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In [ ]: import tkinter as tk
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In [ ]: root = tk.Tk()  
root.title("2 v 2 Game")
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In [ ]: name_label = tk.Label(root, text="Enter your name:")  
name_entry = tk.Entry(root)  
play_button = tk.Button(root, text="Play", command=play_game)
```

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In [ ]: name_label.grid(row=0, column=0)  
name_entry.grid(row=0, column=1)  
play_button.grid(row=1, column=0, columnspan=2)
```

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In [ ]: play_button.bind("<Button-1>", play_game)
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In [ ]: root.mainloop()
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In [ ]:
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