

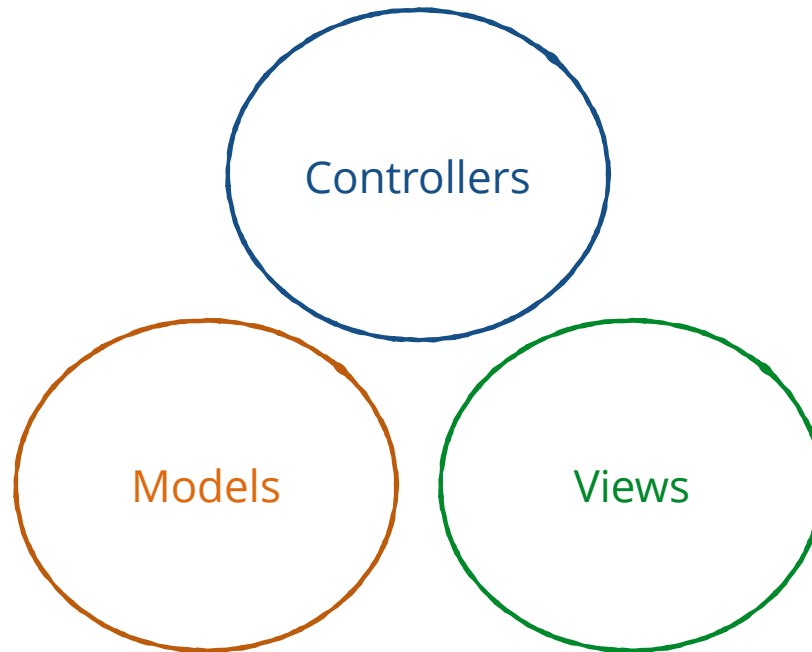
.....
.....
**iOS DESIGN
PATTERNS**
.....
.....



PART 3: MVC-N

MODEL-VIEW-CONTROLLER

- ▶ Separates objects into three types



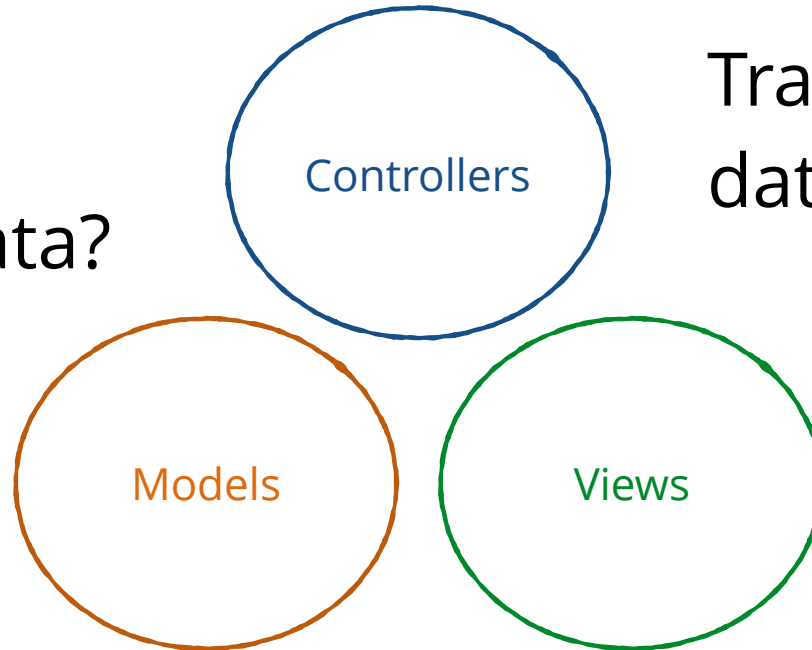
IS THIS THE WHOLE PICTURE?

Handling taps?

They actually overlap!

Loading data?

Transforming model data?

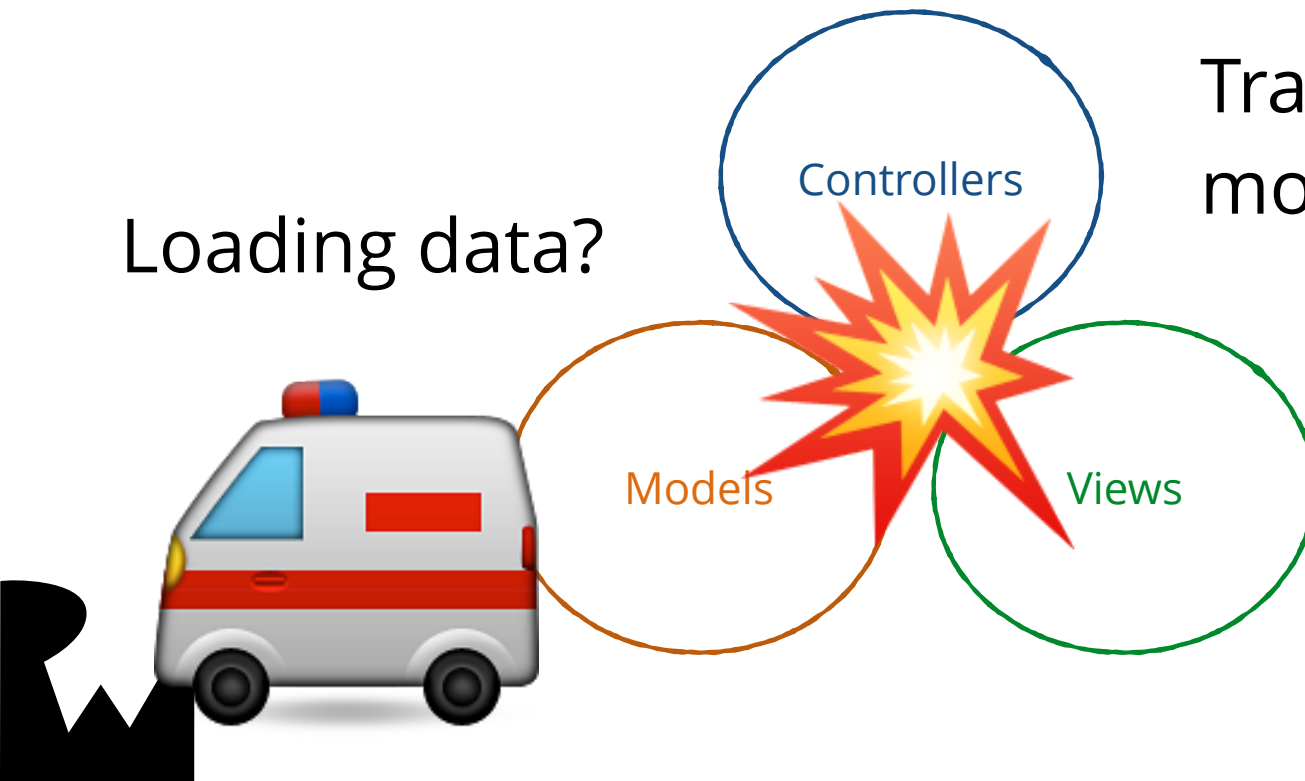


WHERE DOES OVERLAPPING CODE GO?

Handling taps?

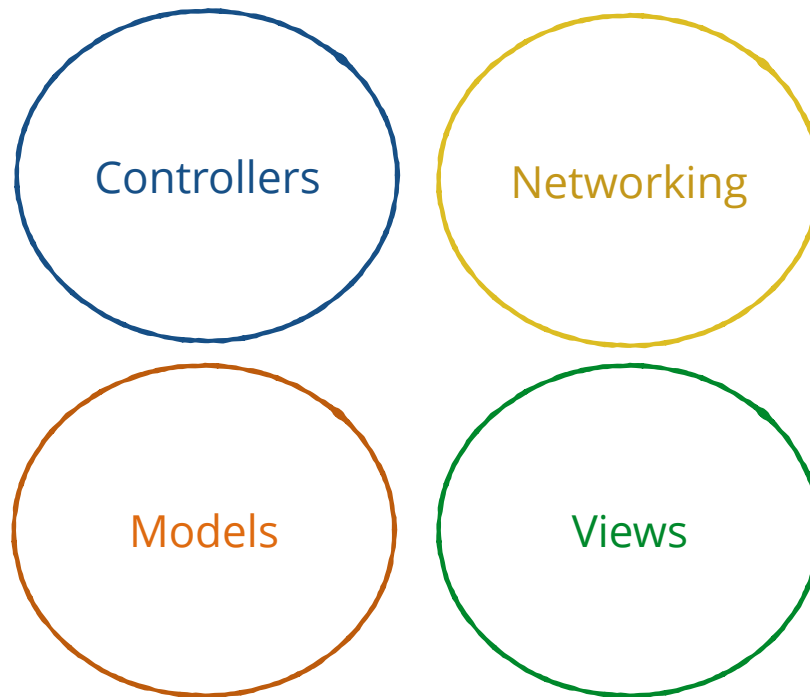
Loading data?

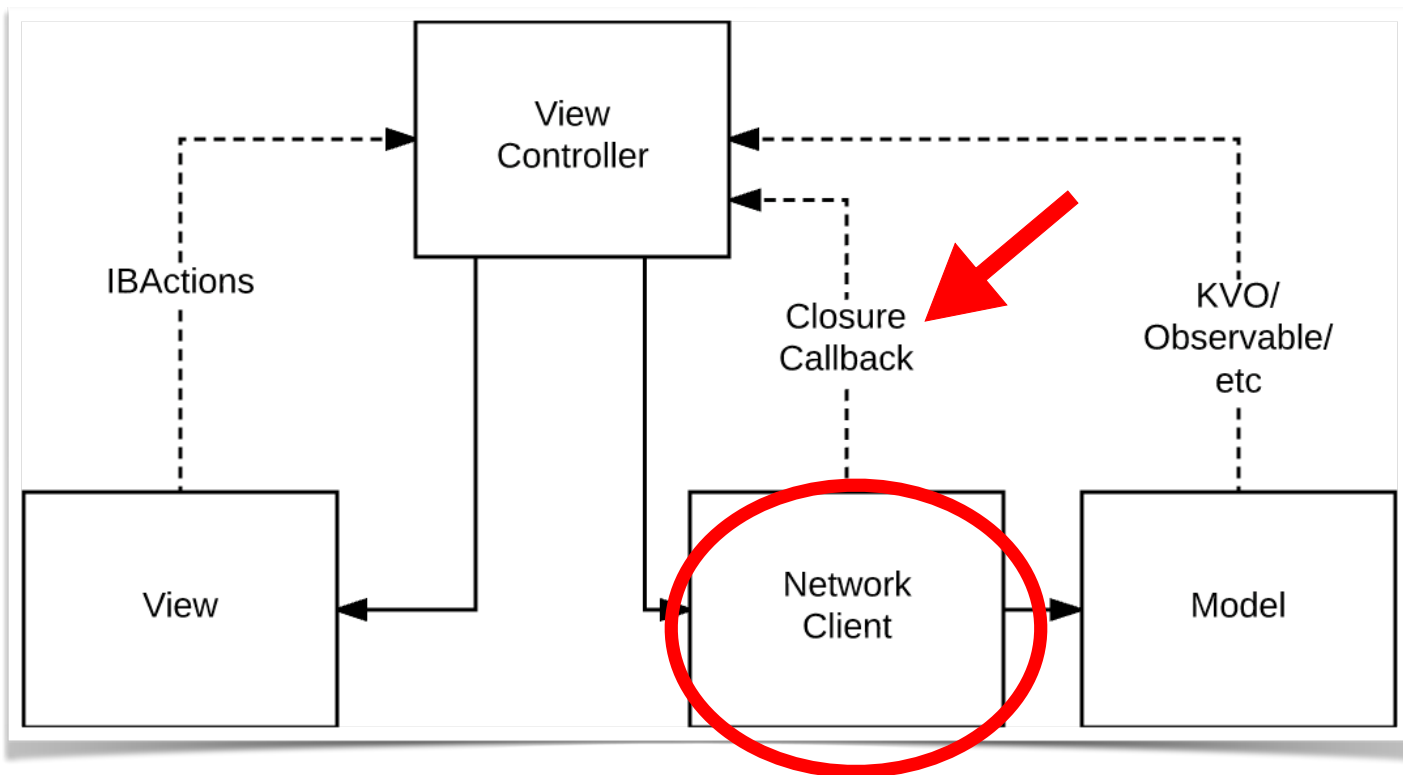
Transforming
model data?



INTRODUCING MVC-N

- ▶ MVC-N separates objects into *four* types!





DEMO

- ⚙ Create a network client
- ⚙ Refactor existing view controllers



CHALLENGE TIME!

- ⚙ There's another view controller that needs to be refactored— make it so!

