

LOAD FACTOR	HASH FUNCTION	COLLISION HANDLING	COLLISION COUNT	INDEXING TIME	AVG. SEARCH TIME	MIN. SEARCH TIME	MAX SEARCH TIME
$\alpha=50\%$	SSF	LP	18123852	33084ms	97580630ns	56950349ns	43948220ns
		DH	4530963	7877ms	19516150ns	19191200ns	19841100ns
	PAF	LP	48423037	55851ms	862719000ns	56942450ns	89462310ns
		DH	12807679	11190ms	19254200ns	17687300ns	20821100ns
$\alpha=80\%$	SSF	LP	27754755	39980ms	76305490ns	54239500ns	54998400ns
		DH	5550951	7996ms	18806550ns	18355500ns	19257600ns
	PAF	LP	63756916	42560ms	104653945ns	43595450ns	709565630ns
		DH	15939229	10912ms	20923800ns	17859700ns	23987900ns

**Warning :** Linear Probing takes significantly more time than Double Hashing but it gives correct results .

**Warning :** Code uploaded as **ready** for **Double Hashing ( PAF , %80 )** ( Linear Probing parts in comment lines ) in HashTable.java class

**Comment Lines for :**

**DOUBLE HASHING - LINEAR PROBING - PAF –SSF AND LOAD FACTOR choosing**

- Inside of HashTable.java class

These comment lines should be open for the required operation preference.

For **example** : For double hashing remove the **comment lines** given below. U should also have comment lines on Linear Probing parts .

## DOUBLE HASHING comment lines

- 69-77 and 100-113 and 213-226

```

87 //WHEN DOUBLE HASHING USING, OPEN THIS COMMAND LINES AS YOUR LOAD FACTOR PREFERENCE
88
89
90 // Load factors to %50 resizing of hash table
91 if (count>=(table.length*0.5)){
92     reSizeDouble();
93 }
94
95 // Load factors to %80 resizing of hash table
96 if (count>=(table.length*0.8)){
97     reSizeDouble();
98 }
99

```

```

98 //DOUBLE HASHING
99
100 if (table[hash] != null) {
101     int secondHash;
102     int j = 0;
103     while (table[hash] != null) {
104         secondHash = 13 - (sHashFunction(key) % 13); //I cant find anything to put here
105         if (secondHash == 0)
106             secondHash = 1;
107         hash = (hash + (j * secondHash)) % table.length;
108         j++;
109         collisionCount++;
110     }
111     table[hash] = entryToInsert;
112     count++;
113 }

```

```
211 //Search for double hashing
212
213 int j=0;
214 int index=pHashFunction(key);
215 //int index=sHashFunction(key);
216 int actualIndex=13-(sHashFunction(key)%13);
217 while (table[index]!=null&&!table[index].getKey().toString().equals(key)){
218     if (actualIndex==0)
219         actualIndex=1;
220     index=(index+j*actualIndex)%table.length;
221     j++;
222 }
223 if (table[index]!=null&&table[index].getKey().toString().equals(key))
224     return index;
225 else
226     return -1;
```

//

## LINEAR PROBING Comment Lines

- HashTable.java class

56-66 and 86-97 and 228-241 comment lines should be open

**56-66** region choose one of the if condition **50** or **80** (load factor) other one should be **closed**  
( close for double hashing)

```
56  /*
57  //WHEN LINEAR PROBING USING, OPEN THIS COMMAND LINES (57-66 region choose one of load if condition AS YOUR LOAD FACTOR PREFERENCE
58  // Load factors to %50 resizing of hash table
59  if (count>=(table.length*0.5)){
60      resize();
61  }
62  // Load factors to %80 resizing of hash table
63  if (count>=(table.length*0.8)){
64      resize();
65  }
66  */
```

**86-97** region should be **open** for **Linear Probing** ( close for double hashing)

```
85  //LINEAR PROBING
86  /*
87  if (table[hash]!=null){
88      int px=0;
89      while (table[hash]!=null) {
90          hash = (pHashFunction(key) + px) % table.length;
91          px++;
92          collisionCount++;
93      }
94      table[hash]=entryToInsert;
95      count++;
96  }
97  */
```

**228-241** region should be **open** for **Linear Probing** ( close for double hashing)

```
228  /*
229  //Search for LINEAR PROBING
230  int index=pHashFunction(key);
231  //int index=sHashFunction(key);
232  int i=0;
233  while (table[index]!=null&&!table[index].getKey().toString().equals(key)) {
234      index=(pHashFunction(key)+i)%table.length;
235      i++;
236  }
237  if (table[index]!=null&&table[index].getKey().toString().equals(key))
238      return index;
239  else
240      return -1;
241  */
```

//

## PAF comment lines

79 single line these will be open even if its DH or LP

```
79      int hash = pHashFunction(key); // Calculate hash value
```

143 single line this will be open even if its DH or LP

180 single line this will be open even if its DH or LP

214 single line ( open if Double Hashing and PAF )

230 single line ( open if Double Hashing and PAF )

## SSF comment lines

81 single line these will be open even if its DH or LP

```
81 //int hash = sHashFunction(key);//Calculate Hash value
```

SHASH

144 single line these will be open even if its DH or LP

181 single line these will be open even if its DH or LP

215 single line ( open if Double Hashing and SSF )

231 single line ( open if Double Hashing and SSF )

////////////////////////////////////

## Data Structures

### LinkedList :

I used LinkedList as a value in the hashmap because the same word can be found in more than one file, there is no certain limit, I used it because we can add words as they come with linkedlist.

**ArrayList :** I used the arraylist because it has the removeAll function so i can use that function to delete stop words and delimiters from the words in the files we read from the txts.

**HashTable:** For storing cleaned data as keys and required value data's and for searching operations.