

Geo Data Science with Python (GEOS-5984/4984)

Prof. Susanna Werth

Topic: Python Statements - Functions

Today's music is from: Carmen

Please keep sending me your song suggestions through Canvas!

Notes/Reminders

- Reading notebooks – purpose: for revising any content you did not get the first time or if you are curious for more details
- Revise Indefinite loops and loop breakers ...

General `while` Statements

```
while test:  
    statements  
    break  
    continue  
    pass  
else:  
    statements
```

- `else`
- Compound statements
- Loop breakers

Loop Breakers

- Break
 - Terminates loop
 - For and while loops
- Continue
 - Returns back to start of loop statement
 - For and while loops
- Pass
 - Used when syntactically a statement is required, but don't want to anything to happen

Tutorial

Examples

- Break
- Continue
- Pass



Tutorial



Iteration 2 & 3: Check the password!

1. Define a password string.
2. Create a `while` loop, which asks for the user to input a password using the function `input()`.
3. While going through this loop, there are two possible outcomes:
 - If the password is correct, the while loop will exit.
 - If the password is not correct, the while loop will continue to execute.
4. + ELSE: Add final feedback to the user by coding an else statement for the while loop, when it is exited.
5. + COMPOUND STATEMENTS (optional):
 - Add a counter and interrupt the password input after three false trials.
 - Return final feedback whether password is correct or not.
6. + LOOP BREAKERS

Indefinite Loops

Note:

*This is only possible straightforwardly with
indefinite loops.*

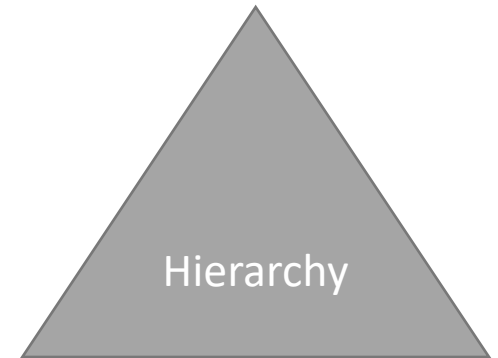
Don't mix this up with infinite loops.

Today

- Functions
- Function Scopes and Namespaces

Python Conceptual Hierarchy

- Python program components
 - Programs are composed of ***modules***
 - **Modules** contain ***statements***
 - Statements contain ***expressions***
 - Expressions create and process ***objects***
- *Objects* are data elements (e.g. variables, functions, ...)
- *Expression* is a **combination of one or more objects** that the programming language interprets and computes to **produce another object**. They are embedded in statements.
- *Statements* code the larger logic of a program (e.g. assignment, selections, iteration...)
- *Modules* are highest-level organization unit, packages code for reuse



Python Statements

Table 10-1. Python statements

Statement	Role	Example	Statement	Role	Example
Assignment	Creating references	<code>a, b = 'good', 'bad'</code>	def	Functions and methods	<code>def f(a, b, c=1, *d): print(a+b+c+d[0])</code>
Calls and other expressions	Running functions	<code>log.write("spam, ham")</code>	return	Functions results	<code>def f(a, b, c=1, *d): return a+b+c+d[0]</code>
print calls	Printing objects	<code>print('The Killer', joke)</code>	yield	Generator functions	<code>def gen(n): for i in n: yield i*2</code>
if/elif/else	Selecting actions	<code>if "python" in text: print(text)</code>	global	Namespaces	<code>x = 'old' def function(): global x, y; x = 'new'</code>
for/else	Iteration	<code>for x in mylist: print(x)</code>	nonlocal	Namespaces (3.X)	<code>def outer(): x = 'old' def function(): nonlocal x; x = 'new'</code>
while/else	General loops	<code>while X > Y: print('hello')</code>	import	Module access	<code>import sys</code>
pass	Empty placeholder	<code>while True: pass</code>	from	Attribute access	<code>from sys import stdin</code>
break	Loop exit	<code>while True: if exittest(): break</code>	class	Building objects	<code>class Subclass(Superclass): staticData = [] def method(self): pass</code>
continue	Loop continue	<code>while True: if skiptest(): continue</code>	try/except/ finally	Catching exceptions	<code>try: action() except: print('action error')</code>
			raise	Triggering exceptions	<code>raise EndSearch(location)</code>
			assert	Debugging checks	<code>assert X > Y, 'X too small'</code>
			with/as	Context managers (3.X, 2.6+)	<code>with open('data') as myfile: process(myfile)</code>
			del	Deleting references	<code>del data[k] del data[i:j] del obj.attr del variable</code>

Lutz (2013), Ch. 10, pp330-331

Built-in functions

<code>abs()</code>	<code>divmod()</code>	<code>input()</code>	<code>open()</code>	<code>staticmethod()</code>
<code>all()</code>	<code>enumerate()</code>	<code>int()</code>	<code>ord()</code>	<code>str()</code>
<code>any()</code>	<code>eval()</code>	<code>isinstance()</code>	<code>pow()</code>	<code>sum()</code>
<code>basestring()</code>	<code>execfile()</code>	<code>issubclass()</code>	<code>print()</code>	<code>super()</code>
<code>bin()</code>	<code>file()</code>	<code>iter()</code>	<code>property()</code>	<code>tuple()</code>
<code>bool()</code>	<code>filter()</code>	<code>len()</code>	<code>range()</code>	<code>type()</code>
<code>bytearray()</code>	<code>float()</code>	<code>list()</code>	<code>raw_input()</code>	<code>unichr()</code>
<code>callable()</code>	<code>format()</code>	<code>locals()</code>	<code>reduce()</code>	<code>unicode()</code>
<code>chr()</code>	<code>frozenset()</code>	<code>long()</code>	<code>reload()</code>	<code>vars()</code>
<code>classmethod()</code>	<code>getattr()</code>	<code>map()</code>	<code>repr()</code>	<code>xrange()</code>
<code>cmp()</code>	<code>globals()</code>	<code>max()</code>	<code>reversed()</code>	<code>zip()</code>
<code>compile()</code>	<code>hasattr()</code>	<code>memoryview()</code>	<code>round()</code>	<code>__import__()</code>
<code>complex()</code>	<code>hash()</code>	<code>min()</code>	<code>set()</code>	<code>apply()</code>
<code>delattr()</code>	<code>help()</code>	<code>next()</code>	<code>setattr()</code>	<code>buffer()</code>
<code>dict()</code>	<code>hex()</code>	<code>object()</code>	<code>slice()</code>	<code>coerce()</code>
<code>dir()</code>	<code>id()</code>	<code>oct()</code>	<code>sorted()</code>	<code>intern()</code>

Always available built-in functions, descriptions and more:




<http://docs.python.org/library/functions.html>

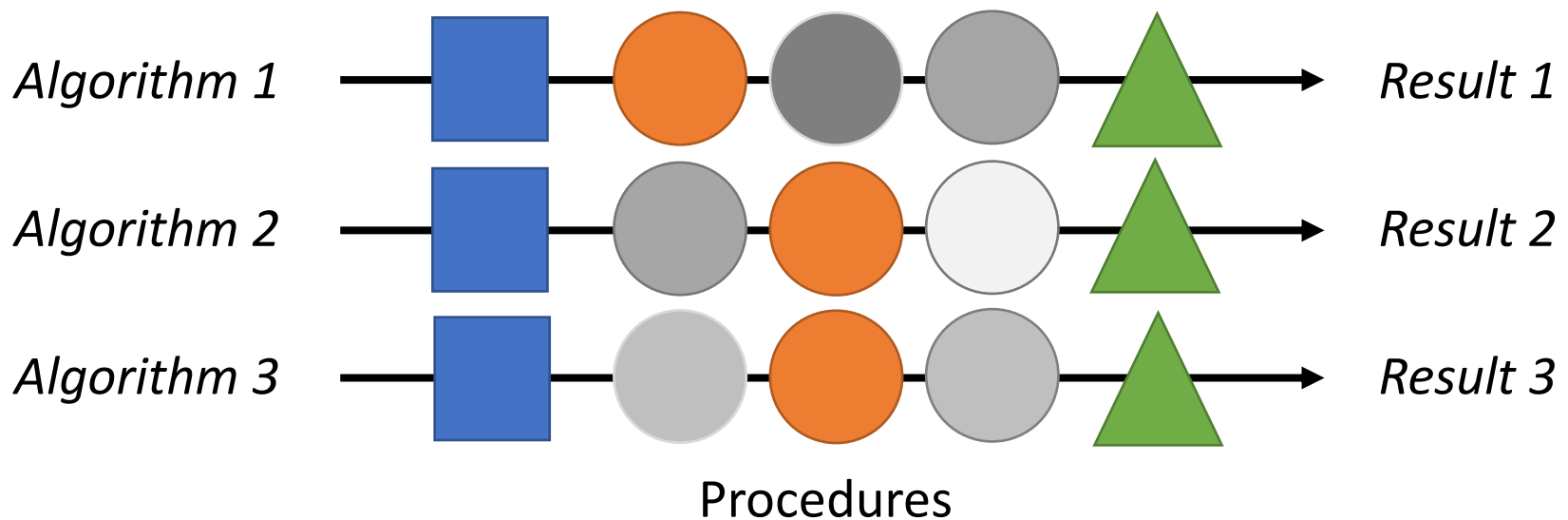
Functions

- “Coding an operation as a function makes it a generally useful tool, which we can use in a variety of contexts” (Lutz, p. 473).
- **packaged procedure invoked by name.**
= most basic program structure for code reuse
- **housing smaller algorithms, repeatedly used in a program**
- **groups a set of statements**
- Functions also can compute a **result value** and let us **specify parameters** that serve as function inputs and may differ each time the code is run.

Purpose of Functions

Examples for purpose of individual procedures/functions:

-  Reading specific data format
-  Writing data in another format
-  Performing data analysis operation used often



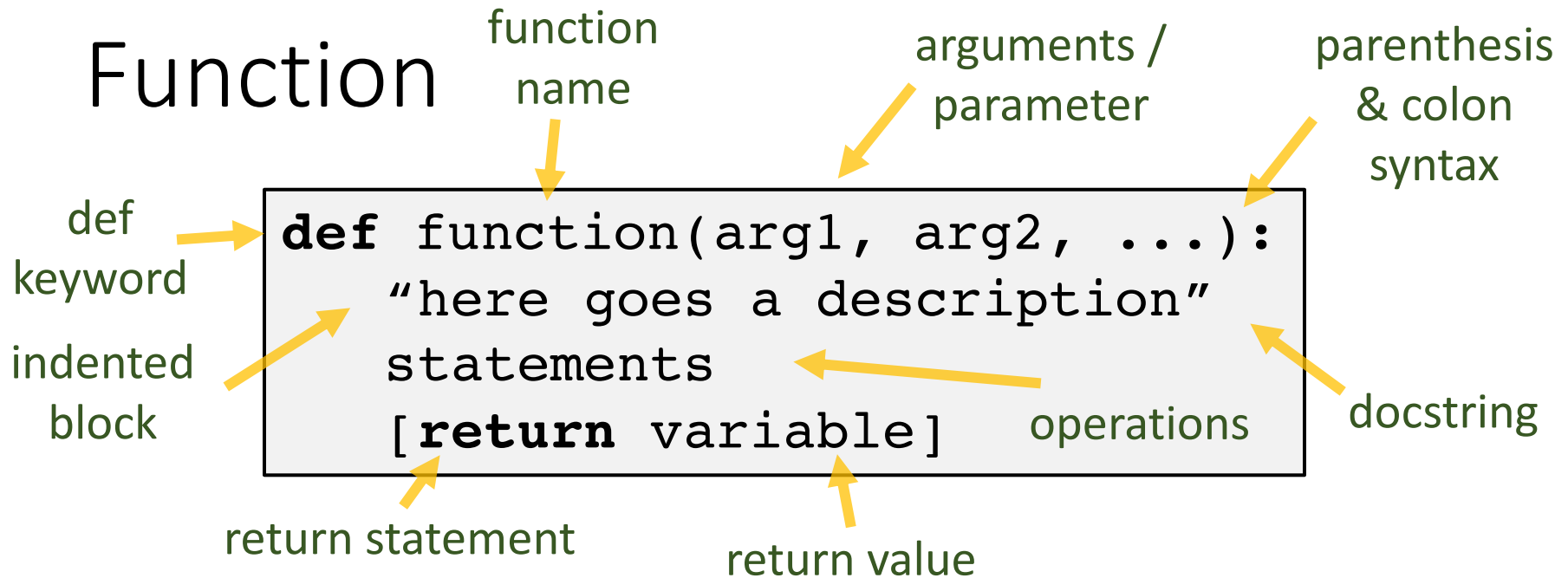
Purpose of Functions

- **Maximize code reuse and minimize redundancy**
 - group and generalize code to be used later
 - factoring tool: repeated use
 - lower redundancy: reduces maintenance effort
- Procedural decomposition
 - splitting systems into pieces
 - chunking tasks
 - implementation of smaller tasks (easier)
 - functions are about procedure: how to do something (rather than what to do)

Concept of Functions

```
functionName(input):  
    operation = block of statements  
    [return of results] # optional
```

Function



- **def** name
 - *def* creates function object and assigns it to a name
 - function name is reference to function object (can be renamed!)
 - *def* only, content executed only once the function is called
- **arguments/parameter** (optional)
 - passed within parenthesis, by assignment position
- **return** (optional)
 - sends result object back to caller
 - without return statement or return value: returns *None* object

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Examples

- Minimum function anatomy
- Calling a function
- Function with return value
- Calling a function with parameter
- Storing the return value in a variable
- Polymorphism
- Type annotations (input and output variable)

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Write a function with two input parameter

- Create a new function called `hello` that:
 - receives 2 parameter: `name` of a person and their `age`
 - returns a string greeting the person and informs about the age in 10 years.
- Call the function with appropriate input variables
- Assign function output to a variable called `output`.
- Printing `output` to screen

Where are Functions defined?

Any guess???

- Before you use it !
- First code cells in a notebook, or at the top of a Python script
- In a package / module, which can be imported first!

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More Examples

- Default argument

```
def function(arg1, arg2='default')  
    statements  
    [return variable]
```

- Anonymous Functions

```
lambda arguments: expression
```

- Nested Functions
- Adding a Docstring



Function with Docstring

- Load the python code file 'tempCalculator.py'
- Using the code snippets to create a function `tempCalculator` function that accepts temperatures in Kelvins and returns either Celsius or Fahrenheit, which should be indicated by a parameter.
- Add the provided docstring to the function.
- Test the calculator
- Call the `help()` function for the calculator.

Scopes & Namespaces

Definition

Namespace

- (Program) Space which holds current names of functions or variables
- Place in the program, where names are valid

Namespace of Functions

All variables assigned inside a function are associated with that function's namespace and no other.

By default variables in a *def* are local:

- names assigned inside a *def* only seen by code within that *def*
- names inside a *def* do not clash with same names outside a *def*
 - for example: name X assigned outside a *def* is a completely different variable from a name X assigned inside a *def*

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Examples

- Current namespace `dir()`
- Function namespace



Scopes

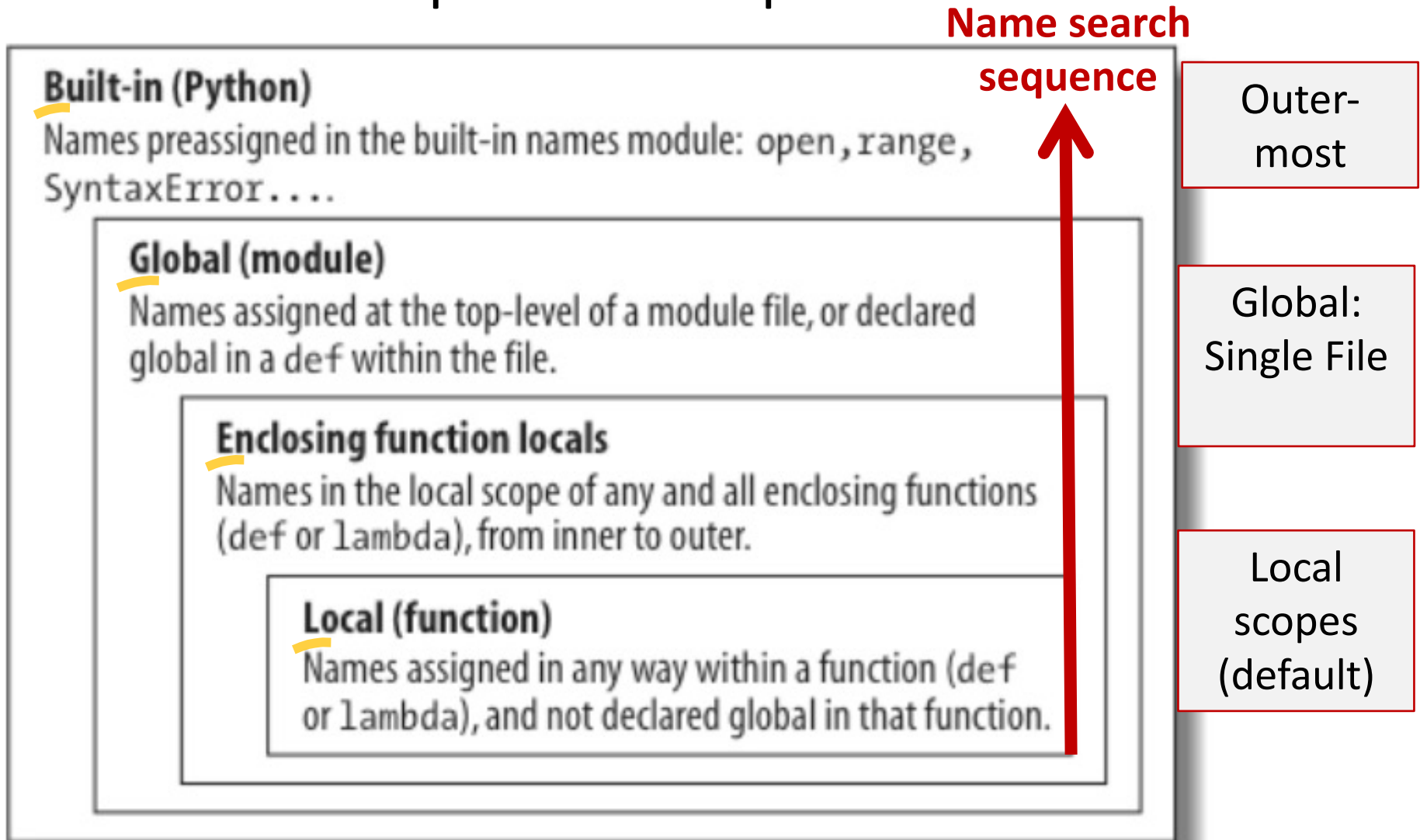
- Each namespace is assigned a certain scope
= **Area of validity**
- Example: function namespace = local scope
- **Scope = place where variable is existing**
- **Scopes are defined by layered hierarchy**

built-in <- global <- enclosing <- local

Scopes

- **Scope classification at variable assignment:**
 - Location of assignment determines namespace it will live in (=scope of visibility)
 - Assigned names are local, unless declared global
 - **Global scope spans single file only** (more on that later with modules)
 - Each call to a function creates a new local scope
- **Scopes help to ...**
 - . define place where variables are defined & looked up
 - . prevent name clashes and interference across your program
 - . make functions more self-contained program units (no concern with names used elsewhere)

LEGB Scope Lookup Rule



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Lutz (2013), Ch. 10, pp330-331

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Examples

- Local variables (easier to follow)
- Global variables (better avoided!)
- Nonlocal (very seldomly used):
 - moves from local to enclosing namespace
 - relevant for nested functions



Function with Docstring

- Expand your code for *tempCalculator*
- Add a global variable in the code cell defining freezing temperature in Fahrenheit and Celcius:
 - `tempFreezeK = 0`
 - Optional: `tempFreezeC = 0`, `tempFreezeF = 32`
- Add these global variable as default value of the arguments for functions
 - `tempCalculator`
 - Optional: `celsiustoFahr`, `kelvinsToCelsius`

What is the correct order of arguments in function definition containing default and non-default values

Practice



- E04 on Statements and Functions will be available from Friday

Due Monday 26 September

- Revise L08 notebook on Functions & Scopes
- Optional: L08 Section C on Exceptions