

# How to answer the questions in the interview.

## What's IP cores?

---

The first company I worked for was vbridge Microsystem. It's a design house. Its proudest were verified IP cores. 7 new IP cores were designed for the security engine : AES, DES, 3DES, MD5, SHA1, CRC, and a 5 bits MCU. I finished all IP cores at a rate of one month one IP core.

The design were include specification, user manual, testbench, RTL codes, timing check script. Each IP core have about 10 modules and 3000 to 5000 lines. 3 to 4 of them were testbenches, and the others are RTLs.

## How to finish a IP core?

---

The procedure are :

- 1 using VIM to create or modify the codes;
- 2 using NC to simulate the RTL code;
- 3 using perl to analyze the simulation result;
- 4 using verdi to debug the code if necessary.
- 5 using VIM to create or modify the timing rules;
- 6 using synopsys DC to generate the netlist.
- 7 using NC to simulate the netlist;
- 8 using perl to analyze the simulation result again.

If ok, the testbench, the netlist, and the timing rules can be sent to the backend.

## How to teach the new person?

---

- 1 Using git / svn / cvs to control your code ; write enough meaningful comment when save each version.
- 2 Read the specification carefully.
- 3 Write the testbench and generated the objective data; double check the specification before start to write RTL codes.
- 4 The manpower is expensive. Using more script to compare the data automatically.
- 5 Prefer using more scripts than using wave debugger to find the bug unless in the critical module(s).