IN ORDER TO COMPILE RUN grk-cw7.sln

Our project contain next technics:

1. Interpolation
2. Skybox
3. Particle system

Interpolation used in order to get planet go around the Sun.

Skybox in order to get nice space background.

Particle system of fire gives impression of Spaceship movement.

When Spaceship is still no fire goes from it.

Fire colored in different colors. Color depends on how old “fire ball” is.

We can control ship using ‘w’, ‘s’ and mouse

For skybox and particle system we have shaders.