First Case:

Client chooses to update

Server:

Client:

Second Case:

Client chooses not to update

Server:

Client:

Third Case:

Input is not random, i.e not Y or N:

Server:

Client:

```
MINGW64:/c/Users/River/Desktop/Code/projects/Languages/Java/Project1_... —
                                                                              X
Awaiting Client decision on updating Software...
Client chose not to update
Software still at version: 1.0
======Server=End======
River@DESKTOP-FTFODOV MINGw64 ~/Desktop/Code/projects/Languages/Java/Project1_47
0 (master)
$ java Client
======Client Start=====
Connected at: 127.0.0.1
Current software is: 1.0
Would the client like to update it's software [Y or N]?
fgdhfghgfhfgh
You entered an option that was not Y or N, please run again
River@DESKTOP-FTF0DOV MINGW64 ~/Desktop/Code/projects/Languages/Java/Project1_47
0 (master)
$
```

Fourth Case:

Server Not started before client tries to connect:

```
MINGW64:/c/Users/River/Desktop/Code/projects/Languages/Java/Project1_470 — X

River@DESKTOP-FTFODOV MINGw64 ~/Desktop/Code/projects/Languages/Java/Project1_470 (master)
$ java Client

-----Client Start------

You need to start the server before attempting to connect the client

River@DESKTOP-FTFODOV MINGw64 ~/Desktop/Code/projects/Languages/Java/Project1_470 (master)
$ |
```