

Part VII

Business Process Execution Language

Motivation

- Observation: business processes are frequently changed
- this implies frequent and quick software changes
- Idea:
 - structure software into system of web services (→ SOA)
 - compose services flexibly
- for this: Business Process Execution Language (BPEL, WS-BPEL, BPEL4WS)

Overview

Service Registration

UDDI

Business Process (Service Composition)

BPEL

Service Implementation

Programming Language (Java, C#, ...)

Service Description

WSDL

Communication Protocol

SOAP

BPEL

- universal imperative programming language ("Turing complete")
- tailored to the composition of web services
(\rightarrow domain specific language, DSL)
- synchronous and asynchronous web-service calls
- assignments to variables
- block structured
- control structures: sequence, loop, branching, ...

BPEL (continued)

- error and event handling, **compensation**
- concurrency
- BPEL processes are web services themselves
(→ recursion possible but unusual)
- syntax based on XML tags
(→ badly readable for humans, graphic tools)
- based on: XML schema, XPath, WSDL, ...

What BPEL Does Not Offer

- user interaction (→ project BPEL4People)
- procedures, methods
- object orientation (inheritance)

Comparison: BPEL vs. Java as Coordination Language

- What can BPEL do, what Java cannot? nothing!
- BPEL suited, if coordination logic is simple
- Java more appropriate, if coordination logic is complex

BPEL Engines

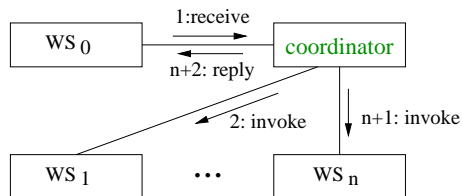
- BPEL programs are executed by a **BPEL engine** (i.e. BPEL runtime environment)
- **available BPEL engines:**
 - ActiveBPEL Engine (Active Endpoints, open source)
 - Websphere Business Integration Server Foundation (IBM)
 - BPEL Process Manager (Oracle)
 - BizTalk Server (Microsoft)
 - NetWeaver Exchange Infrastructure (SAP)
 - WebLogic Integration / AquaLogic (BEA)
 - ...

Similar Languages and Approaches

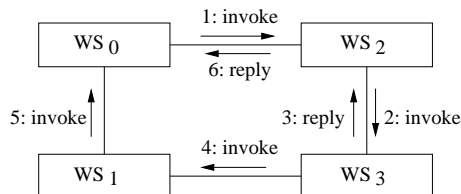
- XLANG/s (Microsoft) incorporated in BPEL
- WSFL (Web Services Flow Language, IBM) incorporated in BPEL
- BPML (Business Process Modeling Language, BPMI.org)
- WSCI (Web Service Choreography Interface, by Sun, SAP, BEA)
- BPSS (Business Process Specification Schema, part of ebXML)
- WS-CDL (Web Service Collaboration Definition Language)
- jBPM (JBoss)
- ...
- BPEL seems to prevail

Orchestration vs. Choreography

Orchestration



Choreography



- BPEL can model both
- a BPEL engine can only execute orchestration

Orchestration

- **central coordination** by a web service
- execution by BPEL engine
- participating web services don't know, how and where they are used
- thus: new web services can be integrated more easily
- typically used in in-house applications
- easy to supervise and monitor
- error handling easy

Choreography

- distributed coordination
- no central execution and monitoring by BPEL engine
- participating web services know,
how they collaborate with their neighbors
- typically used for cross-company applications (e.g. SCM)
- monitoring and error handling difficult

Executable vs. Abstract Process

- **Executable Process:**
 - based on orchestration
 - coordinator executed by BPEL engine
 - business process is new web service
- **Abstract Process:**
 - describes the distributed interaction between web services
 - not executed by BPEL engine
 - typically used for choreography

BPEL Features

- **Declarations:**

- `<variable>`: variable
- `<partnerLink>`: link to other web service

- **Basic Activities:**

- `<invoke>`: synchronous or asynchronous web service call
- `<receive>`: reception of message from client or
from asynchronously called service
- `<reply>`: send answer to client
- `<assign>`: assignment
- `<throw>`: trigger exception handling
- `<wait>`: wait for some time (`for`) or until point in time (`until`)
- `<terminate>`: terminate

BPEL Features (continued)

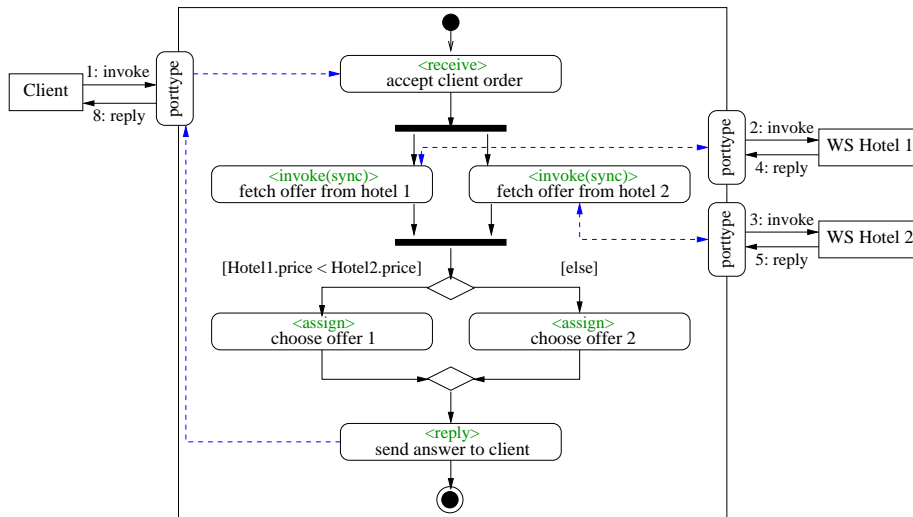
- Compound Activities:

- `<sequence>`: sequential composition of activities
- `<flow>`: parallel composition
- `<switch>`: branching
- `<while>`, `<repeatUntil>`, `<forEach>`: usual loops
- `<pick>`: waits for event

- Structuring Tags:

- `<process>`: surrounds BPEL program
- `<variables>`, `<partnerlinks>`, ...: embrace declarations

Example: Hotel Agency Service



Example: Partner Links for Hotel Agency Service

```
<partnerLinks>
  <partnerLink name = "client"
    partnerLinkType = "clt:agencyLT"
    myRole = "hotelAgencyService"/>
  <partnerLink name = "hotel1"
    partnerLinkType = "hotel:hotelLT"
    myRole = "hotelClient"/>
  <partnerLink name = "hotel2"
    partnerLinkType = "hotel:hotelLT"
    myRole = "hotelClient"/>
</partnerLinks>
```

Example: Variables for Hotel Agency Service

```
<variables>
  <variable name = "AgencyQuery"
            messageType = "hotel:HotelQueryMessage"/>
  <variable name = "Hotel1Answer"
            messageType = "hotel:HotelAnswerMessage"/>
  <variable name = "Hotel2Answer"
            messageType = "hotel:HotelAnswerMessage"/>
  <variable name = "AgencyAnswer"
            messageType = "hotel:HotelAnswerMessage"/>
</variables>
```

Example: BPEL Process for Hotel Agency Service

```
<?xml version="1.0" encoding="utf-8"?>

<process name= "HotelAgencyProcess"
  targetNamespace="http://hotelagency.com/bpel/hotelexample/"
  xmlns="http://schemas.xmlsoap.org/ws/2003/03/business-process/"
  xmlns:bpws="http://schemas.xmlsoap.org/ws/2003/03/business-process/"
  xmlns:clt="http://hotelagency.com/bpel/client/"
  xmlns:hotel="http://hotelagency.com/bpel/hotel/">

  <partnerLinks> ... see above ... </partnerLinks>

  <variables> ... see above ... </variables>

  <sequence>
    <receive partnerLink = "client" ... />
    <flow>
      <invoke partnerLink = "hotel1" ... />
      <invoke partnerLink = "hotel2" ... />
    </flow>
    <switch> ... </switch>
    <reply partnerLink = "client" ... />
  </sequence>
</process>
```

Control Flow in Example in Detail (1)

```
<sequence>
  <receive partnerLink = "client"
    portType = "clt:HotelAgencyServicePT"
    operation = "BrokerHotel"
    variable = "AgencyQuery"
    createInstance = "yes"/>
  <flow>
    <invoke partnerLink = "hotel1"
      portType = "hotel:ComputeHotelPricePT"
      operation = "ComputeHotelPrice"
      inputVariable = "AgencyQuery"
      outputVariable = "Hotel1Answer"/>

    <invoke partnerLink = "hotel2"
      portType = "hotel:ComputeHotelPricePT"
      operation = "ComputeHotelPrice"
      inputVariable = "AgencyQuery"
      outputVariable = "Hotel2Answer"/>

  </flow>
  ...
```

Control Flow in Example in Detail (2)

```
<switch>
  <case condition = "bpws:getVariableData('HotellAnswer',
    'ConfirmationData', '/ConfirmationData/hotel:Amount')
    &lt; bpws:getVariableData('Hotel2Answer',
    'ConfirmationData', '/ConfirmationData/hotel:Amount') ">
    <assign>
      <copy> <from variable = "HotellAnswer"/>
      <to variable = "AgencyAnswer"/>
    </copy>
  </assign>
</case>
<otherwise>
  <assign>
    <copy> <from variable = "Hotel2Answer"/>
    <to variable = "AgencyAnswer"/>
  </copy>
</assign>
</otherwise>
</switch> ...
```

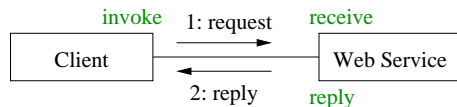
Control Flow in Example in Detail (3)

...

```
<reply partnerLink = "client"  
      portType = "clt:HotelAgencyPT"  
      operation = "ChooseHotel"  
      variable = "AgencyAnswer"/>  
</sequence>  
</process>
```

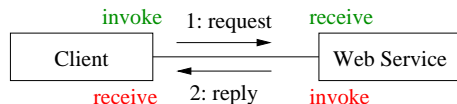
Synchronous vs. Asynchronous Web-Service Calls

synchronous:



- `<invoke>` waits for result
- and accepts it

asynchronous:



- `<invoke>` does not wait
- `<receive>` accepts result later
- precondition: 2 porttypes (one-way) in WSDL

Partner-Link Types

- partner-link types allow to specify the role of a web service in an interaction

Example:

```
<partnerLinkType name = "HotelLT"
    xmlns="http://schemas.xmlsoap.org/ws/2003/05/partner-link"/>
    <role name = "HotelAgencyService">
        <portType name = "hotel:ComputeHotelPricePT"/>
    </role>

    <role name = "HotelClient">
        <portType name = "hotel:ComputeHotelPriceCallBackPT"/>
    </role>
</partnerLinkType>
```

- partner-link types are specified in WSDL rather than in BPEL

Example: Partner Links

```
<partnerLink name = "hotel1"  
    partnerLinkType = "hotel:HotelLT"  
    myRole = "HotelClient"  
    partnerRole = "Hotel"/>
```

- reference to neighbor web service
- attributes:
 - `name`: name of partner link
 - `partnerLinkType`: type of partner link
 - `myRole`: own role in interaction
 - `partnerRole`: role of partner in interaction

Variables

Sorts of Variables:

- `messageType`: variable stores message
- `element`: ... XML schema element
- `type`: ... value of XML schema basic type (int, double, string, ...)

Example:

```
<variables>
  <variable name = "AgencyQuery"
            messageType = "hotel:HotelQueryMessage"/>
  <variable name = "Address"
            element = "hotel:ClientInformation"/>
  <variable name = "Price"   type = "xs:int"/>
</variables>
```

- variables can have global or local scope (→ `<scope>`)

Assignments

Example:

```
<assign>
  <copy>
    <from variable = "HotelAnswer"/>
    <to variable = "AgencyAnswer"/>
  </copy>
</assign>
```

- several copy operations per `<assign>` possible
- also parts of message (see WSDL) and their components can be copied or changed
- a component is selected with (e.g.) XPath
- a `<from>` clause can also contain constants and arithmetic expressions

Example: Assignment

```
<assign>
  <copy>   <from expression="number(42)"/>
           <to variable = "Price"/>
</copy>
  <copy>   <from expression = "bpws:getVariableData('Price')+1">
           <to variable = "HotelAnswer"
               part="Offer"
               query="/Offer/hotel:Price"/>
</copy>
</assign>
```

Example: Assignment (continued)

corresponding WSDL:

```
<message name = "HotelAnswer">
  <part name="ClientData" type="hotel:ClientDataType"/>
  <part name="Offer" type="hotel:OfferType"/>
</message>
```

corresponding type declaration:

```
<xs:complexType name="OfferType">
  <xs:sequence>
    <xs:element name="Price" type="xs:int"/>
    <xs:element name="VAT" type="xs:double"/>
  </xs:sequence>
</xs:complexType>
```

Condition

- used for branching and loop control
- arbitrary boolean XPath expression is allowed
- it may contain:
 - variables, constants
 - comparison operations: `&eq;` `≠` `>` `≥` `<` `≤`
 - boolean operations: `∧` `∨`
- extension: `getVariableData` function for accessing values of variables

```
bpws:getVariableData('VariableName', 'PartName', 'Path')
```
- the last two arguments are optional

Example: Condition

```
<switch>
  <case condition =
    "bpws:getVariableData(
      'Hotel1Answer',
      'ConfirmationData',
      '/ConfirmationData/hotel:Amount')
    &lt; 100">
    ...
```

Activities `<invoke>`, `<receive>`, and `<reply>`

Attributes:

- `partnerLink`, `portType`, `operation` (from WSDL document)
- for `<invoke>` also: `inputVariable`, `outputVariable`
- for `<receive>` additionally:
 - `variable`: stores received message
 - `createInstance` (y/n):
 - determines whether a new instance of the web service shall be created when receiving a message
 - for initial `<receive>` from client: `yes`
 - otherwise (callback): `no`
- for `<reply>` additionally: `variable` with answer

Error Handling

Triggering Error Handling

- with `<throw>`
- results in fault answer, if not caught

Catching Errors

- `<catch>` allows to handle a specified error
- `<catchAll>` catches an arbitrary error

Example: Error Handling

```
<scope name="HotelCall">
  <faultHandlers>
    <catchAll>
      <!-- if hotel not available: Price = 999999 -->
      <assign>
        <copy> <from expression="number(999999)"/>
          <to variable = "HotellAnswer"
            part="Offer"    query="/Offer/hotel:Price"/>
        </copy>
      </assign>
    </catchAll>
  </faultHandlers>

  <invoke partnerLink = "hotel1"
    portType = "hotel:ComputeHotelPricePT"
    operation = "ComputeHotelPrice"
    inputVariable = "AgencyQuery"
    outputVariable = "HotellAnswer"/>
</scope>
```

Event Handling with `<pick>`

- waits for one of several possible events
(including message reception)

```
<pick>
```

```
  <onMessage partnerLink="myPartner"
             portType="myServicePT"
             operation="myService"
             variable="Result">
```

```
    <!-- process message -->
```

```
  </onMessage>
```

```
  <onAlarm ...>
```

```
    <!-- process alarm due to timeout -->
```

```
  </onAlarm>
```

```
</pick>
```