# Dan Huy NGUYEN

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## **EDUCATION**

## University of New South Wales

 $\mathbf{Feb}\ \mathbf{2018} - \mathbf{April}\ \mathbf{2024}$ 

Bachelor of Engineering (Hons) (Mechatronics) / Bachelor of Science (Computer Science)

- Cumulative WAM of 82.622.
- Notable courses: DESN2000(99), ENGG3600 (94), MATH2019 (93).

## WORK EXPERIENCE

#### **UNSW**

 $Casual\ Academic$ 

Sep 2021 - Current

- Involved in planning course curriculum and content from assessments to lectures for C++ and robotics courses across all year levels.
- Taught and mentored classes, ran help sessions, and marking for engineering design, robotics, and C++ courses.
- Lead migration for delivery of course content using GitHub Classrooms.
- Optimise processes using scripting, build tools, CI/CD tools.
- List of courses taught for: DESN1000, DESN2000, MTRN2500, MTRN3100, MTRN4110, COMP9024.
- List of courses administrated for: MTRN2500, MTRN3100, MTRN4231.

#### PROJECT EXPERIENCE

#### TV Mate

May 2024 - June 2024

 $Application\ Developer$ 

• Designed and implemented Flutter app and mDNS-enabled IR-firing IoT devices for remote control of multiple TVs via websockets on LAN.

## Split Payment App

 $\mathbf{Sep}\ \mathbf{2023}-\mathbf{Current}$ 

 $Application\ Developer$ 

- Solely prototyping multiplayer split-payment app (Vite and React) with fractional splitting enabled by multirange slider, receipt-digitisation enabled by OCR, and deployed with Firebase.
- $\bullet~$  Iterated multiple times to fine-tune UI/UX.

#### Offworld Robotics

Project Manager

Dec 2020 - June 2022

- Supervised leadership team to conduct operations with respect to project management plan and systems engineering management plan.
- Centralisation and refinement of processes, structures, documentation, and workflows onto GitLab to improve
  organisational efficiency and standardise quality.
- Developed learning curriculum covering design and implementation of robotic systems for upskilling of Offworld Robotics students.

## Accenture Technology Bootcamp

Feb 2022

 Developed proof-of-concept "GitLab Team Management" application in Django/Python connecting to GitLab API to enhance people management capabilities.

#### WIESoc x IBM Hackathon

Oct 2020

• Developed prize-winning "COVID Safe Link" website in Flask/Python connecting to Google Maps API and NSW Open Data Platforms to plan safe travel through populated areas and public transport.

#### ACADEMIC PROJECTS

## COMP6080 – Web Front-End Programming

May 2023 - Dec 2023

• Built frontend Airbnb clone (using React, Mantine, SWR, Axios, Wouter, Zustand) given a backend API to achieve course mark of 90.

## COMP3900 - Computer Science Project

Feb 2022 - May 2022

- Revamped "GitLab Team Management" Django project with full-stack boilerplate and upskilled team on Django framework.
- Implemented SSO with GitLab web service using django-oidc, GitLab API calls on top of requests library, text search with django-haystack, and object-level permissions with django-rules.

## MTRN4110 - Robot Design

May 2021 - Sep 2021

- Architected the robot software for a maze-solving robot with autonomous navigation using world imaging data processed with OpenCV.
- Hacked Webots build platform to simultaenously execute C++ and Python programs with Cython interface.

## MTRN3500 - Computing Applications in Mechatronics Systems

May 2020 - Sep 2020

- Developed multi-process application for LiDAR and GNSS processing, and teleoperation of a robot using shared memory IPC.
- Built TCP/IP client with WinSock2 to connect to robot over WiFi.
- Implemented GUI to visualise robot data processing and motion using OpenGL.

## Achievements

| • | UNSW Dean's Honours List. | 2021 |
|---|---------------------------|------|
| • | UNSW Dean's Honours List. | 2020 |

• UNSW Dean's Honours List. 2019 2018

New Colombo Plan Scholarship Recipient.

## TECHNICAL SKILLS

## Robotics development

• MATLAB (Simulink).

- ROS1/2, RViz, Gazebo.
- · Webots.
- · URDF, SDF.
- Low-level C/C++14.
- C++20 (Catch2, GoogleTest, doctest, GoogleBenchmark, CxxTest).
- Assembly (MIPS).

- Full Stack App Development
  - HTML, CSS, JS, TS.
  - React (Mantine UI, Chakra UI, React Hook Form, React Query, SWR, Wouter, Zustand).
  - PostgreSQL, PL/pgSQL.
  - Firebase (Hosting, Firestore).

• Flutter (Provider, Bonsoir).

## Other Programming Languages

- Python  $\leq$  3.9 (Jupyter, OpenCV).
- Java 17 (OOP, design patterns).

## Software Tools

- git.
- GitHub (Actions, Classroom).
- GitLab.
- $\bullet \quad {\rm VSCode, \ Visual \ Studio.}$
- WSL, Ubuntu, Debian, Windows 10, Mac.