Dennis Kuzminer CSCI-UA 310-001 PS3a

8.

- a. First run reverse topological sort so that you can begin with the largest value
- b. Run the following algorithm similar to the one presented in class with the coin problem

P[v] is the max number off stones what can be on a path starting at v N[u] is the number of stones on a particular spot

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\begin{split} &\text{for i in reverse } [0 \mathinner{.\,.} n) \\ &\quad u \leftarrow \text{TopSort}[i] \\ &\quad m \leftarrow 0 \\ &\quad \text{for each } v \in \text{Sccessor}(u) \text{ do} \\ &\quad \quad \text{if } P[v] > m \text{ then } m \leftarrow \text{min}(P[v], c(e)), \text{ where } e \text{ is the edge from } v \\ &\quad \text{to its successor} \\ &\quad P[u] \leftarrow N[u] + m \end{split}
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c. However, c(e) must be considered. If c(e) is less than P[v] at a particular edge, then we must drop stones until we can cross the edge.