

Additional details regarding the robot I'm creating in Maya:

- Every part of the robot is magnetic. Each part can create magnetic force fields.
- Robot does not need a cable to charge. The body is designed like a top. Due to magnetic force fields, it can separate its arms, legs, and head from the body. The magnetic fields created will allow its body to stay in place and rotate.
- The ball sockets connecting the legs and arms can rotate freely in any direction. Imagine something like ball-shaped wheels on a car and how the car would move with these wheels.
- The design may draw a little influence from Zelda: Breath of the Wild and reuse models from previous projects in CSC 220



