

MPLAB® Code Configurator & Core Independent Peripherals

Lab Manual

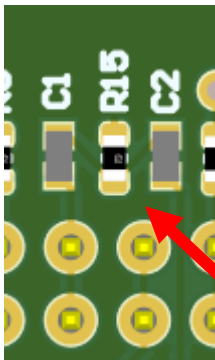
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Lab 1 – FSK Transmitter with CIPs

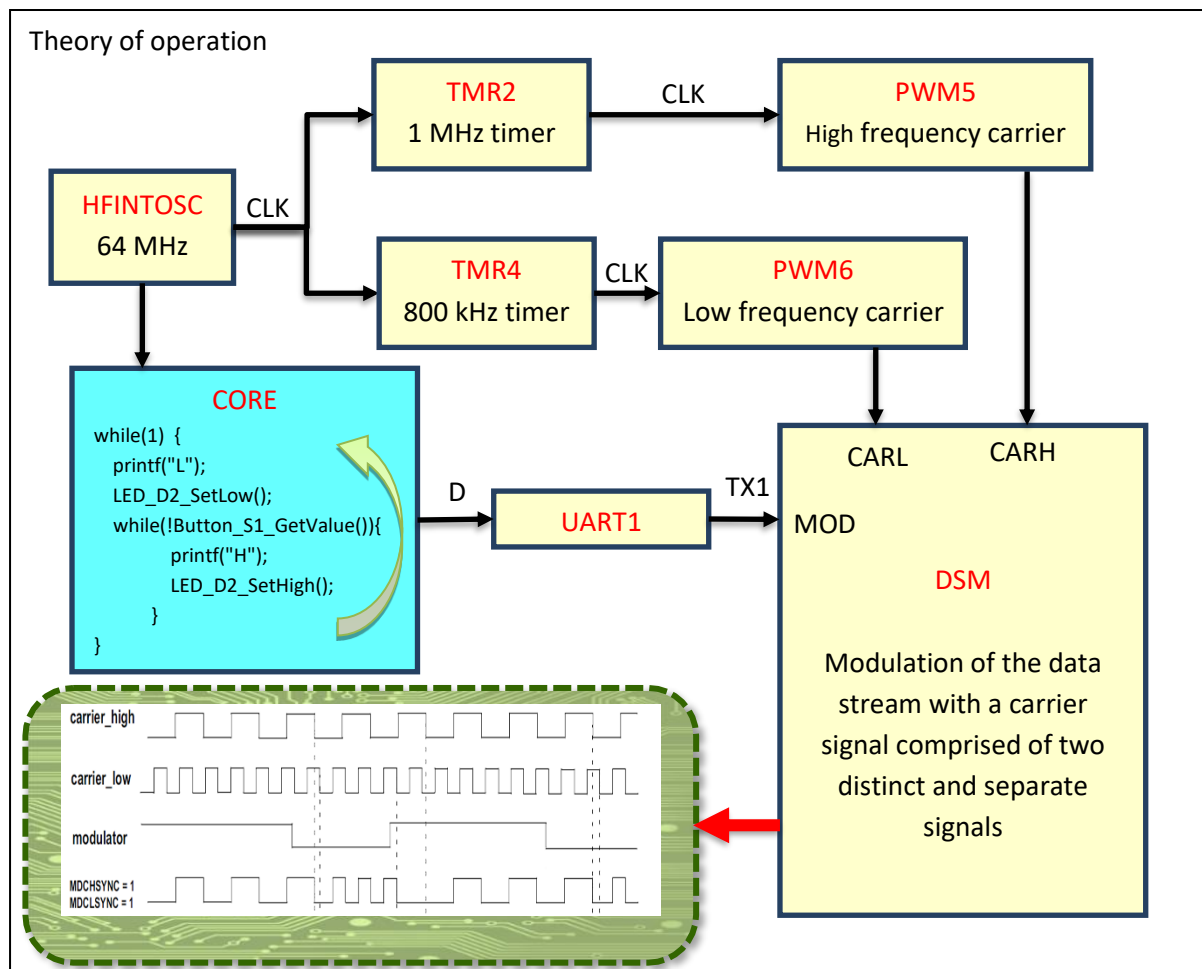
Purpose

Demonstrate how to configure an FSK transmitter using different peripherals present on the PIC18F47K42 such as timers, PWMs, DSM and UART. Curiosity HPC board is used and the project is fully implemented with MPLAB® Code Configurator.

Hardware



Function	Pin	Setting
DSM1	RA0 (2)	Output
DSM1	RA1 (3)	Output-Analyser
TX1	RC6 (25)	Output-Analyser
Button_S1	RB4 (37)	Input
LED_D2	RA4 (6)	Output



Procedure

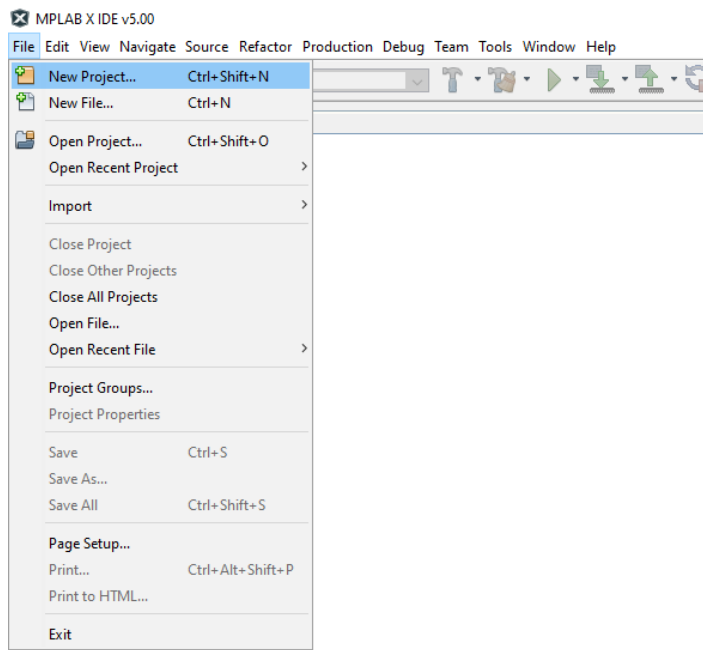
Connect the Curiosity HPC board (DM164136) to the PC.

Depending on your computer, there might be some time needed for driver installation. The debugger on-board uses HID, and the operating system has a driver for it. (Windows, Mac, Linux)

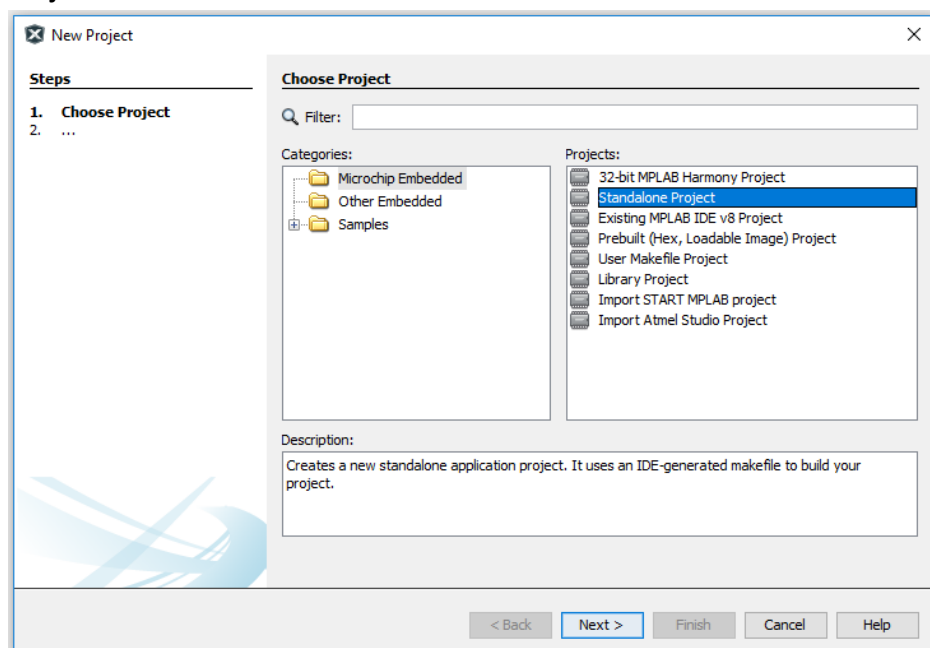
Create a new project using PIC18F47K42 on Curiosity Board HPC

Create a new project in the MPLAB® X IDE:

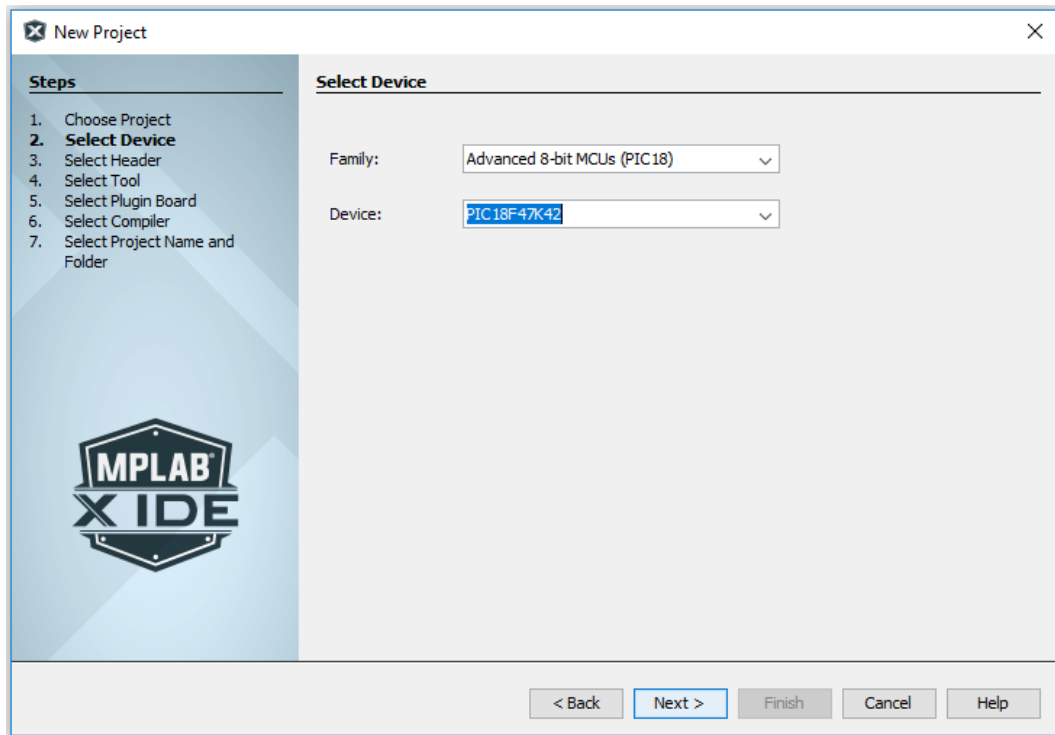
Start MPLAB X, and then go to **File → New Project...**



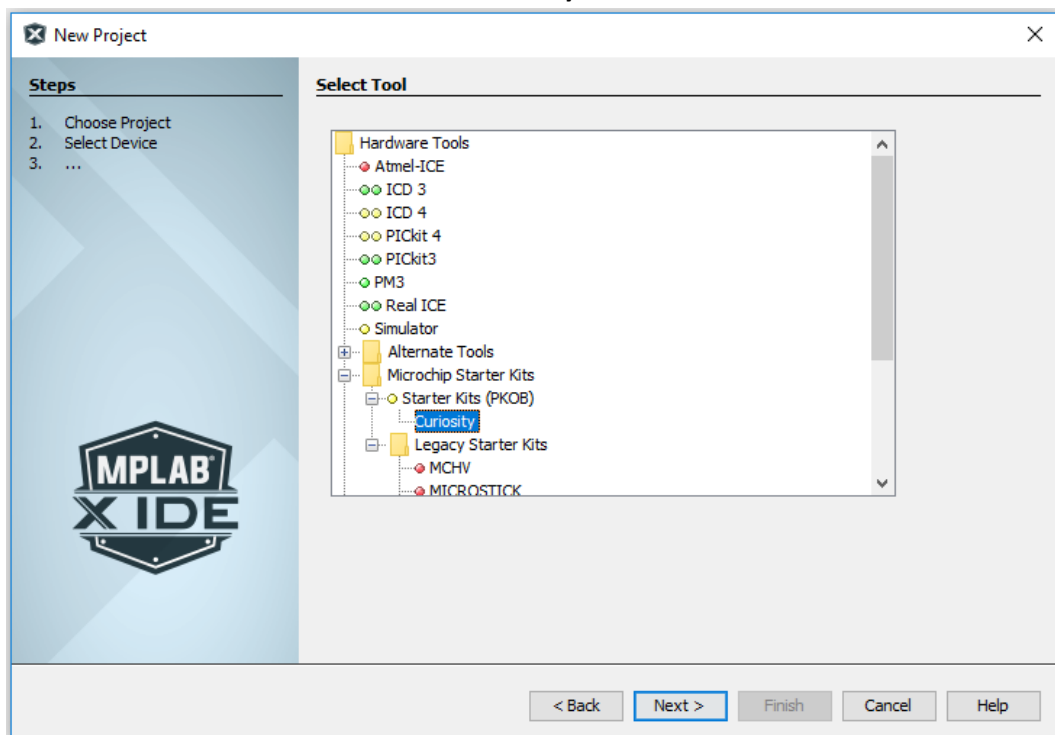
In “New Project” dialog navigate to **Microchip Embedded** Category and select **Standalone Project**



Choose the right HW settings. **Select** from the list the device on the Curiosity board (**PIC18F47K42**). Please make sure the PIC18F47K42 is selected, and **not** the **LF** variant.

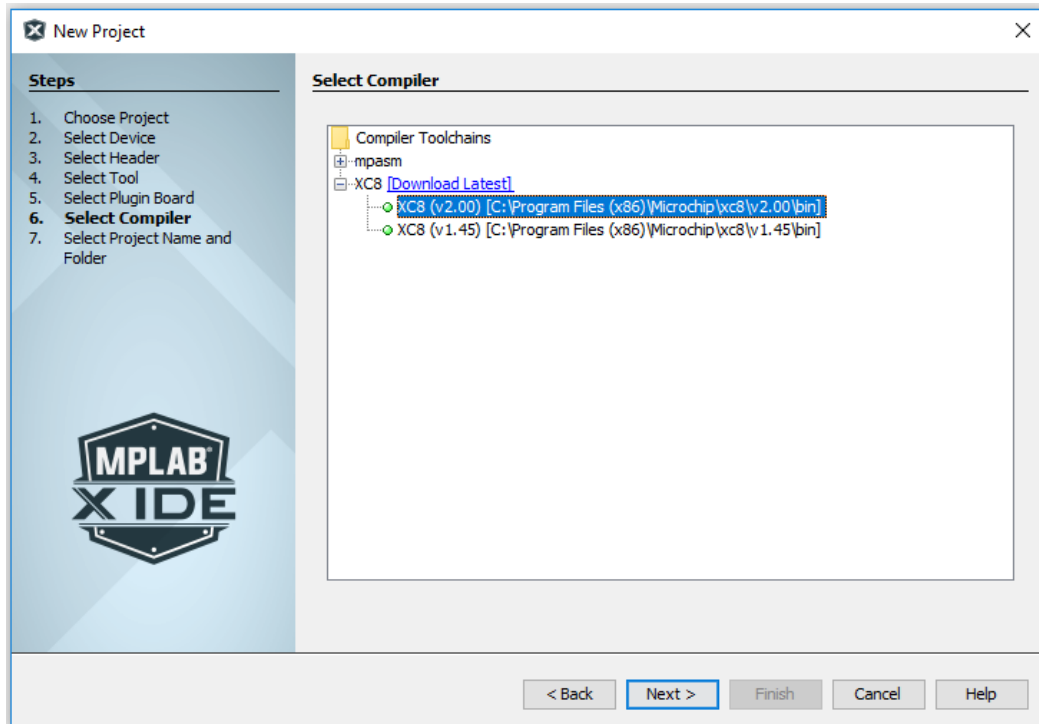


From the **Select Tool** list we will select **Curiosity**



Choosing the compiler

From the Select Compiler list **select the latest XC8 compiler**. For this lab we use XC8 (v2.00)

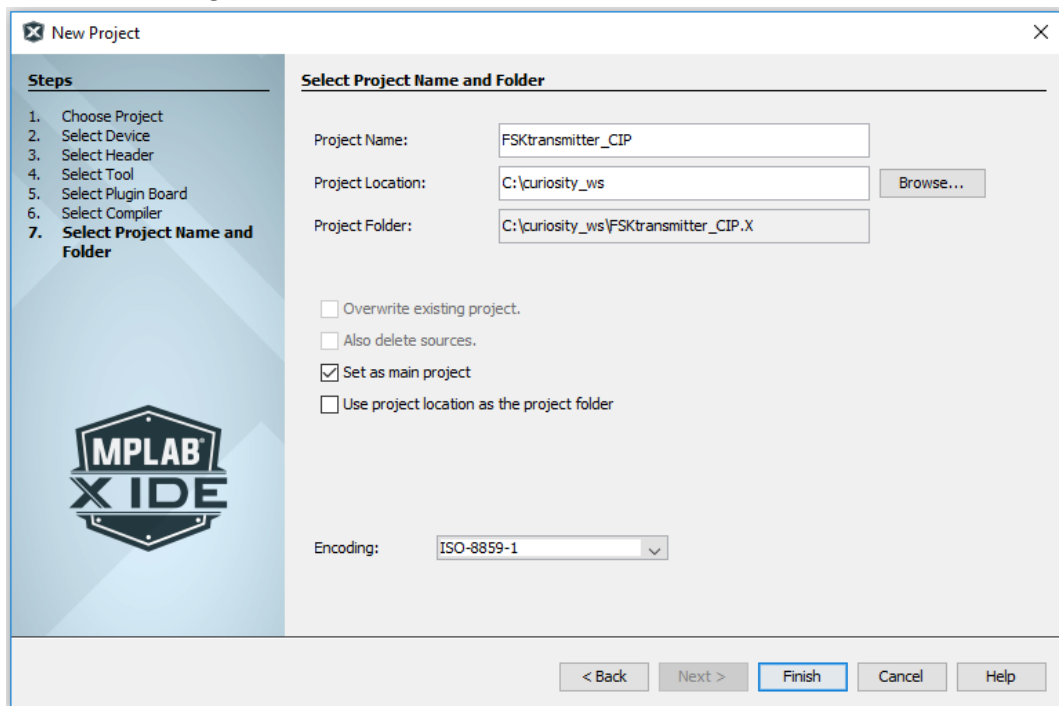


Saving the project and finalizing the settings

The **Project Name** for this lab is **FSKtransmitter_CIP**.

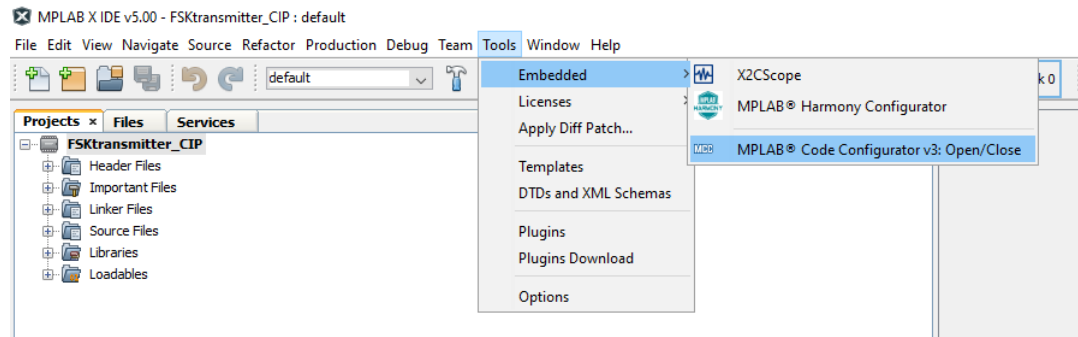
For the **Project Location** we will use **c:\curiosity_ws**

Dismiss the dialog with **Finish**

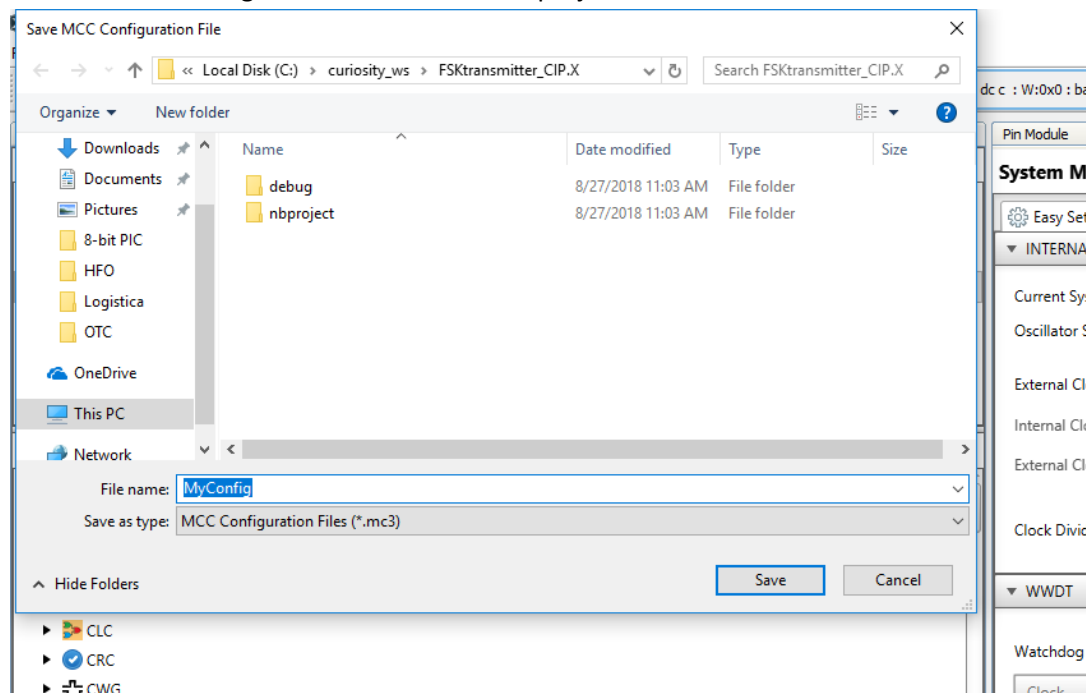


Start the MPLAB® Code Configurator tool

Select **Tools → Embedded → MPLAB® Code Configurator v3: Open/Close** from the main menu.



Save the MCC configuration file in the same project location



Setup the internal clock and other fuses in the System resource:

From **Project resources** tab, double click on **System Module**.

From the **Oscillator Select** settings, make sure to select **HFINTOSC**

HF Internal Clock should be set to **64_MHz** setting and the **Clock Divider** to **1**. This setup establishes the system clock to 64MHz for the CPU.

As the debugger on board (PKOB) uses **Low Voltage Program** method to program the MCU, ensure that **Low-voltage programming Enable** box is checked:

System Module

Easy Setup | Registers

INTERNAL OSCILLATOR

Current System clock 64 MHz

Oscillator Select: HFINTOSC

External Clock Select: Oscillator not enabled

HF Internal Clock: 64_MHz →PLL Capable Frequency

External Clock: 1 MHz

Clock Divider: 1

WWDT

Watchdog Timer Enable: WDT Disabled; SWDTEN is ignored

Clock

Clock Source: Software Control

Window Open Time: window always open (100%); software control; keyed access not required

Time-out Period: Divider ratio 1:65536; software control of WDTPS

Programming

☒ Low-voltage Programming Enable

Add the TMR2 driver to the Project Resources

Select the **Resource Management [MCC]** tab.

In the **Device Resources - Peripherals** area scroll-down to the **Timer** entry and expand the list. (Hint: You may need to click-on the '►' symbol.)

Now double click-on the **TMR2** entry to add it to the **Project Resources** list.

Project Resource... Gen... Imp... Ex...

System

- Interrupt Module
- Pin Module
- System Module

Peripherals

- TMR2

Device Resources

- PWM
- SMT
- SPI
- Timer
 - TMR0
 - TMR1
 - TMR2

Configure TMR2 for a period of 1 μ s

Ensure that **TMR2** is highlighted in the **Project Resources** window.

Tick ☒ **Enable Timer**. Select **Clock Source FOSC/4**, **Postscaler 1:1** **Prescaler 1:1**

Set **Timer period** to **1 μ s** with the current settings.

Control mode setting is Roll over pulse, for continuous timer operation. Make sure **Start/Reset Option** is "**Software Control**" This will inhibit hardware reset of timer.

TMR2

Configure PWM5 with TMR2 for the high frequency carrier signal

Add the PWM5 driver to the **Project Resources** list by double click on the **PWM5** entry, located under the **PWM** list in the **Device Resources - Peripherals**

Ensure that **PWM5** is highlighted in the **Project Resources** window and tick ☒ **Enable PWM**. Select **Timer2** as the timer and the **Duty Cycle** to **50%**. These settings generate a square signal with the frequency established in Timer2 (1MHz).

PWM5

Configure TMR4 and PWM6 for the low frequency carrier signal

Follow the same steps as before to configure a square signal with a frequency of 800kHz.

Add and configure **TMR4** with **FOSC/4** as a **clock source** and a period of **1.25µs**

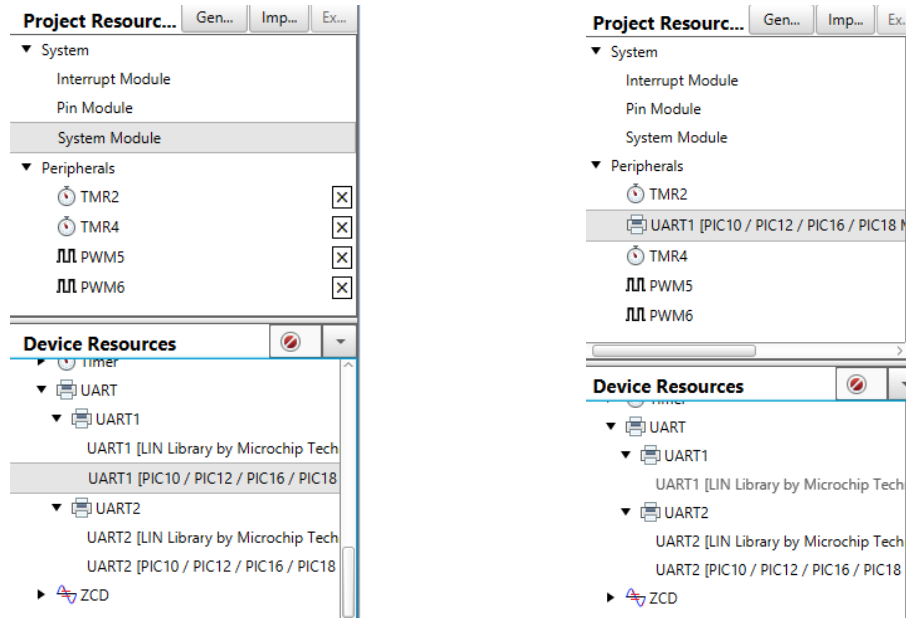
Then, add and configure PWM6 with **Timer4** as the source and the **Duty Cycle** to **50%**.

Add the UART1 driver to the Project Resources

Select the **Resource Management [MCC]** tab.

In the **Device Resources** area scroll-down to the **UART** entry and expand the list. (Hint: You may need to click-on the '►' symbol.)

Now double click-on the **UART1** entry to add it to the **Project Resources** list.



Configure UART1 to transmit the data stream

Ensure that **UART1** is highlighted in the **Project Resources** window.

Tick ☒ **Enable UART** and ☒ **Enable Transmit**. Select a **Baud Rate** of **9600**

For simplicity, tick ☒ **Redirect STDIO to UART** that will allow us using the **printf()** syntax

UART1

Easy Setup
Registers

Hardware Settings

Mode
Asynchronous 8-bit mode

☒ Enable UART
Baud Rate:
9600
Error: -0.020 %

☒ Enable Transmit
Transmit Polarity:
not inverted

☐ Enable Receive
Receive Polarity:
not inverted

☐ Auto-Baud Detection
Receiver Address:
0x0

☐ Enable UART Interrupts

Software Settings

☒ Redirect STDIO to UART

Software Transmit Buffer Size
8

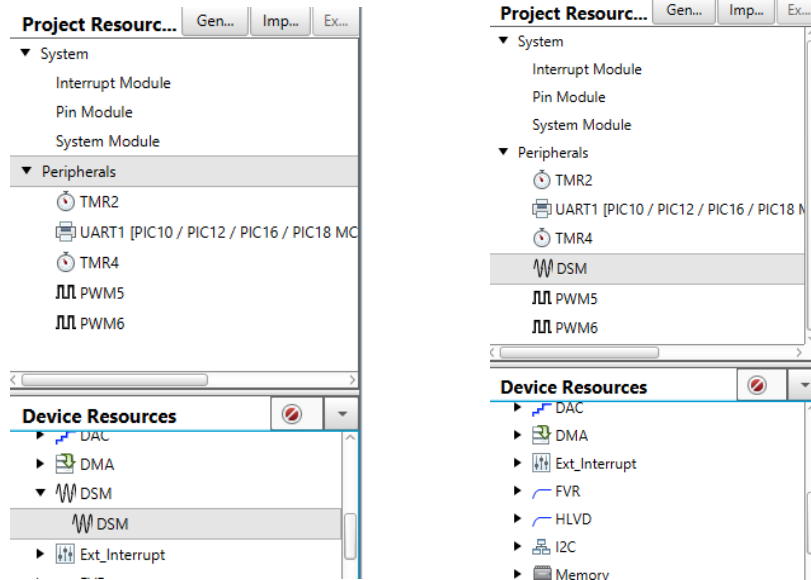
Software Receive Buffer Size
8

Add the Data Signal Modulator (DSM) module driver to the Project Resources

Select the **Resource Management [MCC]** tab.

In the **Device Resources** area scroll-down to the **DSM** entry and expand the list. (Hint: You may need to click-on the '▶' symbol.)

Now double click-on the **DSM** entry to add it to the **Project Resources** list.



Configure the DSM to modulate the data stream coming from the UART with the carrier signal composed of PWM5 (1MHz) and PWM6 (800kHz)

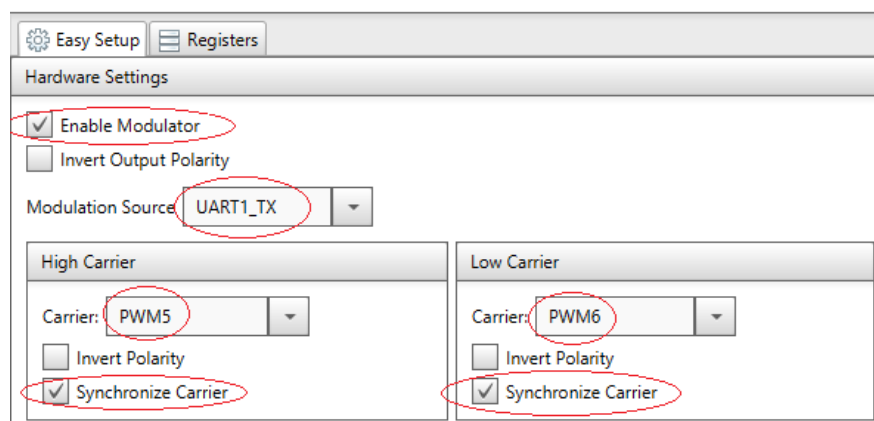
Ensure that **DSM** is highlighted in the **Project Resources** window.

Tick ☒ **Enable Modulator**. Select the UART1_TX as the Modulation Source.

Select **PWM5** as the **high carrier** signal and enable the **synchronization**

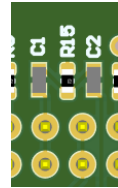
Select **PWM6** as the **low carrier** signal and enable the **synchronization**

DSM



Assign the corresponding pins in the **Pin Manager Grid [MCC]** window

Select **RA0** and **RA1** for **DSM1** output. **RA0** connects to the CIP board, transmitting the modulated signal through a low pass filter composed of the capacitor C2 and the resistance R15. Output in **RA1** is selected for visualizing the results.



Select the pin **RC6** for the **UART1 TX1 output**, also for visualizing the laboratory results. **UART CTS1** needs to be changed to another available pin such as **RC4** as it needs to be configured as an input.

We are also going to configure the Button S1 of the Curiosity by selecting RB4 as a **GPIO input**, as well as the LED D2 selecting **RA4** as a **GPIO output**.

Note there are other pins selected by default. In this laboratory we are not using those pins and can be deselected or leave them as configured by default.

Output - MPLAB® Code Configurator			Notifications [MCC]			Pin Manager: Grid View x																																			
Package:	PDP140		Pin No:	2	3	4	5	6	7	14	13	33	34	35	36	37	38	39	40	15	16	17	18	23	24	25	26	19	20	21	22	27	28	29	30	8	9	10	1		
			Port A ▼							Port B ▼							Port C ▼							Port D ▼							Port E ▼										
Module	Function	Direction	0	1	2	3	4	5	6	7	0	1	2	3	4	5	6	7	0	1	2	3	4	5	6	7	0	1	2	3	4	5	6	7	0	1	2				
DSM ▼	DSM1	output																																							
	MD1CARH	input																																							
	MD1CARL	input																																							
	MD1SRC	input																																							
OSC	CLKOUT	output																																							
PWM5	PWM5	output																																							
PWM6	PWM6	output																																							
Pin Module ▼	GPIO	input																																							
	GPIO	output																																							
	MCLR	input																																							
TMR2	T2IN	input																																							
TMR4	T4IN	input																																							

Configure the Pin module

From **Project resources** tab, click on **Pin Module**.

RA0, RA1, RC6 and **RA4** need to be configured as digital outputs, tick or untick the corresponding boxes to ensure this setup. For code simplicity, change the names of **RA4** and **RB4** to **LED_D2** and **Button_S1** respectively.

Project Reso...

- System
 - Interrupt Module
 - Pin Module
 - System Module
- Peripherals
 - TMR4
 - TMR2
 - PWM6
 - PWM5

Device Resour...

- Documents
 - PIC18F47K42 Product Page
- Peripherals
 - ADCC
 - ANALOG

Pin Module

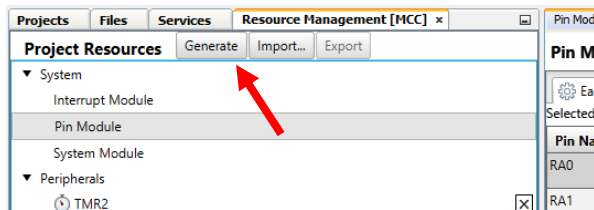
Easy Setup Registers

Selected Package: PDIP40

Pin Name	Module	Function	Custom Name	Start High	Analog	Output	WPU	OD	IOC
RA0	DSM	DSM1		<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	none
RA1	DSM	DSM1		<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	none
RA4	Pin Module	GPIO	LED_D2	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	none
RB4	Pin Module	GPIO	Button_S1	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	none
RC3	TMR2	T2IN		<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	none
RC4	UART1	CTS1		<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	none
RC5	TMR4	T4IN		<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	none
RC6	UART1	TX1		<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	none
RC7	UART1	RX1		<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	none

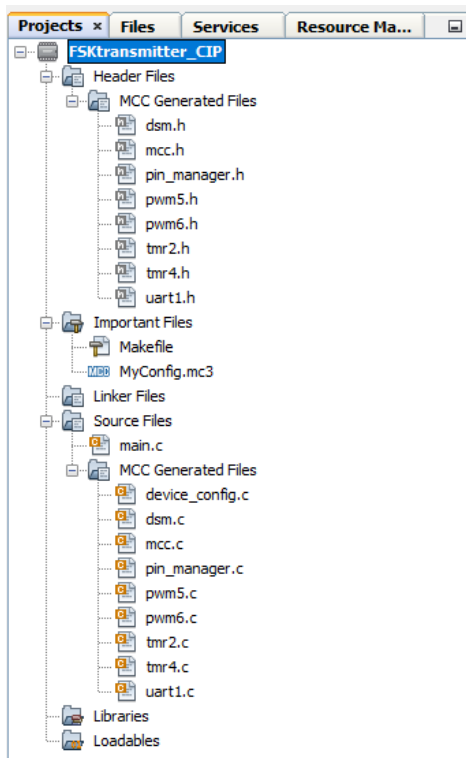
Generate the configuration code for the design

Click-on the **Generate** button in the **Resource Management [MCC]** tab.



Write the data stream to transmit

Coming back to the **Projects** tab and opening the different folders, it is possible to observe the different files generated by the MCC with the selected configuration.



Under the **Source Files** folder, double click on **main.c**.

Scroll down so the **main()** function is visible in the editor window.

In this laboratory, the transmitter will be continuously sending the ASCII character "L" unless the button is pressed. When the button is pressed, the ASCII character "H" will be transmitted and the LED will be switched on. To obtain the desired behaviour, insert the following code inside **while (1)**

```
printf("L");           //Transmit ASCII L
LED_D2_SetLow();       //Switch off the LED

while(!Button_S1_GetValue()){ //If the button is pressed
    printf("H");        //Transmit ASCII H
    LED_D2_SetHigh();   //Switch on the LED
}
```

```

43
44 #include "mcc_generated_files/mcc.h"
45
46 /*
47 | Main application
48 */
49 void main(void)
50 {
51     // Initialize the device
52     SYSTEM_Initialize();
53
54     // If using interrupts in PIC18 High/Low Priority Mode you need to enable th
55     // If using interrupts in PIC Mid-Range Compatibility Mode you need to enabl
56     // Use the following macros to:
57
58     // Enable the Global Interrupts
59     //INTERRUPT_GlobalInterruptEnable();
60
61     // Disable the Global Interrupts
62     //INTERRUPT_GlobalInterruptDisable();
63
64     while (1)
65     {
66         // Add your application code
67         printf("L"); //Transmit ASCII L
68         LED_D2_SetLow(); //Switch off the LED
69
70         while(!Button_S1_GetValue()){ //If the button is pressed
71             printf("H"); //Transmit ASCII H
72             LED_D2_SetHigh(); //Switch on the LED
73         }
74     }
75
76 /**
77 | End of File
78 */

```

Make/build the design and program the target device

Select the **Make and Program Device** button or select **Run → Run Main Project** from the main menu.



Note: If you receive a warning message about the selection of a 5V programmable voltage, simply click on the **OK** button.

Results

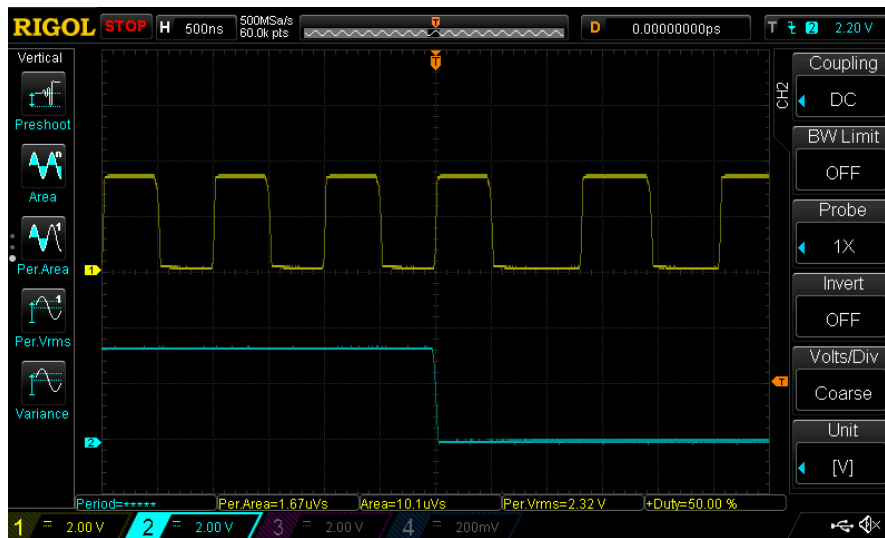
With the previous configuration, we have obtained a FSK transmitter in the pin RA0, connected to a low pass filter. The CPU tells the UART the data stream to be transmitted, which is modulated by the DSM with frequencies of 1MHz for the high state and 800kHz for the low state.

The data stream also changes depending on the button state:

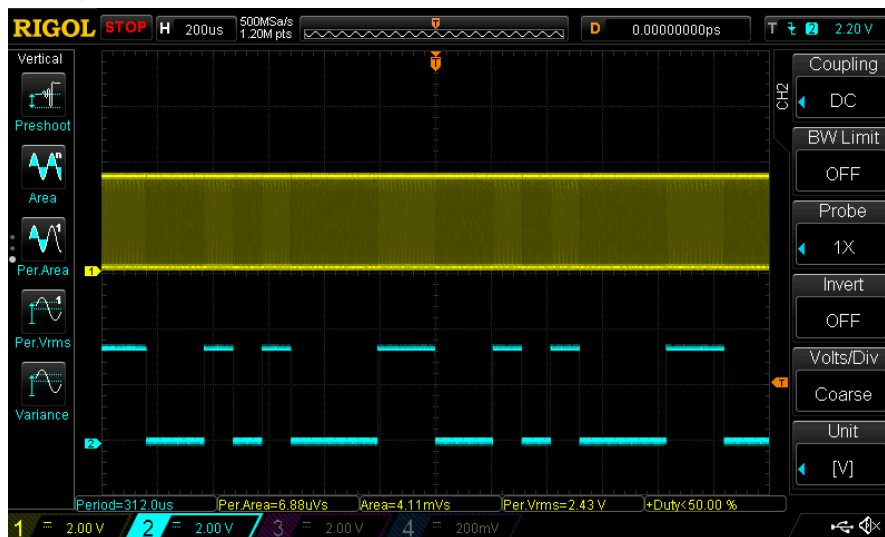
- When is not pressed, the ASCII character "L" is sent continuously
- When pressed, the ASCII character "H" instead and the LED is switched on to better visualize what character is being sent.

The following images present this behaviour.

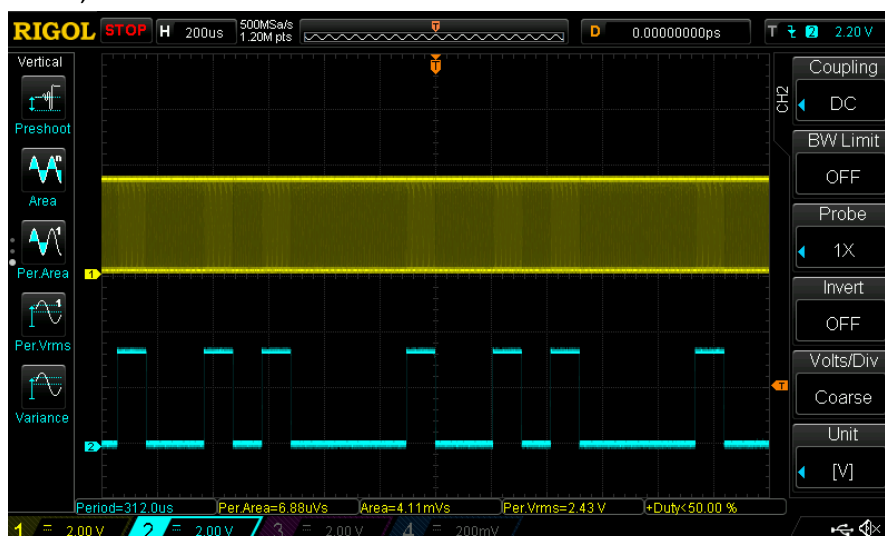
Change in the output frequency between 1MHz and 800kHz depending on the UART state



Button not pressed, ASCII character “L” sent. LED is OFF



Button not pressed, ASCII character “H” sent. LED is ON.

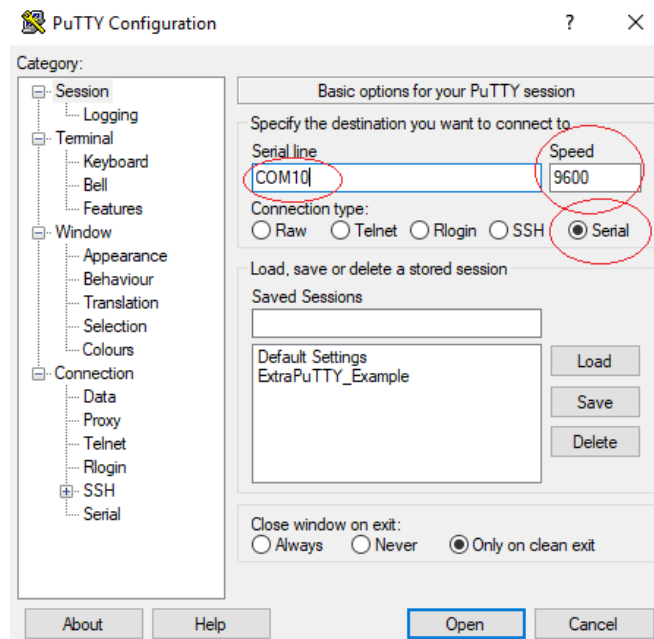


Finally, we are going to use the Click Analyser to observe the original signal and the corresponding modulated signal in the transmission. The device will be connected to the **MikroBUS 1** socket in the Curiosity HPC.

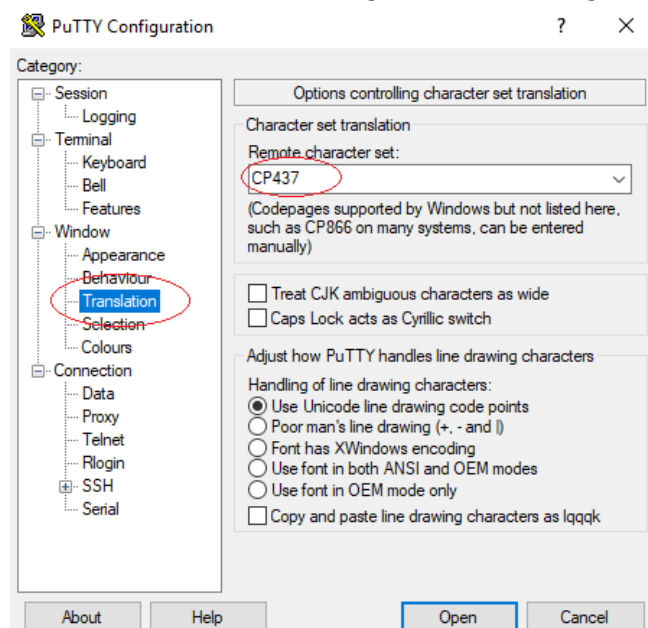
A free terminal emulator called **PuTTY** will be used, you can find this software online by downloading it from the official **PuTTY** website.

Install and open **PuTTY**

Set the **Connection type** field to serial and set your **COM port**, for example in my machine is connected to COM port 10. Set your **baud rate** to **9600**.



Navigate the **Category** pane on the left and find a tab labelled **Translation**. Click on it and change the **Remote character set** to **CP437** as the analyser board sends all information in this format. Once these settings have been changed, open the terminal.

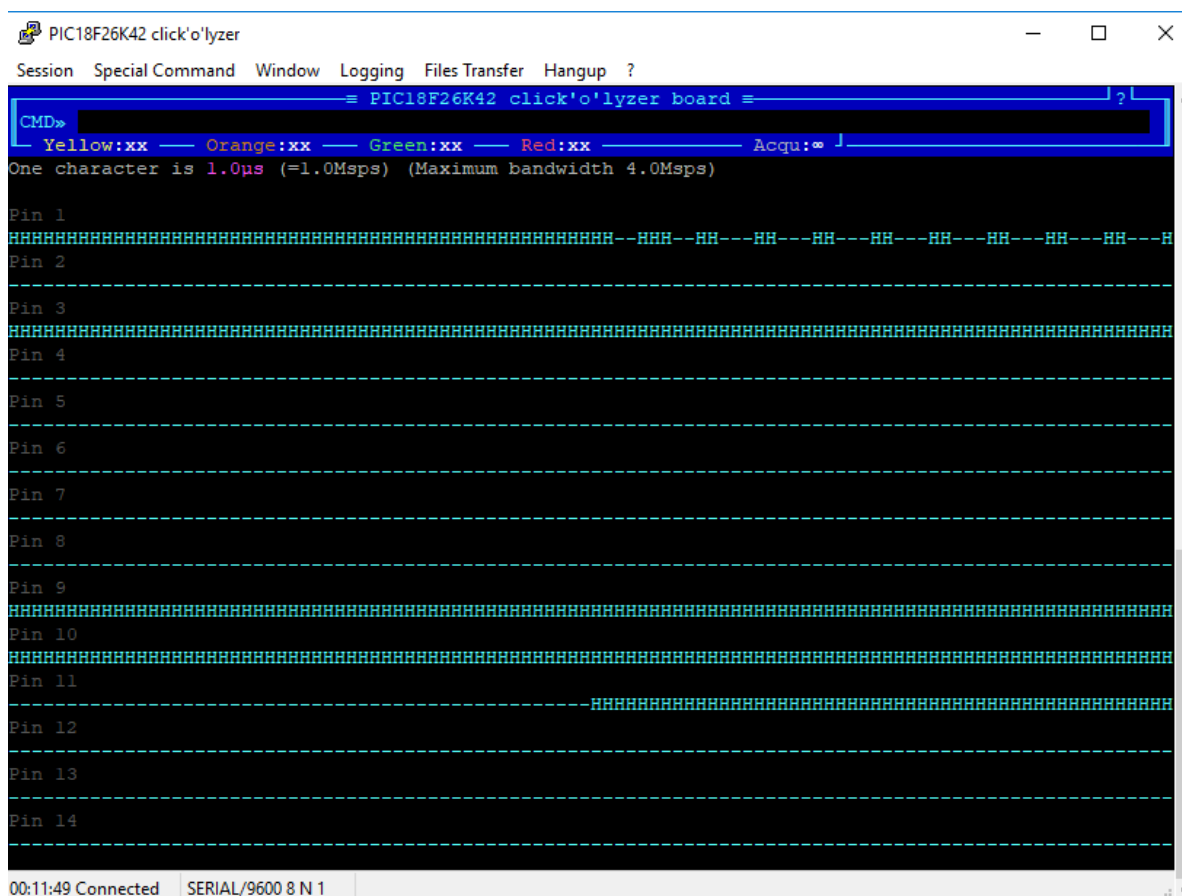


We will use the Logic Scope capability of the click, that reads the voltage and show a HHHH as an output when your logic value is high and ----- when your logic value is low. The 14 pins of the **MikroBUS** will be shown. During the project, the following connections were implemented for visualization:

- Original signal to transmit: **UART** connected to **RC6**, corresponding to **pin 11** in the **mikroBUS** and the **Click Analyser**
- Modulated signal that is transmitted: **DSM** connected to **RA1**, corresponding to **pin 1**

Type the command **LS FREQ=1M** in the command prompt and a single reading of the 14 pins will be shown. The sampling frequency specified in the command can be changed to any value the range of kHz or MHz. To visualize continuous readings of the input pins, click on the **Acquisition** button, the symbol will be changed to an infinity sign. Type again the command to apply the changes.

Focusing on pin 1 and pin 11, we can observe how the frequency on pin 1 changes depending on the state of pin 11, demonstrating the modulation of the signal carried out with the FSK transmitter.



The screenshot shows a software interface for the PIC18F26K42 click'o'lyzer board. The title bar reads "PIC18F26K42 click'o'lyzer". The menu bar includes "Session", "Special Command", "Window", "Logging", "Files Transfer", "Hangup", and "?". The main window has a command prompt "CMD>" and a status bar at the bottom showing "00:06:35 Connected" and "SERIAL/9600 8 N 1".

The main display area shows the following text:

```

= PIC18F26K42 click'o'lyzer board =
Yellow:xx — Orange:xx — Green:xx — Red:xx — Acqu:∞
One character is 2.0µs (=500.0ksp/s) (Maximum bandwidth 4.0Msp/s)

Pin 1
Pin 2
Pin 3
Pin 4
Pin 5
Pin 6
Pin 7
Pin 8
Pin 9
Pin 10
Pin 11
Pin 12
Pin 13
Pin 14
  
```

The pins are listed vertically, with Pin 1 at the top and Pin 14 at the bottom. Each pin name is followed by a series of horizontal lines representing a waveform or data stream. The lines are color-coded: yellow for Pin 1, orange for Pin 2, green for Pin 3, red for Pin 4, and blue for Pin 5. The remaining pins (6-14) have black lines. The lines are separated by dashed lines.

Note