

# CS 120: Intro to Algorithms and their Limitations

## Problem Set 1

Due: September 20, 2023 11:59pm

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### §1 Asymptotic Notation

#### Answer 1.a.

$f$	$g$	$O$	$o$	$\Omega$	$\omega$	$\Theta$
$e^{n^2}$	$e^{2n^2}$	T	T	F	F	F
$n^3$	$n^{3/n}$	F	F	T	T	F
$n^{2+(-1)^n}$	$\binom{n}{2}$	F	F	F	F	F
$(\log n)^{120} \sqrt{n}$	$n$	T	T	F	F	F
$\log(e^{n^2})$	$\log(e^{2n^2})$	T	F	T	F	T

#### Answer 1.b.

By definition of Big  $\Theta$ , we know that  $f(n) = \Theta(a^n) \rightarrow f(n) = O(a^n) \wedge f(n) = \Omega(a^n)$ . By definition of Big  $O$  and Big  $\Omega$ ,  $f(n) = O(a^n) \rightarrow \exists c_1 > 0 \mid f(n) \leq c_1 a^n$  for all  $n$  greater than some  $k$  and  $f(n) = \Omega(a^n) \rightarrow \exists c_2 > 0 \mid f(n) \geq c_2 a^n$  for all  $n$  greater than some  $k$ . We combine into the following inequality:

$$c_1 a^n \leq f(n) \leq c_2 a^n$$

Similarly,  $g(n) = \Theta(n^b) \rightarrow g(n) = O(n^b) \wedge g(n) = \Omega(n^b)$ . Thus,  $g(n) = O(n^b) \rightarrow \exists c_3 > 0 \mid g(n) \leq c_3 n^b$  for all  $n$  greater than some  $k$  and  $g(n) = \Omega(n^b) \rightarrow \exists c_4 > 0 \mid g(n) \geq c_4 n^b$  for all  $n$  greater than some  $k$ . We combine into the following inequality:

$$c_3 n^b \leq g(n) \leq c_4 n^b$$

We will use these statements to prove the following:

- $f(g(n)) = \Theta(a^{(n^b)})$  **is false.**

*Proof by counterexample.* Let  $f(n) = 2^n$  and  $g(n) = 10n^2$ . We will show that  $f(n) = \Theta(2^n)$ . Let  $c_1 = 1, c_2 = 2$ . Then, the following statement is true:

$$2^n \leq f(n) \leq 2(2)^n$$

Thus,  $f(n) = \Theta(2^n)$ . We will show that  $g(n) = \Theta(x^2)$ . Let  $c_3 = 1, c_4 = 10$ . Then, the following statement is true:

$$n^2 \leq g(n) \leq 10n^2$$

$f(g(n)) = 2^{10n^2} = (2^{10})^{n^2}$ . Thus,  $f(g(n)) \neq \Theta(2^{n^2})$ , as there does not exist a  $k_1$  and  $k_2$  such that:

$$f(g(n)) \leq k_2(2^{n^2})$$

Thus,  $f(g(n)) \neq O(2^{n^2})$ , which implies that  $f(g(n)) \neq \Theta(2^{n^2})$ .  $\square$

- $g(f(n)) = \Theta((a^n)^b)$  is true.

*Proof.* Since for the composite  $g(f(n))$ , the least value of the input for  $g$  is the least value output for  $f$  and the greatest value input for  $g$  is the greatest value output for  $f$  (Both functions are increasing), it is the case that:

$$\begin{aligned} c_3(c_1 a^n)^b &\leq g(f(n)) \leq c_4(c_1 a^n)^b \\ c_3 c_1^b (a^n)^b &\leq g(f(n)) \leq c_4 c_1^b (a^n)^b \end{aligned}$$

Let  $r_1 = c_3 c_1^b$  and  $r_2 = c_4 c_1^b$ . Then:

$$r_1 (a^n)^b \leq g(f(n)) \leq r_2 (a^n)^b$$

As  $\exists r_2 > 0 \mid g(f(n)) \leq r_2 (a^n)^b$ , by definition of Big  $O$ ,  $g(f(n)) = O((a^n)^b)$ . As  $\exists r_1 > 0 \mid g(f(n)) \geq r_1 (a^n)^b$ , by definition of Big  $\Omega$ ,  $g(f(n)) = \Omega((a^n)^b)$ . Thus, as  $g(f(n)) = O((a^n)^b) \wedge g(f(n)) = \Omega((a^n)^b)$ , by definition of Big  $\Theta$ ,  $g(f(n)) = \Theta((a^n)^b)$ .  $\square$

## §2 Understanding Computational Problems and Mathematical Notation

**Answer 2.a.** If the input is  $(11, 10, 4)$ , then the output will be  $(1, 1, 0, 0)$ . BC's output is a valid solution for  $\Pi$  with input  $(11, 10, 4)$ , as the output satisfies  $f(11, 10, 4)$ , as  $1 + 1(10) + 0(100) + 0(1000) = 11 = n$ .

**Answer 2.b.**

**Answer 2.c.** When, for an  $x = (n, b, k)$ ,  $b < 2, b \in \mathbb{N}$  ( $b = 1$ ), or when  $k$  is less than the amount of digits of  $n$  expressed in base  $b$ .

**Answer 2.d.**  $|f(x)| = 1$ , as there are not multiple representations of a number in base  $b$ ; every number has a unique representation in base  $b$ .

**Answer 2.e.** No, not every algorithm  $A$  that solves  $\Pi$  also solves  $\Pi'$ .

*Proof by counterexample.* We will show that there exists an algorithm  $A$  that solves  $\Pi$  but does not solve  $\Pi'$ . By definition of an algorithm, an algorithm  $A$  solves a computational problem  $\Pi$  if  $\forall x \in \mathcal{I}(f(x) \neq \emptyset \rightarrow A(x) \in f(x))$ . BC solves  $\Pi$ . We will show that BC does not solve  $\Pi'$ . Let  $x = (11, 1, 10)$ . In line 2 of BC, **if  $b < 2$  then return  $\perp$** . As  $b = 1$ , BC will return  $\perp$ , and thus  $f(x) = \emptyset$ . However, for the same input,  $f'(x) = \emptyset \cup \{(0, 1, \dots, 9)\} = \{0, 1, \dots, 9\}$ . As BC will return  $\perp$  and not  $\{0, 1, \dots, 9\}$ , there exists an algorithm that solves  $\Pi$  that does not solve  $\Pi'$ .  $\square$

## §3 Radix Sort

**Answer 3.a.** (Proving Correctness of Algorithms)

*Proof by Induction.* We will prove the correctness of Radix Sort by induction on the number of iterations of the inner loop in the algorithm. Let  $P(n)$  be the statement that, at every step  $n$ , the subintegers of the elements within the input array  $A$  become correctly ordered based on their corresponding digits, proceeding from the least significant digit to the most significant digit.

*Base Case:*  $n = 0$ . The 0th digit of the elements in  $A$  are sorted.

*Inductive Hypothesis:* Assume that after  $i$  iterations of the inner loop (sorting based on the  $i$ -th least significant digit), the subintegers of the elements in the array  $A$  are correctly ordered based on their first  $i$  digits (from right to left). We will show that  $P(i) \rightarrow P(i+1)$ .

*Inductive Step:* After the  $i + 1$ th iteration, the elements will be sorted based on the  $i$ th digit from the right. As we use **CountingSort** as a subroutine, and **CountingSort** is stable, the order will be preserved. As  $P(i)$  is true, the elements of  $A$  are correctly sorted on their first  $i$  digits (from right to left). Thus, after the  $i + 1$ th iteration, if two numbers differ at the  $i$ th digit from the right, then they are placed in correct order and if they have the same value, then their position remains unchanged since **CountingSort** preserves order. Thus, the elements of  $A$  will become correctly sorted based on their first  $i + 1$  digits (from right to left).

Thus, with induction, we have shown that Radix Sort correctly solves the Sorting Problem.  $\square$

**Answer 3.b.** (Analyzing Runtime)

*Proof.* **CountingSort** takes  $O(n + U)$  time when keys are drawn from a universe of size  $U$ . In **RadixSort**, **CountingSort** is used as a subroutine on a smaller universe,  $b$ . **CountingSort** is ran for each digit. Each key will have  $\lceil \log U / \log b \rceil$  digits in base  $b$ , as  $\lceil \log U / \log b \rceil$  will give the greatest power of  $b$  that can be used to represent the largest value in the universe,  $U$ . The power will be the greatest amount of digits amongst all keys. As **CountingSort** is ran for each digit, there is a total running time of  $(n+b)\lceil \log U / \log b \rceil$ .

The value of  $b$  changes to minimize the expression depending on the values of  $n$  and  $U$ . If  $b = \min\{n, U\}$ , then the expression will be:  $O((n + n)(\log U / \log n)) = O(n \log U / \log n)$ .  $\square$

**Answer 3.c.** (Implementing Algorithms) In `ps1.py`.

**Answer 3.d.** (Experimentally Evaluating Algorithms) The shapes of the resulting transition curves fit what asymptotic theory suggests. Around  $2^5 = U$ , there is a transition from **CountingSort** being more efficient to **MergeSort** being more efficient; asymptotic theory suggests that, with small values of  $U$ , **CountingSort** is more efficient and with larger values, **MergeSort** will be more efficient. Around the point where  $U = n^{O(1)}$ , **RadixSort** is most efficient, as it achieves runtime  $O(n)$  at that point.