

Week-08 Tutorial Exercises

- The tutorial will start with a code review.
Discuss the good, the bad and the ugly aspects of their code.
Please be gentle in any criticism - we are all learning!
- Have you submitted your first assignment?
Have you learnt anything you think would be useful to share with the tutorial?
- If your tutorial is on Monday, your tutor will explain the following.
 - My program works when I run it, **autotest** says I have an uninitialized variable, how can it work with an uninitialized variable.
 - How does **dcc** help you find errors?
 - How does **dcc --valgrind** help you find errors?
 - Why do autotests and automarking run both **dcc** and **dcc --valgrind**?
 - What is **dcc --leakcheck**?
- Last week's lab used an array of this struct to store a whale sighting:

```
#define MAX_SPECIES_NAME_LENGTH 128
struct pod {
    struct date when;
    int         how_many;
    char        species[MAX_SPECIES_NAME_LENGTH];
};
```

This week's lab will use a linked list of this struct to store a whale sighting

```
struct pod {
    struct pod *next;
    struct date *when;
    int         how_many;
    char        *species;
};
```

A date is still represented by the same struct:

```
struct date {
    int year;
    int month;
    int day;
};
```

Sketch out how these two representation would be laid out in memory.
Discuss the differences and how that will affect this week's lab exercises.

- Assume you have a function with the following prototype:

```
void write_sighting(FILE *f, struct pod *p);
```

which prints the details of the sighting point to by **p** to stream **f**

Write a function with this prototype:

```
void write_sightings_file(char filename[], struct pod *first_pod);
```

which opens the file it is given as argument and calls **write_sighting** to print the details of all the pod structs in the linked list it is given.

- (Optional) : Write a function with this prototype:

```
void write_date(FILE *f, struct date *d);
```

which prints details of a **date** struct to stream **f**.

- Write a function with this prototype:

```
void write_sighting(FILE *f, struct pod *p);
```

which prints details of a sighting (**pod** struct) to stream **f**.

- Assume you have a function with the following prototype:

```
struct pod *read_sighting(FILE *stream)
```

which mallocs a **pod** struct and assigns values to its fields, which are read from a line of the stream that it is given as an argument.

Write a function with this prototype:

```
struct pod *read_sightings_file(char filename[])
```

which opens the file it is given as argument and calls **read_sighting** to create pod structs containing the information in the file.

read_sightings_file should return these pod structs as a linked list.

b. (Optional) : Write a function with this prototype:

```
struct date *read_date(FILE *f);
```

which mallocs a **date** struct and assigns values to its fields, from values read from stream **f**.

c. Write a function with this prototype:

```
struct pod *read_sighting(FILE *f);
```

which mallocs a **pod struct** and assigns values to its fields read from stream **f**.

7. Discuss the remainder code which you are given for the lab exercises and what you have to do for the standard lab exercises.

```

#include <stdio.h>
#include <string.h>
#include <stdlib.h>

#define MAX_SPECIES_NAME_LENGTH 4096

// a struct to represent the date
// a whale pod sighting was made

struct date {
    int year;
    int month;
    int day;
};

// a struct to represent a sighting
// of a pod (group) of whales

struct pod {
    struct pod *next;
    struct date *when;
    int how_many;
    char *species;
};

struct pod *read_sightings_file(char filename[]);
struct pod *read_sighting(FILE *f);
struct date *read_date(FILE *f);

int count_orca_sightings(struct pod *first_pod);

int main(int argc, char *argv[]) {
    if (argc != 2) {
        fprintf(stderr, "Usage: %s <file>\n", argv[0]);
        return 1;
    }

    struct pod *first_pod = read_sightings_file(argv[1]);

    int n_orca_pods = count_orca_sightings(first_pod);
    printf("%d Orca sightings in %s\n", n_orca_pods, argv[1]);

    return 0;
}

// return the number of sightings of Orca

int count_orca_sightings(struct pod *first_pod) {
    // REPLACE THIS COMMENT WITH YOUR CODE
    // YOU ARE NOT PERMITTED TO USE ARRAYS
    // THIS FUNCTION SHOULD NOT CALL SCANF OR PRINTF
    // IT SHOULD JUST RETURN A VALUE
    return 42; // CHANGE ME
}

//
// DO NOT CHANGE THE FUNCTIONS BELOW HERE
//

// return linked list of sightings read from filename
// exit called if there is an error

struct pod *read_sightings_file(char filename[]) {
    FILE *f = fopen(filename, "r");
    if (f == NULL) {
        fprintf(stderr, "error: file '%s' can not open\n", filename);
        exit(1);
    }
}

```

```

struct pod *first_sighting = NULL;
struct pod *last_sighting = NULL;

struct pod *sighting = read_sighting(f);
while (sighting != NULL) {
    if (first_sighting == NULL) {
        first_sighting = sighting;
        first_sighting->next = NULL;
    } else {
        last_sighting->next = sighting;
    }
    last_sighting = sighting;
    sighting = read_sighting(f);
}

return first_sighting;
}

// read a whale sighting (date, number of whales, whale species)
// return a pointer to a malloced struct containing these details
// return NULL if a sighting can not be read

struct pod *read_sighting(FILE *f) {
    struct pod *p = malloc(sizeof (struct pod));
    if (p == NULL) {
        fprintf(stderr, "out of memory\n");
        exit(1);
    }

    p->next = NULL;

    p->when = read_date(f);
    if (p->when == NULL) {
        free(p);
        return NULL;
    }

    int n_scanned = fscanf(f, "%d", &(p->how_many));
    if (n_scanned != 1) {
        free(p);
        return NULL;
    }

    fgetc(f);
    char species_buffer[MAX_SPECIES_NAME_LENGTH];
    if (fgets(species_buffer, MAX_SPECIES_NAME_LENGTH, f) == NULL) {
        free(p);
        return NULL;
    }
    // finish string at '\n' if there is one
    char *newline_ptr = strchr(species_buffer, '\n');
    if (newline_ptr != NULL) {
        *newline_ptr = '\0';
    }

    // also finish string at '\r' if there is one - files from Windows will
    newline_ptr = strchr(species_buffer, '\r');
    if (newline_ptr != NULL) {
        *newline_ptr = '\0';
    }

    // malloc a char array long enough to hold species name
    // and copy species to it
    p->species = malloc(strlen(species_buffer) + 1);
    if (p->species == NULL) {
        fprintf(stderr, "out of memory\n");
        exit(1);
    }
    strcpy(p->species, species_buffer);

```

```

    return p;
}

// read a date in year/month/day format from stream f
// return a pointer to a malloced date struct containing them
// return NULL if a date can not be read

struct date *read_date(FILE *f) {
    struct date *d = malloc(sizeof (struct date));
    if (d == NULL) {
        fprintf(stderr, "out of memory\n");
        exit(1);
    }
    int n_scanned = fscanf(f, "%d/%d/%d", &(d->year), &(d->month), &(d->day));
    if (n_scanned != 3) {
        free(d);
        return NULL;
    }
    return d;
}

```

Revision questions

The remaining tutorial questions are primarily intended for revision - either this week or later in session. Your tutor may still choose to cover some of the questions time permitting.

8.
 - Write a C function **split_string** which takes a string read by fgets containing substrings separated by commas, places the substrings in an char[][] array and returns the number of strings. You can assume there are at most 128 words on the line and no word is more than 32 characters long.
 - Write a C function **print_substrings** which prints one per line the substrings in the char[][] array created in the previous question.
 - Write a C function **substrings_sorted** which given the char[][] array in the previous question returns 1 if the substrings are increasing order and 0 otherwise.
 - Write a C function **search_substrings** which given the char[][] array in the previous question returns 1 if the array contains a specified string and 0 otherwise.
 - Write a program **substring.c** which reads lines using fgets and calls the above functions.
9. Write a function that is given two **struct date** pointers and compares returns 0 if they are equal, -1 if the first is less than the second and 1 if the first is larger than the second.

```
int compare_date(struct date *d1, struct date *d2);
```

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