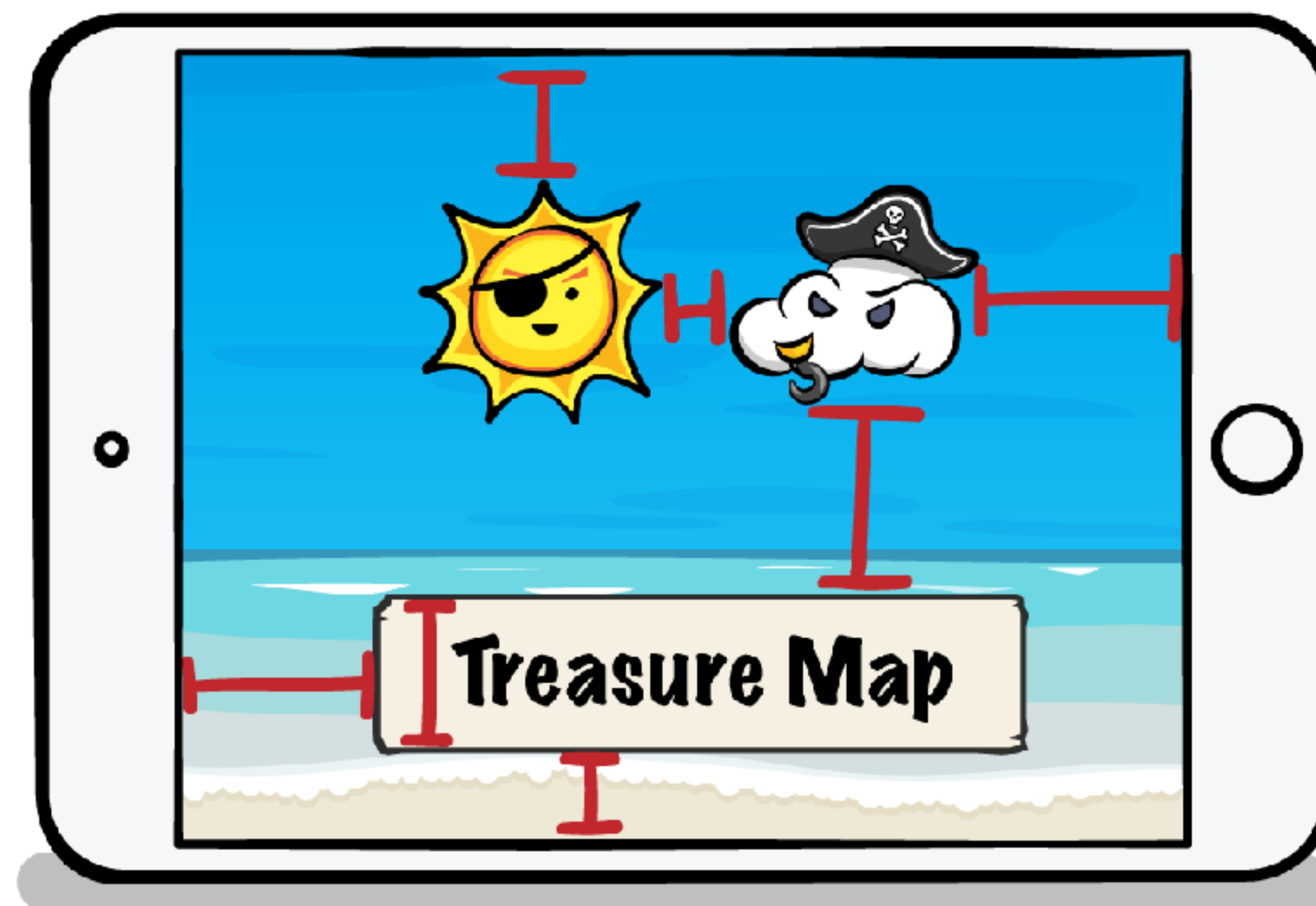


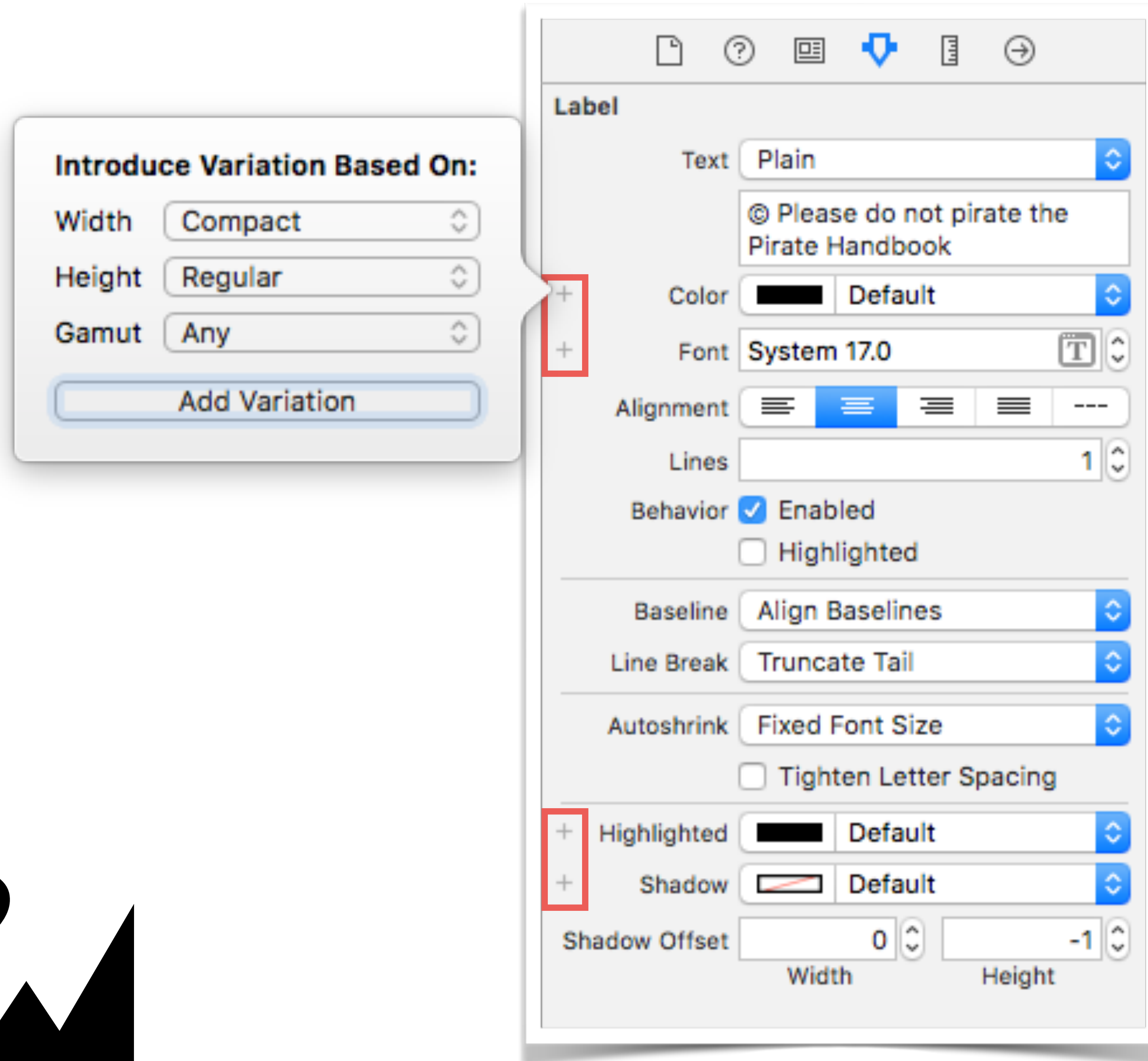
MASTERING

# AUTO LAYOUT



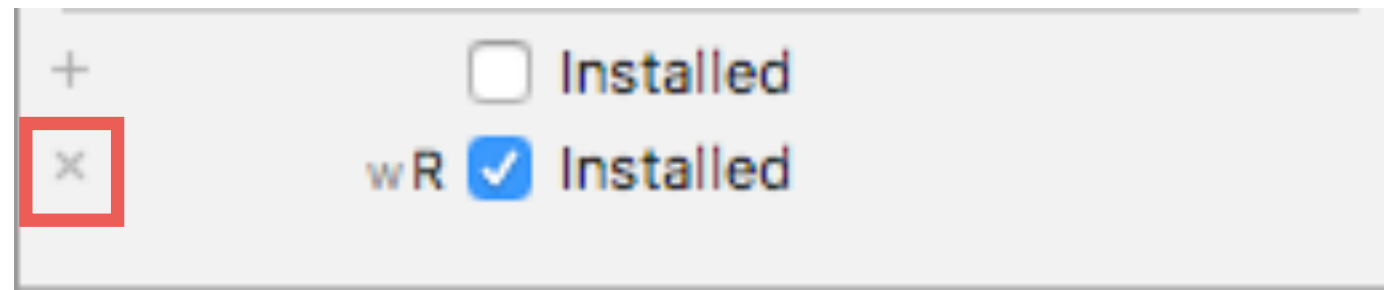
PART 8: IMAGES AND OTHER PROPERTIES

# THE “+” BUTTON



# THE “+” BUTTON

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# VARYING IMAGES

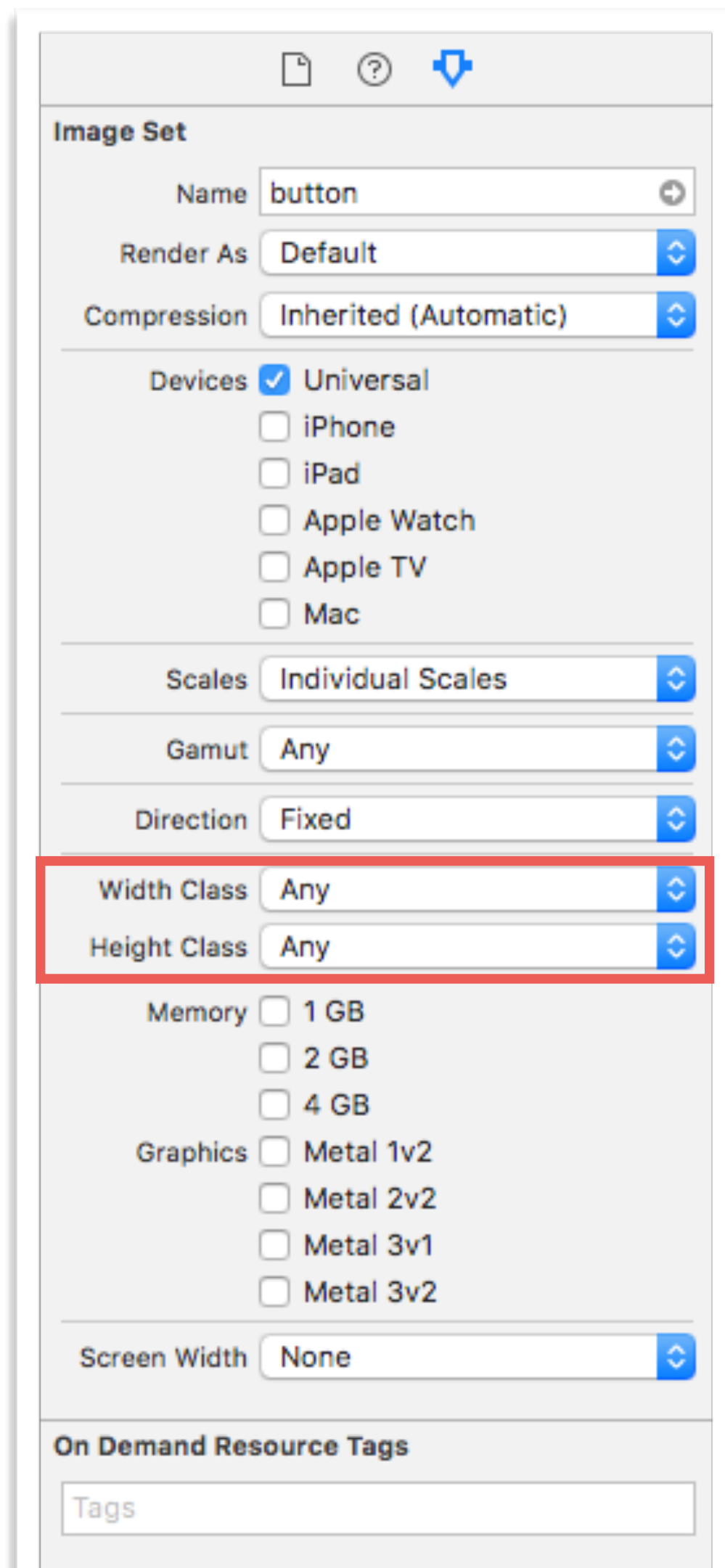


Image Set

Name: button

Render As: Default

Compression: Inherited (Automatic)

Devices: ☒ Universal  
☐ iPhone  
☐ iPad  
☐ Apple Watch  
☐ Apple TV  
☐ Mac

Scales: Individual Scales

Gamut: Any

Direction: Fixed

Width Class: Any

Height Class: Any

Memory: ☐ 1 GB  
☐ 2 GB  
☐ 4 GB

Graphics: ☐ Metal 1v2  
☐ Metal 2v2  
☐ Metal 3v1  
☐ Metal 3v2

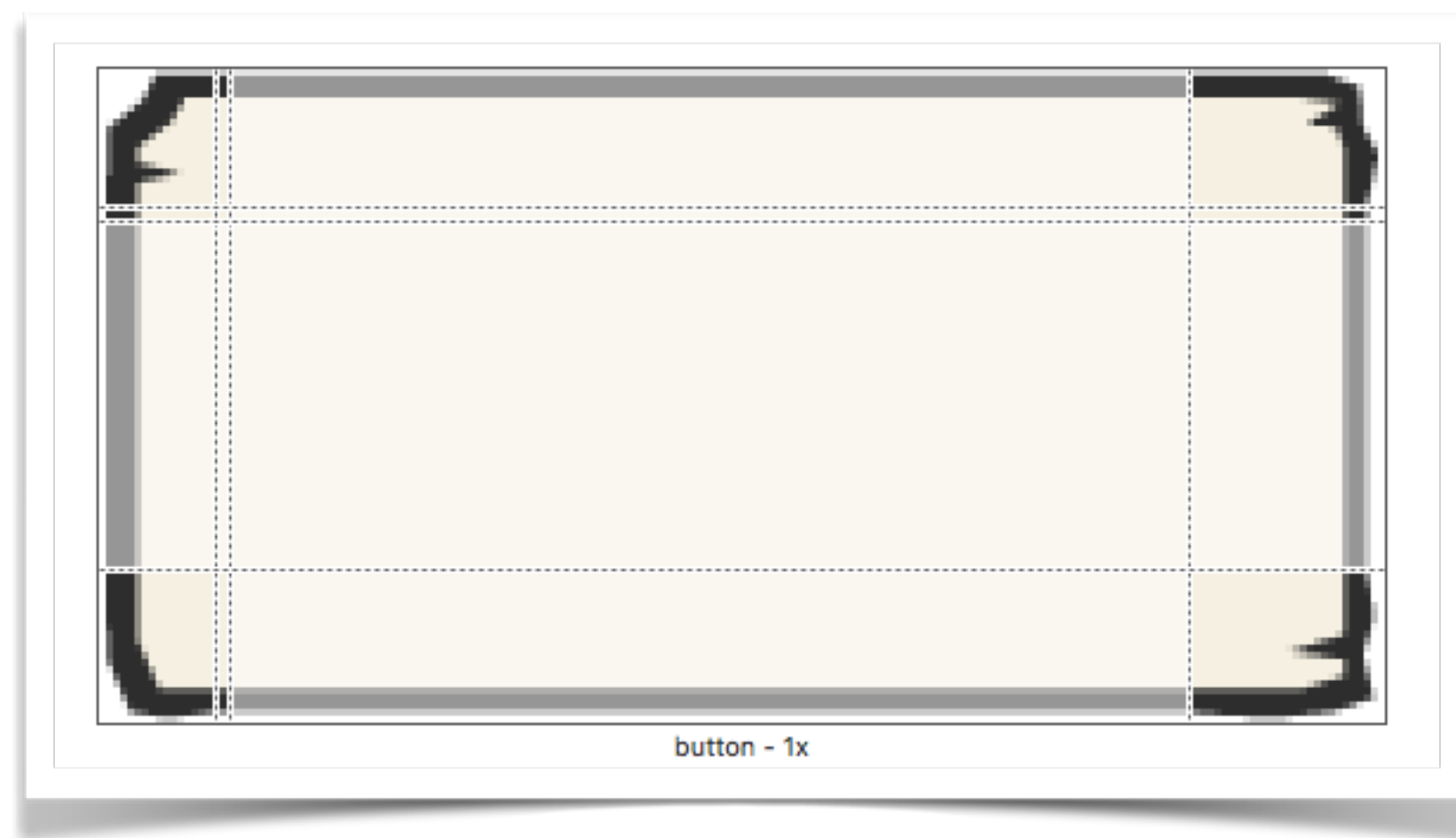
Screen Width: None

On Demand Resource Tags

Tags

# SLICING IMAGES

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# CHALLENGE TIME!

