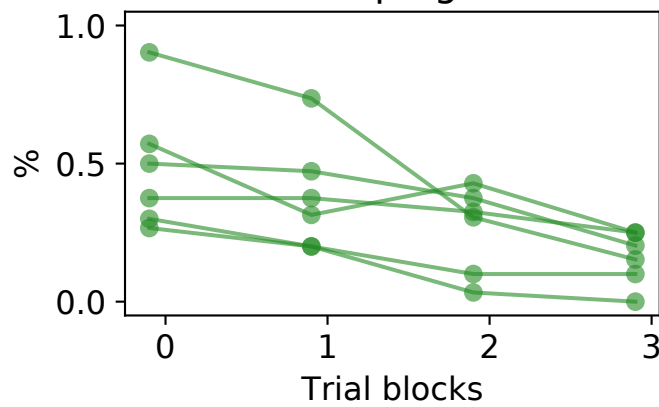
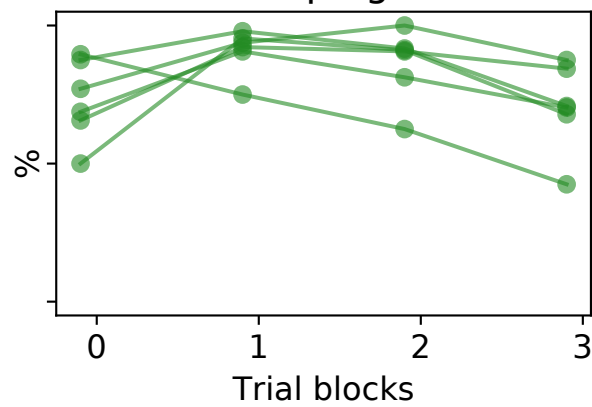


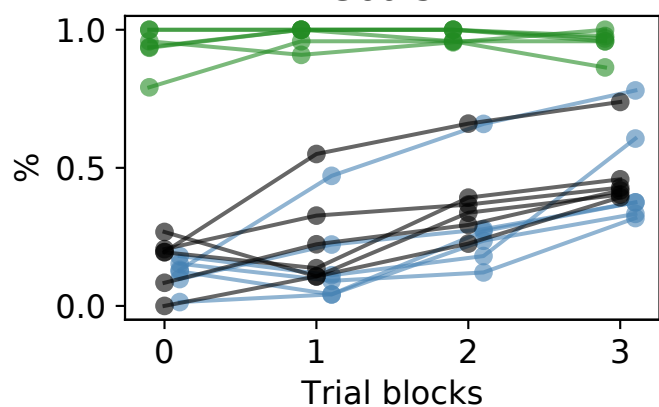
Shaping1



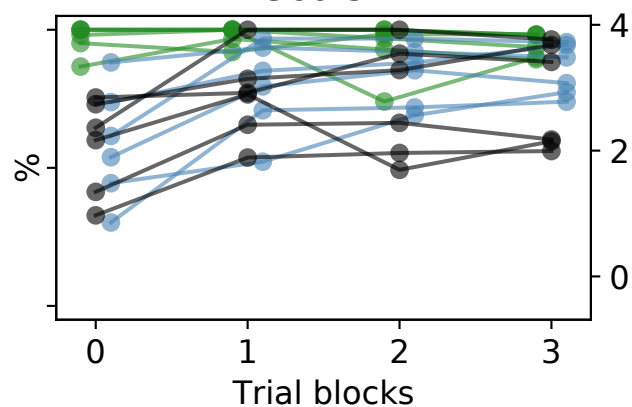
Shaping2



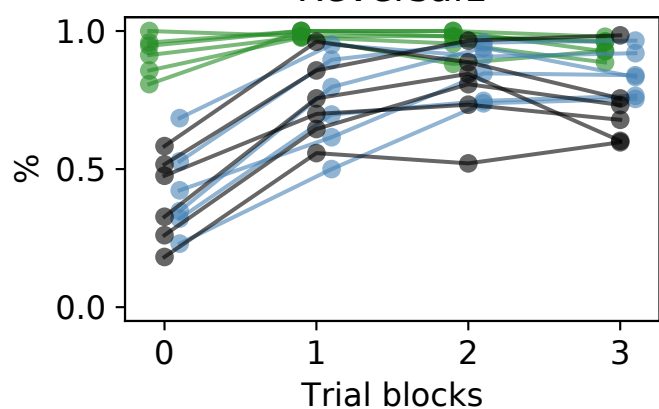
Goals1



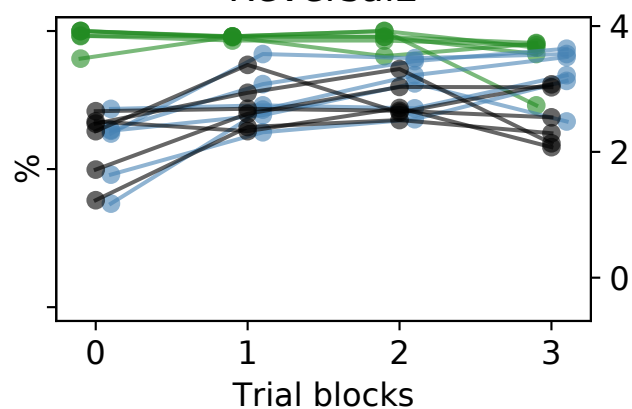
Goals2



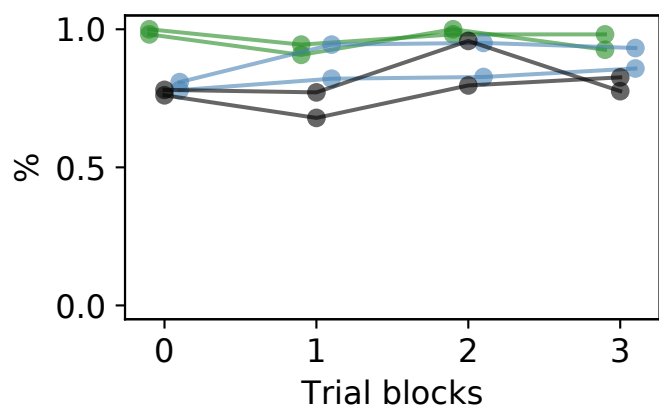
Reversal1



Reversal2



Recall



0.0 0.2 0.4 0.6 0.8 1.0