

CME 1252 PROJECT BASED LEARNING II

PROJECT III

WORD PUZZLE

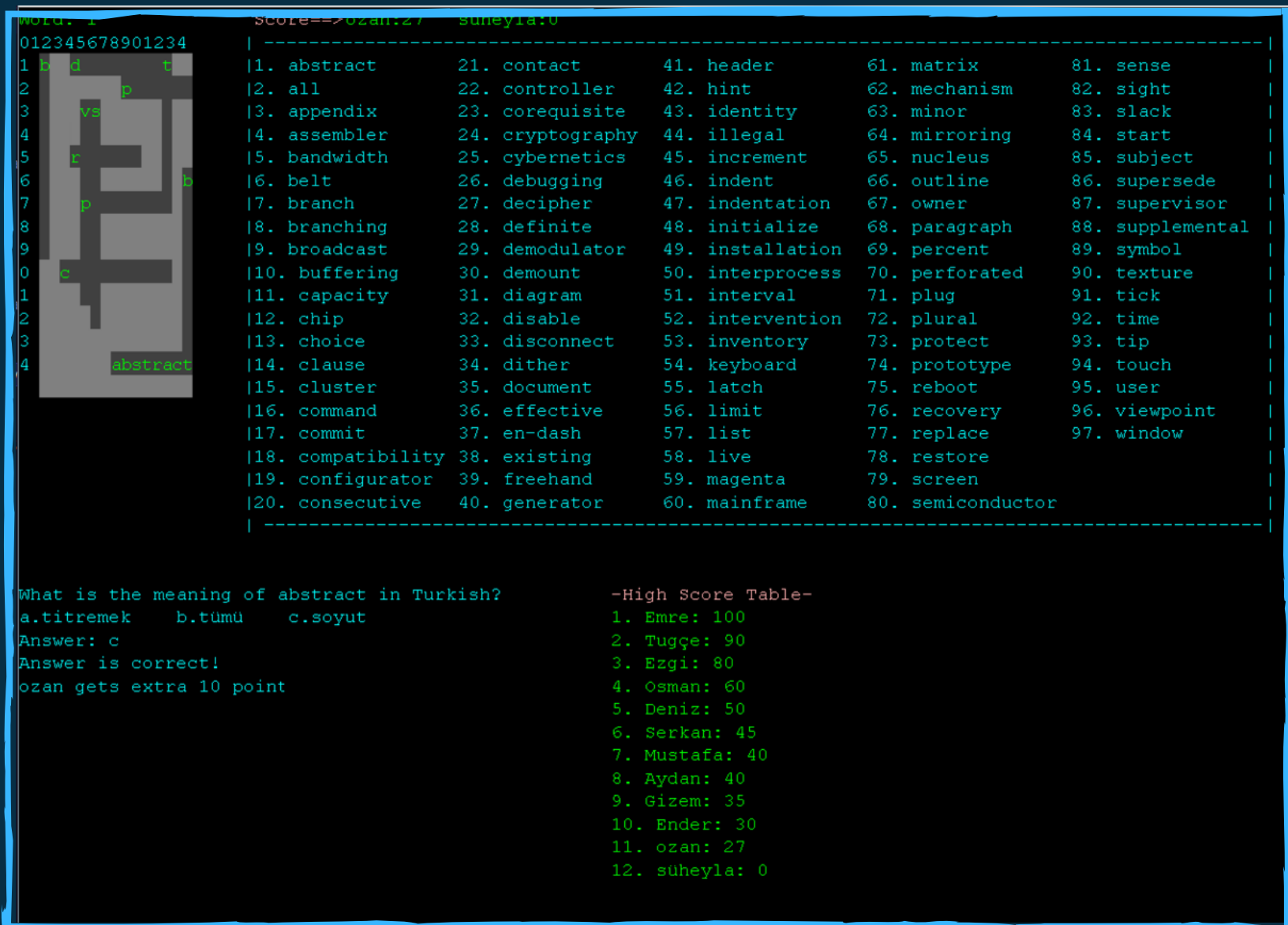
The aim of the project is to develop a two-player word puzzle game.

The game consists of
a puzzle 15*15
and
a word list

Each player
guesses
a letter and try to
find a word

When all spaces
are properly filled
with the words,

the game
ends and
the player who has
the highest score
wins the game



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51101069 O z a n Y i ğ i t Y ı l m a z

0613 N i s a n u r G ü r b u l a k

1 S ü h e y l a U y g u r