



# ***LINUX ETHERNET CHANNEL BONDING***

## ***LINK AGGREGATION AND FAILOVER***



# Agenda

- Port Trunking, Link Aggregation, NIC Teaming, Ethernet Channel Bonding, Etherchannel?
- About throughput, latency and high availability
- LINUX Ethernet Bonding Driver
- Bonding modes
- Link aggregation and LACP
- Failover
- LINUX commands (configuration, diagnostic, benchmarking)
- Switch configuration (Cisco and HP examples)



# Port Trunking, Link Aggregation, NIC Teaming, Ethernet Channel Bonding, Etherchannel?

Different names for similar technologies.

Same purpose: provide fault tolerance and/or greater bandwidth.

**Link Aggregation:** general term that describes various methods of combining multiple network connections

**LACP (Link Aggregation Control Protocol):** IEEE 802.3ad, independent standard (became 802.1ax in 2008)

**Ethernet Channel Bonding:** LINUX main and historical software implementation (kernel-space)

**Linux Team Driver (libteam):** new LINUX project implemented in user-space (*teamd* daemon)

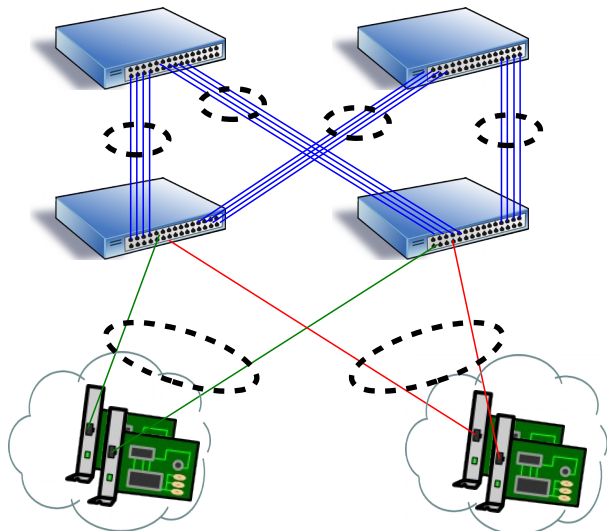
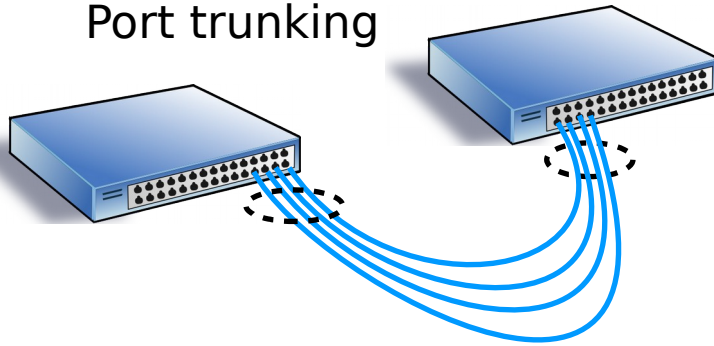
**Port Trunking:** (general term, switch configuration) method that combine more ports into a single virtual channel. Various protocols may define the (auto)configuration of the channel.

**EtherChannel:** as above, for Cisco technologies

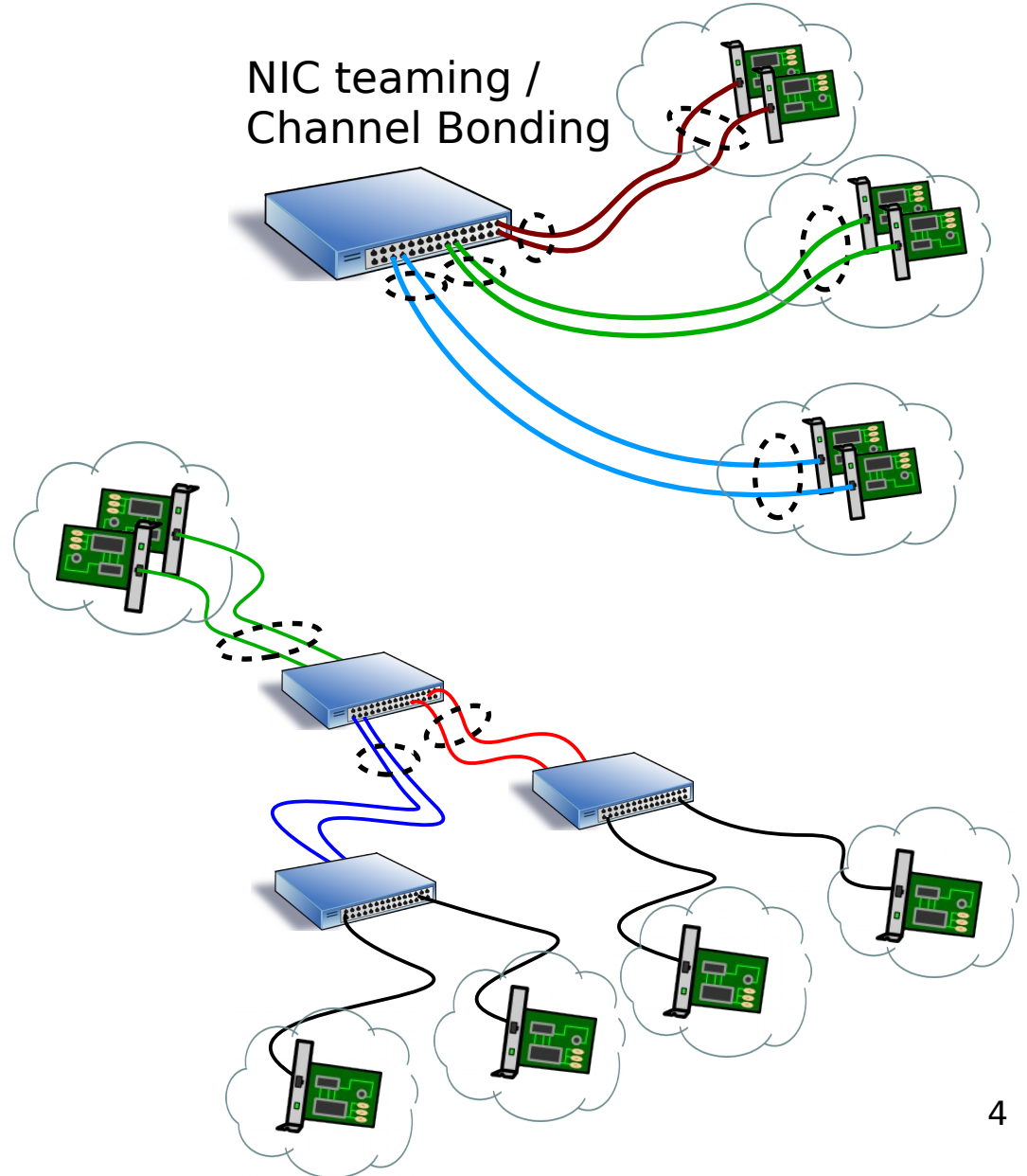


# Port trunking and NIC teaming

Port trunking



NIC teaming /  
Channel Bonding





# LACP

**IEEE Std 802.1AX-2008**

## OSI Layers

7. Application

6. Presentation

5. Session

4. Transport

3. Network

2. Data Link

1. Physical

## LAN Layers

Higher Layers

MAC Client

Link Aggregation Sublayer (optional)

MAC Control  
(optional)

MAC Control  
(optional)

...

MAC Control  
(optional)

MAC

MAC

...

MAC

Physical  
(Port 1)

Physical  
(Port 2)

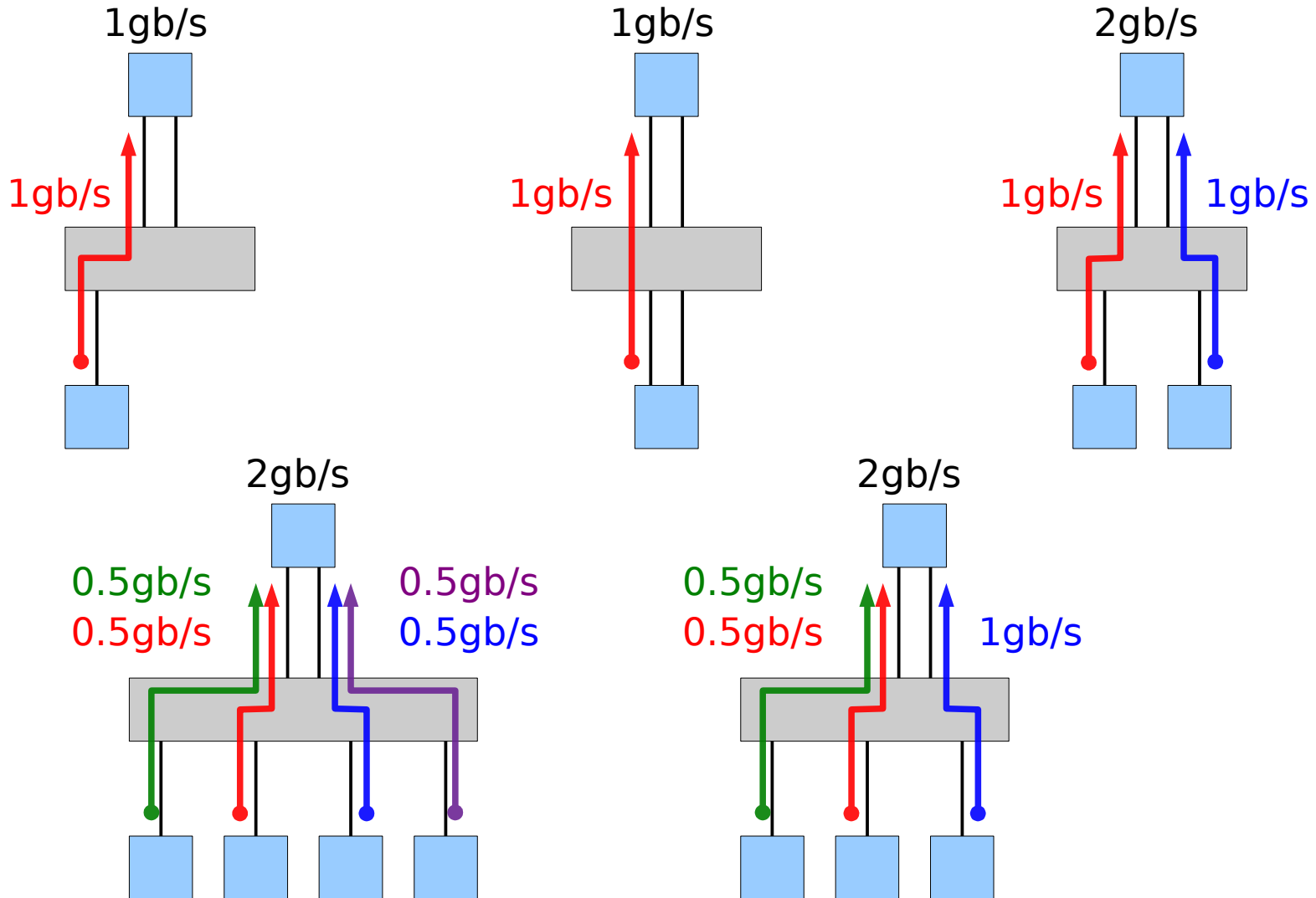
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Physical  
(Port N)



# Aggregated bandwidth and (not-so-intuitive) balancing

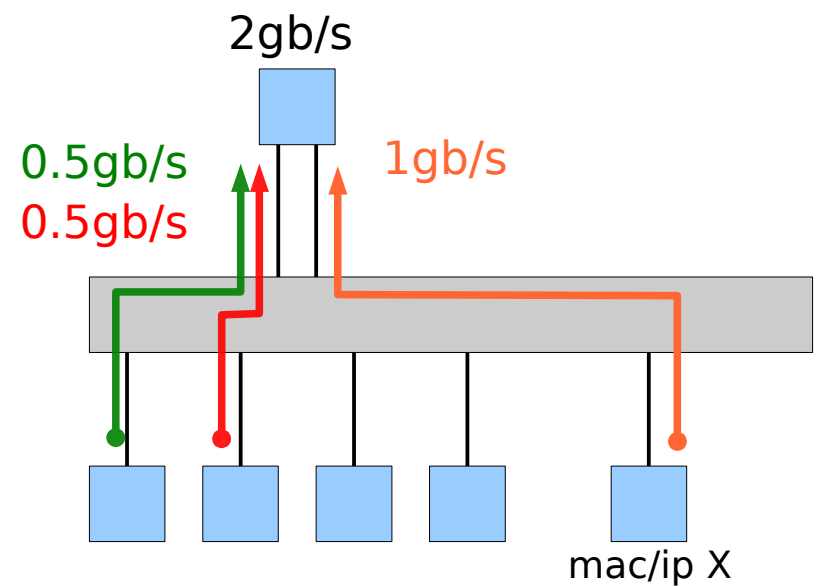
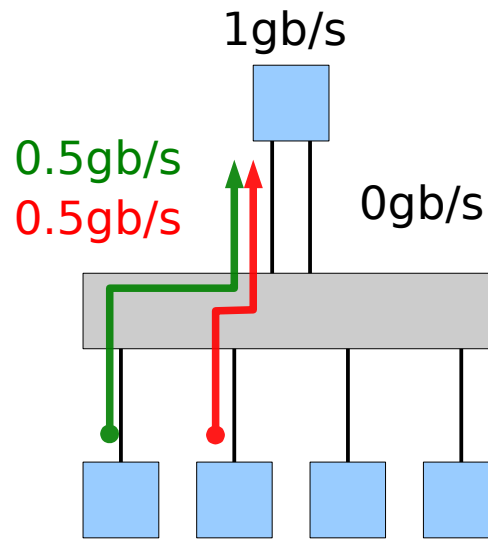
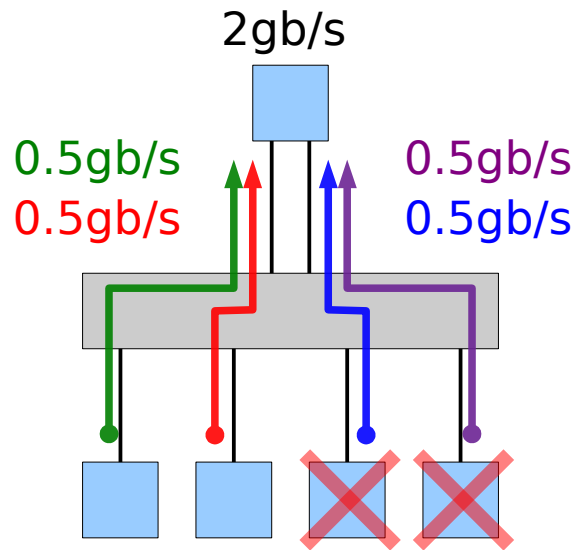
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# Aggregated bandwidth and (not-so-intuitive) balancing

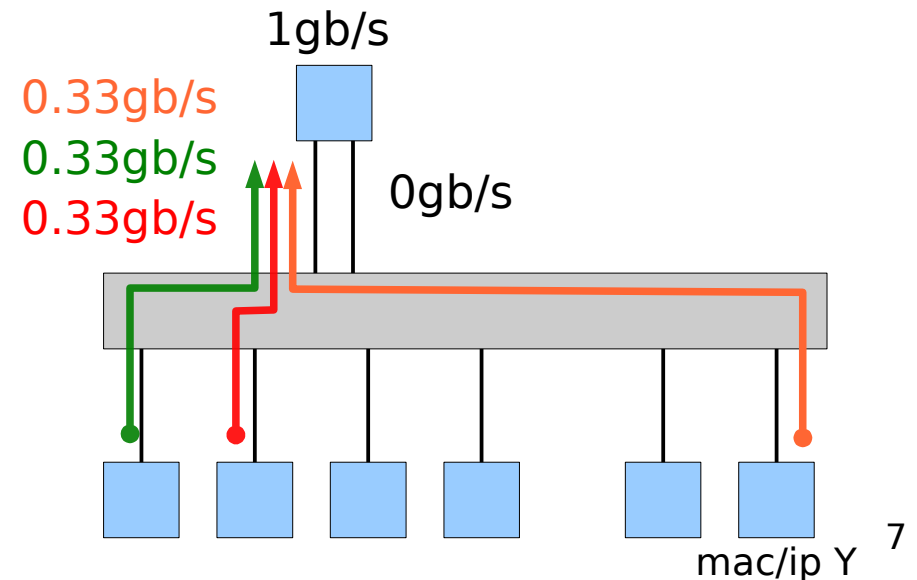
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Same src-dst connection use always the same link in order to avoid retransmissions (due to out-of-order packets) and the consequent impact on performance.

The balancing is usually based on src/dst MAC (L2) or src/dst IP (L3) addresses, or various combinations of both. (L4 balancing is also implemented on some high-end devices virtually reaching 50/50)

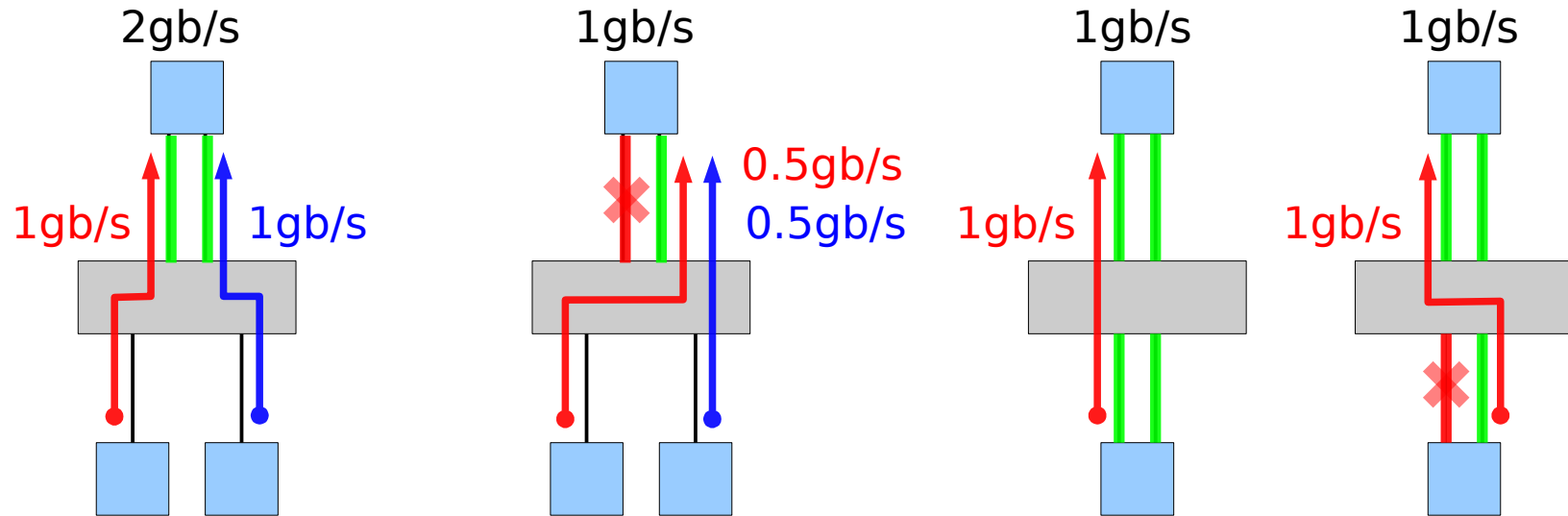
(cisco: show etherchannel load-balance)



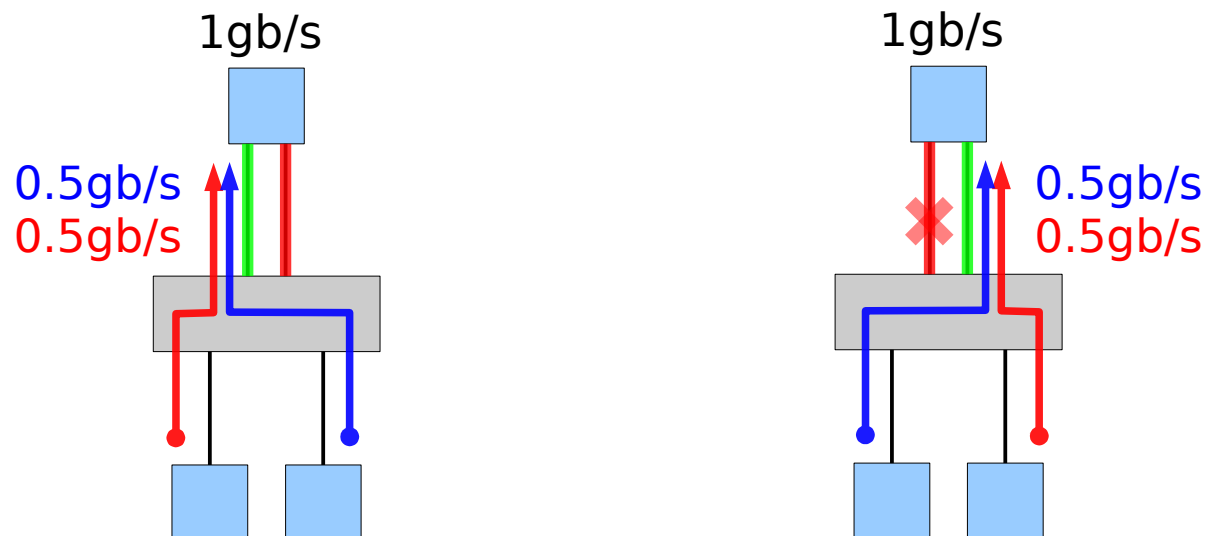


# Fault tolerance

## Active-active / Link Aggregation



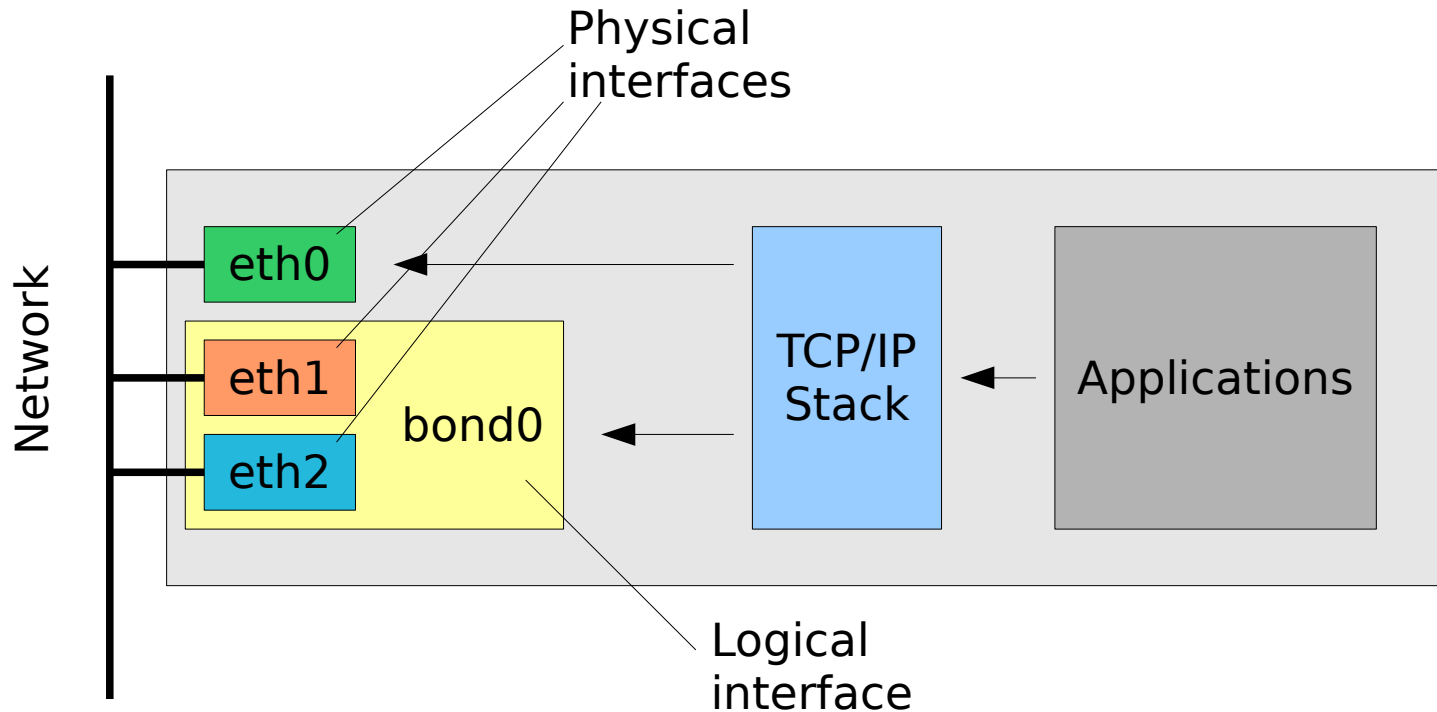
## Active-passive / Fault Tolerance







# LINUX Ethernet Channel Bonding



**eth0:** has it's own MAC and IP address, configured as usual

**bond0:**

- forces the **same** MAC address on both the slaves (**eth1** and **eth2**);
- the MAC address used is the one of the first interface enslaved;
- the IP address belongs to bond0, not eth\* (ifconfig bond0 ...);
- depending on the bonding mode adopted, addicitional configuration may be required on the switch.



# Bonding modes on LINUX

**balance-rr / 0** (Round-robin)  
load balancing and failover

**active-backup / 1**  
fault tolerance

**balance-xor / 2**  
load balancing and failover

**broadcast / 3**  
fault-tolerance

**802.3ad / 4**  
IEEE 802.3ad Dynamic link aggregation (LACP)

**balance-tlb / 5** (adaptive transmit load balancing)  
load balancing and failover

**balance-alb / 6** (adaptive load balancing)  
load balancing and failover

DOES NOT REQUIRE  
ANY SPECIAL  
SWITCH SUPPORT  
OR CONFIGURATION

REQUIRES A SWITCH  
THAT SUPPORT LACP  
AND A SPECIAL  
CONFIGURATION  
IS NEEDED



# LINUX COMMANDS

## command line, using std. utilities

### Configuration:

```
# modprobe bonding mode=4 miimon=100  
# ifconfig bond0 10.1.0.1 netmask 255.255.0.0 up  
# ifenslave bond0 eth1 eth2
```

### De-configuration:

```
# ifenslave -d bond0 eth1 eth2  
# ifconfig bond0 down  
# modprobe -r bonding
```

LACP: mode=4 or mode=802.3ad  
FAILOVER: mode=1 or mode=active-backup



# **LINUX COMMANDS**

## **command line, using sysfs+iputils**

```
# modprobe bonding
# echo +bond-lacp > /sys/class/net/bonding_masters
# ip link set dev bond-lacp down
# echo '4' > /sys/class/net/bond-lacp/bonding/mode
# echo '100' > /sys/class/net/bond-lacp/bonding/miimon
# ip link set dev bond-lacp up
# echo +eth1 > /sys/class/net/bond-lacp/bonding/slaves
# echo +eth2 > /sys/class/net/bond-lacp/bonding/slaves
# ip addr add 10.1.0.1/16 brd 10.1.255.255 dev bond-lacp
  label bond-lacp
```



# LINUX COMMANDS

## permanent configuration

```
# /etc/modprobe.d/bonding.conf  
alias bond0 bonding
```

```
# /etc/sysconfig/network-scripts/ifcfg-bond-lacp  
DEVICE=bond-lacp  
NM_CONTROLLED=no  
ONBOOT=yes  
USERCTL=no  
BOOTPROTO=dhcp  
LINKDELAY=10  
BONDING_OPTS="mode=X miimon=100"  
IPADDR=A.B.C.D  
...
```

```
# /etc/sysconfig/network-scripts/ifcfg-eth[12]  
DEVICE=eth[12]  
HWADDR=AA:BB:CC:DD:EE:FF  
NM_CONTROLLED=no  
ONBOOT=yes  
USERCTL=no  
SLAVE=yes  
MASTER=bond-lacp
```



# **LINUX COMMANDS**

## **check running configuration**

```
# lsmod | grep bonding
# ip addr
# ip addr ls DEVICE
# ifconfig
# ifconfig DEVICE
# ifenslave -a
# cat /proc/net/bonding/DEVICE
# grep . /sys/devices/virtual/net/DEVICE/bonding/*
```



# Final remarks

- Link aggregation:
  - increases the bandwidth for servers/nodes that must be accessed by multiple clients, useless otherwise
  - requires high-end switch (\$\$\$)
  - fault-tolerance/failover is provided too
- Active-backup:
  - no particular requirements about the switch
  - fault-tolerance/failover is native
- What to use, then?
  - consider the needs AND the cost
  - fault-tolerance using active-backup comes free (just one more cable and a switch port), so why not?
  - sometimes, upgrading to NICs and switch with higher base-operating speed may be a better option



# That's All Folks!



"In case you need the network administrator, he's hiding under his desk in the fetal position."

```
( questions ; comments ) | mail -s uheilaaa baro@democritos.it
```

```
( complaints ; insults ) &>/dev/null
```