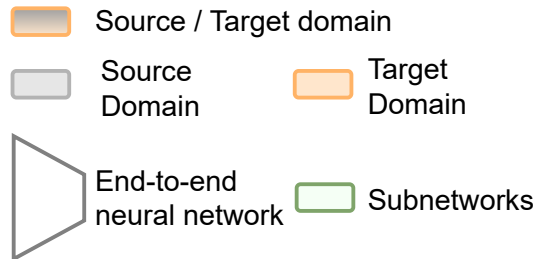
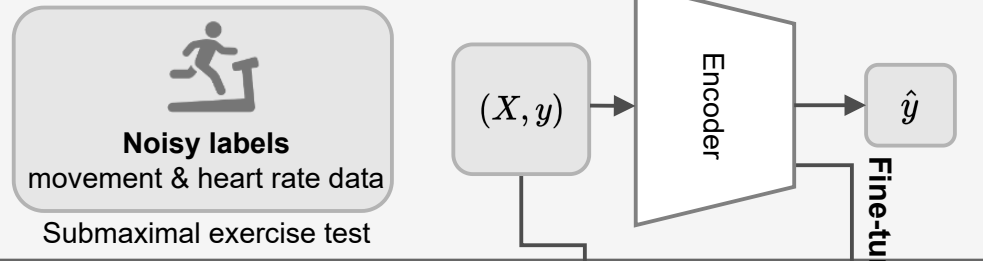


Pre-training



Adversarial Adaptation

