

Dennis José da Silva

Brazilian, Single

24 years old

São Paulo, Brazil

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OBJECTIVE

I want to start my career in game development area as a computer programmer in a company which I can gain experience and work on games that I would be proud to develop.

ACADEMIC BACKGROUND

- | | |
|------------------------|---|
| Jul 2008-
Jul 2012 | Universidade Presbiteriana Mackenzie
Bsc. Computer Science
End of course project: Software integrating: Integrating of an augmented reality API and a game engine.
Practice: It was integrated the augmented reality API ARToolkit with the XNA game engine using languages C, C++ and C#, also it was coded a simple game using the framework created to concept proof.
Project presented at WRVA 2012, Paranavai, Parana, Brazil |
| Ago 2014-
Up to now | Universidade de São Paulo (USP)
Master in Computer Science (in progress)
1st Semester |

PROFESSIONAL EXPERIENCE

- | | |
|-----------------------|---|
| Ago 2010-
Dec 2011 | Marketdata Soltutions
Web Developer Intern <ul style="list-style-type: none">• Integrating dynamic data from webservice to static pages with asp.net, C# 4.0.• Keeping and evolving existing websites. |
| Jan 2012-
Apr 2013 | Marketdata Soltutions
Web Developer Jr. <ul style="list-style-type: none">• Integrating dynamic data from webservice to static pages with asp.net, C# 4.0.• Keeping and enhancing existed websites.• Participating of meetings and discussing the project with customers, suppliers and internal team. |

Nov 2012-
up to now

Maplink
Software developer Jr.

- Keeping and enhancing the soap (C#) and javascript webservice
- Analysing and solving clients bugs reports.
- Design new features to the webservice.
- Design and developing testing for new features

LANGUAGES

Portuguese: Native
English: Advanced

ENRICHMENT ACTIVITIES

Research project 2009-
2010

Title: **Interface pattern applied to Ogre engine**
Usability study of a visual tool developed using
interface pattern to Ogre engine resource manager.
Presented at 63th Reunião anual da SBPC,
Goiana, Goias, Brazil.

Research project 2010-
2011

Title: **Mixed reality applied to digital games:**
Developing a game with mixed reality to 140th
anniversary.
Proposal of a game using augmented reality and
virtual reality.

INTERNATIONAL EXPERIENCE

April - September 2013

I have lived for 5 months in Oxford, England, where
I studied English at Kaplan International College
Oxford getting the Advanced level certified with
100% of attendance achievement.

SOFTWARES KNOWLEDGE

- asp.net, HTML, CSS, JavaScript
- Java, C, C++ and C#
- Git (windows), SVN (tortoise client)
- SQL
- C# unit tests