Wednesday, February 23, 2022 1:16 PM

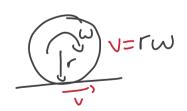
Remember:

- Gamma = steering angle
- Theta = heading angle
- L = distance from axle to axle
- Back wheel and front wheel follow different curved paths
- R_b is the distance from the back wheel to the ICR

ter RB 0 = heading

 χ

Given a wheels radius & angular velocity we can find the linear velocity.



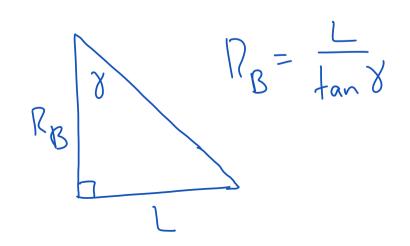
We can use the same principle above:

je = Veose g = Vsin O

ICR $V = R_B \omega = R_B \omega$ $R_B V = V$ $R_B V = V$

Now what is RB!

this is where the length of axle to axle becomes important,



$$\frac{1}{L} + an \delta$$

$$\times (++i) = \times (+) + d(\cdot \times (+))$$

$$= \times (+) + d(\cdot \times (+))$$

$$= \times (+) + d(\cdot \times (+))$$

$$y(4+i) = y(4) + d4 \cdot usin(\Theta(4))$$

$$O(7+i) = O(7) + d4 \cdot (\frac{1}{2} don(8(4))) = 20 km/h$$

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$$\dot{\theta} = \frac{1}{L} \tan \theta$$

$$\frac{20/3.6}{L} \times \tan(20)$$

0 = heading angle

8= Steering angle

Ja Jag(0) y(1); (2)

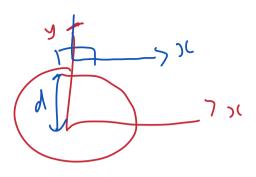
$$y' = \int \frac{dy}{dx} dx$$

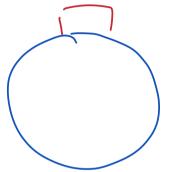
$$\frac{2}{160} \int \frac{dy}{dx} dx$$

$$\frac{dy}{dx} (6)$$

$$X(k+1) = X(k) + dt \cdot \mathcal{I}(k)$$

y 1





steering angle of 20°

Q5 meelc 1 1. V=1.2 m/s

Q3 mark 2 1. steering cingle = 2) $\Theta = 0$ $0 = \begin{bmatrix} v \cdot \cos \theta \\ v \sin \theta \end{bmatrix}$ $0 = \begin{bmatrix} v \cdot \cos \theta \\ v \cdot \sin \theta \end{bmatrix}$ $0 = \begin{bmatrix} v \cdot \cos \theta \\ v \cdot \sin \theta \end{bmatrix}$

