

How you will use this rubric

1. As a guide to help you complete your assignment.
2. As a guide for scoring your peers' work.
3. As a guide for your self-assessment.

How to complete your self-assessment

1. Read over the rubric carefully.
2. Evaluate your work related to each row. You will give yourself a score based on the criteria listed in each column. For example, when evaluating the **Constructor** (row 1), if all requirements are met, you would give yourself a **score of 3** for that row.
3. Continue to score your work for each row.
4. After you determine your score each row, add your scores together and divide by **9** (total points possible) to determine your average for the assignment.
5. Have questions or need help? Reach out to other learners in the comments section for the assignment.

	0	1	2	3
<i>Constructor (takes a fortune_list and initializes the attributes fortune_list and history_list)</i>	Missing three requirements	Missing two requirements	Missing one requirement	Meets all requirements
<i>tell_fortune (select random fortune, add index to history_list, return the fortune)</i>	Missing three requirements	Missing two requirements	Missing one requirement	Meets all requirements
<i>Get_counts (loop through history list, creates dictionary, returns the dictionary)</i>	Missing three requirements	Missing two requirements	Missing one requirement	Meets all requirements

Total Points Possible: 9