Université d'Ottawa Faculté de genie

École d'Ingénierie et de Technologie de l'Information



University of Ottawa Faculty of Engineering

School of Information Technology and Engineering

## CSI2372A Advanced Programming Concepts with C++

## **Selected Question from the MIDTERM EXAMINATION 2006**

Professor: Jochen Lang	Page 1 of 9
Family Name:	
Other Names:	
Student Number:	
Signature	
This exam is CLOSED BOOK.	
Please answer the questions in this booklet.	

No calculators or other electronic devices are allowed.

answer a question in this set of questions or in an exam booklet.

At the end of the exam, when time is up:

- Stop working and turn your exam upside down.
- Remain silent. Do not move or speak until <u>all</u> exams have been picked up, and a TA or the Professor gives the go-ahead to leave.

If you do not understand a question, clearly state an assumption and proceed. You may

## **PART A: SHORT QUESTIONS (12 MARKS)**

1. Consider the classes Furniture, Chair and Seat defined as follows:

```
class Furniture {
                                             class Seat : public Chair {
  float d_price;
                                               double d_cushion;
public:
                                             public:
  Furniture(float _price)
                                               Seat( float _price,
    : d_price(_price)
                                                      double _cushion = 10.0 )
                                                 : Chair( _price ),
  float getPrice() {
                                                   d_cushion( _cushion ) {
                                                 updateHeight();
    return d_price;
                                               float getPrice() {
protected:
 void setPrice(float _price) {
                                                 return 1.5f * Chair::getPrice();
    d_price = _price;
                                               void setHeight( double _height ) {
};
                                                 d_height = _height;
                                                 updateHeight();
class Chair : public Furniture {
                                             private:
protected:
                                               void updateHeight( ) {
  double d_height;
public:
                                                 d_height += d_cushion;
 Chair( double _price,
                                               }
         double _height = 0.65 )
                                             };
    : Furniture( _price ),
      d_height( _height)
                                             #include <iostream>
  { }
  double getHeight() {
                                             using std::cout;
    return d_height;
                                             using std::endl;
                                             int main() {
  virtual void
                                               Seat soft( 100.0f );
    setHeight( double _height ) {
                                               cout << "Price: "
    d_height = _height;
                                                    << soft.getPrice() << endl;
 }
};
                                               Chair *hard = &soft;
                                               cout << "Price: "
                                                    << hard->getPrice() << endl;
                                               hard->setHeight( 90.0 );
                                               cout << "Seat height: "</pre>
                                                     << hard->getHeight() << endl;
                                               return 0;
                                             }
```

Consider the main program:

- a. What will be printed by the main program? [3]
- b. Assume we add the following lines to the main routine (right before the return statement):

Furniture \*diningSet = &soft;

```
diningSet.setPrice( 150.0f );
```

Find the error in the above lines of code. Briefly state the reason for the error [1].

c. Assume we add the following lines to the main routine (right before the return statement):

```
Furniture *diningSet = &soft;
Chair *chair = dinningSet;
chair->setHeight(75);
```

Find the error in the above lines of code. Briefly state the reason for the error [1].

d. Find the error in the following lines of code. Briefly state the reason for the error [1].

```
Seat set[4];
for ( int i=0; i<4; ++i ) {
  cout << "Price: " << set[i].getPrice() << endl;
}</pre>
```

2. What does the following program print [3]?

```
#include <iostream>
using std::cout;
using std::endl;
int foo( int _iVal ) {
  return 2*_iVal;
char foo( char _cVal ) {
  return _cVal - 2;
double foo( double _fVal ) {
  return _fVal/2.0f;
int main () {
  int iVal = 10;
  double dVal = 2.5;
  char cVal = 5;
  short sVal = 20;
  cout << cVal%sVal << endl;</pre>
  cout << iVal/dVal << endl;</pre>
  dVal += iVal/sVal * cVal;
  cout << dVal << endl;</pre>
  cout << foo( sVal) << endl;</pre>
  dVal = 2.5;
  cout << foo( cVal * dVal * 2 ) << endl;
  cout << foo( static_cast<double>(cVal) * foo(foo(cVal)+1)) << endl;</pre>
  return 0;
}
```

3. Consider the following program:

```
#include <iostream>
using std::cout;
using std::endl;
void printArray( double _dValArr[][2] ) {
 for ( int r=0; r<3; ++r ) {</pre>
    for ( int c=0; c<2; ++c ) {
     cout << _dValArr[r][c] << " ";
    cout << endl;</pre>
 cout << endl;
 return;
int main () {
  double dValArr[][2] = { 1.5, 2.5, 3.5, 4.5, 5.5, 6.5 };
  double *dValPtr = &dValArr[0][0];
  *(dValPtr+2) -= 3.0;
  printArray( dValArr );
                                                     // -1-
  double (*dPtr)[2] = &dValArr[2];
  (*dPtr)[0] -= 5.0;
  printArray( dValArr );
                                                     // -2-
  cout << (&dValArr[2][1] - dValPtr + 1) << endl; // -3-</pre>
  return 0;
```

a. What is printed in line -1-?[1].

b. What is printed in line -2-? [1].

c. What is printed in line -3-?[1].

## PART B: PROGRAMMING QUESTIONS (10 MARKS)

- 1. A class Stack for type double
- Class definition in stack.hh

```
static const double NaN;
class Stack {
 int d_capacity;
  int d_size;
  double *d_tab;
public:
  // Constructors
 Stack(int _capacity);
 Stack(const Stack &_oStack);
  // Put an element on to the stack
  bool push(double _element);
  // Retrieve an element from the stack
  double pop();
 // Destructor
  ~Stack();
};
```

a. Define a 1 argument constructor with the capacity of the stack as argument. The capacity of the stack is the maximum number of elements which the stack can hold. [2]

h. Define the method much. The method should	ratum false if the stock is full
b. Define the method push. The method should and the element can not be placed on the stack.	

c.	Define the method pop returning the last number inserted into Stack. The method should return NaN if the stack is empty [2].

d. Define the copy constructor for the class Stack [4].