

# Denys Smirnov

+380(66)253-4992 | [denys.o.smirnov@gmail.com](mailto:denys.o.smirnov@gmail.com) | [dendi239](#) | [denys-smirnov](#)

## Education

**V. N. Karazin Kharkiv National University** (top 1 tech university in Ukraine)

*Kharkiv, Ukraine*

B.S. IN MATHEMATICS

2015 – 2021

## Experience

**Playwing Ltd**

*Kharkiv, Ukraine*

C++ GAME DEVELOPER

*Apr 2020 – Now*

- Worked with Unreal Engine 4 on AAA game.
- Implemented stand-alone deep-linking subsystem independent from concrete UI-components code.
- Created responsive interface on top of Unreal Engine's widget system.

**Cruxlab Inc**

*Kharkiv, Ukraine*

IOS SOFTWARE ENGINEER

*Jun 2017 – Mar 2020*

- Worked with various technologies: CoreData, ARKit, SceneKit, Firebase, Google Maps API, etc
- Mastered a lot of techniques: reactive functional programming, dependency injection, interactive transitions.
- Mastered a lot of software architectural patterns: MVC, MVVM, VIPER, RIBs.

## Side-Projects (Open source)

**Yet another poll bot.**

*Go*

Telegram bot for polls with choosen options restrictions based on user-defined **boolean grammar** expression. Uses syntax like `!1&!2 ⇒ 3|4` to check if selected options are a valid variant.

**cp-tool**

*Rust*

Competitive programming tool to use with different judge systems as **ejudge**, **codeforces**, **yandex-contest**, and so on. Inspired by **cf-tool**, but keep reusability for different judge systems in mind.

**Algorithms and Data Structures**

*C++*

Implemented a lot of algorithms widely used in competitive programming in C++. Focused on re-usability and as much usages for as generous situations as possible with performance in mind.

## Honors & Awards

### INTERNATIONAL

Aug 2020 **3rd place**, **The Summer School Programming — Uzhgorod**

*Uzhgorod, Ukraine*

Oct 2019 **Semi-Finalist**, **ICPC 2019** (top competitive programming competition for students)

*Vinnytsia, Ukraine*

Jul 2019 **3rd place**, **KPI-Open 2019** (international open student contest on programming)

*Kyiv, Ukraine*

Oct 2017 **Semi-Finalist**, **ICPC 2017**

*Vinnytsia, Ukraine*

Jul 2017 **Bronze Medal**, Iran's scientific olympiad

*Tehran, Iran*

Oct 2016 **Semi-Finalist**, **ICPC 2016**

*Vinnytsia, Ukraine*

Jul 2015 **Gold Medal**, **IMO 2015** (top mathematical olympiad for pre-college students)

*Chiang Mai, Thailand*

Mar 2015 **Bronze Medal**, **RMM 2015** (olympiad among top 20 countries from IMO)

*Bucharest, Romania*

Jul 2014 **Silver Medal**, **IMO 2014**

*Cape Town, South Africa*

## Articles

**Tips and tricks for competitive programming cpp source**

*codeforces blog*

- **general tips & tricks for cpp source** contains various tips can reduce amount of written code: from simple typealiases to using generic lambda syntax for comparators defining
- **reading** describes how to define and read variables with single macro
- **for macro** describing ways to reduce code spent on simple **for** — either a macro, or something like **ranges library** comes in c++20