## LECTURE 6: ANGULAR MOMENTUM Monday, January 27, 2020

Last time we were talking about representations of rotations, either the SO(3) or SU(2) groups. We decided to label our representations using a Casimir operator (for vector operators, we use  $J^2$ ), and we chose our basis to diagonalize  $J_z$ . We then defined raising and lowering operators

$$J_{\pm} = J_x \pm i J_y$$

such that

$$J^2 |ab\rangle = a\hbar^2 |ab\rangle$$

$$J_z |ab\rangle = b\hbar |ab\rangle$$

and

$$J_{\pm} |ab\rangle \propto |a, \pm b\rangle$$

Now we want to determine the allowed values of b. Consider  $J^2 - J_z^2 = J_x^2 + J_y^2$ :

$$J^2 - J_z^2 = \frac{1}{2} \left[ J_+ J_- + J_- J_+ \right]$$

Recall that  $J_{\pm}^{\dagger} = J_{\mp}$ , so

$$J^{2} - J_{z}^{2} = \frac{1}{2} \left[ J_{+} J_{+}^{\dagger} + J_{-} J_{-}^{\dagger} \right]$$

Since  $\langle \psi | OO^{\dagger} | \psi \rangle \ge 0$  (because  $||O|\psi\rangle||^2 \ge 0$ ),

$$(J^2 - J_r^2) > 0 \implies (a - b^2) > 0 \implies |b| < |a|$$

Next, we will solve for  $b_{\text{max}}$  and  $b_{\text{min}}$ :

$$J_-J_+|b_{\rm max}\rangle=0$$

since  $J_{+} |b_{\text{max}}\rangle = J_{-} |b_{\text{min}}\rangle = 0$ .

$$J_{-}J_{+} = J_{x}^{2} + J_{y}^{2} + i[J_{x}, J_{y}] = J_{x}^{2} + J_{y}^{2} - \hbar J_{z}$$

Therefore, we can rewrite this as

$$J_{-}J_{+} = J^{2} - J_{z}^{2} - \hbar J_{z}$$

Let's now operate this on the  $b_{\text{max}}$  state:

$$0 = \left(J^2 - J_z^2 - \hbar J_z\right) \left|ab_{\max}\right\rangle = \left(\hbar^2\right) \left[a - b_{\max}^2 - b_{\max}\right] \left|ab_{\max}\right\rangle \implies a = b_{\max}(b_{\max} + 1)$$

We can do a similar calculation for  $b_{\min}$  with  $J_+J_-$  to show that  $a=b_{\min}(b_{\min}-1)$ . Finally, we can equate the a terms to show that

$$b_{\text{max}}(b_{\text{max}}+1) = b_{\text{min}}(b_{\text{min}}-1) \implies b_{\text{max}} = -b_{\text{min}}$$

The only way for this to be true is for  $b_{\text{max}} \in \frac{\mathbb{Z}}{2}$ . Therefore, the number of states in a representation is  $d = (2b_{\text{max}} + 1)$ . If  $b_{\text{max}}$  is a half-integer, this corresponds to representations of SU(2), whereas integer  $b_{\text{max}}$  give representations of SO(3). d = 2 are not "faithful" (one-to-one) representations of SO(3), but they are faithful representations of SU(2).

## 0.0.1 Matrix Representation

If we consider

$$\langle j'm'|J^2|jm\rangle = \langle j'm'|jm\rangle \,\hbar^2 j(j+1) = \delta_{jj'}\delta_{mm'}\hbar^2 j(j+1)$$

so

$$J^2 = \mathbb{I} \cdot \hbar^2 j(j+1)$$

Next, consider

$$\langle j'm'|J_z|jm\rangle = \delta_{jj'}\delta_{mm'}m\hbar$$

so  $J_z$  is also diagonal:

$$J_z = \begin{bmatrix} m & & & & \\ & m-1 & & & \\ & & m-2 & & \\ & & & \ddots & \\ & & & -m \end{bmatrix}$$

Finally, consider the ladder operators:

$$|J_{\pm}||jm\rangle = c_{\pm}||j,m\pm 1\rangle|^2$$

SO

$$\left|c_{\pm}\right|^{2} = \left\langle jm\right| J_{\mp} J_{\pm} \left|jm\right\rangle$$

For the  $c_+$  case,

$$|c_{+}|^{2} = \langle jm | \underbrace{J_{x}^{2} + J_{y}^{2}}_{J^{2} - J^{2}} - \hbar J_{z} | jm \rangle = \hbar^{2} \left[ j(j+1) - \underbrace{m(m+1)}_{m^{2} - m} \right]$$

In general, we often write this constant with a phase:

$$|c_{\pm}|^2 = \hbar e^{i\varphi} \left[ (j \mp m)(j \pm m + 1) \right]^{\frac{1}{2}}$$

so

$$\langle j'm'|J_{\pm}|jm\rangle = \hbar \delta_{jj'}\delta_{m',m+1} [(j \mp 1)(j \pm m + 1)]^{\frac{1}{2}}$$

## 0.0.2 Representations of Rotation Matrices

$$U(\mathbf{\hat{n}}, \theta) = e^{-\imath \mathbf{\hat{n}} \cdot \vec{\mathbf{J}} \theta}$$

We can write the general matrix elements as

$$\langle j'm'|e^{-\imath\hat{\mathbf{n}}\cdot\vec{\mathbf{J}}\theta}|jm\rangle = D_{mm'}^{(j)}(\hat{\mathbf{n}},\theta)$$

These are known as the Wigner functions. The representations are labeled by j, so j' doesn't really matter here, it just specifies the dimensionality of the matrix.

## 0.0.3 Irreducible Representations

There are two types of representations, reducible and irreducible. An irreducible representation has no invariant subspaces. This means that there is no way to write it in block-diagonal form:

$$\begin{bmatrix} A_{n \times n} & & & \\ & B_{m \times m} & & \\ & & \ddots & \\ & & & Z_{l \times l} \end{bmatrix}$$