



R Programming, Week 3

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Variables

```
> a <- 'apple'
```

```
> a
```

```
[1] 'apple'
```



Numeric

- # R has all the functionality of a calculator, like most other languages
- > a = 3- 1
- > a
- [1] 2

- # The “<-” operator is the same as the “=” operator
- > a <- 1 + 1
- >a
- [1] 2

- # operators are + (addition), - (subtraction), / (division), * (multiplication), and ^ (raise to a power).
- > a = 1 + 1
- >a
- [1] 2



Algebra

- > $b = 1 + 2 / 3 - 2 * 6.5$
- > b
- [1] -11.33333

- > $b = 1 * (2 / (1 + 1))$
- > b
- [1] 1

- > $b = 1 * 2 / 1 + 1$
- > b
- [1] 3



Math Functions

<code>log(x)</code>	Natural log.	<code>sum(x)</code>	Sum.
<code>exp(x)</code>	Exponential.	<code>mean(x)</code>	Mean.
<code>max(x)</code>	Largest element.	<code>median(x)</code>	Median.
<code>min(x)</code>	Smallest element.	<code>quantile(x)</code>	Percentage quantiles.
<code>round(x, n)</code>	Round to n decimal places.	<code>rank(x)</code>	Rank of elements.
<code>signif(x, n)</code>	Round to n significant figures.	<code>var(x)</code>	The variance.
<code>cor(x, y)</code>	Correlation.	<code>sd(x)</code>	The standard deviation.

Example:

```
> sqrt(5)  
[1] 2.236068  
  
> sum (5, 6, 7, 8, 9)  
> [1] 35  
  
> sqrt (144)  
> [1] 12
```



Statistics

lm(x ~ y, data=df)

Linear model.

glm(x ~ y, data=df)

Generalised linear model.

summary

Get more detailed information
out a model.

t.test(x, y)

Preform a t-test for
difference between
means.

prop.test

Test for a
difference
between
proportions.

pairwise.t.test

Preform a t-test for
paired data.

aov

Analysis of
variance.



Character

- # Anything contained in quotation marks I called a character string
- > a = "hello world"
- > a
- [1] "hello world"

- # number in quotation mark is considered a character, not an integer
- > b = "7"
- > b
- [1] "7"

- > c = "1 + 1"
- > c
- [1] 1 +1



Date

- > as.Date("2019-10-8")
- [1] "2019-10-08"



Converting

Converting between common data types in R. Can always go from a higher value in the table to a lower value.

<code>as.logical</code>	TRUE, FALSE, TRUE	Boolean values (TRUE or FALSE).
<code>as.numeric</code>	1, 0, 1	Integers or floating point numbers.
<code>as.character</code>	'1', '0', '1'	Character strings. Generally preferred to factors.
<code>as.factor</code>	'1', '0', '1', levels: '1', '0'	Character strings with preset levels. Needed for some statistical models.

Example:

```
> > a = "5"  
> a  
> as.integer (a)  
[1] 5  
> b = 5  
> as.character (b)  
[1] "5"  
> c = "2019-10-8"  
> as.Date (c)  
[1] "2019-10-08"
```



Vectors

- # vector is a string of numbers
 - > vector1 <- 1:9
 - > vector1
 - [1] 1 2 3 4 5 6 7 8 9
 - # colon operator creates a sequence of numbers from left to the right
 - > a <- 1.2:9
- [1] 1.2 2.2 3.2 4.2 5.2 6.2 7.2 8.2
- # specifically selected numbers
 - > vector3 = 1:9
 - > vector3
 - [1] 1 2 3 4 5 6 7 8 9
 - > vector2 = c(1, 3, 2, -8.1)
 - > vector2
 - [1] 1.0 3.0 2.0 -8.1



Creating Vectors

C(2,4,6)	2 4 6	Join elements into a vector
2:6	2 3 4 5 6	An integer sequence
Seq(2,3,by=0.5)	2.0 2.5 3.0	A complex sequence
Rep(1:2, times=3)	1 2 1 2 1 2	Repeat a vector
Rep(1:2, each=3)	1 1 1 2 2 2	Repeat elements of a vector



Selecting Vector Elements

By Position

`x[4]` The fourth element.

`x[-4]` All but the fourth.

`x[2:4]` Elements two to four.

`x[-(2:4)]` All elements except two to four.

`x[c(1, 5)]` Elements one and five.

By Value

`x[x == 10]` Elements which are equal to 10.

`x[x < 0]` All elements less than zero.

`x[x %in% c(1, 2, 5)]` Elements in the set 1, 2, 5.

Named Vectors

`x['apple']` Element with name 'apple'.



Vector Functions

sort(x)

return x sorted

table(x)

see counts of values

rev(x)

return x reversed

unique(x)

see unique values

Example:

```
vec <- 1:10
> vec
[1] 1 2 3 4 5 6 7 8 9 10
> vec_rev <- rev(vec)          # Apply rev function to vector
> vec_rev                      # Print reversed example vector
[1] 10 9 8 7 6 5 4 3 2 1
```



Strings

<code>paste(x, y, sep = ' ')</code>	Join multiple vectors together.
<code>paste(x, collapse = ' ')</code>	Join elements of a vector together.
<code>grep(pattern, x)</code>	Find regular expression matches in x.
<code>gsub(pattern, replace, x)</code>	Replace matches in x with a string.
<code>toupper(x)</code>	Convert to uppercase.
<code>tolower(x)</code>	Convert to lowercase.
<code>nchar(x)</code>	Number of characters in a string.

Example:

```
> paste ("a" , "b" , sep = "-")
[1] a-b

> x = 1:15
> x
[1] 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15
> grep (5 , x)
[1] 5 15
```



Factors

factor(x)

Turn a vector into a factor. Can set the levels of the factor and the order.

cut(x, breaks = 4)

Turn a numeric vector into a factor but 'cutting' into sections.



Lists

```
l <- list(x = 1:5, y = c('a', 'b'))
```

A list is collection of elements which can be of different types.

l[[2]]

Second element
of l.

l[1]

New list with
only the first
element.

l\$x

Element named
x.

l['y']

New list with
only element
named y.

Example:

```
> list_a <- list("Red", "Green", c(21,32,11), TRUE)
```

```
> list_a
```

```
[[1]]
```

```
[1] "Red"
```

```
[[2]]
```

```
[1] "Green"
```

```
[[3]]
```

```
[1] 21 32 11
```

```
[[4]]
```

```
[1] TRUE
```



Reading and Writing Data

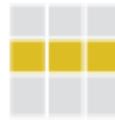
Input	Output	Description
<code>df <- read.table('file.txt')</code>	<code>write.table(df, 'file.txt')</code>	Read and write a delimited text file.
<code>df <- read.csv('file.csv')</code>	<code>write.csv(df, 'file.csv')</code>	Read and write a comma separated value file. This is a special case of <code>read.table/</code> <code>write.table</code> .
<code>load('file.RData')</code>	<code>save(df, file = 'file.Rdata')</code>	Read and write an R data file, a file type special for R.

Conditions	<code>a == b</code>	Are equal	<code>a > b</code>	Greater than	<code>a >= b</code>	Greater than or equal to	<code>is.na(a)</code>	Is missing
	<code>a != b</code>	Not equal	<code>a < b</code>	Less than	<code>a <= b</code>	Less than or equal to	<code>is.null(a)</code>	Is null



Matrixes

```
m <- matrix(x, nrow = 3, ncol = 3)  
Create a matrix from x.
```



`m[2,]` - Select a row



`m[, 1]` - Select a column



`m[2, 3]` - Select an element

`t(m)`

Transpose

`m %*% n`

Matrix Multiplication

`solve(m, n)`

Find x in: $m \cdot x = n$



Create a Matrix

- # matrix() function takes the data and the number of rows (nrow) and makes a matrix by filling down each column from the left to the right
- > matrix(c(1, 2, 3, 4, 5, 6, 7, 8, 9), nrow = 3)
 - [1] [,2] [,3]
 - [1,] 1 4 7
 - [2,] 2 5 8
 - [3,] 3 6 9
- > matrix(1:8, ncol = 2)
 - [,1] [,2]
 - [1,] 1 5
 - [2,] 2 6
 - [3,] 3 7
 - [4,] 4 8



Manipulate a Matrix

- > matrix1
- [,1] [,2] [,3]
- [1,] 1 4 7
- [2,] 2 5 8
- [3,] 3 6 9
-
- > matrix1[1, 3]
- [1] 7
- > matrix1[2,]
- [1] 2 5 8
- # the result is returned as a mathematical vector



Change a Matrix

- > m = matrix(c(1, 2, 3, 4, 5, 6, 7, 8, 9), nrow = 3)
- > m
- [1] [2] [3]
- [1,] 1 4 7
- [2,] 2 5 8
- [3,] 3 6 9
- # To change use operator "="
- > m[,2] = 1
- > m
- [1] [2] [3]
- [1,] 1 1 7
- [2,] 2 1 8
- [3,] 3 1 9
- # algebra
- > m + 2
- [1] [2] [3]
- [1,] 3 3 9
- [2,] 4 3 10
- [3,] 5 3 11
- # To remove a column use operator "-"
- > m[,-2]
- [1] [2]
- [1,] 1 7
- [2,] 2 8
- [3,] 3 9



Data Frames

```
df <- data.frame(x = 1:3, y = c('a', 'b', 'c'))  
A special case of a list where all elements are the same length.
```

x	y
1	a
2	b
3	c

Matrix subsetting

df[, 2]	
df[2,]	
df[2, 2]	

List subsetting



Understanding a data frame

`View(df)` See the full data frame.

`head(df)` See the first 6 rows.

`nrow(df)`
Number of rows.

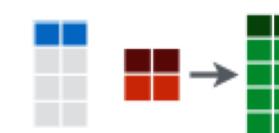
`ncol(df)`
Number of columns.

`dim(df)`
Number of columns and rows.

cbind - Bind columns.

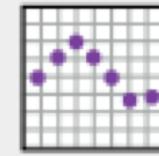


rbind - Bind rows.

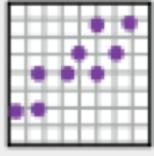




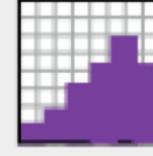
Plotting



`plot(x)`
Values of x in
order.



`plot(x, y)`
Values of x
against y.



`hist(x)`
Histogram of
x.



Distributions

	Random Variates	Density Function	Cumulative Distribution	Quantile
Normal	<code>rnorm</code>	<code>dnorm</code>	<code>pnorm</code>	<code>qnorm</code>
Poison	<code>rpois</code>	<code>dpois</code>	<code>ppois</code>	<code>qpois</code>
Binomial	<code>rbinom</code>	<code>dbinom</code>	<code>pbinom</code>	<code>qbinom</code>
Uniform	<code>runif</code>	<code>dunif</code>	<code>punif</code>	<code>qunif</code>



For Loop

```
for (variable in sequence){  
    Do Something  
}
```

Example:

```
for i in 1:5 {  
    print (i)  
}
```

Output:

```
1  
2  
3  
4  
5
```



While Loop

```
while(condition){  
    Do something  
}
```

Example:

```
I = 0  
While (I <= 5){  
    print (i)  
    I = I + 1}
```

Output:

```
1  
2  
3  
4  
5
```



IF Statement

```
if(condition){  
    Do Something  
} else {  
    Do Something  
}
```

Example:

```
var = 5  
if(class(var)){  
    printf ("A character string")  
} else {  
    printf ("Not a character")  
}
```

Output:

Not a character



Functions

```
function_name <- function(var){  
  Do something  
  return(new_variable)  
}
```

Example:

```
square_function <- function (x)  
{  
  # compute the square of x  
  y = sqrt (x)  
  return (y)  
}
```

```
> square_function (144)  
[1] 12
```



Environment

ls()

List all variable in environment

Example

> ls()

[1] "a"

[2] "b"

[3] "x"

rm(x)

Remove x from the environment

> rm(b)

> ls()

[1] "a"

[3] "x"

rm(list=ls())

Remove all variables from environment