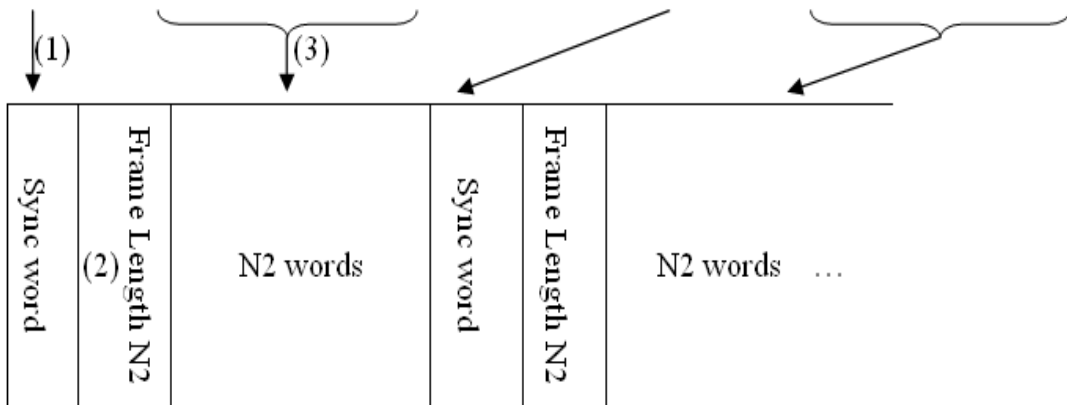
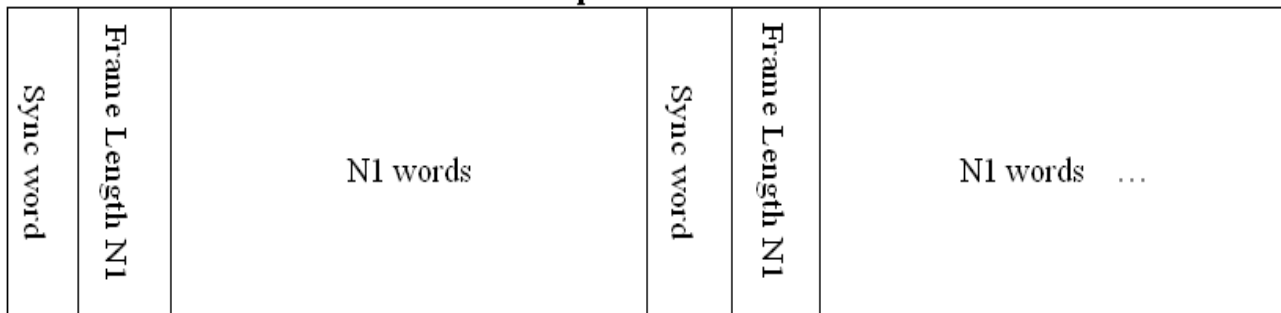


Input bitstream



Output bitstream