

# Senior Software Engineer Golang (m/f/d) (Germany)


## About the Role

As a Software Engineer, you'll be part of the team **building and scaling** the core systems behind our **CDN and ad-tech infrastructure**. You'll design and implement performant, distributed, and reliable software in Go, shaping how content and ads are delivered to millions of users in real time.

## Key Responsibilities

- Design, develop, and maintain **high-performance backend services** for content delivery and ad insertion
- Build **resilient** systems optimized for **low latency and high throughput**
- Collaborate with SRE and platform teams to deploy, monitor, and scale services in Kubernetes
- Contribute to internal frameworks that power our CDN
- Develop APIs that integrate with our data, analytics, and streaming pipelines
- Participate in system design, code reviews, and continuous improvement of development processes

## Requirements

- Strong experience in backend software development, with a focus on **Go (Golang)**
- Understanding of **distributed systems, caching, and high-performance networking** (HTTP/2, QUIC, CDN concepts)
- Familiarity with **Kubernetes**, Docker, and infrastructure-as-code (**Terraform**)
- Experience with observability tooling (Prometheus, Grafana, OpenTelemetry)
- Knowledge of ad-tech, streaming, or large-scale content delivery systems is a plus
- Comfortable working in Linux environments and debugging system-level issues
- Good proficiency in spoken and written German or English
- Availability for once-per-quarter trips to the main office in Munich 

**Location:** Remote within Germany (office space available in Munich)

**Type:** Full-time, Individual Contributor

## Interested?

Talk with Leo at DENOG17

