COMP3311 Week 2 Wednesday Lecture

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- Mapping Composite Attributes
- Mapping Multi-valued Attributes (MVAs)
- Mapping Subclasses
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- Exercise: ER-to-SQL (3)
- PostgreSQL Databases
- psql
- Exercise: Creating a database
- Populating a Database
- Exercise: Inserting Tuples
- Exercise: More Inserting Tuples
- Bulk Insertion
- Dump/Restore
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Week 02 Wednesday

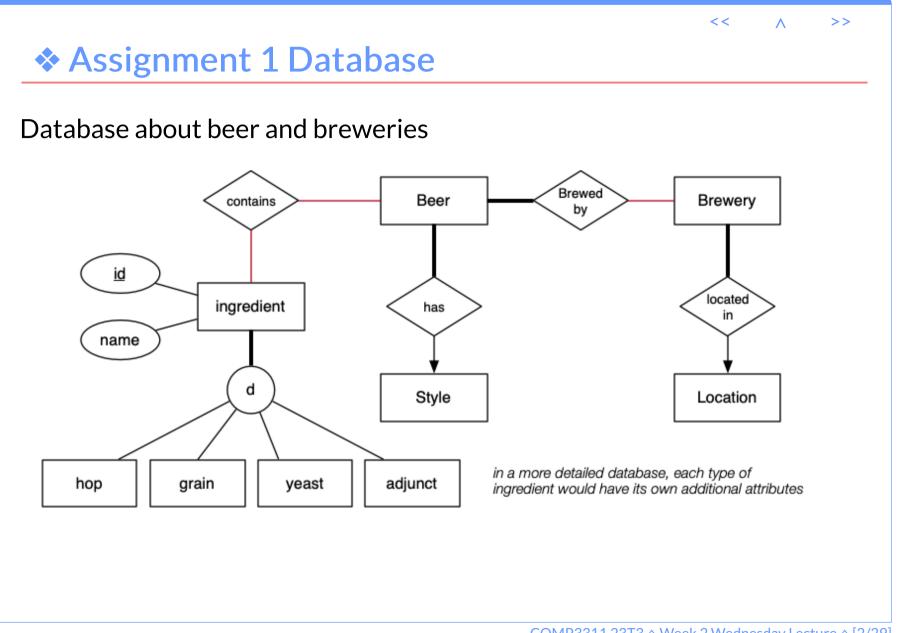
In today's lecture ...

- More ER → SQL, and SQL DDL
- Building/restoring a database

Things to do ...

- Quiz before Friday midnight
- Set up your PostgreSQL server (300 students have logged in to vxdb2 and have /localstorage)
- Help Session, Friday 4pm, Location: TBA

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Assignment 1 Database (cont)

Details of entities, with example data (does not include all entities):

```
Beers(id, name, brewed, style, abv, ibu, sold_in, volume, notes, rating)
(123, 'VB', 2020, *Lager, 5.0, 30, can, 375, 'Worst beer in world', 1)
Brewers(id, name, founded, website, located_in)
(321, 'Carlton', 1899, 'www.carlton.com.au', *Melbourne)
Styles(id, name, min_abv, max_abv)
(456, 'Lager', 4.0, 6.0)
Ingredients(id, itype, name)
(654, 'hop', 'Cascade')
Brewed_by(beer, brewery)
(*VB, *Carlton) ... represented as (123, 321)
```

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ER → Relational/SQL Mapping

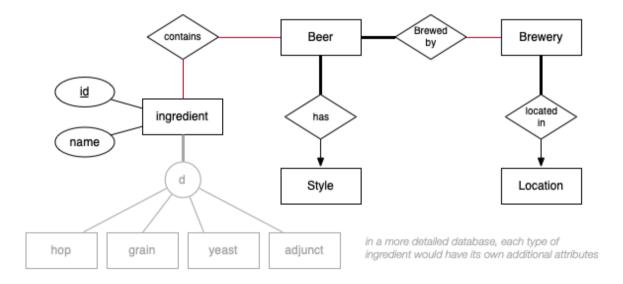
- attributes → attributes
- entities → relations/tables
- 1:1 relationships → foreign key
- 1:n relationships → foreign key
- n:m relationships → link table
- composite attributes → attributes
- multi-valued attributes → table

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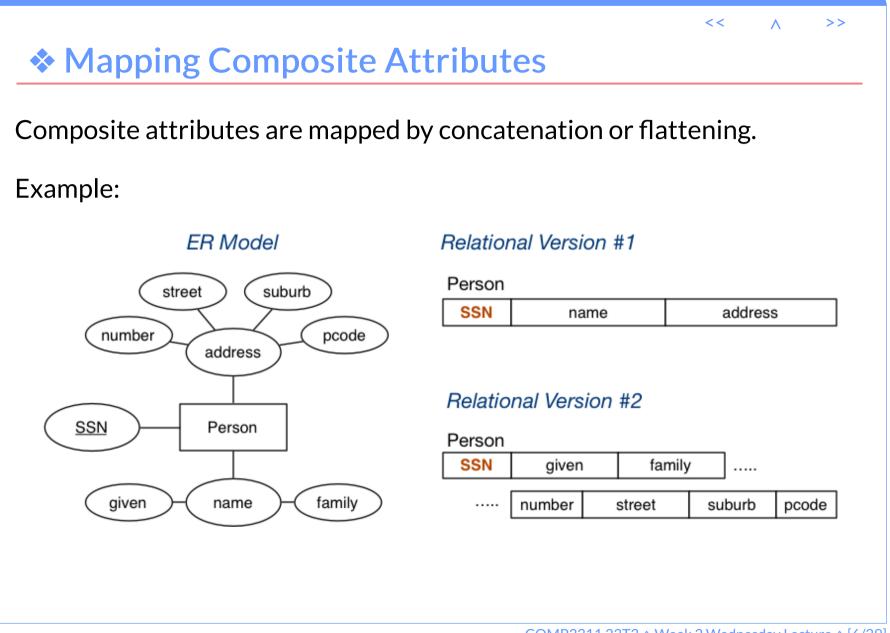
Exercise: ER-to-SQL for Beer Database

Convert the beer ER data model to an SQL schema

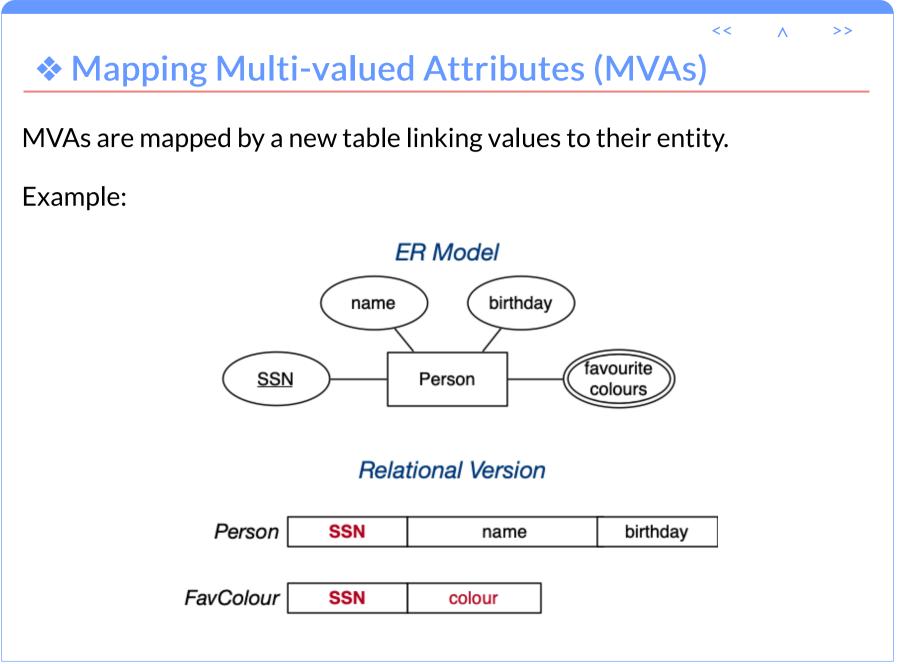
- assume that each entity has attributes id and name
- treat **Ingredient** as simple entity; ignore sub-classes



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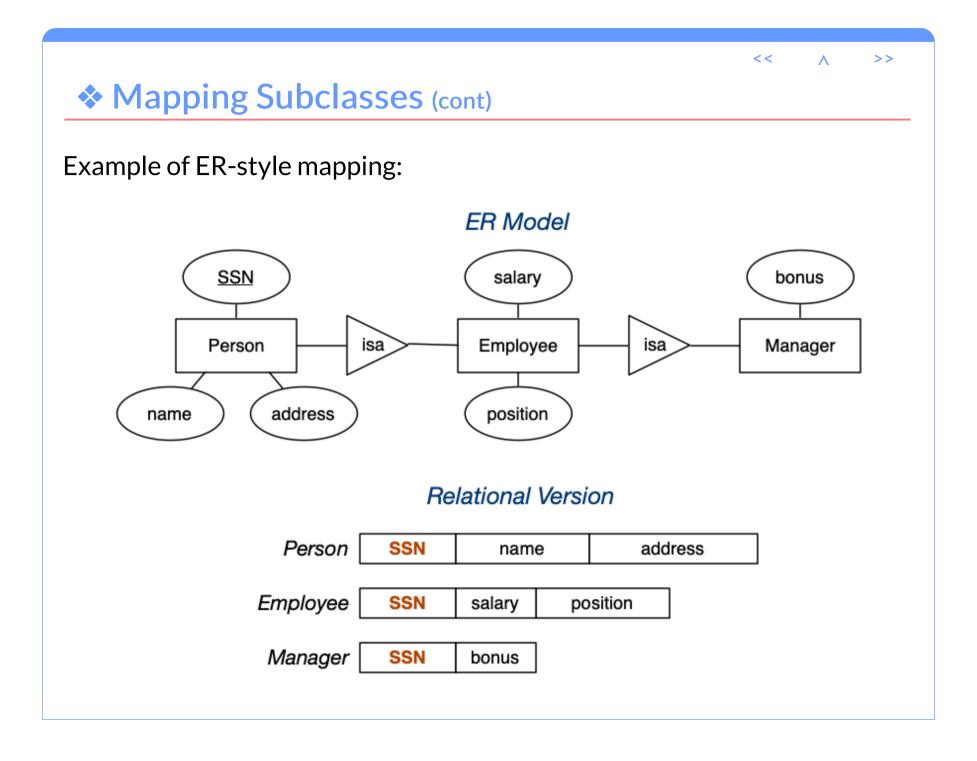


Three different approaches to mapping subclasses to tables:

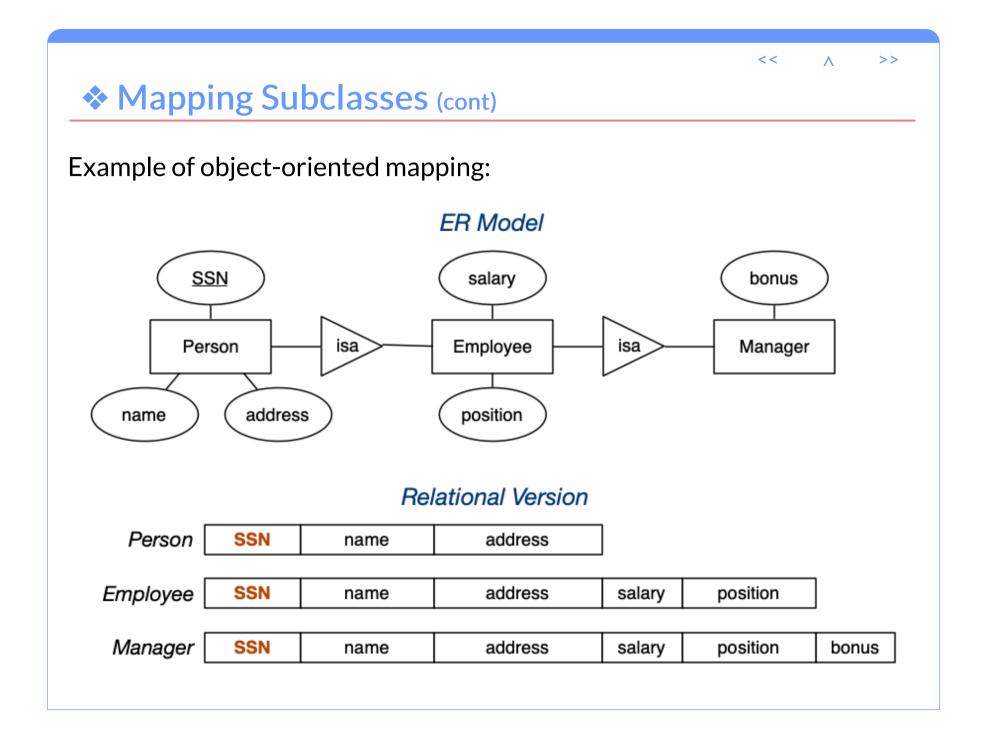
- ER style
 - each entity becomes a separate table,
 - containing attributes of subclass + FK to superclass table
- object-oriented
 - each entity becomes a separate table,
 - inheriting all attributes from all superclasses
- single table with nulls
 - whole class hierarchy becomes one table,
 - containing all attributes of all subclasses (null, if unused)

Which mapping is best depends on how data is to be used.

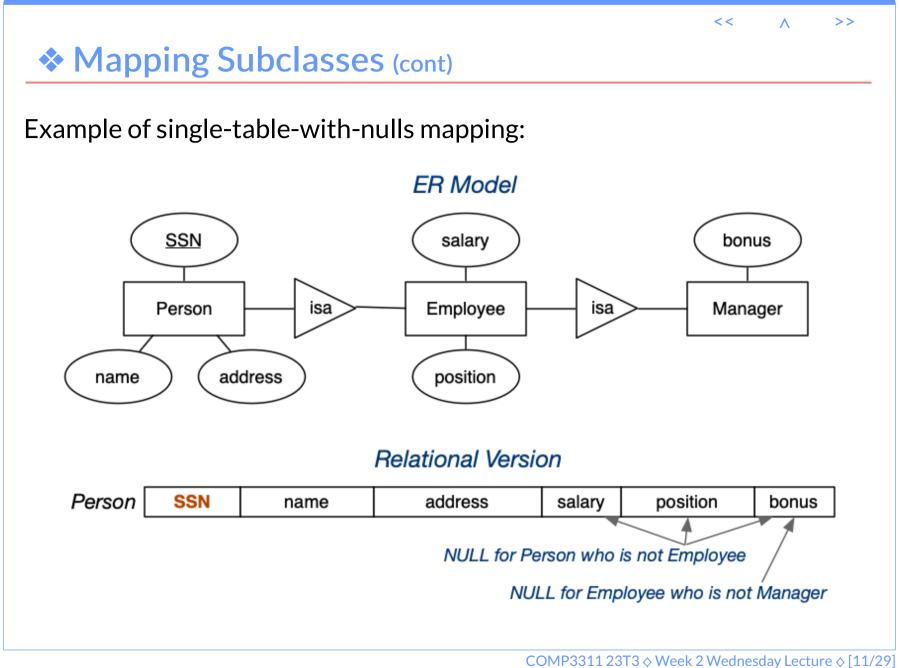
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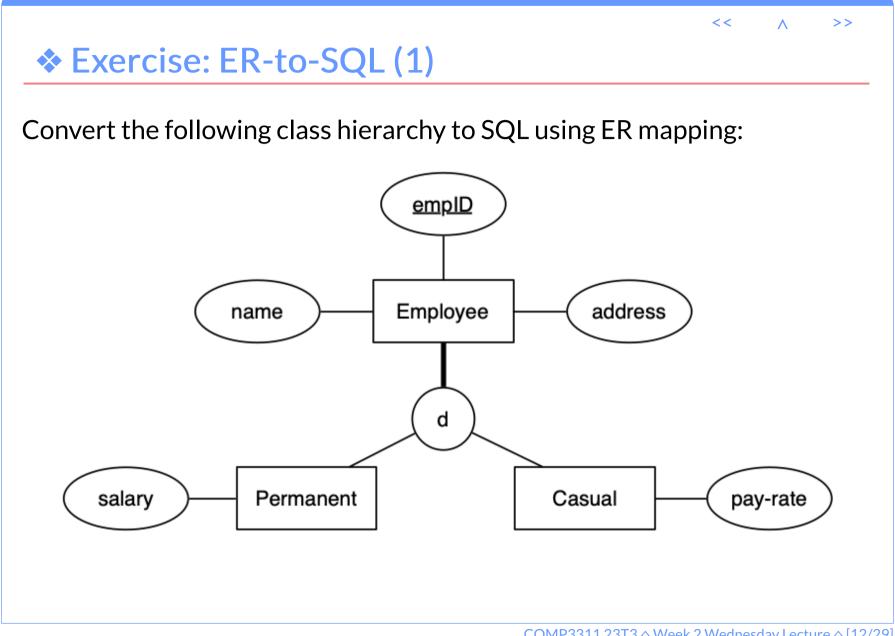


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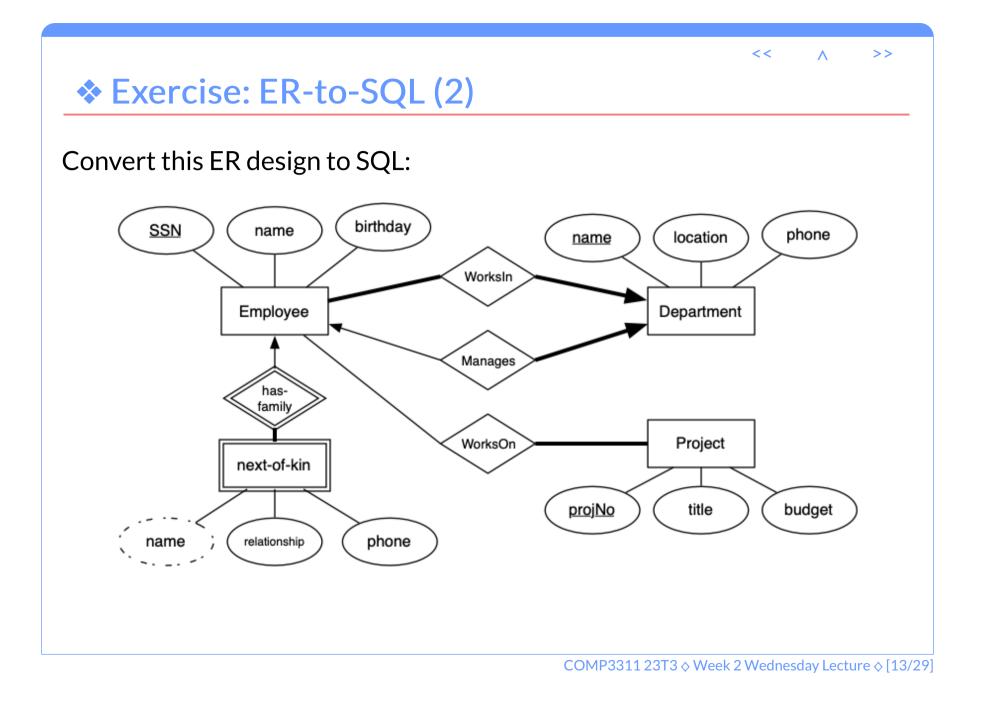
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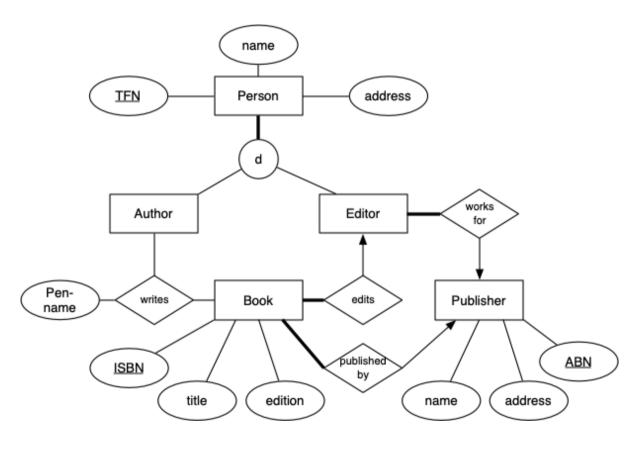
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❖ Exercise: ER-to-SQL (3)

Convert the Publishing ER model to SQL



- A TFN is stored as a 9-digit number
- An ABN is stored as an 11-digit number

• An ISBN (13-digit version) looks like 978-3-16-148410-0

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PostgreSQL Databases

Create a database in PostgreSQL via

\$ createdb DatabaseName

Creates an empty database (no schema, no data)

Remove a database in PostgreSQL via

\$ dropdb DatabaseName

Removes schema and all data permanently

Remove an entire PostgreSQL server (on vxdb2)

\$ rm -fr /localstorage/\$USER/pgsql

Removes all server files, all databases, all data!

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The **psql** command is a shell that allows you to

- conect to databases (one at a time)
- ask SQL queries on a database
- find information (meta data) about a database
- add/delete/update tuples in tables

Usage:

```
$ psql mydb
...
mydb=# \d
...
mydb=$ select * from SomeTable;
...
mydb=# \q
```

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A useful way to use **psql**:

Gives a list of all databases under your PostgreSQL server.

The "databases" postgres, template1, template2

- are special databases used internally by PostgreSQL
- do not **dropdb** them

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```
psql (cont)
```

The **psql** command has several prompts

- **db=#** ... waiting to start a command
- **db**–# ... waiting for rest of command
- **db**(# ... waiting for rest of expression (...)
- **db'#** ... waiting to finish a string (expecting closing ')

Note that **db** will be (replaced by) the name of the current database

Note that # means you are super-user; normal users get >

SQL statements can span several lines, terminated by typing;

psql meta-commands are single-line commands

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psql has a range of meta-commands, beginning with \

- **help** ... a quick list of useful meta-commands
- \? ... a list of all meta-commands (very many of them)
- \d ... list of all tables and views in current schema
- \dt ... list of all tables in current schema
- \d Table ... list of all attributes in Table
- \df ... list of all user-defined functions in current schema
- \q ... exit psql

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Exercise: Creating a database

On **vxdb2**, do the following:

- create a database called xyz
- examine its (empty) schema
- within **xyz** create a table

```
create table R (
    x integer primary key,
    y float not null,
    z text
);
```

- examine the schema again
- examine the attributes of table **R**
- how many tuples are in table **R**?
- remove the database xyz

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Basic way of adding tuples to a database:

```
db=# insert into Table values (val<sub>1</sub>,val<sub>2</sub>,...);
```

Adds a tuple to table *Table* assuming

values satisfy all constraints on tuples/table

Ways it can fail ...

- value for primary key field is already in the table
- tuple has null values for fields defined as not null
- value for some field violates constraints on that field
- etc. etc. etc.

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Exercise: Inserting Tuples

Which **insert** statements are successful? If successful, what tuple value is inserted?

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& Exercise: More Inserting Tuples

Which **insert** statements are successful? If successful, what tuple value is inserted?

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Bulk Insertion

Entering tuples interactively one-by-one is not feasible

Alternative: put **insert** statements in a file and run

\$ psql DatabaseName -f FileName

Attempts to execute each **insert** statement:

- if tuple valid, inserted into database
- if tuple not valid, prints error message, then continues

Note that *FileName* can contain any SQL statements

Might consist only of **create table** statements to build a schema

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Bulk Insertion (cont)

A common way of building a database

```
$ createdb mydb
$ psql mydb -f schema.sql
$ psql mydb -f data.sql
```

where

- schema.sql contains table and type definitions
- data.sql contains statements to insert tuples

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```
Bulk Insertion (cont)
```

How I "debug" a database schema

```
$ dropdb mydb
$ createdb mydb
$ psql mydb -f schema.sql > .errs 2>&1
$ vi .errs
# fix any errors that appear in .errs
$ psql mydb -f data.sql > .errs 2>&1
$ vi .errs
# fix any errors that appear in .errs
```

Repeat until **.errs** contains no lines with **ERROR**

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Bulk Insertion (cont)

Alternative way of inserting tuples

```
copy TableName ( attribute names ) from stdin;
... lines containing tab-separated values ...
... one value for each of the named attributes ...
\.
```

Difference between **copy** and multiple **insert**s

- with insert ...
 - all tuples with valid values are inserted
 - tuples with invalid values are not inserted
- with copy ...
 - o if any tuple contains invlid values, nothing is inserted

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Once a database is built, can make a complete copy in a text file

• the whole schema (including types, constraints, etc), and all data

by running the command

\$ pg_dump -0 -x DatabaseName > DumpFileName

and can make a new copy via

- \$ createdb newdb
- \$ psql newdb -f DumpFileName

We generally supply databases using pre-built dump files

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Exercise: Playing with Beer Database

Load up the database from **ass1.dump**

Guess some SQL to answer the following:

- what tables are in the database
- what fields/attributes are in the **Beers** table
- what fields/attributes are in the **Breweries** table
- how many beers there are
- how many breweries there are
- what beers have "Black Lung" in their name

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