

Deniz Bölöni-Turgut

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EDUCATION

B.S. Computer Science (GPA: 3.93)

Aug 2022 – May 2026

Cornell University, College of Engineering

Ithaca, NY

Selected Coursework: OOP & Data Structures, Functional Programming, Honors Discrete Math, Analysis of Algorithms, Natural Language Processing, Deep Learning, Probability & Statistics, Linear Algebra, Multivariable Calculus, Stochastic Processes

RESEARCH EXPERIENCE

NLP & ML Researcher

Jan 2024 - present

Cornell University, Computer Science Department

Ithaca, NY

- **Multi-Author Style Analysis (PAN 2025 Shared Task):** Designed and trained an ensemble model from multiple fine-tuned transformer models for multi-author writing style analysis: given pairs of sentences, identify whether the sentences were written by the same author or different authors (binary classification). Submitted system and published paper to PAN Labs 2025 shared task, achieving average macro F1 score of 0.8.
- **BioLaySumm (ACL 2024 Shared Task):** Finetuned T5 and BART for 91.7% increase in ROUGE score for lay summarization of biomedical articles with HuggingFace transformers. Improved readability scores by 31% with prompt engineering and and creative use of the capabilities of OpenAI GPT API.
- **Open Ended Question Evaluation:** Evaluated length bias and self bias in open-ended essay responses by GPT and Llama3 LLMs. Utilized prompt engineering techniques to generate concise and verbose responses, while controlling and measuring semantic overlap. Developed a novel rubric for grading open-ended question responses. Applied inter-annotator agreement (i.e. Krippendorff's alpha) among human and LLM essay graders. Advised by Dr. Tanya Goyal and Dr. Claire Cardie.
- **commit0:** Research LLMs' ability to re-implement Python packages given only textual specifications and a unit test suite, i.e. starting from commit0 of a GitHub repository.
- Advised by Dr. Claire Cardie.

Research Assistant

May 2023 – May 2024

Carnegie Mellon University, Software and Societal Systems Department

Pittsburgh, PA

- Compiled a 800GB+ dataset of obfuscated binary code, starting from open-source C-language repositories. Designed the data pipeline to automate GitHub scraping, obfuscation, and compilation with g++ and clang. Repurposed and refactored a large-scale Python codebase. Published paper in proceedings of DIMVA 2025. Advised by Dr. Claire Le Goues.

SOFTWARE EXPERIENCE

Software Development Engineer Intern

Jun 2025 - Aug 2025

Amazon (Live Creator Tools team)

New York, NY

- Designed and implemented an automated content moderation system for Amazon Live streams using computer vision models, reducing operational costs by approximately 88%. Built scalable solution leveraging AWS Step Functions, Lambda, and DynamoDB. Presented design document and product demo to stakeholders.

Data Scientist & Technical Project Lead

Feb 2023 - present

Cornell Data Science (Engineering Project Team)

Ithaca, NY

- Collaborated with peers to design, test, and deploy machine learning software projects with real-world applications. Work includes a ML system to predict winners for FormulaOne races, scalable search engine for mathematic equations, and natural language system to filter papers for open-access online research repository, arXiv.
- Mentored new members at annual 24-hour Datathon. Presented at final showcase and to advisor Dr. Kilian Weinberger.

AWARDS

Honorable Mention, CRA Outstanding Undergraduate Researcher Award

Jan 2025

Annual award given to undergraduate student researchers in North America with outstanding potential in computing research. 1 of 4 students nominated by computer science department of Cornell University.

National Merit Scholar

May 2022

Dean's List, College of Engineering

Fall 2022 – present

PUBLICATIONS

- [1] **D. Bölöni-Turgut**, D. Verma, and C. Cardie, "Team cornell-1 at PAN: Ensembling Fine-Tuned Transformer Models for Writing Style Analysis," in *Experimental IR Meets Multilinguality, Multimodality, and Interaction. Proceedings of the Sixteenth International Conference of the CLEF Association (CLEF 2025)*, 2025.
- [2] L. Dramko, **D. Bölöni-Turgut**, C. L. Goues, and E. Schwartz, "Quantifying and Mitigating the Impact of Obfuscations on Machine-Learning-Based Decompilation Improvement," in *Proceedings of the IEEE Conference on Detection of Intrusions, Malware, and Vulnerability Assessment*, 2025.

TEACHING & MENTORSHIP

Education Chair, Cornell Data Science

Jan 2024 - Dec 2024

- Developed course materials and programming assignments for introductory machine learning class of 80 students. Delivered 50 minute weekly lectures for two semesters. Mentored underclassmen and hosted office hours. Managed all administrative tasks and ensured effective communication with faculty advisor Dr. Rene Kizilcec.

Introduction to ML Workshop, Cornell University

May 2025

- Designed and led interactive 1 hour workshop in collaboration with Women in Computing at Cornell to teach machine learning fundamentals to greater Cornell community.

PROJECTS

LoRA Code Reproduction | Python, PyTorch, HuggingFace Transformers

Apr 2025 - May 2025

- Implemented LoRA for BERT and RoBERTa models from scratch, using methodology in seminal paper. Used PyTorch to inject custom written LoRA modules to self-attention layers of transformers. Fine-tuned BERT and RoBERTa with hyperparameters from paper to reproduce results on natural language understanding benchmark GLUE.

MathSearch | Python, AWS Lambda, AWS Sagemaker, Docker, YOLOv5

Sep 2023 - May 2024

- Developed a full-stack ML web application, MathSearch, to solve problem of identifying math equations in PDFs. Led an Agile team of 15 developers through design and implementation of product with an end of semester deadline. Implemented a CI/CD ML pipeline with YoloV8, MathPix API, and Levenshtein String similarity. Designed scalable and low-latency backend using queuing service, AWS SQS. Deployed with Docker and cloud services AWS Lambda and Sagemaker.

Oscrabble Command Line Game | OCaml, Scrum

Sep 2023 - Dec 2023

- Created 1200 line game Oscrabble in functional OCaml, inspired by the titular board game. Implemented single and multi-player, easy/hard mode, automatic scoring, and board UI. Collaborated with two developers using Scrum methodology and test-driven development. Achieved 95% line coverage with 100 unit test cases for bug-free gameplay.

FormulaOne Winner Predictor | Python, PyTorch, NumPy, BS4, Pandas

Feb 2023 - May 2023

- Trained a model to predict the winners of the 2023 Formula One races, achieving a 61% accuracy. Used multilayer perceptron, Monte-Carlo simulation and custom loss functions implemented in PyTorch. Collected training data by scraping historical betting odds from multiple sources using BeautifulSoup4 and Selenium. Applied data mining techniques to enhance models.

TECHNICAL SKILLS

Languages: Java, Python, OCaml, C/C++, HTML/CSS/Javascript, MySQL, MATLAB, Bash, LaTeX

Machine Learning: PyTorch, NumPy, Pandas, HuggingFace Transformers, Sentence Transformers, Scikit-learn, SciPy, Matplotlib, OpenCV, Pillow, OpenAI/GPT API, BeautifulSoup, Selenium, Wandb, Streamlit

Other: AWS (Lambda, Sagemaker, DynamoDB, Step Functions, SQS, S3, EC2), Docker, Git, Slurm, Figma, Linux, VS Code

OTHER

(Natural) Languages: English, Turkish, Hungarian, French

Hobbies & Interests: Reading (sci-fi, fantasy, Jane Austen), stationery, long walks, cognitive philosophy, linguistics