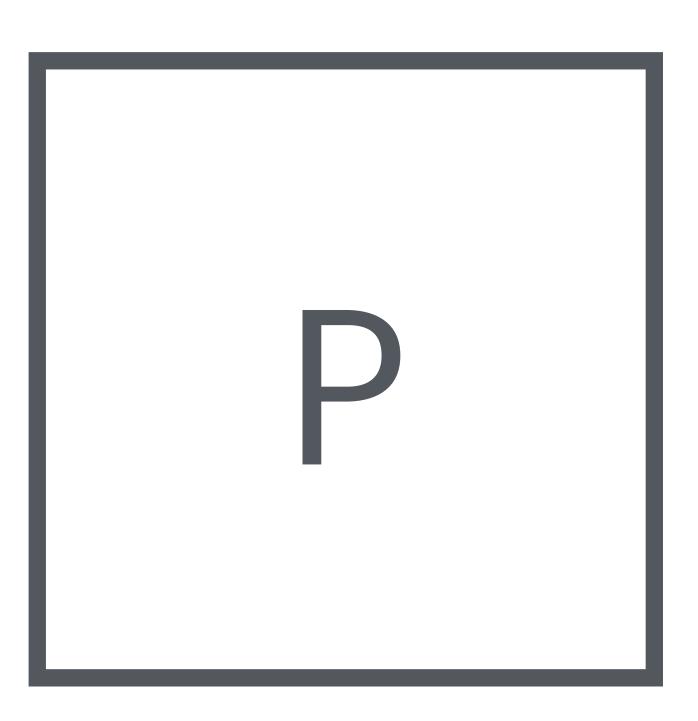
Quantitative Static Timing Analysis

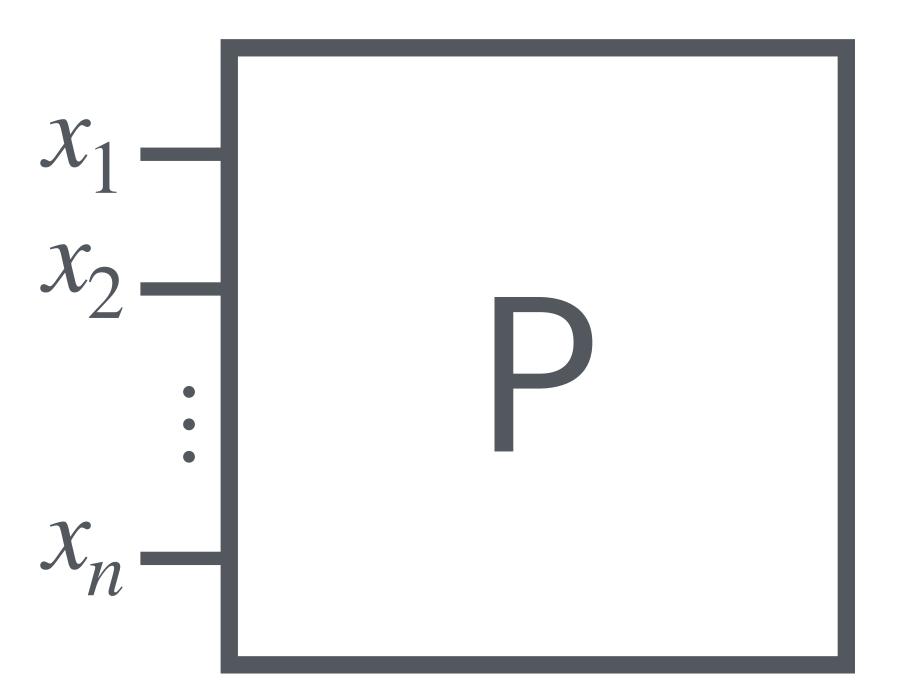
Denis Mazzucato, Marco Campion, and Caterina Urban



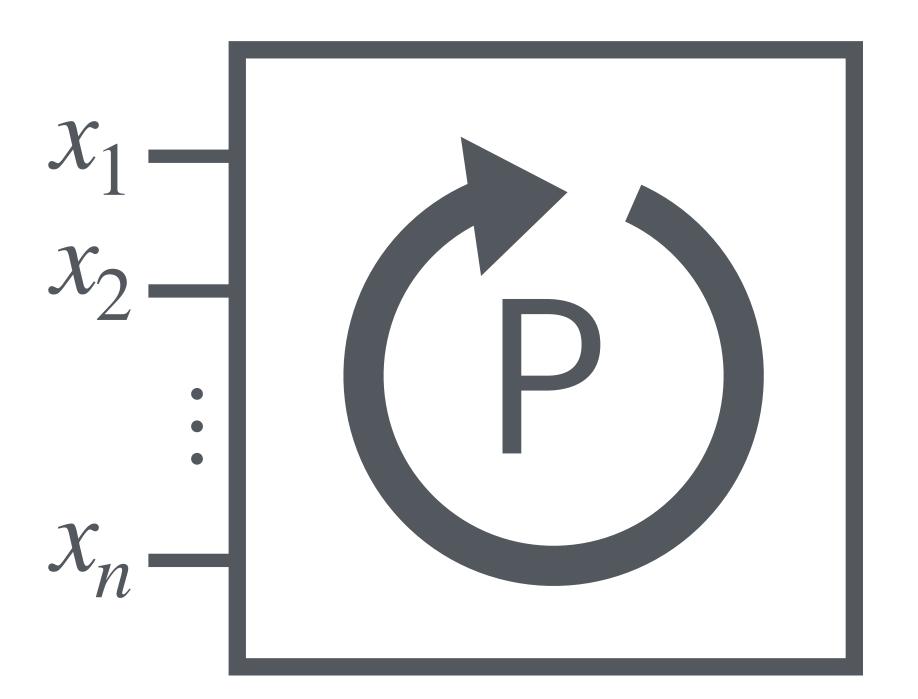




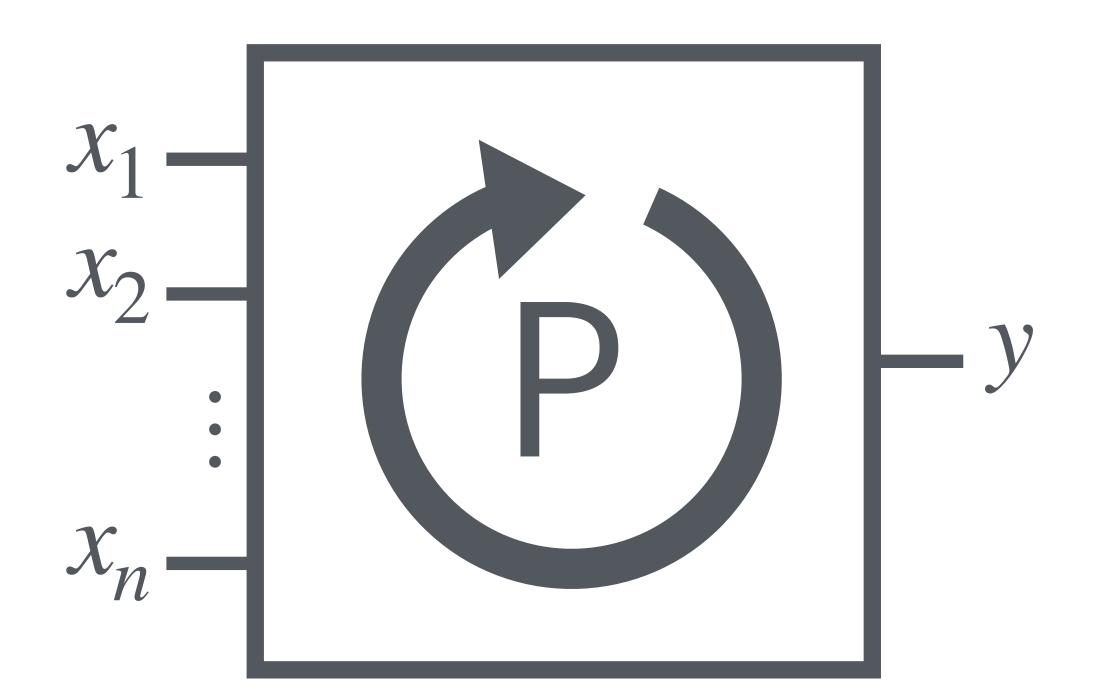
Input variables



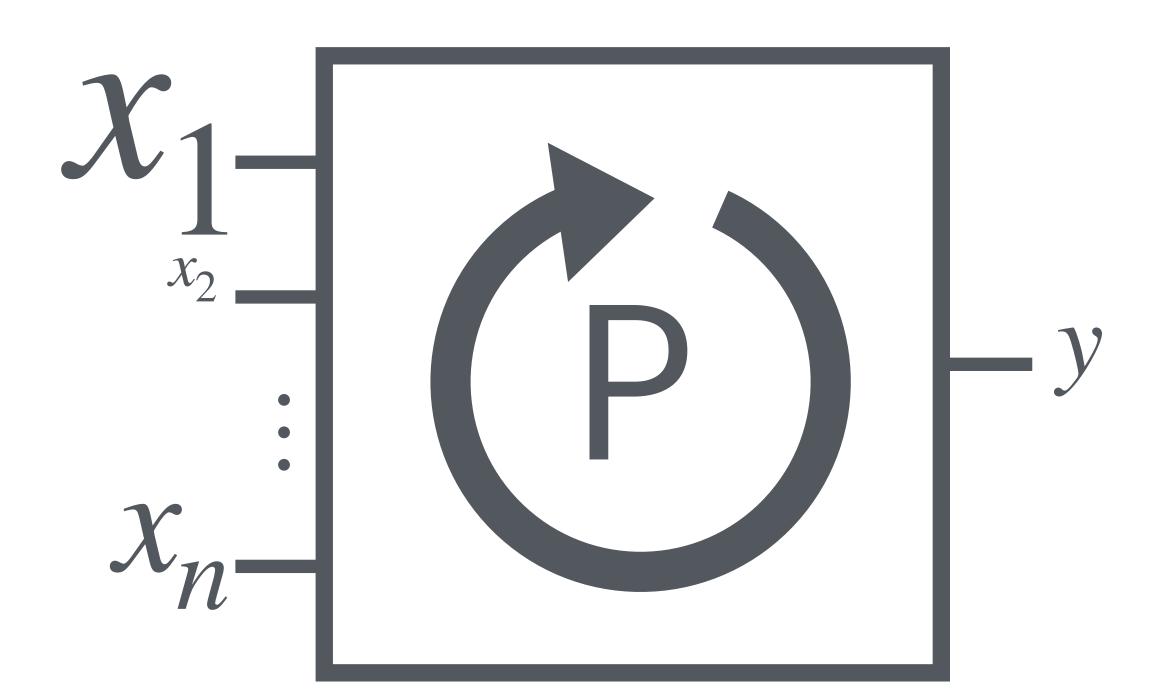
Input variables

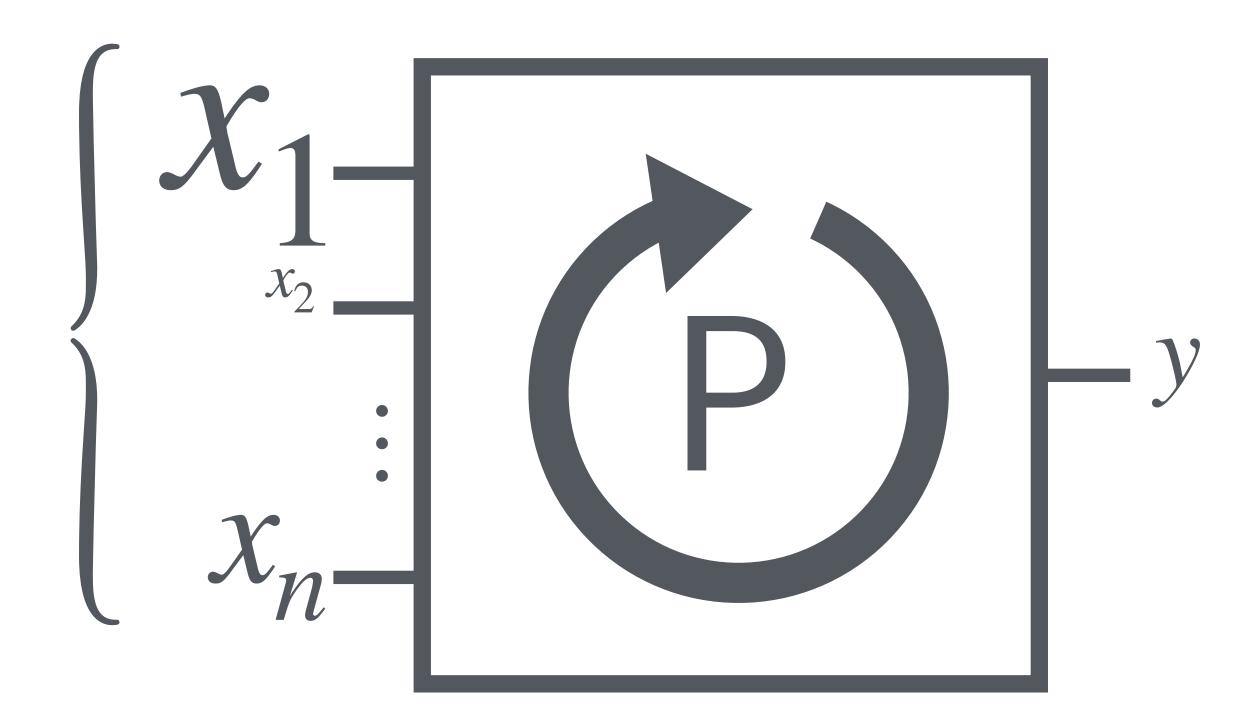


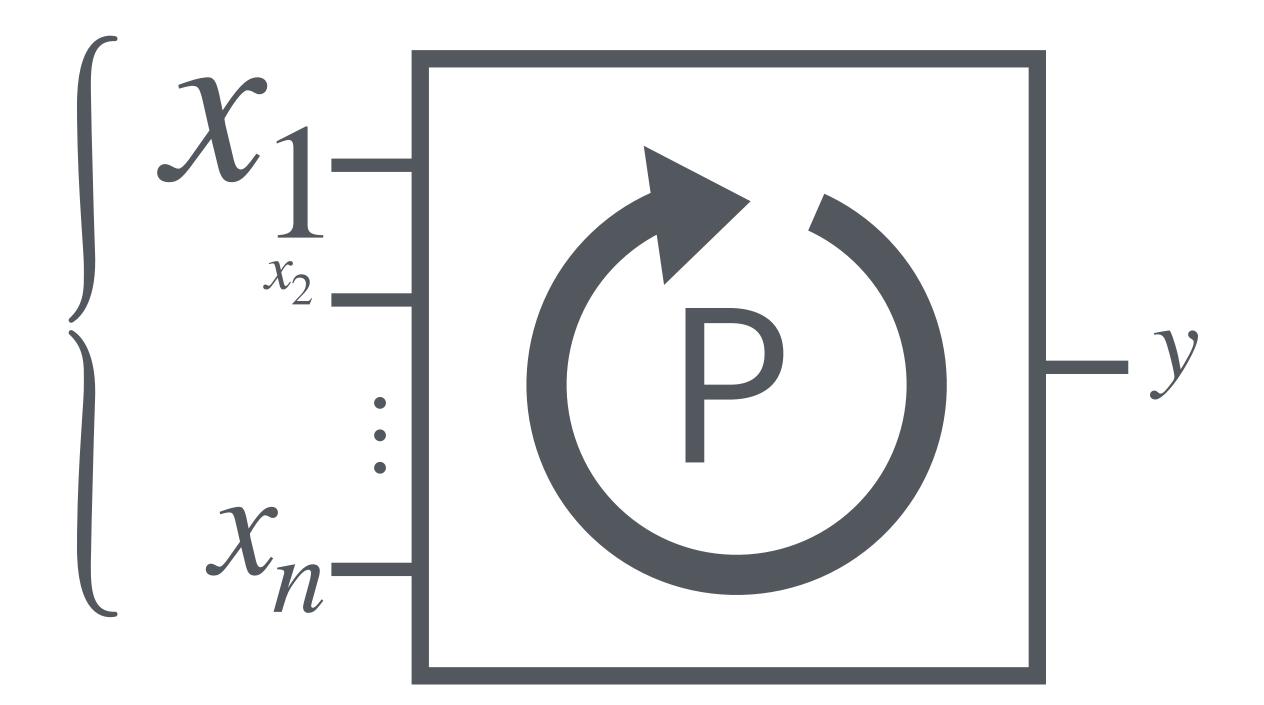
Input variables

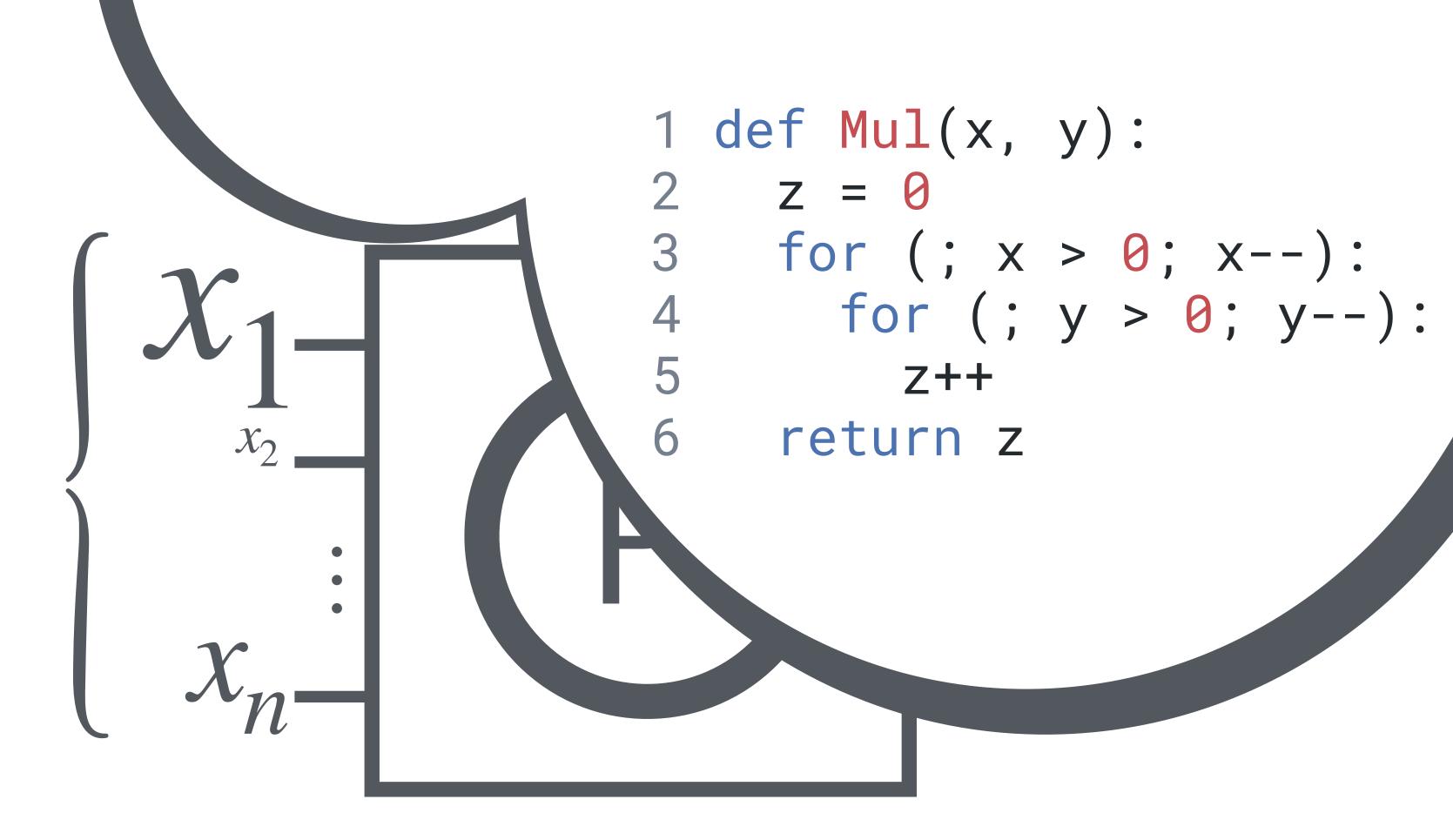


How much impact on loop iterations?

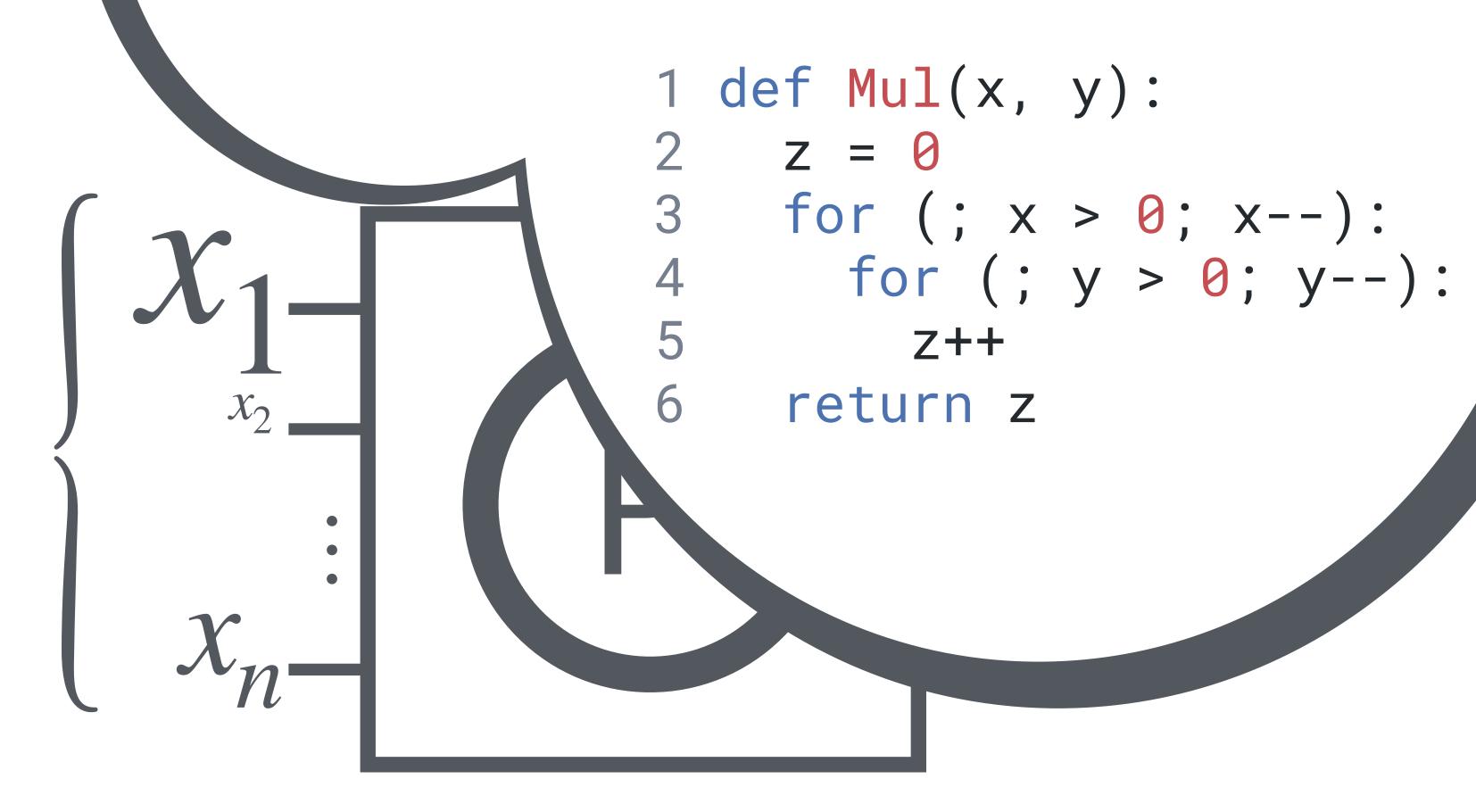




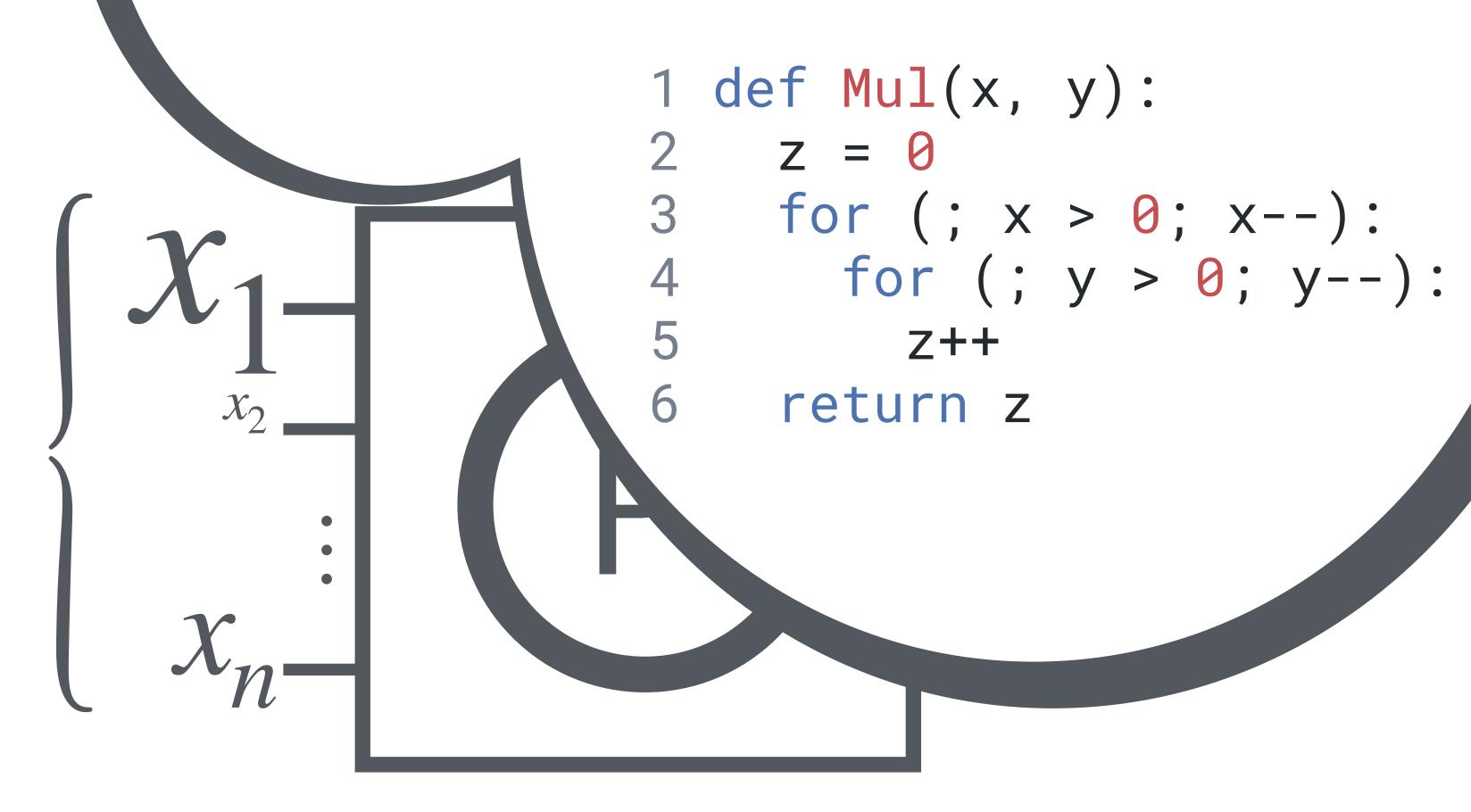


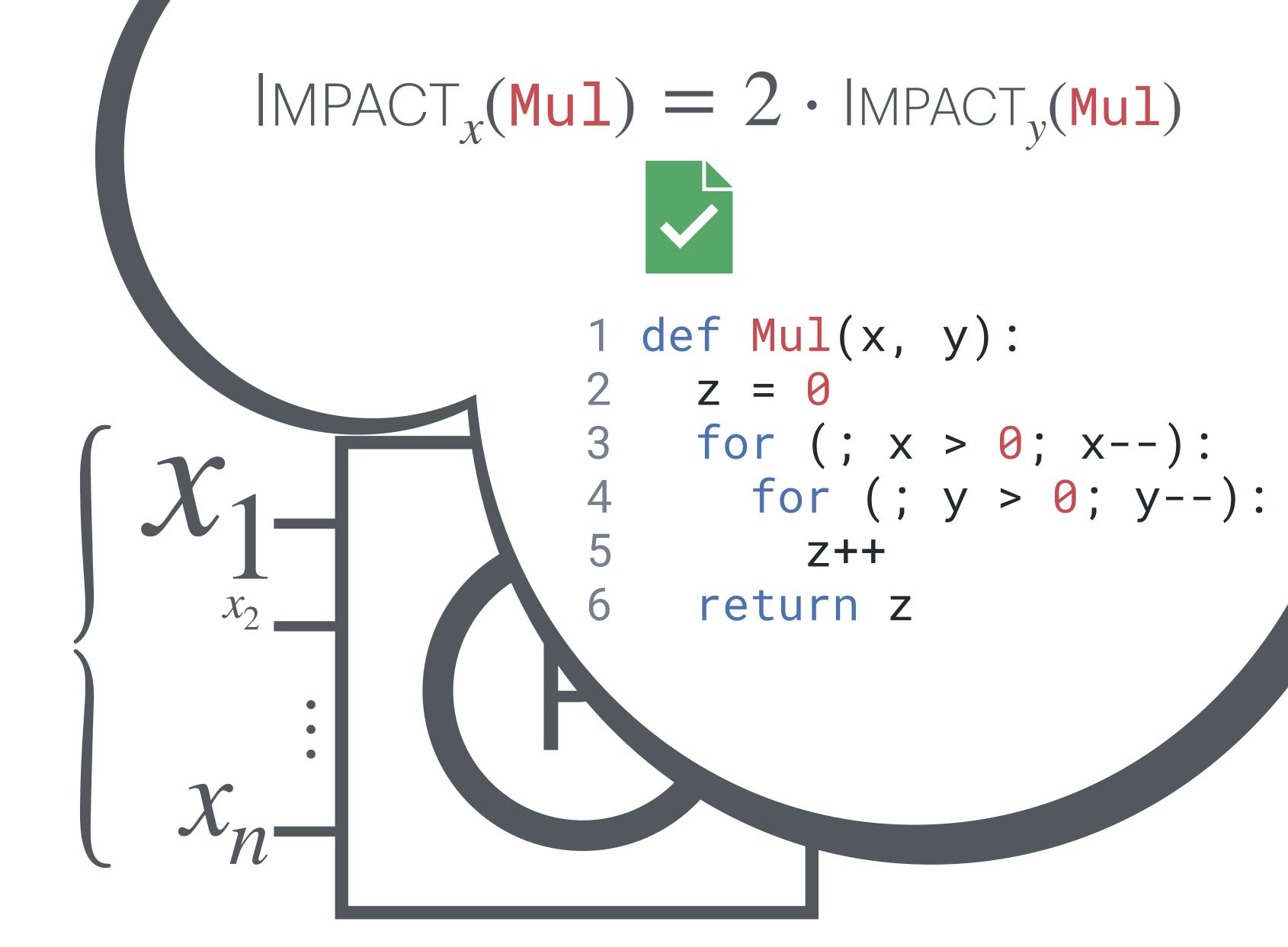


 $IMPACT_{x}(Mul)$

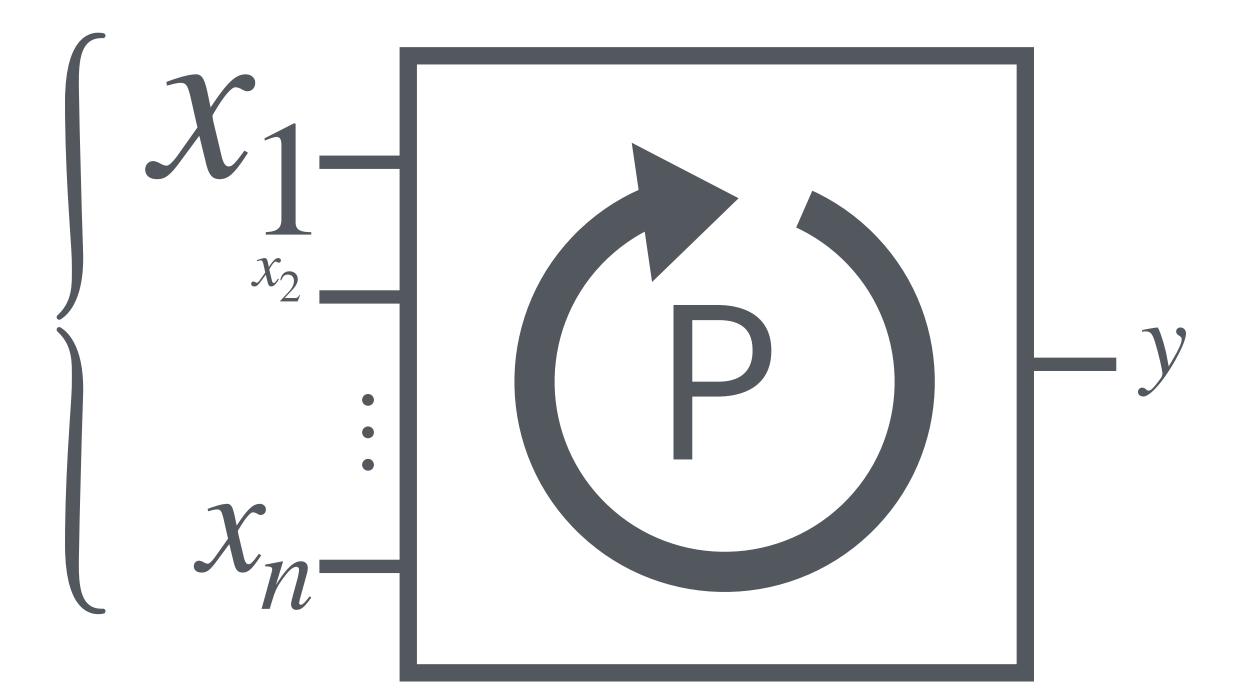


$$IMPACT_x(Mu1) = 2 \cdot IMPACT_y(Mu1)$$



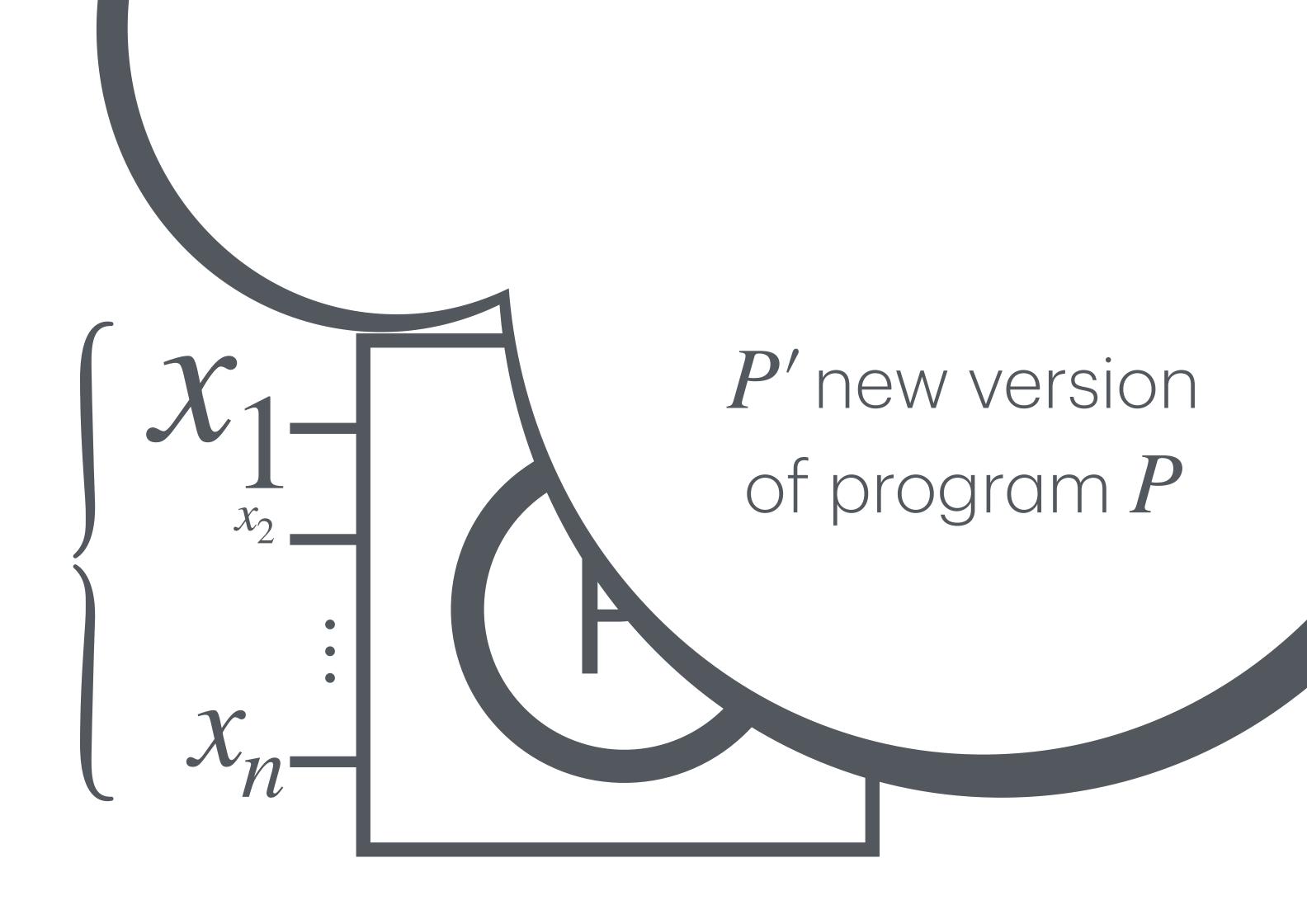


- Correct Loop
 Behaviour
- Performance



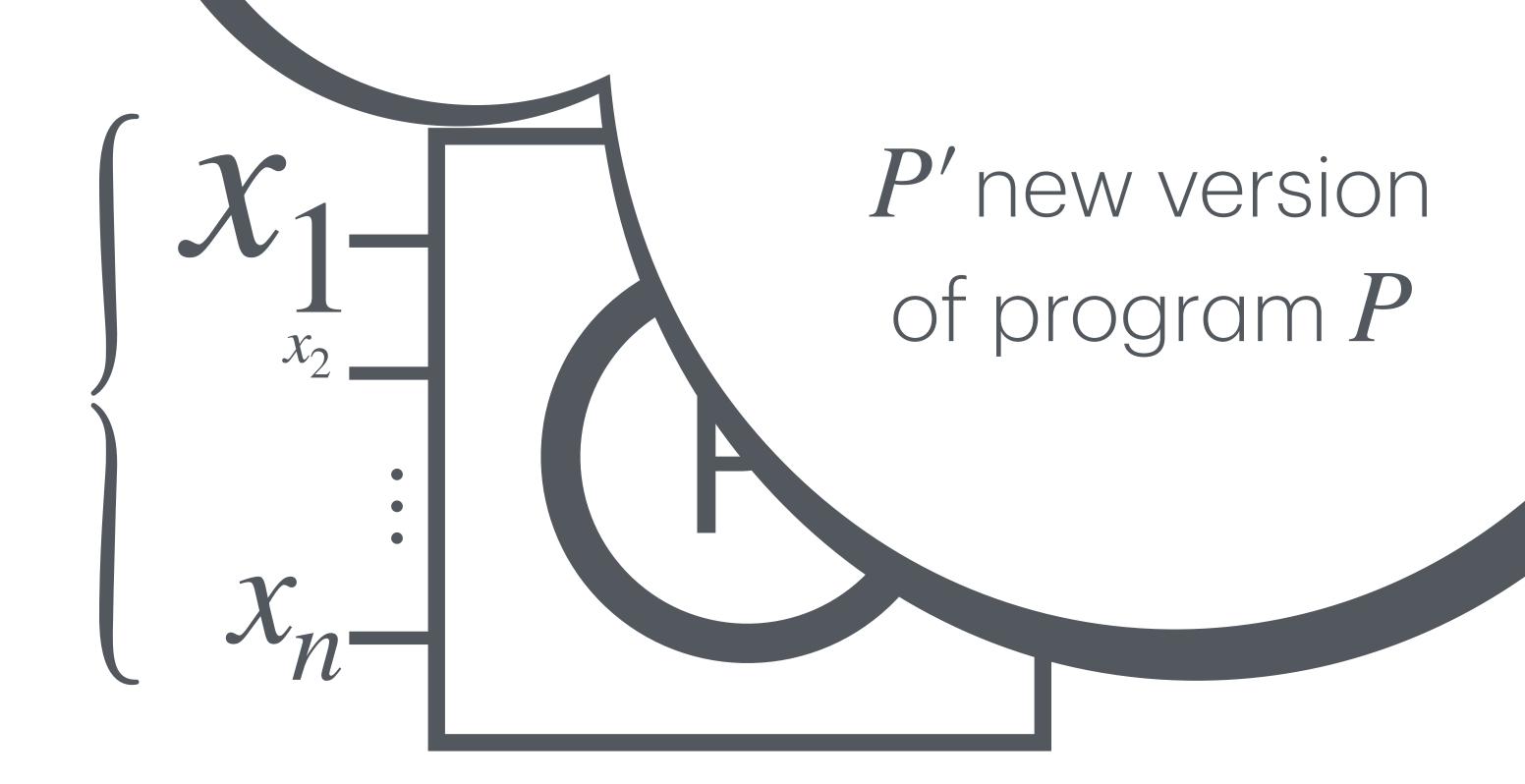
Correct Loop
 Behaviour

Performance

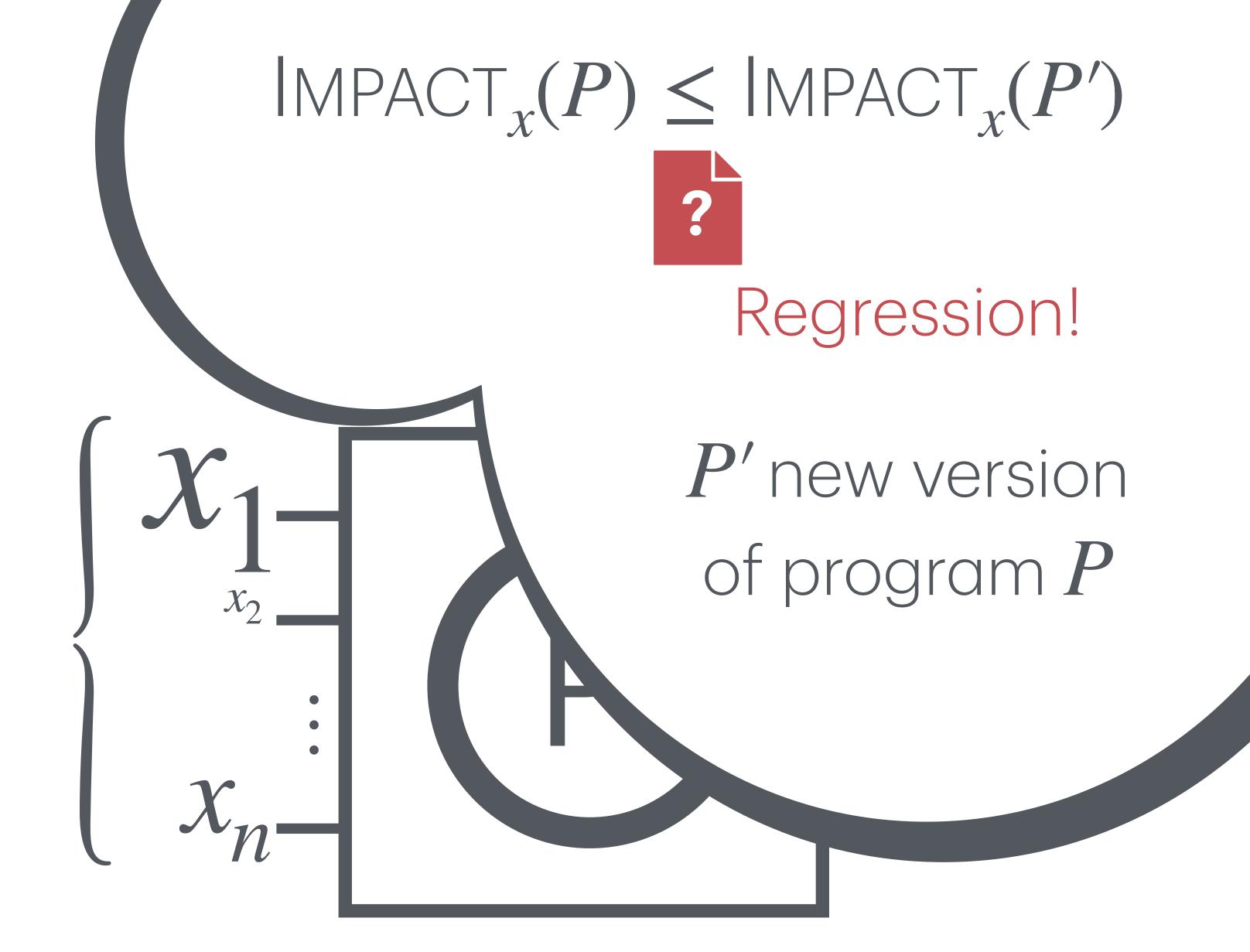


 $\mathsf{IMPACT}_{\mathcal{X}}(P) \leq \mathsf{IMPACT}_{\mathcal{X}}(P')$

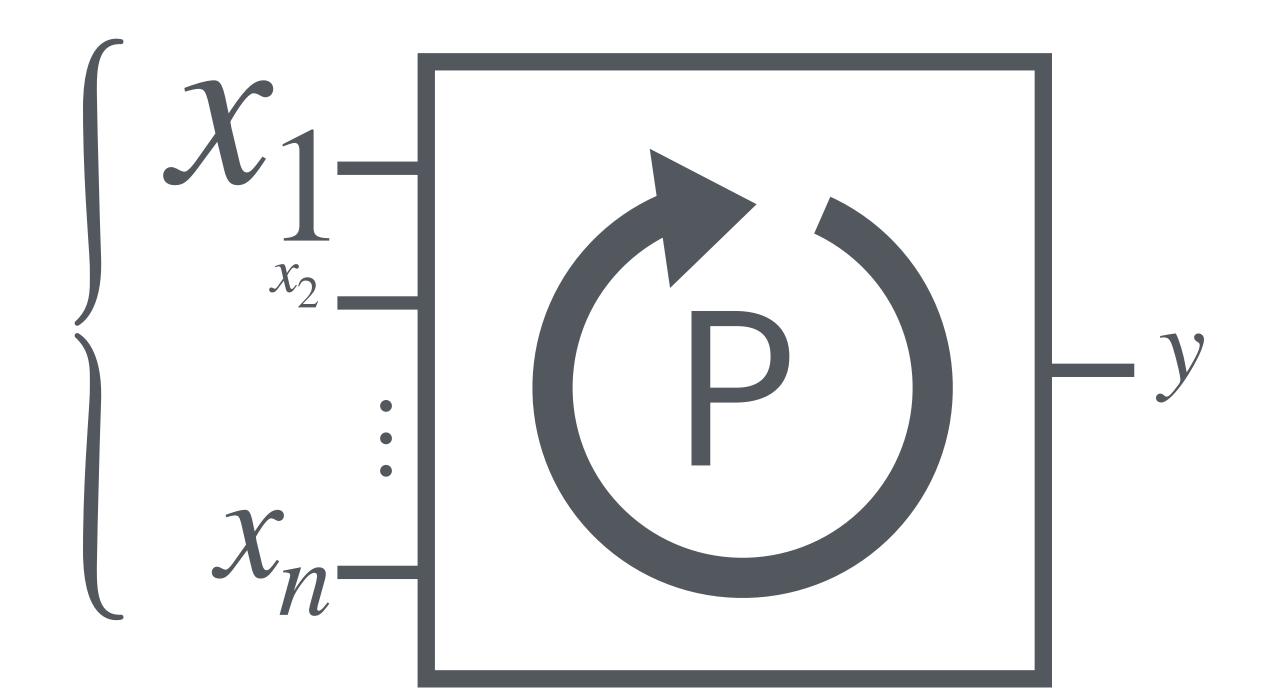
- Correct Loop
 Behaviour
- Performance



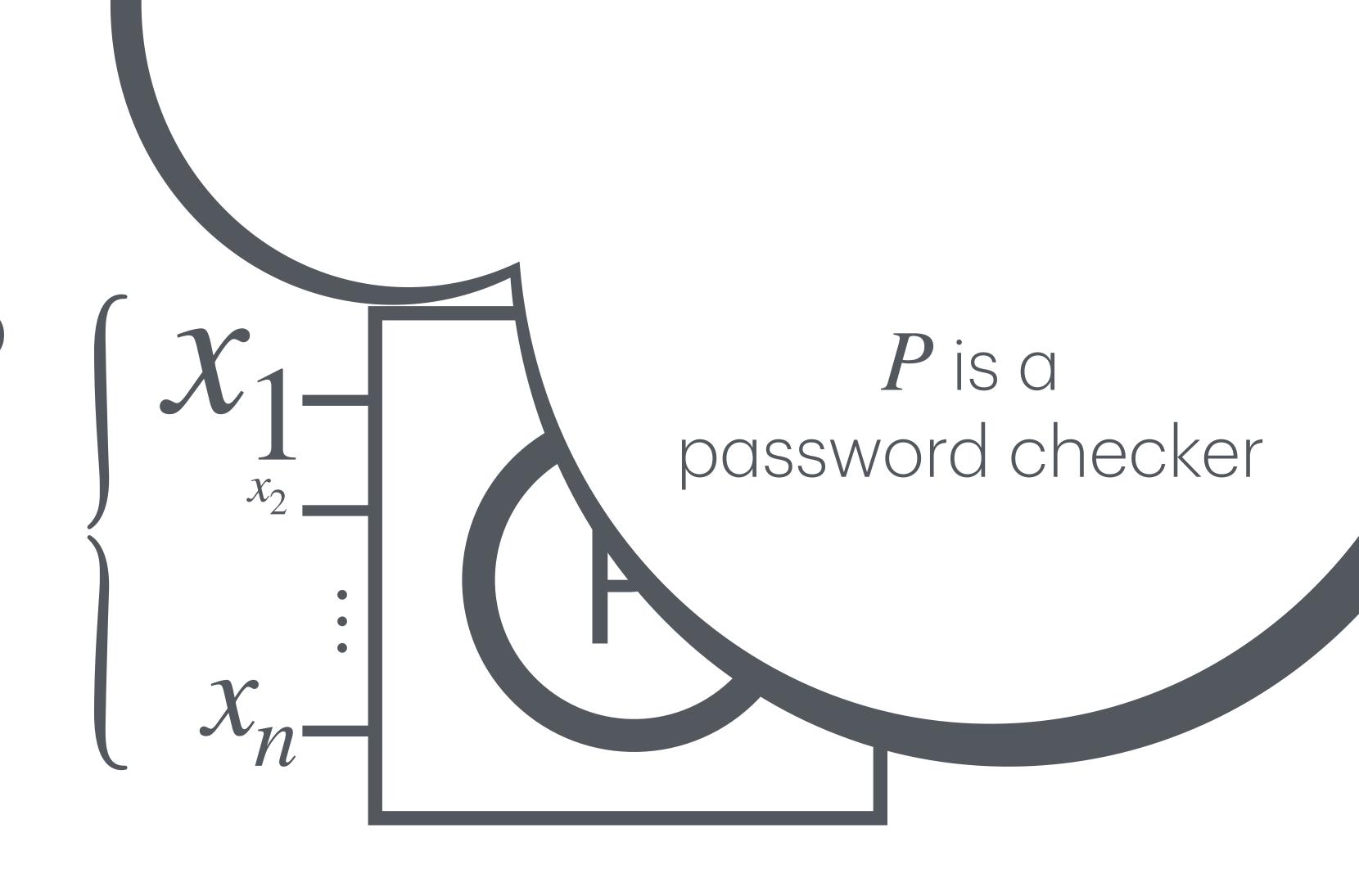
- Correct Loop
 Behaviour
- Performance



- Correct Loop
 Behaviour
- Performance
- Security

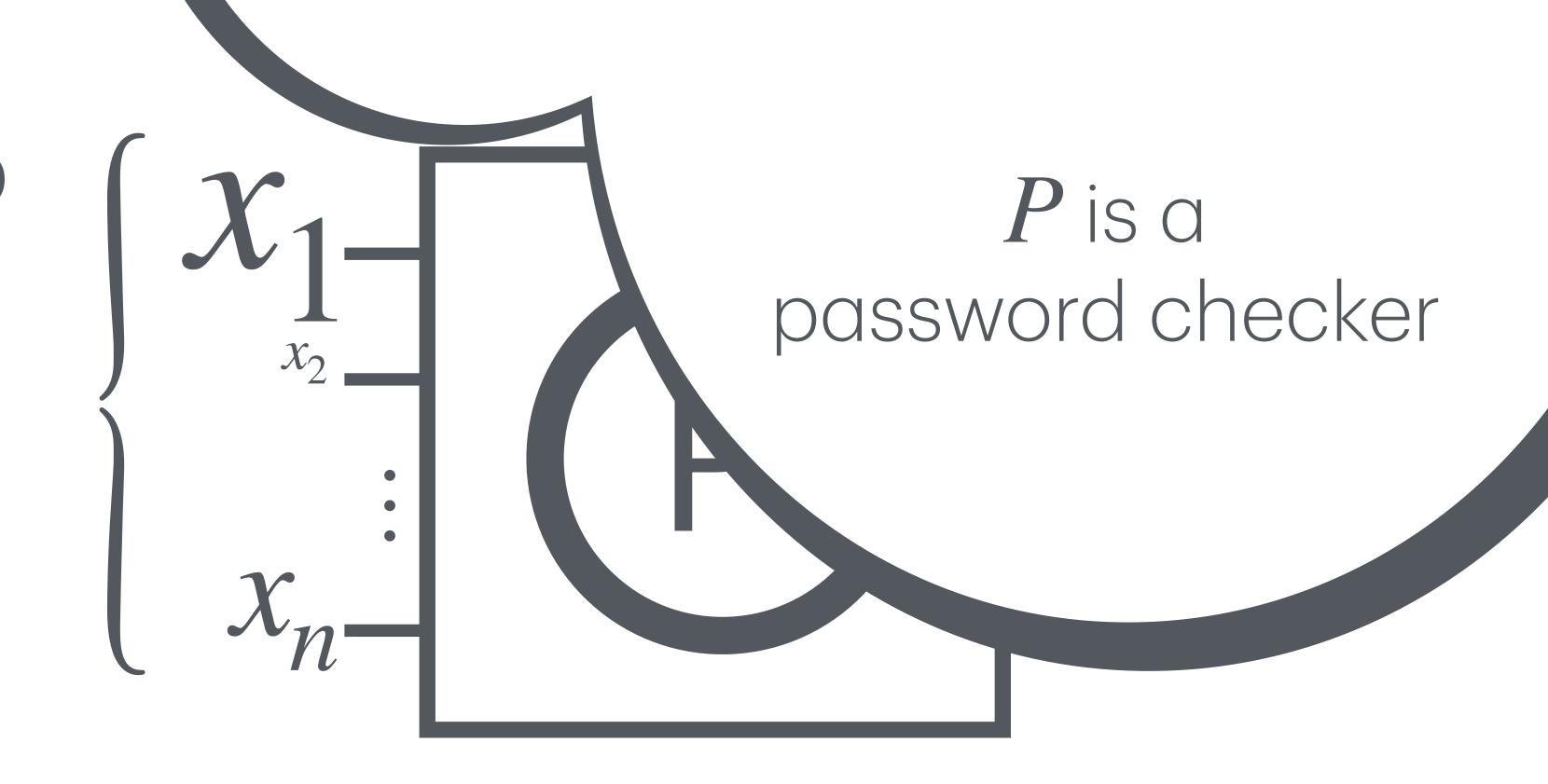


- Correct Loop
 Behaviour
- Performance
- Security

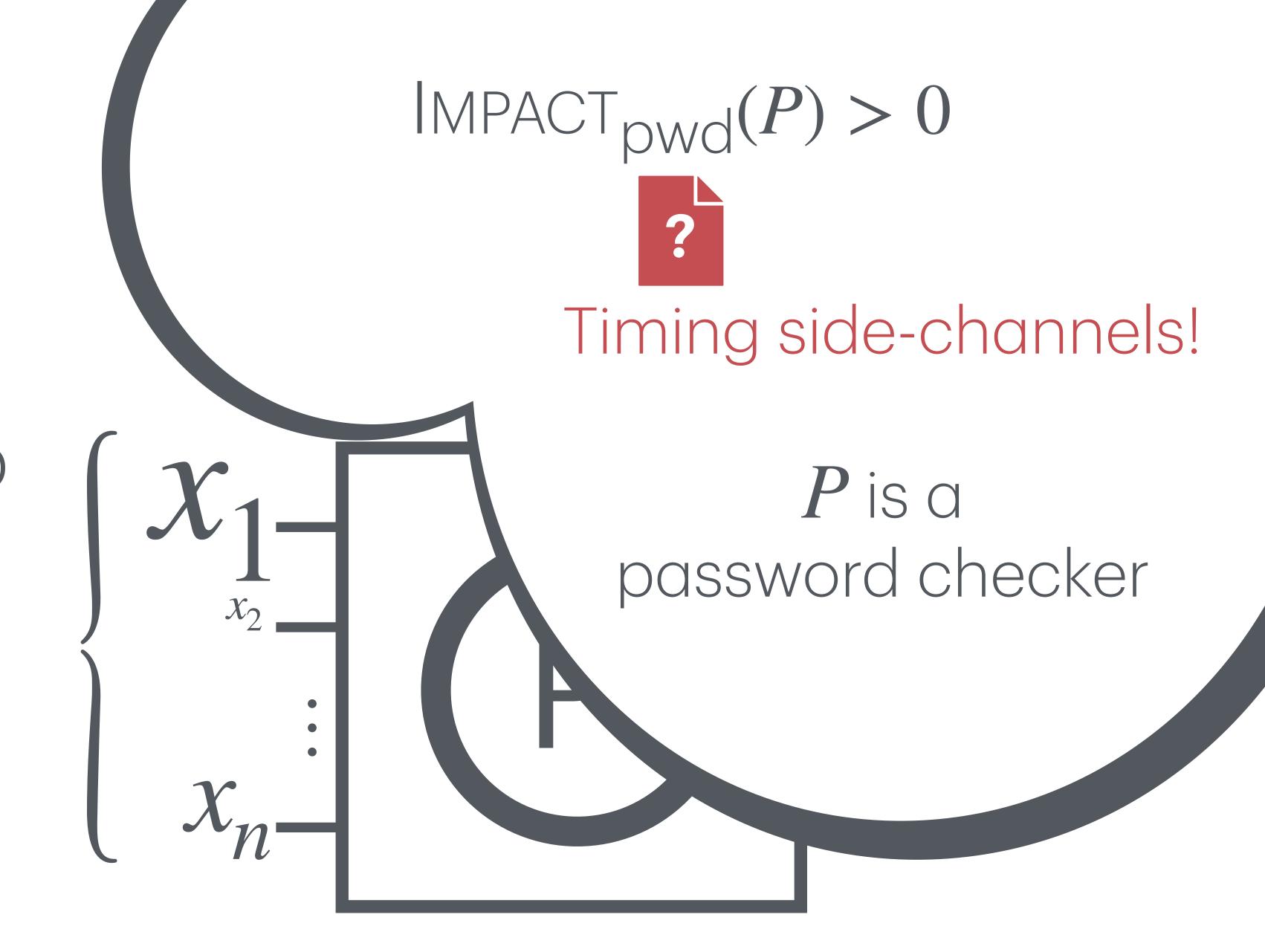


 $\mathsf{IMPACT}_{\mathsf{pWd}}(P) > 0$

- Performance
- Security



- Correct Loop
 Behaviour
- Performance
- Security



S2N-Bignum

3 8 4

$$42 = 38 + 4$$

array

$$[0, 4, 2] =$$
 $[3, 8] +$
 $[4]$

length array

$$3 [0, 4, 2] =$$
 $2 [3, 8] +$
 $1 [4]$

length array

```
3[0, 4, 2] =
```

18

19

20

21

23

24

25

```
1 \det Add(p, z, m, x, n, y): 26
                                  else:
   r = min(p, m)
                             27
                                    t = p - r
   s = min(p, n)
                             28
                                    q = r - s
   if (r < s):
                             29
                                    i = 0
     t = p - s
                             30
      q = s - r
                             31
                                    for (; s > 0; s--):
                             32
                                      r = x[i]
                                      w = y[i]
                             33
      for (; r > 0; r--):
                             34
                                      z[i] = r + w + b
      s = x[i]
                             35
                                      i = i + 1
       w = y[i]
                             36
                                      b = (w < b) | |
        z[i] = s + w + a
                                       (r + w < r) | |
                             37
        i = i + 1
                             38
                                        (r + w + b < r)
        a = (w < a) | |
                             39
                                    for (; q > 0; q--):
          (s + w < s) | |
                                     r = x[i]
          (s + w + a < s)
                                      z[i] = r + b
      do:
                             42
                                     | i = i + 1
                                      b = (r < b) | |
       r = y[i]
                             43
        b = (r < a) | |
                                      (r + b < r)
         (r + a < r)
                             45
                                  if (t > 0):
        z[i] = r + a
                             46
                                    z[i] = b
        i = i + 1
                                    while (t > 0):
                             48
                             49
     while (q > 0)
                                      if (t > 0):
                             50
                                      |z[i]| = 0
```

```
1 \det Add(p, z, m, x, n, y): 26
                                else:
   r = min(p, m)
                            27
                                  t = p - r
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                                   | i = i + 1
                            42
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       r = y[i]
        b = (r < a) | |
                                    (r + b < r)
20
          (r + a < r)
                                 if (t > 0):
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        z[i] = r + a
                                   while (t > 0):
                            48
24
                            49
      while (q > 0)
25
                                     if (t > 0):
                            50
                                     |z[i]| = 0
```

$\begin{array}{c} \text{Add Function} \\ \text{Add} \\ \begin{pmatrix} 1, z, \\ 1, [4], \\ 1 \end{bmatrix} \end{array}$

$$\begin{array}{cccc} \text{Add} \left(\begin{array}{cccc} p \,, & Z \,, \\ m \,, & X \,, \\ n \,, & Y \,, \end{array} \right)$$

Add Function Add
$$\begin{pmatrix} 1, z, \\ 1, [4], \\ 1, [2] \end{pmatrix}$$
 ——— 1 iteration ——— $z = [6]$

Add Function
$$Add \begin{pmatrix} 1, z, \\ 1, [4], \\ 1, [2] \end{pmatrix}$$
 ——— 1 iteration ——— $z = [6]$

Add Function
$$Add \begin{pmatrix} 1, z, \\ 1, [4], \\ 1, [2] \end{pmatrix}$$
 —— 1 iteration —— $z = [6]$

Add
$$\begin{pmatrix} 2, z, \\ 2, [3, 8], \\ 2, [0, 4] \end{pmatrix}$$
 ------ 2 iterations -----> $z = [4, 2]$

Add
$$\begin{pmatrix} 3, z, \\ 1, [4], \\ 1 [2] \end{pmatrix}$$
 ----- 3 iterations ---- $z = [0, 0, 6]$

Add Function
$$Add \begin{pmatrix} 1, z, \\ 1, [4], \\ 1, [2] \end{pmatrix}$$
 ——— 1 iteration ——— $z = [6]$

2 iterations
$$\longrightarrow$$
 $z = [4, 2]$

Add
$$\begin{pmatrix} 3, z, \\ 1, [4], \\ 1, [2] \end{pmatrix}$$
 ----- 3 iterations ----> $z = [0, 0, 6]$

-- 3 iterations \longrightarrow z = [0, 0, 6]

How we compute IMPACT_p(Add)?

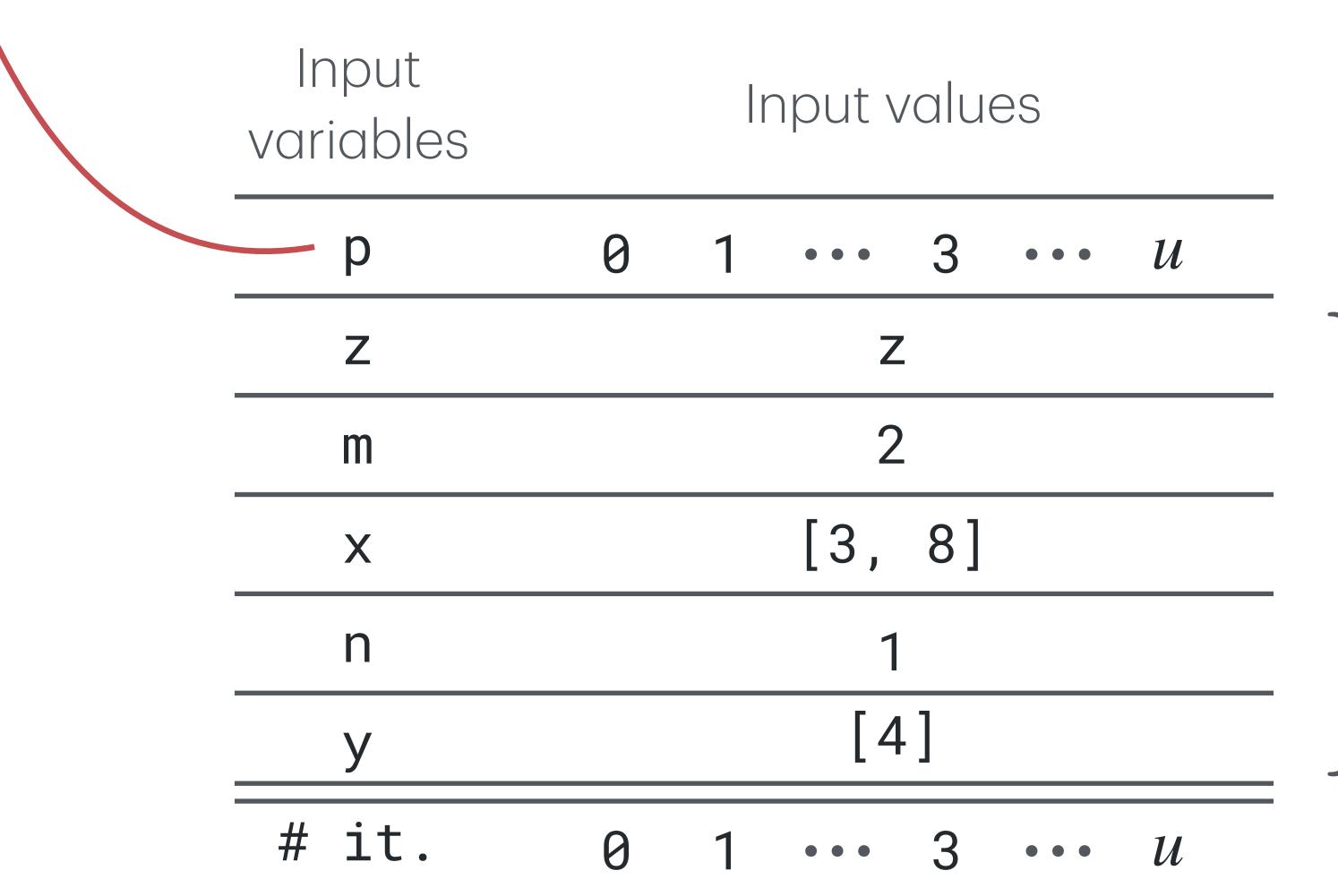
How we compute IMPACT_p(Add)? p input variable of interest

p input variable of interest Input Input values variables Z m [3, 8] X n

p input variable of interest Input Input values variables Z m [3, 8] X n [4]

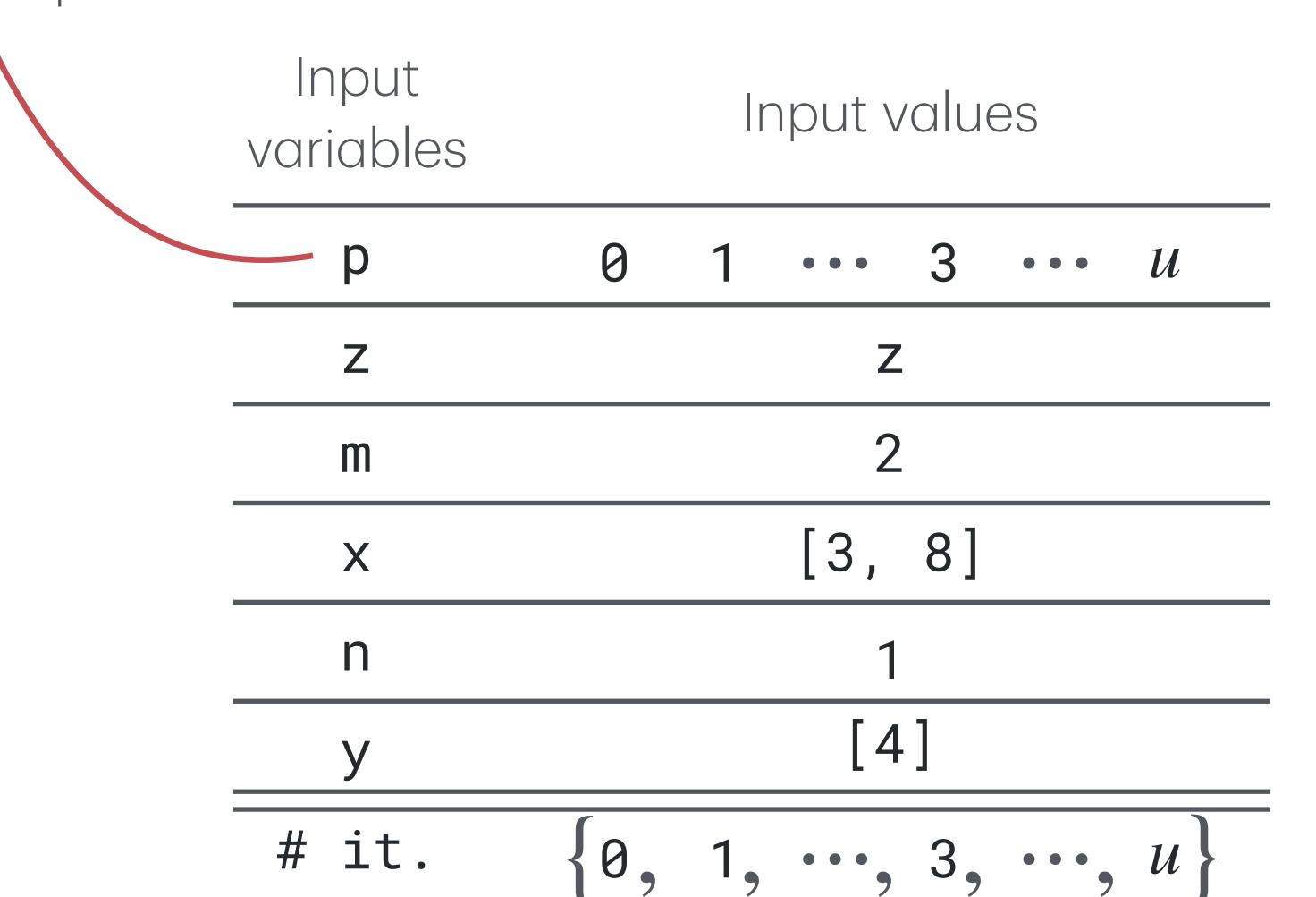
p input variable of interest Input Input values variables Z m [3, 8] X n [4] # it.

p input variable of interest



For all input values!

p input variable of interest



For all input values!

p input variable of interest

Input variables	Input values					
<u> </u>	0	1	• • •	3	• • •	U
Z	Z					
m	2					
X	[3, 8]					
n	1					
У	[4]					

For all input values!

$$Range({0, 1, \dots, 3, \dots, u}) = u$$

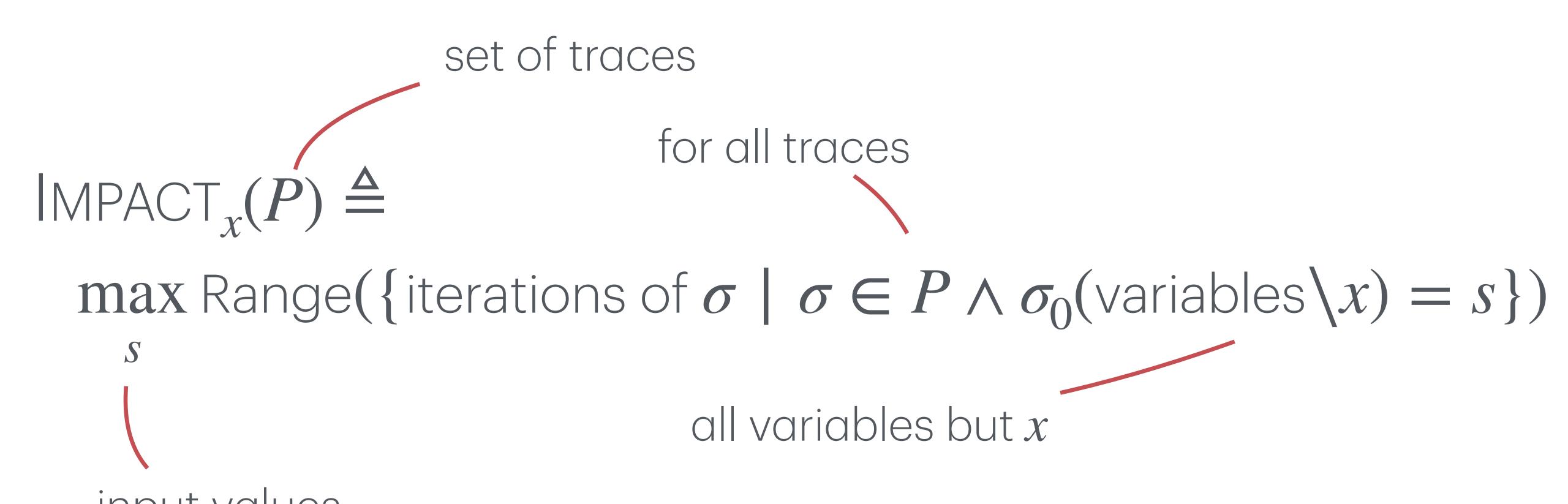
$$\max_{s} \operatorname{Range}(\{\text{iterations of } \sigma \mid \sigma \in P \land \sigma_0(\text{variables} \backslash x) = s\})$$

$$\mathsf{IMPACT}_{\mathcal{X}}(P) \triangleq$$

 $\max_{s} \operatorname{Range}(\{\text{iterations of } \sigma \mid \sigma \in P \land \sigma_0(\text{variables} \backslash x) = s\})$

set of traces $\mathsf{IMPACT}_{\mathcal{X}}(P) \triangleq$ max Range({iterations of $\sigma \mid \sigma \in P \land \sigma_0(\text{variables} \setminus x) = s})$ input values

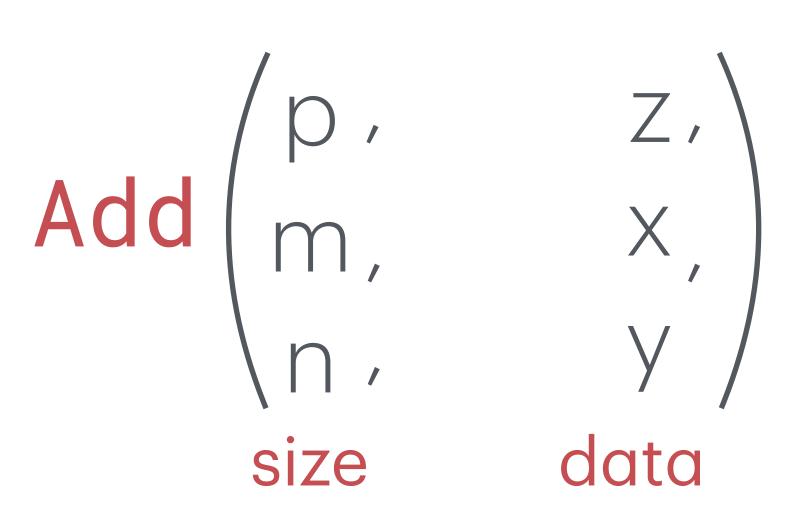
set of traces for all traces $\mathsf{IMPACT}_{x}(P) \triangleq$ max Range({iterations of $\sigma \mid \sigma \in P \land \sigma_0(\text{variables} \setminus x) = s})$



set of traces for all traces $\mathsf{IMPACT}_{x}(P) \triangleq$ max Range({iterations of $\sigma \mid \sigma \in P \land \sigma_0(\text{variables} \setminus x) = s})$ all variables but x

all perturbations of variable x

Add Function



Security Requirement: no timing side-channels on data input variables

Add Function

Security Requirement: no timing side-channels on data input variables

• $IMPACT_{\{p,m,n\}}(Add) \ge 0$

- -

Add Function

Security Requirement: no timing side-channels on data input variables

- $IMPACT_{\{p,m,n\}}(Add) \ge 0$ $IMPACT_{\{Z,X,y\}}(Add) = 0$

How?

$$IMPACT_{\{Z,X,y\}}(Add)$$

How?

abstract

concrete

$$Impact^{\natural}_{\{Z,X,Y\}}(Add) \ge Impact_{\{Z,X,Y\}}(Add)$$

How?

abstract

concrete

$$\label{eq:local_problem} \text{Impact}^{\natural}_{\{\text{Z},\text{X},\text{Y}\}}(\text{Add}) = 0 \text{ then } \text{IMPACT}_{\{\text{Z},\text{X},\text{Y}\}}(\text{Add}) = 0$$

 $Impact^{\natural}_{\{Z,X,Y\}}(Add) \ge Impact_{\{Z,X,Y\}}(Add)$

In three steps:

(i) Remove irrelevant instructions

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Syntactic Dependency Analysis

In three steps:

(i) Remove irrelevant instructions

Syntactic Dependency Analysis

(ii) Abstract Interpretation

In three steps:

(i) Remove irrelevant instructions

Syntactic Dependency Analysis

(ii) Abstract Interpretation

Invariant on input variables + iteration counter

In three steps:

(i) Remove irrelevant instructions

Syntactic Dependency Analysis

- (ii) Abstract Interpretation Invariant on input variables + iteration counter
- (iii) Impact quantification

In three steps:

(i) Remove irrelevant instructions

Syntactic Dependency Analysis

- (ii) Abstract Interpretation Invariant on input variables + iteration counter
- (iii) Impact quantification

Mixed-integer linear programming

```
def Add(p, z, m, x, n, y): 26
                                    else:
    r = min(p, m)
                               27
                                      t = p - r
     s = min(p, n)
                               28
                                      q = r - s
     if (r < s):
                               29
      t = p - s
                               30
       q = s - r
                                      for (; s > 0; s--):
                               32
                                        r = x[i]
                               33
                                        w = y[i]
       for (; r > 0; r--):
                                        z[i] = r + w + b
                               34
        s = x[i]
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                                        b = (w < b) | |
         z[i] = s + w + a
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                               37
13
         i = i + 1
                               38
                                           (r + w + b < r)
         a = (w < a) | |
14
                               39
                                      for (; q > 0; q--):
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                                        r = x[i]
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            (s + w + a < s)
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                                        b = (r < b) | |
                               43
19
         b = (r < a) | |
                                          (r + b < r)
           (r + a < r)
20
                               45
                                    if (t > 0):
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         z[i] = r + a
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                                      while (t > 0):
23
                               48
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                               49
       while (q > 0)
25
                                        if (t > 0):
                               50
                                         |z[i]| = 0
```

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10
                              35
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                                        for (; q > 0; q--):
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                                        (r + b < r)
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21
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24
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25
                               50
```

Syntactic Dependency Analysis

Caterina Urban and Peter Müller, An Abstract Interpretation Framework for Input Data Usage, ESOP 2018

19

20

21

```
def Add(p, z, m, x, n, y): 26
                                  else:
  r = min(p, m)
                            27
                                    t = p - r
  s = min(p, n)
                            28
                                    q = r - s
  if (r < s):
                            29
    t = p - s
    q = s - r
                                    for (; s > 0; s--):
                                      r = x[i]
                            33
                                      W = y[i]
    for (; r > 0; r--):
                                      z[i] = r + w + b
     | s = x[i]
                            35
                                      i = i + 1
      W = y | i |
                            36
                                      b = (w < b) | |
      z[i] = s + w + a
                            37
                                        (r + w < r) | |
                                        (r + w + b < r)
                            38
      a = (w < a) | |
                            39
                                    for (; q > 0; q--):
        (s + w < s)
                                     r = x[i]
        (s + w + a < s)
                                      z[i] = r + b
    do:
                            42
      r = y[i]
                                      b = (r < b) | |
      b = (r < a) | |
                                       (r + b < r)
        (r + a < r)
                                  if (t > 0):
                            45
                                    while (t > 0):
                                    Ti = i + 1
                            49
    while (q > 0)
                                      if (t > 0):
                                      z[i] = 0
```

Syntactic Dependency Analysis

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```
1 def Add(p, z, m, x, n, y):
    r = min(p, m)
    s = min(p, n)
    if (r < s):
      t = p - s
      q = s - r
      for (; r > 0; r--):
       ⊤skip;
       do:
      I q--;
25
      while (q > 0)
     else:
      t = p - r
      for (; s > 0; s--):
       Tskip;
       for (; q > 0; q--):
39
       T skip;
     if (t > ∅):
47 while (t > 0):
```

(ii) Abstract Interpretation

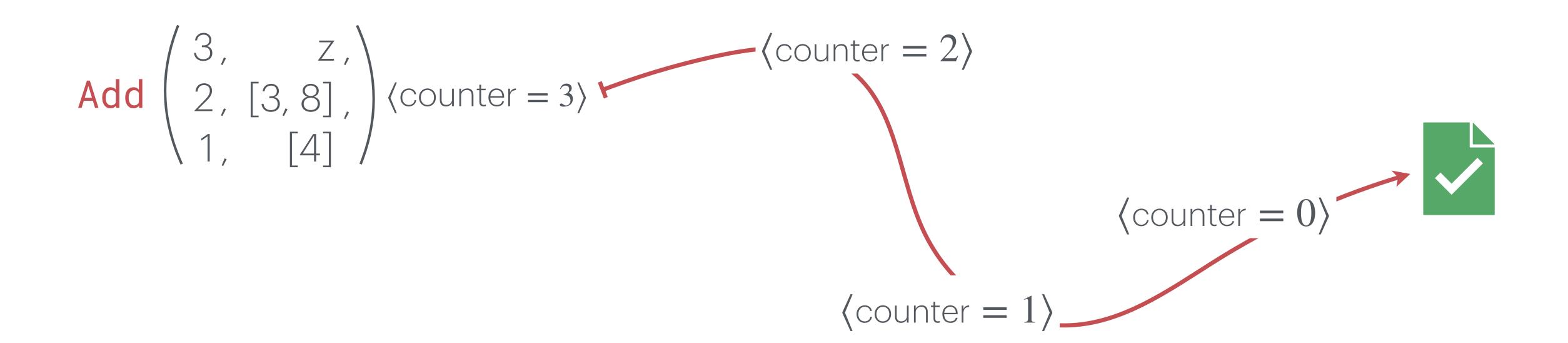
```
1 def Add(p, z, m, x, n, y):
2 r = min(p, m)
3 \mid s = min(p, n)
4 if (r < s):
5 t = p - s
6 q = s - r
9 for (; r >
    for (; r > 0; r--):
      T skip;
      do:
     I q--;
    while (q > 0)
25
26
    else:
    Tt = p - r
28 | q = r - s
31 for (; s > 0; s--):
-- | Tskip;
      for (; q > 0; q--):
39
      ⊤skip;
    if (t > 0):
```

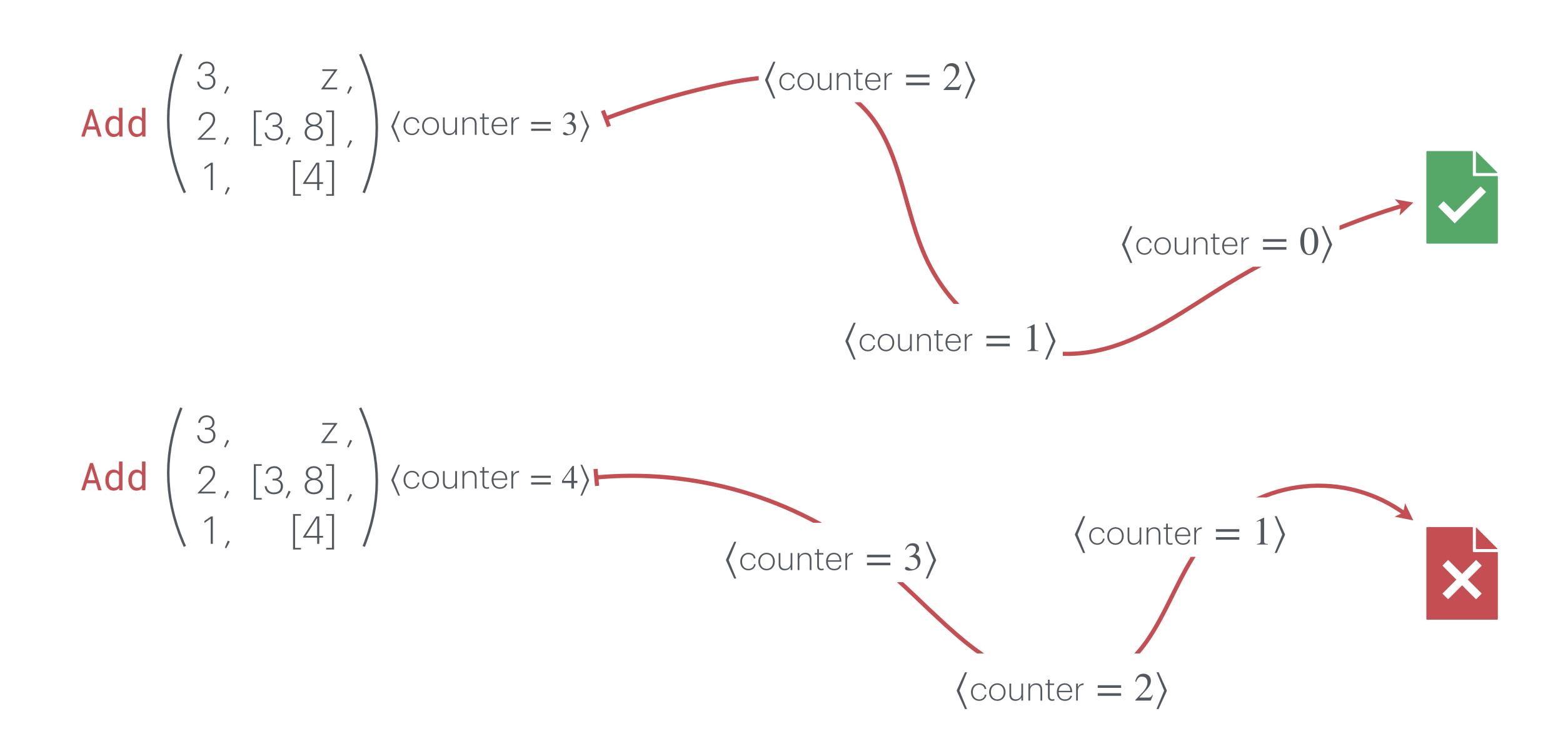
Intuitively:

(ii) Abstract Interpretation

```
1 def Add(p, z, m, x, n, y):
                                 Intuitively:
    r = min(p, m)
    s = min(p, n)
    if (r < s):
    t = p - s
6 \qquad q = s - r
    for (; r > 0; r--):
                              Augment each
      T skip; counter--
      do:
      I q--; counter-- loop body with a counter
      while (q > 0)
25
                               for iterations
26
     else:
     T t = p - r
28
      q = r - s
      for (; s > 0; s--):
      T skip; counter--
      for (; q > 0; q--):
39
      T skip; counter--
     if (t > ∅):
    Twhile (t > 0):
     Tt--; counter--
```

```
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    r = min(p, m)
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      q = r - s
      for (; s > 0; s--):
      T skip; counter--
                           Backwards starting
      for (; q > 0; q--):
39
      T skip; counter--
                                 from zero!
     if (t > ∅):
      while (t > 0):
47
49
        t--, counter
     assert counter == 0
```





```
def Add(p, z \neq m, x, n, y):
                                  Intuitively:
     r = min(p/m)
 6
           (: r > 0; r--):
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       while (q > 0)
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26
28
31
       for (; s > 0; s--):
         skip; counter--
                            Backwards starting
          (; q > 0; q--):
39
        skip; counter--
                                 from zero!
     1f (t > 0):
      while (t > 0):
     T t--; counter--
49
```

assert counter == 0

Backward abstract analysis

Without rewritings!

```
for (; r > 0; r--):
    Tskip; counter--
do:
    I q--; counter--
while (q > 0)
else:
    I t = p - r
```

Iteration counter is handled

³⁹semantically³⁹

```
45
47
47
49
-- assert counter == 0
```

starts from $\Lambda^{\natural}[P](counter = 0)$

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 $\Lambda^{\natural}[[stmt;stmt']]d^{\natural} \triangleq \Lambda^{\natural}[[stmt]](\Lambda^{\natural}[[stmt']]d^{\natural})$

starts from $\Lambda^{\natural}[P](counter = 0)$

$$\Lambda^{\natural}[[stmt; stmt']]d^{\natural} \triangleq \Lambda^{\natural}[[stmt]](\Lambda^{\natural}[[stmt']]d^{\natural})$$

$$\Lambda^{\natural}[[skip]]d^{\natural} \triangleq d^{\natural}$$

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$$\Lambda^{\natural}[[if\ b\ \text{then}\ stmt\ \text{else}\ stmt']]d^{\natural} \triangleq$$

 $\mathsf{Filter}^{\natural} \llbracket b \rrbracket (\Lambda^{\natural} \llbracket stmt \rrbracket) \sqcup^{\natural} \mathsf{Filter}^{\natural} \llbracket \neg b \rrbracket (\Lambda^{\natural} \llbracket stmt' \rrbracket)$

starts from $\Lambda^{\natural}[P](counter = 0)$

$$\Lambda^{\natural}[\![stmt]\!]d^{\natural} \triangleq \Lambda^{\natural}[\![stmt]\!](\Lambda^{\natural}[\![stmt']\!]d^{\natural})$$

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$$\Lambda^{\natural}[\![while\ b\ do\ stmt]\!]d^{\natural} \triangleq \lim F^{n}$$

starts from $\Lambda^{\natural}[P]$ (counter = 0)

$$\Lambda^{\natural}[[stmt; stmt']]d^{\natural} \triangleq \Lambda^{\natural}[[stmt]](\Lambda^{\natural}[[stmt']]d^{\natural})$$

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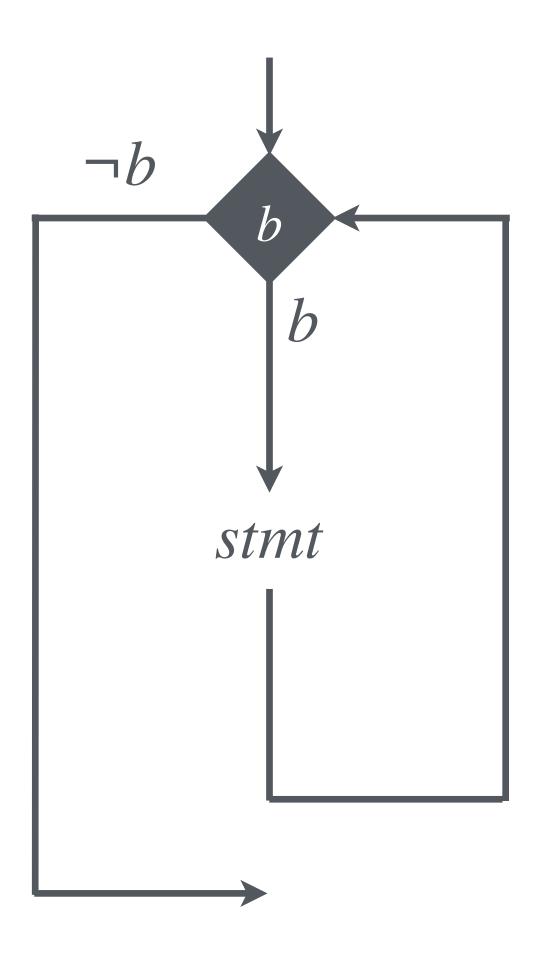
 Λ^{\natural} [[if b then stmt else stmt']] $d^{\natural} \triangleq$

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Filter
$$[b](\Lambda^{\natural}[stmt])$$
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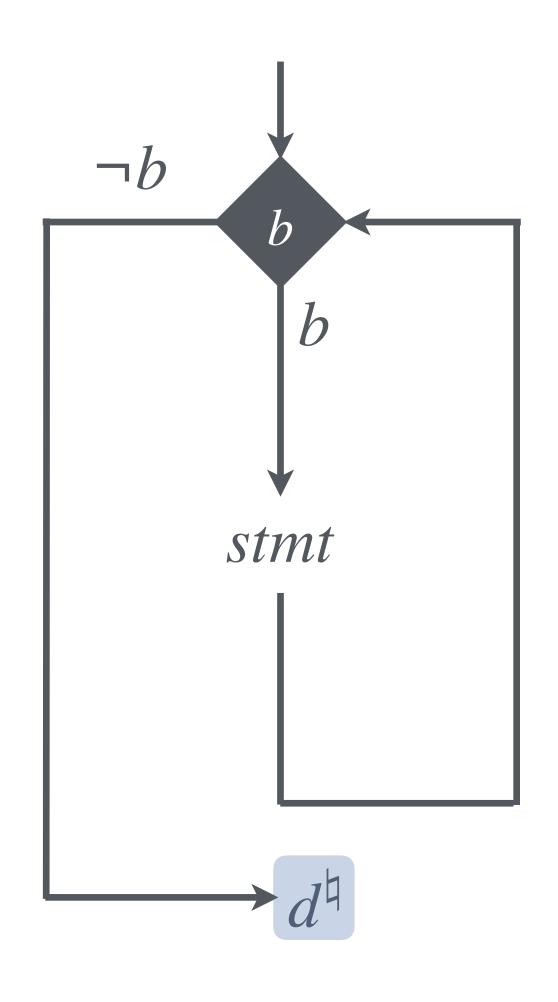
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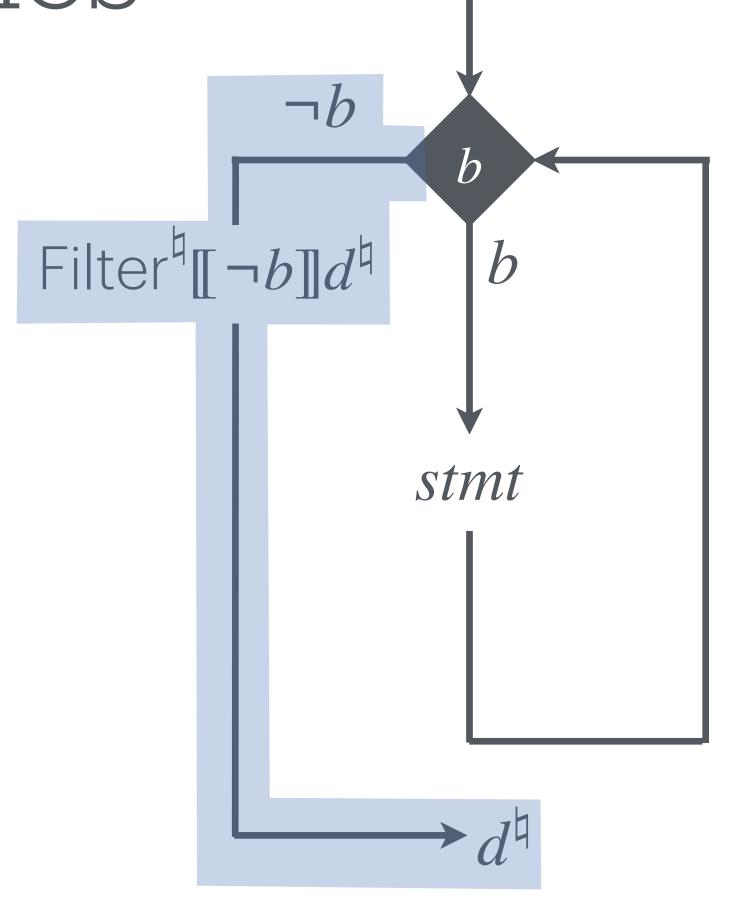
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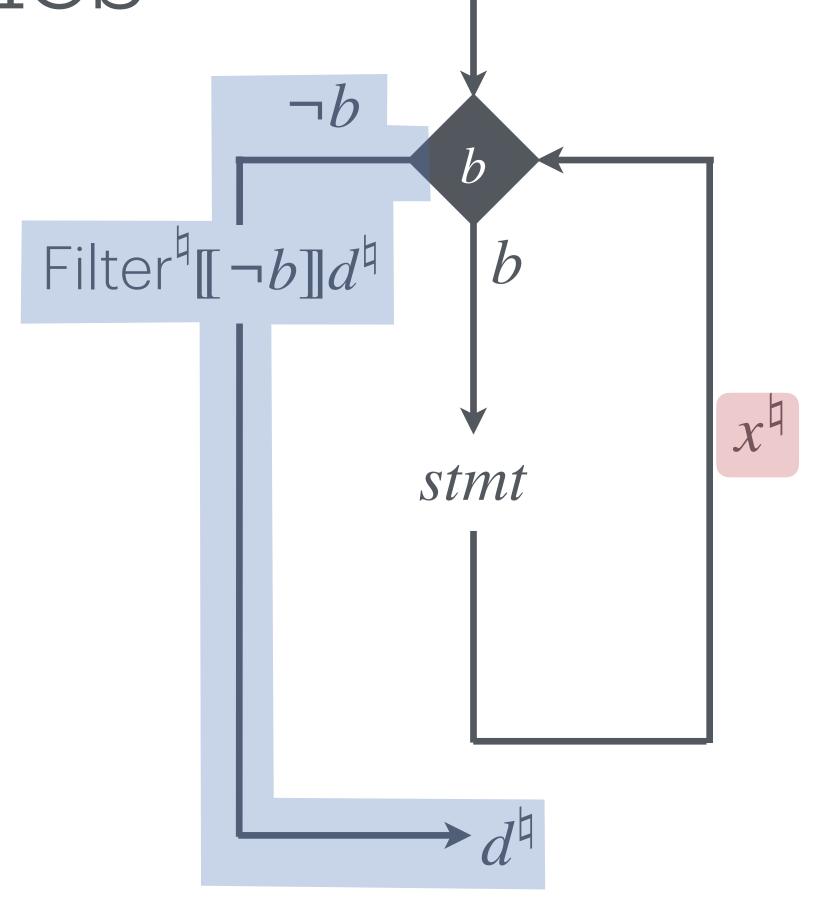
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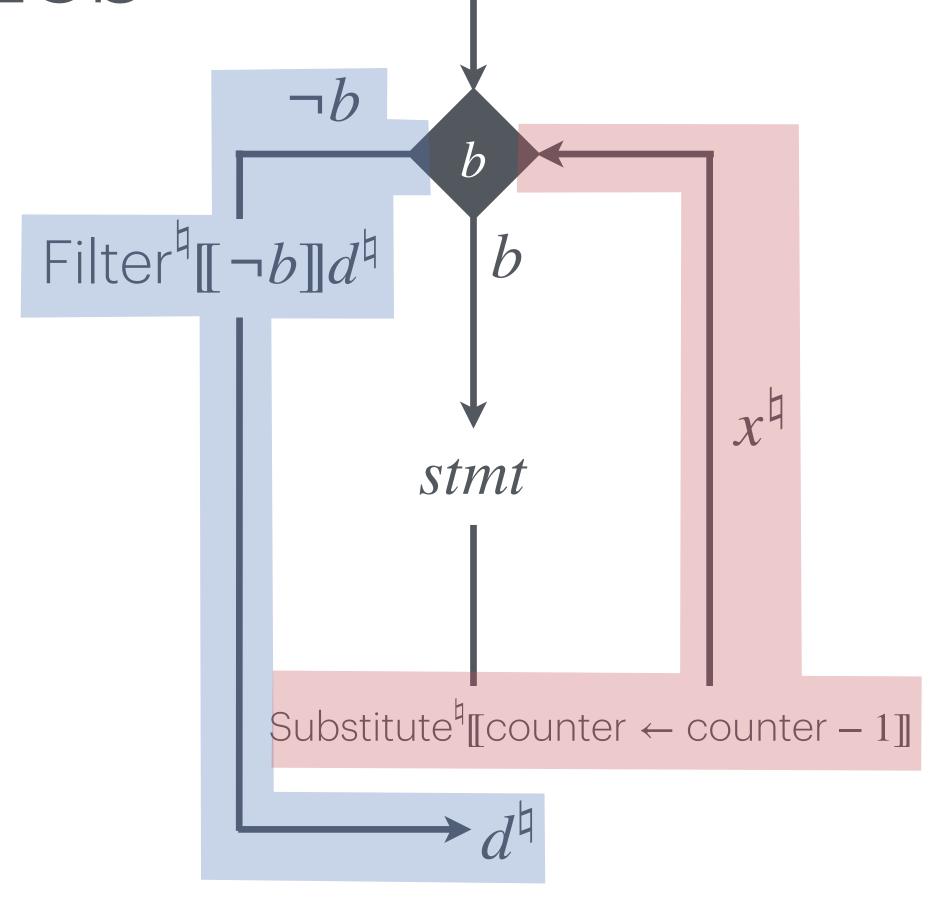
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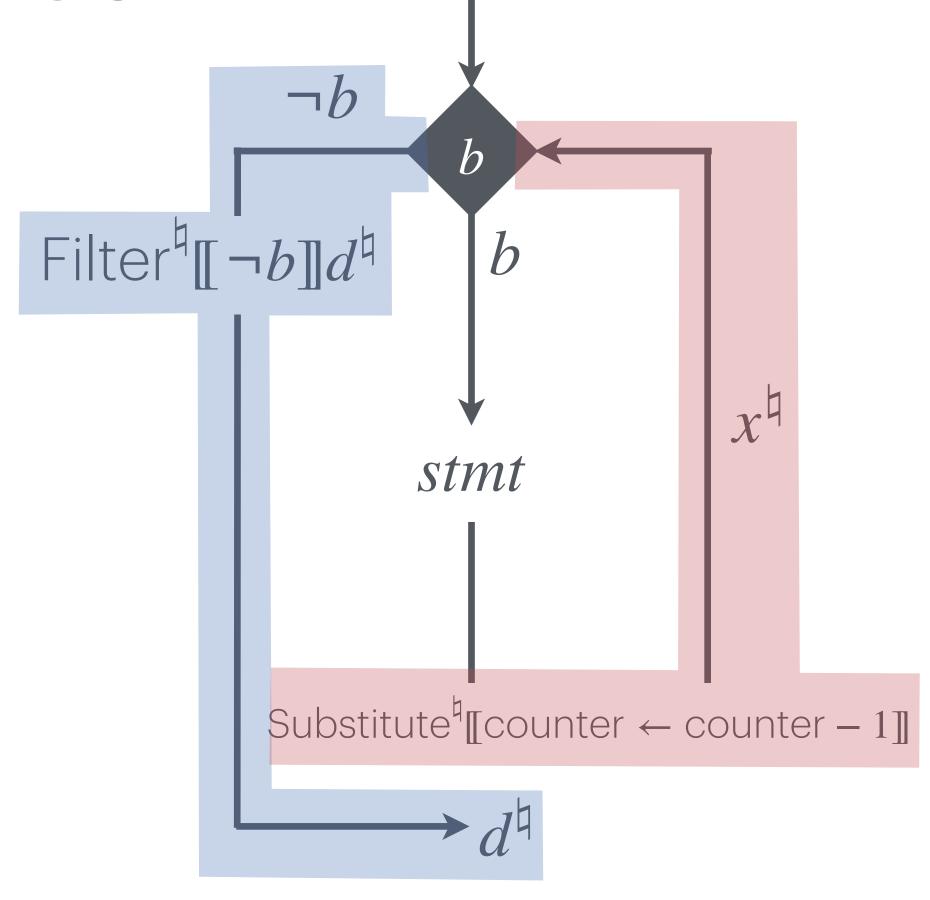
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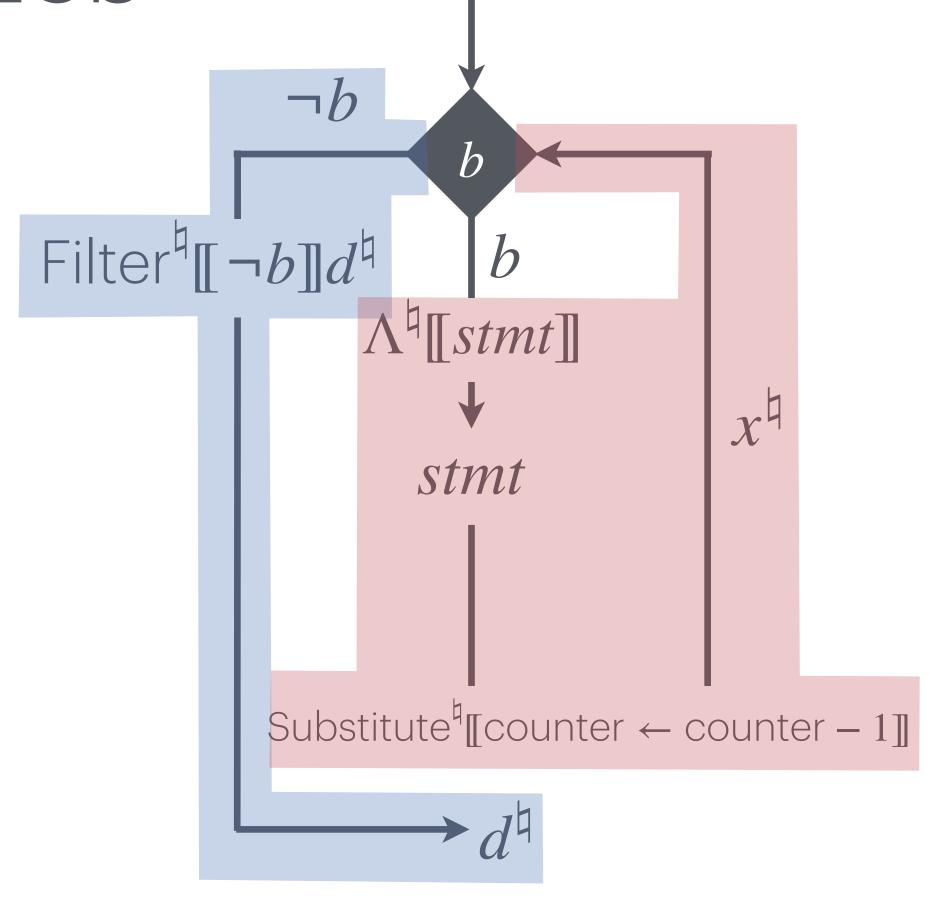
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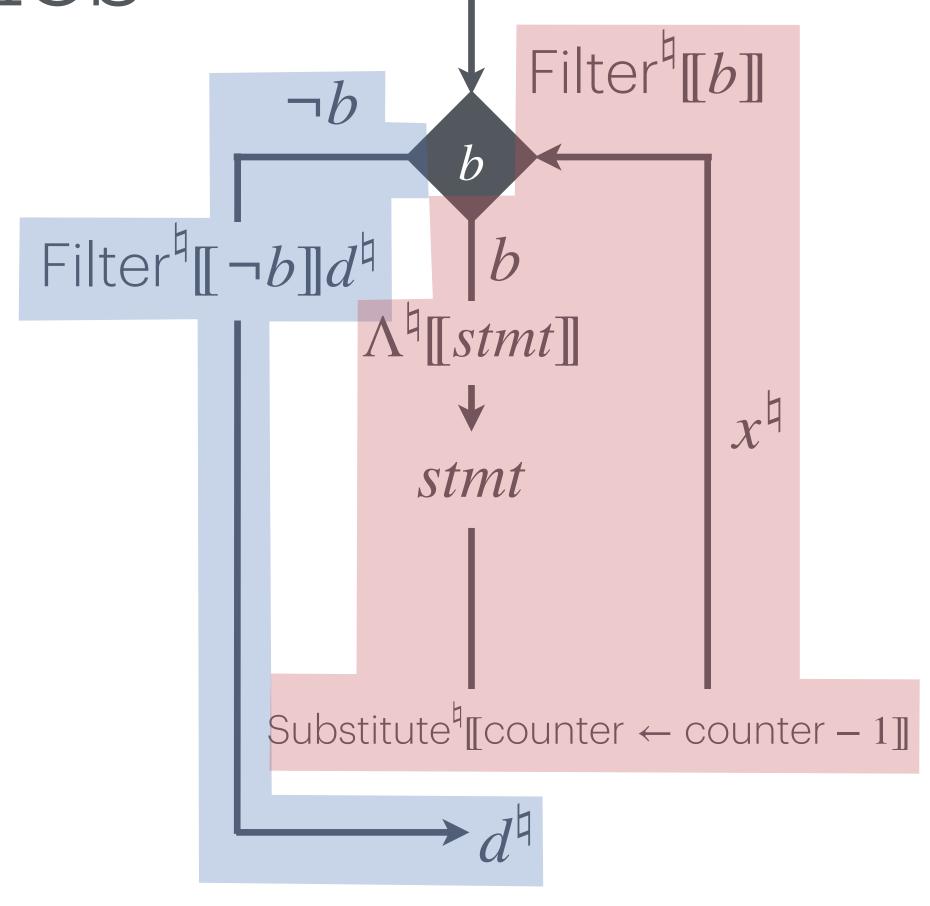
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Filter $[b](\Lambda^{\natural}[stmt]](Substitute^{\natural}[counter \leftarrow counter - 1]]x^{\natural})$



Abstract invariant on the input variables + counter

Backward abstract analysis

```
Augment each
  def Add(p, z \neq m, x, n, y):
     r = min(p/m)
                        loop body with a counter
                               for iterations
           ; r > 0; r--):
        skip; counter--
       do:
                            Backwards starting
        q--; counter--
      while \sqrt{q} > 0
                                 from zero!
26
28
       for (; s > 0; s--):
        skip; counter--
                           At the beginning, the
           (; q > 0; q--):
39
        'skip; counter--
                        counter yields the global
```

while (t > 0):

49

Tt--; counter--

assert counter == 0

number of iterations

Abstract invariant on the input variables + counter

```
Forward +

Backward abstract

analysis
```

```
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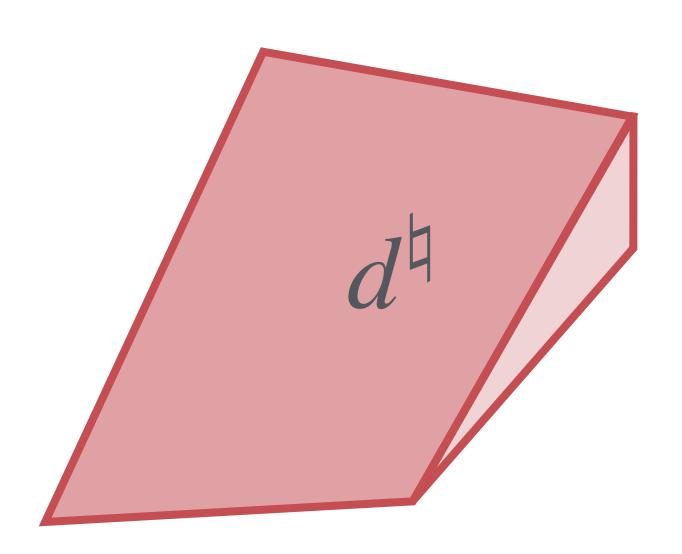
Tt--; counter--

assert counter == 0

number of iterations

Abstract invariant on the

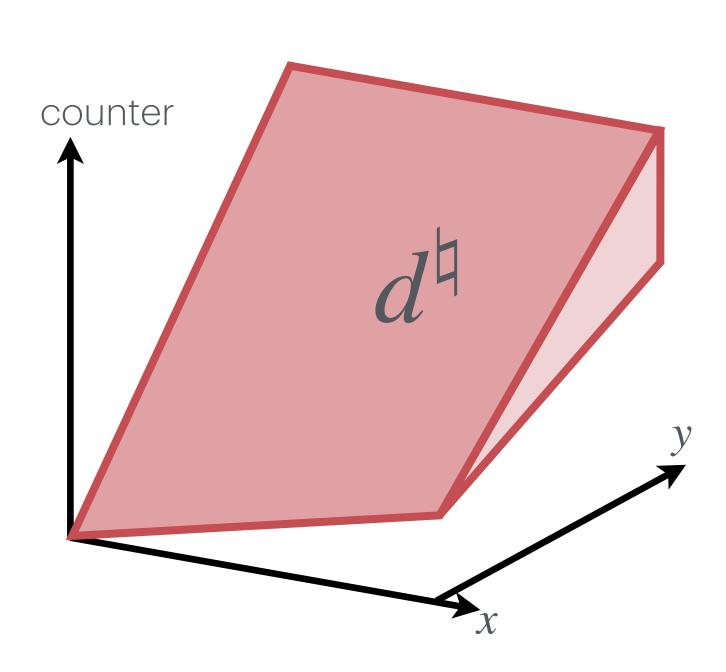
input variables + counter



Abstract invariant on the

input variables + counter

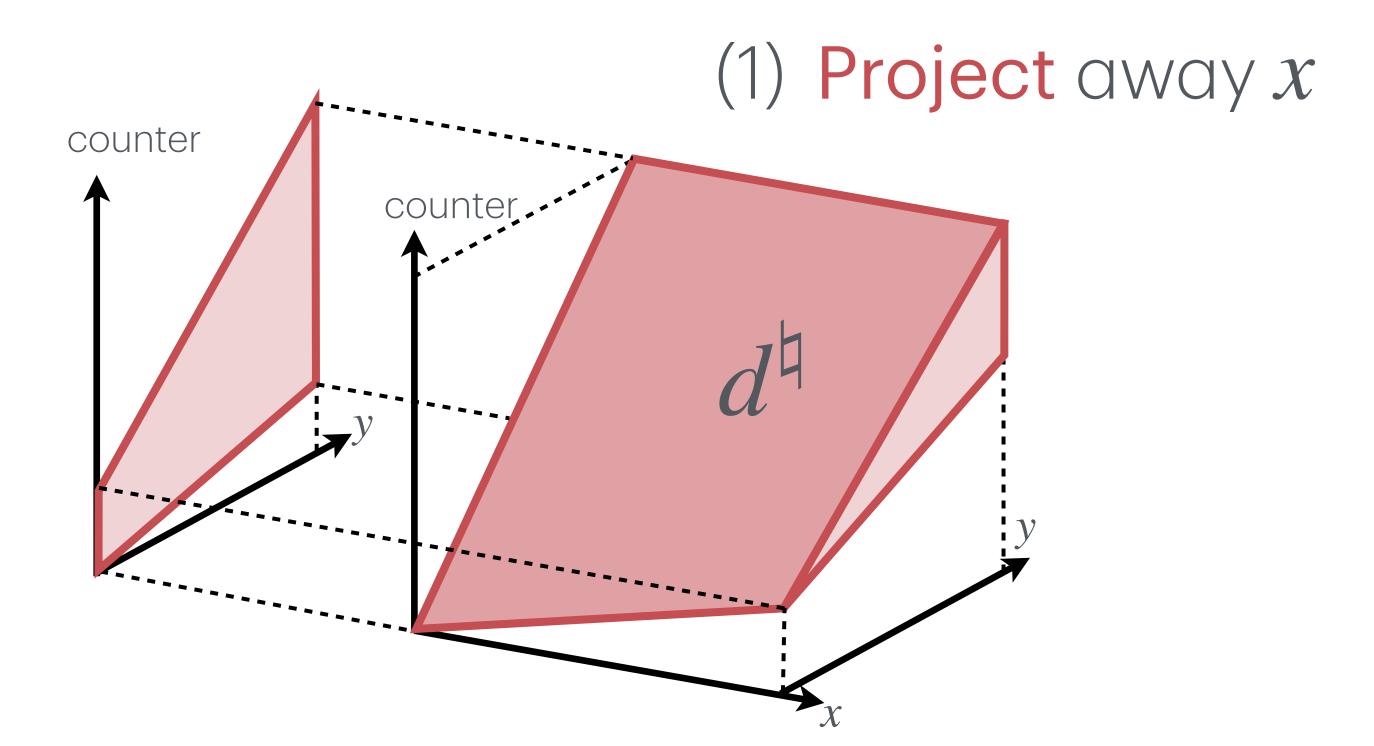
(i) Assume input variable of interest x



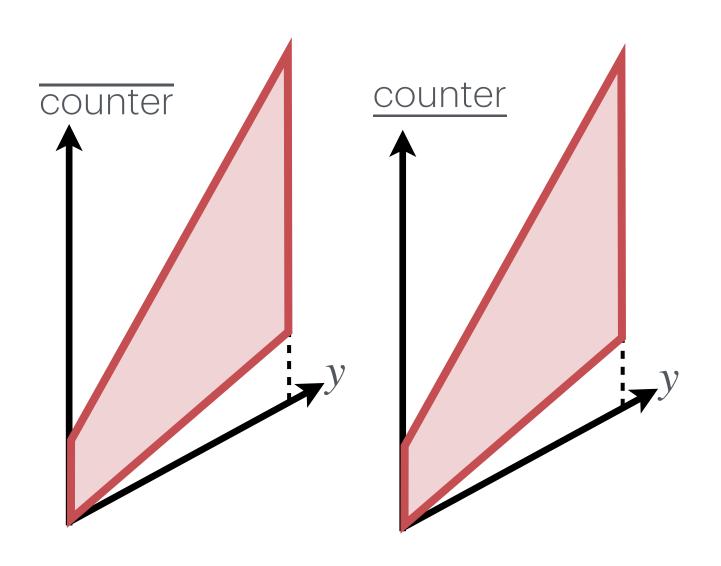
Abstract invariant on the

input variables + counter

(i) Assume input variable of interest x

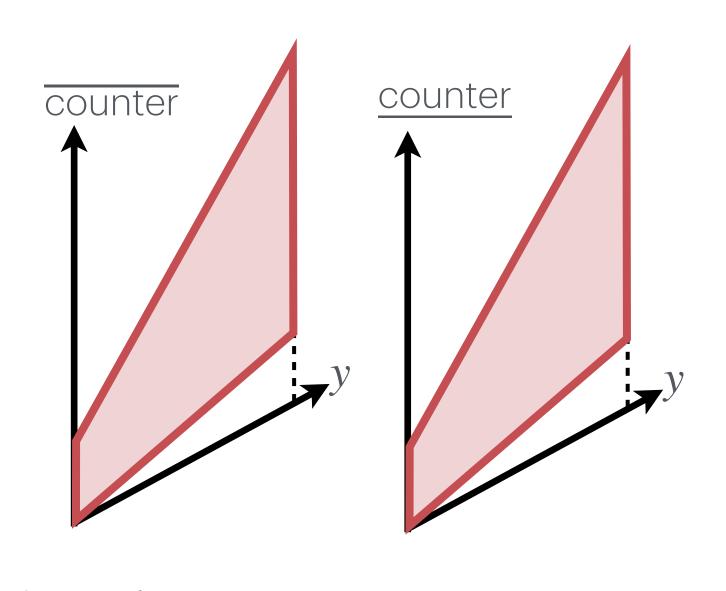


Abstract invariant on the input variables + counter



- (i) Assume input variable of interest x
- (1) Project away x
- (2) **Duplicate** the invariant and substitute the counter with counter and counter

Abstract invariant on the input variables + counter

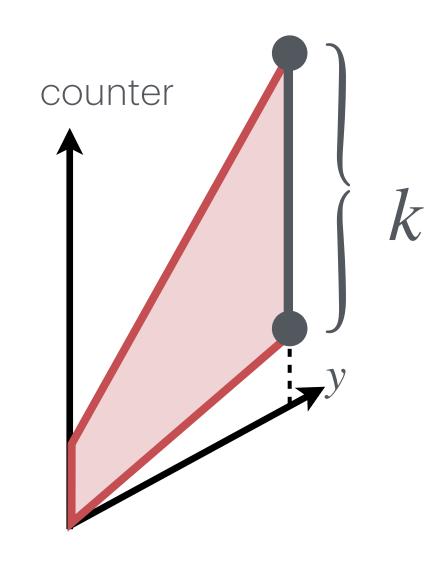


 $0 \le k \le \overline{\text{counter}} - \text{counter}$

- (i) Assume input variable of interest x
- (1) Project away x
- (2) **Duplicate** the invariant and substitute the counter with counter and counter
- (3) Maximize the distance between the two

Abstract invariant on the

input variables + counter



 $0 \le k \le \overline{\text{counter}} - \underline{\text{counter}}$

- (i) Assume input variable of interest x
- (1) Project away x
- (2) **Duplicate** the invariant and substitute the counter with counter and counter
- (3) Maximize the distance between the two

k is the impact of x

Impact
$$_{x}^{\natural}(d^{\natural})$$

Impact_x^{$$\natural$$} $(d^{\natural}) = \max k \text{ subject to}$

$$0 \le k \le \overline{\text{counter}} - \underline{\text{counter}}$$

Impact
$$_{x}^{\natural}(d^{\natural}) = \max k \text{ subject to}$$

$$Project_{\chi}(d^{\natural})$$

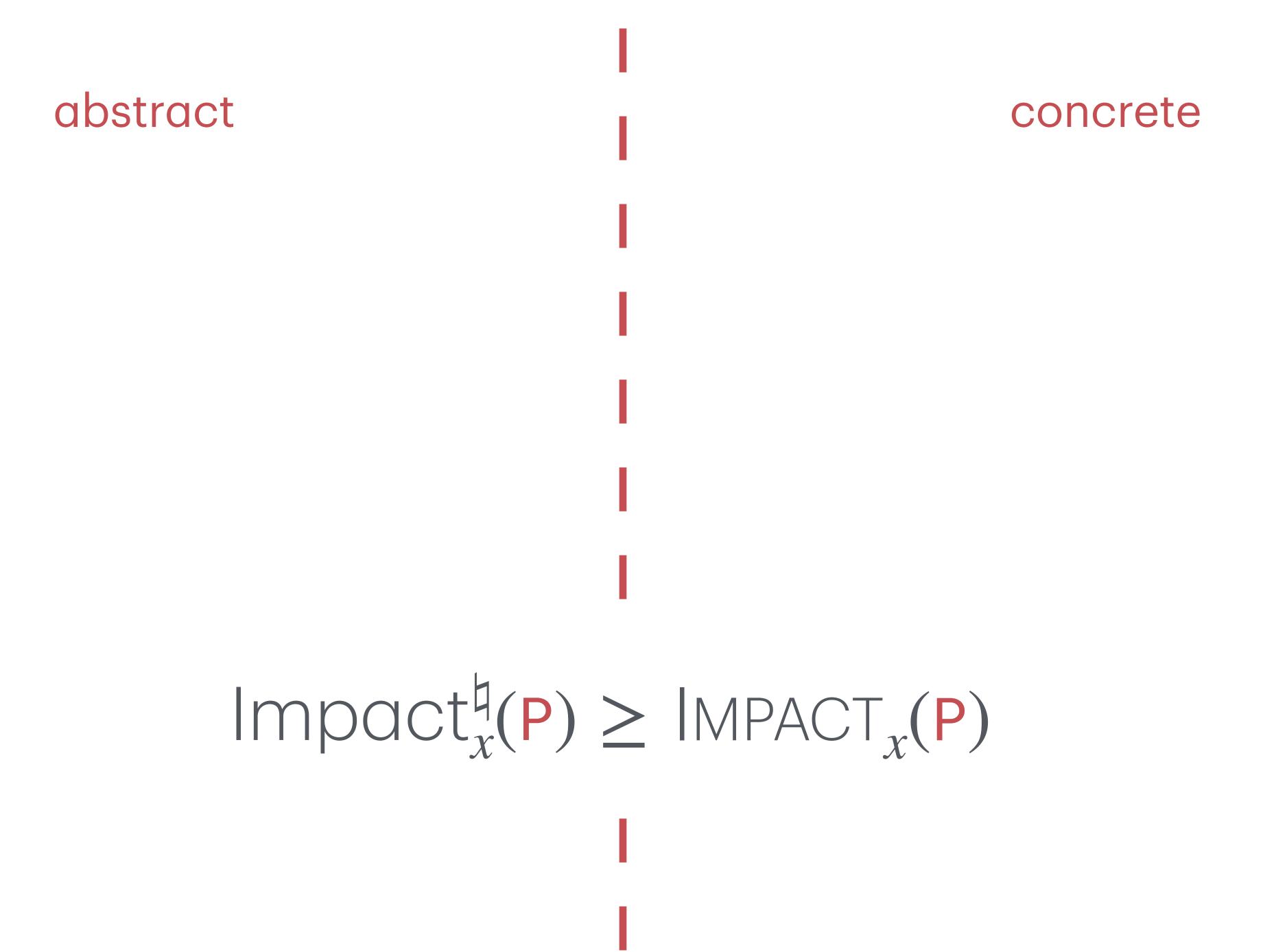
$$0 \le k \le \overline{\text{counter}} - \underline{\text{counter}}$$

Impact_x^{$$\dagger$$} $(d^{\dagger}) = \max k \text{ subject to}$

Substitute[[counter \leftarrow counter]](Project_x(d^{\natural})) \land

Substitute[[counter \leftarrow counter]](Project_{χ}(d^{\dagger})) \land

$$0 \le k \le \overline{\text{counter}} - \underline{\text{counter}}$$



Denis Mazzucato et al.

abstract concrete input variable x has an $Impact_{x}^{\sharp}(P) \leq k$ impact below k on the iterations of the program P

Impact
$$_{x}^{\natural}(P) \geq IMPACT_{x}(P)$$

Add Function

```
def Add(p, z, m, x, n, y):
     r = min(p, m)
                           p = counter \land 0 \le p \le u
           (; r > 0; r--):
        skip; counter--
       do:
       _ q--; counter--
             (p > 0)
     else:
       for (; s > 0; s--):
         skip; counter--
39
           (; q > 0; q--):
         skip; counter--
       while (t > 0):
       Tt--; counter--
49
     assert counter = 0
```

Forward +

Backward abstract

analysis

Add Function

$$d^{\natural} \text{ is}$$

$$p = \text{counter} \land 0 \le p \le u$$

Impact
$$_{x}^{\natural}(d^{\natural}) = \max k \text{ subject to}$$

Substitute[[counter \leftarrow counter]](Project_x(d^{\dagger})) \land

Substitute[[counter \leftarrow counter]](Project_x(d^{\natural})) \land

 $0 \le k \le \overline{\text{counter}} - \underline{\text{counter}}$

Add Function

$$d^{\natural} \text{ is}$$

$$p = \text{counter} \land 0 \le p \le u$$

Impact
$$p$$
 = counter $\wedge 0 \le p \le u$ = max k subject to

$$0 \leq \overline{\text{counter}} \leq u \land$$

$$0 \le counter \le u \land$$

$$0 \le k \le \overline{\text{counter}} - \underline{\text{counter}}$$

$$d^{\natural} \text{ is}$$

$$p = \text{counter} \land 0 \le p \le u$$

Impact
$$_p^{\natural}(p = \text{counter} \land 0 \le p \le u) = \max k \text{ subject to}$$

$$0 \le \overline{\text{counter}} \le u \land$$

$$0 \le \text{counter} \le u \land$$

$$0 \le k \le \overline{\text{counter}} - \underline{\text{counter}}$$

U

$$d^{\natural} \text{ is}$$

$$p = \text{counter} \land 0 \le p \le u$$

Impact
$$h$$
 (p = counter \wedge 0 \leq p \leq u) = max k subject to

p = $\overline{\text{counter}} \wedge \wedge$

p = $\underline{\text{counter}} \wedge \wedge$

0 \leq p \leq u \wedge

0 \leq k \leq $\overline{\text{counter}} - \text{counter}$

$$d^{\natural}$$
 is
$$p = \text{counter} \land 0 \le p \le u$$

$$d^{\natural}$$
 is
$$p = \text{counter} \land 0 \le p \le u$$

$$d^{\natural}$$
 is
$$p = \text{counter} \land 0 \le p \le u$$

Impact_n^{$$\natural$$}(p = counter \land 0 \leq p \leq u) = max k subject to

$$p = \overline{\text{counter}} \land$$

$$p = \underline{\text{counter}} \land$$

$$0 \le p \le u \land$$

$$0 \le k \le \overline{\text{counter}} - \text{counter}$$

0

And to all the other input variables

$$\mathrm{Impact}_p^{\natural}(d^{\natural}) = u$$

```
d is
 1 def Add(p, z, m, x, n, y):
    r = min(p, m)
                         p = counter \land 0 \le p \le u
    s = min(p, n)
    if (r < s):
    t = p - s

q = s - r
      for (; r > 0; r--):
      T skip; counter--
       do:
      while (q > 0)
26
     else:
     T t = p - r
28
      q = r - s
      for (; s > 0; s--):
      T skip; counter--
39
      for (; q > 0; q--):
      T skip; counter--
     if (t > 0):
      while (t > 0):
```

T t--; counter--

assert counter = 0

49

```
\operatorname{Impact}_{p}^{\natural}(d^{\natural}) = u
\operatorname{Impact}_{m}^{\sharp}(d^{\sharp}) = 0
\mathrm{Impact}_n^{\natural}(d^{\natural}) = 0
Impact^{\sharp}_{r}(d^{\sharp}) = 0
Impact<sup>\dagger</sup><sub>v</sub>(d^{\dagger}) = 0
Impact^{\sharp}(d^{\sharp}) = 0
```

```
d<sup>q</sup> is
 1 def Add(p, z, m, x, n, y):
     r = min(p, m)
                           p = counter \land 0 \le p \le u
     s = min(p, n)
     if (r < s):
      t = p - s
       q = s - r
       for (; r > 0; r--):
       T skip; counter--
       do:
       I q--; counter--
       while (q > 0)
     else:
      t = p - r
28
       q = r - s
       for (; s > 0; s--):
       T skip; counter--
39
       for (; q > 0; q--):
       T skip; counter--
     if (t > 0):
       while (t > 0):
     Tt--; counter--
-- assert counter = 0
```

```
\operatorname{Impact}_{p}^{\natural}(d^{\natural}) = u
Impact<sup>\dagger</sup><sub>m</sub>(d^{\dagger}) \neq 0
Impact<sup>\beta</sup><sub>n</sub>(d<sup>\beta</sup>) = 0
Impact_x^{\natural}(d^{\natural}) = 0
Impact^{\natural}(d^{\natural})
Impact^{\sharp}_{z}(d^{\sharp}) = 0

Assert counter = 0
```

```
dis
def Add(p, z, m, x, n, y):
  r = min(p, m)
                        p = counter \land 0 \le p \le u
   s = min(p, n)
  if (r < s):
    t = p - s
    q = s - r
    for (; r > 0; r--):
    T skip; counter--
    do:
    _ q--; counter--
    while (q > 0)
   else:
    t = p - r
    for (; s > 0; s--):
    T skip; counter--
    for (; q > 0; q--):
    T skip; counter--
   if (t > 0):
    while (t > 0):
```

```
\operatorname{Impact}_{p}^{\natural}(d^{\natural}) = u
\operatorname{Impact}_{m}^{\sharp}(d^{\sharp}) = 0
\operatorname{Impact}_{n}^{\natural}(d^{\natural}) = 0
Impact^{\natural}_{r}(d^{\natural}) = 0
Impact<sup>\dagger</sup><sub>v</sub>(d^{\dagger}) = 0
Impact^{\sharp}(d^{\sharp}) = 0
```

```
d^{\natural} is
 1 def Add(p, z, m, x, n, y):
     r = min(p, m)
                          p = counter \land 0 \le p \le u
     s = min(p, n)
     if (r < s):
       t = p - s
       q = s - r
       for (; r > 0; r--):
       T skip; counter--
       do:
       I q--; counter--
       while (q > 0)
                             The Add function is safe
     else:
       t = p - r
                           from timing side-channels
       q = r - s
       for (; s > 0; s--):
       T skip; counter--
                                on input variables
39
       for (; q > 0; q--):
       T skip; counter--
     if (t > 0):
                                 m, n, x, y, z
       while (t > 0):
     Tt--; counter--
-- assert counter = 0
```

```
\operatorname{Impact}_{p}^{\natural}(d^{\natural}) = u
\mathrm{Impact}_m^{\natural}(d^{\natural}) = 0
\mathrm{Impact}_n^{\natural}(d^{\natural}) = 0
Impact^{\natural}_{r}(d^{\natural}) = 0
Impact<sup>\dagger</sup><sub>v</sub>(d^{\dagger}) = 0
Impact d^{\dagger}(d^{\dagger}) = 0
```

```
1 def Add(p, z, m, x, n, y):
     r = min(p, m)
                           p = counter \land 0 \le p \le u
     s = min(p, n)
     if (r < s):
       t = p - s
       q = s - r
       for (; r > 0; r--):
       T skip; counter--
       do:
       I q--; counter--
       while (q > 0)
     else:
       t = p - r
       q = r - s
       for (; s > 0; s--):
       T skip; counter--
39
       for (; q > 0; q--):
       T skip; counter--
     if (t > ∅):
       while (t > 0):
      Tt--; counter--
     assert counter = 0
```

The Add function is safe from timing side-channels on input variables

 d^{\natural} is

data input

variables

github.com/denismazzucato/timesec

Python + Abstract Domain Library Apron

github.com/denismazzucato/timesec

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S2N-Bignum

https://github.com/awslabs/s2n-bignum

- used in cryptographic applications
- 72 disassembled c routines, 5984 loc
- 1172 variables (272 input variables)

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Verified that the S2N-Bignum library is timing side-channel free for data input variables

Program	Input Safe $\Delta _{\mathrm{S}}$	Variables Δ Numerical $\Delta _{_{ m N}}$	Maybe Dangerous	$_{ m Zero}$
Add	s_1, s_3, s_5	n_2, n_4, n_6	s_1	s_3, s_5, n_2, n_4, n_4
Amontifier	s_1	n_2, n_3, n_4	s_1	n_2, n_3, n_4
Amontmul	s_1	n_2, n_3, n_4, n_5	s_1	n_2, n_3, n_4, n_5
Amontredc	s_1, s_3, s_6	n_2, n_4, n_5	s_1, s_3, s_6	n_2, n_4, n_5
Amontsqr Bitfield	81	n_2, n_3, n_4	81	n_2, n_3, n_4
Bitsize	s_1 s_1	$n_2, n_3, n_4, n_5 \ n_2$	S ₁ S ₁	n_2, n_3, n_4, n_5 n_2
Cdiv	s_1, s_3	n_2, n_4, n_5	s_1, s_3	n_2, n_4, n_5
Cdiv_exact	s_1, s_3	n_2, n_4, n_5	81	n_2, s_3, n_4, n_5
Cld	s_1	n_2	s_1	n_2
Clz	s_1	n_2	81	n_2
Cmadd Cmnegadd	81,84	n_2, n_3, n_5	s_1, s_4	n_2, n_3, n_5
Cmod	s_1, s_4 s_1	$n_2,n_3,n_5 \ n_2,n_3$	s_1, s_4 s_1	$n_2, n_3, n_5 \ n_2, n_3$
Cmul	s_1, s_4	n_2, n_3, n_5	s_1, s_4	n_2, n_3, n_5
Coprime	s_1, s_3	n_2,n_4,n_5	s_1, s_3	n_2, n_4, n_5
Сору	s_1, s_3	n_2, n_4	s_1, s_3	n_2, n_4
Copy_row_from_table	s_3, s_4	n_1, n_2, n_5	s_3, s_4	n_1, n_2, n_5
Copy_row_from_table_16_neon Copy_row_from_table_32_neon	83 83	n_1, n_2, n_4	83 83	n_1, n_2, n_4
Copy_row_from_table_8n_neon	83,84	$n_1, n_2, n_4 \ n_1, n_2, n_5$	83,84	$n_1, n_2, n_4 \ n_1, n_2, n_5$
Ctd	81	n_2	81	n_2
Ctz	81	n_2	81	n_2
Demont	s_1	n_2,n_3,n_4	s_1	n_2,n_3,n_4
Digit	81	n_2, n_3	81	n_2, n_3
Digitsize Divmod10	s_1 s_1	n_2	81	n_2
Emontredc	81	$n_2 \ n_2, n_3, n_4$	$s_1 \\ s_1$	n_2, n_3, n_4
Eq	s_1, s_3	n_2, n_4	s_1, s_3	n_2, n_4
Even	s_1	n_2	1	s_1, n_2
Ge	s_1, s_3	n_2, n_4	s_1, s_3	n_2, n_4
Gt Iszero	s_1, s_3	n_2, n_4	s_1, s_3	n_2, n_4
Le	s_1, s_3	$n_2 \ n_2, n_4$	s_1 s_1, s_3	$n_2 \atop n_2, n_4$
Lt	81,83	n_2, n_4	81,83	n_2, n_4
Madd	s_1, s_3, s_5	n_2, n_4, n_6	s_1, s_3, s_5	n_2, n_4, n_6
Modadd	s_1	n_2, n_3, n_4, n_5	s_1	n_2, n_3, n_4, n_5
Moddouble	s_1	n_2, n_3, n_4	s_1	n_2, n_3, n_4
Modifier Modinv	s_1 s_1	n_2, n_3, n_4	8 ₁ 8 ₁	n_2, n_3, n_4
Modoptneg	81	$n_2, n_3, n_4, n_5 \ n_2, n_3, n_4, n_5$	s_1	$n_2, n_3, n_4, n_5 \ n_2, n_3, n_4, n_5$
Modsub	s_1	n_2, n_3, n_4, n_5	s_1	n_2, n_3, n_4, n_5
Montifier	s_1	n_2, n_3, n_4	81	n_2, n_3, n_4
Montmul	s_1	n_2, n_3, n_4, n_5	s_1	n_2, n_3, n_4, n_5
Montredc Montsqr	s_1, s_3, s_6	n_2, n_4, n_5	s_1, s_3, s_6	n_2, n_4, n_5
Mul	s_1, s_3, s_5	$n_2, n_3, n_4 \ n_2, n_4, n_6$	s_1, s_3, s_5	$n_2, n_3, n_4 \ n_2, n_4, n_6$
Muladd10	s_1	n_2, n_3	s_1	n_2, n_3
Mux	s_2	n_1, n_3, n_4, n_5	s_2	n_1, n_3, n_4, n_5
Mux16	s_1	n_2,n_3,n_4	s_1	n_2, n_3, n_4
Wegmodinv Wonzero	81	n_2, n_3	81	n_2, n_3
Nonzero Normalize	s_1 s_1	$n_2 \\ n_2$	$s_1 \\ s_1$	$n_2 \\ n_2$
Odd	s_1	n_2	01	s_1, n_2
Of_word	s_1	n_2, n_3	s_1	n_2, n_3
Optadd	81	n_2, n_3, n_4, n_5	81	n_2, n_3, n_4, n_5
Optneg	s_1	n_2, n_3, n_4	81	n_2, n_3, n_4
Dptsub Optsubadd	s_1 s_1	$n_2, n_3, n_4, n_5 \ n_2, n_3, n_4, n_5$	8 ₁ 8 ₁	$n_2, n_3, n_4, n_5 \ n_2, n_3, n_4, n_5$
Pow2	s_1	n_2, n_3, n_4, n_5	s_1	n_2, n_3, n_4, n_5
Shl_small	s_1, s_3	n_2, n_4, n_5	s_1, s_3	n_2, n_4, n_5
Shr_small	s_1, s_3	n_2, n_4, n_5	81	s_3, n_2, n_4, n_5
Sqr	s_1, s_3	n_2,n_4	s_1, s_3	n_2, n_4
Sub	s_1, s_3, s_5	n_2, n_4, n_6	s_1	$s_3, s_5, n_2, n_4, n_4, n_5$
Nord_bytereverse Nord_clz		$n_1 \\ n_1$		$n_1 \\ n_1$
Word_ctz		n_1		$\stackrel{n_1}{n_1}$
Nord_divstep59		n_1, n_2, n_3, n_4		n_1, n_2, n_3, n_4
Nord_max		n_1,n_2		n_1, n_2
Word_min		n_1, n_2		n_1, n_2
Word_negmodinv		n_1		n_1
word_recip		n_1		n_1
Total Variables:	93	179	85	187
	00	-10		101

Conclusion

31st Static Analysis Symposium — SAS 2024

Quantitative Static Timing Analysis

Denis Mazzucato, Marco Campion, and Caterina Urban

21st October

github.com/denismazzucato/timesec

Python + Abstract Domain Library Apron

S2N-Bignum

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Verified that the S2N-Bignum library is timing side-channel free for data input variables

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(i) Irrelevant Instructions

ef Add(p, z, m, x, n, y): r = min(p, m)

Sy er A

Caterina Urban
Interpretation Fra

Quantitative Static Timing Analysis — SAS 2024

Abstract invariant on the

input variable

(iii) Impact Quantification

Abstract invariant on the

(ii) Abstract Interpretation

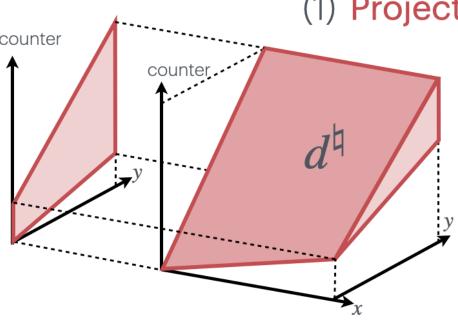
input variables + counter

(i) Assume **input v**

(1) Project away x

Augment ec

loop body with a



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Backward analy

nis Mazzucato et al.

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