

## DENG asset manager (dam) manual

General usage of dam:

<code>--local</code>	Use local asset repository
<code>-l / --list</code>	List all available local assets
<code>--add-repo [DIR]</code>	Add new repository path to repository list
<code>--set-default-repo-id [DIR_ID]</code>	Set default repository directory
<code>--list-repos</code>	List all available repositories
<code>--assemble</code>	Assemble asset
<code>-f / --frag</code>	Specify the fragment type
<code>[0] --color [R] [G] [B] [A]</code>	Define static color as the fragment of the asset.
<code>[1] --tex-path [PATH]</code>	Define texture as the fragment of the asset
<code>-o / --obj-path</code>	Specify the path to the model file