DENIS RYBKIN

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TECHNICAL SKILLS

Languages: Swift

Frameworks: SwiftUI, UIKit, AppKit

Developer Tools: XCode, Storyboard, Git, Swagger, Postman, IB, Jira, Figma

EXPERIENCE

iOS Engineer Aug. 2022 — present

Freelance

• Created iOS SwiftUI applications

Integrated RESTful API

· Developed architectural solutions

iOS Engineer Sep. 2021 — Aug. 2022

SberKorus

• Created and maintained modules(viper) in existing app with 230k loc, 0.5MM cleints

- Developed UI with only code using company internal frameworks
- · Integrated RESTful API
- · Debugged Obj-C legacy codebase
- Communicated with 50+ members iOS team
- · Performed code-review

iOS Engineer Nov. 2020 — Sep. 2021

Morizo Digital

- Developed a multiple iOS applications
- Start projects and specify their basic architecture from scratch
- Developed unit tests and ci/cd
- · Performed code-review

iOS Engineer Feb. 2018 — Apr. 2020

VMedia inc.

- Developed iOS, tvOS multiplatform client-server application for IPTV video streaming
- Developed UI components and UI logic
- · Developed and integrated API-schemas in close communication with backed-developers
- · Maintained and refactored existing codebase
- · Performed code-review

EDUCATION

Northern (Arctic) Federal University named after M.V. Lomonosov

Severodvinsk, Russia Sep. 2007 — Jan. 2011

Bachelor of Ocean engineering, Electric power and ship automation systems