# DAVID DANIEL

# SHAPIRO

UNITY DEVELOPER



#### CONTACT

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#### **SUMMARY**

Passionate Unity Developer, Programmer and Gamer with almost 2 years of commercial experience at Clover Bite and finishing BCs degree in Game Design and Development. Strong experience in development for mobile platforms. Professional dad joker

### **SKILLS**

#### **PROFESSIONAL**

- C#
- Unity
- Git
- MySQL
- API and Networking
- SOLID and Design Patterns
- Problem solving
- Teamwork

## **EDUCATION**

TILTAN SCHOOL OF DESIGN & VISUAL COMMUNICATION

Game Design and Development School 2022-2025

### WORKING EXPERIENCE

#### UNITY DEVELOPER

Clover Bite

2024-Present

- Developed Core Gameplay and shipped new meta features
- Maintained scalable and flexible architecture.
- Created tools for game designers, artists and motion designers
- Implemented ads and analytics services
- Optimized assets, memory and CPU usage.
- · Worked on games that were published by Supersonic
- Games:

Idle Zoo World

Android | IOS

Hidden Match World

Android

Spaceship Defense TD

Android | IOS