conv2d_1_input: InputLayer	conv2d_1: Conv2D	max_pooling2d_1: MaxPooling2D	conv2d_2: Conv2D	max_pooling2d_2: MaxPooling2D	conv2d_3: Conv2D	max_pooling2d_3: MaxPooling2D	conv2d_4: Conv2D	up_sampling2d_1: UpSampling2D	conv2d_5: Conv2D	up_sampling2d_2: UpSampling2D	conv2d_6: Conv2D	up_sampling2d_3: UpSampling2D	conv2d_7: Conv2D
input: output:	input: output:	input: output:	input: output:	input: output:	input: output:	input: output:	input: output:	input: output:	input: output:				
(?, 28, 28, 1) (?, 28, 28, 1)	(?, 28, 28, 1) (?, 28, 28, 8)	(?, 28, 28, 8) (?, 14, 14, 8)	(?, 14, 14, 8) (?, 14, 14, 8)	(?, 14, 14, 8) (?, 7, 7, 8)	(?, 7, 7, 8) (?, 7, 7, 4)	(?, 7, 7, 4) $(?, 4, 4, 4)$	(?, 4, 4, 4) $(?, 4, 4, 8)$	(?, 4, 4, 8) (?, 8, 8, 8)	(?, 8, 8, 8) (?, 8, 8, 8)	(?, 8, 8, 8) (?, 16, 16, 8)	(?, 16, 16, 8) (?, 14, 14, 4)	(?, 14, 14, 4) (?, 28, 28, 4)	(?, 28, 28, 4) (?, 28, 28, 1)