

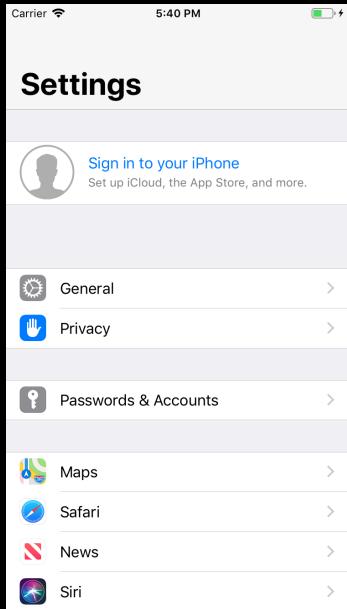


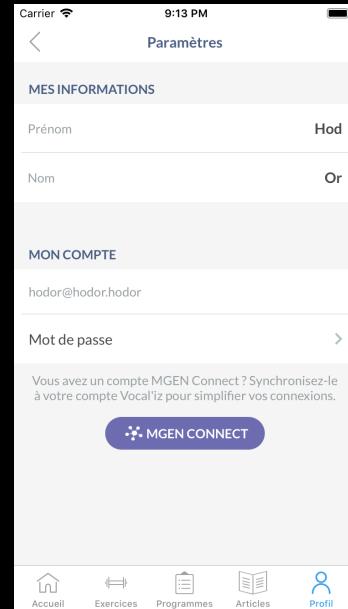
iOS Software engineer  
*since 2016*

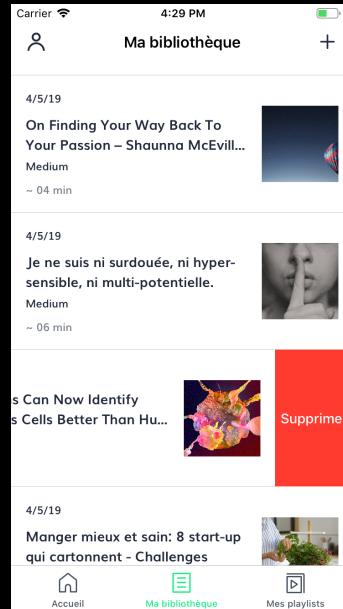
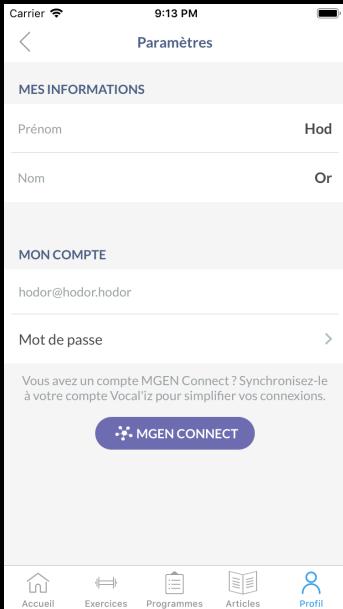


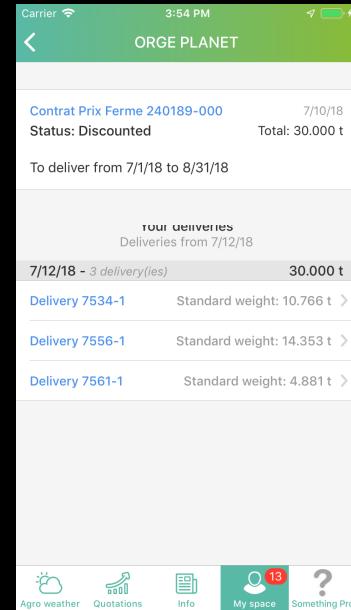
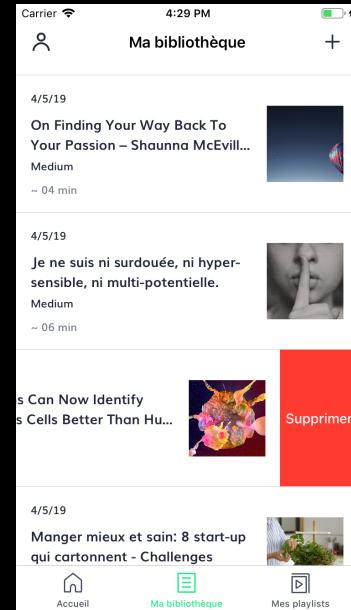
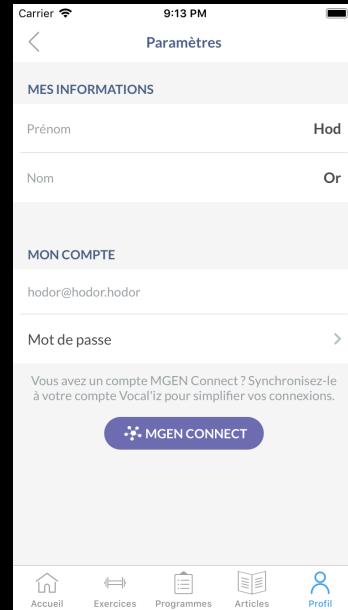
Empower your  
dataSources with  
a flexible model .





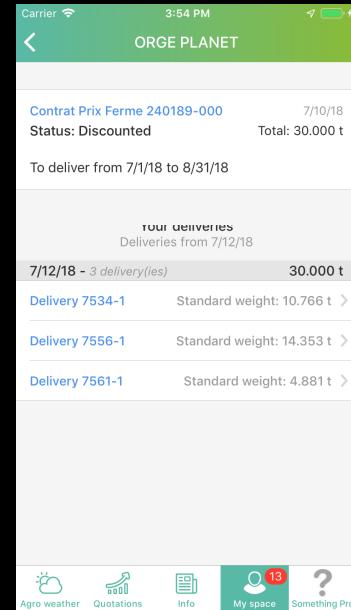
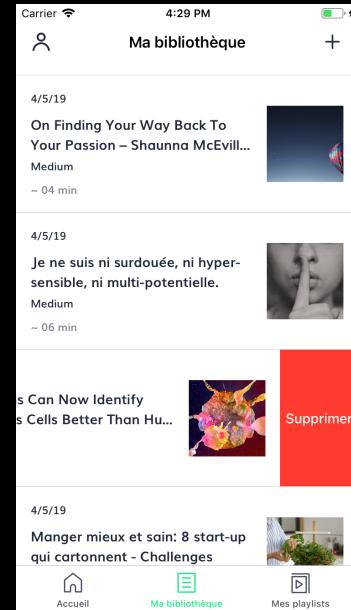
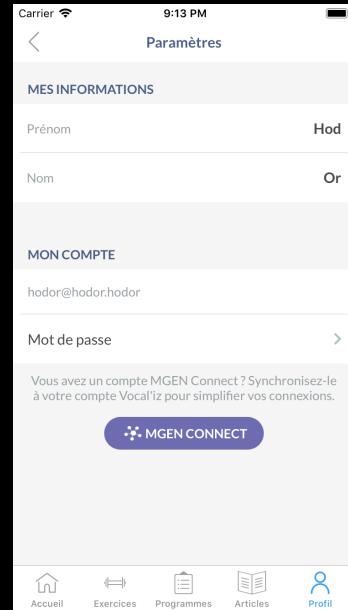






1

- Model a TableView



Carrier ⌂ 3:54 PM ⌁

ORGE PLANET

Contrat Prix Ferme 240189-000 7/10/18  
Status: Discounted Total: 30.000 t

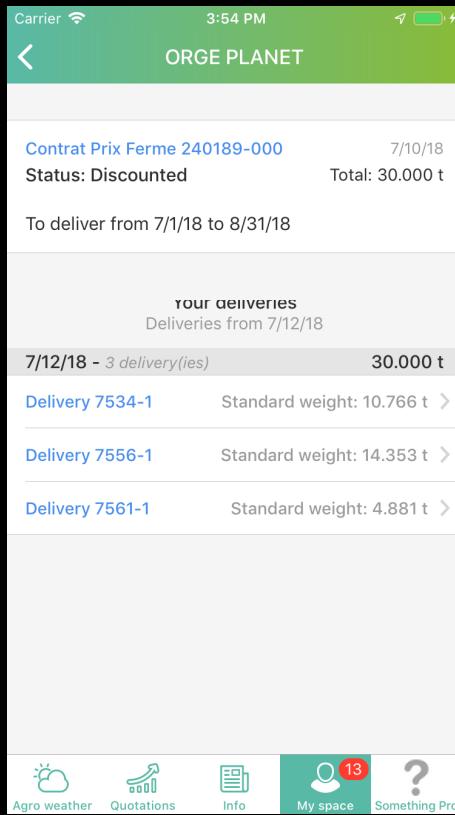
To deliver from 7/1/18 to 8/31/18

YOUR deliveries  
Deliveries from 7/12/18

7/12/18 - 3 delivery(ies) 30.000 t

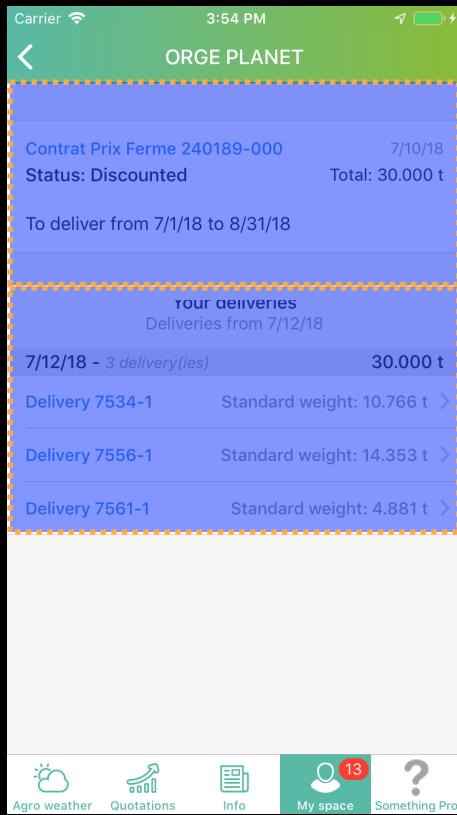
Delivery 7534-1	Standard weight: 10.766 t
Delivery 7556-1	Standard weight: 14.353 t
Delivery 7561-1	Standard weight: 4.881 t

Agro weather Quotations Info My space 13 Something Pro

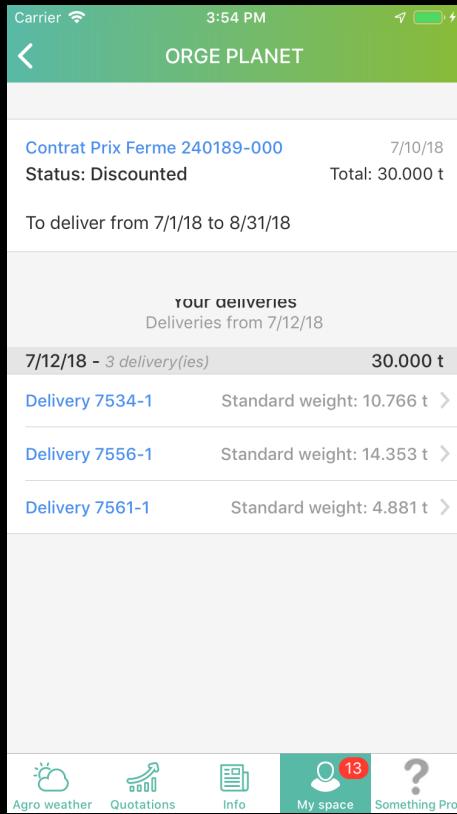


```
struct TableViewModel {
```

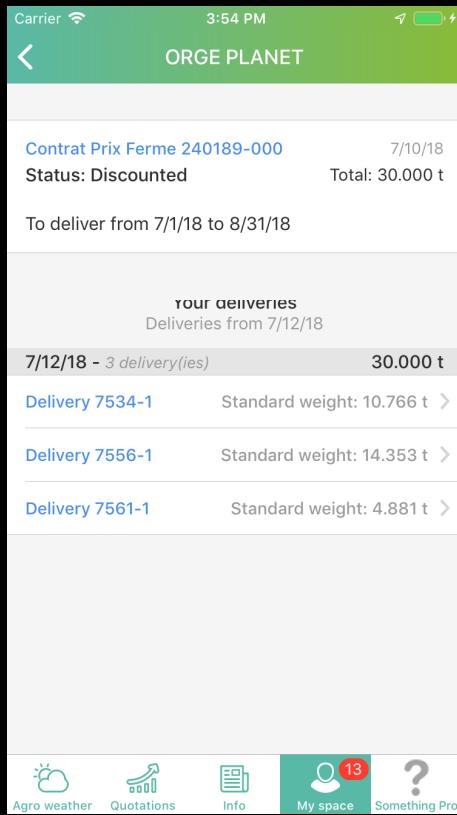
```
}
```



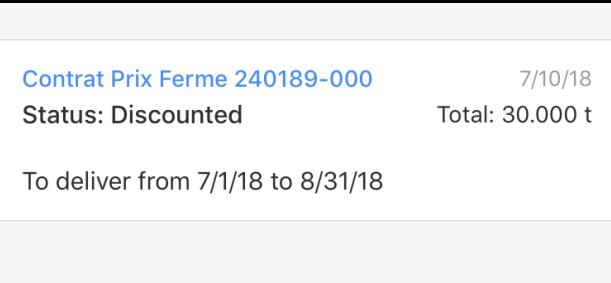
```
struct TableViewModel {  
    var sections: [Section]  
}  
}
```



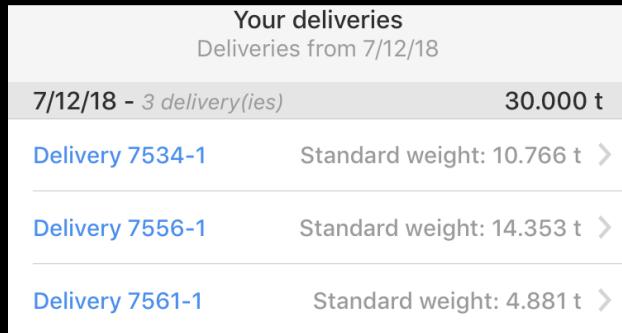
```
struct TableViewModel {  
    var sections: [Section]  
}
```



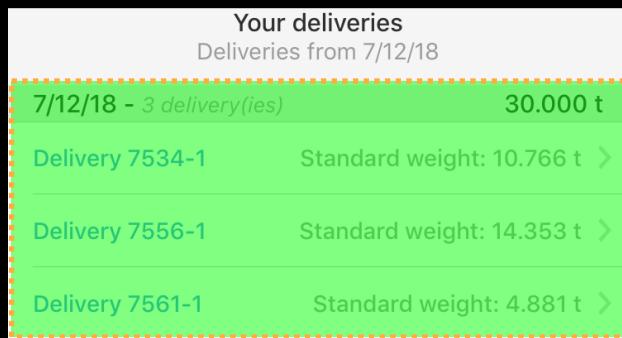
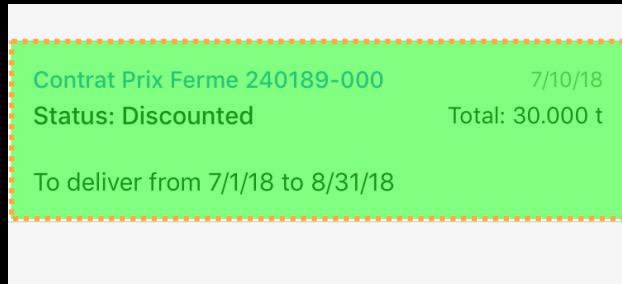
```
struct TableViewModel {  
    var sections: [Section]  
}
```

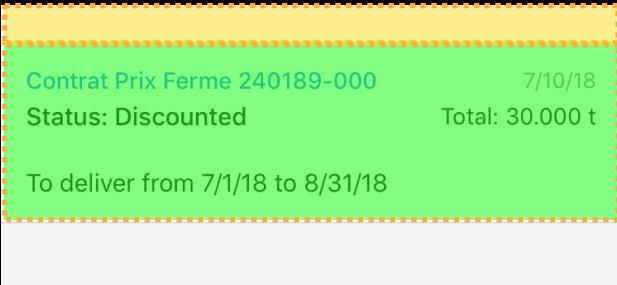


```
struct TableViewModel {  
    var sections: [Section]  
}  
  
struct TableSectionViewModel {  
    }  
}
```



```
struct TableViewModel {  
    var sections: [Section]  
}  
  
struct TableSectionViewModel<Cell> {  
    var cells: [Cell]  
}
```





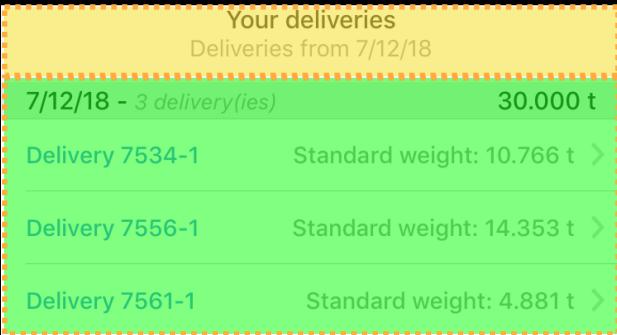
```
struct TableViewModel {  
    var sections: [Section]  
}  
}
```



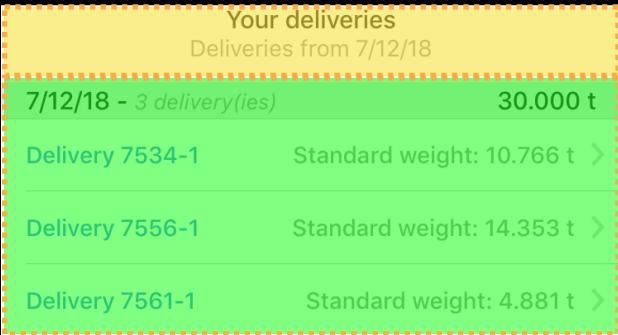
```
struct TableSectionViewModel  
<Cell, Header> {  
    var header: Header  
    var cells: [Cell]  
}  
}
```



```
struct TableViewModel {  
    var sections: [Section]  
}
```

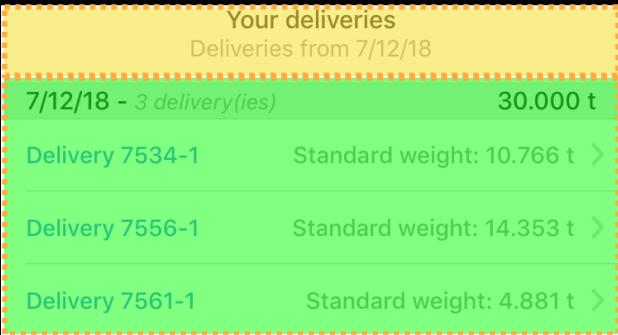


```
struct TableSectionViewModel  
<Cell, Header, Footer> {  
    var header: Header  
    var cells: [Cell]  
    var footer: Footer?  
}
```



```
struct TableViewModel {  
    var sections: [Section]  
}
```

```
struct TableSectionViewModel  
<Cell, Header, Footer> {  
    var header: Header?  
    var cells: [Cell]  
    var footer: Footer?  
}
```

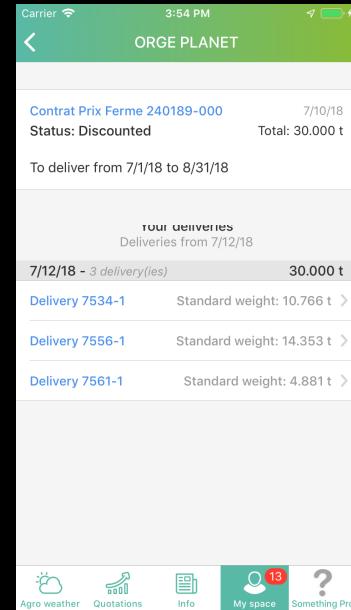
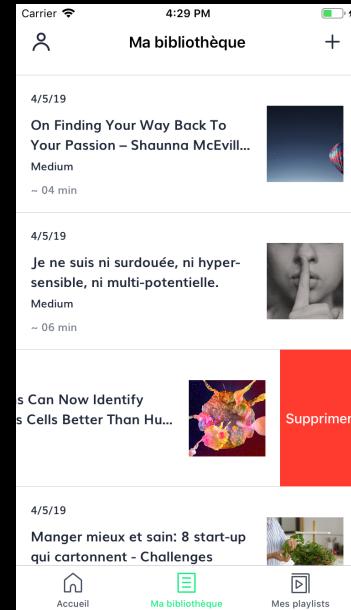
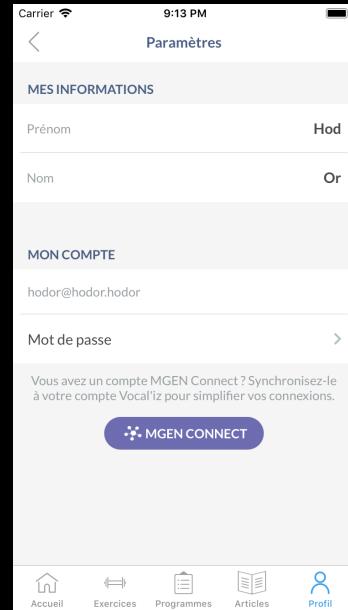


```
struct TableViewModel {  
    var sections: [Section]  
}
```

```
struct TableSectionViewModel  
<Cell, HeaderFooter> {  
    var header: HeaderFooter?  
    var cells: [Cell]  
    var footer: HeaderFooter?  
}
```

2

- Our model in the real world



Carrier 9:13 PM

< Paramètres

MES INFORMATIONS

Prénom

Nom

MON COMPTE

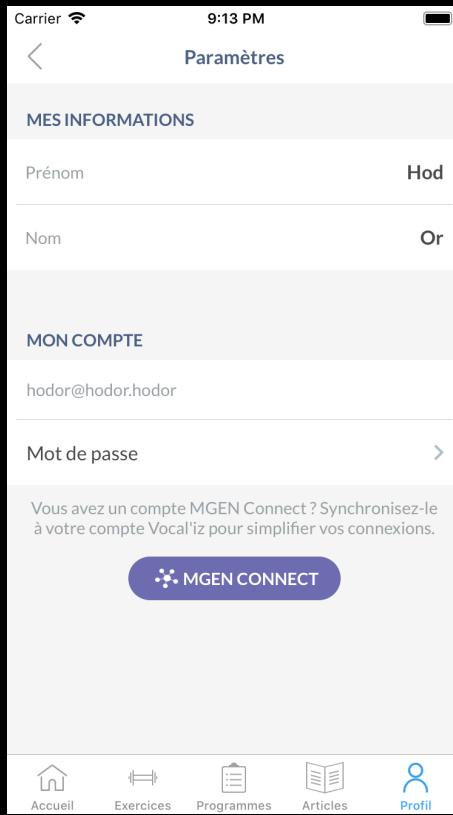
hodor@hodor.hodor

Mot de passe >

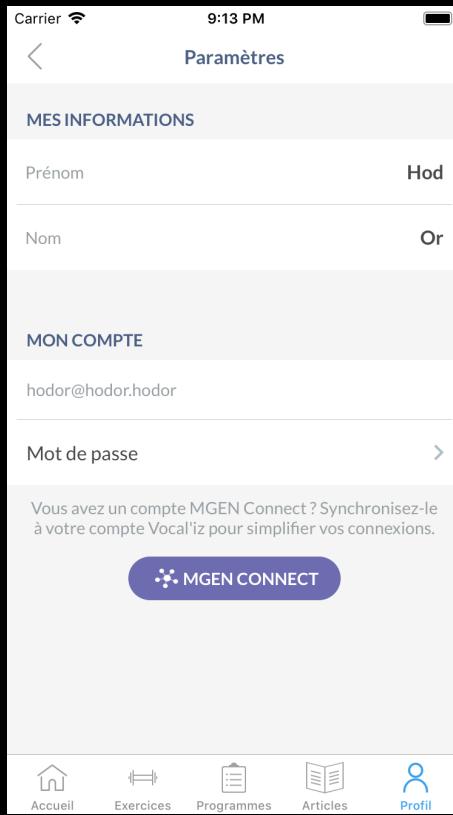
Vous avez un compte MGEN Connect ? Synchronisez-le à votre compte Vocal'iz pour simplifier vos connexions.

 MGEN CONNECT

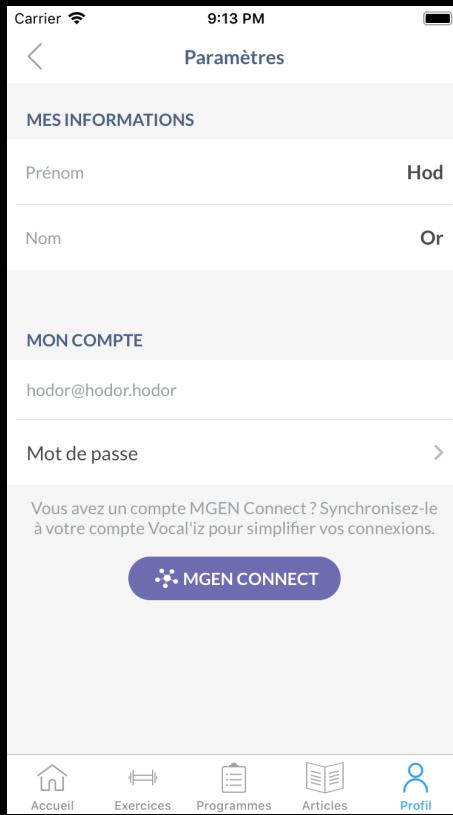
Accueil Exercices Programmes Articles Profil



```
enum Section: Int,  
CaseIterable {  
  
    case userInfo  
    case account  
}
```



```
enum Section: Int,  
CaseIterable {  
  
    case userInfo  
    case account  
}  
  
enum UserInfoCells: Int,  
CaseIterable {  
  
    case firstName  
    case familyName  
}
```



```
enum Section: Int,  
    CaseIterable {  
  
    case userInfo  
    case account  
}  
  
enum UserInfoCells: Int,  
    CaseIterable {  
  
    case firstName  
    case familyName  
}  
  
enum AccountCells: Int,  
    CaseIterable {  
  
    case email  
    case password  
}
```

```
func numberOfRowsInSection(in tableView: UITableView) -> Int {
    return Section.allCases.count
}

func tableView(_ tableView: UITableView,
              numberOfRowsInSection section: Int) -> Int {
    switch Section(rawValue: section) {
    case .userInfo?:
        return UserInfoCells.allCases.count
    case .account?:
        return AccountCells.allCases.count
    default:
        return 0
    }
}
```

```
func tableView(_ tableView: UITableView,
              cellForRowAt indexPath: IndexPath) -> UITableViewCell {
    guard let section = Section(rawValue: indexPath.section) else { fatalError() }
    switch section {
        case .account:
            return accountSectionCell(at: indexPath, in: tableView)
        case .userInfo:
            return userInfoSectionCell(at: indexPath, in: tableView)
    }
}

func accountSectionCell(at indexPath: IndexPath,
                       in tableView: UITableView) -> UITableViewCell {
    guard case .account? = Section(rawValue: indexPath.section) else { fatalError() }
    guard let cell = AccountCells(rawValue: indexPath.row) else { fatalError() }
    switch cell {
        case .email:
            /* dequeue and configure for email cell */
        case .password:
            /* dequeue and configure for password cell */
    }
}
```

Carrier 9:13 PM

< Paramètres

MES INFORMATIONS

Prénom

Nom

MON COMPTE

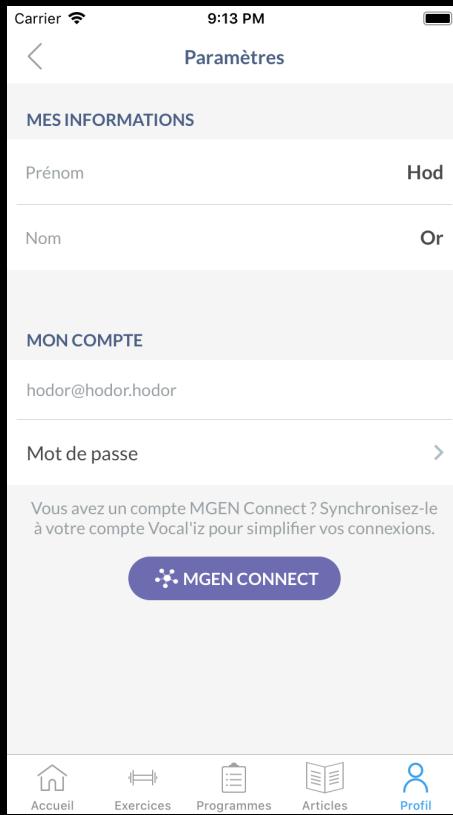
hodor@hodor.hodor

Mot de passe >

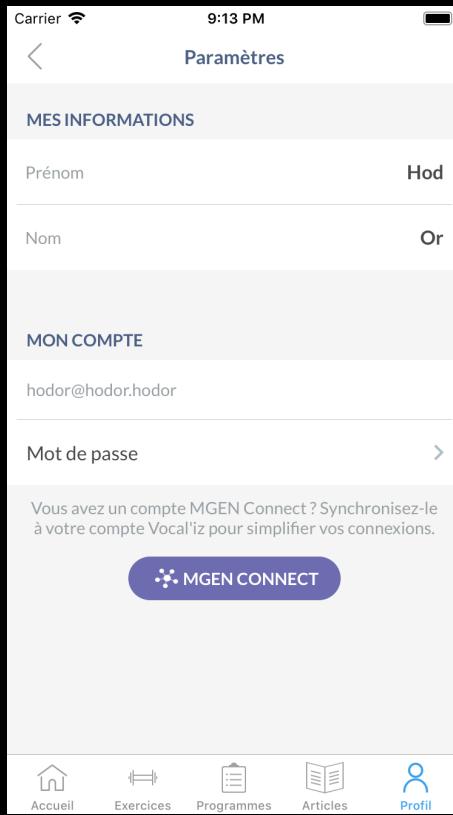
Vous avez un compte MGEN Connect ? Synchronisez-le à votre compte Vocal'iz pour simplifier vos connexions.

 MGEN CONNECT

Accueil Exercices Programmes Articles Profil



```
enum SettingsSection {  
    case userInfo  
    case account  
}
```



```
enum SettingsSection {  
    case userInfo  
    case account  
}
```

```
enum SettingCell {  
    case firstName  
    case familyName  
    case email  
    case password  
}
```

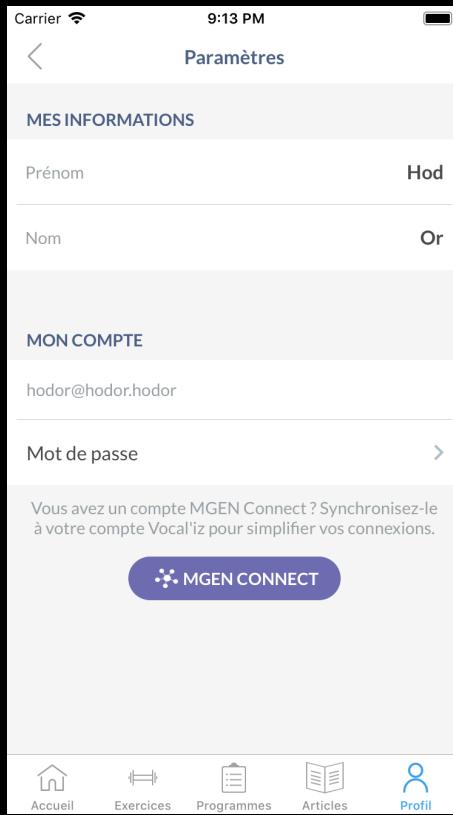
```
func numberOfRowsInSection(in tableView: UITableView) -> Int {
    return viewModel.sections.count
}

func tableView(_ tableView: UITableView,
              numberOfRowsInSection section: Int) -> Int {
    return viewModel.sections[section].cells.count
}

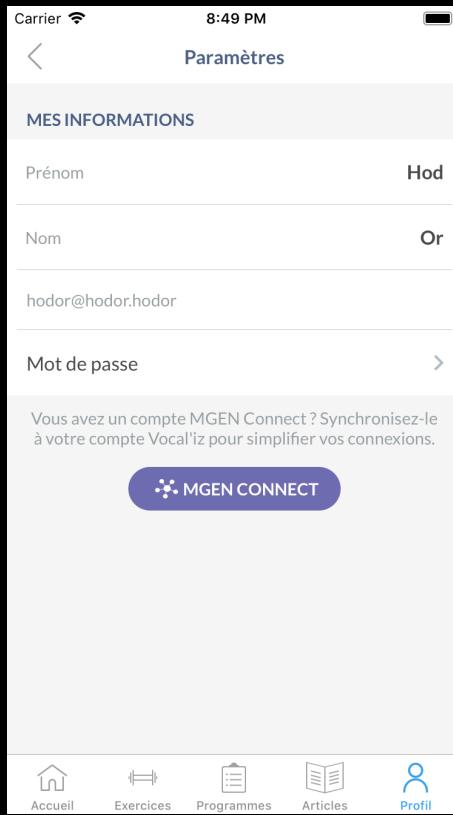
func tableView(_ tableView: UITableView,
              cellForRowAt indexPath: IndexPath) -> UITableViewCell {
    switch viewModel[indexPath] {
    .firstName:
        /* Return cell */
    .familyName:
        /* Return cell */
    .email:
        /* Return cell */
    .password:
        /* Return cell */
    }
}
```

```
typealias SettingsTableViewModel = TableViewModel<SettingCell, SettingsSection>

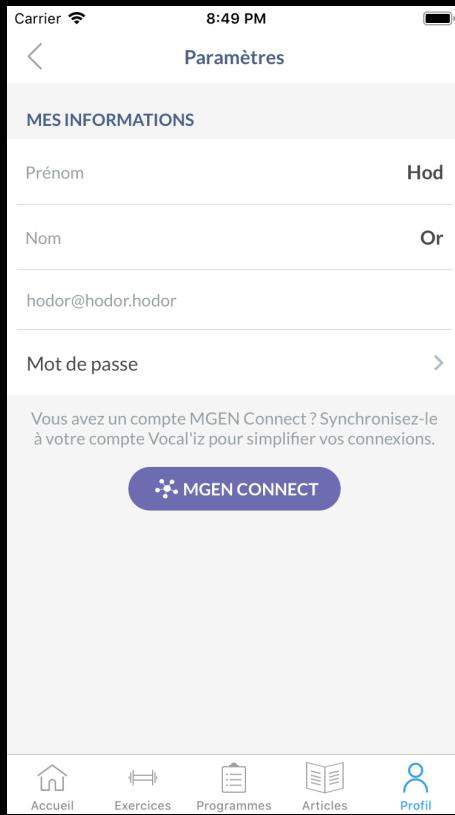
func computeViewModel() -> SettingsTableViewModel {
    return SettingsTableViewModel(
        sections: [
            SettingsTableViewModel.Section(
                header: .userInfo,
                cells: [
                    .firstName,
                    .familyName,
                ]
            ),
            SettingsTableViewModel.Section(
                header: .account,
                cells: [
                    .email,
                    .password,
                ]
            )
        ]
    )
}
```



```
enum Section: Int,  
    CaseIterable {  
  
    case userInfo  
    case account  
}  
  
enum UserInfoCells: Int,  
    CaseIterable {  
  
    case firstName  
    case familyName  
}  
  
enum AccountCells: Int,  
    CaseIterable {  
  
    case email  
    case password  
}
```



```
enum Section: Int,  
CaseIterable {  
  
    case userInfo  
    case account  
}  
  
enum UserInfoCells: Int,  
CaseIterable {  
  
    case firstName  
    case familyName  
}  
  
enum AccountCells: Int,  
CaseIterable {  
  
    case email  
    case password  
}
```



```
enum Section: Int,  
CaseIterable {
```

```
    case userInfo  
}
```

```
enum UserInfoCells: Int,  
CaseIterable {
```

```
    case firstName  
    case familyName  
    case email  
    case password  
}
```

```
func numberOfRowsInSection(in tableView: UITableView) -> Int {
    return Section.allCases.count
}

func tableView(_ tableView: UITableView,
              numberOfRowsInSection section: Int) -> Int {
    switch Section(rawValue: section) {
    case .userInfo?:
        return UserInfoCells.allCases.count
    case .account?:
        return AccountCells.allCases.count
    default:
        return 0
    }
}
```

```
func numberOfRowsInSection(in tableView: UITableView) -> Int {
    return Section.allCases.count
}

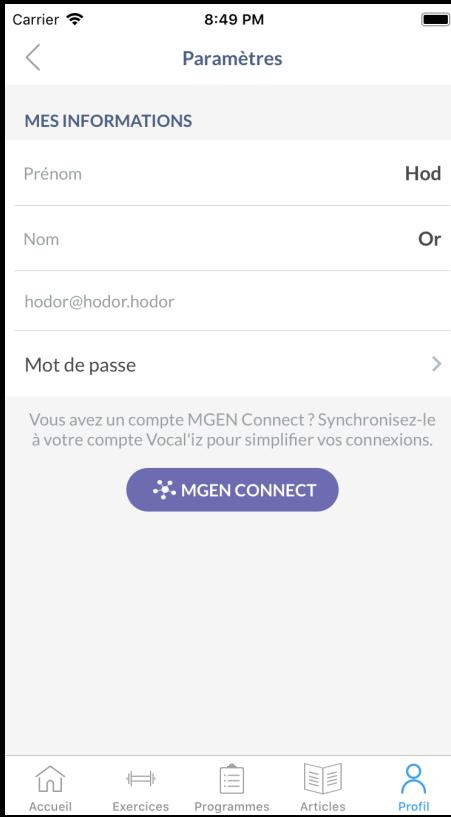
func tableView(_ tableView: UITableView,
              numberOfRowsInSection section: Int) -> Int {
    switch Section(rawValue: section) {
    case .userInfo?:
        return UserInfoCells.allCases.count
    case .account?:
        return AccountCells.allCases.count
    default:
        return 0
    }
}
```

```
func tableView(_ tableView: UITableView,
              cellForRowAt indexPath: IndexPath) -> UITableViewCell {
    guard let section = Section(rawValue: indexPath.section) else { fatalError() }
    switch section {
        case .account:
            return accountSectionCell(at: indexPath, in: tableView)
        case .userInfo:
            return userInfoSectionCell(at: indexPath, in: tableView)
    }
}

func accountSectionCell(at indexPath: IndexPath,
                       in tableView: UITableView) -> UITableViewCell {
    guard case .account? = Section(rawValue: indexPath.section) else { fatalError() }
    guard let cell = AccountCells(rawValue: indexPath.row) else { fatalError() }
    switch cell {
        case .email:
            /* dequeue and configure for email cell */
        case .password:
            /* dequeue and configure for password cell */
    }
}
```

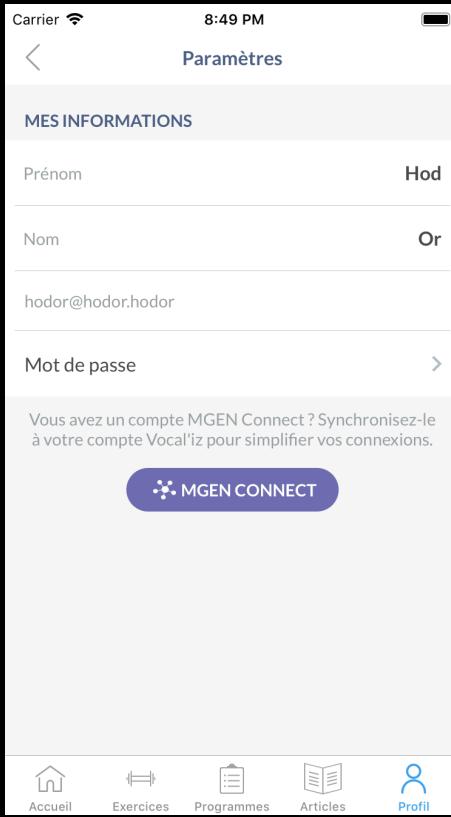
```
func tableView(_ tableView: UITableView,
              cellForRowAt indexPath: IndexPath) -> UITableViewCell {
    guard let section = Section(rawValue: indexPath.section) else { fatalError() }
    switch section {
        case .account:
            return accountSectionCell(at: indexPath, in: tableView)
        case .userInfo:
            return userInfoSectionCell(at: indexPath, in: tableView)
    }
}

func userInfoSectionCell(at indexPath: IndexPath,
                        in tableView: UITableView) -> UITableViewCell {
    guard case .account? = Section(rawValue: indexPath.section) else { fatalError() }
    guard let cell = AccountCells(rawValue: indexPath.row) else { fatalError() }
    switch cell {
        case .email:
            /* dequeue and configure for email cell */
        case .password:
            /* dequeue and configure for password cell */
        /* user info */
    }
}
```



```
enum SettingsSection {  
    case userInfo  
    case account  
}
```

```
enum SettingCell {  
    case firstName  
    case familyName  
    case email  
    case password  
}
```



```
enum SettingsSection {  
    case userInfo  
}
```

```
enum SettingCell {  
    case firstName  
    case familyName  
    case email  
    case password  
}
```

```
typealias SettingsTableViewModel = TableViewModel<SettingCell, SettingsSection>

func computeViewModel() -> SettingsTableViewModel {
    return SettingsTableViewModel(
        sections: [
            SettingsTableViewModel.Section(
                header: .userInfo,
                cells: [
                    .firstName,
                    .familyName,
                ]
            ),
            SettingsTableViewModel.Section(
                header: .userInfo,
                cells: [
                    .email,
                    .password,
                ]
            )
        ]
    )
}
```

```
typealias SettingsTableViewModel = TableViewModel<SettingCell, SettingsSection>

func computeViewModel() -> SettingsTableViewModel {
    return SettingsTableViewModel(
        sections: [
            SettingsTableViewModel.Section(
                header: .userInfo,
                cells: [
                    .firstName,
                    .familyName,
                    .email,
                    .password,
                ]
            )
        ]
    )
}
```

Carrier 8:53 PM

< **Paramètres**

**MES INFORMATIONS**

Prénom	Hod
Nom	Or
hodor@hodor.hodor	

Mot de passe >

You have a MGEN Connect account? Sync it with your Vocal'iz account to simplify your logins.

 Accueil  Exercices  Programmes  Articles  Profil

# 3 • Animation



DifferenceKit

```
public protocol Differentiable: ContentEquatable {
    /// A type representing the identifier.
    associatedtype DifferenceIdentifier: Hashable

    /// An identifier value for difference calculation.
    var differenceIdentifier: DifferenceIdentifier { get }
}
```

```
public protocol Differentiable: ContentEquatable {
    /// A type representing the identifier.
    associatedtype DifferenceIdentifier: Hashable

    /// An identifier value for difference calculation.
    var differenceIdentifier: DifferenceIdentifier { get }
}
```

```
public protocol ContentEquatable {
    /// Indicate whether the content of `self` is equals to the content of
    /// the given source value.
    ///
    /// - Parameters:
    ///   - source: A source value to be compared.
    ///
    /// - Returns: A Boolean value indicating whether the content of `self` is equals
    ///           to the content of the given source value.
    func isEqual(to source: Self) -> Bool
}
```

```
public protocol DifferentiableSection: Differentiable {
    /// A type representing the elements in section.
    associatedtype Collection: Swift.Collection where Collection.Element: Differentiable

    /// The collection of element in the section.
    var elements: Collection { get }

    /// Creates a new section reproducing the given source section with replacing the elements.
    ///
    /// - Parameters:
    ///   - source: A source section to reproduce.
    ///   - elements: The collection of elements for the new section.
    init<C: Swift.Collection>(source: Self, elements: C) where C.Element == Collection.Element
}
```

```
public struct StagedChangeset<Collection: Swift.Collection> {
    ...
}

public extension UITableView {
    /// Applies multiple animated updates in stages using `StagedChangeset`.
    ///
    /// - Parameters:
    ///   - stagedChangeset: A staged set of changes.
    ///   - animation: An option to animate the updates.
    ///   - interrupt: A closure that takes an changeset as its argument and returns `true` if the animated
    ///     updates should be stopped and performed reloadData. Default is nil.
    ///   - setData: A closure that takes the collection as a parameter.
    ///     The collection should be set to data-source of UITableView.
    func reload<C>(
        using stagedChangeset: StagedChangeset<C>,
        with animation: @autoclosure () -> RowAnimation,
        interrupt: ((Changeset<C>) -> Bool)? = nil,
        setData: (C) -> Void
    )
}
```

```
func configure(with viewModel: SettingsViewModel) {
    let changeSet = settingsViewDataSource.changeSet(for: viewModel.tableView)
    settingsTableView.reload(
        using: changeSet,
        with: UITableView.RowAnimation.automatic
    ) { viewModel in
        settingsViewDataSource.update(viewModel)
    }
}

func changeSet(for targetViewModel: SettingsTableViewModel) -> StagedChangeset<SettingsTableViewModel> {
    return StagedChangeset<SettingsTableViewModel>(source: self.viewModel, target: targetViewModel)
}

func update(_ viewModel: SettingsTableViewModel) {
    self.viewModel = viewModel
}
```

Data driven data source - DenisPoifol.github.io

DifferenceKit

Playground for this talk



# THANK YOU



[@DenisPoifol](https://twitter.com/DenisPoifol)



[denispoifol.github.io/](https://denispoifol.github.io/)



[github.com/denisPoifol/](https://github.com/denisPoifol/)