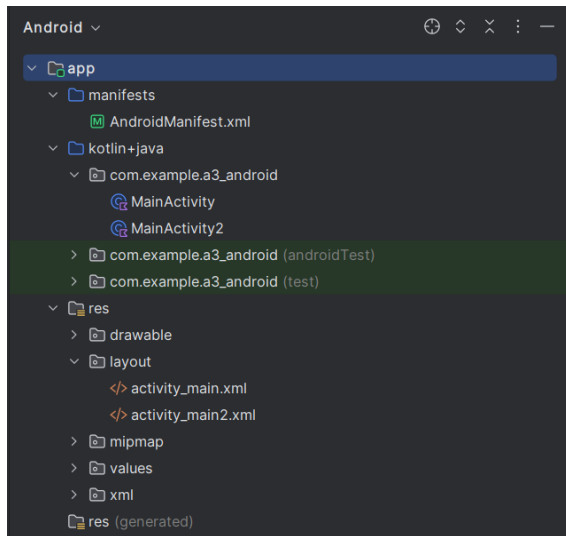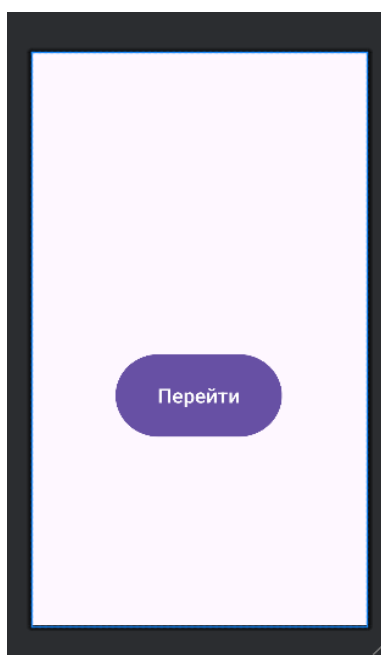# Практика 3:

Структура:

Логика:

```kotlin
class MainActivity : AppCompatActivity() {
    override fun onCreate(savedInstanceState: Bundle?) {
        super.onCreate(savedInstanceState)
        enableEdgeToEdge()
        setContentView(R.layout.activity_main)

        val btn: Button = findViewById(R.id.btnIntent)
        btn.setOnClickListener {
            intent = Intent( packageContext: this,MainActivity2::class.java)
            startActivity(intent)
        }
        ViewCompat.setOnApplyWindowInsetsListener(findViewById(R.id.main)) { v, insets ->
            val systemBars = insets.getInsets(WindowInsetsCompat.Type.systemBars())
            v.setPadding(systemBars.left, systemBars.top, systemBars.right, systemBars.bottom)
            insets
        }
    }
}
```

Дизайн: Итог: