

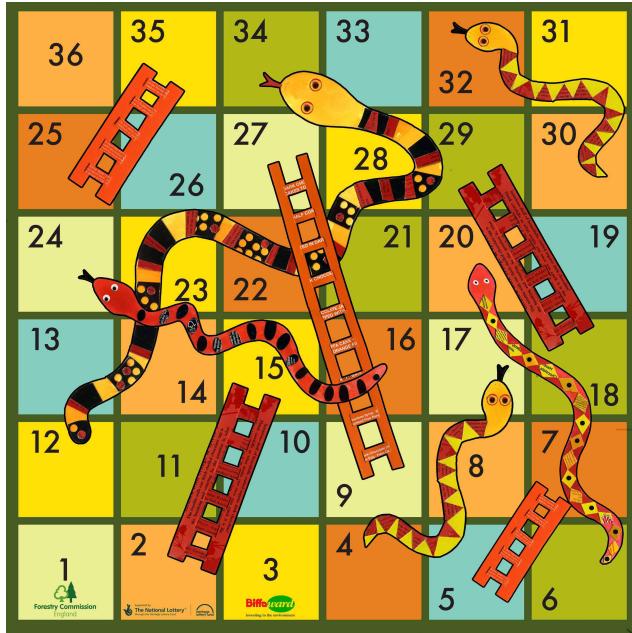
# Snakes and Ladders

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# Snakes and Ladders

- Exercise: Design and implement the classical child game.



<http://www.citywomenflaward.co.uk/wp-content/uploads/2014/05/snakes-and-ladders.jpg>

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## Extension

- Extend the design such that rules can be added and removed easily.
- Sample rules:
  - To finish the game, a player has to land on the last cell exactly.
  - To finish the game, a player may land on the last cell or go beyond.
  - If a player lands on a cell that is already occupied by another player, the other player is sent to the first cell.
  - A player that rolls 6 plays again.

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