Meeting Minutes

Subject		
UI prototype, Area of focus, SRS finalization		

Date, Time (duration) and Venue		
• 19th Feb 2020 1030 – 1230 • PDR +6		

Attendees	Non-Attendees
1. Leroy Tang 2. Alson Kong 3. Lim Wei Cong 4. Sam Shen 5. Cole, Ting Chun Kuo	1. Karen Wong 2. Zane Ho 3. Norman Fung 4. Jing Herng Pow

Chaired by	Leroy
Last meeting minutes have been reviewed	Yes

Progress Updates

Task	Problem/Issue/Progress	Solution/Action	Taken by & deadline
Area of focus	Finalizing the topics to focus after finalizing the game concept	The topics that are chosen are as such: 1. Chinese 2. Malay 3. Culinary 4. Medical 5. General Knowledge 6. Chemistry 7. Softskill (Microsoft) 8. Physics 9. English 10. English Literature 11. Tamil 12. Foreign language 13. History 14. Math 15. Biology 16. Geography	Deadline for the prototype question will be on 28 Feb. Option 1 to option 4 will be taken by Alson. Option 5 to option 7 will be taken by Karen Option 8 to option 12 will be taken by Leroy Option 13 to 17 will be taken by Sam. For th

		17. Programming 18. Astromy There will be 3 levels for each topic. Mainly easy, medium and hard. 20 question will be required for each difficulty. History, Culinary, Geography and General will be used for prototype question.	
Gaming layout	Further discussion on the layout of the game.	The system will have 3 main screens. The Gameplay screen, the log-in screen and the main menu. To be further discussed on the next meeting	N/A
Lab1: SRS	Finalizing the new SRS based on the new gaming concept	The team went through point by point and eliminated the SRS which are deemed unnecessary. The new SRS will be updated.	Admin team, deadline due 28th Feb.
The next meeting will be held			TBC
This minutes have been agreed by all attendees			Signed by chair