or the enemy hero (e)

“heropower [1-7],[1-7] [a/e]” - use the mage hero power on minion [1-7] out of [1-7]

choice on your side of the playing field (a) or the enemy side

of the playing field (e)

“use [1-10],[1-10]” - use selected card in the middle of the field, used for spells without

targets or playing minions

“use [1-10],[1-10] [a/e]” - use selected card on your hero (a) or the enemy hero (e)

“use [1-10],[1-10] [1-7],[1-7] [a/e]” - use selected card on selected minion, used for

targeted spells or playing a minion in a certain position

“heroattack” - attacks enemy hero with your hero

“heroattack [1-7],[1-7]” - attack selected minion with your hero

“attack [1-7],[1-7]” - uses selected minion to attack enemy hero

“attack [1-7],[1-7] [1-7],[1-7]” - uses selected minion to attack selected enemy minion