

# How to answer the questions in the interview.

## What's IP cores?

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The first company I worked for was vbridge Microsystem. It's a design house. Its products were verified IP cores. 7 new IP cores were designed for the security engine : AES, DES, 3DES, MD5, SHA1, CRC, and a 5 bits MCU. I finished all IP cores at a rate of one month one IP core.

## How to finish a IP core?

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The design will include specification, user manual, testbench, RTL codes, timing check script. Each IP core has about 10 modules and 3000 to 5000 lines. 3 to 4 of them were testbenches, and the others are RTLs.

The procedures are :

- 1 using VIM to create or modify the codes;
- 2 using NC to simulate the RTL code;
- 3 using perl to analyze the simulation result;
- 4 using verdi to debug the code if necessary.
- 5 using VIM to create or modify the timing rules;
- 6 using synopsys DC to generate the netlist.
- 7 using NC to simulate the netlist;
- 8 using perl to analyze the simulation result again.

If ok, the testbench, the netlist, and the timing rules can be sent to the backend.

## How to teach the new person?

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- 1 Using git / svn / cvs to control your code ; write enough meaningful comment when save each version.
- 2 Read the specification carefully.
- 3 Write the testbench and generated the objective data; double check the specification before start to write RTL codes.
- 4 The manpower is expensive. Using more script to compare the data automatically.
- 5 Prefer using more scripts than using wave debugger to find the bug unless in the critical module(s).