

Quantitative Input Usage Static Analysis

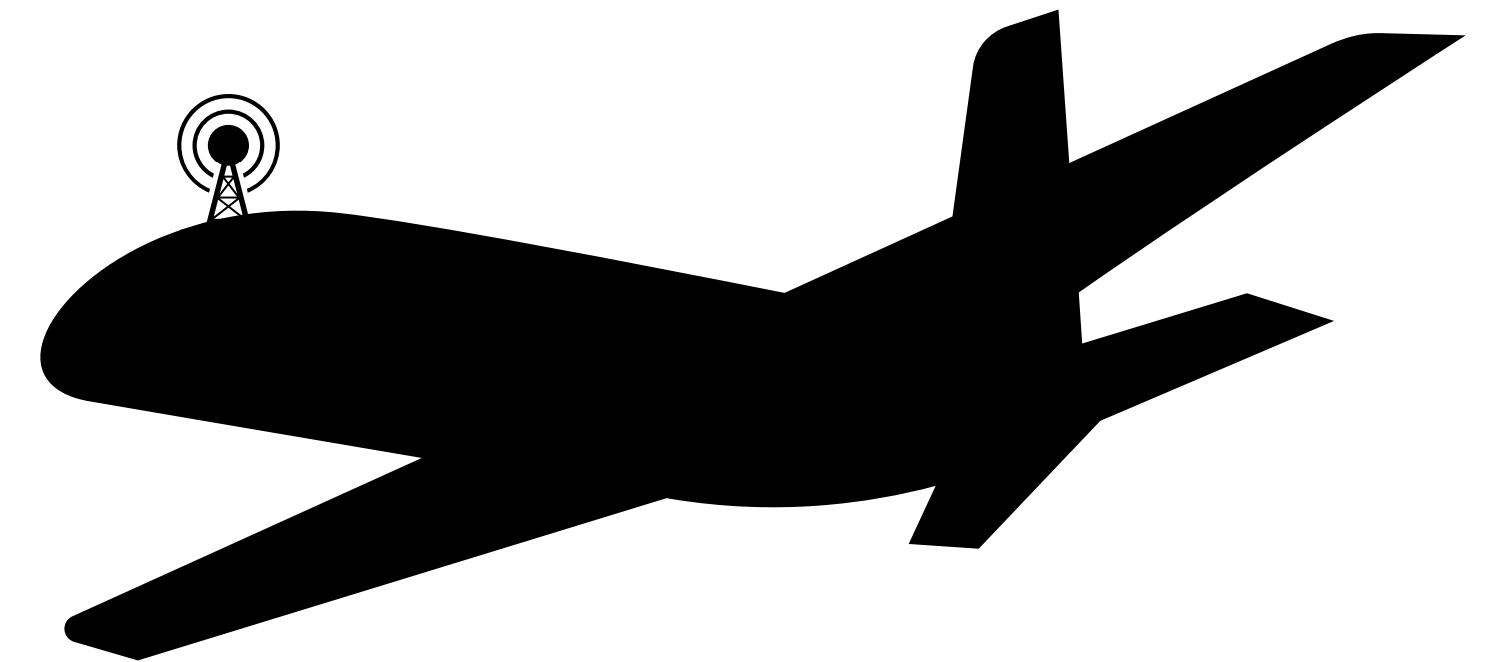
inria



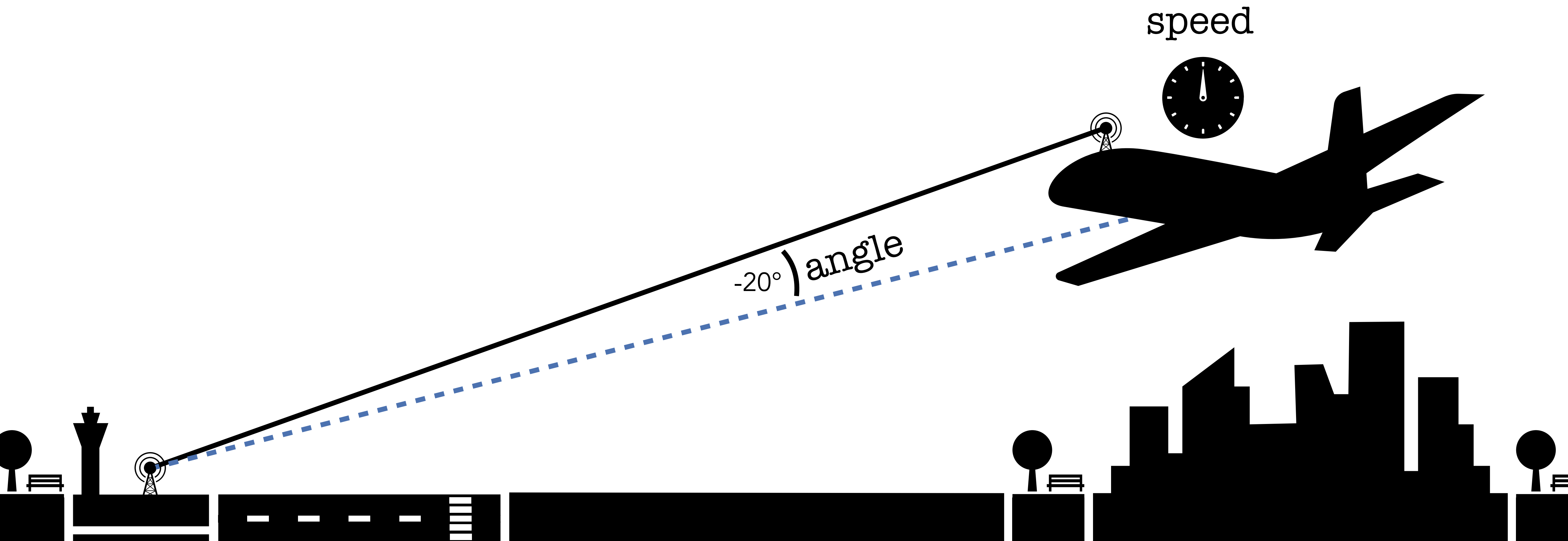
Denis Mazzucato, Marco Campion, and Caterina Urban

4 June 2024

Aircraft Landing Alarm System 🚨

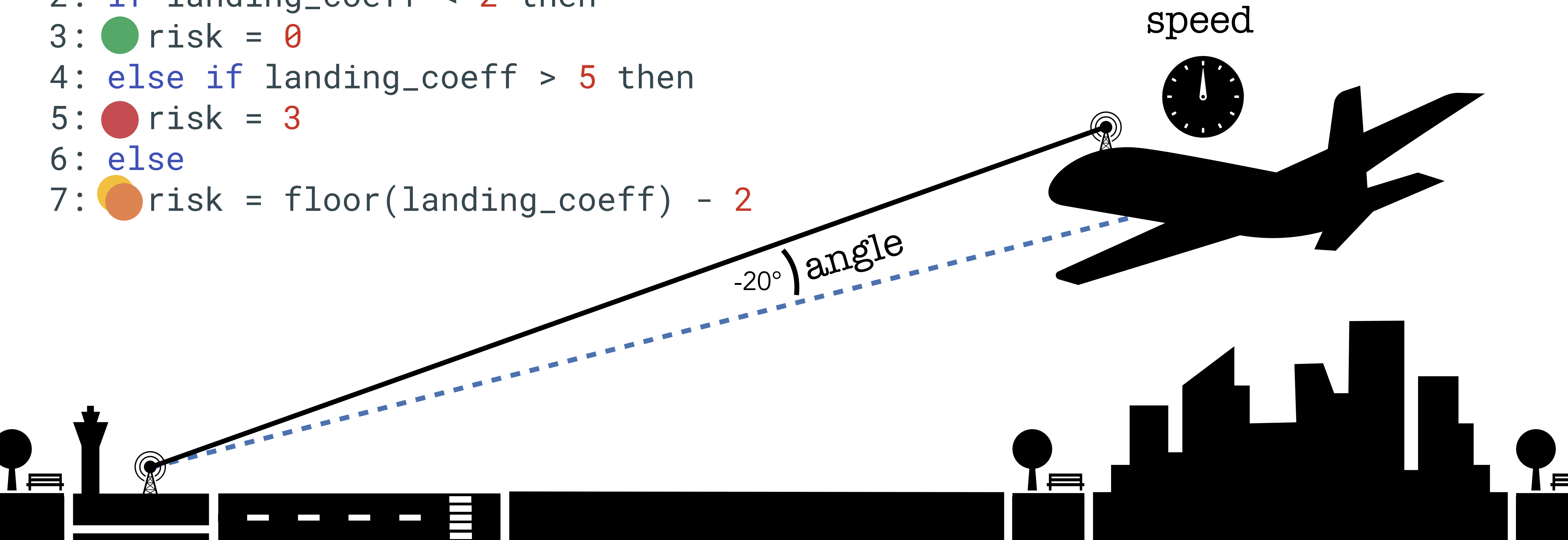


Aircraft Landing Alarm System 🚨



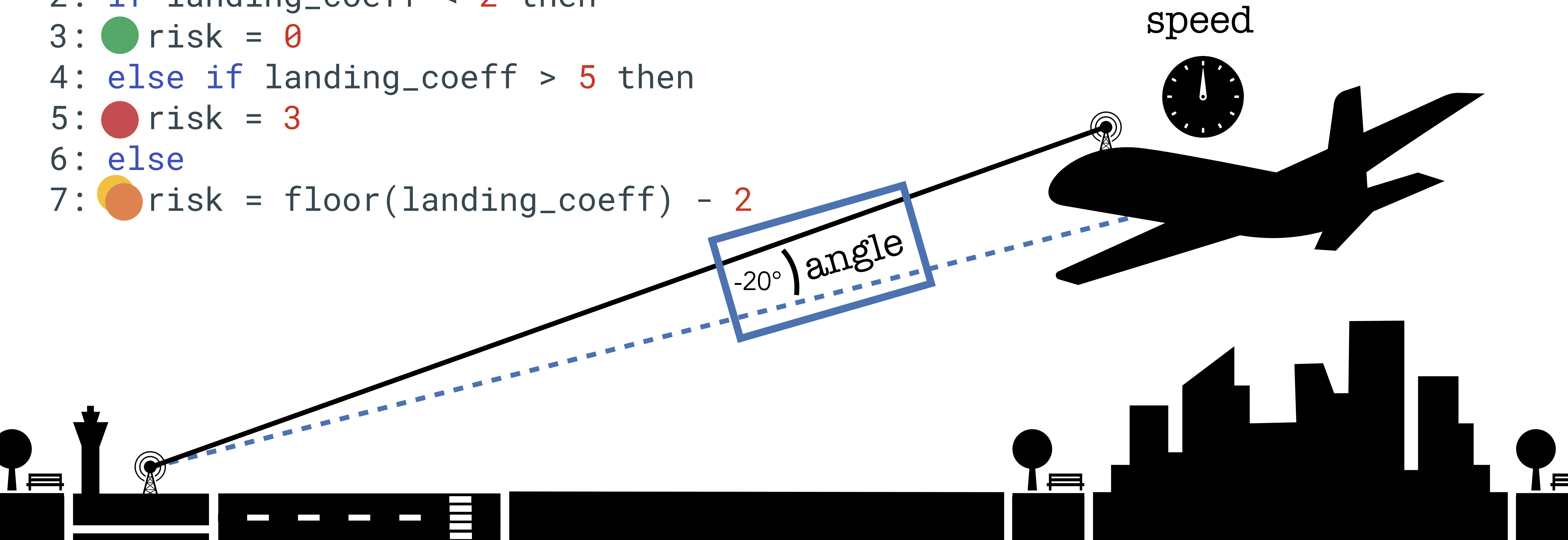
Aircraft Landing Alarm System 🚨

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1: landing_coeff = abs(angle) + speed
2: if landing_coeff < 2 then
3:   ● risk = 0
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7:   ● risk = floor(landing_coeff) - 2
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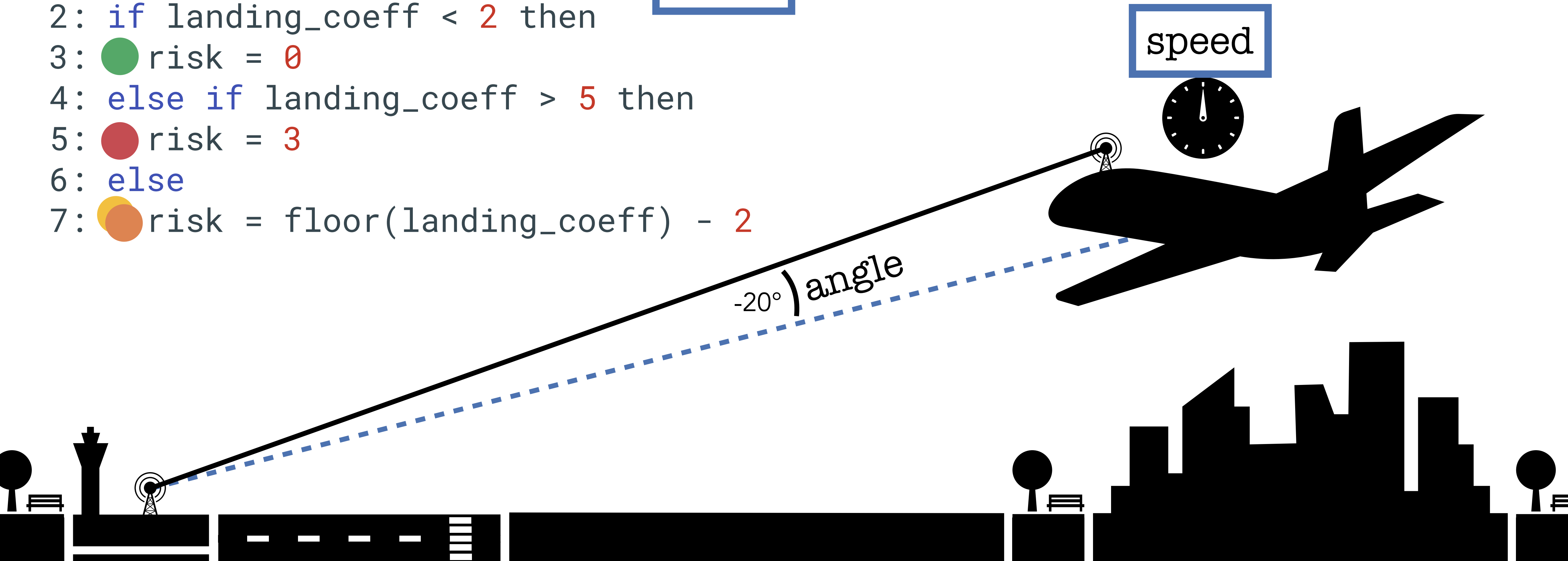
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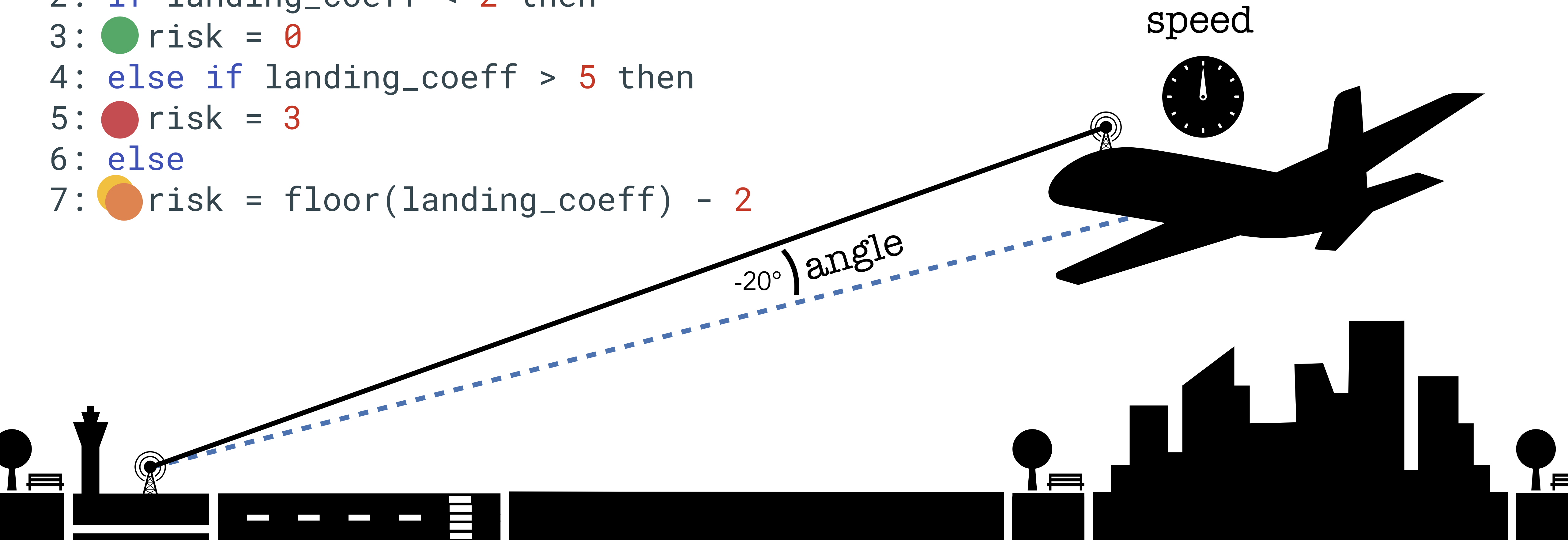
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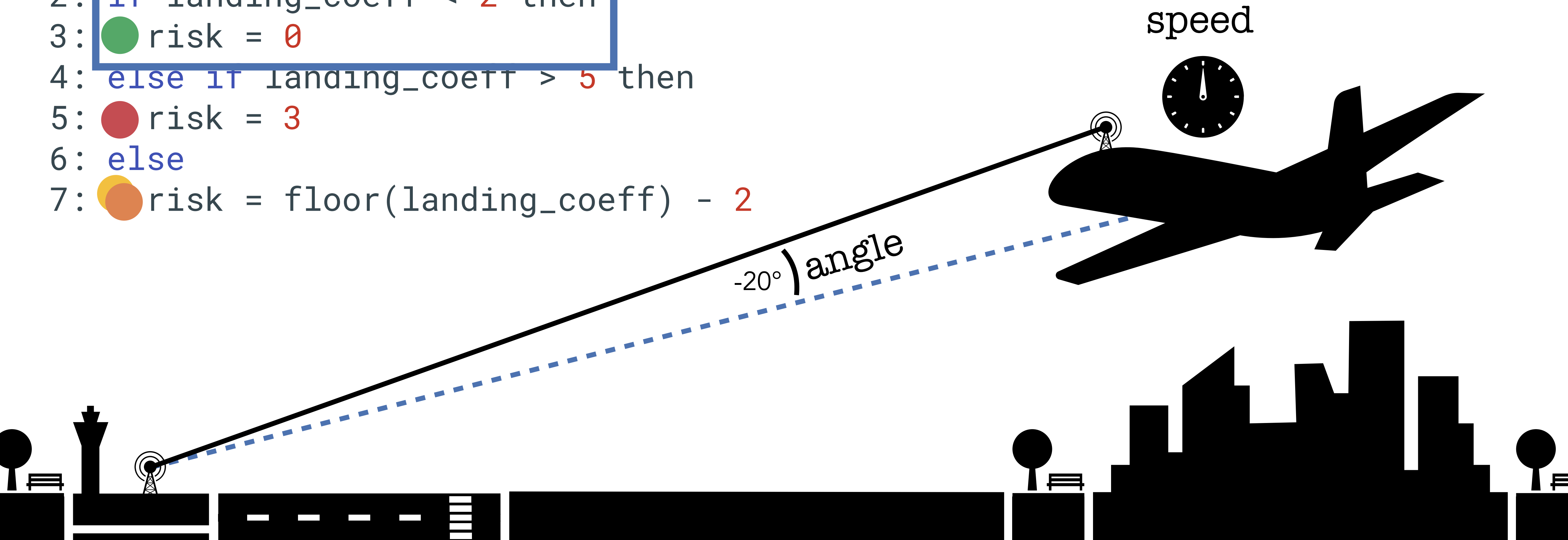
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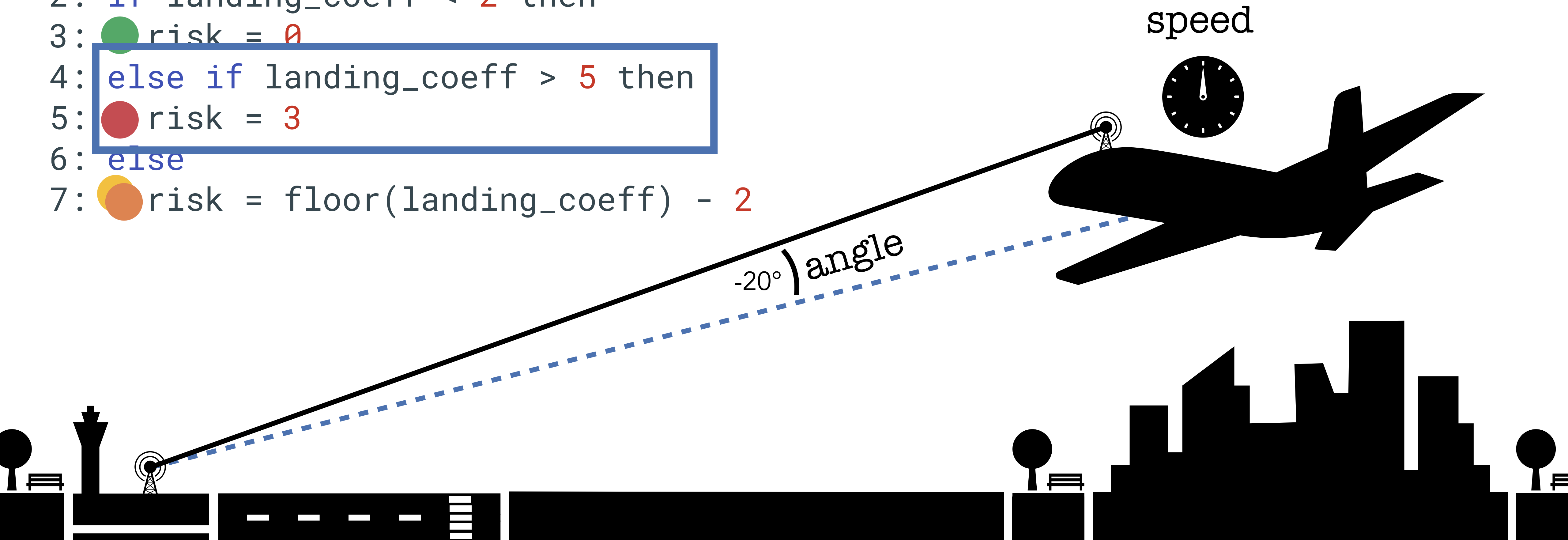
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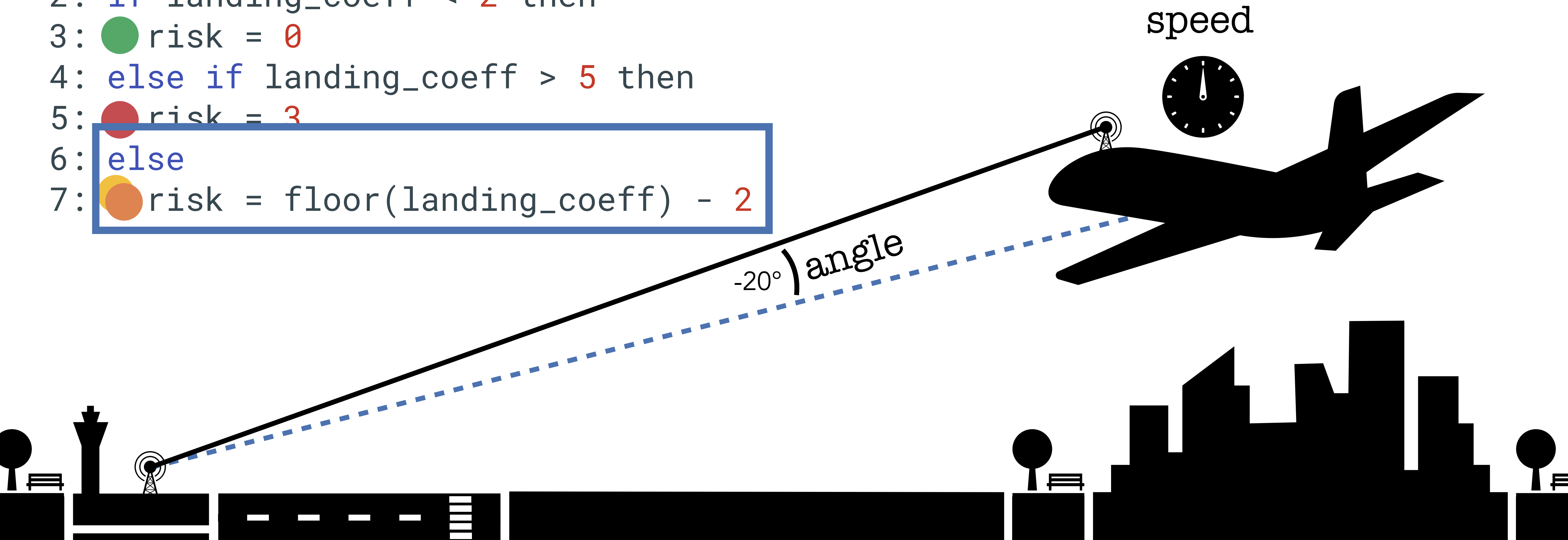
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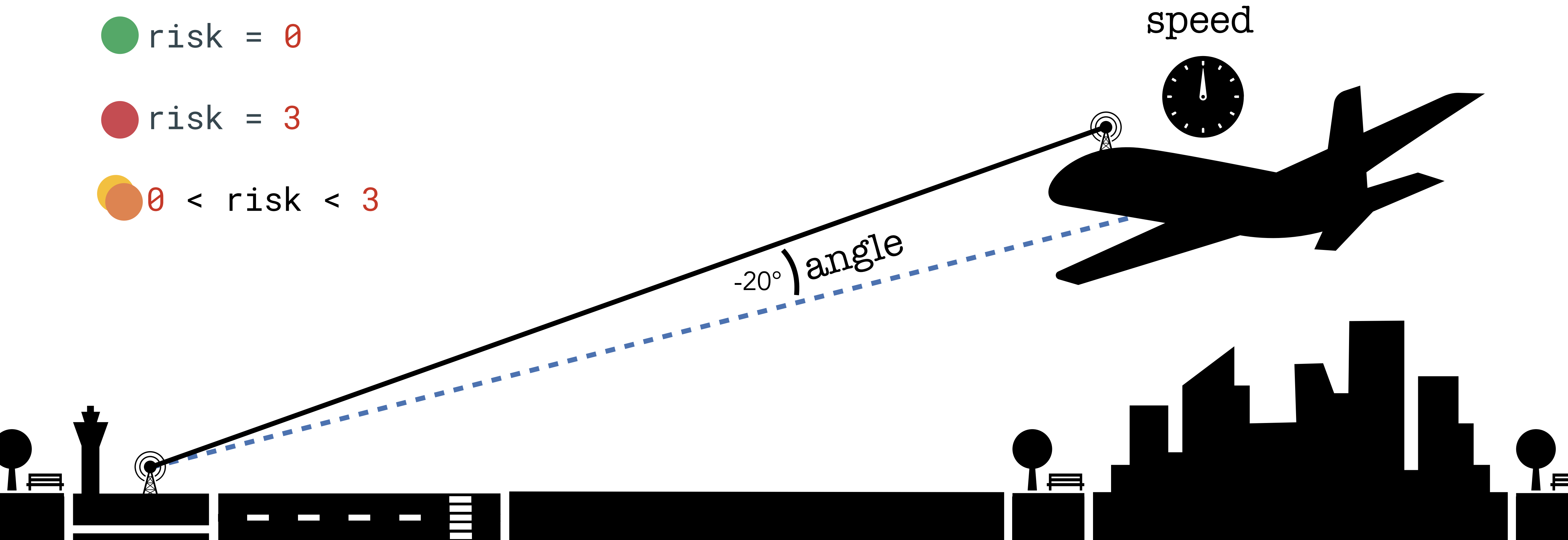
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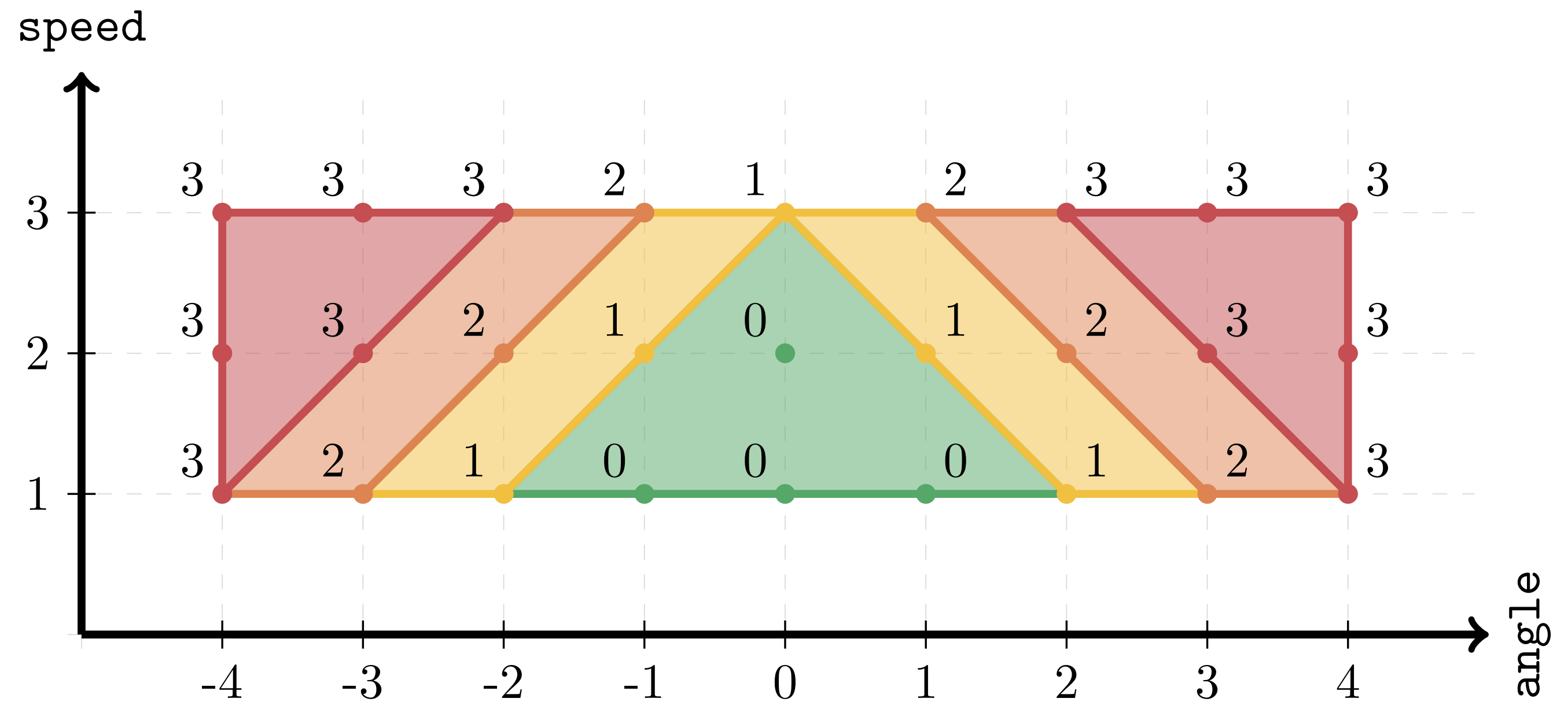


Aircraft Landing Alarm System 🚨

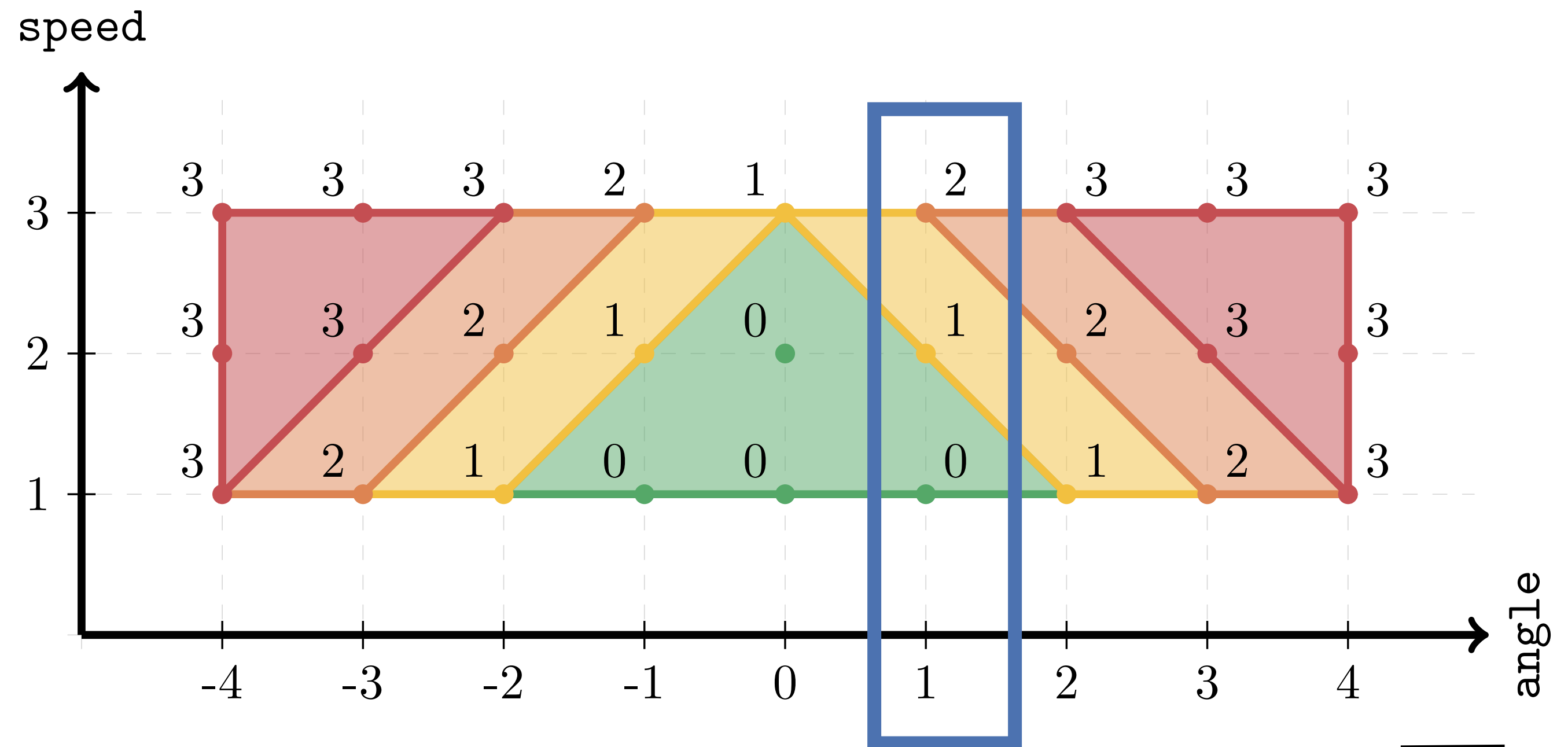
- risk = 0
- risk = 3
- $0 < \text{risk} < 3$



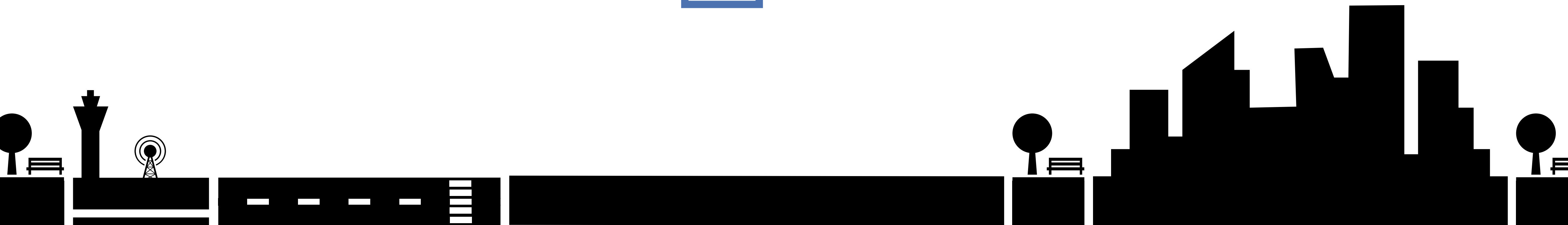
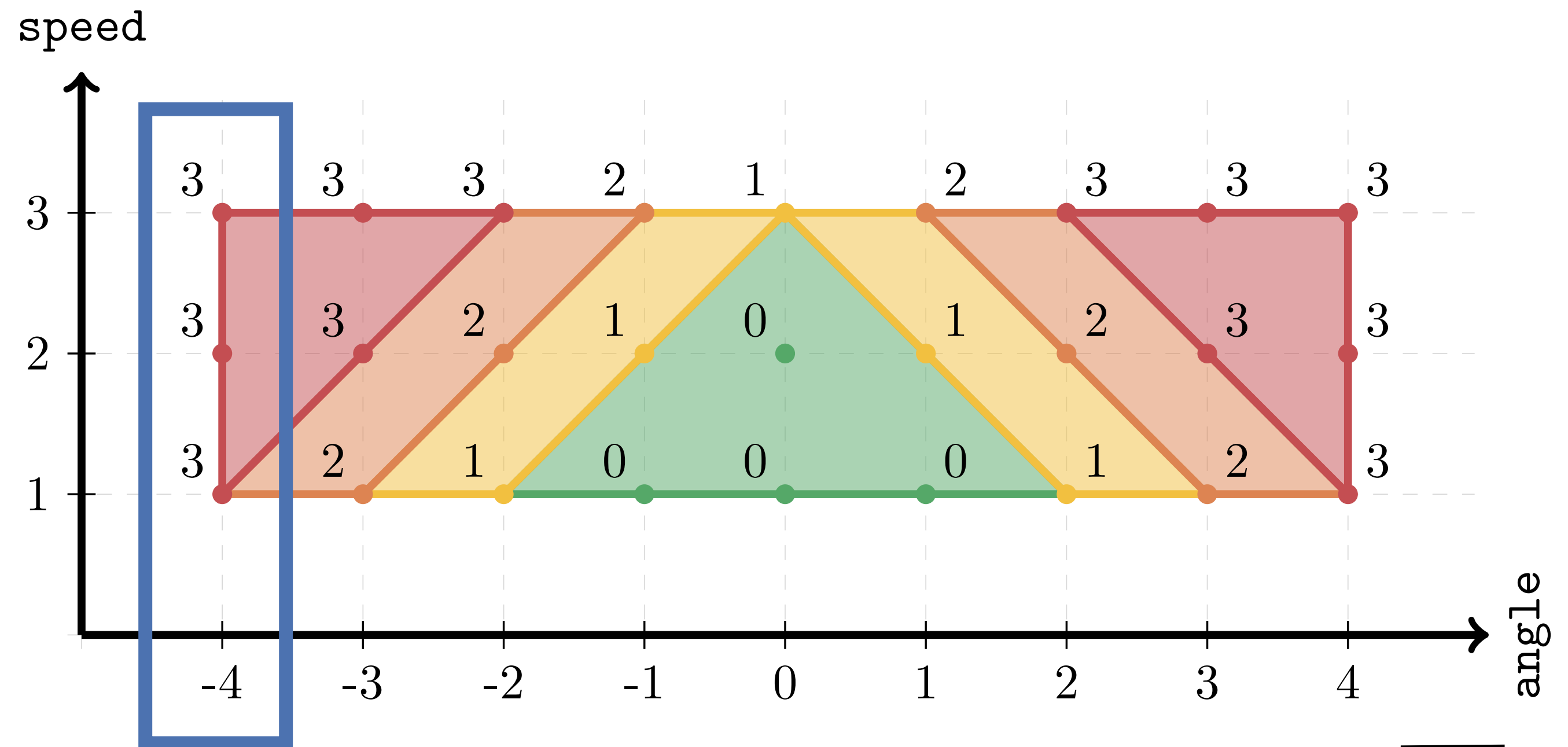
Aircraft Landing Alarm System 🚨



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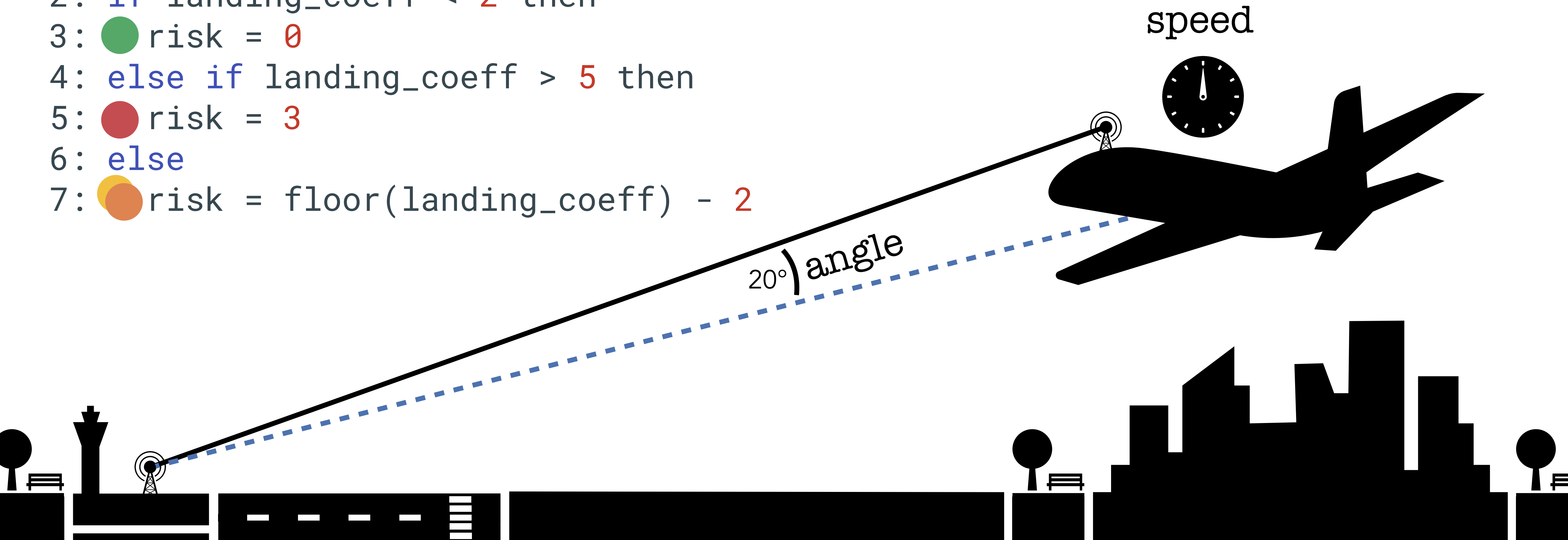


Aircraft Landing Alarm System 🚨

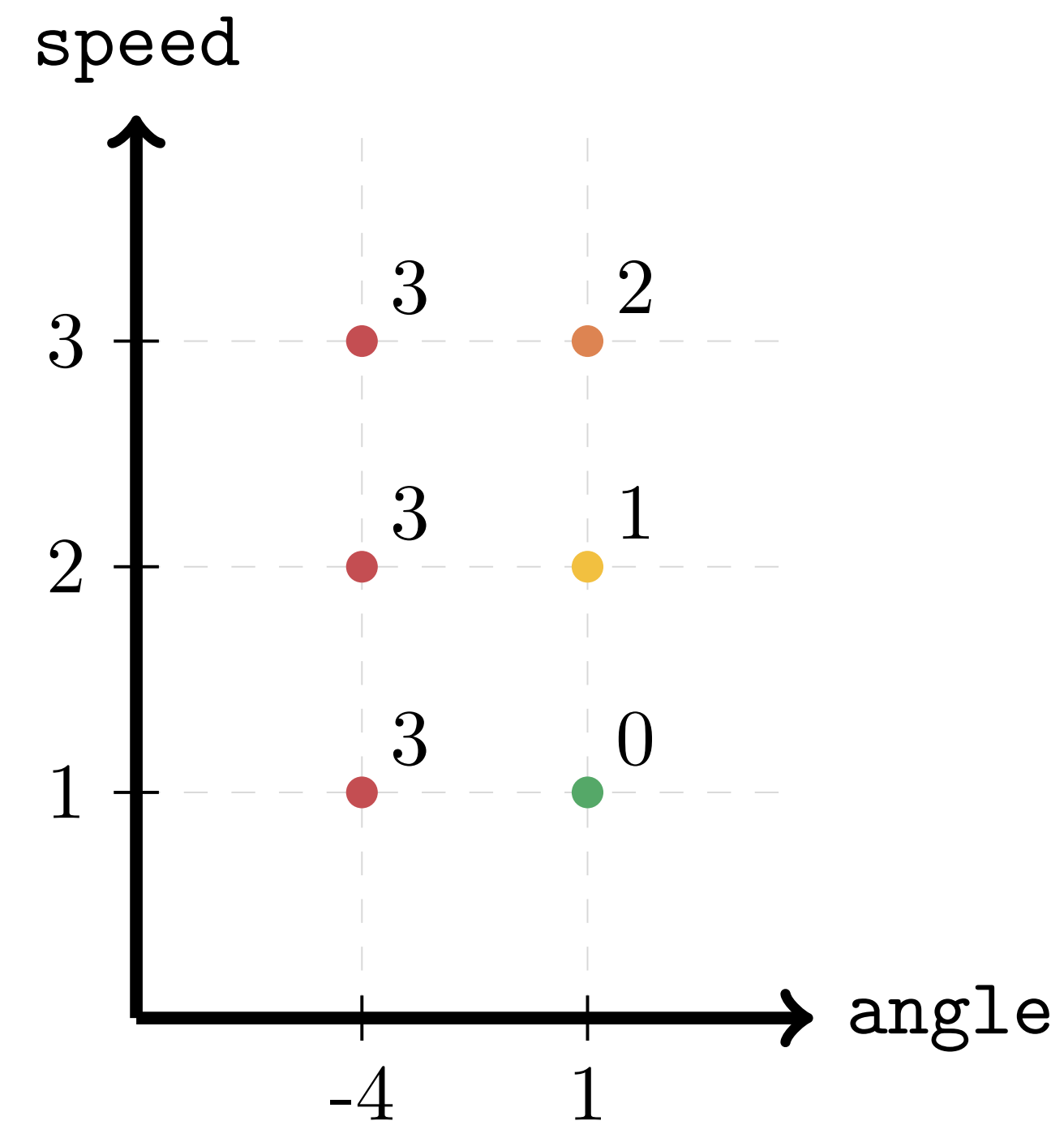


Goal: Quantify the impact of speed and angle on risk

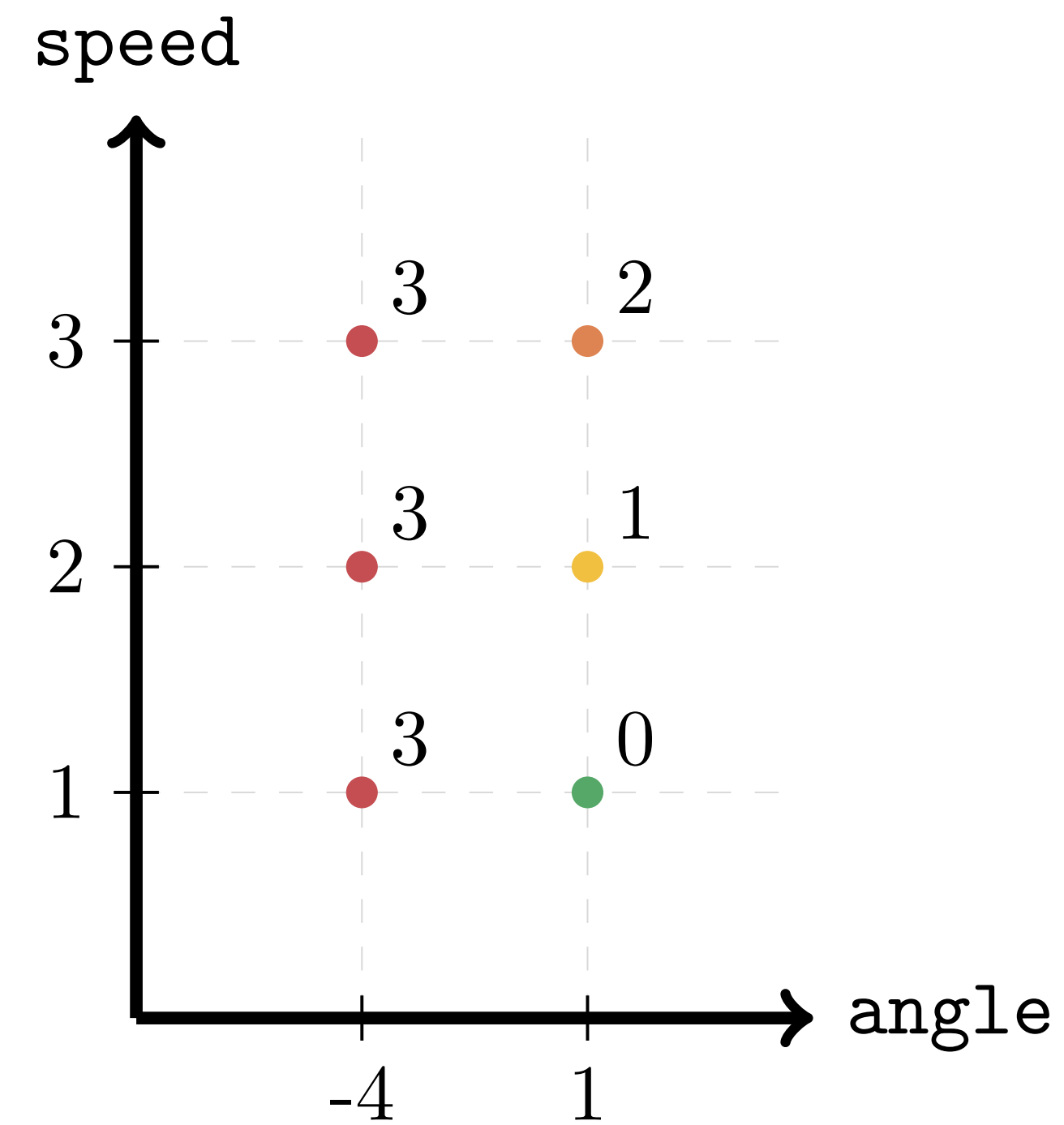
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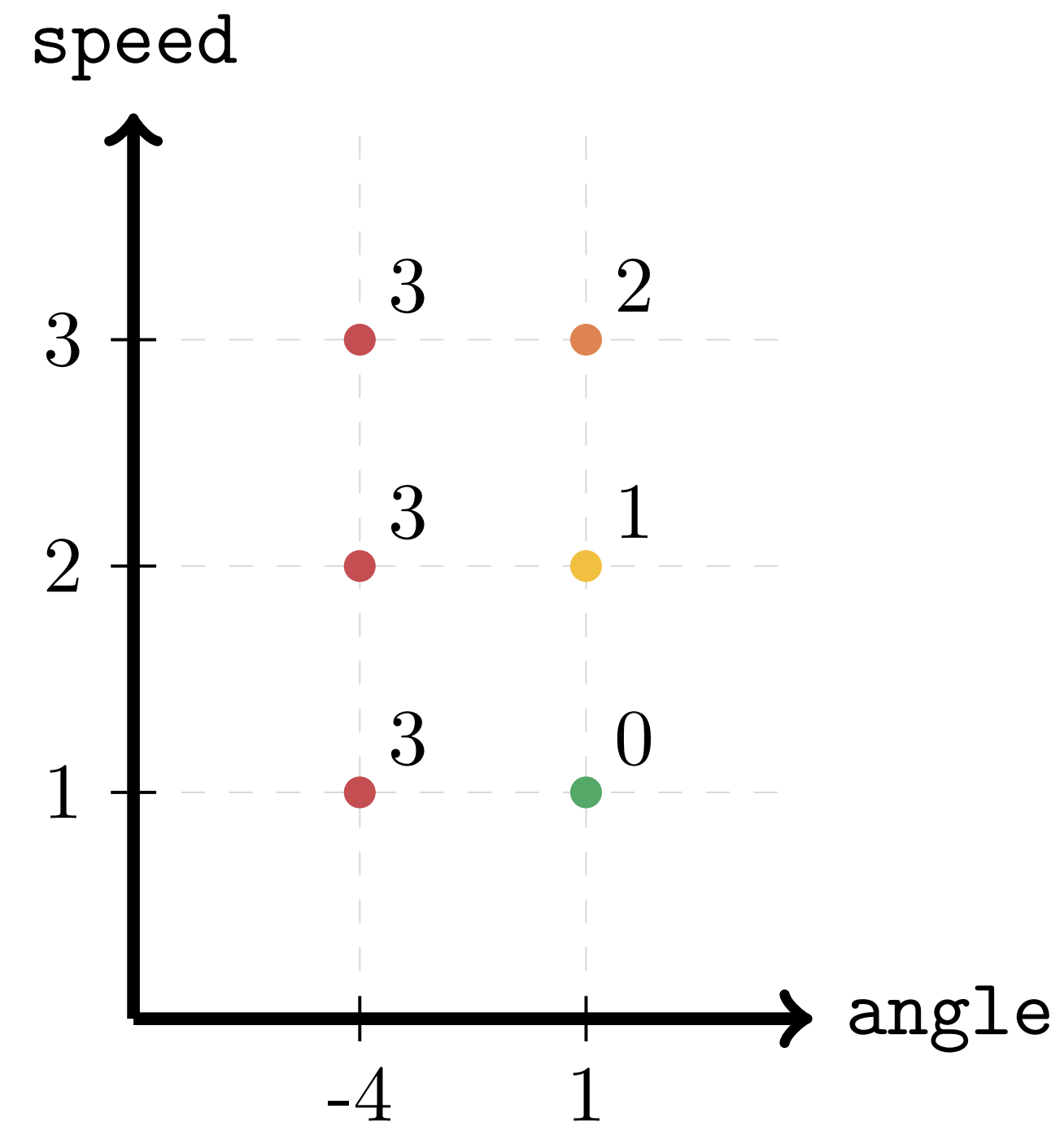
Goal: Quantify the impact of speed and angle on risk



Number of reachable outcomes



Goal: Quantify the impact of speed and angle on risk

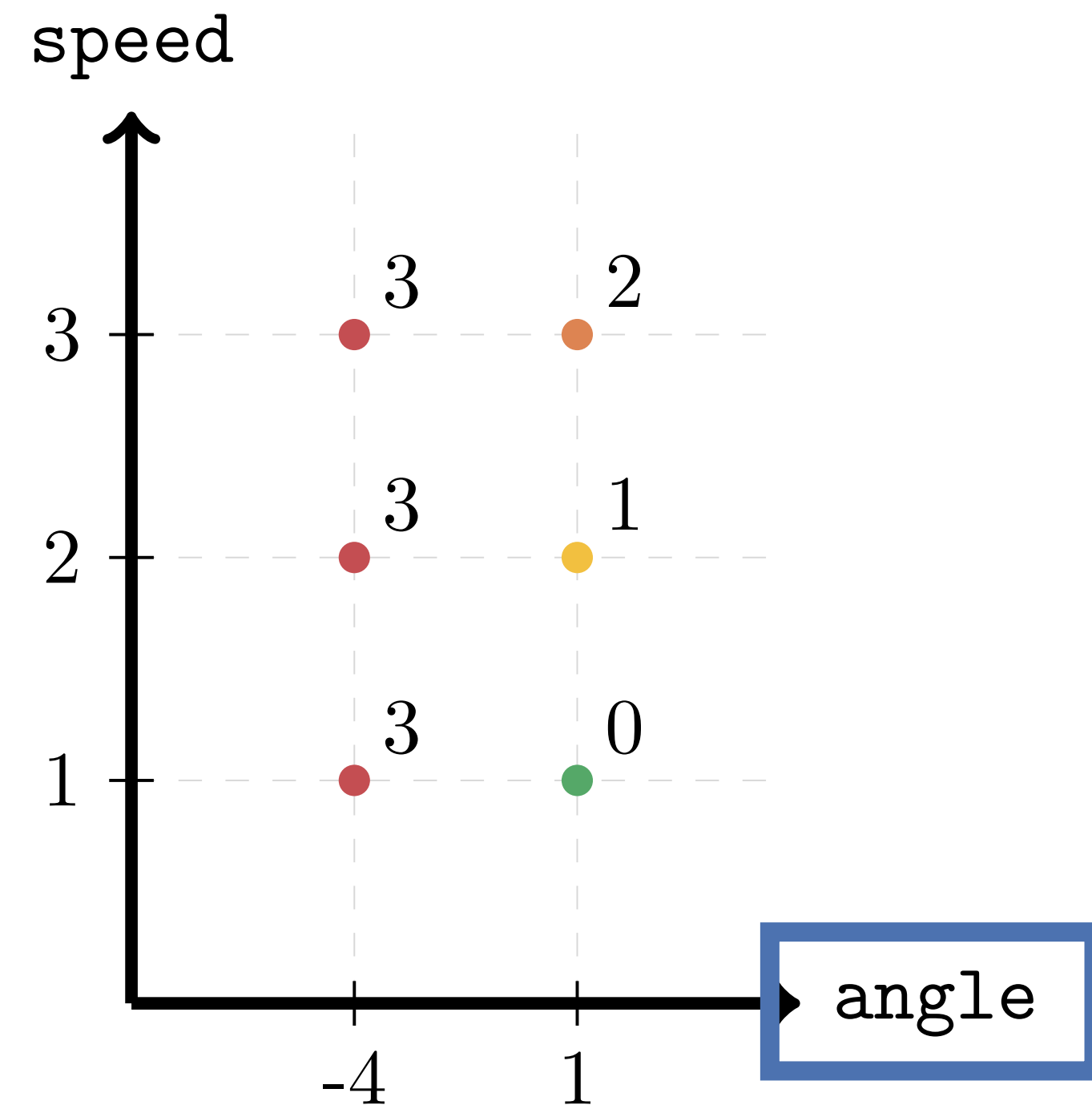


Number of reachable outcomes

OUTCOMES



Goal: Quantify the impact of speed and angle on risk



Number of reachable outcomes

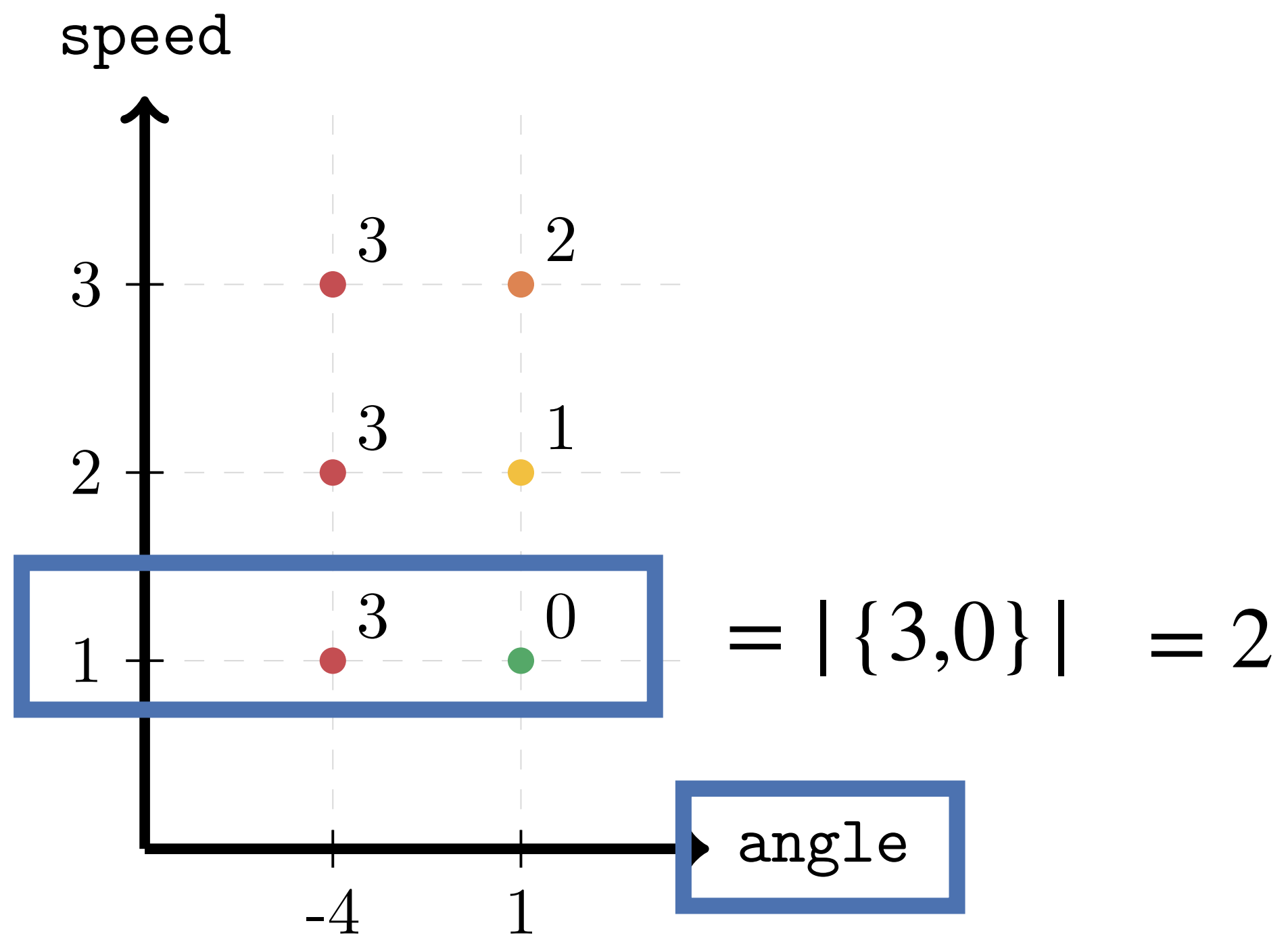
OUTCOMES



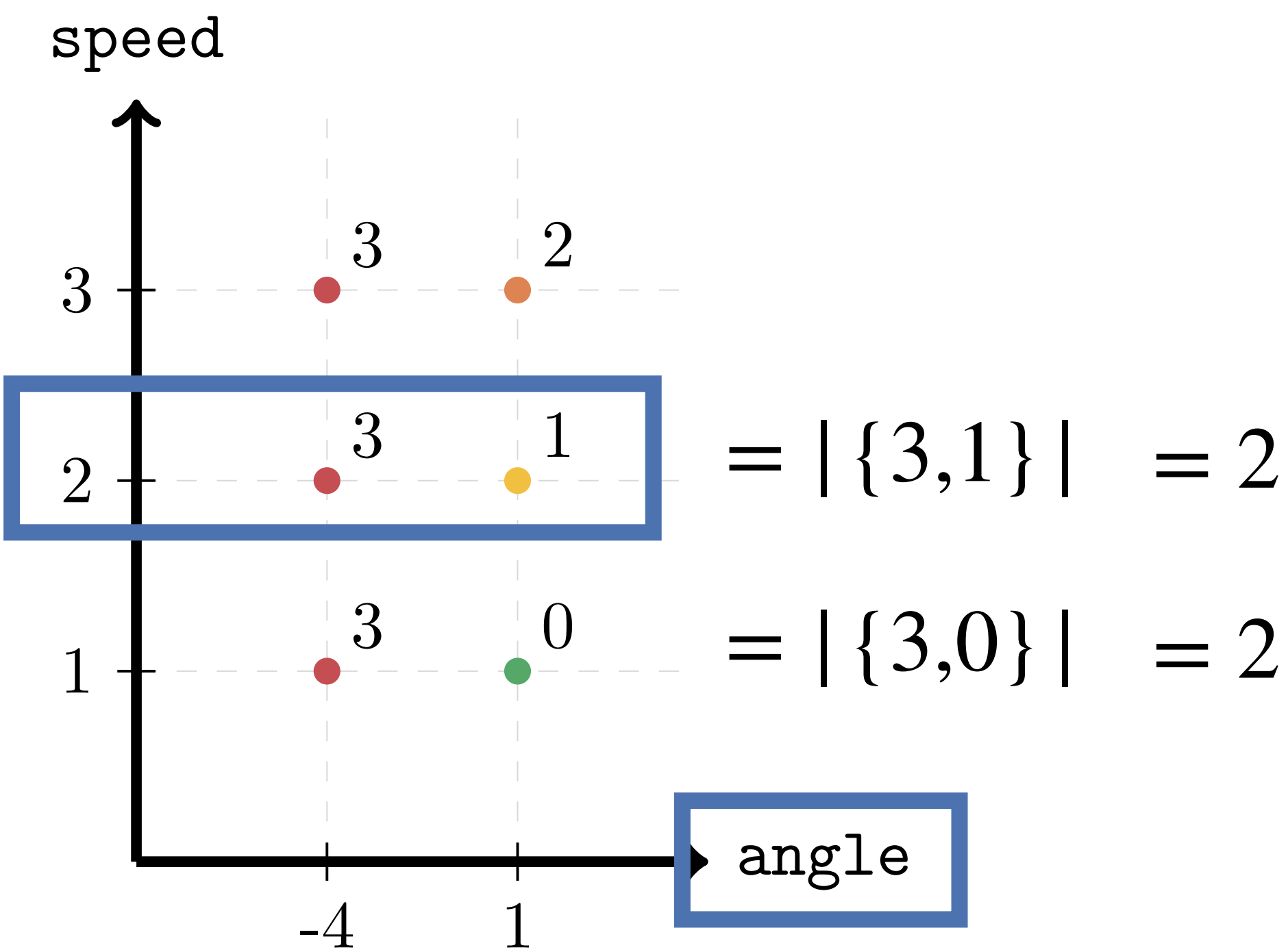
Goal: Quantify the impact of speed and angle on risk

Number of reachable outcomes

OUTCOMES



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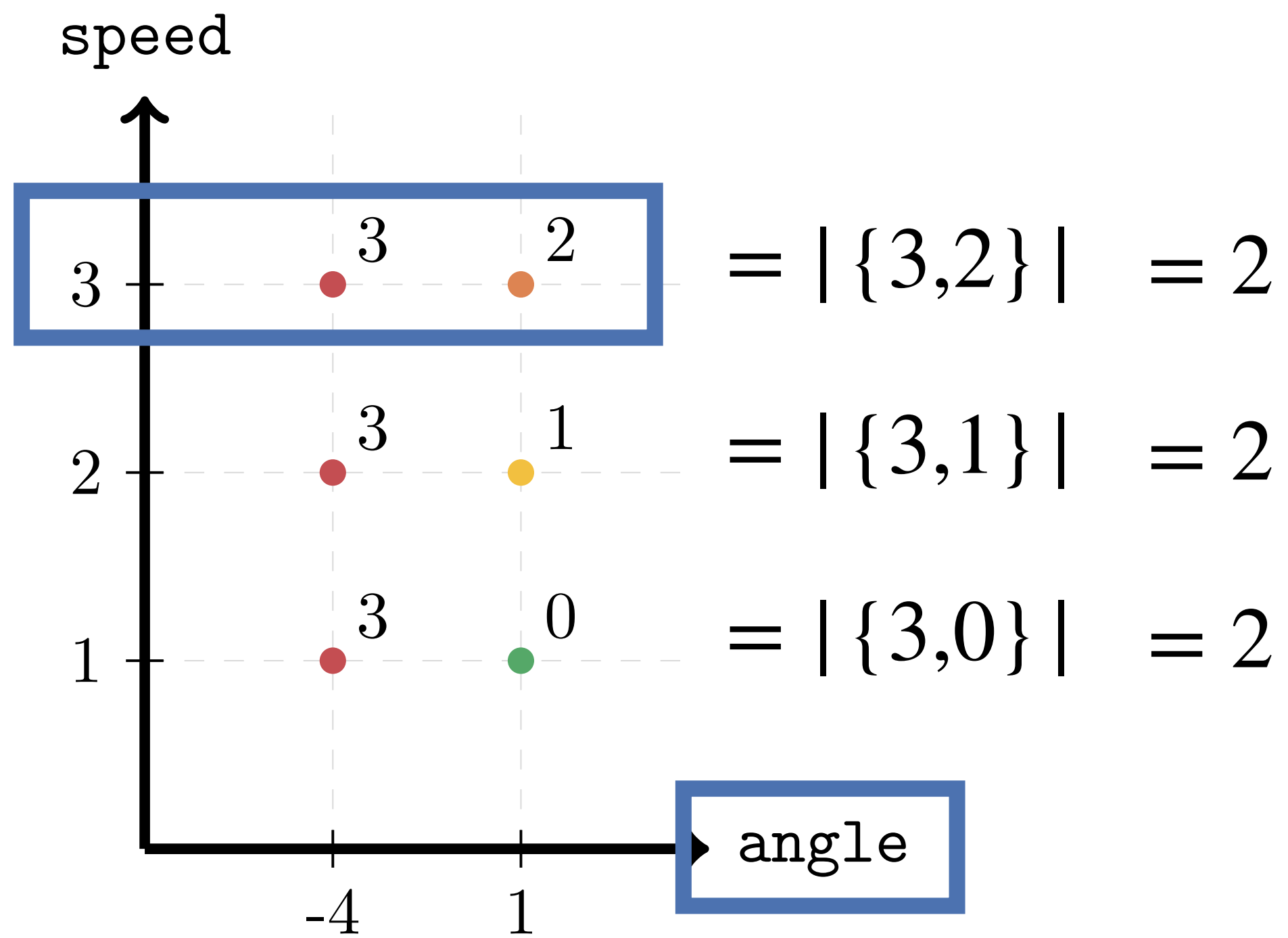


Number of reachable outcomes

OUTCOMES



Goal: Quantify the impact of speed and angle on risk

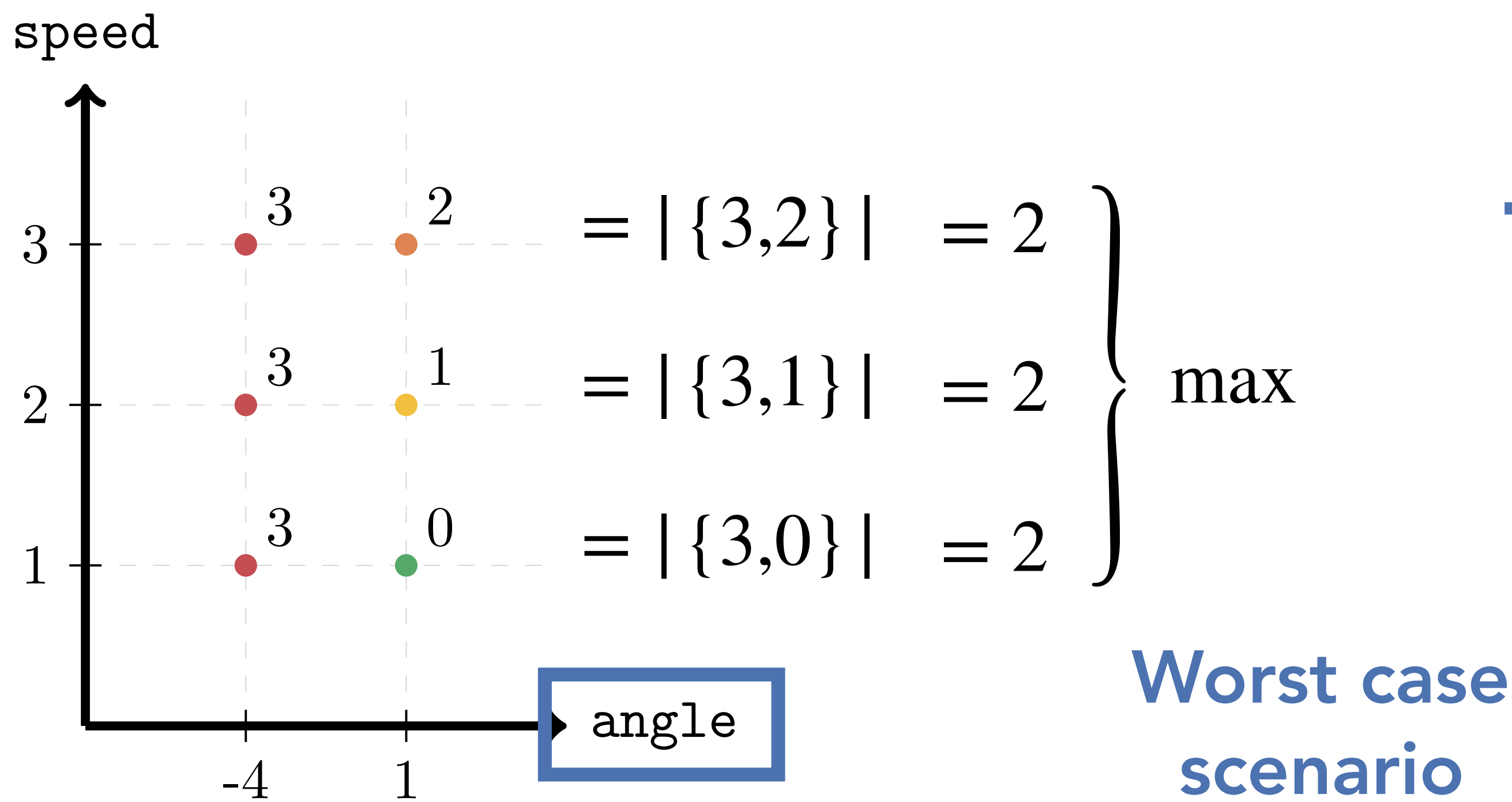


Number of reachable outcomes

OUTCOMES



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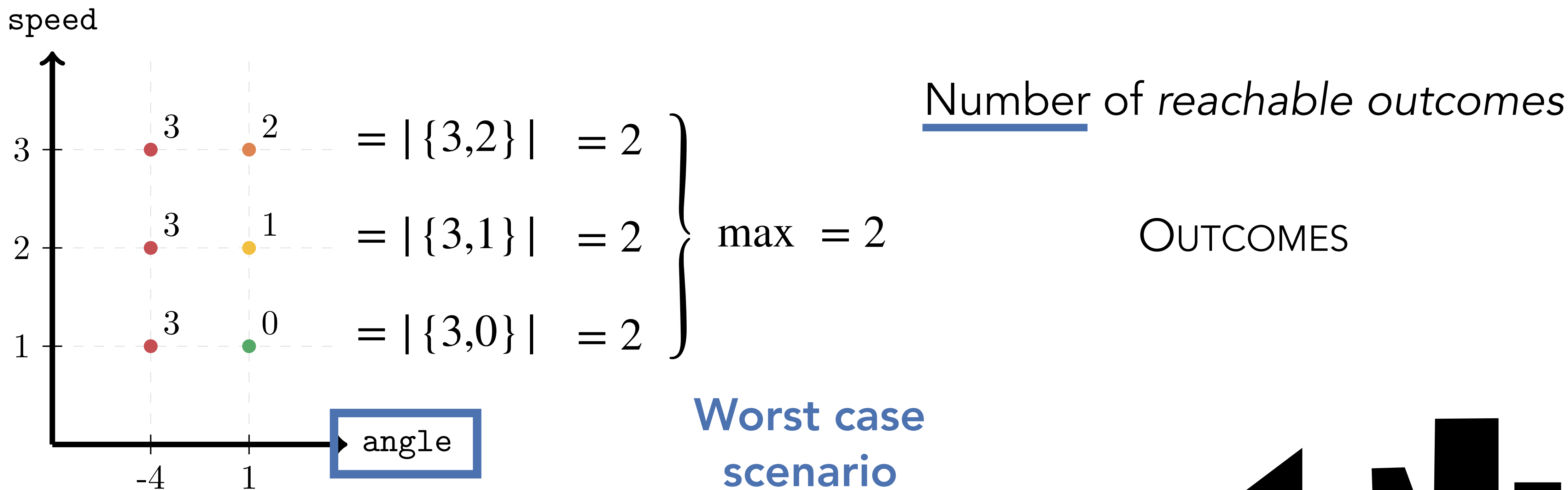


Number of reachable outcomes

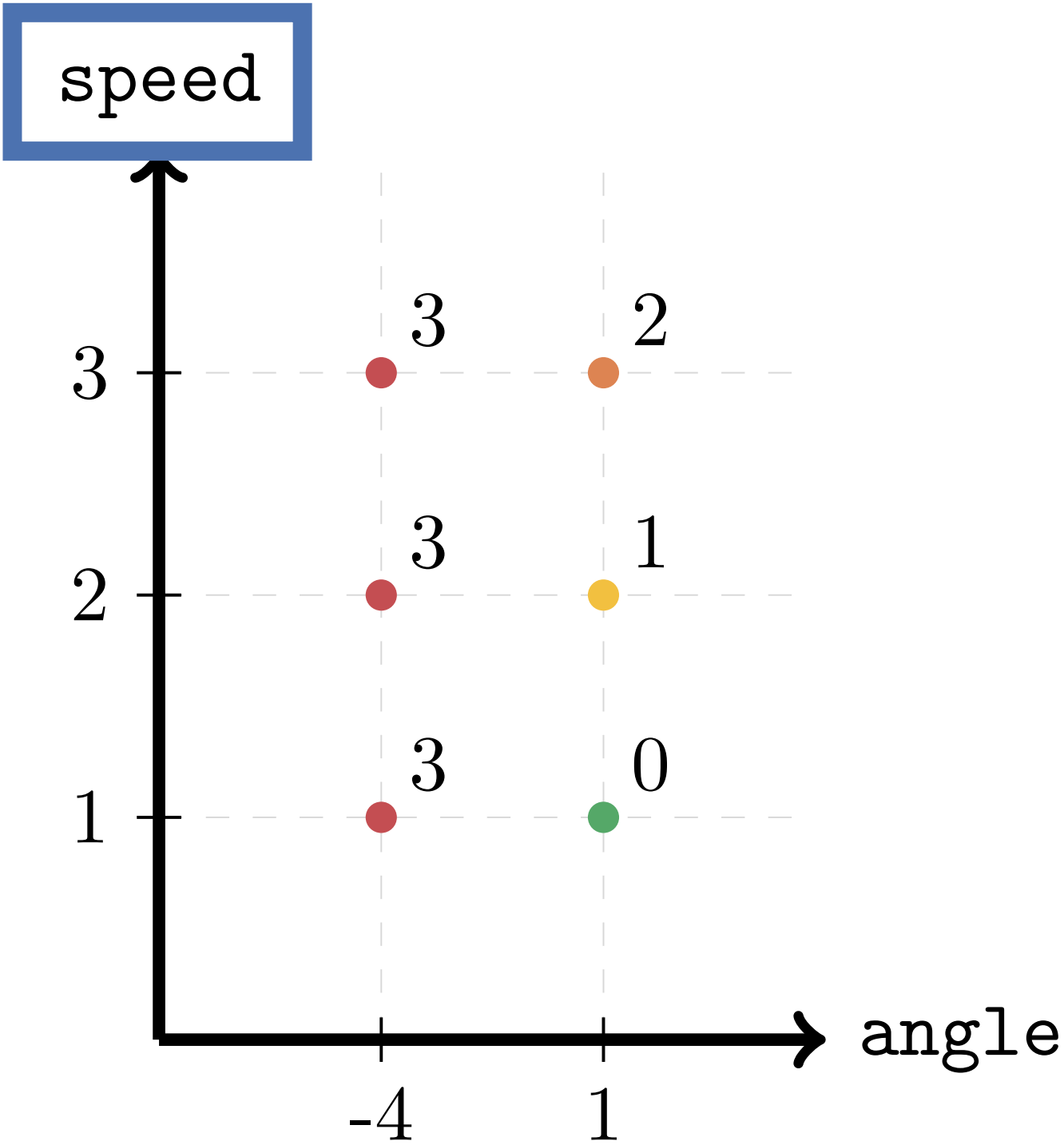
OUTCOMES



Goal: Quantify the impact of speed and angle on risk



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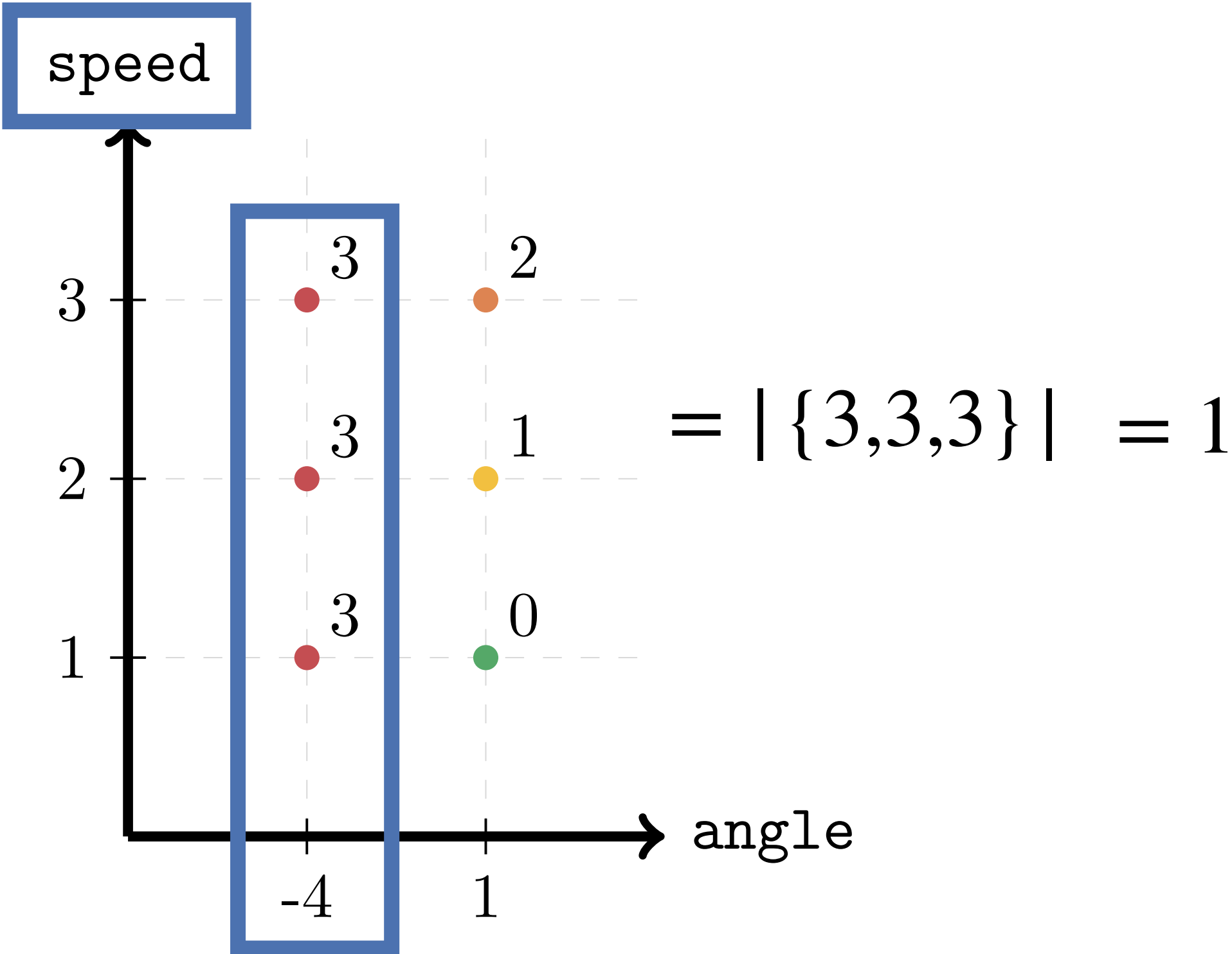


Number of reachable outcomes

OUTCOMES



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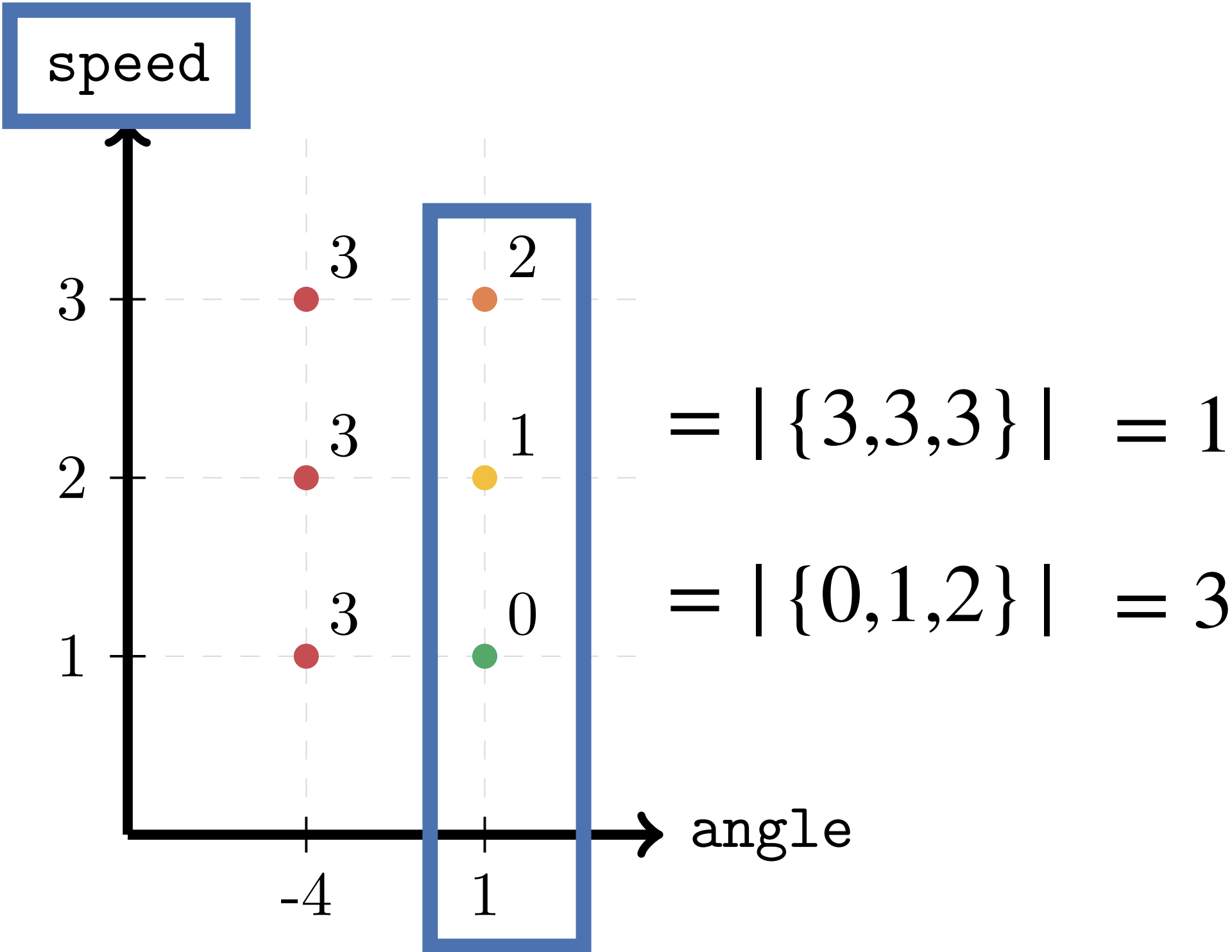


Number of reachable outcomes

OUTCOMES



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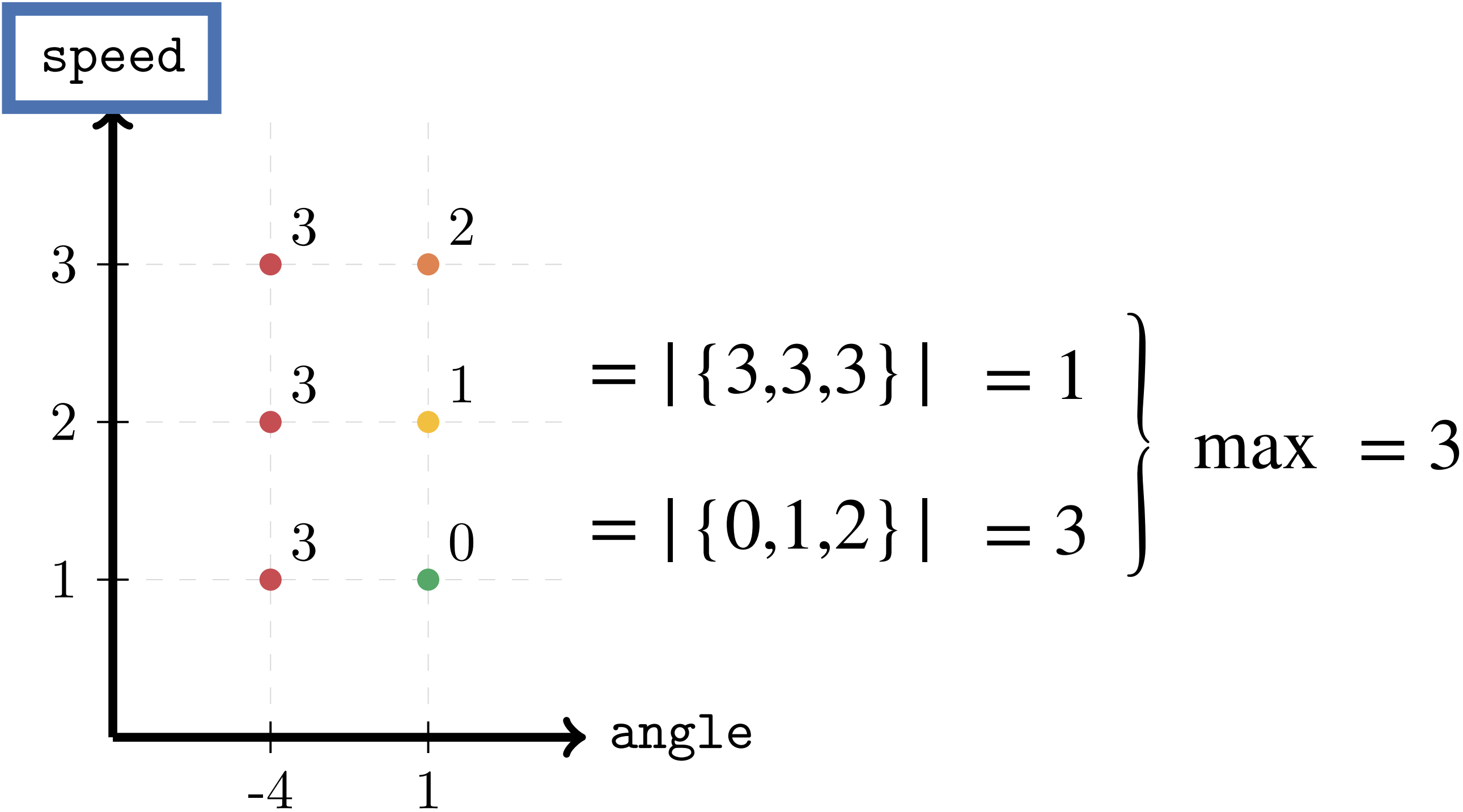


Number of reachable outcomes

OUTCOMES



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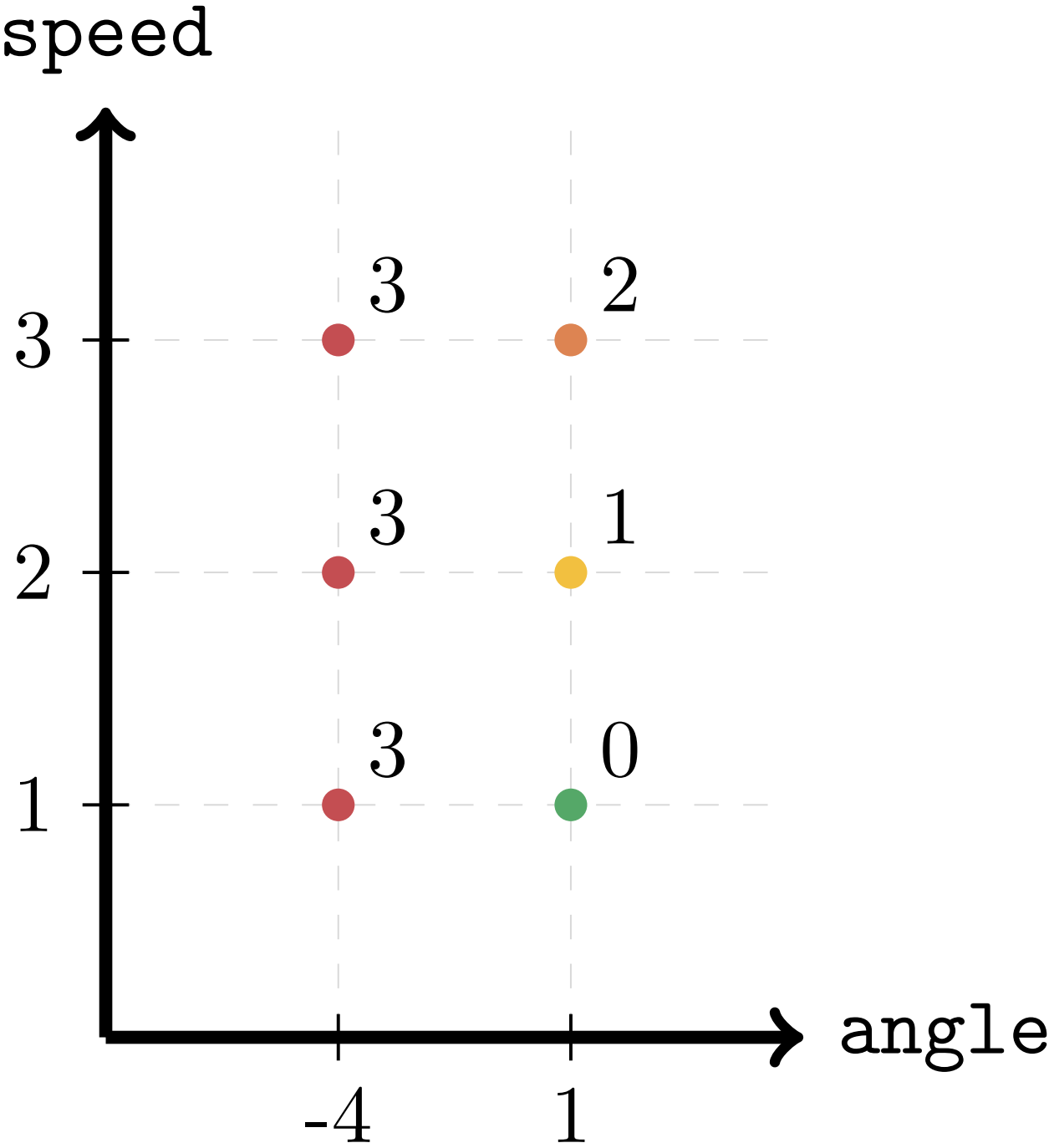
Number of reachable outcomes



Goal: Quantify the impact of speed and angle on risk

Distance of reachable outcomes

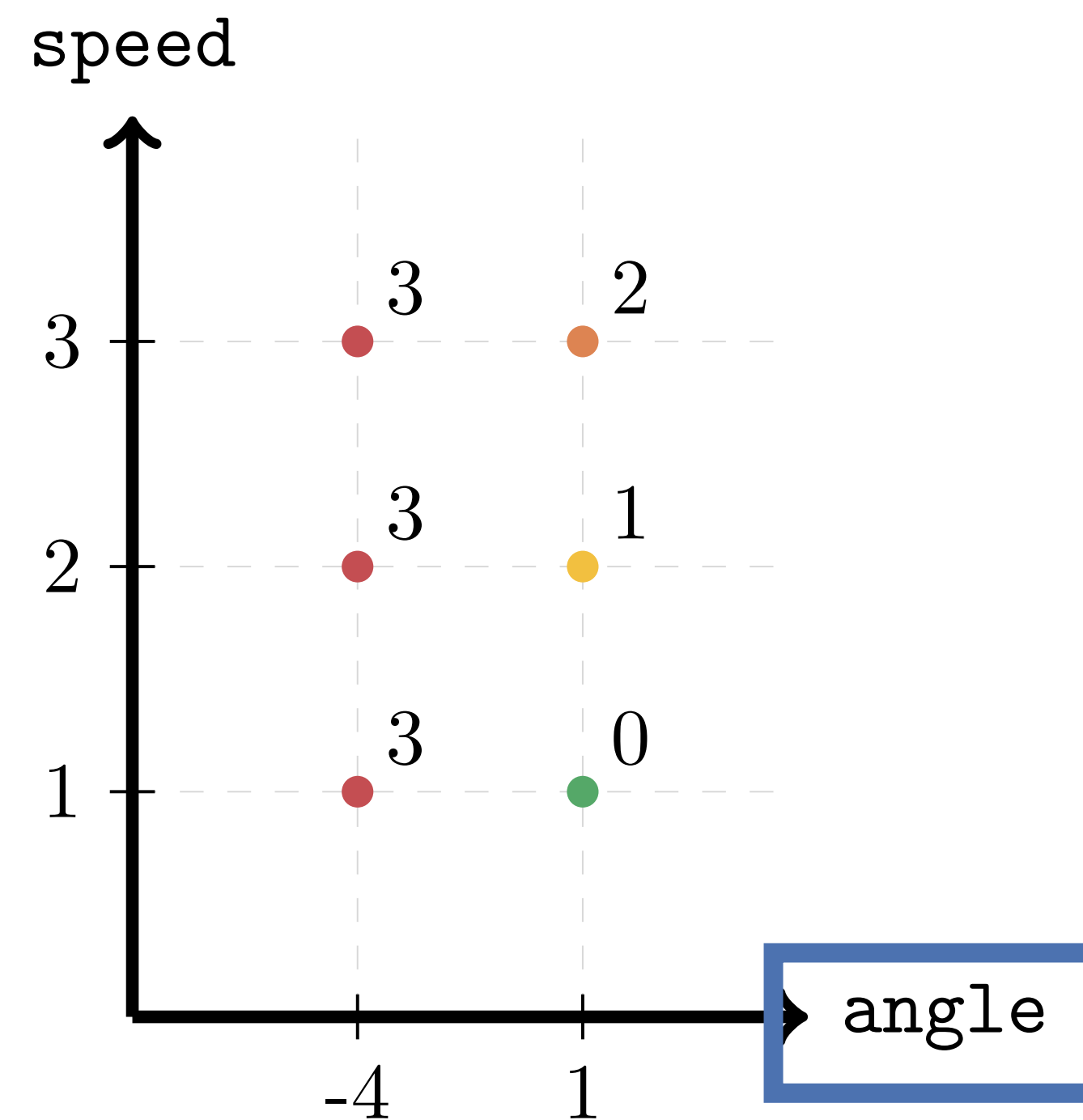
RANGE



Goal: Quantify the impact of speed and angle on risk

Distance of reachable outcomes

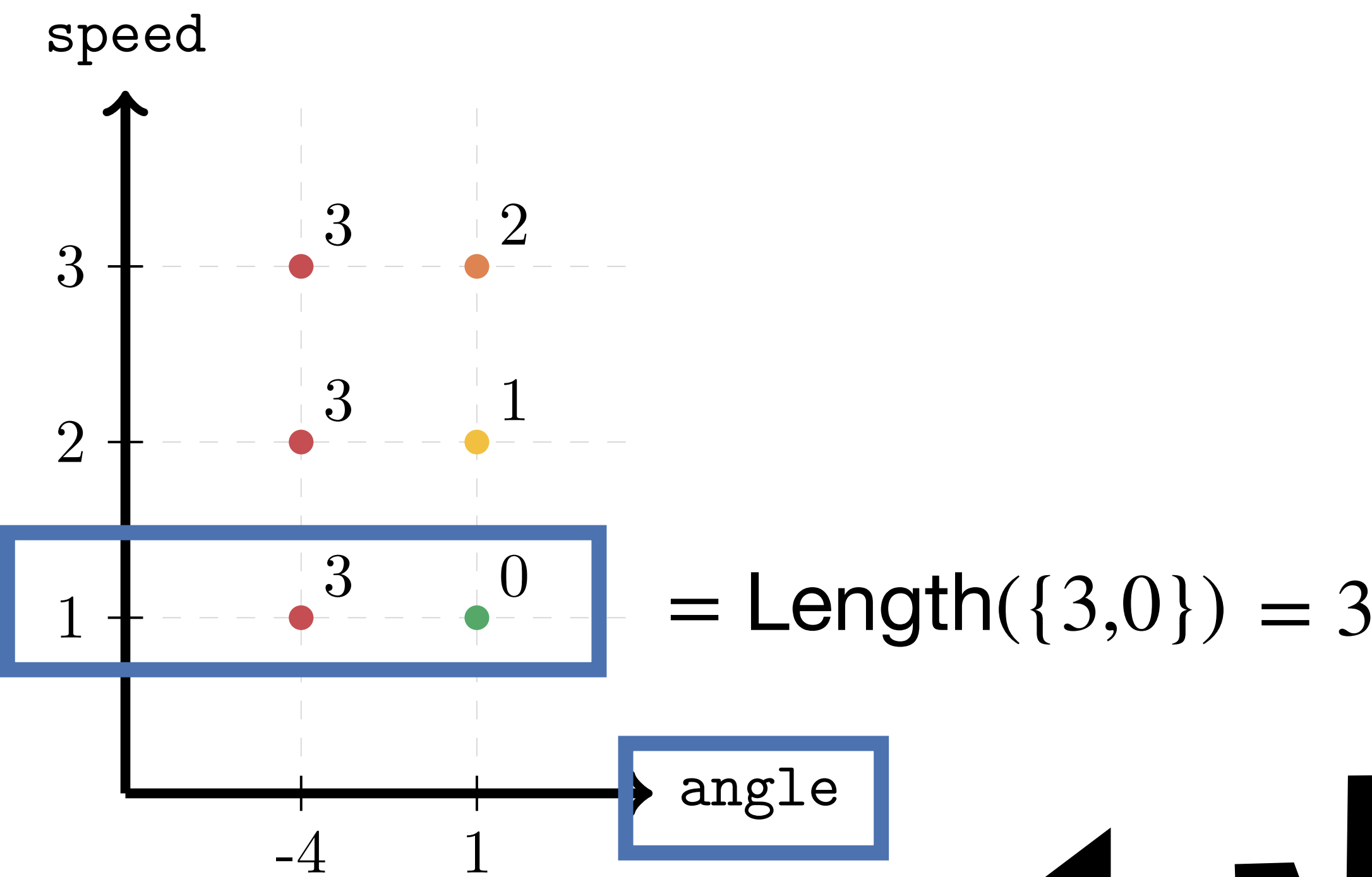
RANGE



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Distance of reachable outcomes

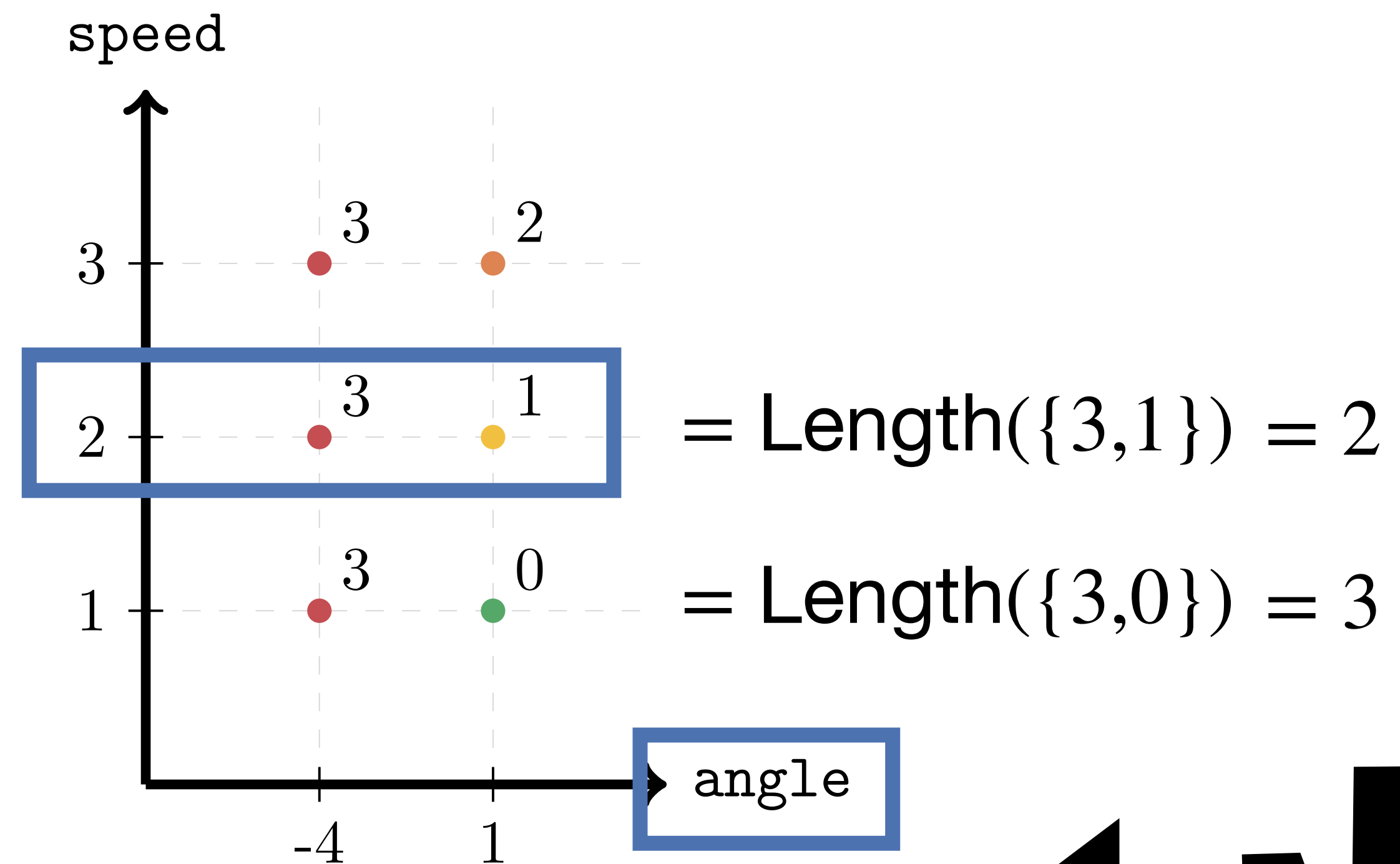
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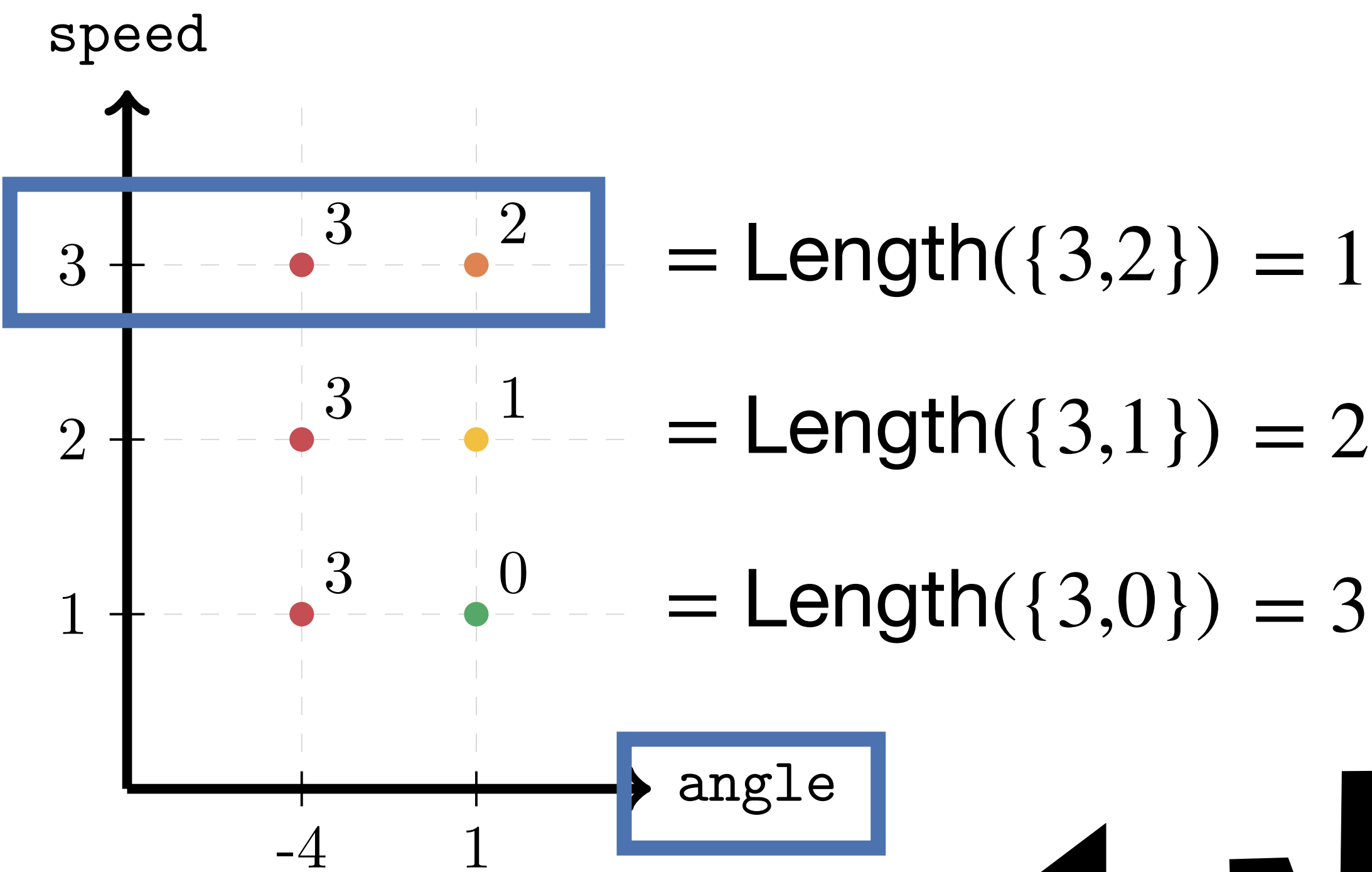
RANGE



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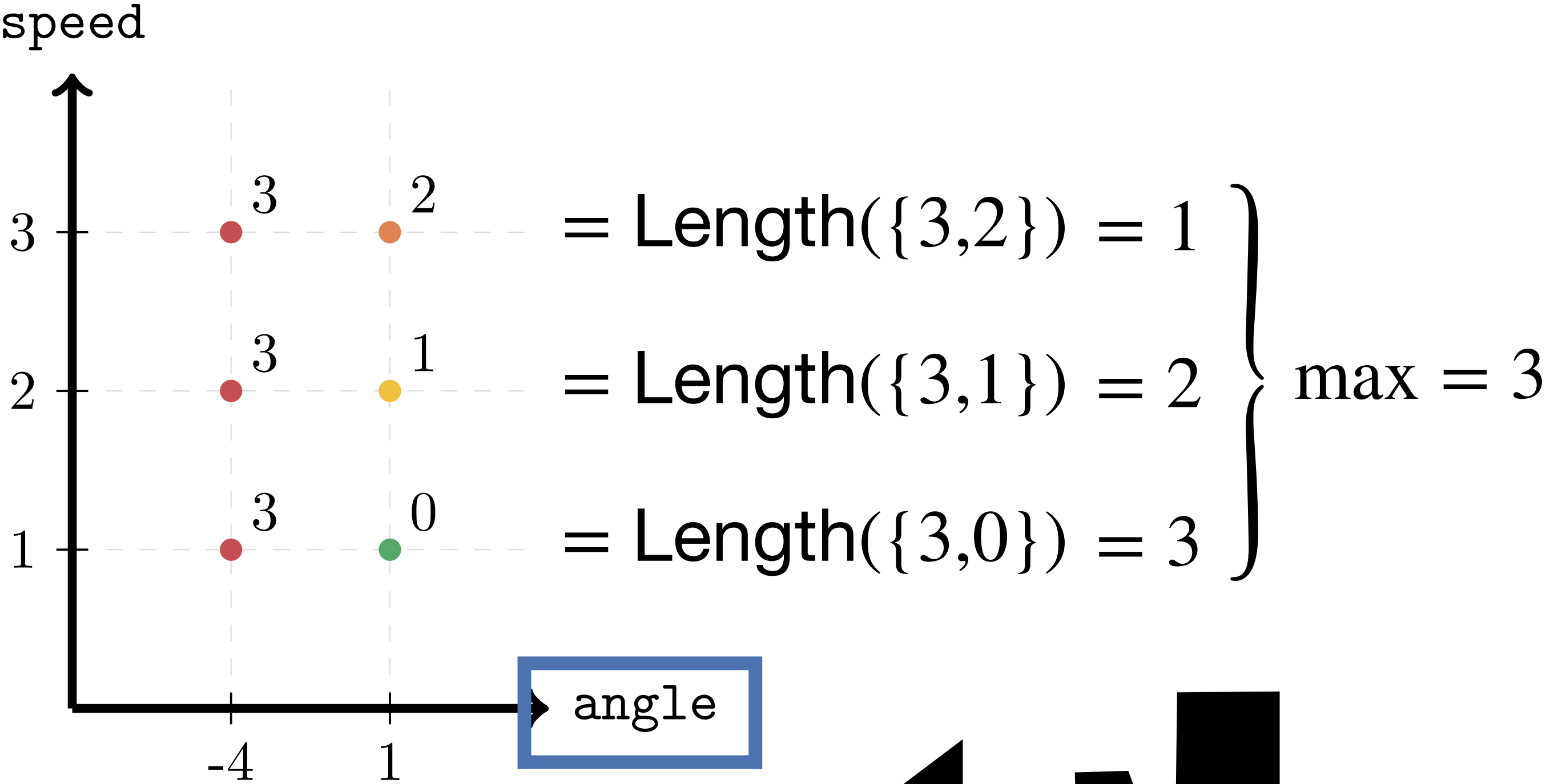
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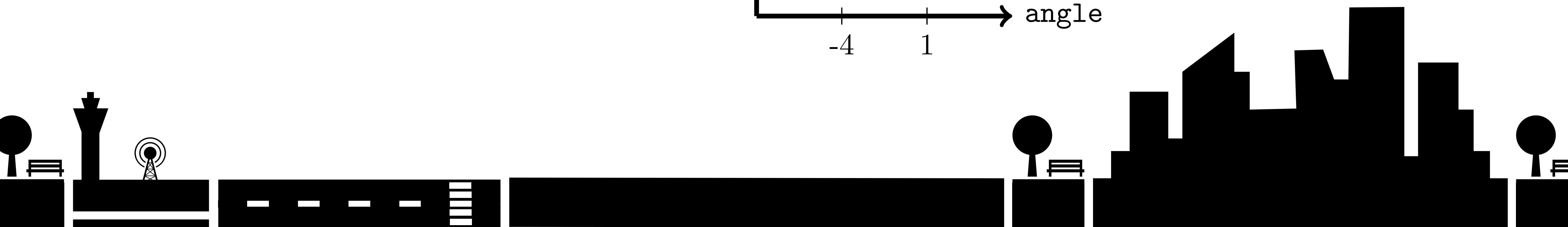
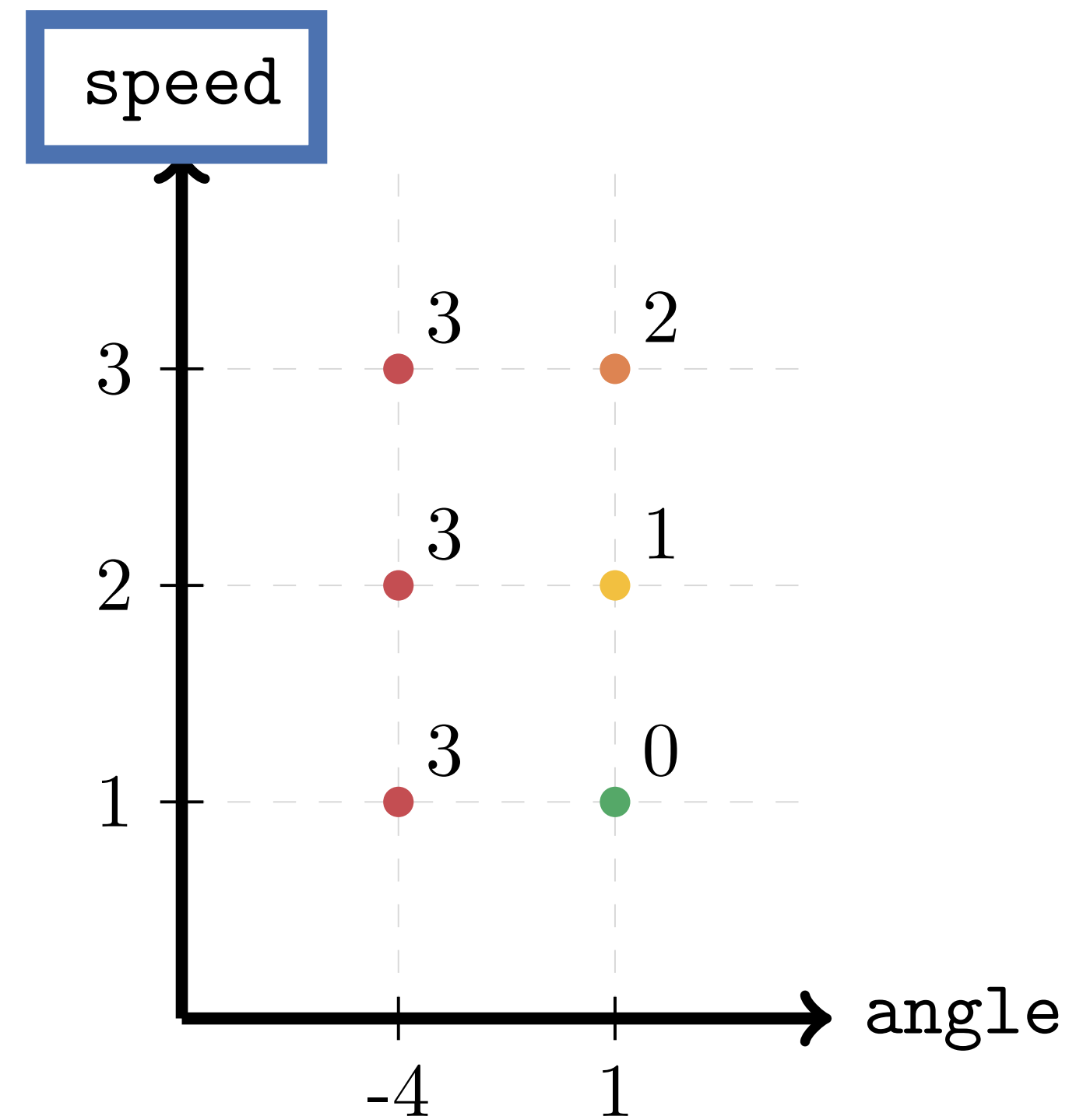
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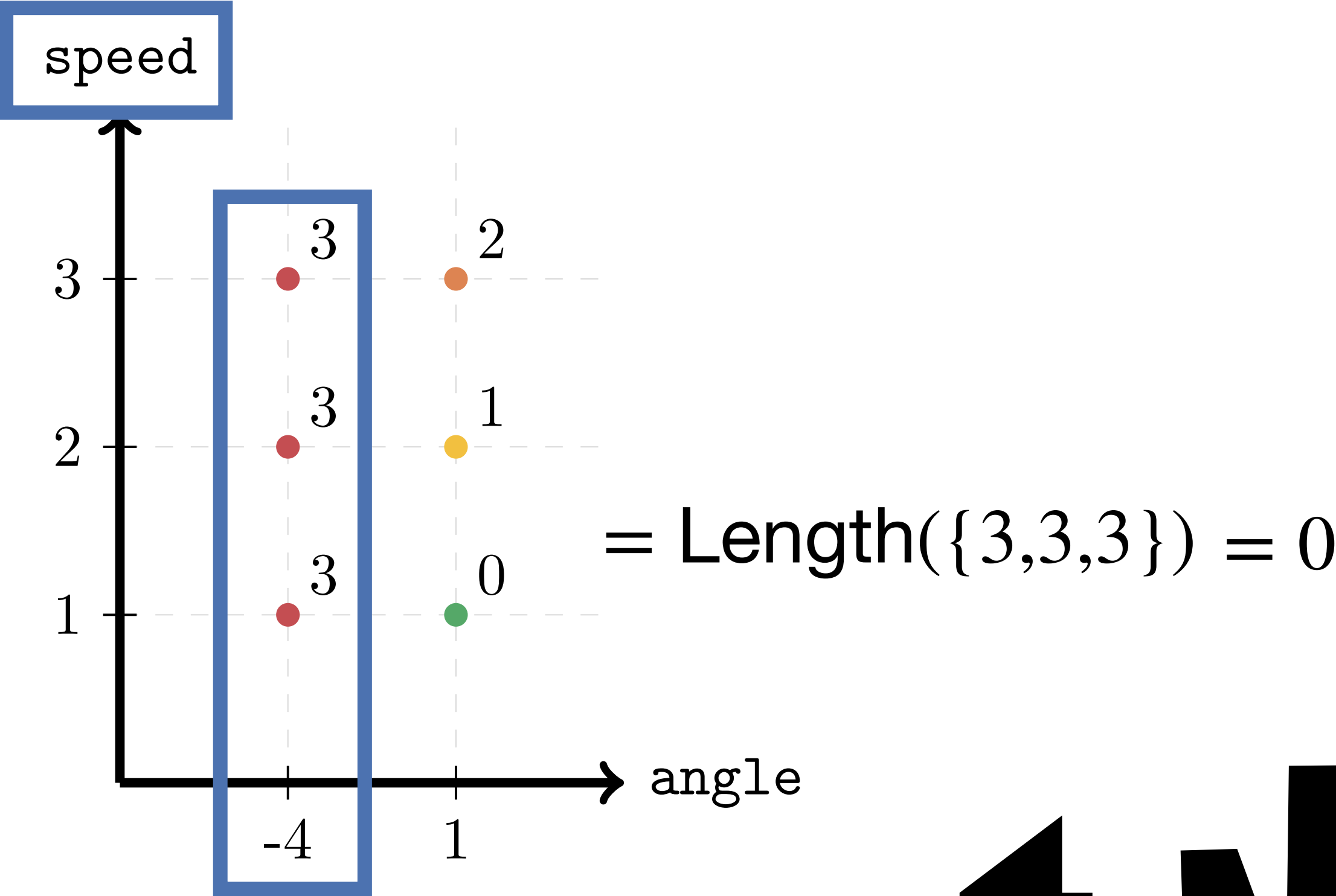
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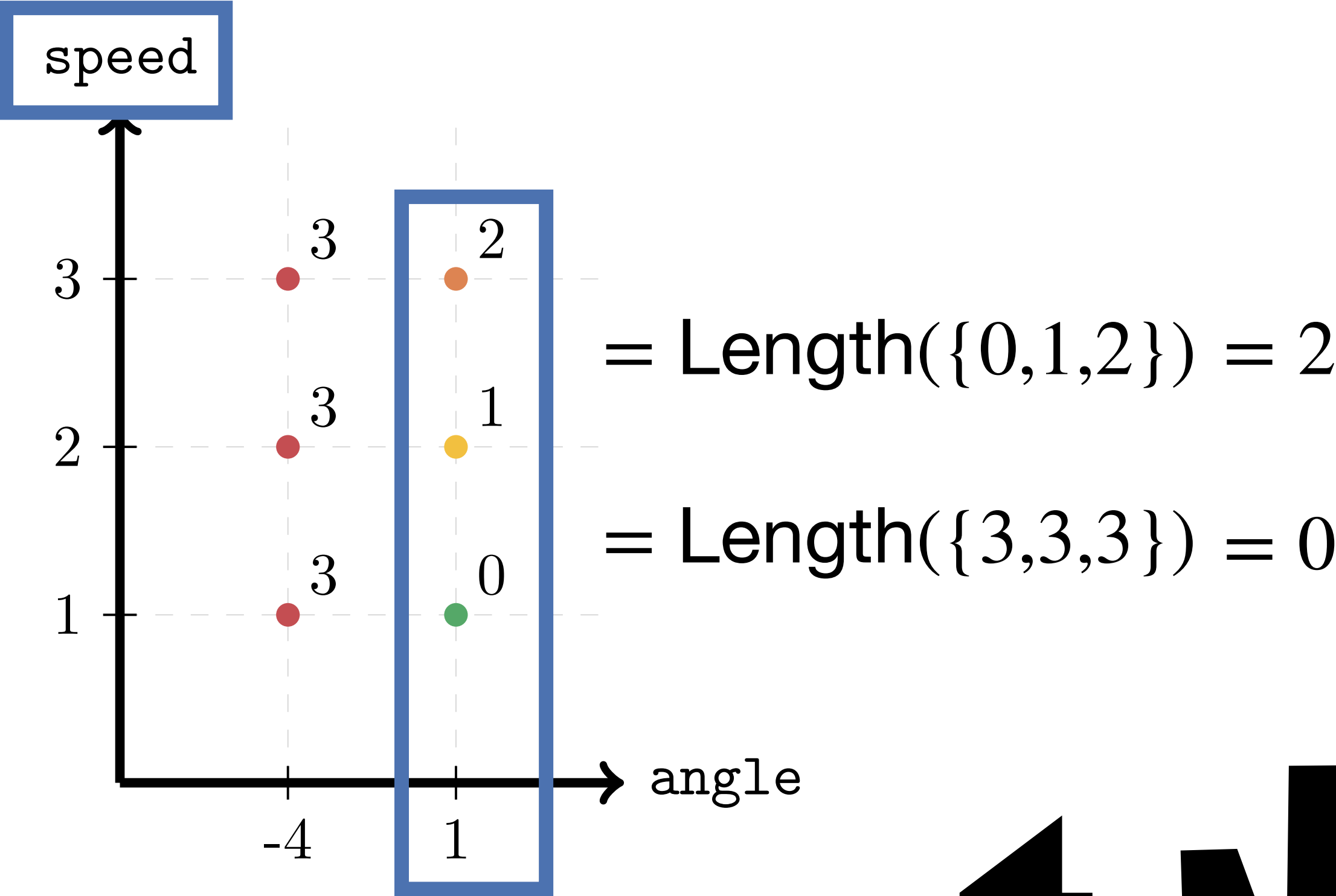
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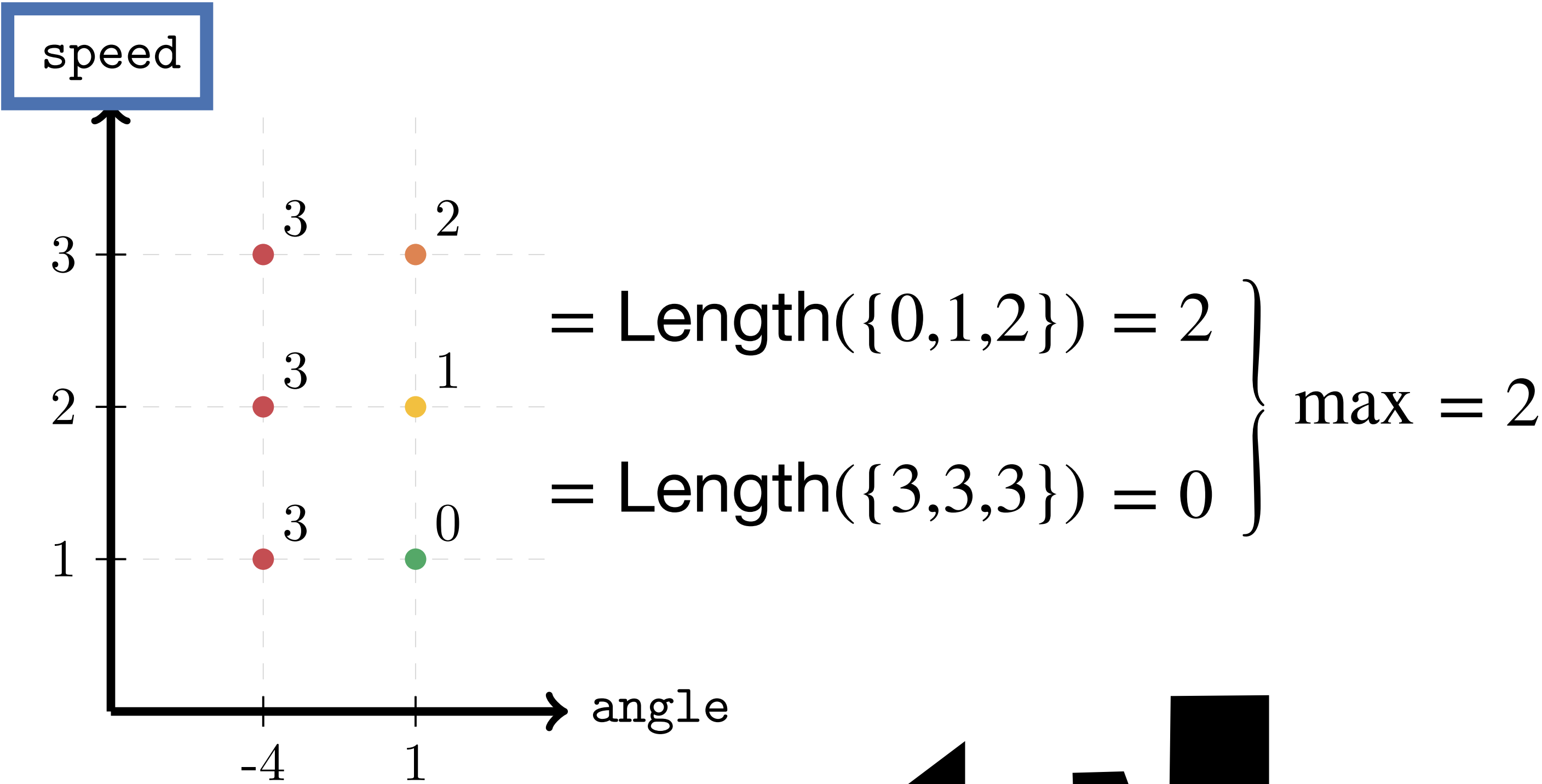
RANGE



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Distance of reachable outcomes

RANGE



Goal: Quantify the impact of speed and angle on risk

Distance of reachable outcomes

Number of reachable outcomes

	RANGE	OUTCOMES
angle	3	2
speed	2	3



Automatic & Sound Static Analysis by Abstract Interpretation

	RANGE	OUTCOMES
angle	3	2
speed	2	3

Automatic & Sound Static Analysis by Abstract Interpretation

Find k such that

	RANGE	OUTCOMES
angle	$3 \leq k$	$2 \leq k$
speed	$2 \leq k$	$3 \leq k$

**Smallest k permitted
by the abstraction!**

Automatic & Sound Static Analysis by Abstract Interpretation

Find k such that

	RANGE	OUTCOMES
angle	$3 \leq k$	$2 \leq k$
speed	$2 \leq k$	$3 \leq k$

1. Output Buckets

**Smallest k permitted
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Automatic & Sound Static Analysis

by Abstract Interpretation

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1. Output Buckets
2. Backward Abstract Analysis

Automatic & Sound Static Analysis

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1. Output Buckets
2. Backward Abstract Analysis
3. Abstract Implementations of RANGE and OUTCOMES

Automatic & Sound Static Analysis

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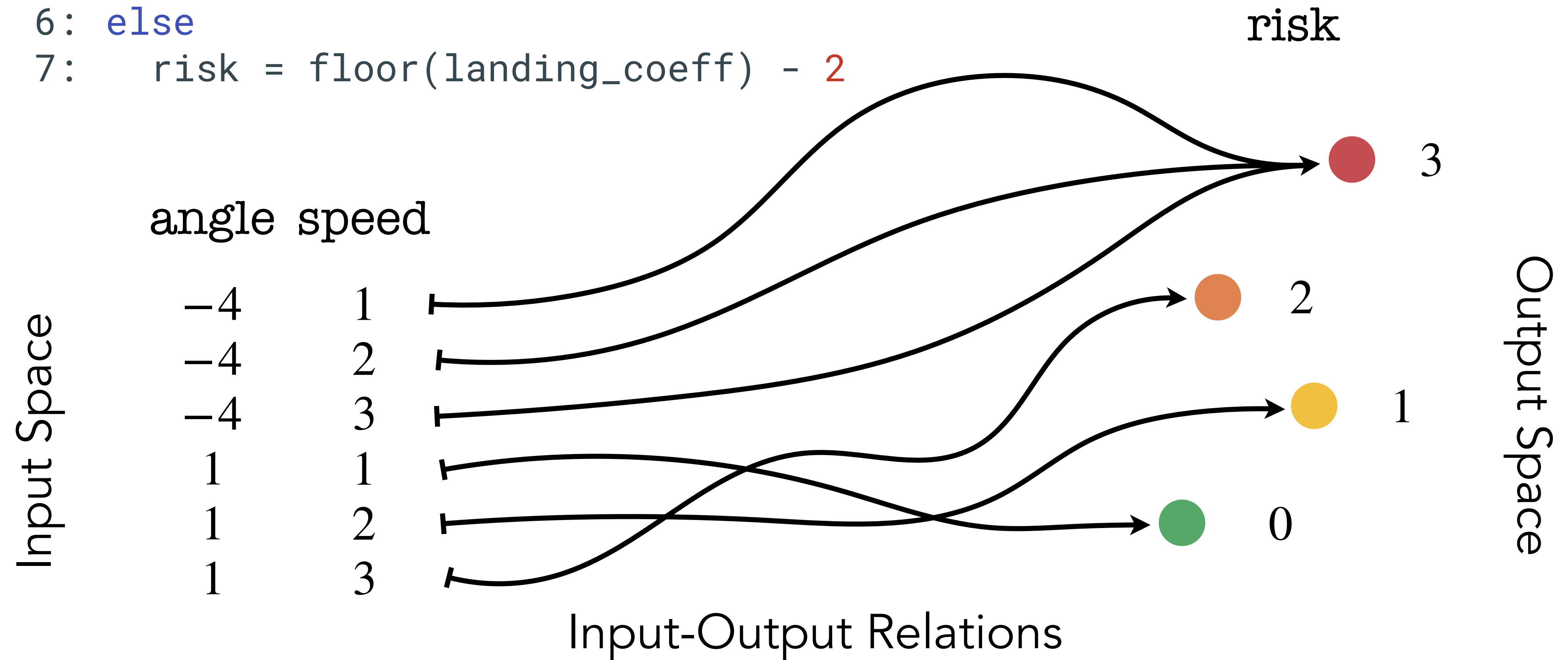
1. Output Buckets
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3. Abstract Implementations of RANGE and OUTCOMES

Range[‡] and Outcomes[‡]

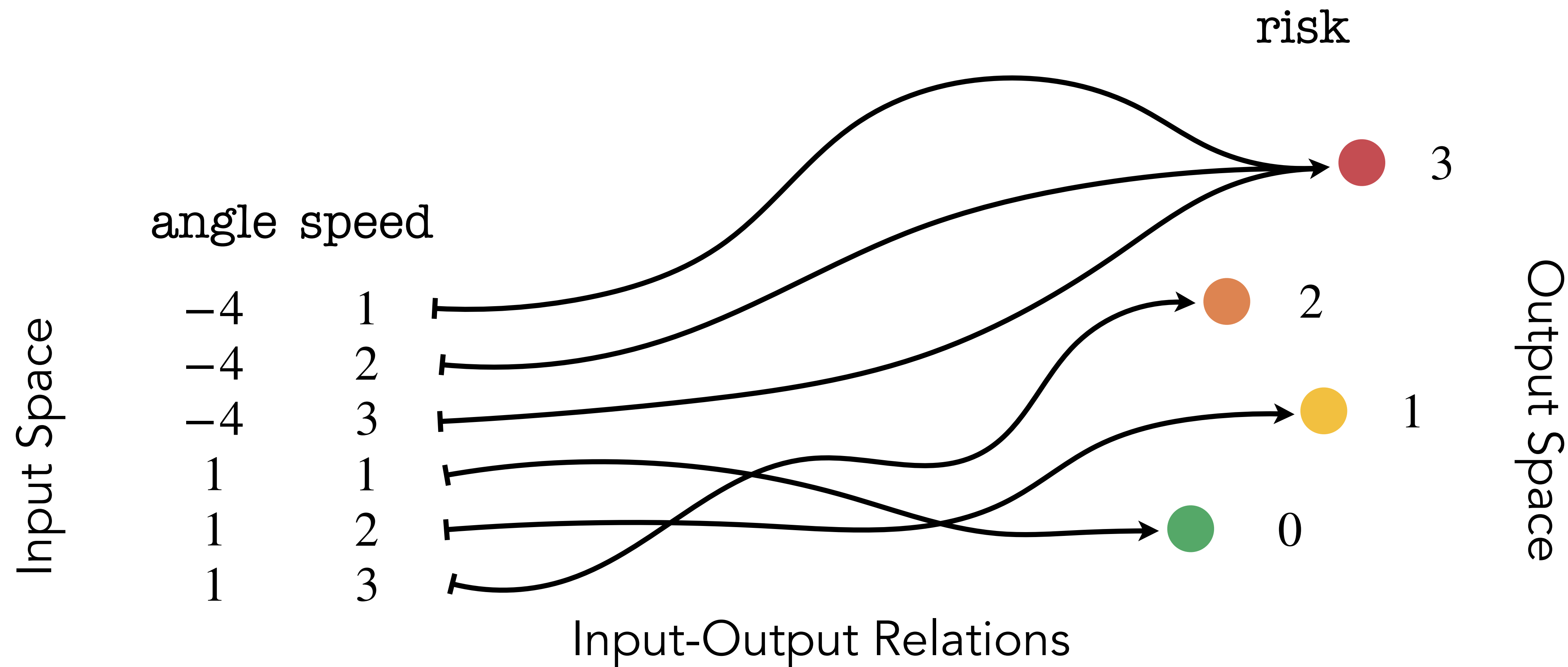
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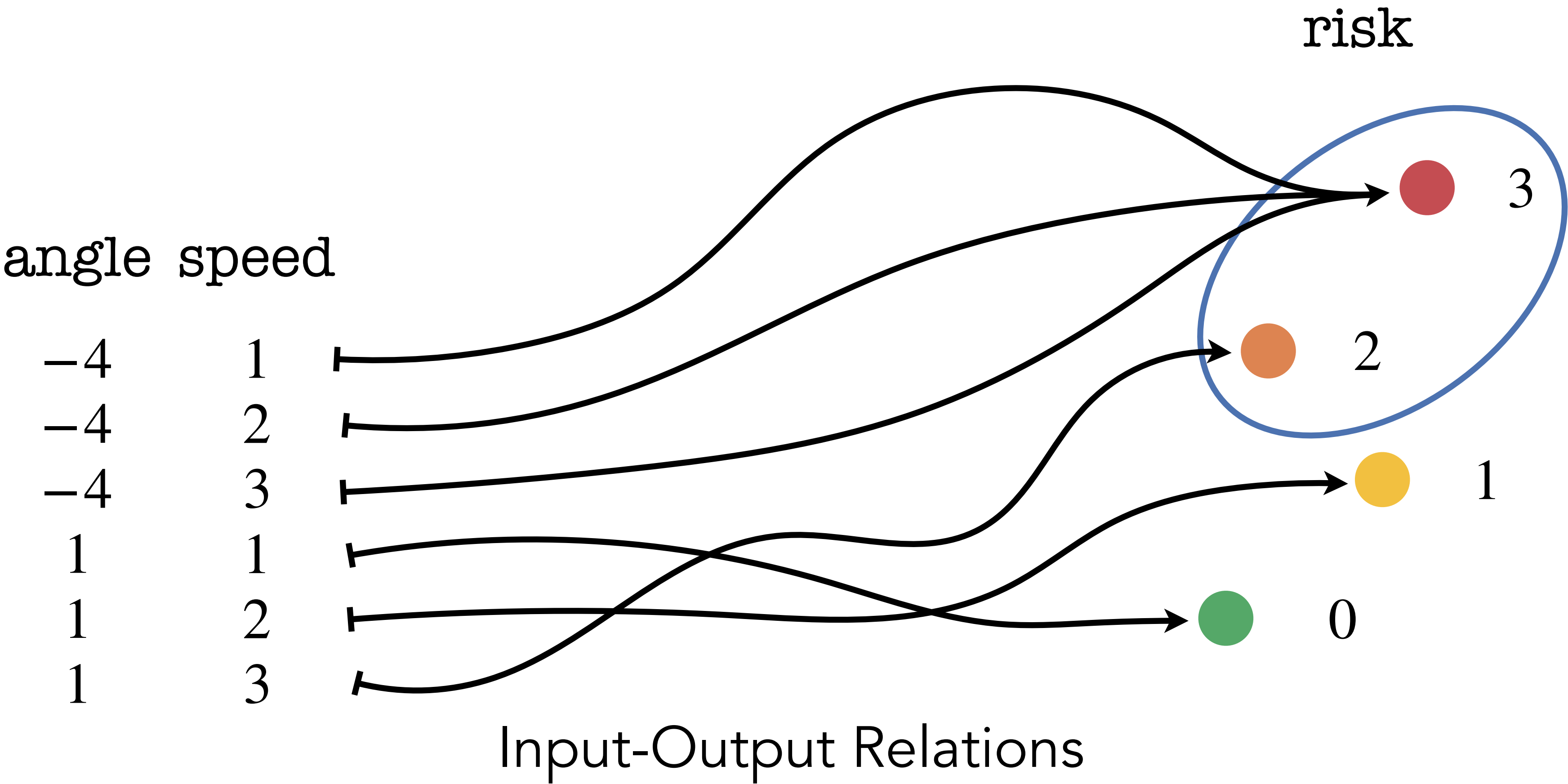
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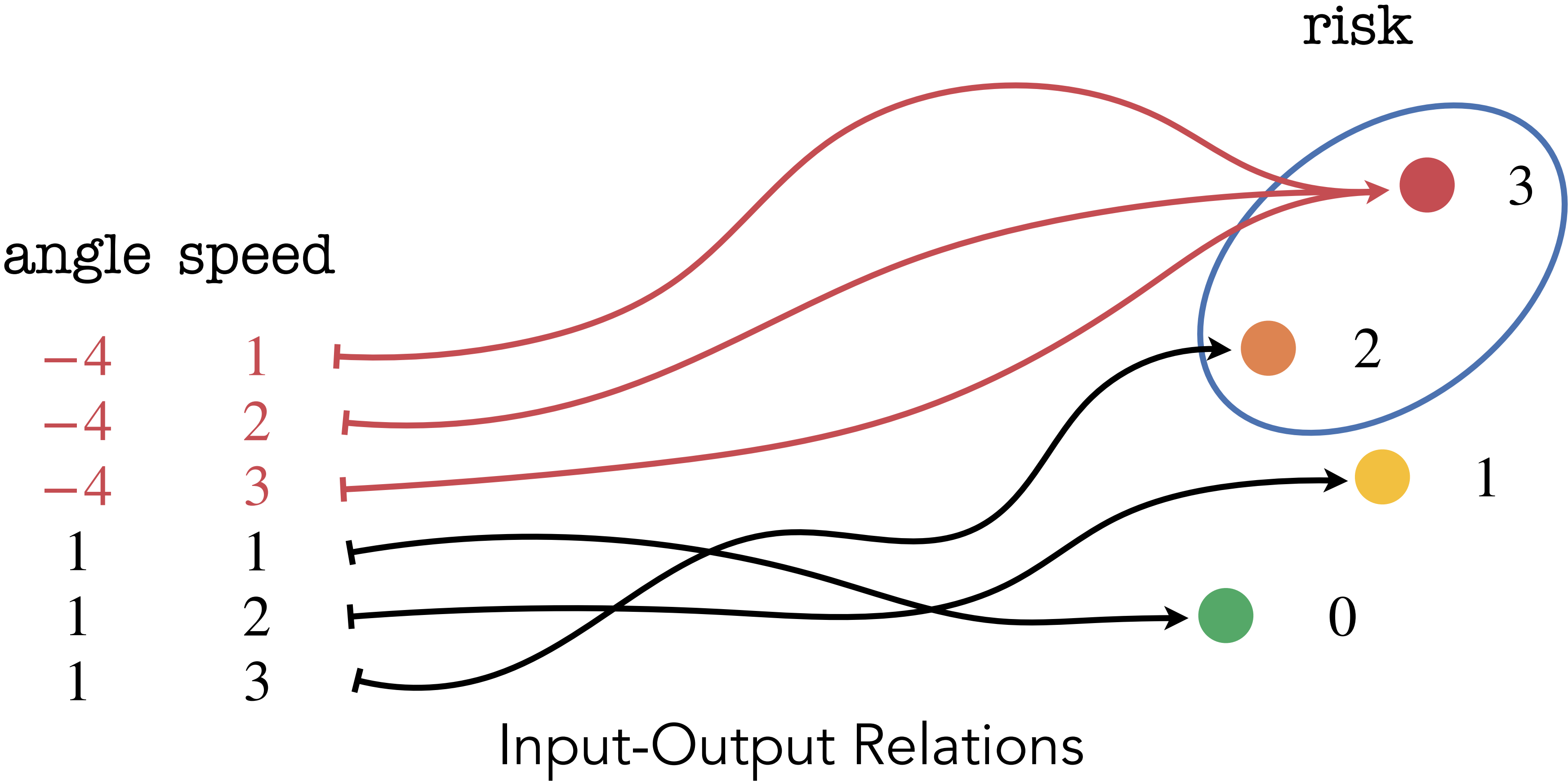
Intuition: OUTCOMES for the variable angle



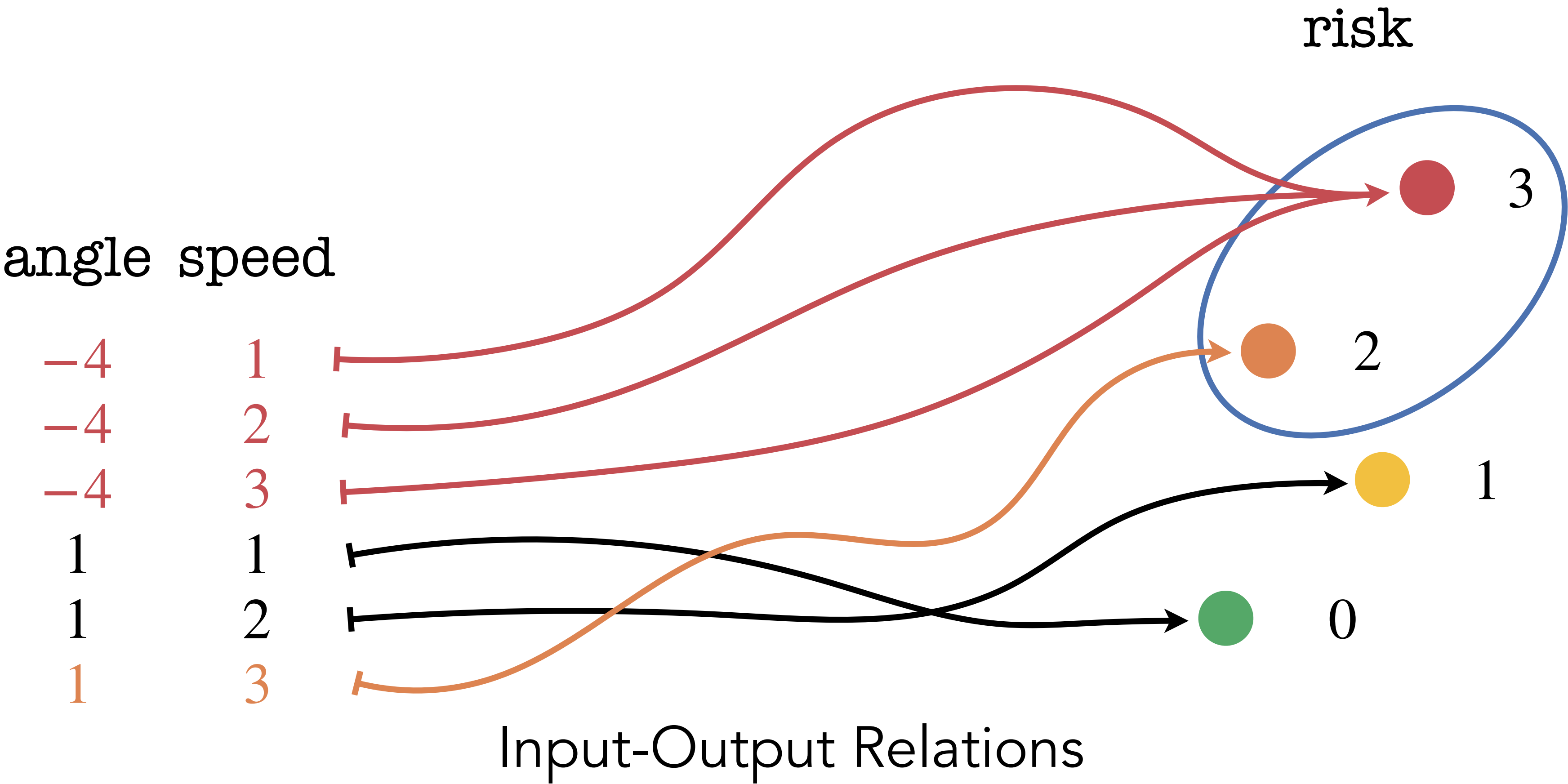
Intuition: OUTCOMES for the variable `angle`



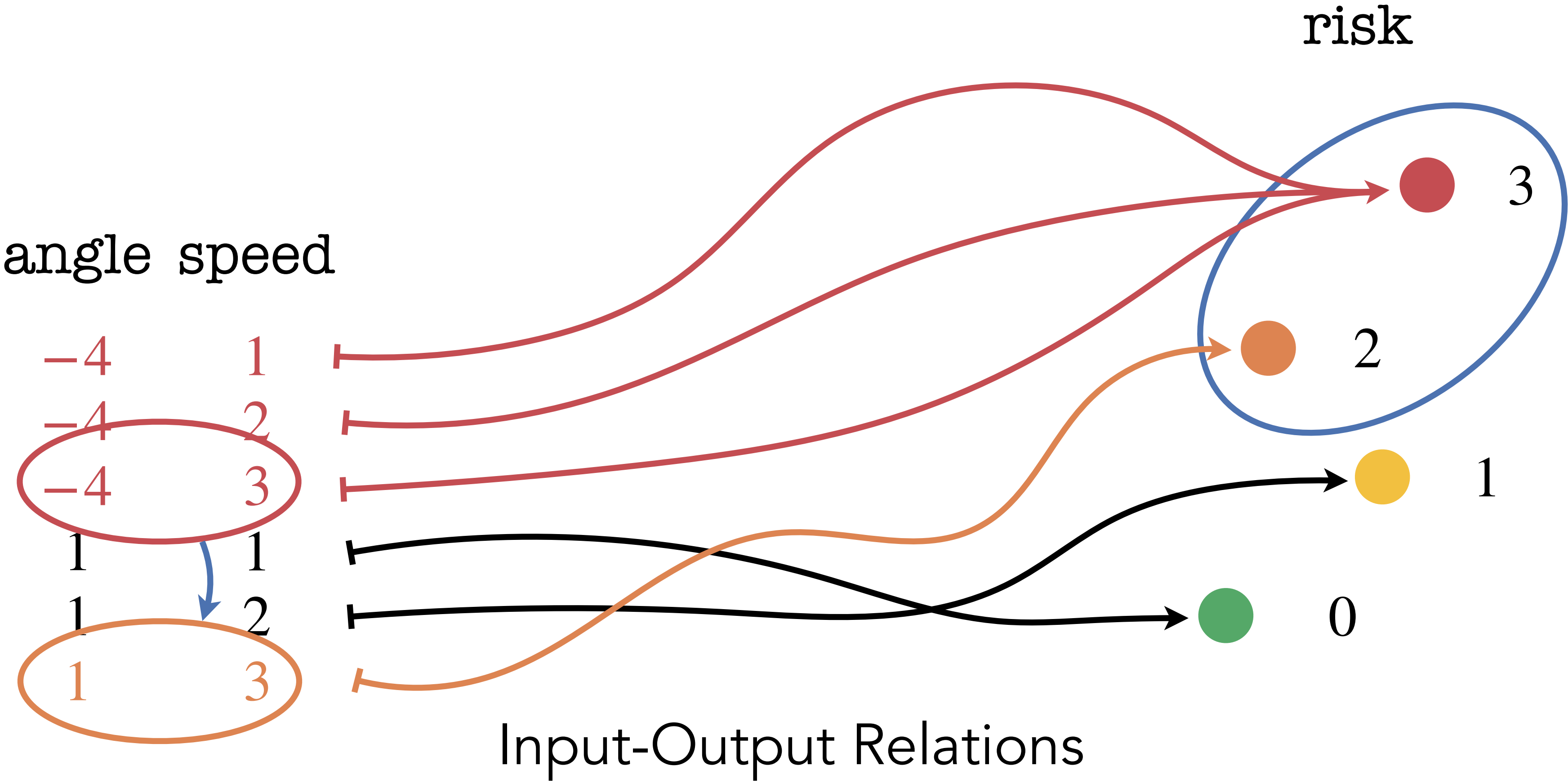
Intuition: OUTCOMES for the variable angle



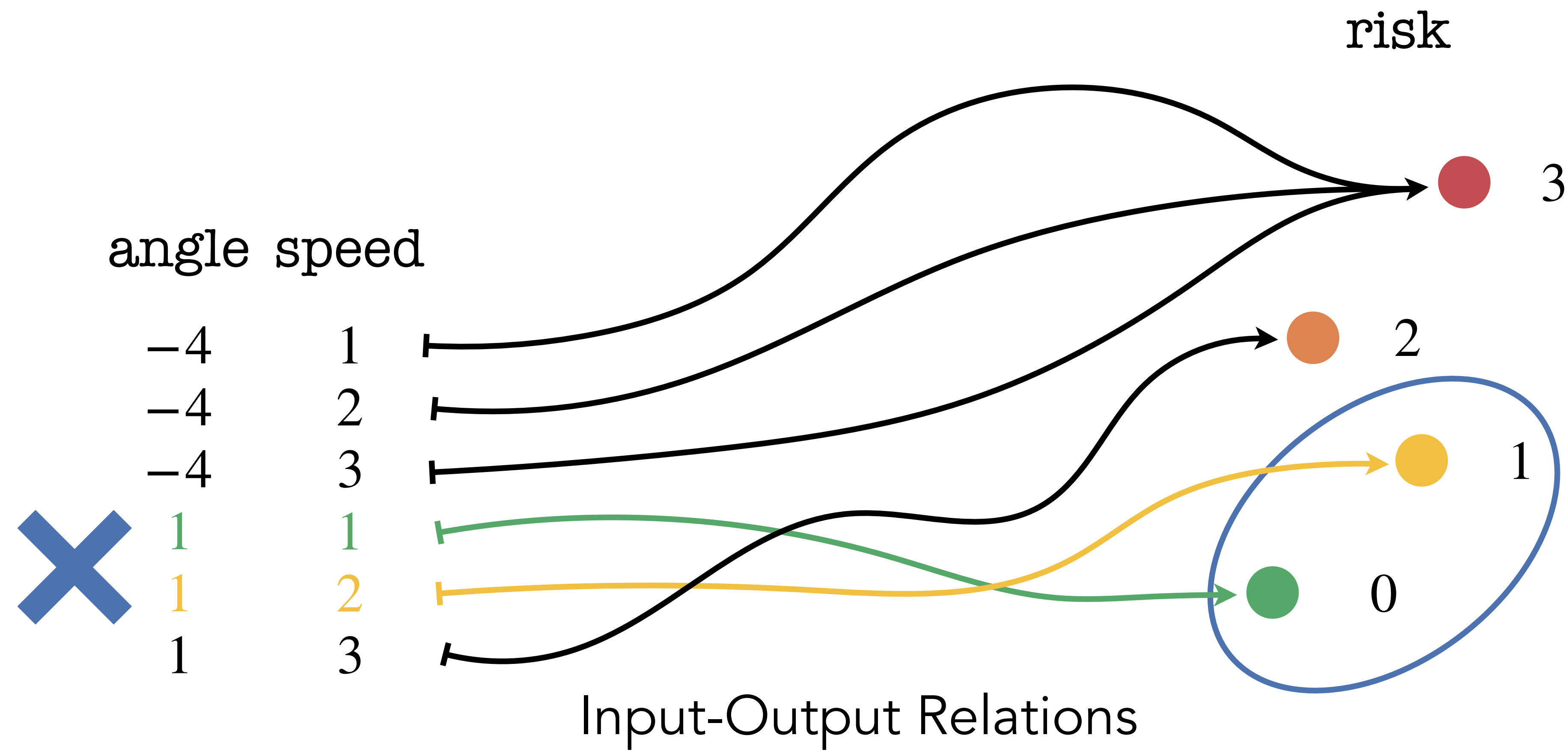
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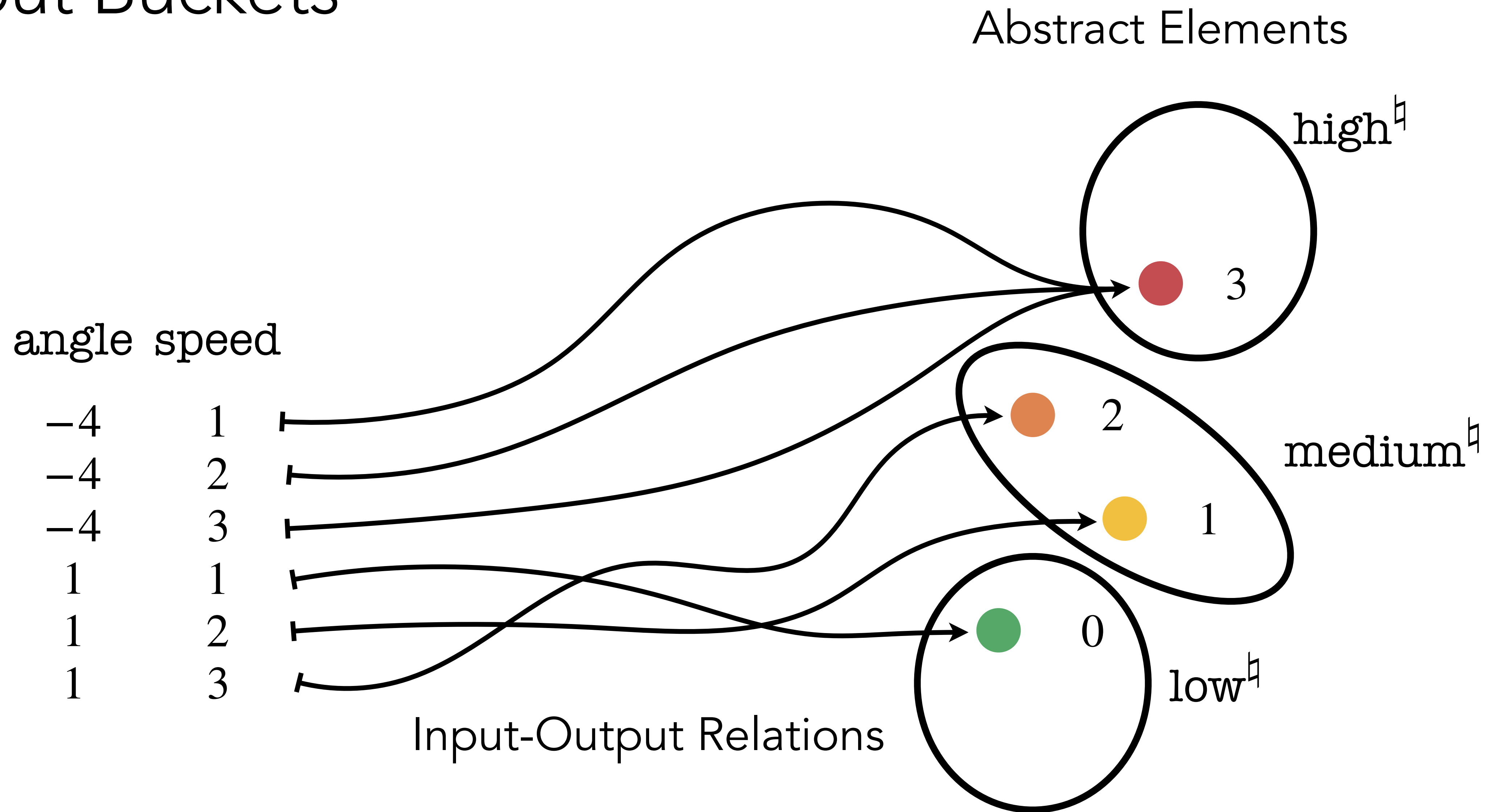
Intuition: OUTCOMES for the variable `angle`



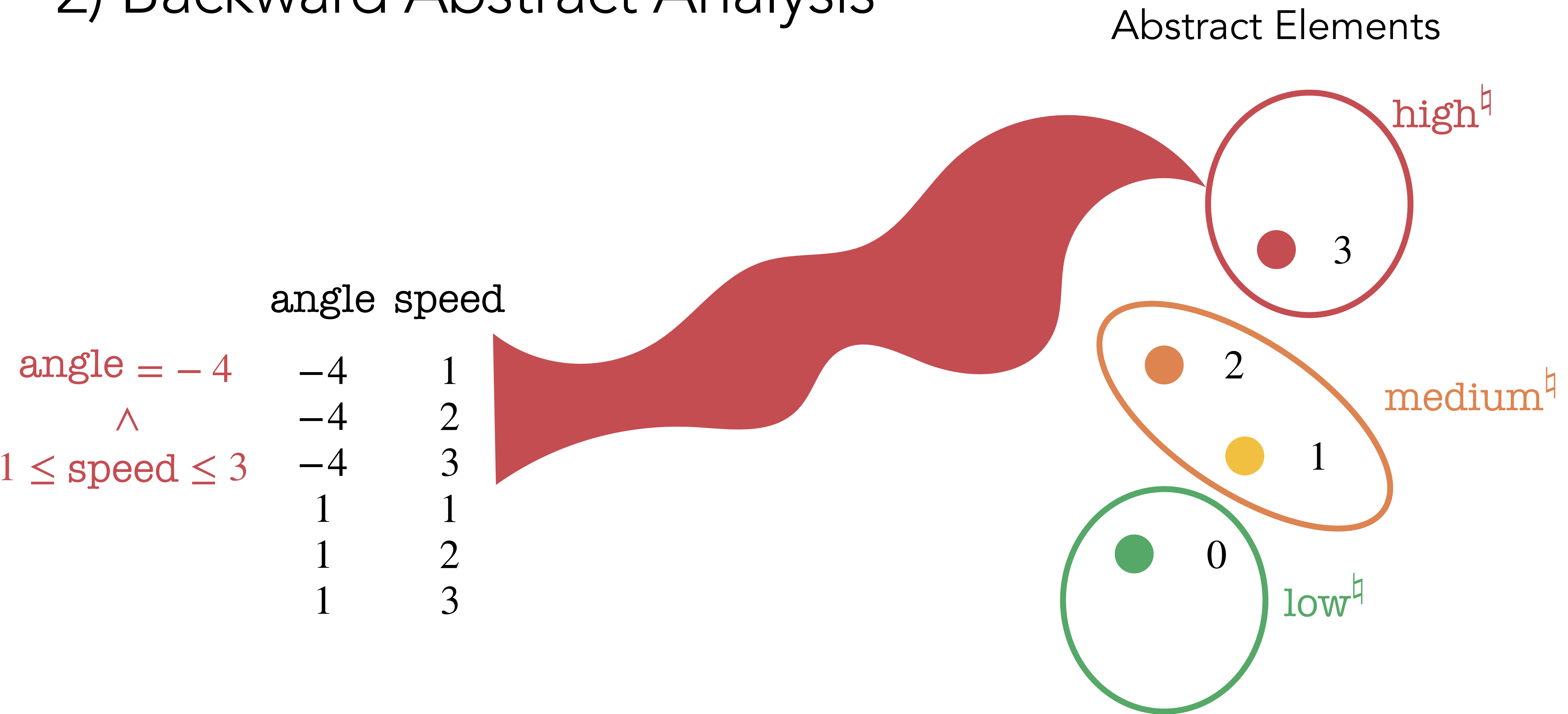
Intuition: OUTCOMES for the variable angle



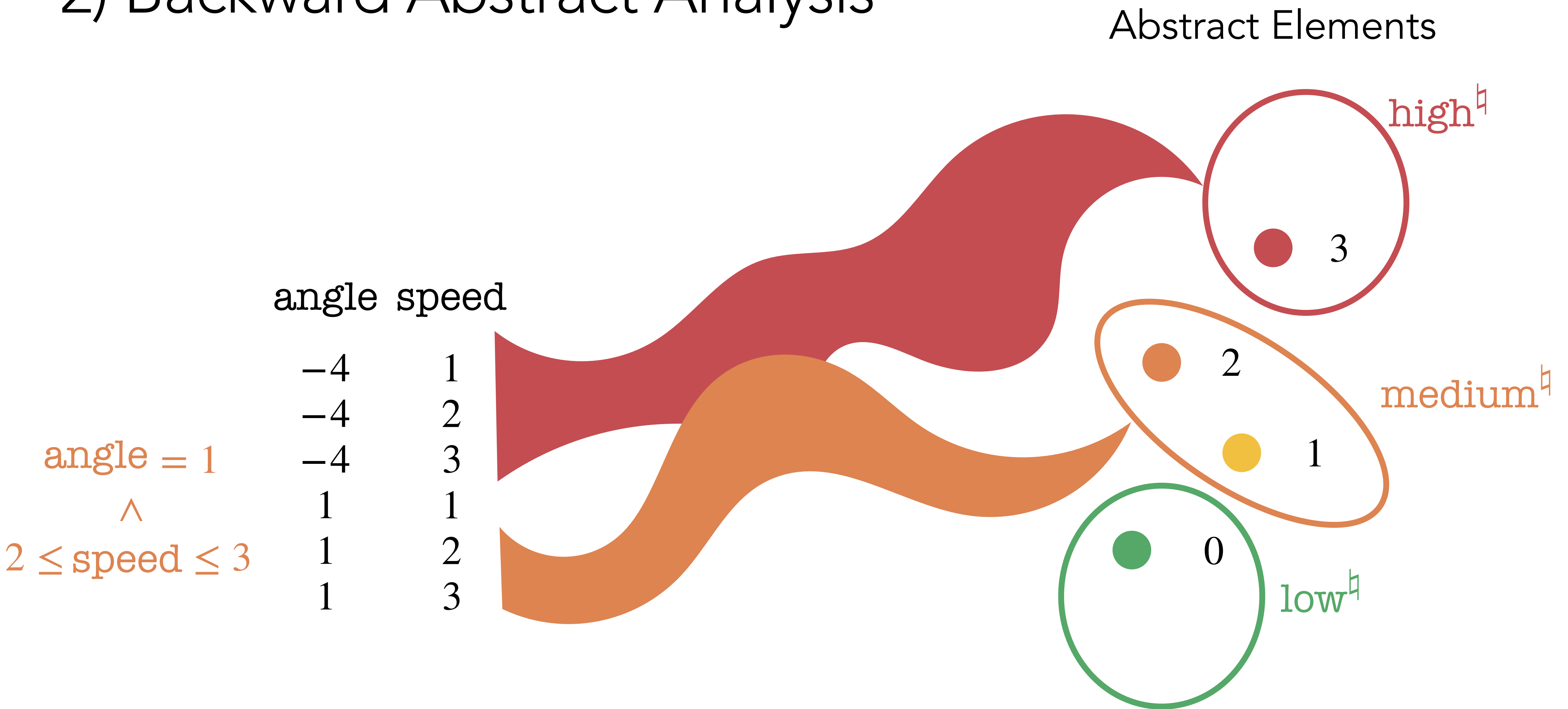
1) Output Buckets



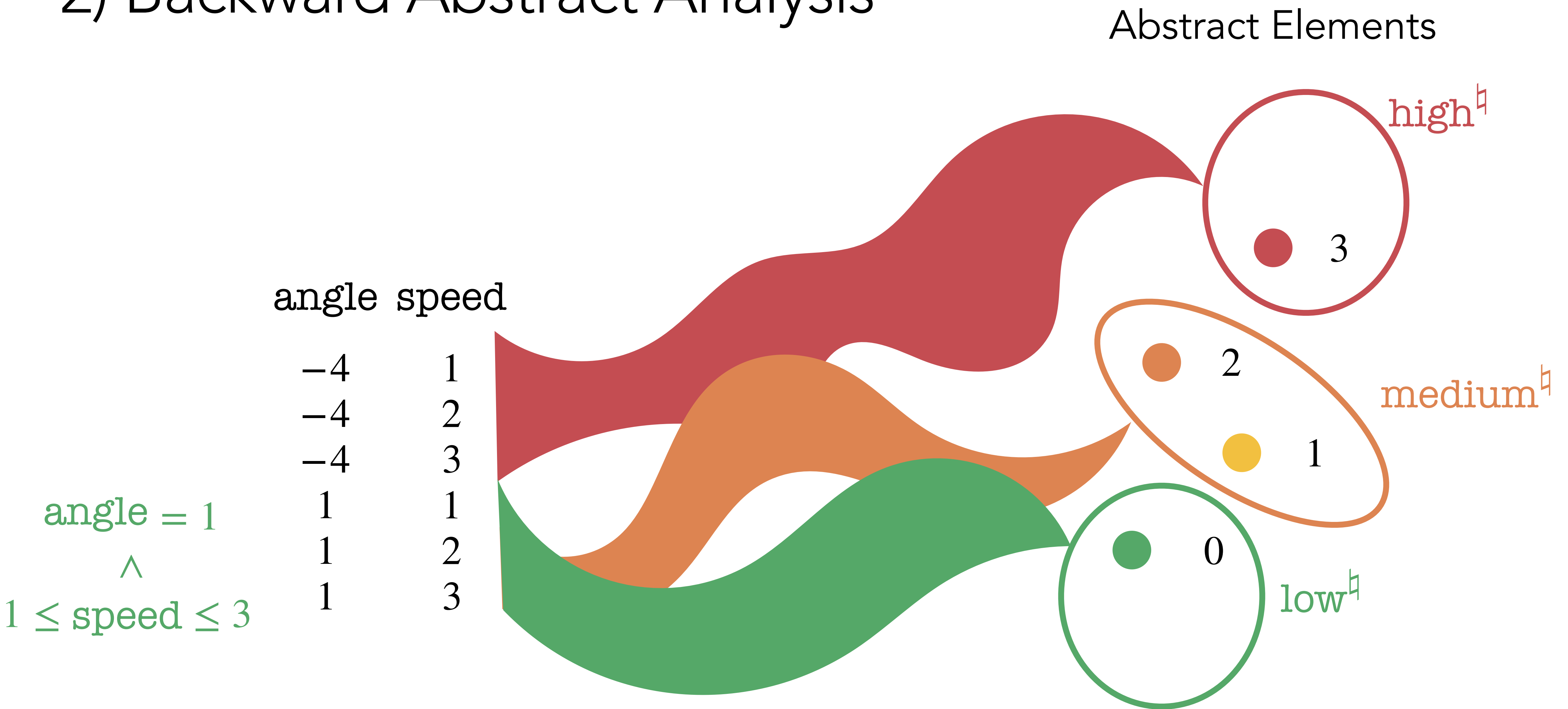
2) Backward Abstract Analysis



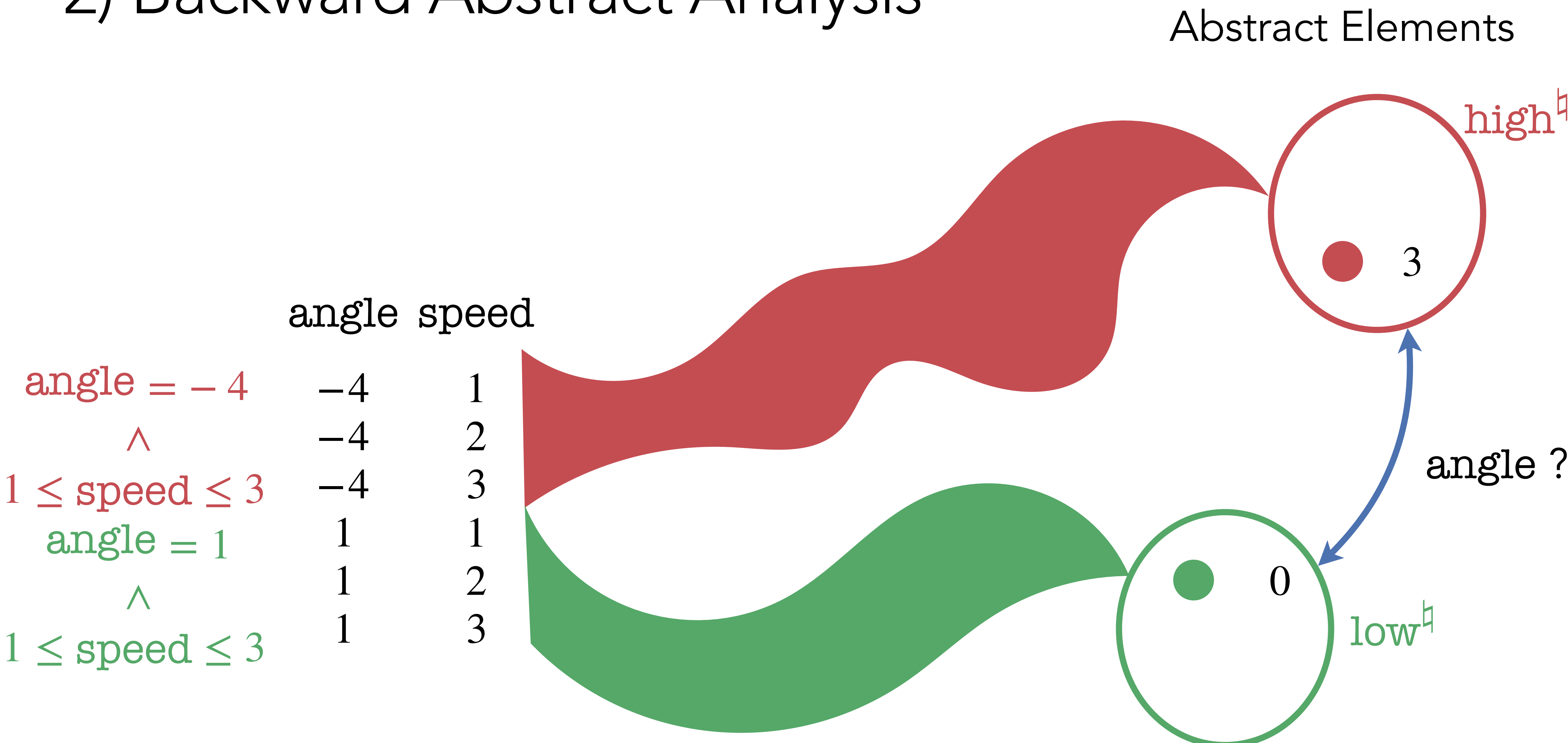
2) Backward Abstract Analysis

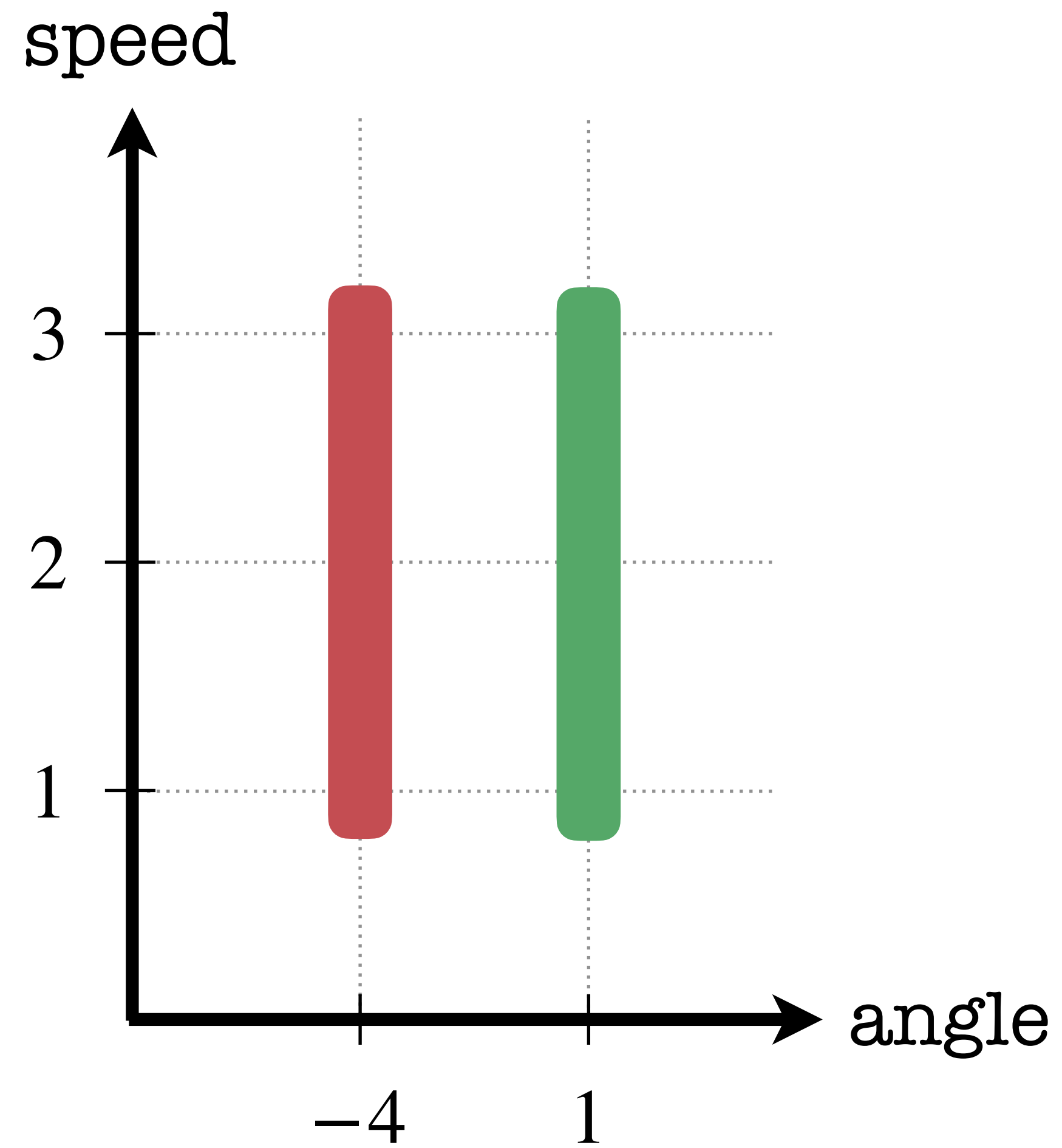


2) Backward Abstract Analysis



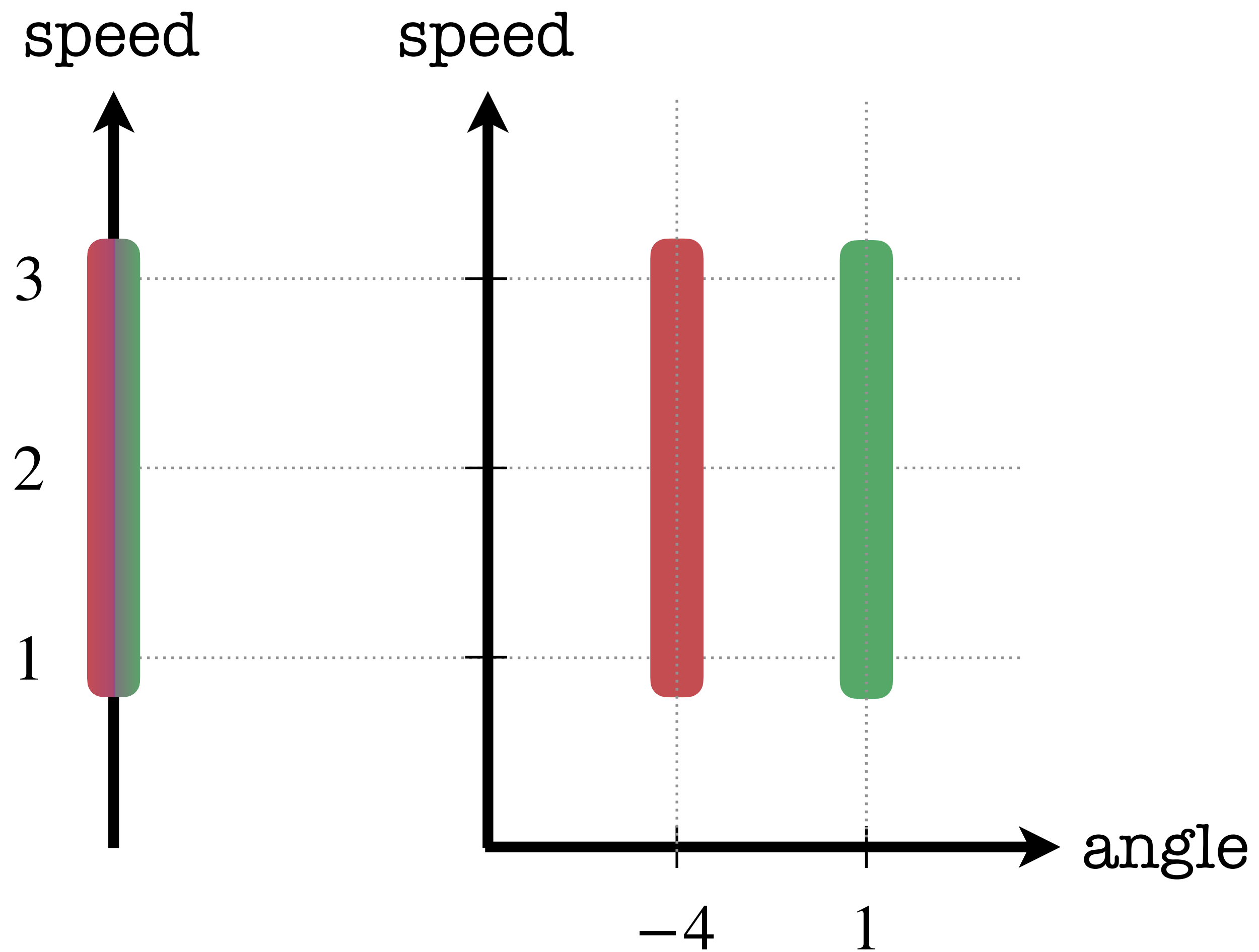
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angle = -4
 \wedge
 $1 \leq \text{speed} \leq 3$

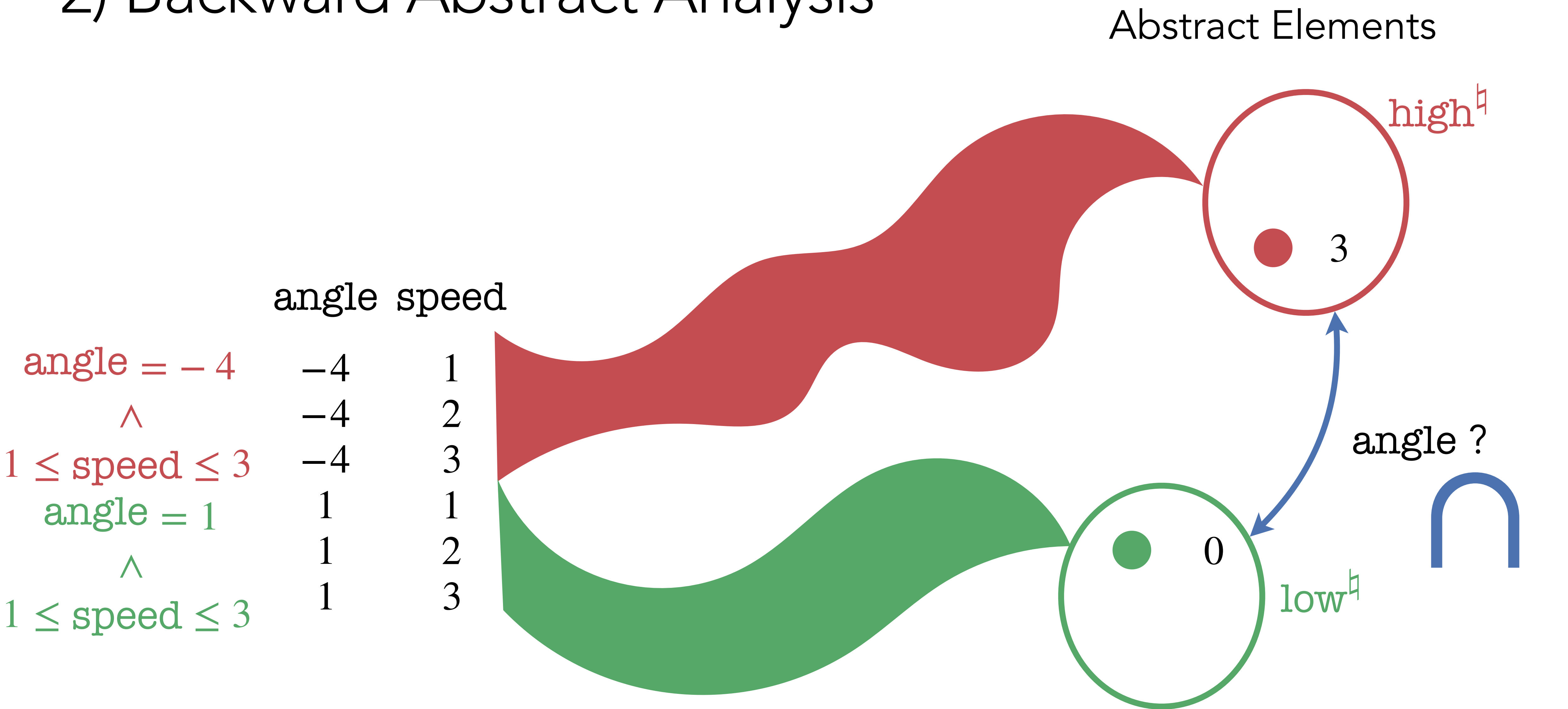
angle = 1
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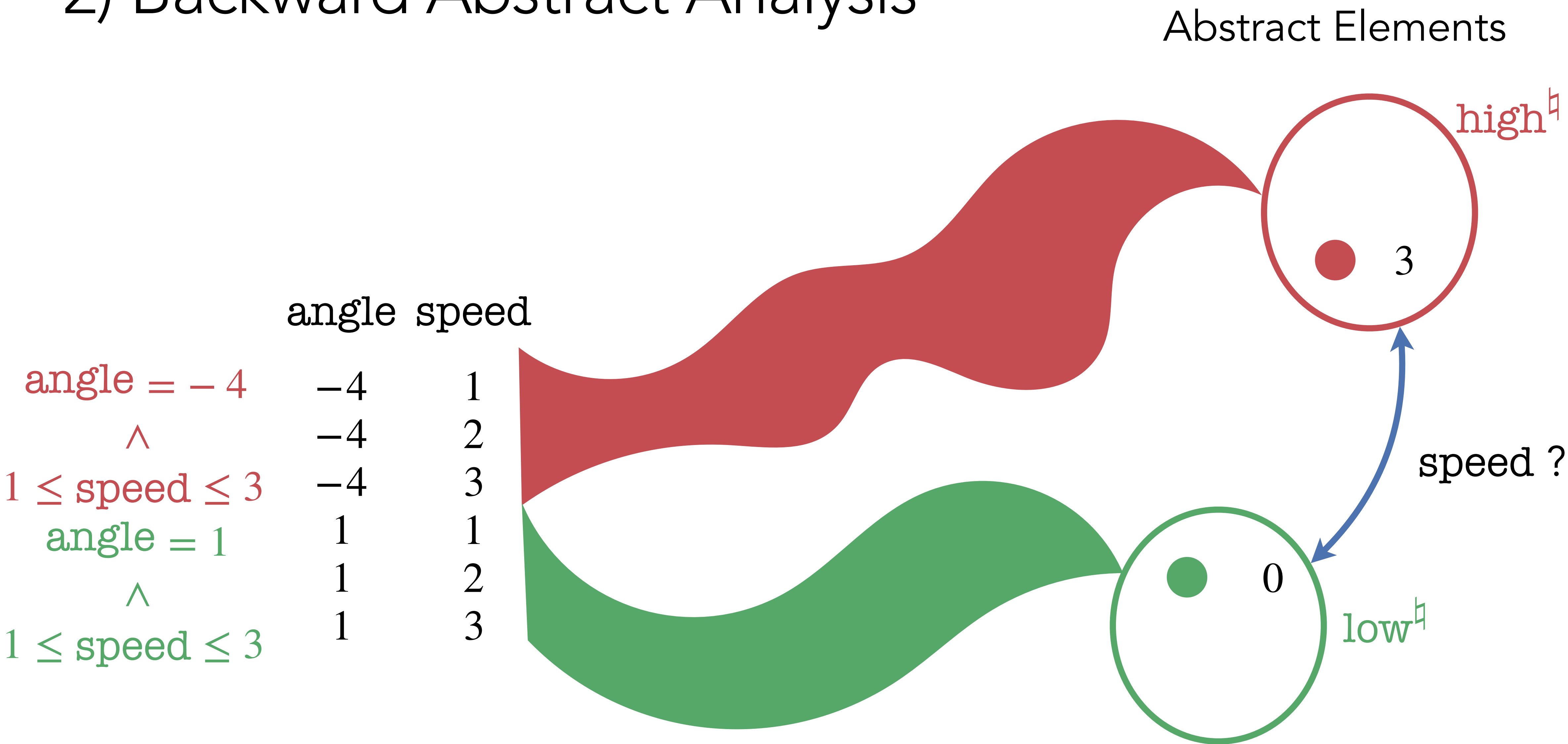
angle = -4
 \wedge
 $1 \leq \text{speed} \leq 3$

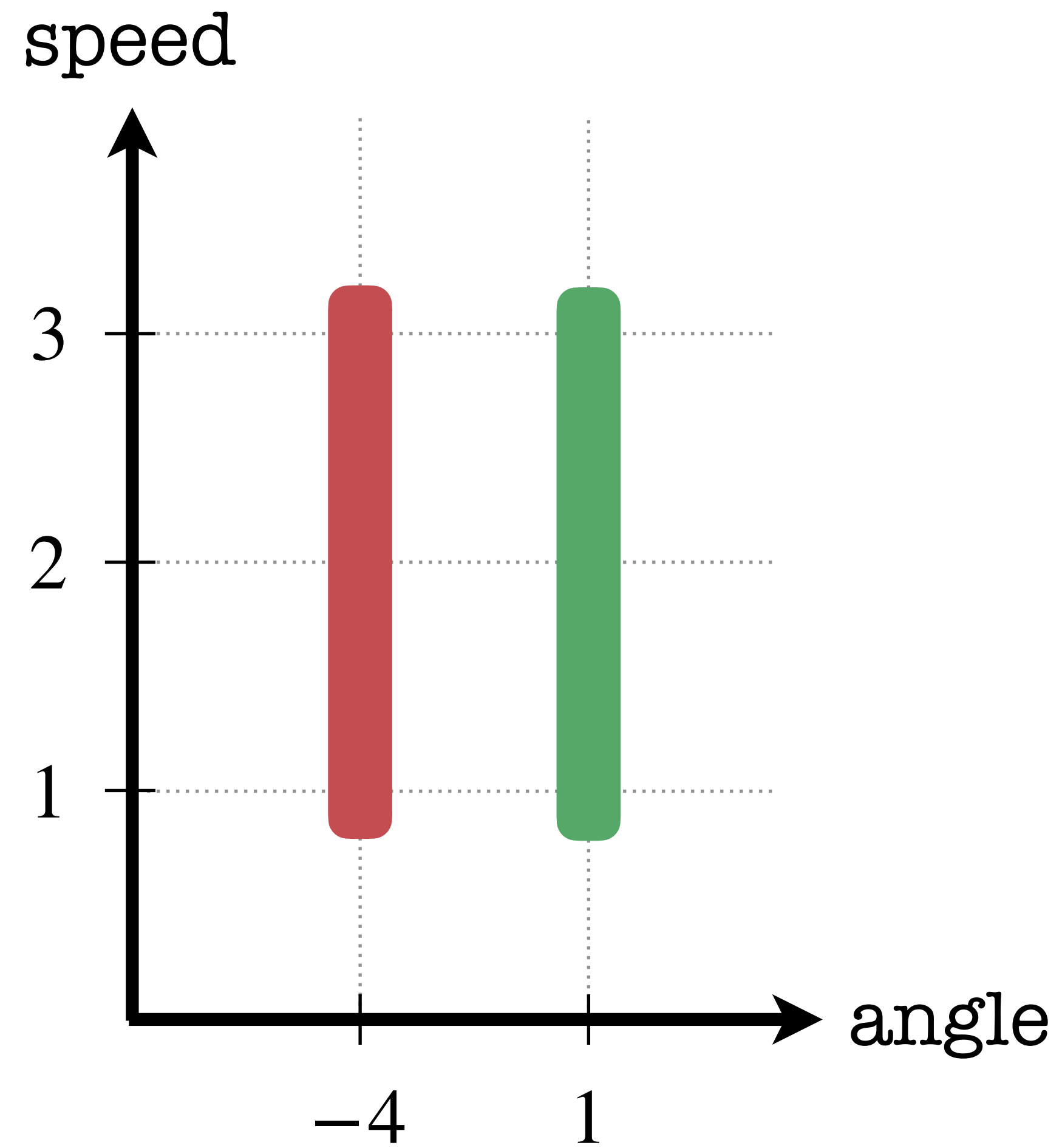
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 \wedge
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2) Backward Abstract Analysis



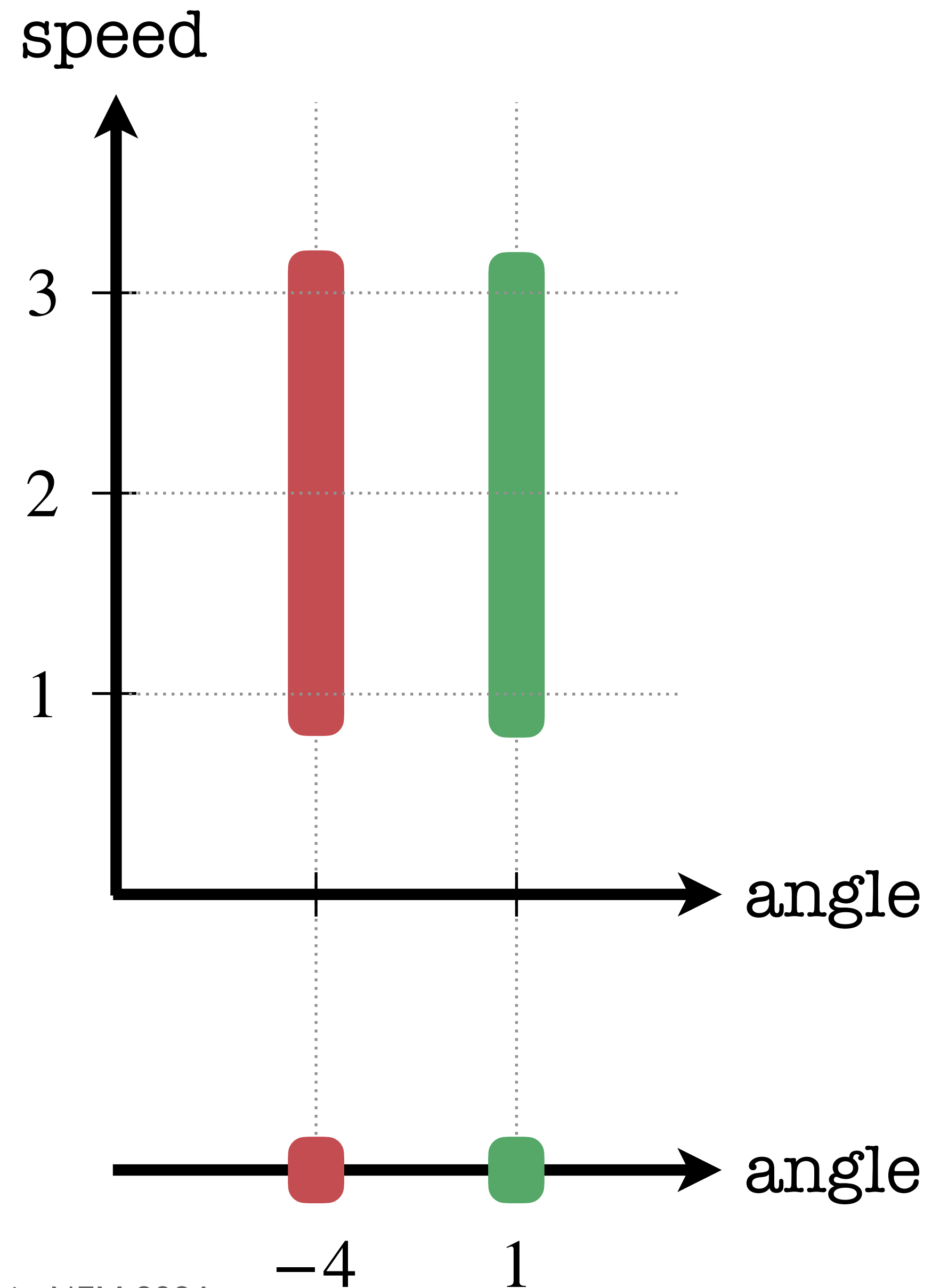
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 \wedge
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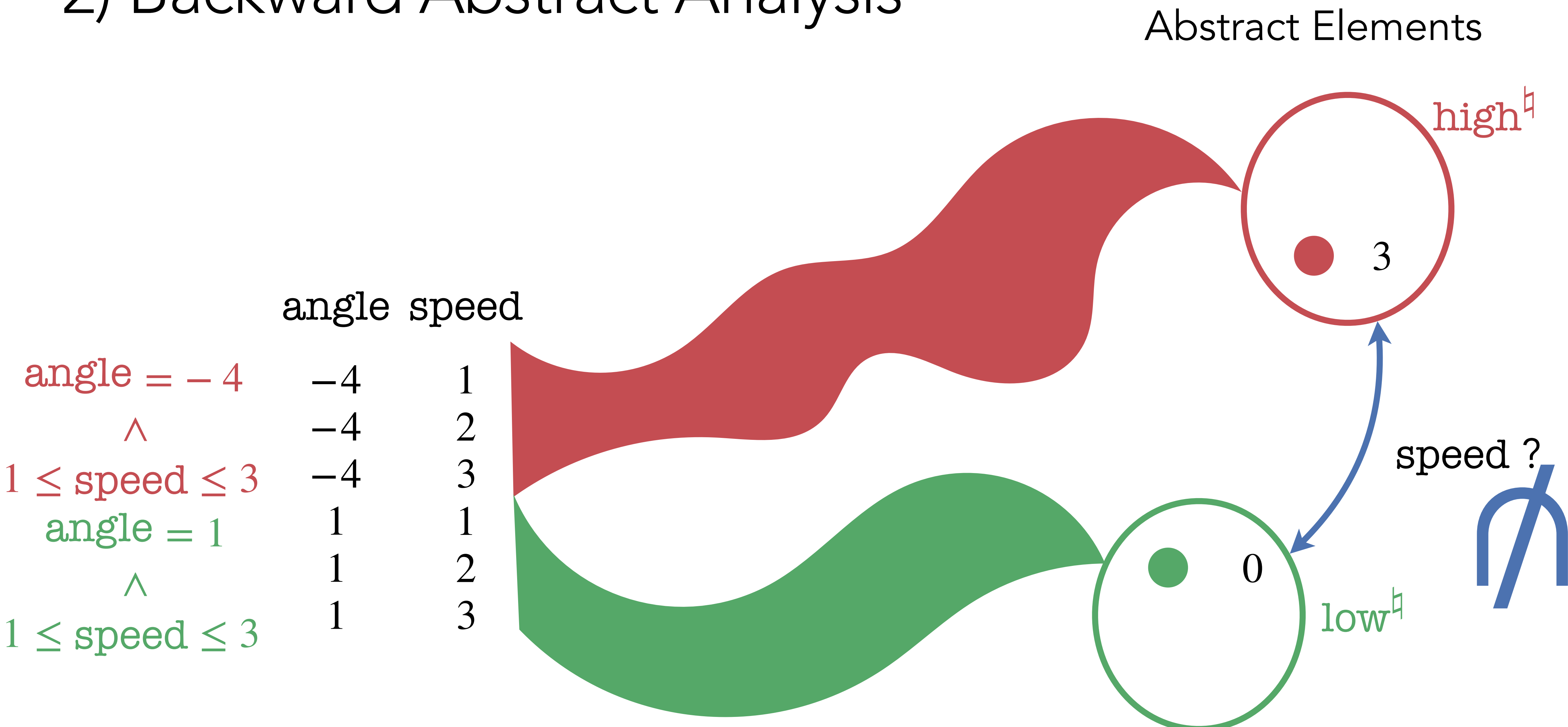
angle = 1
 \wedge
 $1 \leq \text{speed} \leq 3$



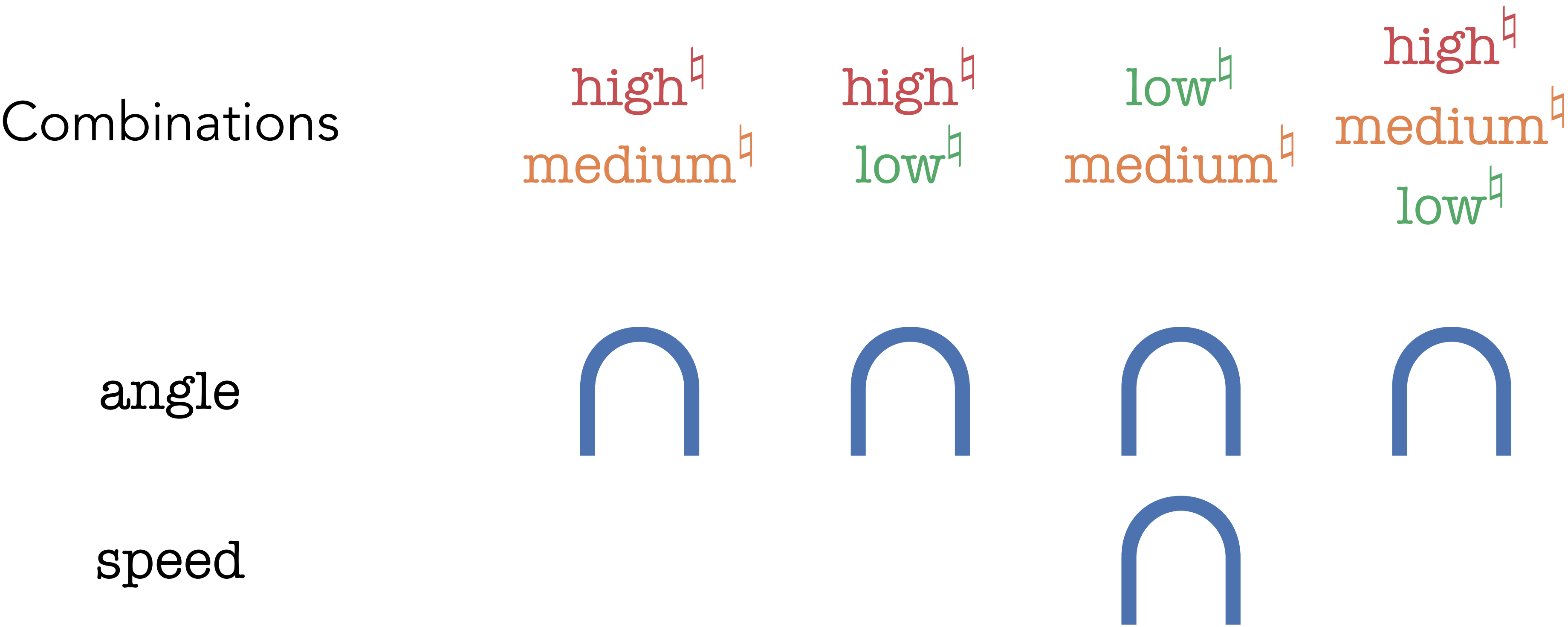
angle = -4
 \wedge
 $1 \leq \text{speed} \leq 3$

angle = 1
 \wedge
 $1 \leq \text{speed} \leq 3$

2) Backward Abstract Analysis



3) Abstract Implementation of Impact Definitions



Abstract Impact Outcomes^h

Combinations

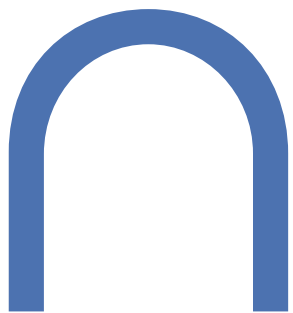
high^h
medium^h

high^h
low^h

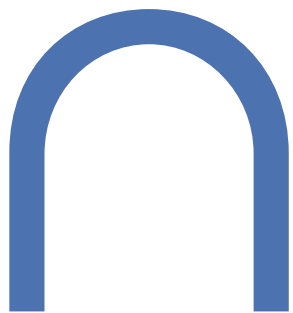
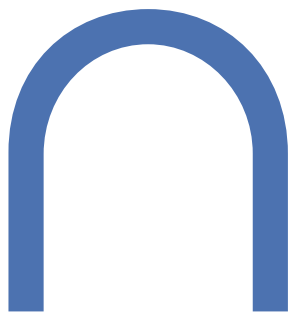
low^h
medium^h

high^h
medium^h
low^h

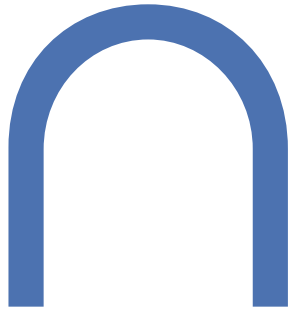
angle



0, 3



speed



Abstract Impact Outcomes^h

Combinations

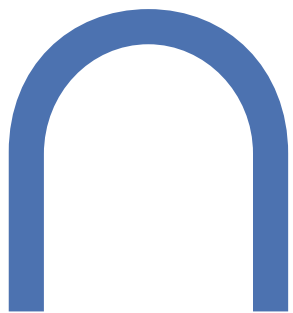
high^h
medium^h

high^h
low^h

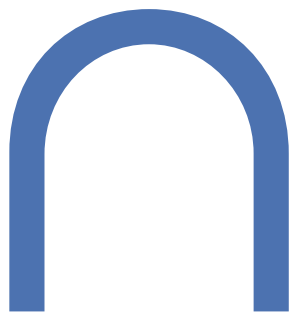
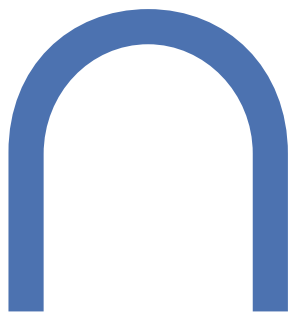
low^h
medium^h

high^h
medium^h
low^h

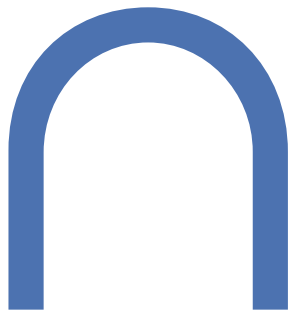
angle



2



speed



Abstract Impact Outcomes^h

Combinations

angle

speed

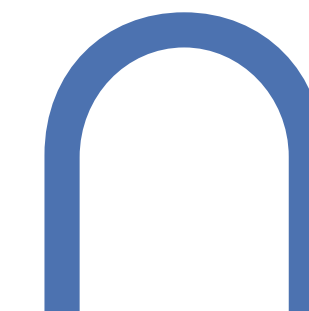


high^h
low^h

2

low^h
medium^h

high^h
medium^h
low^h

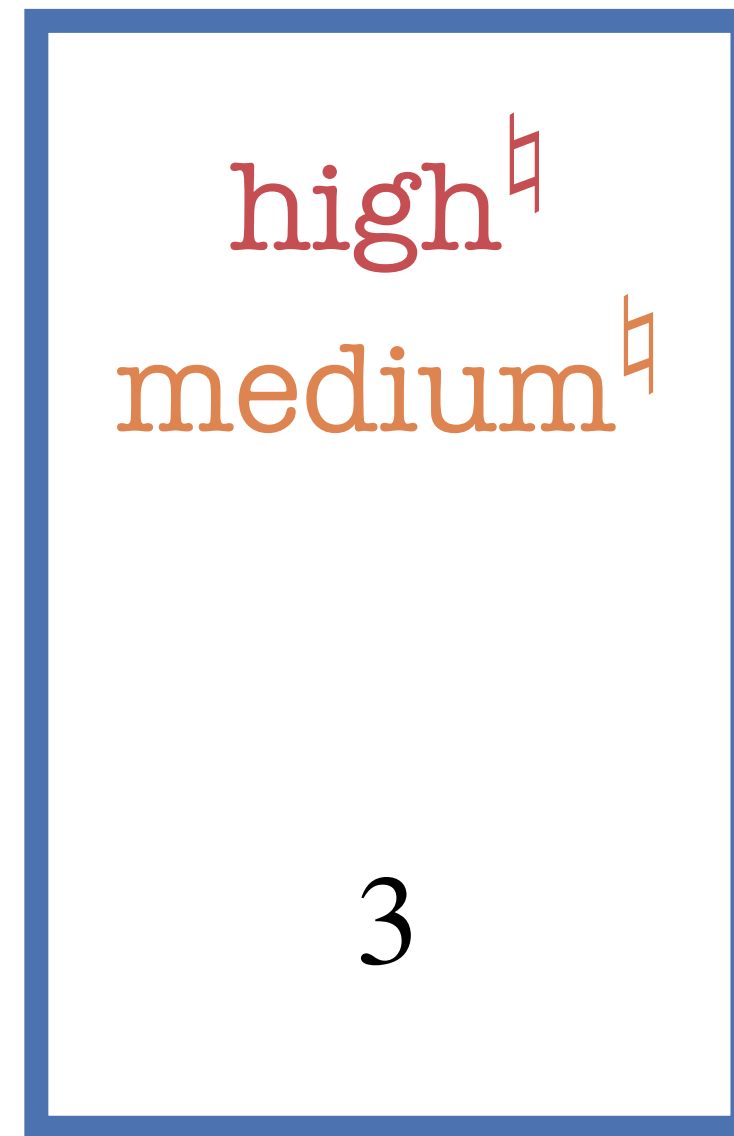


Abstract Impact Outcomes^h

Combinations

angle

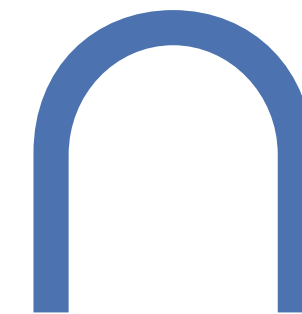
speed



high^h
low^h

2

low^h
medium^h



high^h
medium^h
low^h



Abstract Impact Outcomes^h

Combinations	<div>high^h medium^h</div>	<div>high^h low^h</div>	<div>low^h medium^h</div>	<div>high^h medium^h low^h</div>
angle	3	2	3	4
speed			3	

Abstract Impact Outcomes^h

Combinations		high ^h medium ^h	high ^h low ^h	low ^h medium ^h	high ^h medium ^h low ^h	Outcomes ^h
angle		3	2	3	4	⇒ 4
speed				3		⇒ 3

Abstract Impact Range[⚡]

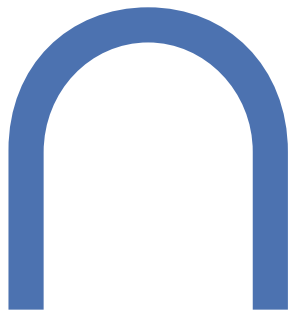
Combinations

high [⚡] medium [⚡]	high [⚡] low [⚡]	low [⚡] medium [⚡]	high [⚡] medium [⚡] low [⚡]
--	---------------------------------------	---	--

angle



speed

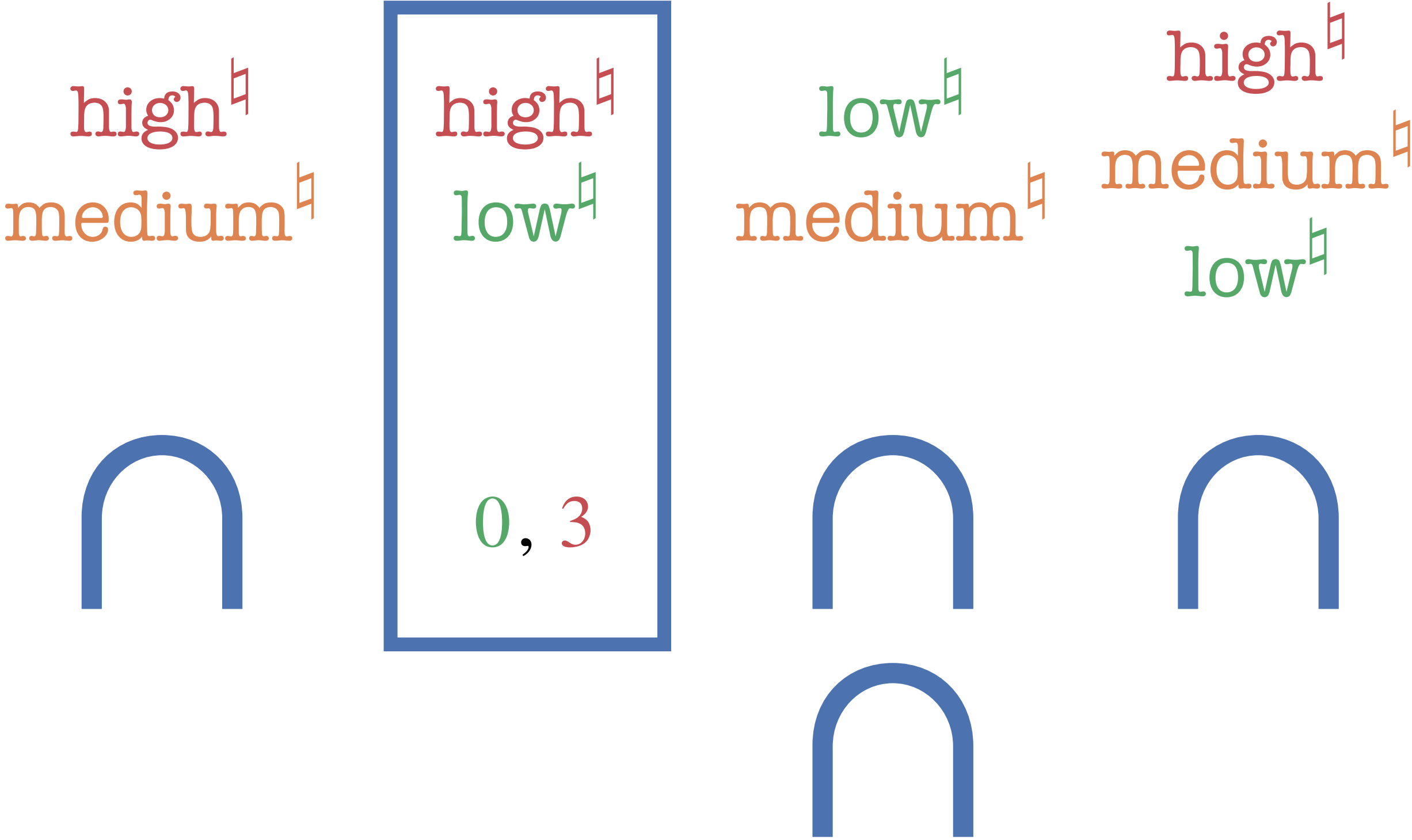


Abstract Impact Range[⚡]

Combinations

angle

speed

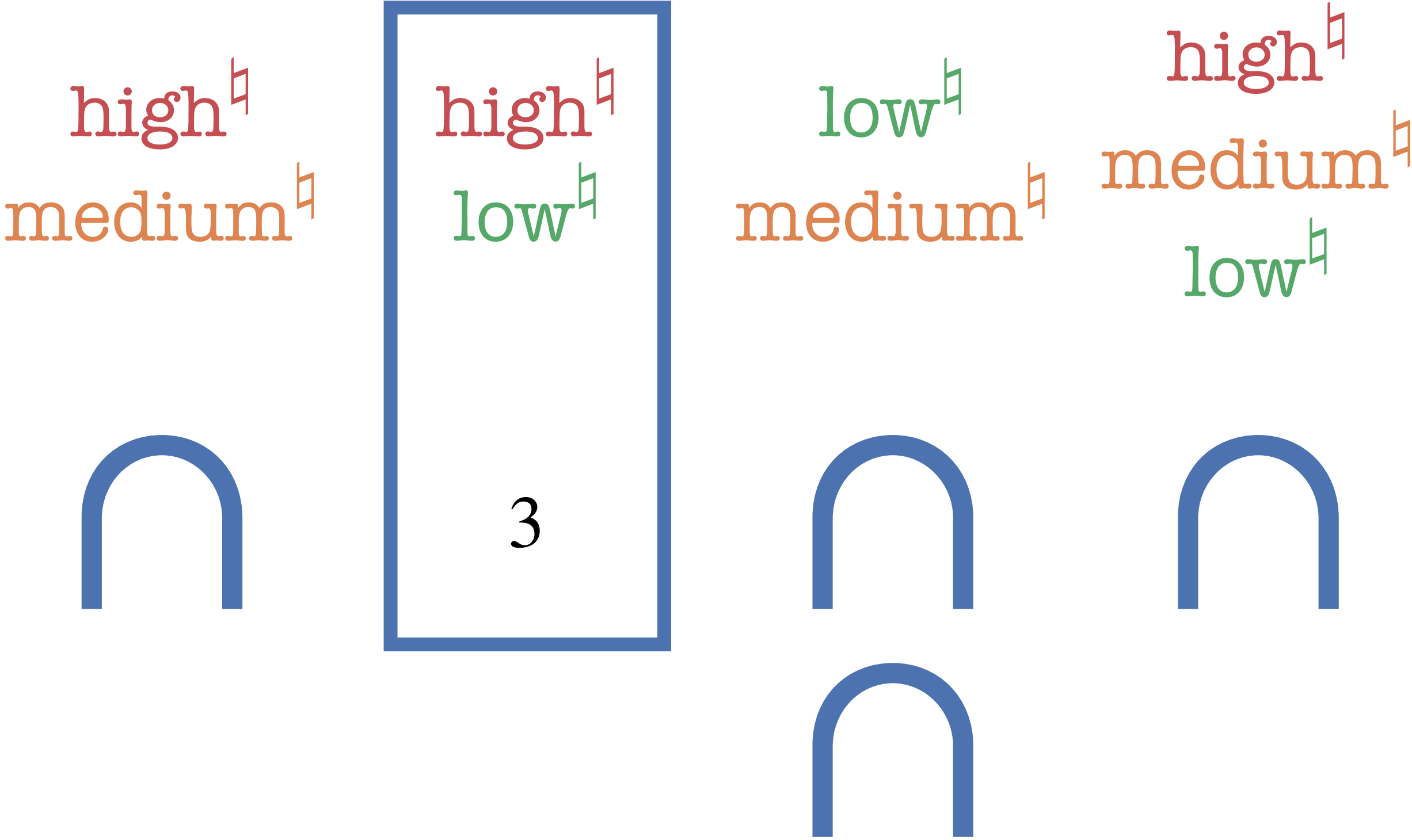


Abstract Impact Range[⚡]

Combinations

angle

speed



Abstract Impact Range[⚡]

Combinations

angle

speed

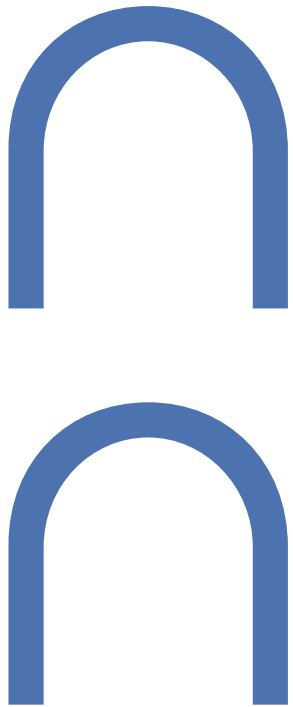
high[⚡]
medium[⚡]

1,2, 3

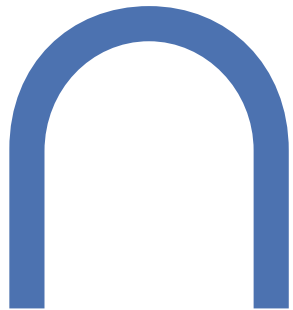
high[⚡]
low[⚡]

3

low[⚡]
medium[⚡]



high[⚡]
medium[⚡]
low[⚡]



Abstract Impact Range[‡]

Combinations

angle

speed

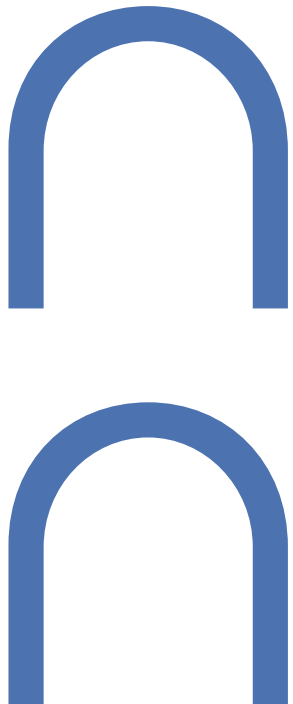
high[‡]
medium[‡]

2

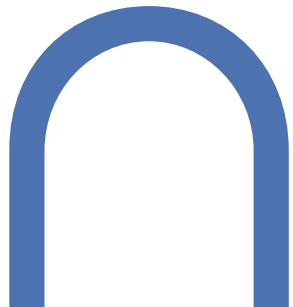
high[‡]
low[‡]

3

low[‡]
medium[‡]



high[‡]
medium[‡]
low[‡]



Abstract Impact Range[⚡]

Combinations

high [⚡] medium [⚡]	high [⚡] low [⚡]	low [⚡] medium [⚡]	high [⚡] medium [⚡] low [⚡]
--	---------------------------------------	---	--

angle

2	3	2	3
---	---	---	---

speed

2

Abstract Impact Range[‡]

Combinations

high[‡]
medium[‡]

high[‡]
low[‡]

low[‡]
medium[‡]

high[‡]
medium[‡]
low[‡]

Range[‡]

angle

2

3

2

3

⇒ 3

speed

2

⇒ 2

Goal: Quantify the impact of speed and angle on risk

	RANGE	OUTCOMES
angle	3	2
speed	2	3



Goal: Quantify the impact of speed and angle on risk

	RANGE	OUTCOMES	Range [‡]	Outcomes [‡]
angle	3	2	3	4
speed	2	3	2	3



Goal: Quantify the impact of speed and angle on risk

	IMPACT		Impact [‡]	
	RANGE	OUTCOMES	Range [‡]	Outcomes [‡]
angle	3	2	3	4
speed	2	3	2	3



Theorem (Soundness)

- (i) Backward abstract analysis Λ^{\sharp} **over-approximates** the input-output relations



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B^\sharp



Theorem (Soundness)

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$$\Lambda^\sharp[[P]]B^\sharp$$



Theorem (Soundness)

- (i) Backward abstract analysis Λ^\sharp **over-approximates** the input-output relations
- (ii) The output buckets B^\sharp **include** the whole output space
- (iii) Impact^\sharp is a **sound implementation** of IMPACT

$$\text{Impact}_i^\sharp(\Lambda^\sharp[[P]]B^\sharp)$$



Theorem (Soundness)

- (i) Backward abstract analysis Λ^\sharp **over-approximates** the input-output relations
- (ii) The output buckets B^\sharp **include** the whole output space
- (iii) Impact^\sharp is a **sound implementation** of IMPACT

$$\text{Impact}_i^\sharp(\Lambda^\sharp[[P]]B^\sharp) \leq k$$



Theorem (Soundness)

- (i) Backward abstract analysis Λ^\sharp **over-approximates** the input-output relations
- (ii) The output buckets B^\sharp **include** the whole output space
- (iii) Impact^\sharp is a **sound implementation** of IMPACT

$\text{Impact}_i^\sharp(\Lambda^\sharp[[P]]B^\sharp) \leq k \implies$ The variable i on the program P
has an impact of **at most** k



Source of Imprecision

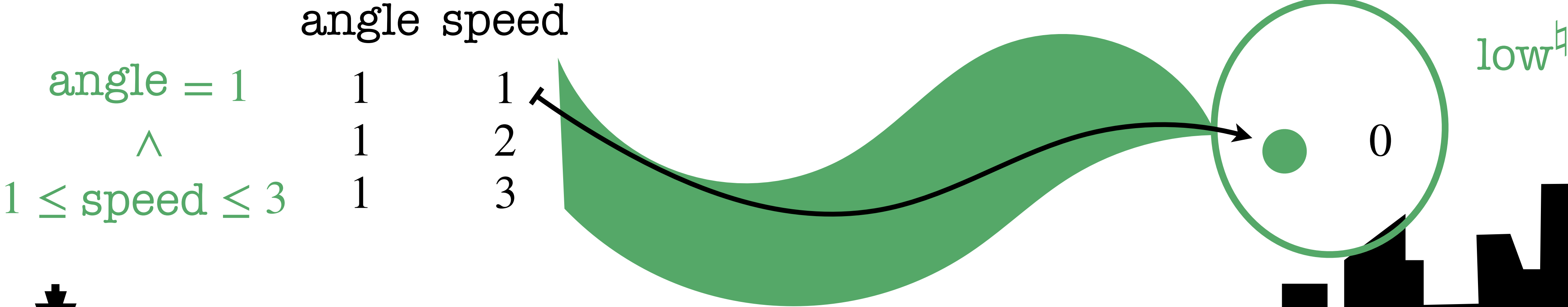
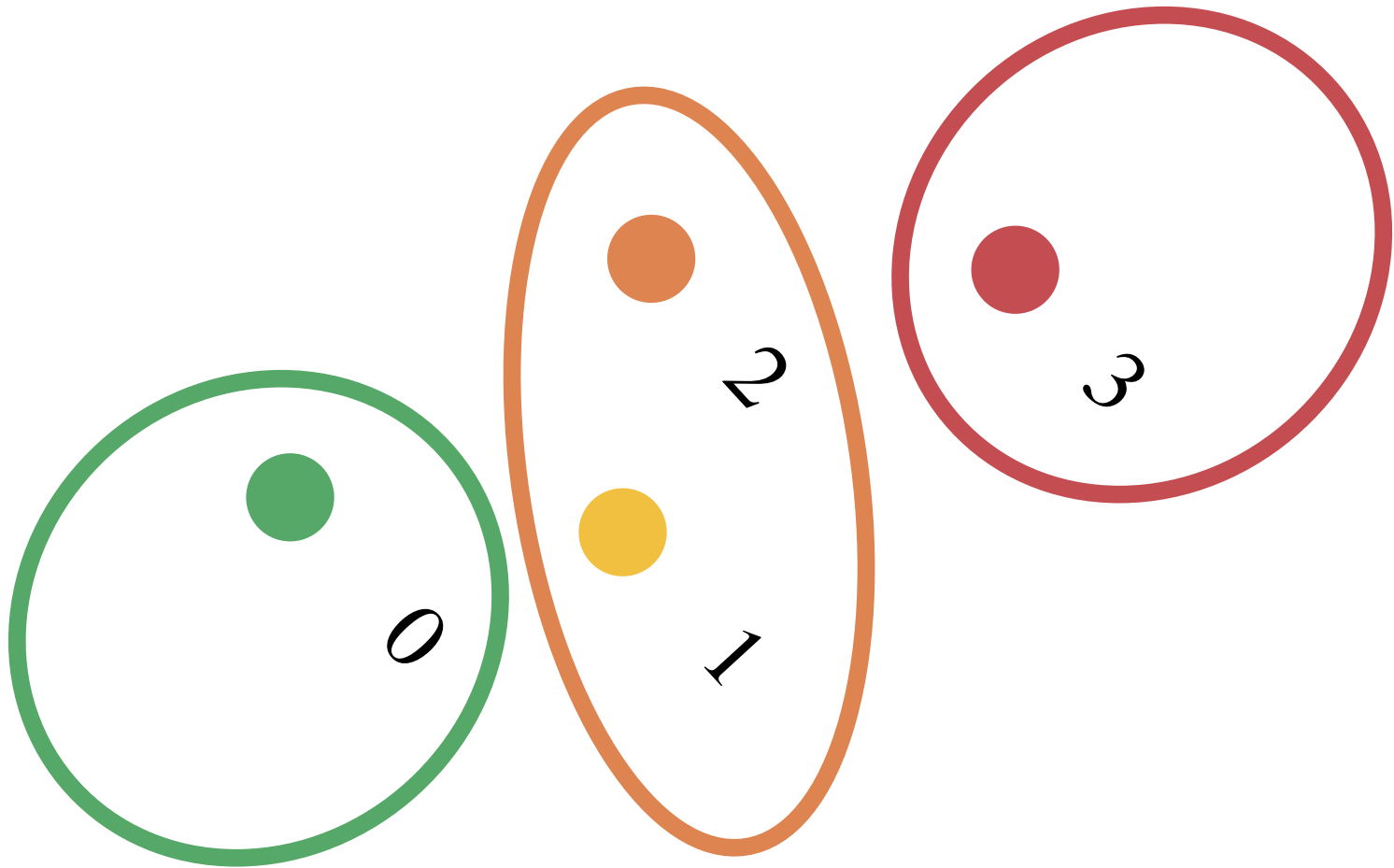
Abstraction of the Backward Analysis



Source of Imprecision

Abstraction of the
Backward Analysis

Choice of the
Output Buckets



Use Case: Reinhart and Rogoff

C. M. Reinhart and K. S. Rogoff. Growth in a time of debt.
American Economic Review 2010.

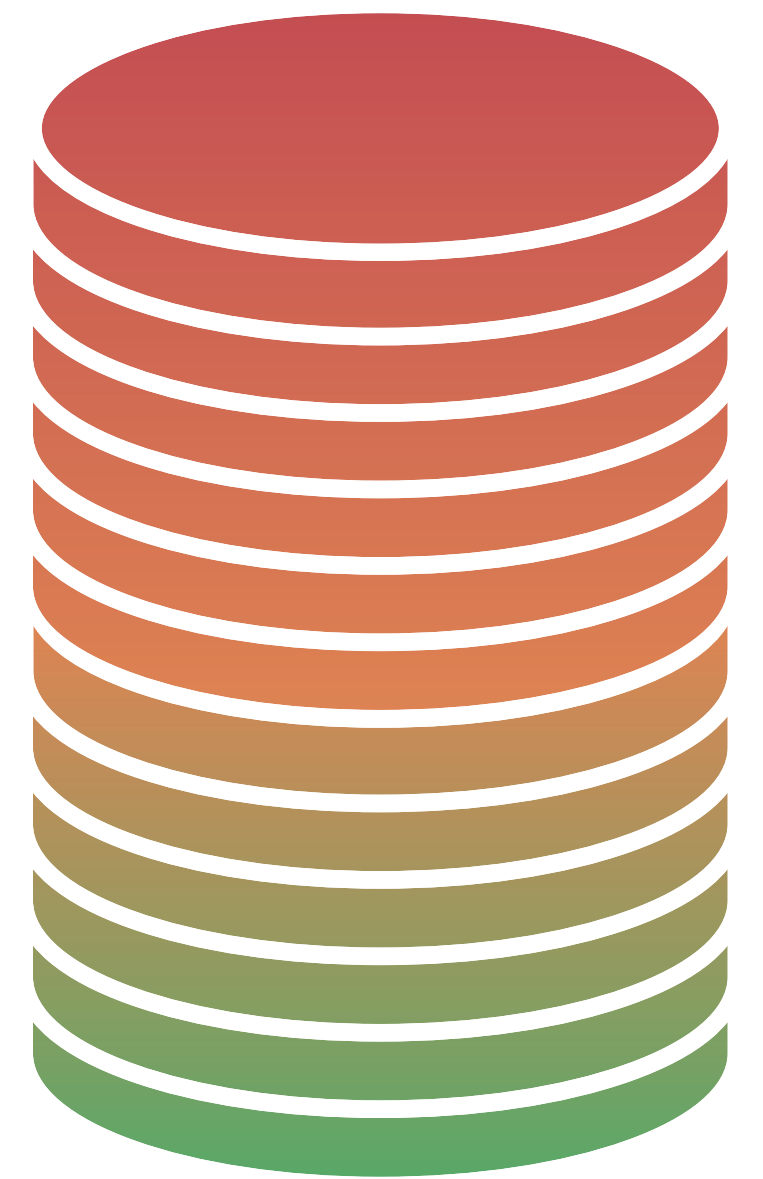
```
1: def mean_growth_rate_60_90(  
2:     portugal1, portugal2, portugal3,  
3:     norway1,  
4:     uk1, uk2, uk3, uk4,  
5:     usa1, usa2, usa3):  
6:     portugal_avg = avg(portugal1, portugal2, portugal3)  
7:     norway_avg = avg(norway1)  
8:     uk_avg = avg(uk1, uk2, uk3, uk4)  
9:     usa_avg = avg(usa1, usa2, usa3)  
10:    return avg(portugal_avg, norway_avg, uk_avg, usa_avg)
```


Use Case: Reinhart and Rogoff

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American Economic Review 2010.

```
1: def mean_growth_rate_60_90(  
2:     portugal1, portugal2, portugal3,  
3:     norway1,  
4:     uk1, uk2, uk3, uk4,  
5:     usa1, usa2, usa3):  
6:     portugal_avg = avg(portugal1, portugal2, portugal3)  
7:     norway_avg = avg(norway1)  
8:     uk_avg = avg(uk1, uk2, uk3, uk4)  
9:     usa_avg = avg(usa1, usa2, usa3)  
10:    return avg(portugal_avg, norway_avg, uk_avg, usa_avg)
```

$avg^{\dagger} = 20\%$

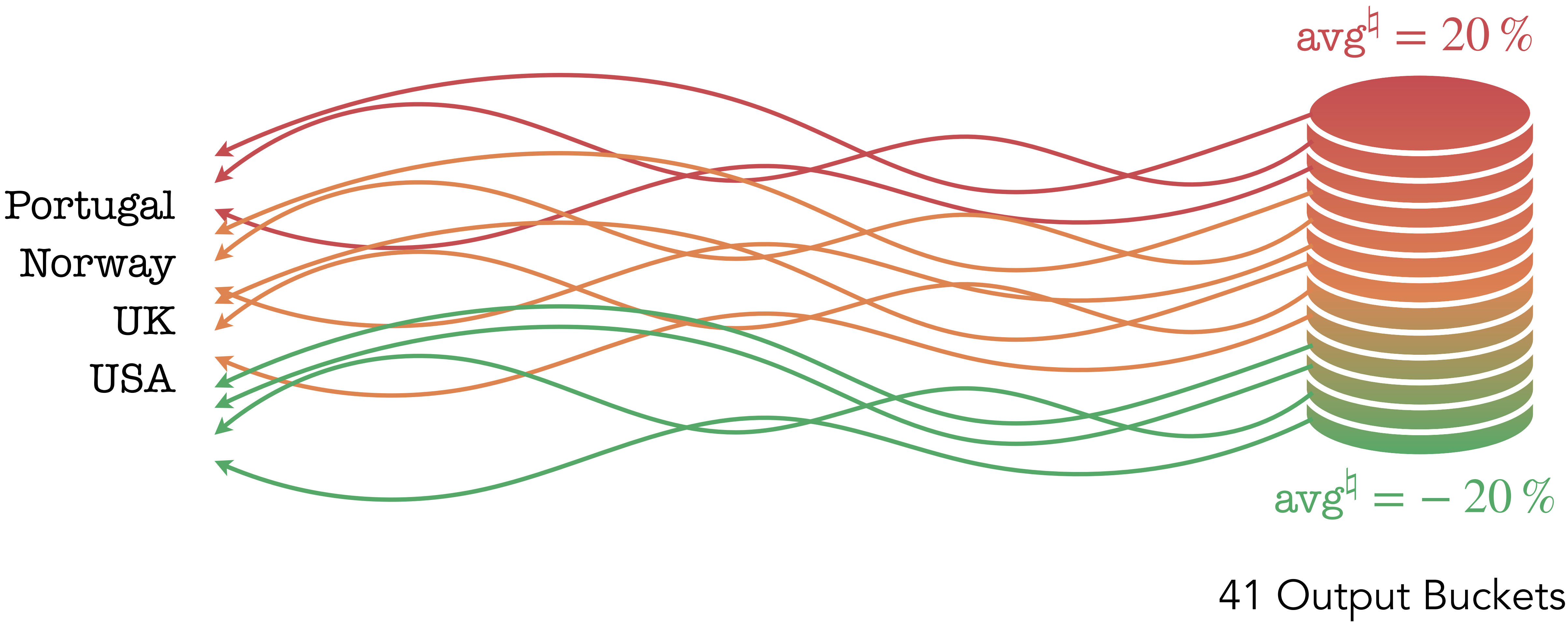


$avg^{\dagger} = -20\%$

41 Output Buckets

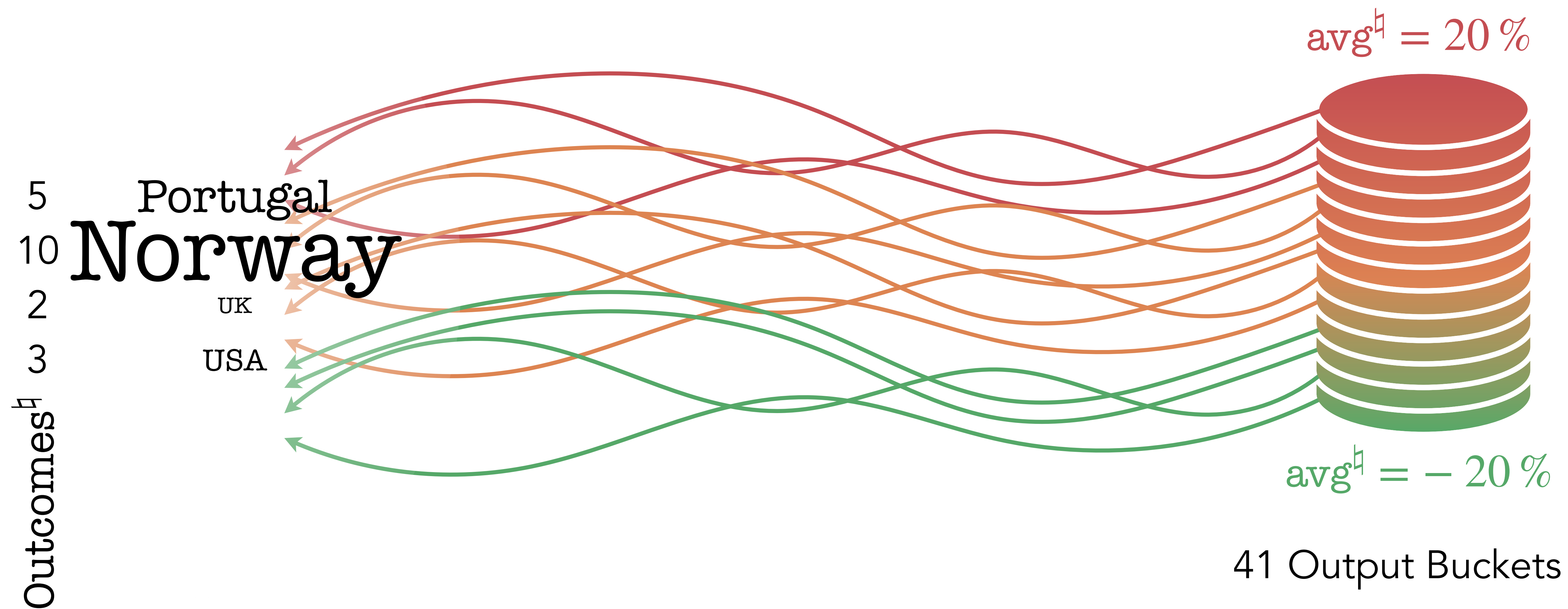
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C. M. Reinhart and K. S. Rogoff. Growth in a time of debt.
American Economic Review 2010.

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2:     portugal1, portugal2, portugal3,  
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4:     uk1, uk2, uk3, uk4,  
5:     usa1, usa2, usa3):  
6:     portugal_avg = avg(portugal1, portugal2, portugal3)  
7:     norway_avg = avg(norway1)  
8:     uk_avg = avg(uk1, uk2, uk3, uk4)  
9:     usa_avg = avg(usa1, usa2, usa3)  
10:    return avg(portugal_avg, norway_avg, uk_avg, usa_avg)
```

Use Case: Reinhart and Rogoff

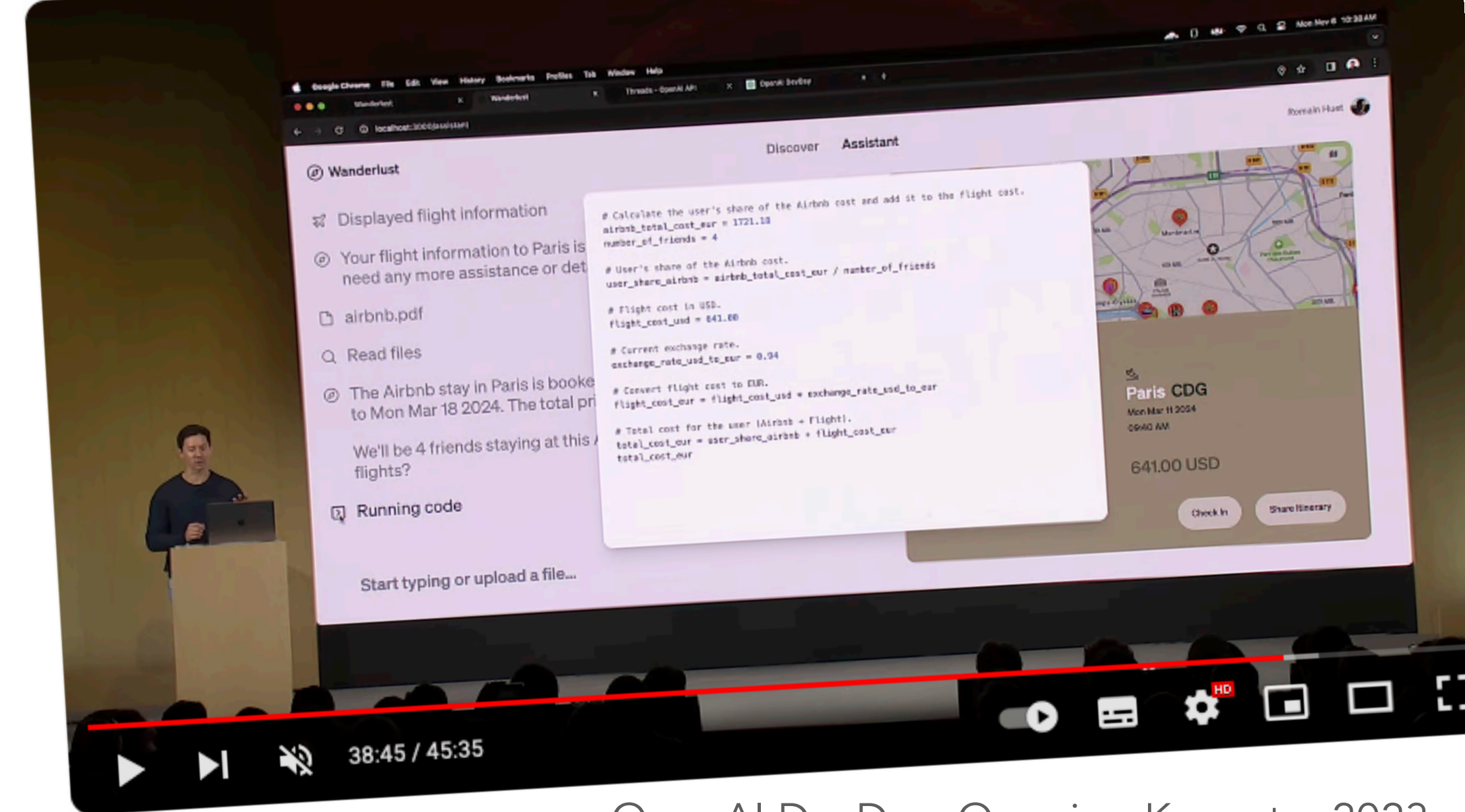
C. M. Reinhart and K. S. Rogoff. Growth in a time of debt.
American Economic Review 2010.

```
1: def mean_growth_rate_60_90(  
2:     portugal1, portugal2, portugal3,  
3:     norway1,  
4:     uk1, uk2, uk3, uk4,  
5:     usa1, usa2, usa3):  
6:     portugal_avg = avg(portugal1, portugal2, portugal3)  
7:     norway_avg = avg(norway1)  
8:     uk_avg = avg(uk1, uk2, uk3, uk4)  
9:     usa_avg = avg(usa1, usa2, usa3)  
10:    return avg(portugal_avg, norway_avg, uk_avg, usa_avg)
```



Use Case: GPT-4 Turbo

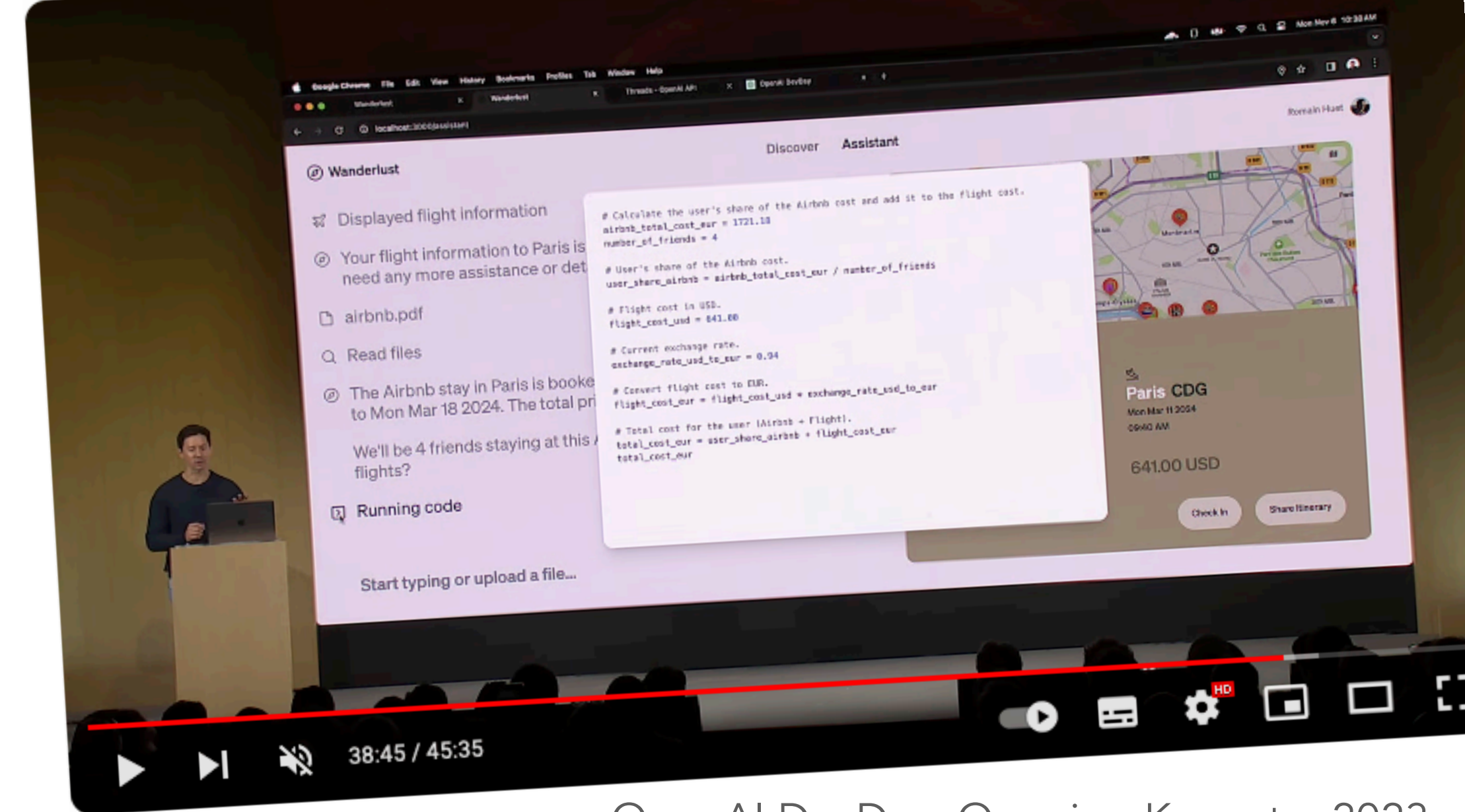
```
1: def share_division(  
2:     airbnb_total_cost_eur,  
3:     flight_cost_usd,  
4:     number_of_friends):  
5:     share_airbnb = airbnb_total_cost_eur / number_of_friends  
6:     usd_to_eur = 0.92  
7:     flight_cost_eur = flight_cost_usd * usd_to_eur  
8:     total_cost_eur = share_airbnb + flight_cost_eur  
9:     return total_cost_eur
```



OpenAI DevDay: Opening Keynote. 2023
<https://www.youtube.com/live/U9mJuUkhUzk?si=vH5gZI3YUR53ep9I>

Use Case: GPT-4 Turbo

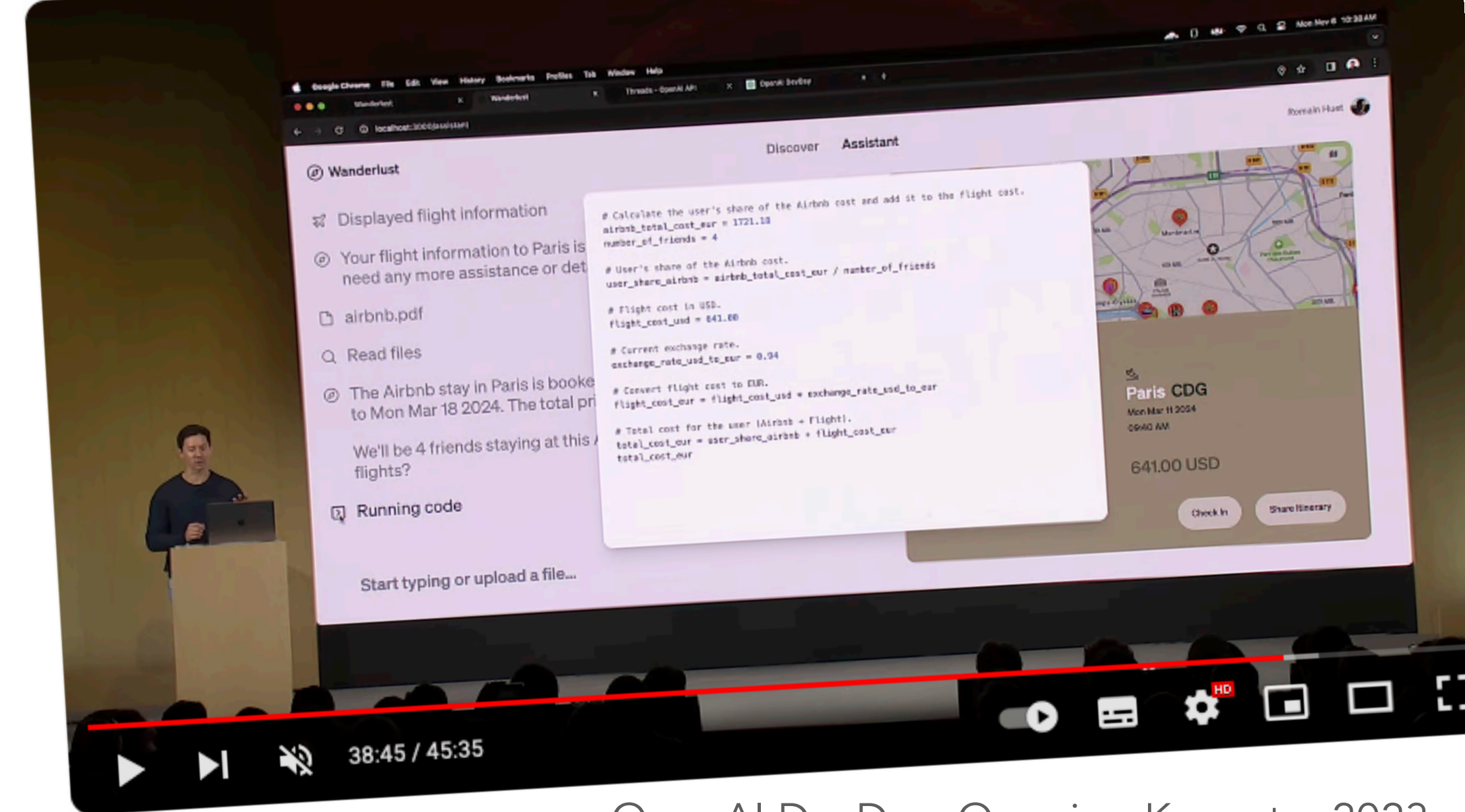
```
1: def share_division(  
2: 500 ≤ airbnb_total_cost_eur ≤ 2000  
3: 50 ≤ flight_cost_usd ≤ 1000  
4: 2 ≤ number_of_friends ≤ 10
```



OpenAI DevDay: Opening Keynote. 2023
<https://www.youtube.com/live/U9mJuUkhUzk?si=vH5gZI3YUR53ep9I>

Use Case: GPT-4 Turbo

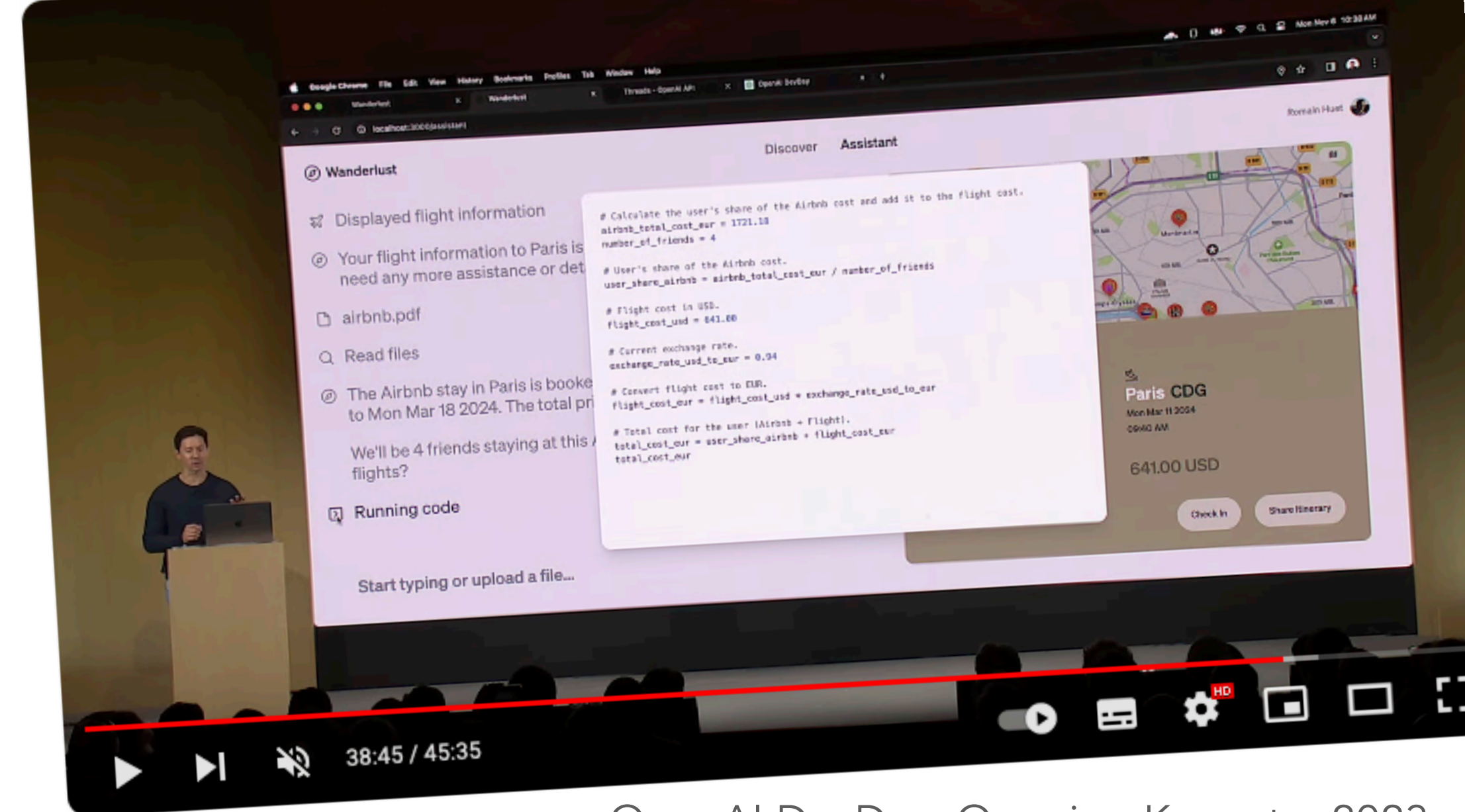
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4: 2 ≤ number_of_friends ≤ 10  
5:     share_airbnb = airbnb_total_cost_eur / number_of_friends  
6:     usd_to_eur = 0.92  
7:     flight_cost_eur = flight_cost_usd * usd_to_eur  
8:     total_cost_eur = share_airbnb + flight_cost_eur  
9:     return total_cost_eur
```



OpenAI DevDay: Opening Keynote. 2023
<https://www.youtube.com/live/U9mJuUkhUzk?si=vH5gZI3YUR53ep9I>

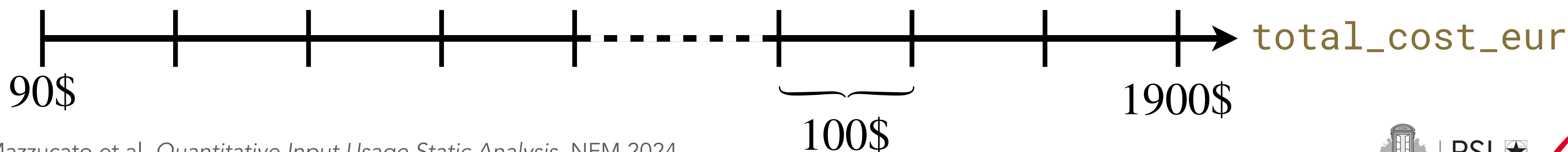
Use Case: GPT-4 Turbo

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8:     total_cost_eur = share_airbnb + flight_cost_eur  
9:     return total_cost_eur
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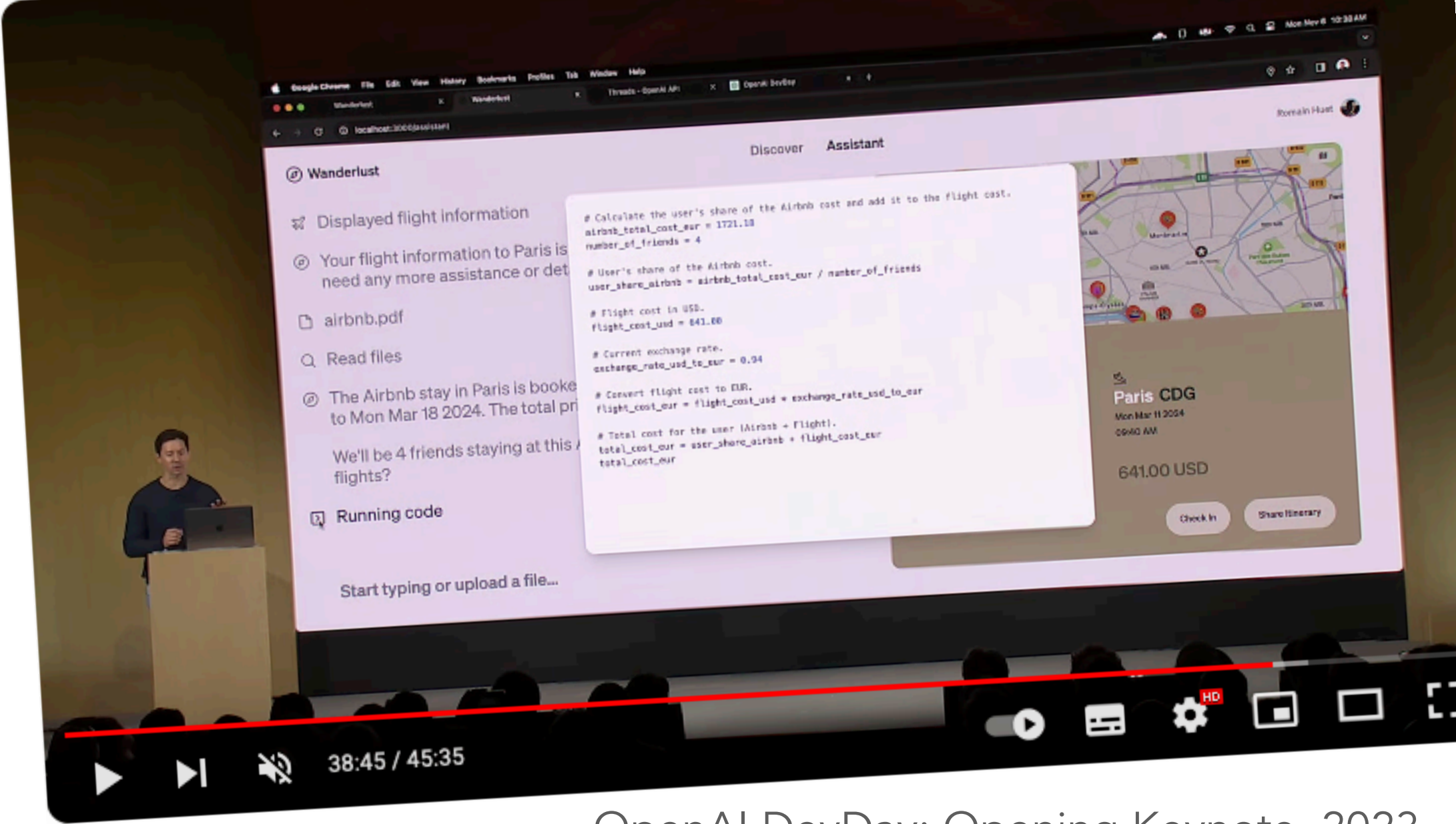
OpenAI DevDay: Opening Keynote. 2023
<https://www.youtube.com/live/U9mJuUkhUzk?si=vH5gZI3YUR53ep9I>

20 Output Buckets

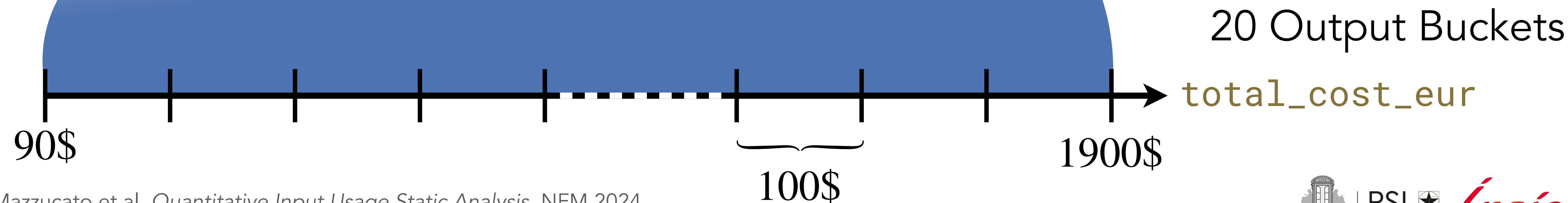


Use Case: GPT-4 Turbo

airbnb_total_cost_eur
flight_cost_usd
number_of_friends



OpenAI DevDay: Opening Keynote. 2023
<https://www.youtube.com/live/U9mJuUkhUzk?si=vH5gZI3YUR53ep9I>

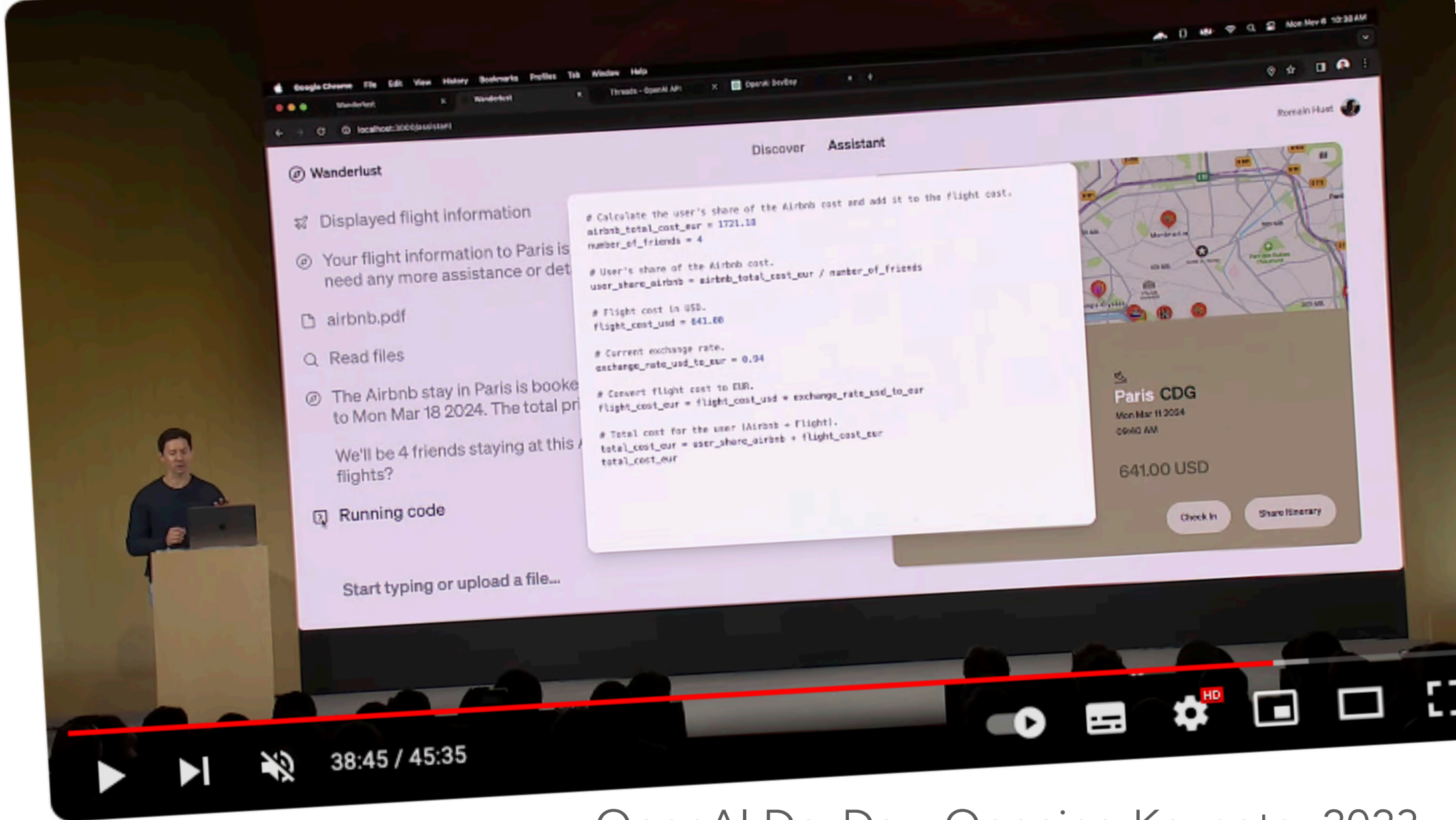


Use Case: GPT-4 Turbo

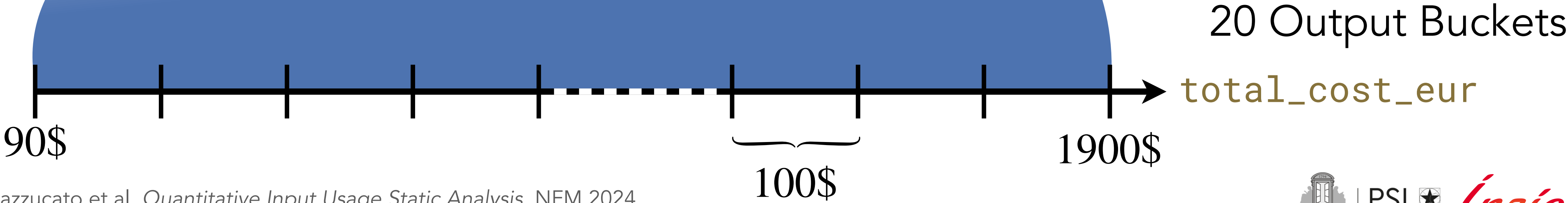
Outcomes

10
17
9

airbnb_total_cost_eur
flight_cost_usd
number_of_friends

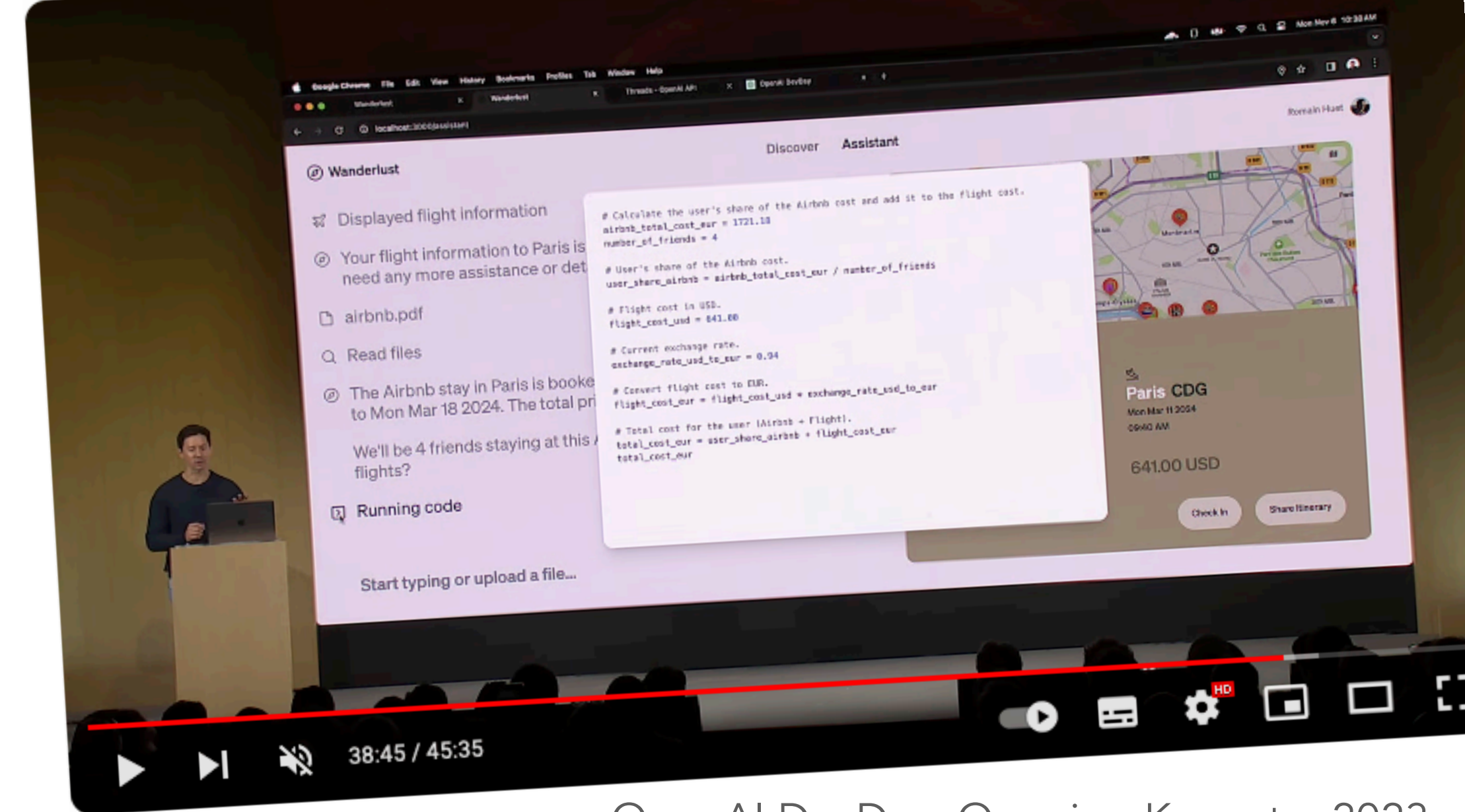


OpenAI DevDay: Opening Keynote. 2023
<https://www.youtube.com/live/U9mJuUkhUzk?si=vH5gZI3YUR53ep9I>



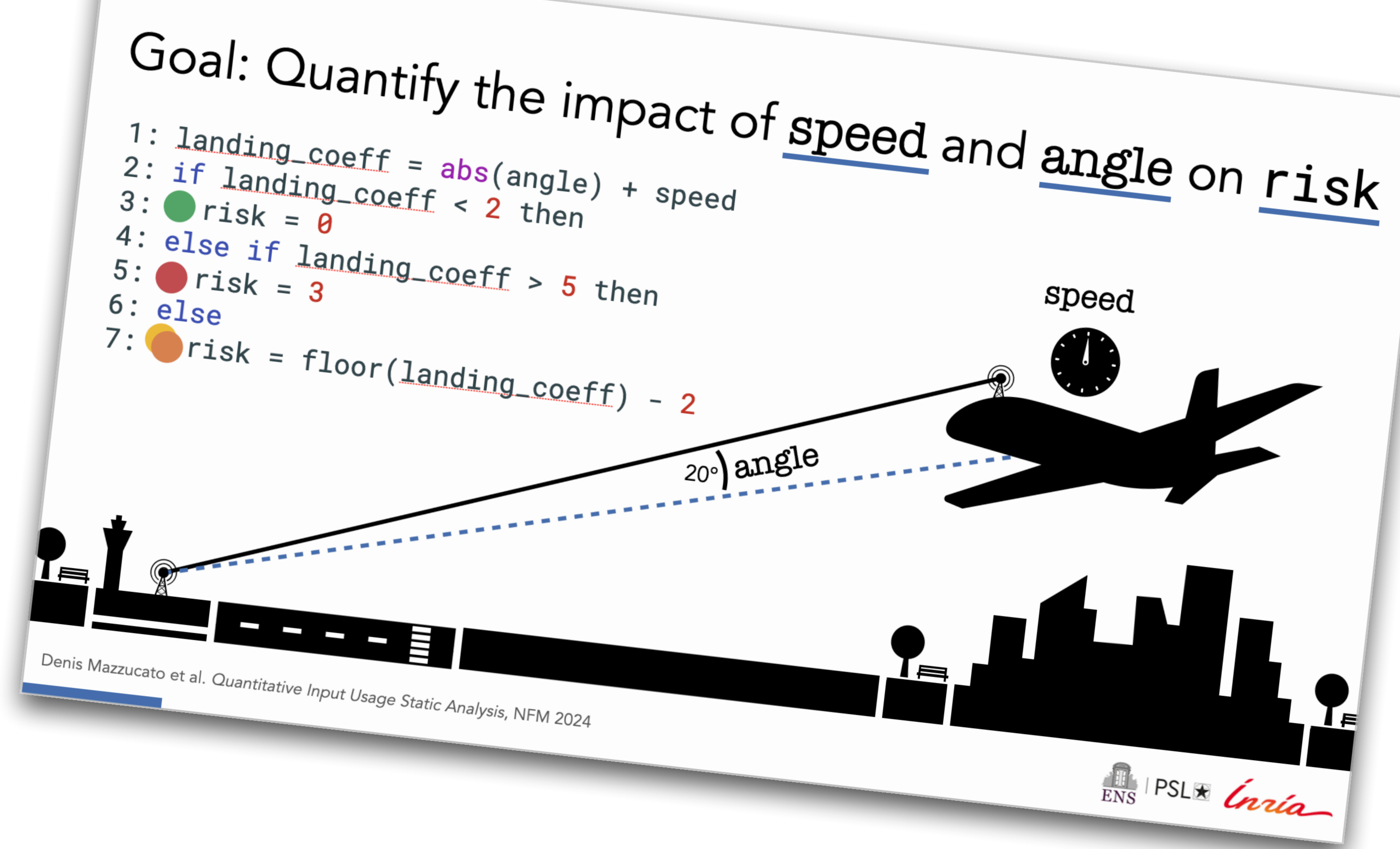
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6:     usd_to_eur = 0.92  
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8:     total_cost_eur = share_airbnb + flight_cost_eur  
9:     return total_cost_eur
```



OpenAI DevDay: Opening Keynote. 2023
<https://www.youtube.com/live/U9mJuUkhUzk?si=vH5gZI3YUR53ep9I>

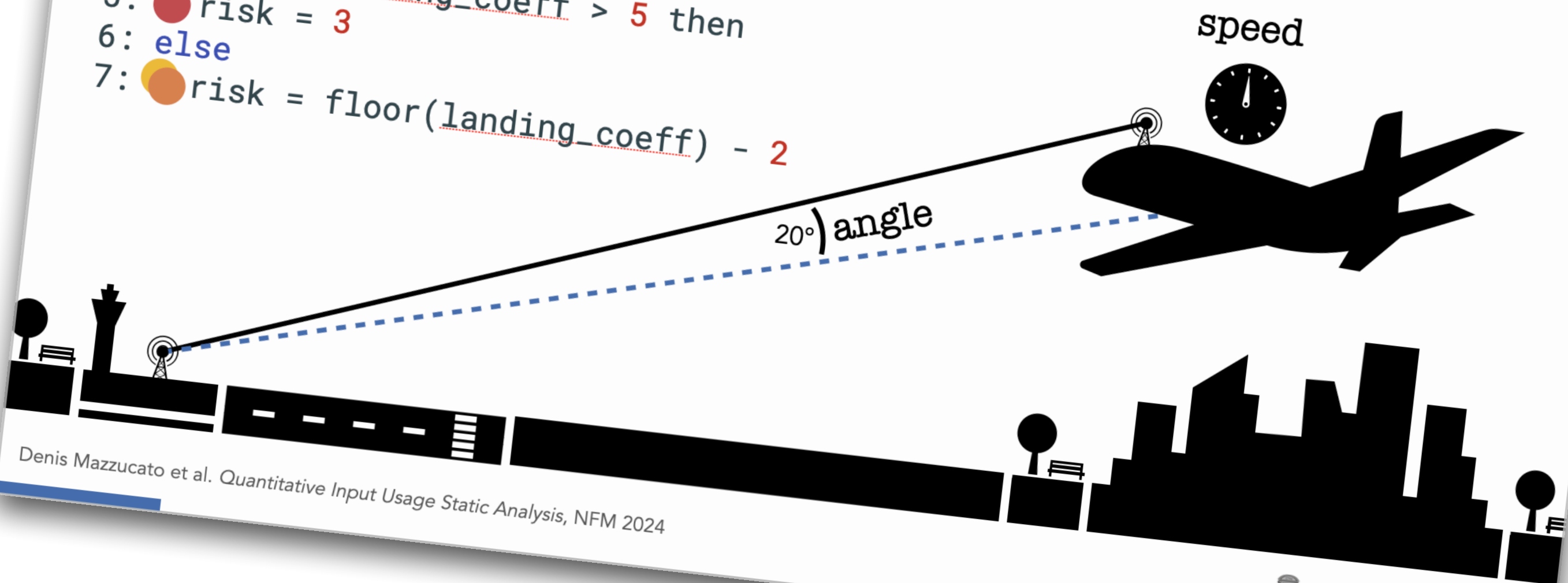
Conclusion



Conclusion

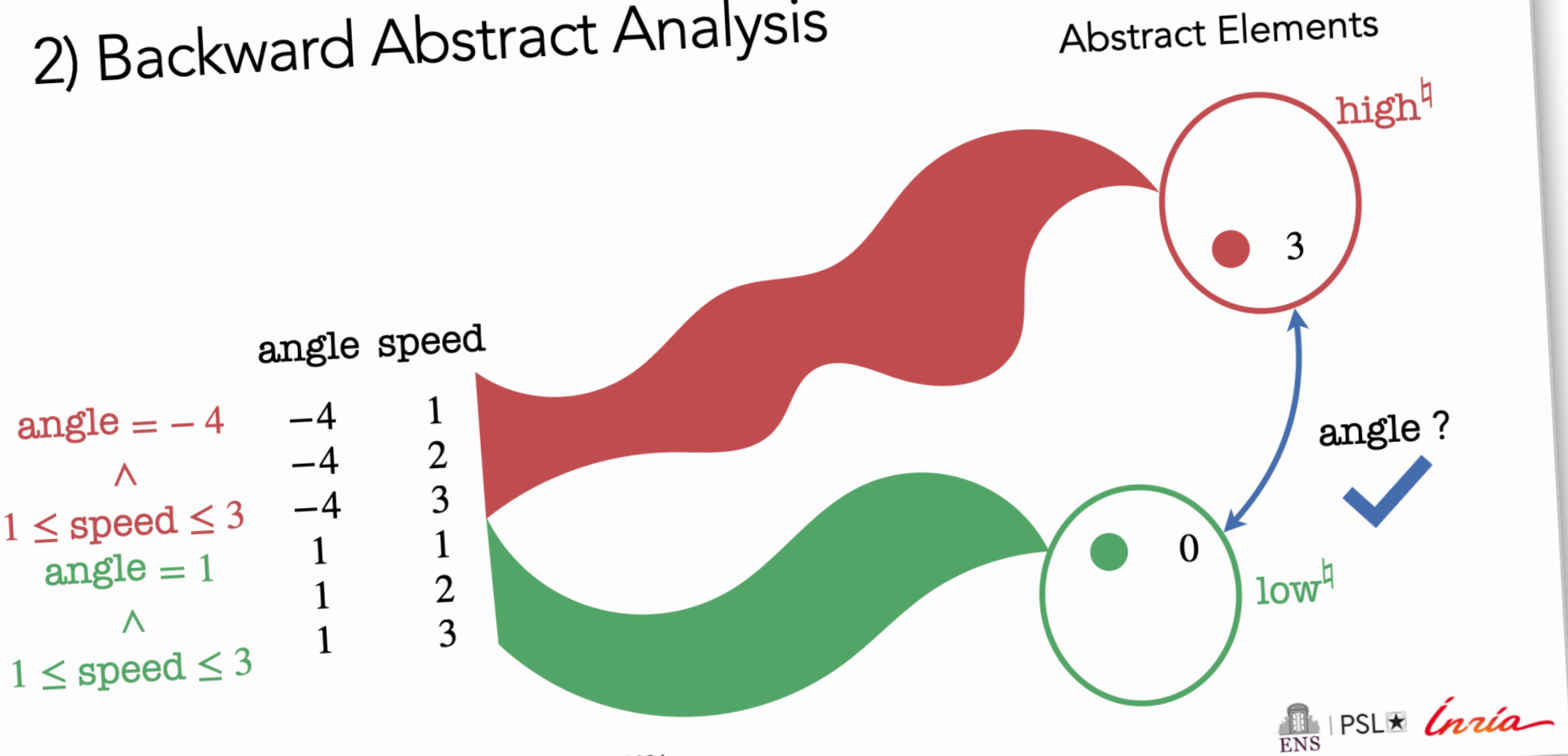
Goal: Quantify the impact of speed and angle on risk

```
1: landing_coeff = abs(angle) + speed
2: if landing_coeff < 2 then
3:   risk = 0
4: else if landing_coeff > 5 then
5:   risk = 3
6: else
7:   risk = floor(landing_coeff) - 2
```



Denis Mazzucato et al. Quantitative Input Usage Static Analysis, NFM 2024

2) Backward Abstract Analysis

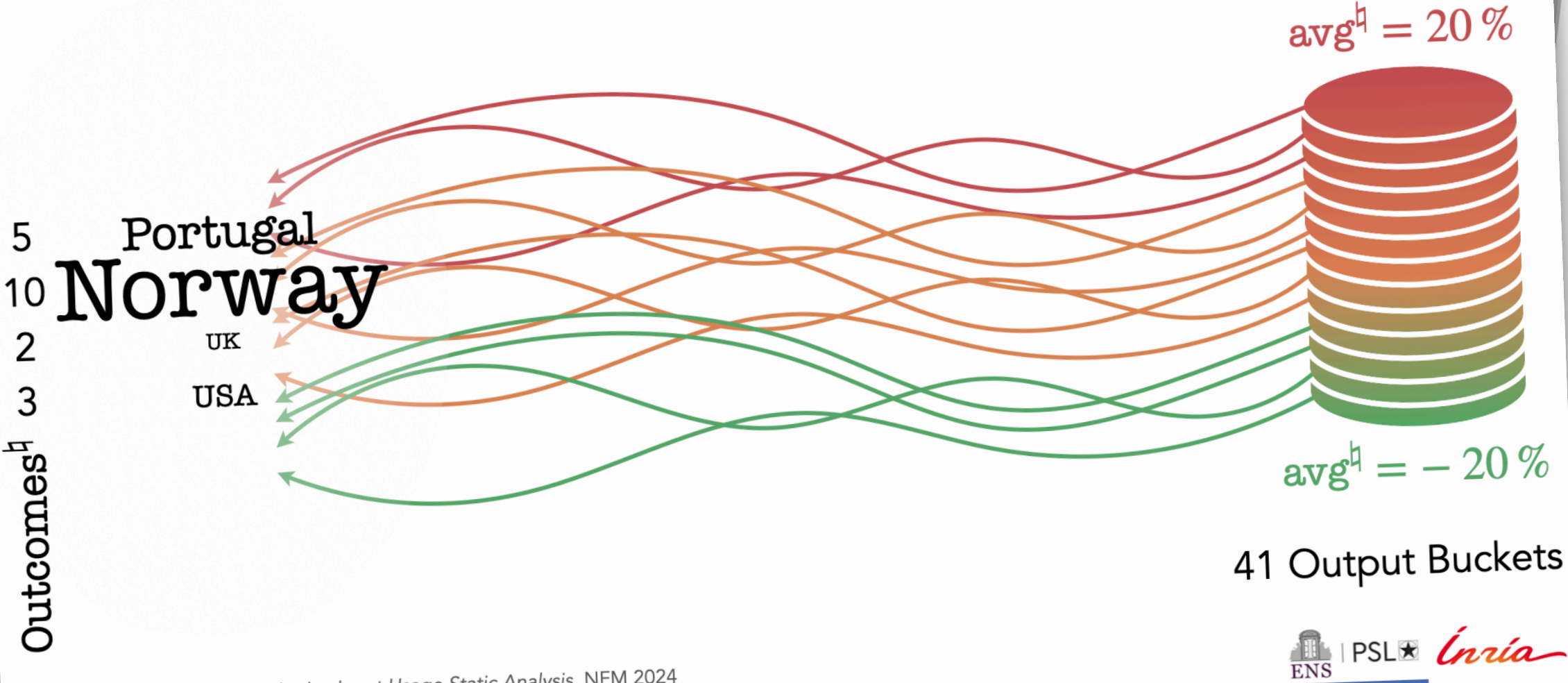


Denis Mazzucato et al. Quantitative Input Usage Static Analysis, NFM 2024

Conclusion

Use Case: Reinhart and Rogoff

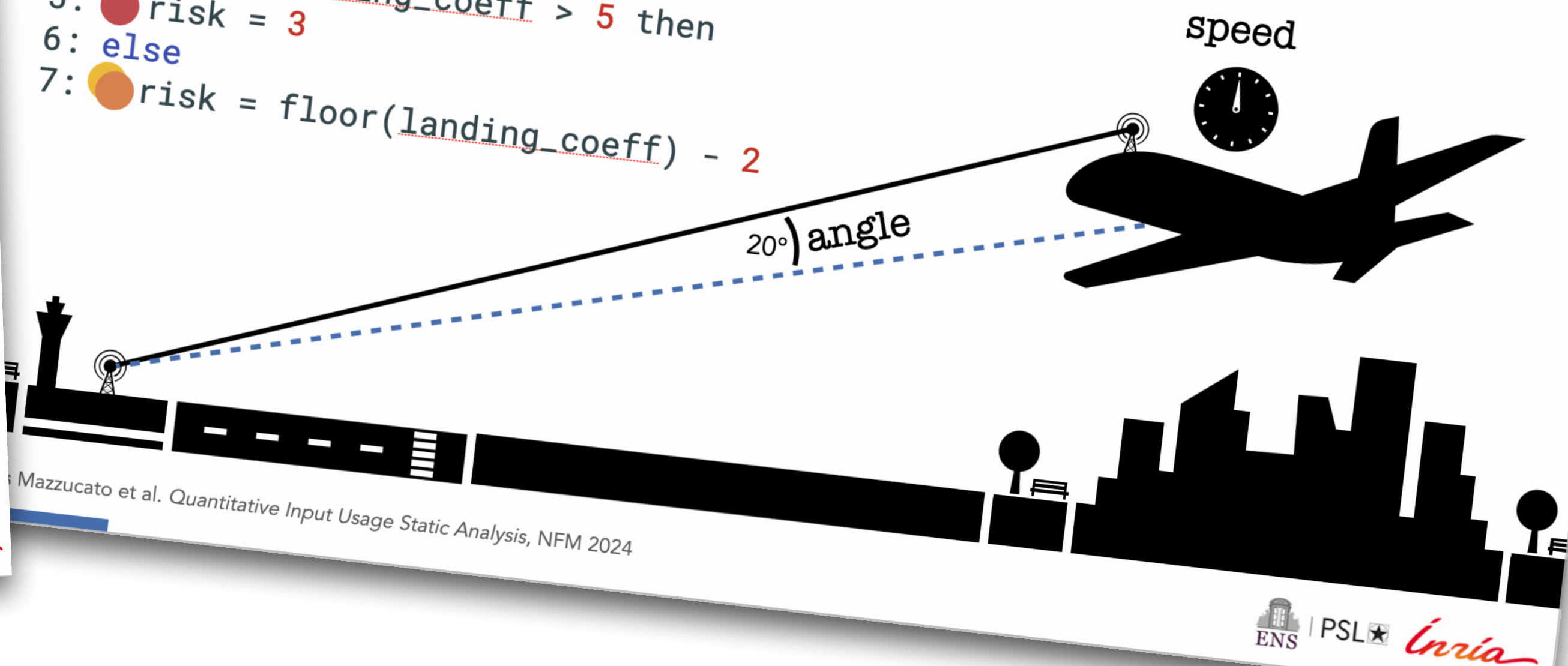
C. M. Reinhart and K. S. Rogoff. Growth in a time of debt. American Economic Review 2010.



Denis Mazzucato et al. Quantitative Input Usage Static Analysis, NFM 2024

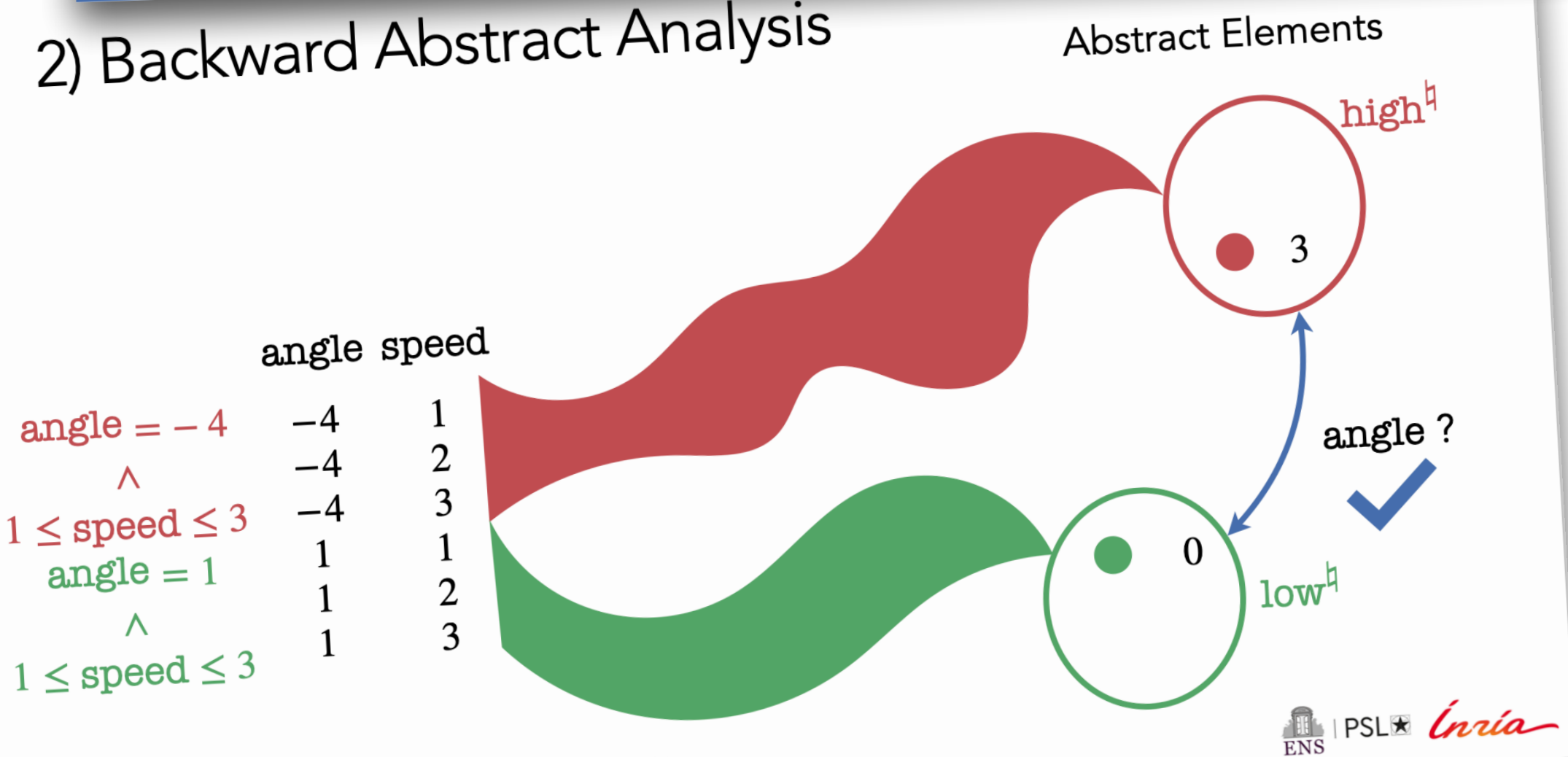
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Mazzucato et al. Quantitative Input Usage Static Analysis, NFM 2024

2) Backward Abstract Analysis

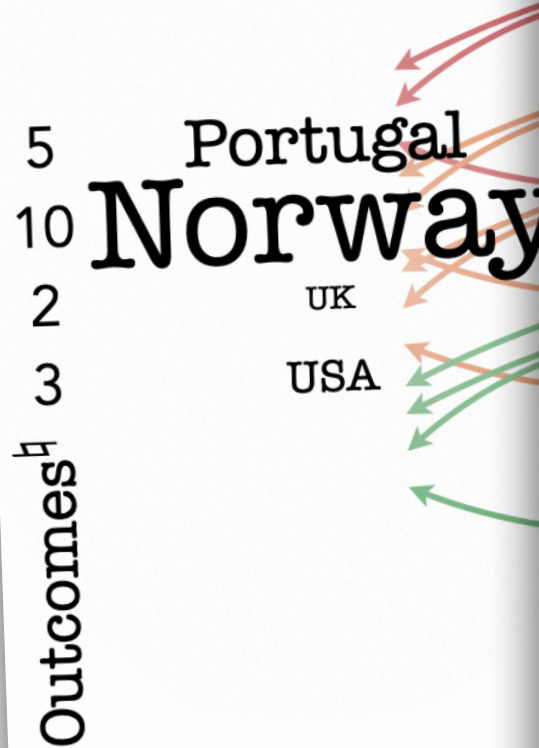


Denis Mazzucato et al. Quantitative Input Usage Static Analysis, NFM 2024

Conclusion

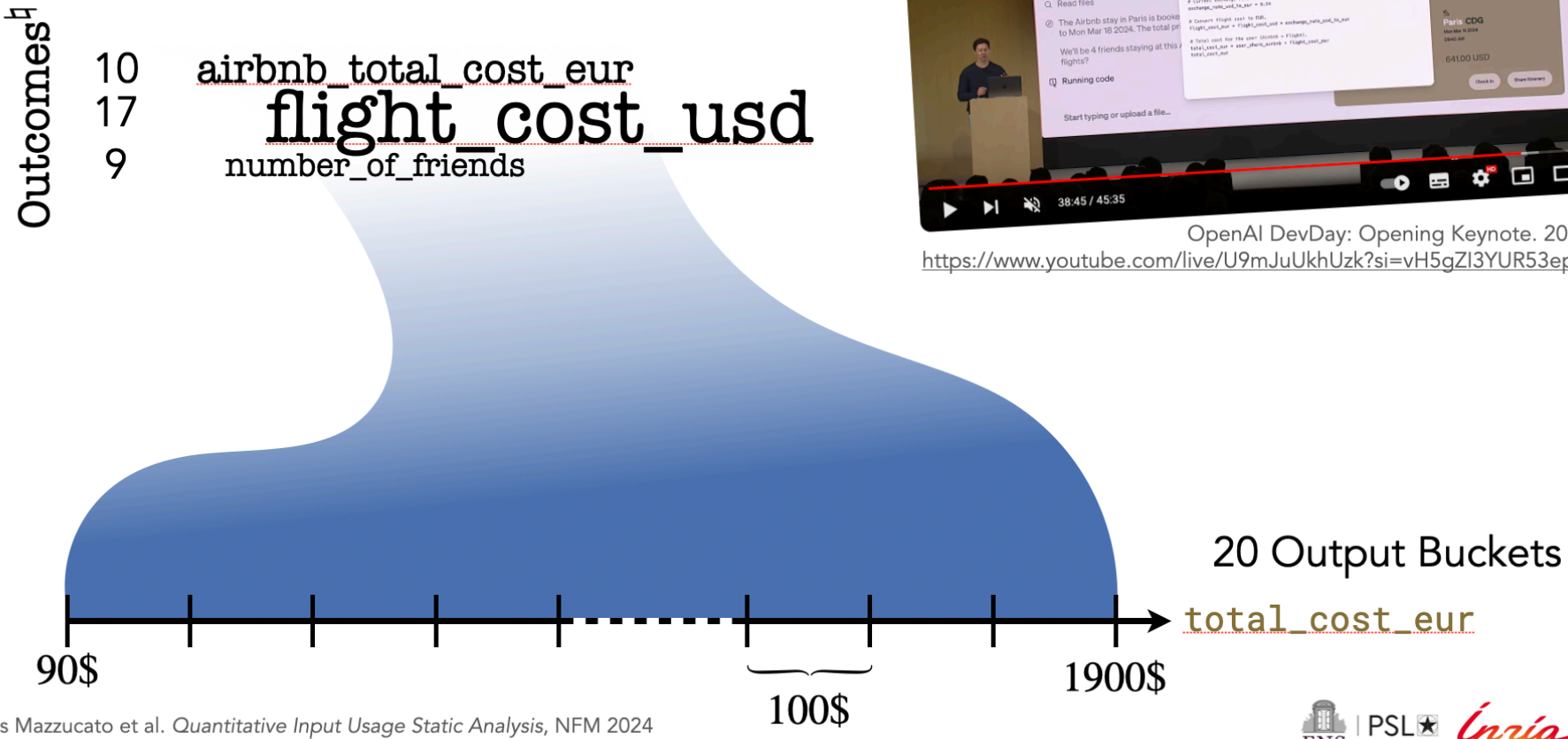
Use Case: Reinhart and Rogoff

C. M. Reinhart and K. S. Rogoff. Growth in a time of debt. American Economic Review 2010.



Denis Mazzucato et al. Quantitative Input Usage Static Analysis, NFM 2024

Use Case: GPT-4 Turbo

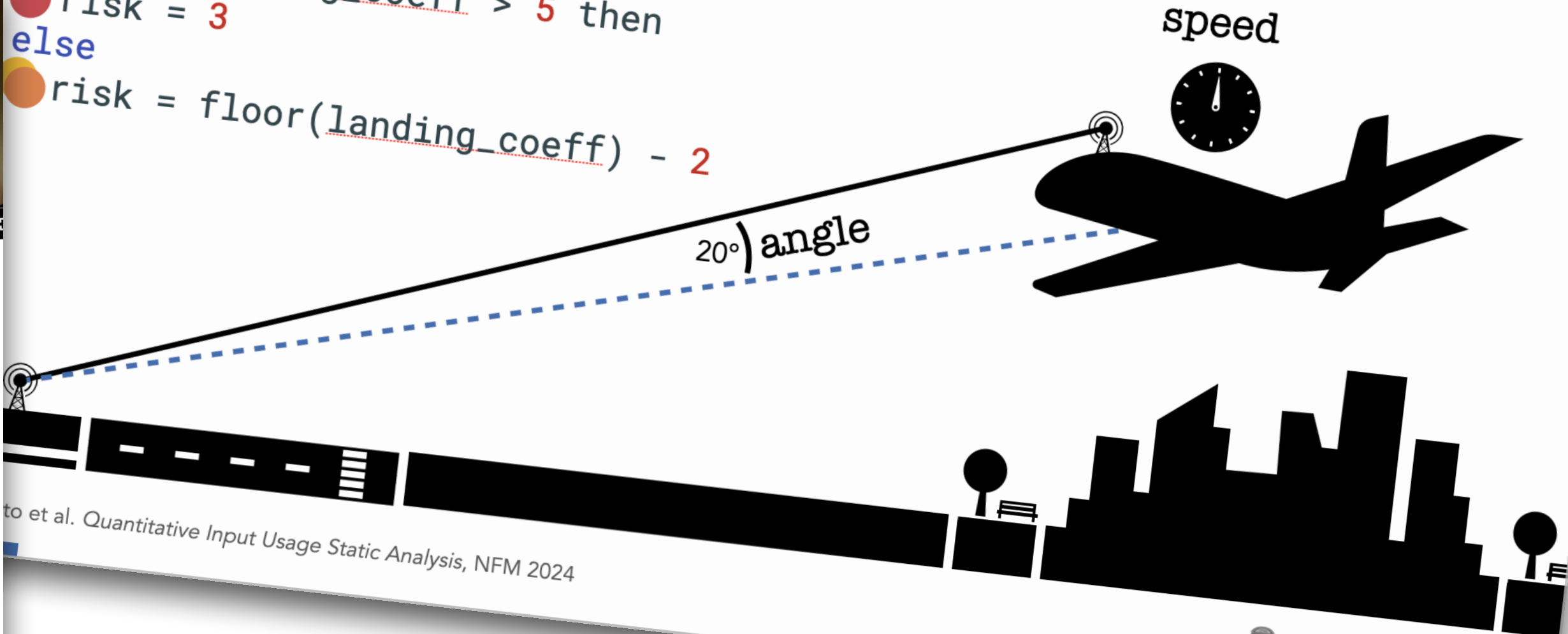


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ENS | PSL | Inria

Goal: Quantify the impact of speed and angle on risk

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```

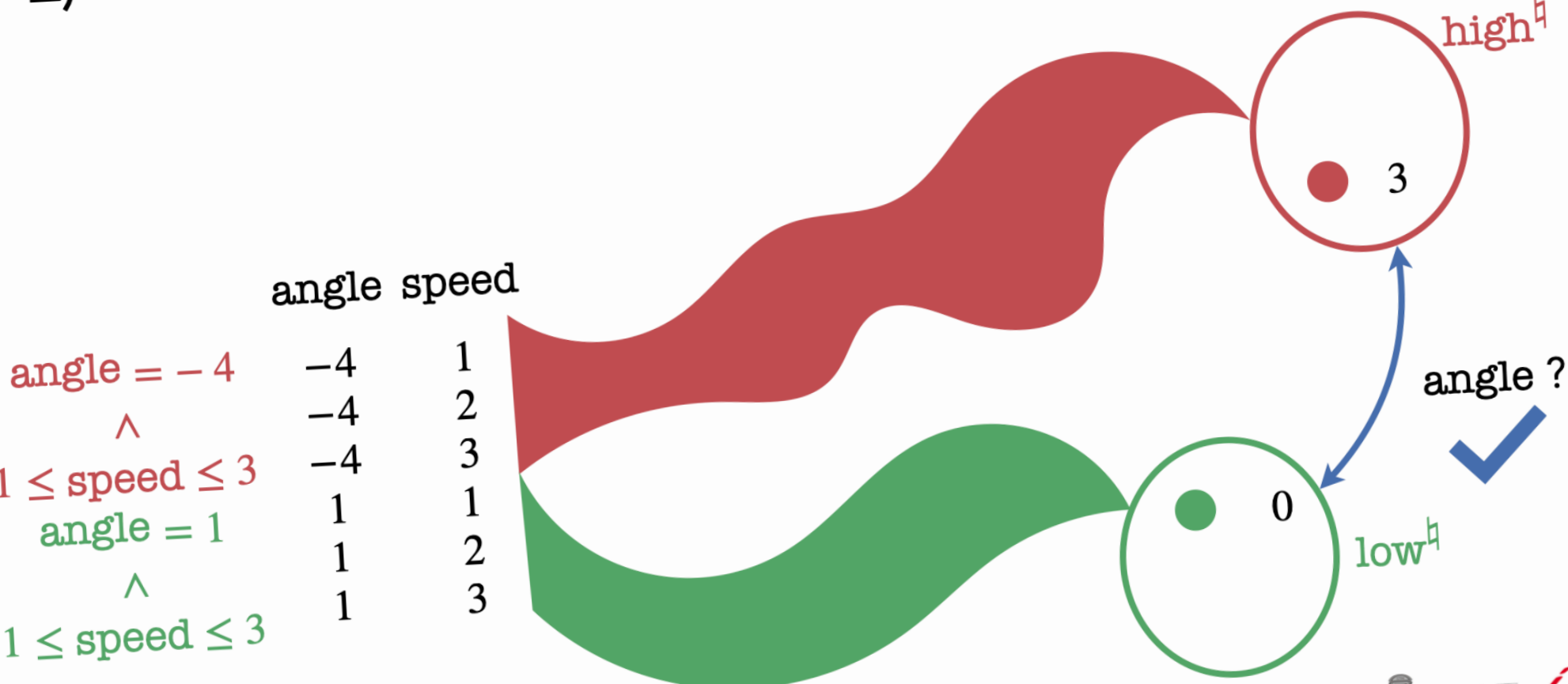


to et al. Quantitative Input Usage Static Analysis, NFM 2024

ENS | PSL | Inria

2) Backward Abstract Analysis

Abstract Elements



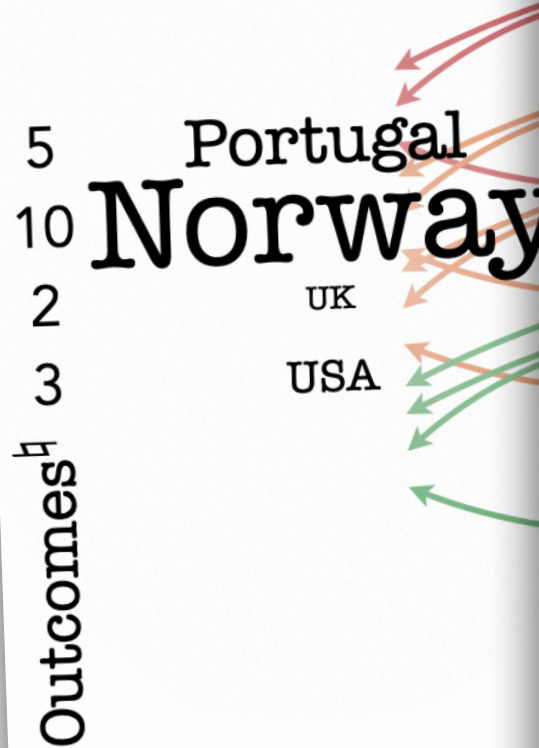
ENS | PSL | Inria

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Conclusion

Use Case: Reinhart and Rogoff

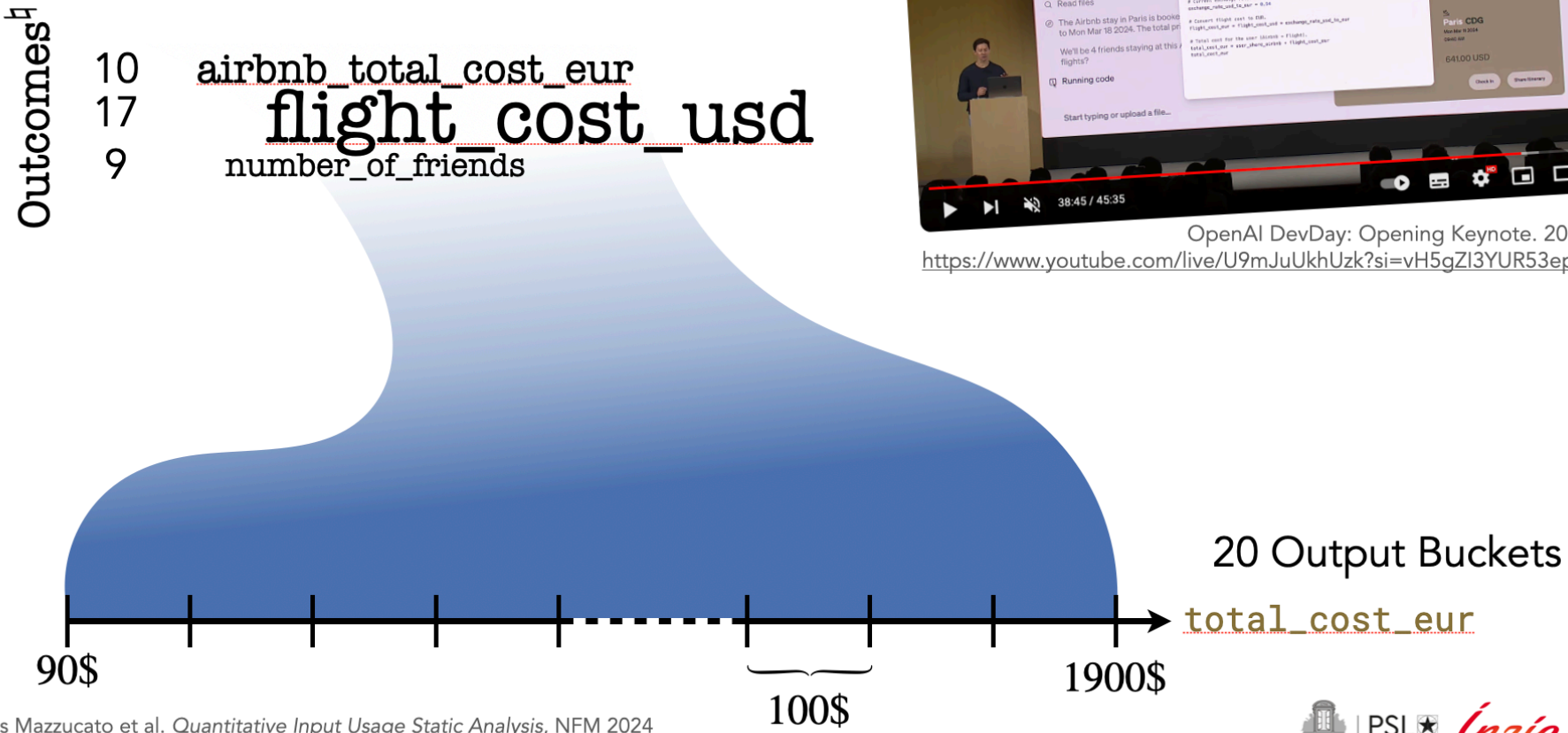
C. M. Reinhart and K. S. Rogoff. Growth in a time of debt. American Economic Review 2010.



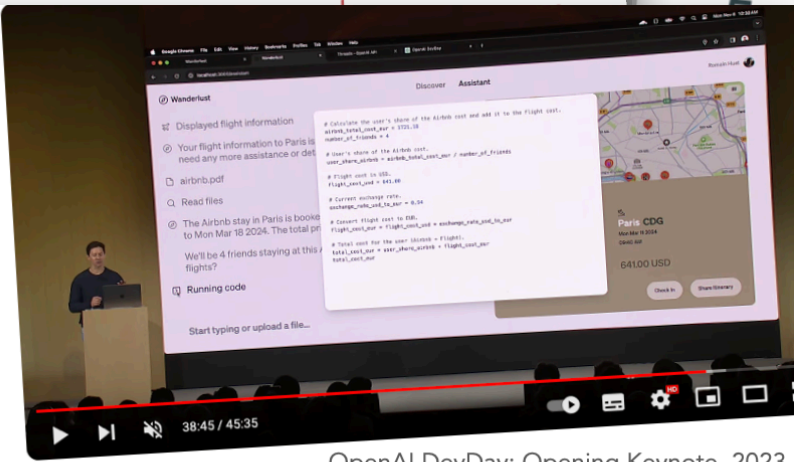
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Use Case: GPT-4 Turbo

airbnb_total_cost_eur
flight_cost_usd
number_of_friends



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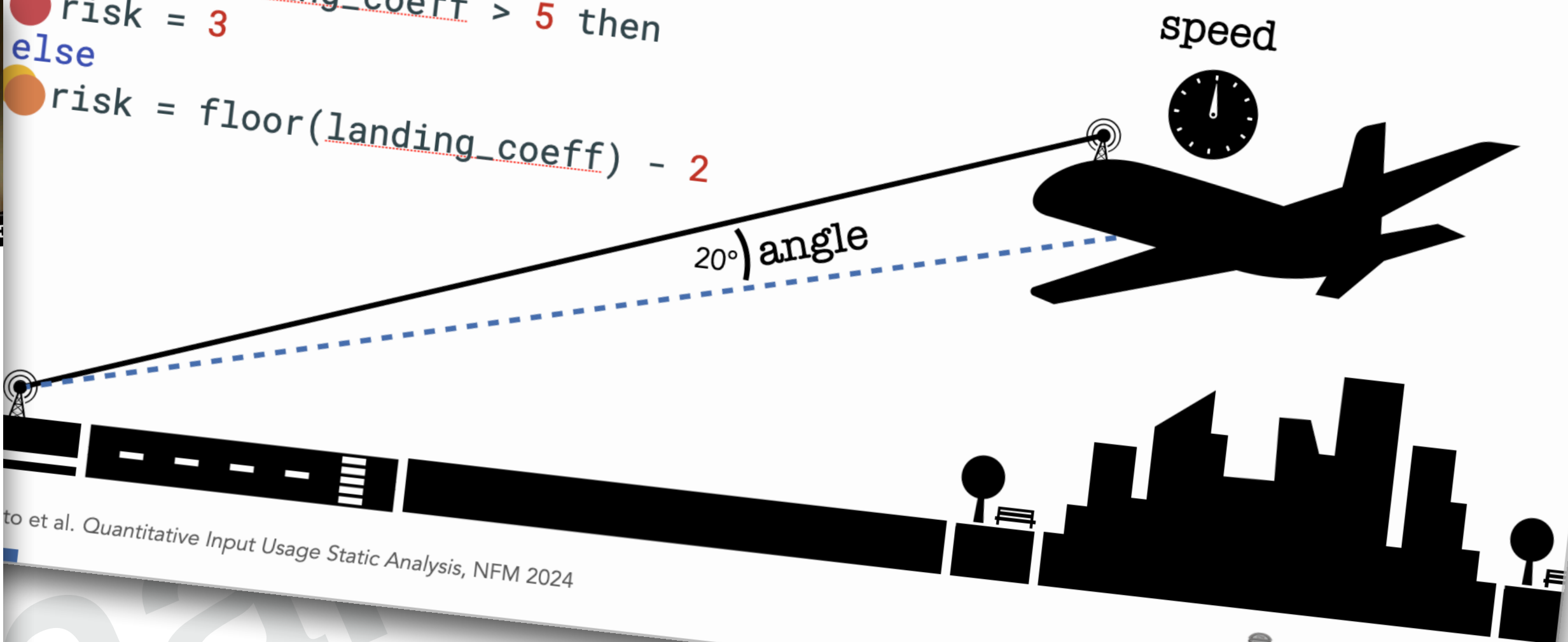


OpenAI DevDay: Opening Keynote. 2023
<https://www.youtube.com/live/U9mJuUkhUzk?si=vH5gZl3YUR53ep9I>

ENS | PSL | Inria

Goal: Quantify the impact of speed and angle on risk

```
1: landing_coeff = abs(angle) + speed
2: if landing_coeff < 2 then
3:   risk = 0
4: else if landing_coeff > 5 then
5:   risk = 3
6: else
7:   risk = floor(landing_coeff) - 2
```

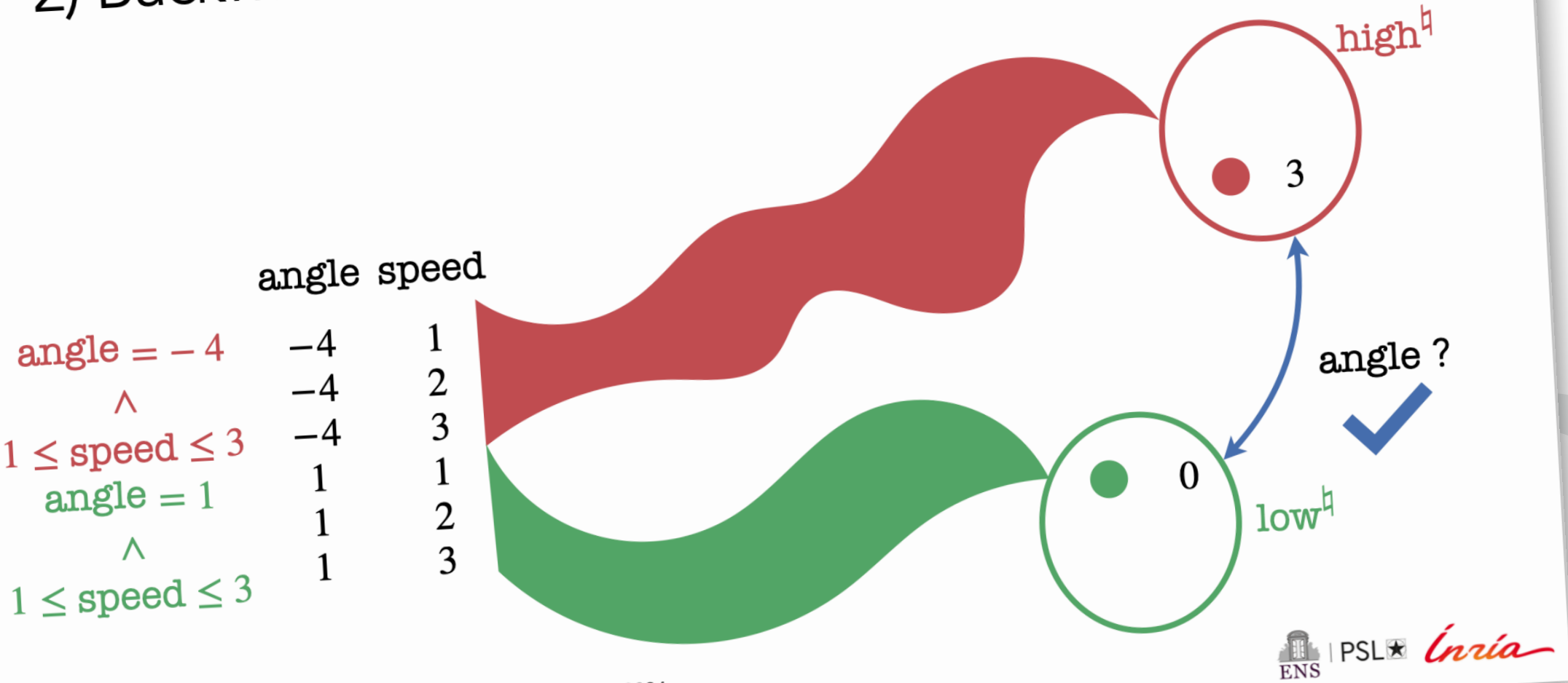


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2) Backward Abstract Analysis

Abstract Elements



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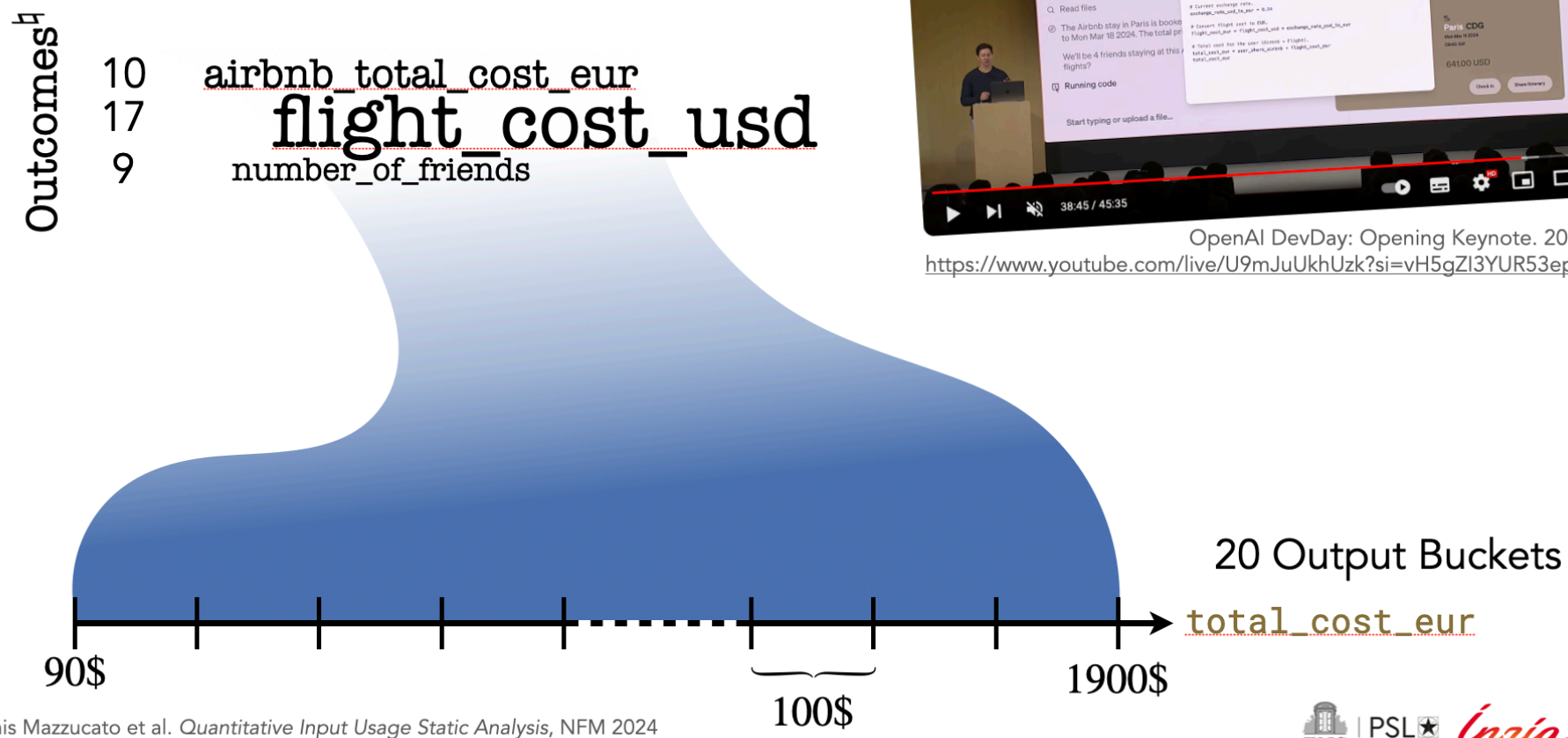
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Conclusion

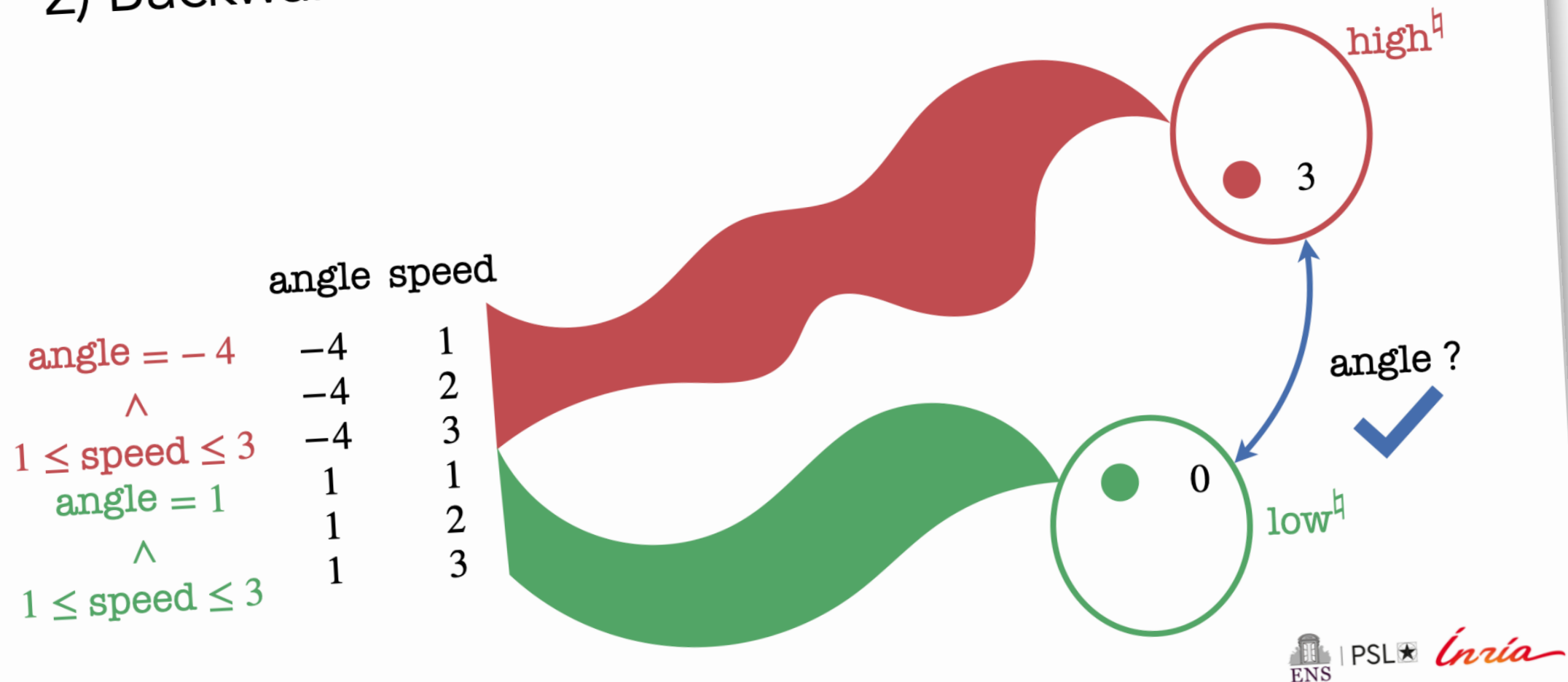
Use Case: Reinhart and Rogoff

C. M. Reinhart and K. S. Rogoff. Growth in a time of debt.
American Economic Review 2010.



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<https://www.youtube.com/live/U9mJuUkhUzk?si=vH5gZI3YUR53ep9I>

2) Backward Abstract Analysis

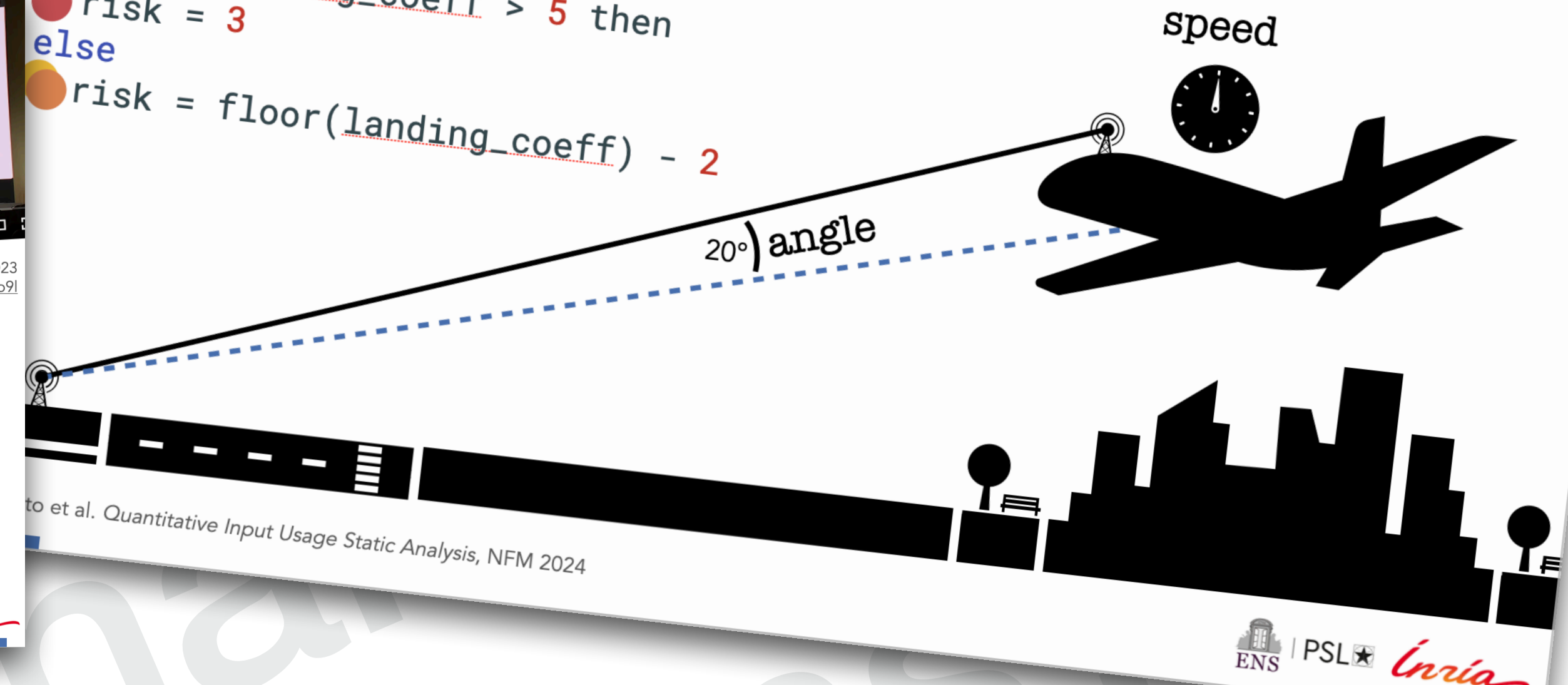


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Future Work

Quantify the Impact on Timing Behavior

