conv2d_1_inj	conv2d_1_input: InputLayer		conv2d_1: Conv2D			max_pooling2d_1: MaxPooling2D			dropout_1: Dropout			flatten_1: Flatten			dense_5: Dense	
input:	output:	<b></b>	input:	output:	<b></b>	input:	output:	-	input:	output:	-	input:	output:	<b></b>	input:	output:
(?, 28, 28, 1)	(?, 28, 28, 1)		(?, 28, 28, 1)	(?, 28, 28, 16)		(?, 28, 28, 16)	(?, 14, 14, 16)		(?, 14, 14, 16)	(?, 14, 14, 16)		(?, 14, 14, 1	6) (?, 3136)		(?, 3136)	(?, 10)