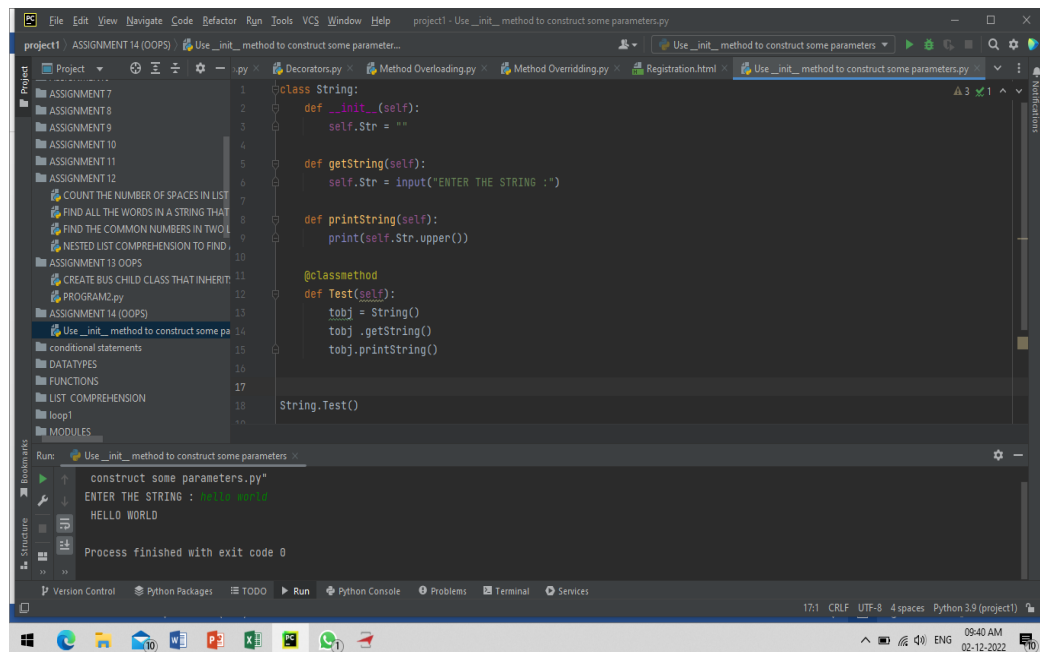


ASSIGNMENT 14

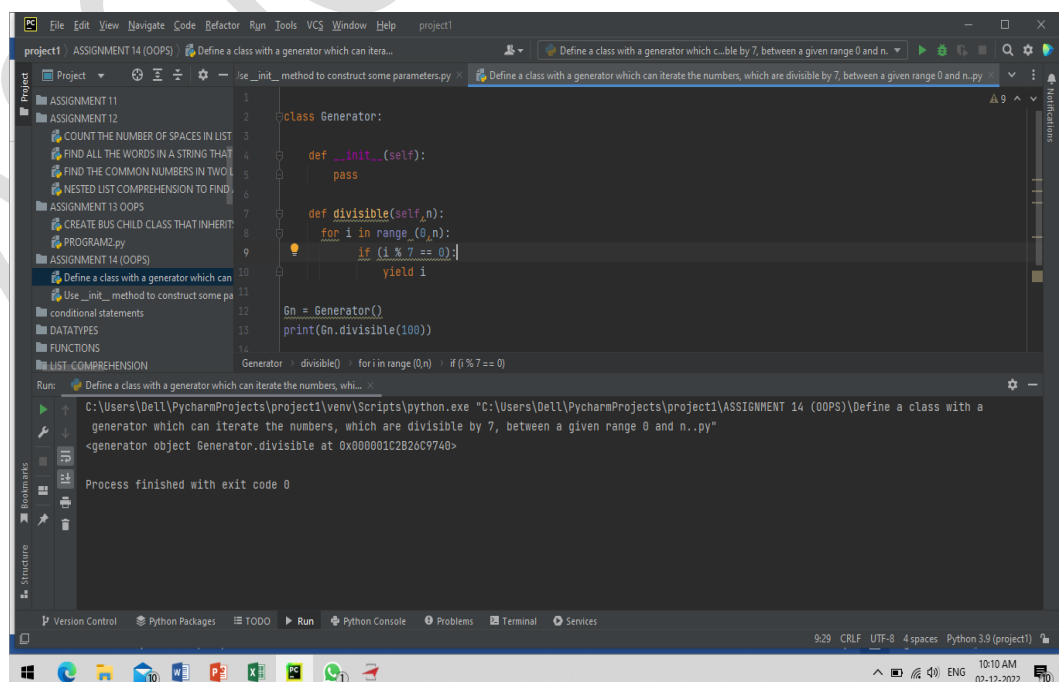
1. Define a class which has at least two methods: **getString**: to get a string from console input. **printString**: to print the string in upper case. Also please include simple test function to test the class method. Hints: Use `__init__` method to construct some parameters



```
1 class String:
2     def __init__(self):
3         self.Str = ""
4
5     def getString(self):
6         self.Str = input("ENTER THE STRING :")
7
8     def printString(self):
9         print(self.Str.upper())
10
11 @classmethod
12 def Test(self):
13     tobj = String()
14     tobj.getString()
15     tobj.printString()
16
17 String.Test()
```

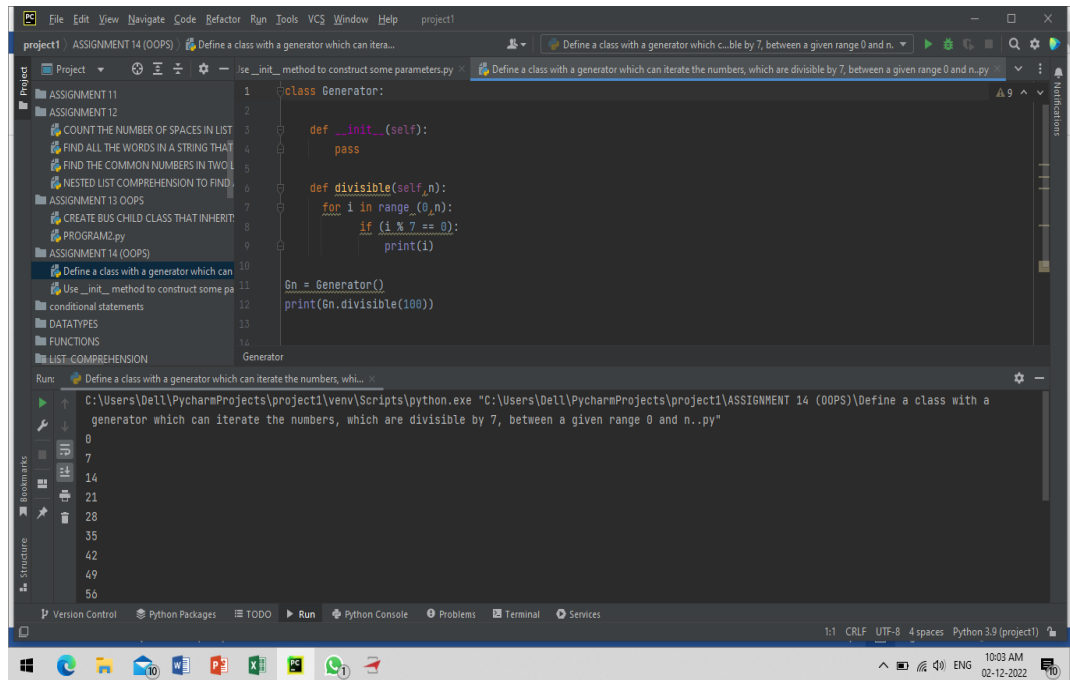
Run: construct some parameters.py
ENTER THE STRING : HELLO WORLD
HELLO WORLD
Process finished with exit code 0

2. Define a class with a generator which can iterate the numbers, which are divisible by 7, between a given ranges 0 and n. Hints: Consider using yield



```
1 class Generator:
2     def __init__(self):
3         pass
4
5     def divisible(self, n):
6         for i in range(0, n):
7             if (i % 7 == 0):
8                 yield i
9
10 Gn = Generator()
11 print(Gn.divisible(100))
```

Run: Define a class with a generator which can iterate the numbers, whi...
C:\Users\ DELL\PycharmProjects\project1\venv\Scripts\python.exe "C:\Users\ DELL\PycharmProjects\project1\ASSIGNMENT 14 (OOPS)\Define a class with a generator which can iterate the numbers, which are divisible by 7, between a given range 0 and n..py"
<generator object Generator.divisible at 0x000001C2B26C9740>
Process finished with exit code 0

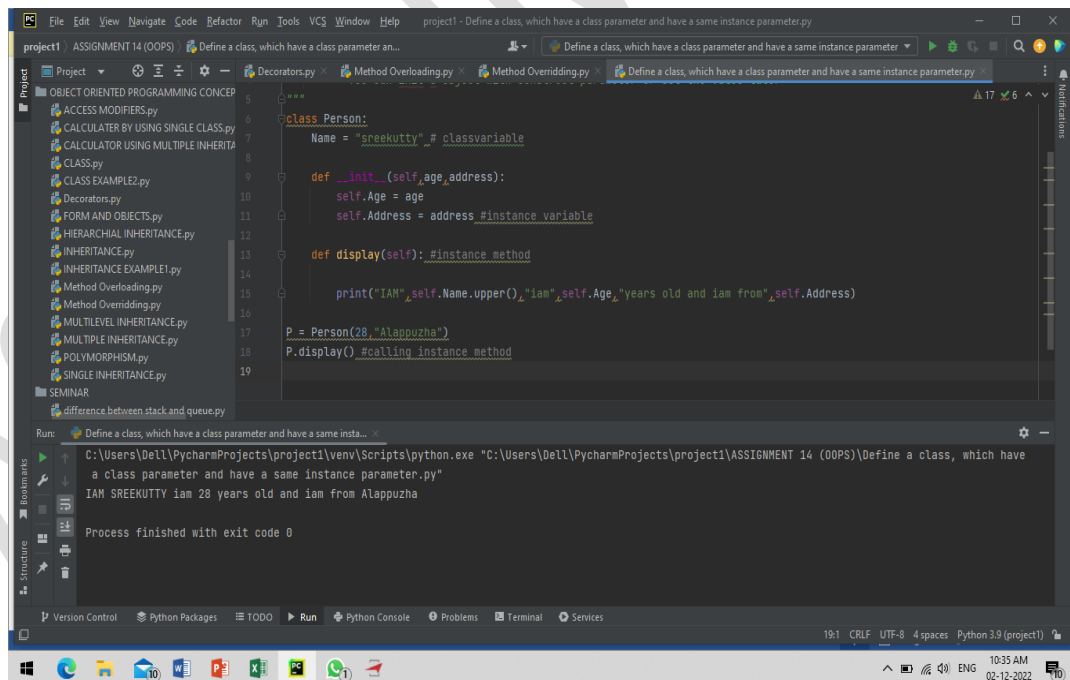


```
1 class Generator:
2
3     def __init__(self):
4         pass
5
6     def divisible(self, n):
7         for i in range(0, n):
8             if (i % 7 == 0):
9                 print(i)
10
11 G = Generator()
12 print(G.divisible(100))
```

Run: Define a class with a generator which can iterate the numbers, which are divisible by 7, between a given range 0 and n.

0
7
14
21
28
35
42
49
56

3. Define a class, which have a class parameter and have a same instance parameter. [Hints](#): Define a instance parameter, need add it in `__init__` method. You can init object with construct parameter or set the value later.



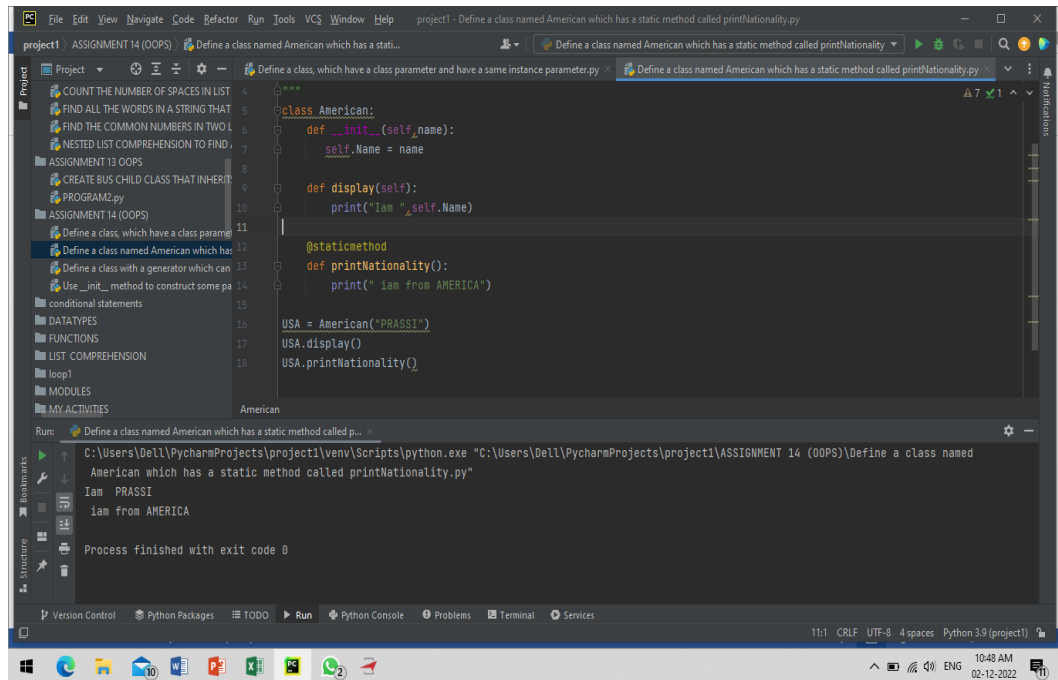
```
1 class Person:
2     Name = "sreekutty" # class variable
3
4     def __init__(self, age, address):
5         self.Age = age
6         self.Address = address # instance variable
7
8     def display(self): # instance method
9         print("IAM", self.Name.upper(), "iam", self.Age, "years old and iam from", self.Address)
```

Run: Define a class, which have a class parameter and have a same instance parameter.

IAM SREEKUTTY iam 28 years old and iam from Alappuzha

Process finished with exit code 0

4. Define a class named American which has a static method called printNationality. [Hints](#): Use `@staticmethod` decorator to define class static method.



```
class American:
    def __init__(self, name):
        self.Name = name

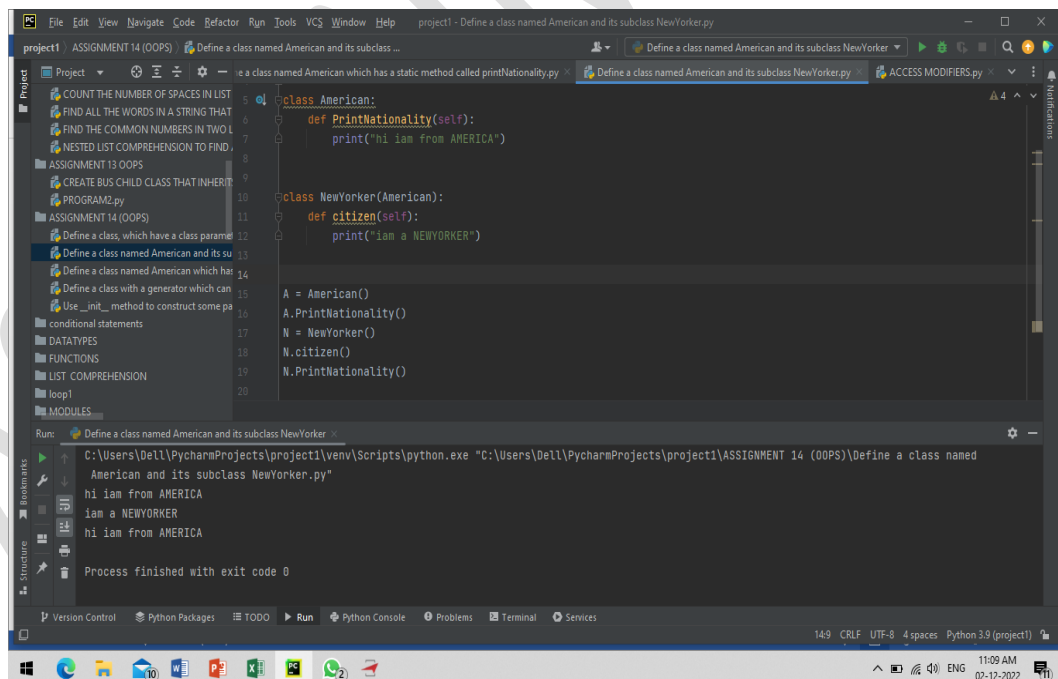
    def display(self):
        print("Iam ", self.Name)

    @staticmethod
    def printNationality():
        print(" iam from AMERICA")

USA = American("PRASSI")
USA.display()
USA.printNationality()
```

Run: Define a class named American which has a static method called p...
C:\Users\Dell\PycharmProjects\project1\venv\Scripts\python.exe "C:\Users\Dell\PycharmProjects\project1\ASSIGNMENT 14 (OOPS)\Define a class named American which has a static method called printNationality.py"
Iam PRASSI
iam from AMERICA
Process finished with exit code 0

5. Define a class named American and its subclass NewYorker. [Hints](#): Use class Subclass(ParentClass) to define a subclass



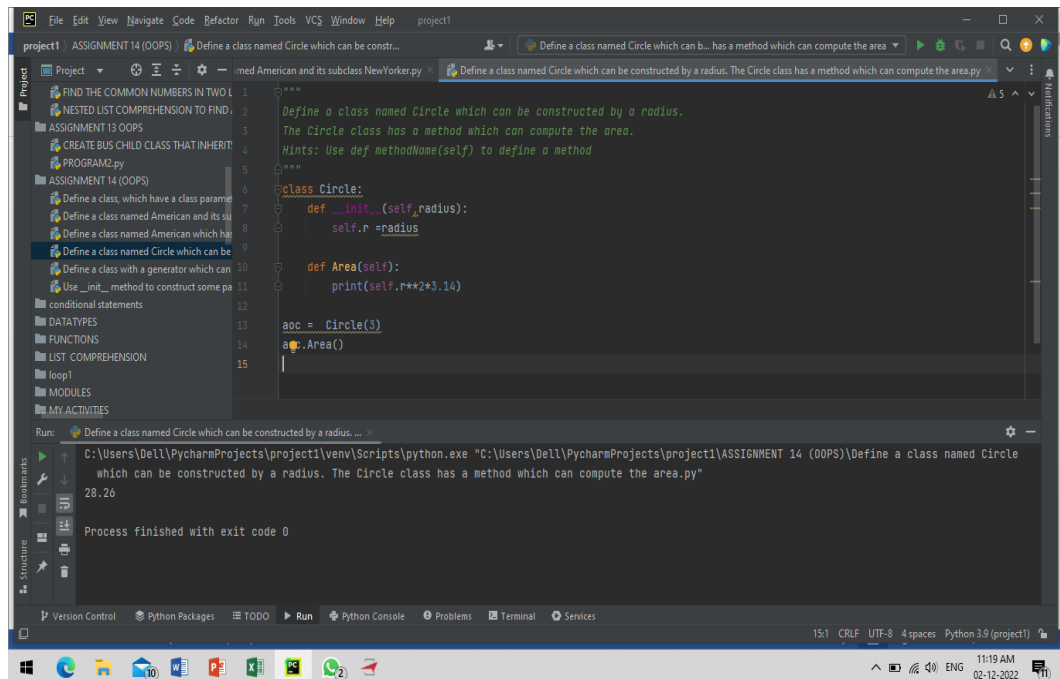
```
class American:
    def PrintNationality(self):
        print("hi iam from AMERICA")

class NewYorker(American):
    def citizen(self):
        print("iam a NEWYORKER")

A = American()
A.PrintNationality()
N = NewYorker()
N.citizen()
N.PrintNationality()
```

Run: Define a class named American and its subclass NewYorker
C:\Users\Dell\PycharmProjects\project1\venv\Scripts\python.exe "C:\Users\Dell\PycharmProjects\project1\ASSIGNMENT 14 (OOPS)\Define a class named American and its subclass NewYorker.py"
hi iam from AMERICA
iam a NEWYORKER
hi iam from AMERICA
Process finished with exit code 0

6. Define a class named Circle which can be constructed by a radius. The Circle class has a method which can compute the area. [Hints:](#) Use def methodName(self) to define a method.

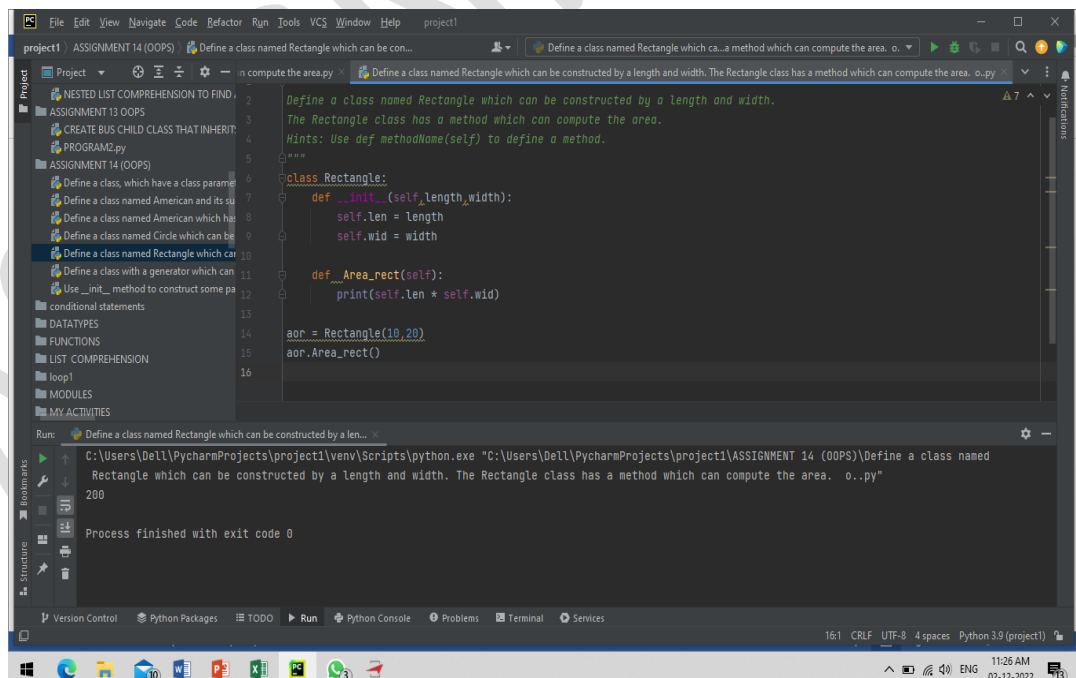


The screenshot shows the PyCharm IDE with a Python file named 'Define a class named Circle which can be constructed by a radius. The Circle class has a method which can compute the area.py'. The code defines a Circle class with an __init__ method that takes a radius and an Area method that calculates the area. The class is instantiated as 'aoc' with a radius of 3, and the Area method is called, printing the result 28.26.

```
1 """  
2 Define a class named Circle which can be constructed by a radius.  
3 The Circle class has a method which can compute the area.  
4 Hints: Use def methodName(self) to define a method  
5 """  
6 class Circle:  
7     def __init__(self, radius):  
8         self.r = radius  
9  
10    def Area(self):  
11        print(self.r**2*3.14)  
12  
13 aoc = Circle(3)  
14 aoc.Area()  
15
```

Run: Define a class named Circle which can be constructed by a radius. ...
C:\Users\Dell\PycharmProjects\project1\venv\Scripts\python.exe "C:\Users\Dell\PycharmProjects\project1\ASSIGNMENT 14 (OOPS)\Define a class named Circle which can be constructed by a radius. The Circle class has a method which can compute the area.py"
28.26
Process finished with exit code 0

7. Define a class named Rectangle which can be constructed by a length and width. The Rectangle class has a method which can compute the area. [Hints:](#) Use def methodName(self) to define a method.

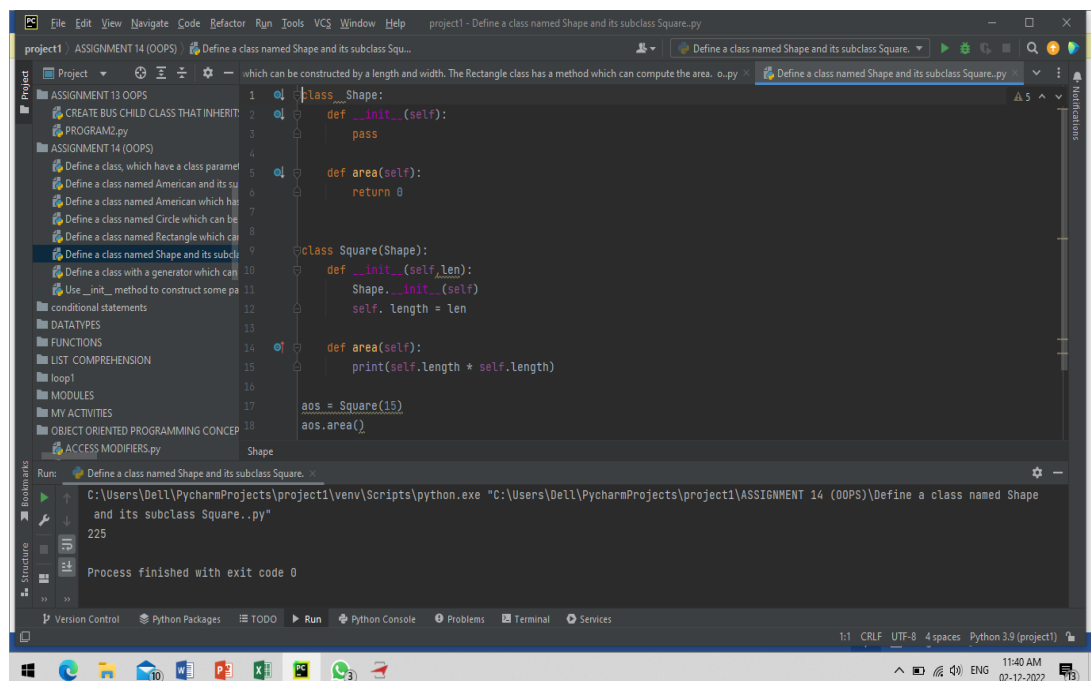


The screenshot shows the PyCharm IDE with a Python file named 'Define a class named Rectangle which can be constructed by a length and width. The Rectangle class has a method which can compute the area. o.py'. The code defines a Rectangle class with an __init__ method that takes length and width, and an Area_rect method that calculates the area. The class is instantiated as 'aor' with length 10 and width 20, and the Area_rect method is called, printing the result 200.

```
1 """  
2 Define a class named Rectangle which can be constructed by a length and width.  
3 The Rectangle class has a method which can compute the area.  
4 Hints: Use def methodName(self) to define a method.  
5 """  
6 class Rectangle:  
7     def __init__(self, length, width):  
8         self.len = length  
9         self.wid = width  
10  
11    def Area_rect(self):  
12        print(self.len * self.wid)  
13  
14 aor = Rectangle(10,20)  
15 aor.Area_rect()  
16
```

Run: Define a class named Rectangle which can be constructed by a len...
C:\Users\Dell\PycharmProjects\project1\venv\Scripts\python.exe "C:\Users\Dell\PycharmProjects\project1\ASSIGNMENT 14 (OOPS)\Define a class named Rectangle which can be constructed by a length and width. The Rectangle class has a method which can compute the area. o.py"
200
Process finished with exit code 0

8. Define a class named Shape and its subclass Square. The Square class has an init function which takes a length as argument. Both classes have a area function which can print the area of the shape where Shape's area is 0 by default. [Hints](#): To override a method in super class, we can define a method with the same name in the super class.

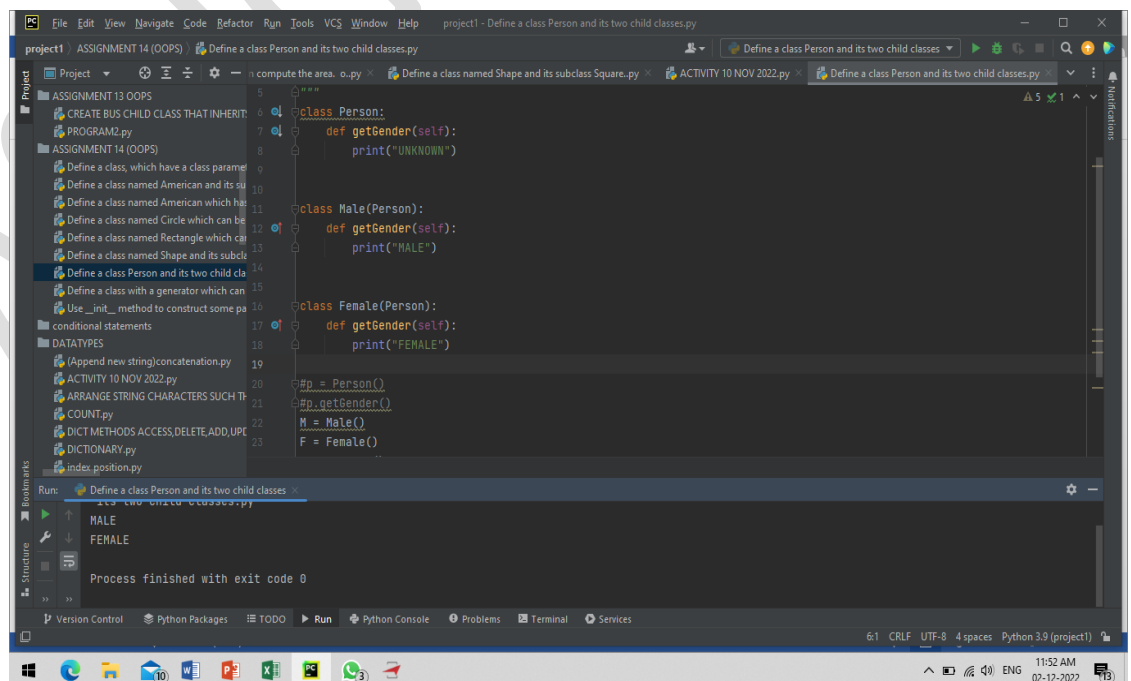


The screenshot shows the PyCharm IDE with a project named 'project1'. The file explorer on the left shows a file named 'Define a class named Shape and its subclass Square.py'. The main editor displays the following Python code:

```
1 class Shape:
2     def __init__(self):
3         pass
4
5     def area(self):
6         return 0
7
8 class Square(Shape):
9     def __init__(self, len):
10        Shape.__init__(self)
11        self.length = len
12
13    def area(self):
14        print(self.length * self.length)
15
16 aos = Square(15)
17 aos.area()
```

The Run console at the bottom shows the output: '225' and 'Process finished with exit code 0'.

9. Define a class Person and its two child classes: Male and Female. All classes have a method "getGender" which can print "Male" for Male class and "Female" for Female class. [Hints](#): Use Subclass(Parentclass) to define a child class.



The screenshot shows the PyCharm IDE with a project named 'project1'. The file explorer on the left shows a file named 'Define a class Person and its two child classes.py'. The main editor displays the following Python code:

```
1 class Person:
2     def getGender(self):
3         print("UNKNOWN")
4
5 class Male(Person):
6     def getGender(self):
7         print("MALE")
8
9 class Female(Person):
10    def getGender(self):
11        print("FEMALE")
12
13 #p = Person()
14 #p.getGender()
15 M = Male()
16 F = Female()
```

The Run console at the bottom shows the output: 'MALE' and 'FEMALE' on separate lines, followed by 'Process finished with exit code 0'.