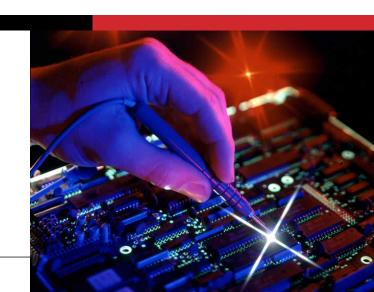


# Computer Architecture & Microprocessor System

## TRANSISTORS TO LOGIC GATES

Dennis A. N. Gookyi





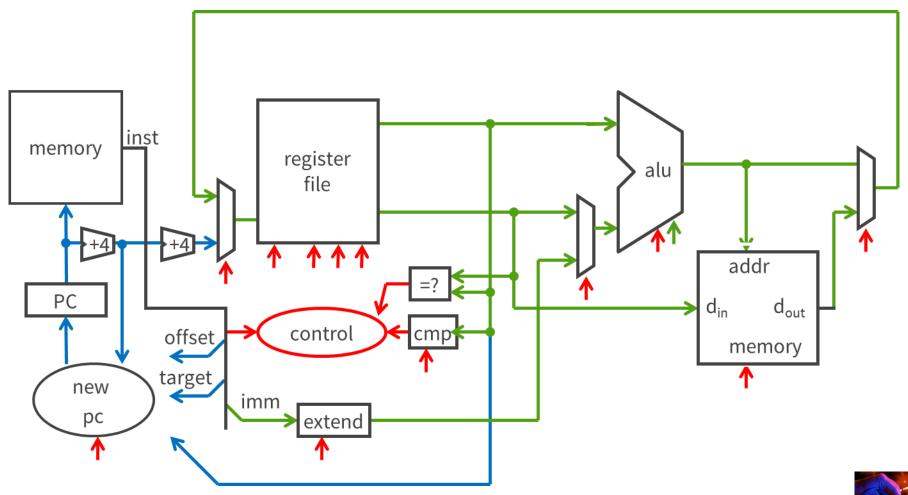
#### \* TRANSISTORS TO LOGIC GATES





## BIG PICTURE: BUILDING A PROCESSOR

Single cycle processor





#### WHAT IS THIS?

How does it work?

```
#include <stdio.h>
int main() {
  printf("Hello world!\n");
  return 0;
}
```





#### **COMPILERS AND ASSEMBLERS**

From high level language to machine language int x = 10;

compiler

$$r0 = 0$$

RISC-V assembly language

```
addi r5, r0, 10 \leftarrow r5 = r0 + 10
muli r5, r5, 2 \leftarrow r5 = r5 * 2
addi r5, r5, 15 \leftarrow r5 = r5 + 15
```

assembler

Everything is a number!

RISC-V machine

language

15

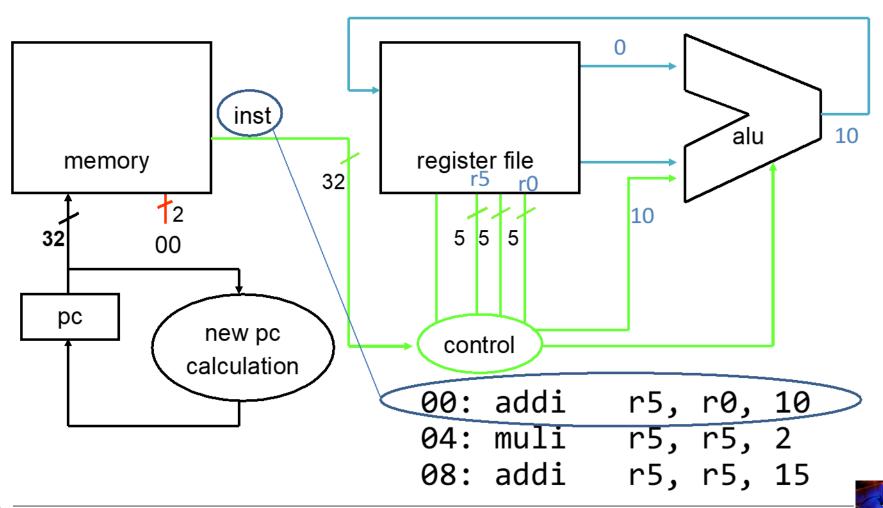
r5

r5 op = addi



#### **COMPILERS AND ASSEMBLERS**

How to design a simple process





## INSTRUCTION SET ARCHITECTURE (ISA)

- Abstract interface between hardware and the lowest level software
- User portion of the instruction set plus the operating system interfaces used by application programmers

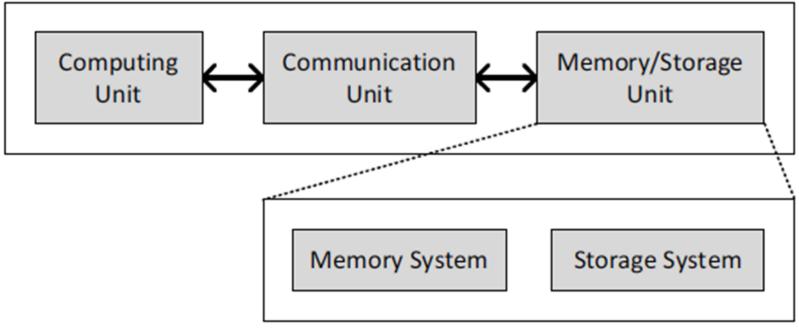




#### **BASIC COMPUTER SYSTEM**

- Three key components
  - Computation
  - Communication
  - Storage/memory

#### Computing System

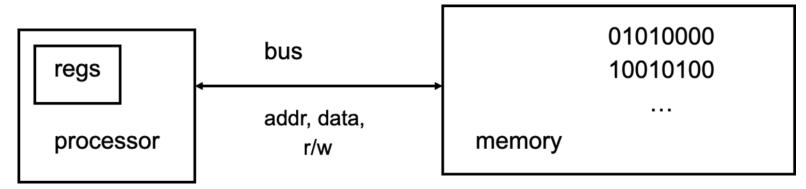






#### **BASIC COMPUTER SYSTEM**

- A processor executes instructions
  - Processor has some internal state in storage elements (registers)
- A memory holds instructions and data
  - Von Neumann architecture: combined inst and data
- A bus connects the two



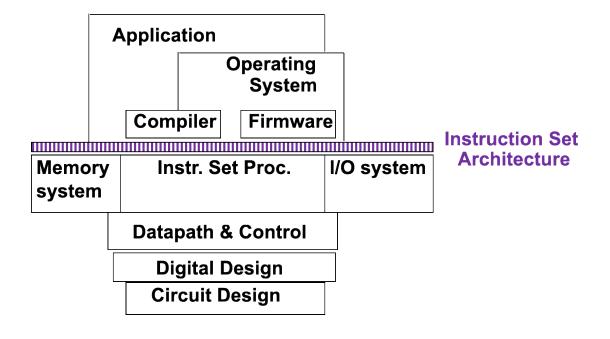




#### **OVERVIEW**

Covered in this course

**Problem** Algorithm Program/Language **Runtime System** (VM, OS, MM) ISA (Architecture) Microarchitecture Logic Devices Electrons

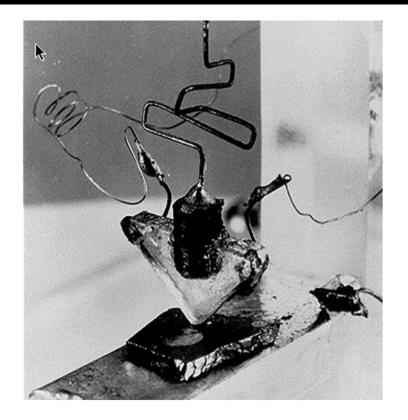






#### WHERE DID IT BEGIN:

- Electrical Switch
  - □ On/Off
  - Binary
- Transistor



The first transistor on a workbench at AT&T Bell Labs in 1947





#### **TRANSISTORS**

- Computers are built from very large numbers of very small (and relatively simple) structures: transistors
  - Intel 4004, in 1971, had 2300 MOS transistors
  - Intel's Pentium IV microprocessor, 2000, was made up of more than 42 Million MOS transistors

□ Apple's M2 Max, offered for sale in 2022, is made up of more

than 67 Billion MOS transistors

**Problem** 

**Algorithm** 

Program/Language

Runtime System (VM, OS, MM)

ISA (Architecture)

Microarchitecture

Logic

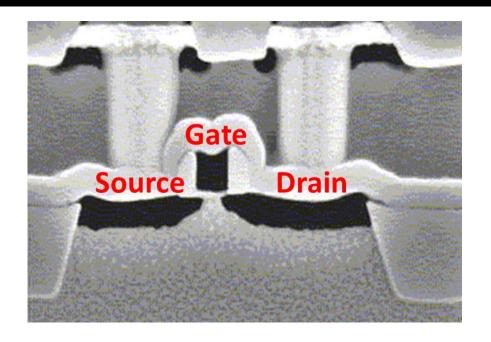
Devices

**Electrons** 





- By combining
  - Conductors (Metal)
  - Insulators (Oxide)
  - Semiconductors
- We get a Transistor (MOS)



- Why is this useful?
  - We can combine many of these to realize simple logic gates
- The electrical properties of metal-oxide semiconductors are well beyond the scope of what we want to understand in this course
  - They are below our lowest level of abstraction





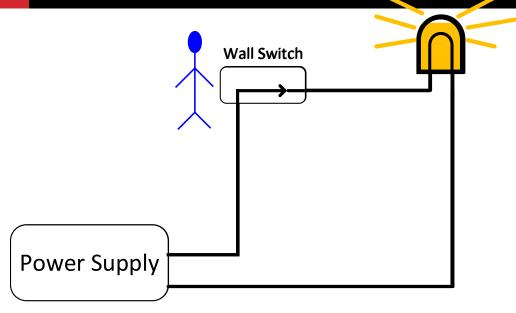
There are two types of MOS transistors: n-type and p-type



They both operate "logically," very similar to the way wall switches work



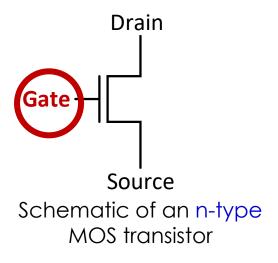




- ☐ In order for the lamp to glow, electrons must flow
- In order for electrons to flow, there must be a closed circuit from the power supply to the lamp and back to the power supply
- □ The lamp can be turned on and off by simply manipulating the wall switch to make or break the closed circuit



Instead of the wall switch, we could use an n-type or a ptype MOS transistor to make or break the closed circuit



If the gate of an n-type transistor is supplied with a **high** voltage, the connection from source to drain acts like a piece of wire (i.e., the circuit is closed)

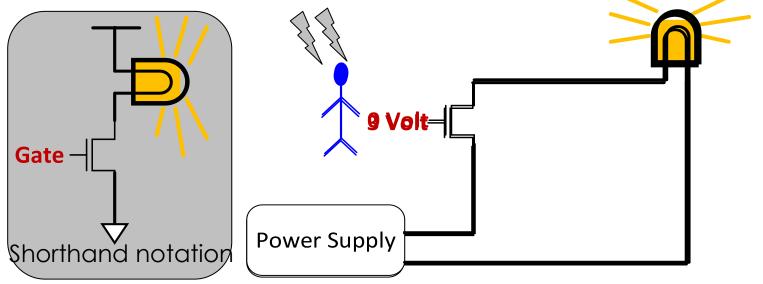
Depending on the technology, high voltage can range from 0.3V to 3

If the gate of the n-type transistor is supplied with **zero** voltage, the connection between the source and drain is broken (i.e., the circuit is open)

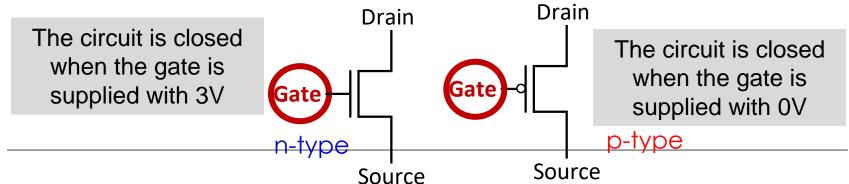




The n-type transistor in a circuit with a battery and a bulb



The p-type transistor works in exactly the opposite fashion from the n-type transistor







- We know how a MOS transistor works
  - □ How do we build logic structures out of MOS transistors?
    - We construct basic logical units out of individual MOS transistors
    - These logical units are called logic gates
    - They implement simple Boolean functions

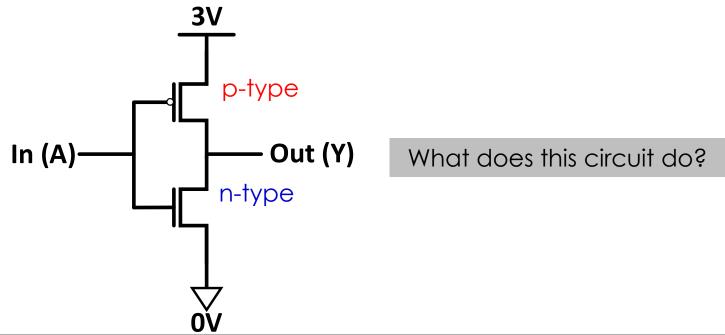




Modern computers use both n-type and p-type transistors, i.e. Complementary MOS (CMOS) technology

#### nMOS + pMOS = CMOS

The simplest logic structure that exists in a modern computer

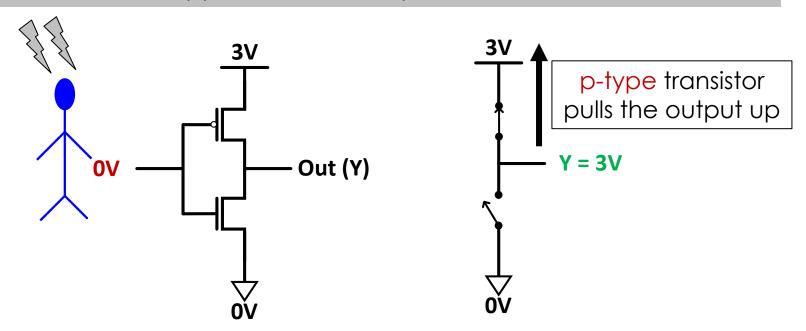






Functionality of CMOS circuits

What happens when the input is connected to 0V?



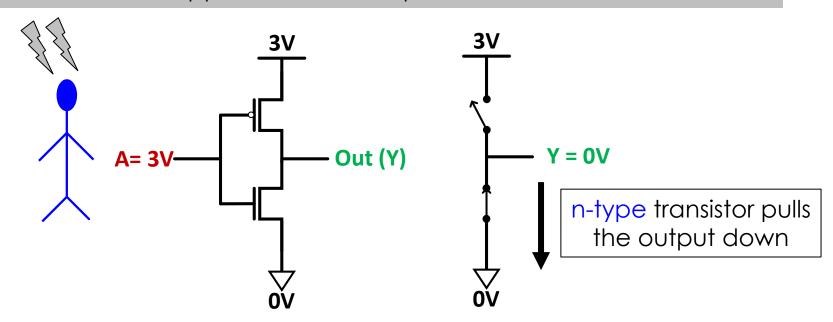
**p**-type transistors are good at pulling up the voltage





Functionality of CMOS circuits

What happens when the input is connected to 3V?



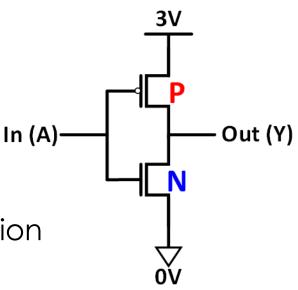
**n**-type transistors are good at pulling down the voltage





- Functionality of CMOS circuits
- This is actually the CMOS NOT Gate
- Why do we call it NOT?
  - $\Box$  If A = 0V then Y = 3V
  - ☐ If A = 3V then Y = 0V
- Digital circuit: one possible interpretation
  - □ Interpret 0V as logical (binary) 0 value
  - □ Interpret 3V as logical (binary) 1 value

Α	P	N	Υ
0	ON	OFF	1
1	OFF	ON	0

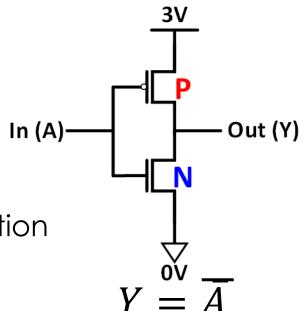


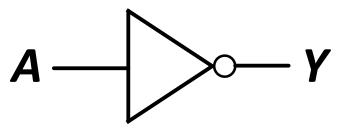
$$Y = \overline{A}$$





- Functionality of CMOS circuits
- This is actually the CMOS NOT Gate
- Why do we call it NOT?
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  - ☐ If A = 3V then Y = 0V
- Digital circuit: one possible interpretation
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We call this a NOT gate or an inverter

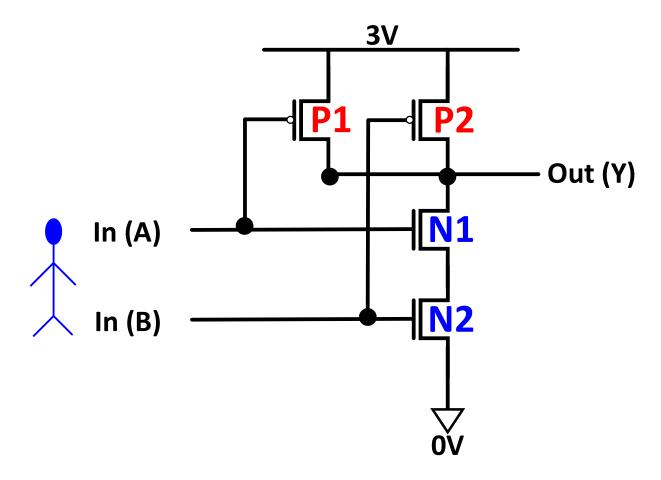
**Truth table:** shows what is the logical output of the circuit for each possible input

Α	Y
0	1
1	0



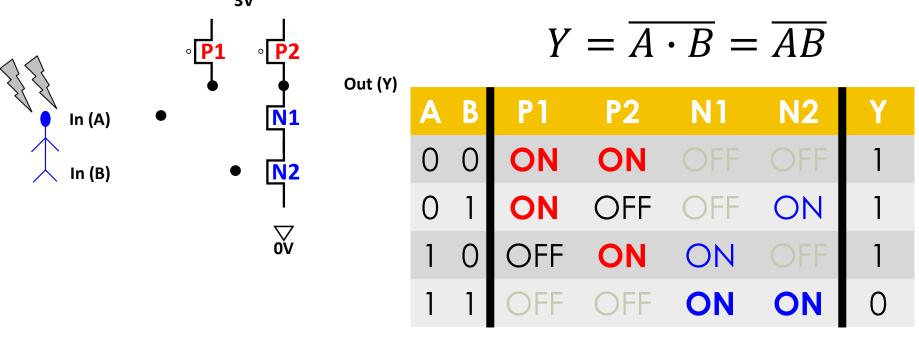


More complex gates





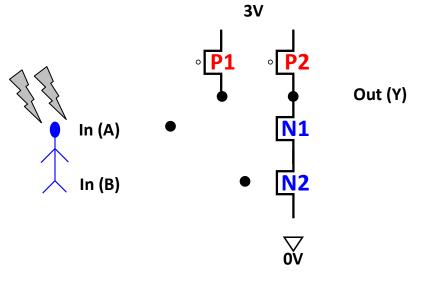
More complex gates (CMOS NAND gate)



- P1 and P2 are in parallel; only one must be ON to pull up the output to 3V
- N1 and N2 are connected in series; both must be ON to pull down the output to 0V

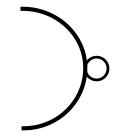


More complex gates (CMOS NAND gate)



$$Y = \overline{A \cdot B} = \overline{AB}$$

A	
B	



 A
 B
 Y

 0
 0
 1

 0
 1
 1

 1
 0
 1

 1
 1
 0

We call this a NAND gate

(bubble indicates inversion)



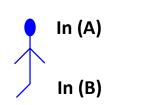


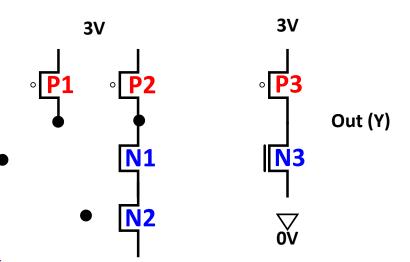
\* More complex gates (CMOS AND gate)  $Y = A \cdot B = AB$ 

$$Y'Y = A \cdot B = AB$$



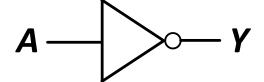
We make an AND gate using one NAND gate and one NOT gate



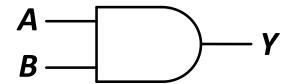


Food for thought: Can we not use fewer transistors for the AND gate?





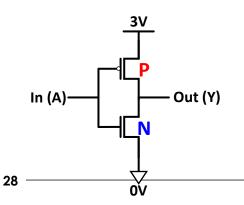


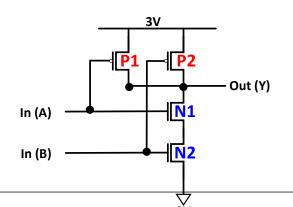


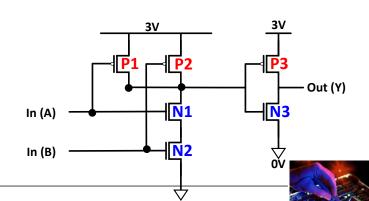
A	Y	
0	1	
1	0	

A	В	Y
0	0	1
0	1	1
1	0	1
1	1	0

A	В	Y
0	0	0
0	1	0
1	0	0
1	1	1









#### **MOORE'S LAW**

- **\*** 1965
- \* # of transistors integrated on a die doubles every 18-24 months (i.e., grows exponentially with time)
- Amazingly visionary
  - 2300 transistors, 1 MHz clock (Intel 4004) 1971
  - 16 Million transistors (Ultra Sparc III)
  - 42 Million transistors, 2 GHz clock (Intel Xeon) 2001
  - □ 55 Million transistors, 3 GHz, 130nm technology, 250mm2 die (Intel Pentium 4) 2004
  - □ 290+ Million transistors, 3 GHz (Intel Core 2 Duo) 2007
  - □ 721 Million transistors, 2 GHz (Nehalem) 2009
  - 1.4 Billion transistors, 3.4 GHz Intel Haswell (Quad core) 2013
  - □ 7.2 Billion transistors, 3-3.9 GHz Intel Broadwell (22-core) 2016





#### **MOORE'S LAW**

# of transistors integrated on a die doubles every 18-24 months (i.e., grows exponentially with time)

