Haiyang Yu

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EDUCATION

• Carnegie Mellon University Silicon Valley

Master of Science in Software Engineering

Mountain View

 $Jan.\ 2018-May.\ 2019$

• Nanyang Technological University

Singapore

Bachelor of Engineering, Electrical and Electronic Engineering; GPA: 4.61/5.0

Aug. 2010 - May. 2014

• Courses: Foundations of Computer Systems, Data Structure and Algorithm, Practical Data Science, Foundations of Software Engineering

TECHNICAL SKILLS

• Languages: Java, Python, C, Shell, HTML, JavaScript, SQL

• Technologies: Docker, Linux, React, Angular, Node.js, MongoDB, Ceph, Consul, Android, Protocol Buffers, gRPC, Google Guava, NumPy, Pandas

Work Experience

• Moqi.ai (Java, Shell)

Beijing, China

Software Engineer Intern

May 2018 - Aug 2018

Designed and implemented fingerprint system fault tolerance that improved system uptime from 93% to 99%

- **Distributed Storage**: Set up **Ceph Filesystem** with **Erasure Coding** as main distributed storage for segments cached in matching servers' memory.
- Fault Tolerance: Designed and implemented auto discovery of online/offline dockerized matching servers through Consul and Registrator, which triggers segment redistribution among matching servers and segment recovery from Ceph Filesystem.
- **Docker Compose**: Simplified fingerprint system testing through creating **docker compose** file to run the entire fingerprint system on a single server. The fingerprint system consists of heterogeneous **gRPC** services written in Java, Python, C++ as well as Redis, Cassandra and SeaweedFS.

• Barclays Capital Services (Java)

Singapore

Software Engineer

Jun 2014 - Dec 2017

- Trade Reporting Processor: Developed Trade Reporting Processor using Google Guava to cache stock indices which improved performance by 2x.
- Market Object and Static Services: Developed a greenfield market data calculation application which used Redis for caching, Elasticsearch for logging and Akka for concurrent processing.
- Sparta Automatic Deployment: Fully automated deployment workflow to 24 servers across 5 countries that consisted of migrating Sparta from Perforce to Git version control system, and implementing continuous deployment through TeamCity and Nolio.

Projects

- Online Bulletin Board (React, Redux, Tornado): Implemented post sorting by tag and post searching features using React, Redux and Tornado.
- Face Fengshui App (Android): Independently developed an Android application that performs face recognition on a person's selfie to predict his/her fortune and temperament based on face reading techniques.
- Malloc (C): Independently implemented a dynamic memory allocator using segregated free list that achieved 74.1% memory utilization and 20,000 throughput.
- Emergency Social Network (Angular, Node.js, MongoDB): Developed a chat application designed for times of disaster that provides functions including public chat, private chat, post announcement, share status, user administration and emergency contacts. Used Angular and Angular Material for frontend, Express.js and Node.js for backend, MongoDB for database.
- Movie Box Office Prediction (Python): Crawled raw html of over 8,000 movies from Box Office Mojo and parsed them into meaningful data using lxml. Processed 30 million pieces of movie information using MapReduce. Extracted features using Pandas, NumPy and One Hot Encoding. Compared prediction accuracy between models trained using Linear Regression and Decision Tree Regression.